

Compound Types and Privacy

Workshop 2

In this workshop, you are to define a compound type with private data and public member functions.

LEARNING OUTCOMES

Upon successful completion of this workshop, you will have demonstrated the abilities

- to design a compound type
- to privatize data within a compound type
- to access data within an object of the compound type through public member functions
- to summarize what you have learned in the task

SUBMISSION POLICY

You must complete your “in-lab” solution during the lab period and submit it through the submission script provided to get %80 of the credit. Additional tasks and your reflection are to be completed in a week to get full credit (%100).

If you do not hand in the “in lab” section by the end of the lab period, you can still hand-in the completed lab (in-lab + additional tasks + reflection), however you will be only getting 80% of the credit.

ACCOUNT NUMBER CLASS – IN-LAB SECTION

Get the lab files from the git repository (Github). You can use one of the following two ways:

1: On the lab computer or Matrix, issue this command to clone (download) the Workshop2 repository. (Select one of the two depending on your own preference)

```
> git clone https://github.com/Seneca-OOP244/Workshop2.git
```

2: On a browser open this URL and click on Download Zip button to download the Workshop2 files in compressed zip format.

<https://github.com/Seneca-OOP244/Workshop2.git>

All the files needed for this workshop is already created and ready to use, if you are using windows platform on visual studio, just click on `w2_in_lab.vcxproj` to open the project.

Design and code a class named `AccountNumber`, in `AccountNumber.h` and `AccountNumber.cpp`.

Please note the compilation safeguards in the header file and the `sict` namespace. Starting from next workshop you must add these statements to your code.

Adding predefined values to the project:

Define the following values in `AccountNumber.h`

`MAX_NAME_LENGTH 40`

`MIN_BANKCODE 100`

`MAX_BANKCODE 999`

`MIN_BRANCHCODE 1`

`MAX_BRANCHCODE 220`

`MIN_ACCNO 10000`

`MAX_ACCNO 99999`

Create the `AccountNumber` Class that has four member variables named:

- `char _name[MAX_NAME_LENGTH + 1];`
- `int _bankCode;`
- `int _branchCode;`
- `int _accountNumber;`
- `bool _validAccNumber;`

Ensure all of these are private.

Declare 4 public member functions named:

- `void setName(const char name[])`
- `void setAccountNumber(int bankCode, int branchCode, int accountNumber)`
- `void display() const;`
- `bool isValid() const;`

The `setName()` function sets the `_name` character string in an `AccountNumber` object using the `strcpy` function.

The `setAccountNumber()` function sets the `_bankCode`, `_branchCode` and `_accountNumber` integers in an `AccountNumber` object and sets `_validAccNumber` to true or false depending on the value of `_bankCode`, `_branchCode` and `_accountNumber` as follows:

For `_validAccNumber` to be true the following three conditions should be true:
`bankCode` should be `>= MIN_BANKCODE` and `<= MAX_BANKCODE`
`branchCode` should be `>= MIN_BRANCHCODE` and `<= MAX_BRANCHCODE`
`accountNumber` should be `>= MIN_ACCNO` and `<= MAX_ACCNO`.
Otherwise the `_validAccNumber` is set to false;

The `isValid()` function returns the value of `_validAccNumber`

The `display()` function checks if the `AccountNumber` is `Valid()`. If so, it displays the current `AccountNumber` object on standard output as follows:

```
cout << "Name: " << _name << ", Account number: " << _bankCode << "-"
    << _branchCode << "-" << _accountNumber << endl;
```

If `AccountNumber` is not Valid it displays:

```
cout << _name << " does not have a valid account number." << endl;
```

The main program that uses your new class contains the following code.

```
// OOP244 Workshop 2: Compound types and privacy
// File      w2_in_lab.cpp
// Version 1.0
// Date      2015/09/21
// Author     Fardad Soleimanloo
// Description
// This file is used to demonstrate classes in C++ and
// how member variables can be defined as private but
// accessed through member functions
//
// Revision History
//
// Name      Date      Reason
//
//
//
```

```

#include <iostream>
using namespace std;
#include "AccountNumber.h"
using namespace sict;

int main(){
    AccountNumber myNumber;
    char name[41];
    int bankCode;
    int branchCode;
    int accNumber;
    cout << "Bank account app" << endl <<
        "===== " << endl << endl;
    cout << "Please enter your name: ";
    cin >> name;
    cout << "please enter your bank account ,branch code" <<
        ", and account number as follows:" << endl << "999 999 99999: ";
    do{
        cin >> bankCode >> branchCode >> accNumber;
        myNumber.setName(name);
        myNumber.setAccountNumber(bankCode, branchCode, accNumber);
        myNumber.display();
    } while (!myNumber.isValid()
        && cout << "Invalid account number, (999 999 9999), try again: ");
    cout << "Thank you!" << endl;
    return 0;
}

```

Compiling and running the above code with your AccountNumber.cpp should “exactly” generate the following output:

```

Bank account app
=====
Please enter your name: John

please enter your bank account ,branch code, and account number as follows:
999 999 99999: 1 123 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 1234 123 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 0 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 1234 12345
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 123
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 123456
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 12345
Name: John, Account number: 123-123-12345
Thank you!

```

IN-LAB SUBMISSION

If not on matrix already, upload your `AccountNumber.h` and `AccountNumber.cpp` and `w2_in_lab.cpp` to your matrix account. Compile and run your code and make sure everything works properly.

Then run the following script from your account:

```
Sections SAA and SBB:  
~fardad.soleimanloo/submit_w1_in_lab <ENTER>  
Section SCC and SDD:  
~ronald.burton/submit_w1_in_lab <ENTER>
```

and follow the instructions.

AT HOME SECTION:

For the “At Home” Section of the workshop do the following:

1 - Create two private constant member functions called `displayName` and `displayNumber`. These two methods return void and have no arguments.

`displayName`, displays the name portion of the `display()` function only (no newline after):

Name: John

`displayNumber` display the number portion of the `display()` function only (no newline after and no space or comma before):

Account number: 123-123-12345

2- Modify the `display` function of `AccountNumber` by adding two Boolean arguments; `display_name` and `display_number`.

Using the two private `display` functions written in part 1 and default value for arguments re-implement the `display` function to work as follows:

`display()` – will provide the same output as before

`display(false)` – will only output the phone number

`display(true, false)` – will only display the name

`display(false, false)` – will not output anything

The main program that uses your new implementation contains the following code.

```
// OOP244 Workshop 2: Compound types and privacy
// File      w2_at_home.cpp
// Version 1.0
// Date      2015/09/22
// Author    Fardad Soleimanloo
// Description
// This file is used to demonstrate classes in C++ and
// how member variables can be defined as private but
// accessed through member functions
//
// Revision History
// //////////////////////////////////////
// Name          Date          Reason
//
// //////////////////////////////////////

#include <iostream>
using namespace std;
#include "AccountNumber.h"
using namespace sict;
void displayAccountNumber(const AccountNumber* acc);
int main(){
    AccountNumber myNumber;
    char name[41];
    int bankCode;
    int branchCode;
    int accNumber;
    cout << "Bank account app" << endl <<
        "===== " << endl << endl;
    cout << "Please enter your name: ";
    cin >> name;
    cout << "please enter your bank account ,branch code" <<
        ", and account number as follows:" << endl << "999 999 99999: ";
    do{
        cin >> bankCode >> branchCode >> accNumber;
```

```

    myNumber.setName(name);
    myNumber.setAccountNumber(bankCode, branchCode, accNumber);

    displayAccountNumber(&myNumber);

} while (!myNumber.isValid()
    && cout << "Invalid account number, (999 999 9999), try again: ");
cout << "Thank you!" << endl;
return 0;
}
void displayAccountNumber(const AccountNumber* acc){
    acc->display();
    cout << "-----" << endl;
    acc->display(false);
    cout << "-----" << endl;
    acc->display(true, false);
    cout << "-----" << endl;
    acc->display(false, false);
}

```

Compiling and running the above code with your AccountNumber.cpp should “exactly” generate the following output:

Bank account app

=====

```

Please enter your name: John
please enter your bank account ,branch code, and account number as follows:
999 999 99999: 1 123 12345
John does not have a valid account number.
-----
John does not have a valid account number.
-----
John does not have a valid account number.
-----
John does not have a valid account number.
Invalid account number, (999 999 9999), try again: 123 123 12345
Name: John, Account number: 123-123-12345
-----
Account number: 123-123-12345
-----
Name: John
-----
Thank you!

```

REFLECTION

In a file called `reflect.txt` and using examples from your own code explain which features of object orientation you used.

SUBMISSION

If not on matrix already, upload your `AccountNumber.h` and `AccountNumber.cpp` , `w2_at_home.cpp` and `reflect.txt` to your matrix account. Compile and run your code and make sure everything works properly.

Then run the following script from your account:

```
Sections SAA and SBB:  
~fardad.soleimanloo/submit_w1_at_home <ENTER>  
Section SCC and SDD:  
~ronald.burton/submit_w1_at_home <ENTER>
```

and follow the instructions.

You have 6 days to complete the At Home section.