Part B - Foundations

Compound Types and Privacy

Workshop 2 V1.0

In this workshop, you are to define a compound type with private data and public member functions.

LEARNING OUTCOMES

Upon successful completion of this workshop, you will have demonstrated the abilities

- to design a compound type
- to privatize data within a compound type
- to access data within an object of the compound type through public member functions
- to summarize what you have learned in the task

SUBMISSION POLICY

You must complete your "in-lab" solution during the lab period and submit it through the submission script provided to get %80 of the credit. Additional tasks and your reflection are to be completed in a week to get full credit (%100). If you do not hand in the "in lab" section by the end of the lab period, you can still hand-in the completed lab (in-lab + additional tasks + reflection), however you will be only getting 80% of the credit.

ACCOUNT NUMBER CLASS – IN-LAB SECTION

Get the lab files from the git repository (Github). You can use one of the following two ways:

- 1: On the lab computer or Matrix, issue this command to clone (download) the Workshop2 repository. (Select one of the two depending on your own preference)
- > git clone https://github.com/Seneca-OOP244/Workshop2.git

2: On a browser open this URL and click on Download Zip button to download the Workshop2 files in compressed zip format. https://github.com/Seneca-OOP244/Workshop2.git

All the files needed for this workshop is already created and ready to use, if you are using windows platform on visual studio, just click on w2_in_lab.vcxproj to open the project.

Design and code a class named AccountNumber, in AccountNumber.h and AccountNumber.cpp.

Please note the compilation safeguards in the header file and the sict namespace. Starting from next workshop you must add these statements to your code.

Adding predefined values to the project:

Define the following values in AccountNumber.h

```
MAX_NAME_LENGTH 40
MIN_BANKCODE 100
MAX_BANKCODE 999
MIN_BRANCHCODE 1
MAX_BRANCHCODE 220
MIN_ACCNO 10000
MAX ACCNO 99999
```

Create the AccountNumber Class that has four member variables named:

```
char _name[MAX_NAME_LENGTH + 1];
int _bankCode;
int _branchCode;
int _accountNumber;
bool _validAccNumber;
```

Ensure all of these are private.

Declare 4 public member functions named:

- void setName(const char name[])
- void setAccountNumber(int bankCode, int branchCode, int accountNumber)
- void display() const;
- bool isValid() const;

The **setName()** function sets the _name character string in an **AccountNumber** object using the strcpy function.

The **setAccountNumber()** function sets the _bankCode, _branchCode and _accountNumber integers in an **AccountNumber** object and sets _validAccNumber to true or false depending on the value of _bankCode, _branchCode and _accountNumber as follows:

For _validAccNumber to be true the following three conditions should be true: bankCode should be >= MIN_BANKCODE and <= MAX_BANKCODE branchCode should be >= MIN_BRANCHCODE and <= MAX_BRANCHCODE accountNumber should be >= MIN_ACCNO and <= MAX_ACCNO. Otherwise the validAccNumber is set to false;

The isValid() function returns the value of _validAccNumber

The display () function checks if the AccountNumber isValid(). If so, it displays the current AccountNumber object on standard output as follows:

If AccountNumber is not Valid it displays:

```
cout << _name << " does not have a valid account number." << endl;</pre>
```

The main program that uses your new class contains the following code.

```
// OOP244 Workshop 2: Compound types and privacy
// File w2 in lab.cpp
// Version 1.0
// Date 2015/09/21
// Author Fardad Soleimanloo
// Description
// This file is used to demonstrate classes in C++ and
// how member variables can be defined as private but
// accessed through member functions
// Revision History
// Name
                  Date
                           Reason
//
```

```
#include <iostream>
using namespace std;
#include "AccountNumber.h"
using namespace sict;
int main(){
 AccountNumber myNumber;
  char name[41];
 int bankCode;
  int branchCode;
 int accNumber;
  cout << "Bank account app" << endl <<
    "=========== << endl << endl;
  cout << "Please enter your name: ";</pre>
  cin >> name;
  cout << "please enter your bank account ,branch code" <</pre>
          ", and account number as follows:" << endl << "999 999 99999: ";
 do{
    cin >> bankCode >> branchCode >> accNumber;
    myNumber.setName(name);
    myNumber.setAccountNumber(bankCode, branchCode, accNumber);
    myNumber.display();
  } while (!myNumber.isValid()
           && cout << "Invalid account number, (999 999 9999), try again: ");
  cout << "Thank you!" << endl;</pre>
  return 0;
}
```

Compiling and running the above code with your AccountNumber.cpp should "exactly" generate the following output:

```
Bank account app
______
Please enter your name: John
please enter your bank account ,branch code, and account number as follows:
999 999 99999: 1 123 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 1234 123 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 0 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 1234 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 123
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 123456
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 12345
Name: John, Account number: 123-123-12345
Thank you!
```

IN-LAB SUBMISSION

If not on matrix already, upload your AccountNumber.h and AccountNumber.cpp and w2_in_lab.cpp to your matrix account. Compile and run your code and make sure everything works properly.

Then run the following script from your account:

and follow the instructions.

AT HOME SECTION:

For the "At Home" Section of the workshop do the following:

1 - Create two private constant member functions called displayName and displayNumber. These two methods return void and have no arguments.

displayName, displays the name portion of the display() function only (no newline after):

Name: John

displayNumber display the number portion of the display() function only (no newline after and no space or comma before):

Account number: 123-123-12345

2- Modify the display function of AccountNumber by adding two Boolean arguments; display_name and display_number.

Using the two private display functions written in part 1 and default value for arguments re-implement the display function to work as follows:

```
display() - will provide the same output as before
display(false) - will only output the phone number
display(true, false) - will only display the name
display(false, false) - will not output anything
```

The main program that uses your new implementation contains the following code.

```
// OOP244 Workshop 2: Compound types and privacy
// File
         w2 at home.cpp
// Version 1.0
// Date
         2015/09/22
// Author Fardad Soleimanloo
// Description
// This file is used to demonstrate classes in C++ and
// how member variables can be defined as private but
// accessed through member functions
// Revision History
// Name
                  Date
                            Reason
//
#include <iostream>
using namespace std;
#include "AccountNumber.h"
using namespace sict;
void displayAccountNumber(const AccountNumber* acc);
int main(){
 AccountNumber myNumber;
 char name[41];
 int bankCode;
 int branchCode;
 int accNumber;
 cout << "Bank account app" << endl <<</pre>
   cout << "Please enter your name: ";</pre>
 cin >> name;
 cout << "please enter your bank account ,branch code" <</pre>
   ", and account number as follows:" << endl << "999 999 99999: ";
 do{
   cin >> bankCode >> branchCode >> accNumber;
```

```
myNumber.setName(name);
    myNumber.setAccountNumber(bankCode, branchCode, accNumber);
    displayAccountNumber(&myNumber);
  } while (!myNumber.isValid()
    && cout << "Invalid account number, (999 999 9999), try again: ");
  cout << "Thank you!" << endl;</pre>
  return 0;
void displayAccountNumber(const AccountNumber* acc){
  acc->display();
  cout << "----" << endl;</pre>
  acc->display(false);
  cout << "----" << endl;</pre>
  acc->display(true, false);
  cout << "----" << endl;
  acc->display(false, false);
}
Compiling and running the above code with your AccountNumber.cpp should "exactly"
generate the following output:
Bank account app
Please enter your name: John
please enter your bank account ,branch code, and account number as follows:
999 999 99999: 1 123 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 12345
Name: John, Account number: 123-123-12345
_____
Account number: 123-123-12345
Name: John
Thank you!
```

REFLECTION

In a file called reflect.txt and using examples from your own code explain which features of object orientation you used.

SUBMISSION

If not on matrix already, upload your AccountNumber.h and AccountNumber.cpp, w2_at_home.cpp and reflect.txt to your matrix account. Compile and run your code and make sure everything works properly.

Then run the following script from your account:

```
Sections SAA and SBB:
~fardad.soleimanloo/submit_w1_at_home <ENTER>
Section SCC and SDD:
~ronald.burton/submit w1 at home <ENTER>
```

and follow the instructions.

You have 6 days to complete the At Home section.