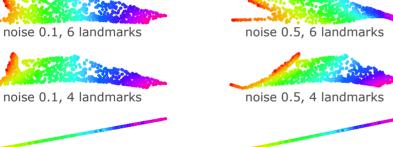


noise 0.1, 2 landmarks



noise 0.5, 12 landmarks

noise 0.5, 10 landmarks

noise 0.5, 8 landmarks

noise 0.5, 2 landmarks

