Purpose

This exercise will demonstrate the use of the iterator design pattern and will rely on the solution for Lab F (Composite). We will modify **class** XMLElement to return an iterator. Clients will be able to use the iterator to iterate on XMLElement children.

Lab Scenario (WHAT to do)	First, re-implement the previous XMLElement.getChildren() method – now refactored to be called iterator(), so that it returns an iterator.
	Create a iterator(String name) method which returns an iterator, listing only those children with the given name.
Implementation Steps (<u>HOW</u> to do it)	Create a class NamedIterator
	- extend Iterator
	 this iterator constructor will take a parent XMLElement and a String name value
	 iteration should only return nodes matching the name
	Modify the XMLElement class
	Change method iterator to return an iterator
	(simply return the iterator for the list)
	Add a iterator(String name) method which creates
	a NamedIterator with the reference to the parent
	element and a named element, and returns the iterator.

Review of Iterator

This lab will reuse the solution from the previous lab and will add Iterator functionality to the XMLElement class. XMLElement should support 2 types of iterations:

- 1. Normal iterates through all children
- 2. By name, iterates children matching the given name value only

7.1.1. Modify class XMLElement

- 1. Edit the class XMLElement
- 2. Add 2 methods:

```
public Iterator<XMLElement> iterator() {
    return children.iterator();
}

public Iterator<XMLElement> iterator(String name) {
    return new NamedIterator(this, name);
}
```

- 3. Create a **class** NamedIterator. This iterator will take a parent XMLElement element and name value in its constructor and only return nodes matching the given name
 - a. Extend iterator
 - b. Implement the following data members

```
private Iterator<XMLElement> iterator;
private String elementName;
private XMLElement current;
```

c. Implement the constructor

When the iterator is created, it should find the first element to return and store it in current.

d. Implement the iterator methods:

```
public boolean hasNext()

will return true if current != null

public Object next()

The method should return the current
```

The method should set the next current before returning

```
private void findNext()
```

This method uses the default iterator to iterate the next value in the list, until it finds a value matching the name member variable and stores it in current. Method should be used from the constructor and the next() method.

```
public void remove()
```

Throw an $\ensuremath{\mathsf{UnsupportedOperationException}}$ to simplify the iterator.

Note: The solution for this Exercise is available in the 'solutions' directory