# Game Pseudo Code

- Display Game header and images. [Bonus: Loop Music.]

- Prompt Game user to press any key to "Start Game"

- Computer then chooses a random phrase from index and displays only "blank spaces" + &nbsp.

- Display number of "Wins", number of "Guesses Remaining" [6], and letters "Already Guessed".

-  If Game user wins = correctly guessed phrase:

    ⟹ 1 point will be added to number of "Wins".

    ⟹ Default image will then change to "Winner" image.

- When Game user selects an incorrect letter:

    ⟹ "Guesses Remaining" count will be subtracted by 1.

    ⟹ Incorrect letter will be displayed below "Already Guessed".

    ⟹ Default image will change – corresponding to number of incorrect letters.

- If Game user loses game:

    ⟹ Default image will change to "GAME OVER" image.

    ⟹ Prompt will display "Try Again".

- If/When Game user already guessed a letter, "Guesses Remaining" count will remain the same, as letter is already displayed below "Already Guessed".

- If all letters have been guessed + number of "Guesses Remaining" is at 0:

    ⟹ Computer randomly selects new phrase.

    ⟹ Game resets "Guesses Remaining" [6], and clears "Already Guessed" letter bank.