

Progress Report

Peizhen Li

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Work completed in the past two weeks

- Construct (Image, Control Values) pairs for mapping network training using Animator tool
 - Animated images collection
 - Control values collection
- Progress





Two different views of the expression animation

• Graphical User Interface



• Data structure: a folder of json files

Challenges and solutions

Given facial expression animations:

- 1. How to get values of controls of interest at (any) different timestamps?
 - bezier/linear/step interpolation
 - find smooth curves using existing keyframes
 - sample at a specified temporal resolution ¹
 - multiple curves, different interpolation types
- 2. How to get animated images?
 - get frames from captured video
 - FPS is a bottleneck
- 3. How to obtain a large-scale dataset for model training?
 - easy-to-use scripts for data processing (efficiency, cooperation)
 - generate more animations by blending the basic ones

¹notes on sampling a cubic Bezier curve

Expected outcomes in the following four weeks

- Mapping network training on a small-scale dataset
- Larger-scale dataset collection
- Deploy the model on Ameca