

RUIHUI LI

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EDUCATION

The Chinese University of Hong Kong (CUHK) Ph.D. in Computer Science and Engineering Advisor: Prof. Chi-Wing Fu	08/2017 - Present
Hunan University (HNU), China M. Sc. in Computer Science and Technology GPA: 3.6/4.0	09/2014 - 07/2017
Hunan University (HNU), China B.Eng. in Computer Science and Technology GPA: 3.5/4.0	09/2010 - 07/2014

RESEARCH INTERESTS

3D Vision, Point Cloud Processing, Computer Graphics and Deep Learning.

AWARDS AND HONORS

National Scholarships (the highest scholarship for graduate students in China)	2016
Second Prize in Intel Cup Undergraduate Electronic Design Contest	2014
Gold Award of Pan-Pearl-River-Delta University IT Project Competition in China	2014
First Prize Undergraduate Scholarship	2011&2012&2013
Award of Pacemaker to Merit Student	2011

PUBLICATIONS

Conference Papers:

- [C2] *PU-GAN: a Point Cloud Upsampling Adversarial Network*
Ruihui Li, Xianzhi Li, Chi-Wing Fu, Daniel Cohen-Or, and Pheng-Ann Heng
IEEE International Conference on Computer Vision (**ICCV**), 2019
- [C1] *Enhancing Augmented VR Interaction via Egocentric Scene Analysis*
Yang Tian, Chi-Wing Fu, Shengdong Zhao, **Ruihui Li**, Xiao Tang, Xiaowei Hu, and Pheng-Ann Heng
Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (**Ubicomp**), 2019

Papers Under Review:

- [U4] *Anonymous*
Ruihui Li, Xianzhi Li, Pheng-Ann Heng, and Chi-Wing Fu
IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2020
- [U3] *Anonymous*
Chao Huang*, **Ruihui Li***, Xianzhi Li, Pheng-Ann Heng, and Chi-Wing Fu (*joint 1st authors)
IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2020

- [U2] *Anonymous*
 Xianzhi Li, **Ruihui Li**, Chi-Wing Fu, Guangyong Chen, Daniel Cohen-Or, and Pheng-Ann Heng
 IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**), 2020
- [U1] *DNF-Net: a Deep Normal Filtering Network for Mesh Denoising*
 Xianzhi Li, **Ruihui Li**, Lei Zhu, Chi-Wing Fu, and Pheng-Ann Heng
 IEEE Transaction on Visualization and Computer Graphics (**TVCG**), 2019

TECHNICAL SKILLS

Languages	Python, C/C++, Java, Matlab
Toolkits	OpenGL, TensorFlow, Pytorch

TEACHING ASSISTANT

CSCI 3260 Principles of Computer Graphics	Fall 2018&2019
CSCI3180 Principles of Programming Language	Spring 2019
ENGG1110J Problem Solving by Programming	Spring 2018
CSCI1130 Introduction to Computing Using Java	Fall 2017