

Final project

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Task 01

```
#combine 5 files and add position
k <- read.csv('proj_k15.csv')
qb <- read.csv('proj_qb15.csv')
rb <- read.csv('proj_rb15.csv')
te <- read.csv('proj_te15.csv')
wr <- read.csv('proj_wr15.csv')
cols <- unique(c(names(k), names(qb), names(rb), names(te), names(wr)))
k[, 'pos'] <- 'k'
qb[, 'pos'] <- 'qb'
rb[, 'pos'] <- 'rb'
te[, 'pos'] <- 'te'
wr[, 'pos'] <- 'wr'
cols <- c(cols, 'pos')
k[, setdiff(cols, names(k))] <- 0
qb[, setdiff(cols, names(qb))] <- 0
rb[, setdiff(cols, names(rb))] <- 0
te[, setdiff(cols, names(te))] <- 0
wr[, setdiff(cols, names(wr))] <- 0
x <- rbind(k[, cols], qb[, cols], rb[, cols], te[, cols], wr[, cols])
newx <- x
#multiply numeric columns with percentage.
for(i in 1:nrow(x)){
  for(k in 3:18){
    if (newx[i, "Team"] == "CLE" | newx[i, "Team"] == "NO" | newx[i, "Team"] == "NYG" | newx[i, "Team"] == "P")
      newx[i, k] <- newx[i, k] * 10/16
    }else{
      newx[i, k] <- newx[i, k] * 9/16
    }
  }
}
#sort and order data by 'fpts'
attach(newx)
dataorder <- newx[order(-fpts),]
#Subset the data by keeping the top 20 kickers, top 20 quarterbacks,
#top 40 running backs, top 60 wide receivers, and top 20 tight ends.
#Thus the projection data should only have 160 rows. (final - prodata)
orderk <- subset(dataorder, pos == "k")
orderqb <- subset(dataorder, pos == "qb")
orderrb <- subset(dataorder, pos == "rb")
orderte <- subset(dataorder, pos == "te")
orderwr <- subset(dataorder, pos == "wr")
prodata <- rbind(orderk[1:20,], orderqb[1:20,], orderrb[1:40,], orderwr[1:60,], orderte[1:20,])
#Read in the observed data
obs <- read.csv("nfl_current15.csv")
pros <- prodata[, -6]
obss <- obs[, c(1, 2, 17, 16, 18, 12, 11, 13, 14, 15, 5, 6, 7, 4, 8, 9, 10, 3)]
```

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newmat <- matrix(NA, nrow=320, ncol=ncol(pros))
for(i in 1:160) {
  n <- which(obss$Name == as.character(pros[i,1]))
  for(k in 1:ncol(pros)){
    newmat[(2*i)-1,k] <- as.character(pros[i,k])
    if(length(n) == 0){
      newmat[2*i,k] <- 0
    }else{
      newmat[2*i,k] <- as.character(obss[n,k])
    }
  }
}
colnames(newmat) <- colnames(pros)
newmatt <- as.data.frame(newmat)
finamat <- matrix(NA, ncol=16, nrow=160)
for(i in 1:160){
  finamat[i,16] <- as.character(newmatt[(2*i)-1,18])
  for(k in 1:15){
    finamat[i,k] <- as.numeric(newmatt[2*i,k+2]) - as.numeric(newmatt[(2*i)-1,k+2])
  }
}
colnames(finamat) <- c("field goals", "field goals attempted", "extra points ",
  "passing attempts", "passing completions", "passing yards",
  "passing touchdowns", "passing interceptions", "rushing attempts",
  "rushing yards", "rushing touchdowns", "fumbles", "receiving attempts",
  "receiving yards", "receiving touchdowns", "pos")
difmat <- as.data.frame((finamat))
kf <- subset(difmat, pos=="k", select= -pos)
qbf <- subset(difmat, pos=="qb", select= -pos)
wrf <- subset(difmat, pos=="wr", select= -pos)
tef <- subset(difmat, pos=="te", select= -pos)
rbf <- subset(difmat, pos=="rb", select= -pos)
noise <- list(kicker=kf,quarterback=qbf,wide_receiver=wrf,tight_endse=tef,running_backs=rbf)
#final list with 15 columns of interest

```

Task 02

```

x <- newx#to compile. x is the projection data.
league <- function(stats=x,nTeams=10,cap=200,posReq=pos,points=pnts){
  setup <- list(stats, nTeams=nTeams, cap=cap, posReq=posReq, points=points)
  class(setup) <- "league"
  return(setup)
}
#calculate points
calcpnts <- function(x){
  a <- data.frame(x[1])
  pts <- data.frame(x$points)
  a[, 'p_fg'] <- a[, 'fg']*pnts$fg
  a[, 'p_xpt'] <- a[, 'xpt']*pnts$xpt
  a[, 'p_pass_yds'] <- a[, 'pass_yds']*pnts$pass_yds
  a[, 'p_pass_tds'] <- a[, 'pass_tds']*pnts$pass_tds
}

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a[, 'p_pass_ints'] <- a[, 'pass_ints'] * pnts$pass_ints
a[, 'p_rush_yds'] <- a[, 'rush_yds'] * pnts$rush_yds
a[, 'p_rush_tds'] <- a[, 'rush_tds'] * pnts$rush_tds
a[, 'p_fumbles'] <- a[, 'fumbles'] * pnts$fumbles
a[, 'p_rec_yds'] <- a[, 'rec_yds'] * pnts$rec_yds
a[, 'p_rec_tds'] <- a[, 'rec_tds'] * pnts$rec_tds
a[, 'points'] <- rowSums(a[, grep("^p_", names(a))])
return(a[, c("PlayerName", "points", "pos")])
}

#build values
buildValues <- function(obj){
  posReq <- unlist(obj$posReq)
  nTeams <- unlist(obj$nTeams)
  cap <- unlist(obj$cap)
  x <- calcpoints(obj)
  x2 <- x[order(x[, 'points'], decreasing=TRUE),]
  k.ix <- which(x2[, 'pos'] == 'k')
  qb.ix <- which(x2[, 'pos'] == 'qb')
  rb.ix <- which(x2[, 'pos'] == 'rb')
  te.ix <- which(x2[, 'pos'] == 'te')
  wr.ix <- which(x2[, 'pos'] == 'wr')
  if(posReq['k'] == 0){
    x2[k.ix, 'marg'] <- 0
  }else{
    x2[k.ix, 'marg'] <- x2[k.ix, 'points'] - x2[k.ix[nTeams*posReq['k']], 'points']
  }
  if(posReq['qb'] == 0){
    x2[qb.ix, 'marg'] <- 0
  }else{
    x2[qb.ix, 'marg'] <- x2[qb.ix, 'points'] - x2[qb.ix[nTeams*posReq['qb']], 'points']
  }
  if(posReq['rb'] == 0){
    x2[rb.ix, 'marg'] <- 0
  }else{
    x2[rb.ix, 'marg'] <- x2[rb.ix, 'points'] - x2[rb.ix[nTeams*posReq['rb']], 'points']
  }
  if(posReq['te'] == 0){
    x2[te.ix, 'marg'] <- 0
  }else{
    x2[te.ix, 'marg'] <- x2[te.ix, 'points'] - x2[te.ix[nTeams*posReq['te']], 'points']
  }
  if(posReq['wr'] == 0){
    x2[wr.ix, 'marg'] <- 0
  }else{
    x2[wr.ix, 'marg'] <- x2[wr.ix, 'points'] - x2[wr.ix[nTeams*posReq['wr']], 'points']
  }
  x3 <- x2[x2[, 'marg'] >= 0,]
  x3 <- x3[order(x3[, 'marg'], decreasing=TRUE),]
  x3[, 'value'] <- x3[, 'marg'] * (nTeams * cap - nrow(x3)) / sum(x3[, 'marg']) + 1
  for ( i in 1:length(posReq)){
    if (posReq[i] == 0){
      x3 <- x3[!x3[, 'pos'] == names(posReq[i]),]
    }
  }
}

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}
x4 <- x2[x2[, 'marg'] < 0,]
x4[, 'value'] <- 0
x5 <- rbind(x3, x4)
x6 <- x5[, c('PlayerName', 'value', 'pos')]
return(x6)
}

#method for print
print.league <- function(obj){
  b <- buildValues(obj)
  greaterzero <- subset(b, value > 0)
  return(data.frame(greaterzero))
}

plot.league <- function(obj){
  a <- print(obj)
  plot(1:nrow(a), a[, "value"], xlab="Ranking", ylab="Dollar Value", main="Scatterplot of Dollar Value b
    cex.lab=1.5, pch="0", cex.main=1.7, cex.axis=1.2)
}

#boxplot
boxplot.league <- function(obj){
  a <- print(obj)
  boxplot(a[, 'value'] ~ a[, 'pos'], xlab="Position", ylab='Dollar Value', cex.lab=1.5,
    main="Boxplot of Player's position and Dollar Value", cex.main=1.7, cex.axis=1.2)
}

#histogram
hist.league <- function(obj){
  a <- print(obj)
  hist(a[, 'value'], xlab='Dollar Value', main="Player's Dollar Value Distribution",
    cex.lab=1.5, cex.main=1.7, cex.axis=1.2)
}

```

Task 03

```

valueall <- function(obj, residuals, prodata){
  ks <- sample(1:nrow(residuals$kicker), 1, replace=TRUE)
  qbs <- sample(1:nrow(residuals$quarterback), 1, replace=TRUE)
  wrs <- sample(1:nrow(residuals$wide_receiver), 1, replace=TRUE)
  tes <- sample(1:nrow(residuals$tight_endse), 1, replace=TRUE)
  rbs <- sample(1:nrow(residuals$running_backs), 1, replace=TRUE)
  for(i in 1:nrow(prodata)){
    for(k in 1:15){
      if(prodata[i, "pos"] == "k"){
        prodata[i, k+1] <- prodata[i, k+1] + as.numeric(levels(residuals$kicker[ks, k]))[residuals$kicker[ks, k]]
      } else if(prodata[i, "pos"] == "qb"){
        prodata[i, k+1] <- prodata[i, k+1] + as.numeric(levels(residuals$quarterback[qbs, k]))[residuals$quarterback[qbs, k]]
      } else if(prodata[i, "pos"] == "wr"){
        prodata[i, k+1] <- prodata[i, k+1] + as.numeric(levels(residuals$wide_receiver[wrs, k]))[residuals$wide_receiver[wrs, k]]
      } else if(prodata[i, "pos"] == "te"){
        prodata[i, k+1] <- prodata[i, k+1] + as.numeric(levels(residuals$tight_endse[tes, k]))[residuals$tight_endse[tes, k]]
      } else if(prodata[i, "pos"] == "rb"){

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        prodata[i, k+1] <- prodata[i, k+1]+ as.numeric(levels(residuals$running_backs[rbs,k]))[residuals[rbs,k]]
    }
    if(prodata[i,k+1] < 0 ){
        prodata[i,k+1] <- 0
    }
}

}

a <- prodata
pts <- data.frame(obj$points)
a[, 'p_fg'] <- a[, 'fg']*pnts$fg
a[, 'p_xpt'] <- a[, 'xpt']*pnts$xpt
a[, 'p_pass_yds'] <- a[, 'pass_yds']*pnts$pass_yds
a[, 'p_pass_tds'] <- a[, 'pass_tds']*pnts$pass_tds
a[, 'p_pass_ints'] <- a[, 'pass_ints']*pnts$pass_ints
a[, 'p_rush_yds'] <- a[, 'rush_yds']*pnts$rush_yds
a[, 'p_rush_tds'] <- a[, 'rush_tds']*pnts$rush_tds
a[, 'p_fumbles'] <- a[, 'fumbles']*pnts$fumbles
a[, 'p_rec_yds'] <- a[, 'rec_yds']*pnts$rec_yds
a[, 'p_rec_tds'] <- a[, 'rec_tds']*pnts$rec_tds
a[, 'points'] <- rowSums(a[,grep("^p_", names(a))])
x <- a[,c("points", "pos")]
posReq <- unlist(obj$posReq)
nTeams <- unlist(obj$nTeams)
cap <- unlist(obj$cap)
x2 <- x[order(x[, 'points'], decreasing=TRUE),]
k.ix <- which(x2[, 'pos']=='k')
qb.ix <- which(x2[, 'pos']=='qb')
rb.ix <- which(x2[, 'pos']=='rb')
te.ix <- which(x2[, 'pos']=='te')
wr.ix <- which(x2[, 'pos']=='wr')
k.x <- which(x[, 'pos']=='k')
qb.x <- which(x[, 'pos']=='qb')
rb.x <- which(x[, 'pos']=='rb')
te.x <- which(x[, 'pos']=='te')
wr.x <- which(x[, 'pos']=='wr')
if(posReq['k'] == 0) {
    x[k.x, 'marg'] <- 0
}else{
    x[k.x, 'marg'] <- x[k.x, 'points'] - x2[k.ix[nTeams*posReq['k']], 'points']
}
if(posReq['qb'] == 0) {
    x[qb.x, 'marg'] <- 0
}else{
    x[qb.x, 'marg'] <- x2[qb.ix, 'points'] - x2[qb.ix[nTeams*posReq['qb']], 'points']
}
if(posReq['rb'] == 0){
    x[rb.x, 'marg'] <- 0
}else{
    x[rb.x, 'marg'] <- x[rb.x, 'points'] - x2[rb.ix[nTeams*posReq['rb']], 'points']
}
if(posReq['te'] == 0){
    x[te.x, 'marg'] <- 0
}

```

```

}else{
  x[te.x, 'marg'] <- x[te.x,'points'] - x2[te.ix[nTeams*posReq['te']], 'points']
}
if(posReq['wr'] == 0){
  x[wr.x, 'marg'] <- 0
}else{
  x[wr.x, 'marg'] <- x[wr.x,'points'] - x2[wr.ix[nTeams*posReq['wr']], 'points']
}
x3 <- x[x[, 'marg'] >= 0,]

x[, 'value'] <- x[, 'marg']*(nTeams*cap-nrow(x3))/sum(x3[, 'marg']) + 1
for ( i in 1:length(posReq)){
  if (posReq[i] == 0){
    x <- x[!x[, 'pos'] == names(posReq[i]),]
  }
}
x[which(x[, 'value'] < 0), 'value'] <- 0
return(x[,c("value")])
}

#addNoise
addNoise <- function(obj,residuals,simulation,seed){
  set.seed(seed)
  prodata <- data.frame(obj[1])[, -c(2,6)]
  result <- replicate(simulation, valueall(obj,residuals,prodata))
  final <- list(obj,tp=obj$posReq, team=obj$nTeams, s=result,p=prodata[, "pos"], n=prodata[, "PlayerName"])
  class(final) <- "league"
  return(final)
}

#quantile
quantile.league <- function(obj,probs=c(0.25,0.5,0.75)){
  want <- unlist(obj$s)
  name <- unlist(obj$n)
  pos <- unlist(obj$p)
  np <- length(probs)
  mat <- matrix(NA, nrow=nrow(want), ncol=(np+1))

  for(i in 1:nrow(want)){
    mat[i,(np+1)] <- pos[i]
    for(k in 1:np){
      class(want[i,]) <- "league"
      mat[i,k] <- quantile(as.numeric(want[i,]), probs[k])
    }
  }
  attr(mat, "prob") <- probs
  return(mat)
}

#conf.
conf.interval <- function(obj,probs=c(0.25,0.5,0.75)){
  position <- obj$p
  numpo <- obj$tp
  nteam <- obj$team
  results <- quantile(obj,probs)

```

```

prob <- attr(results, "prob")
np <- length(prob)
d <- ncol(results)
data <- results[,-c(d)]
result <- matrix(NA, nrow=nrow(data), ncol=ncol(data))
for(i in 1:nrow(data)){
  for(k in 1:ncol(data)){
    result[i,k] <- as.numeric(data[i,k])
  }
}

kr <- result[which(position == "k"),]
qbr <- result[which(position == "qb"),]
wrr <- result[which(position == "wr"),]
ter <- result[which(position == "te"),]
rbr <- result[which(position == "rb"),]

kr <- kr[order(kr[,np],decreasing=TRUE),]
qbr <- qbr[order(qbr[,np],decreasing=TRUE),]
wrr <- wrr[order(wrr[,np],decreasing=TRUE),]
ter <- ter[order(ter[,np],decreasing=TRUE),]
rbr <- rbr[order(rbr[,np],decreasing=TRUE),]

fkr <- kr[1:(numpo$k*nteam),]
colnames(fkr) <- prob
fqbr <- qbr[1:(numpo$qb*nteam),]
colnames(fqbr) <- prob
fwrr <- wrr[1:(numpo$wr*nteam),]
colnames(fwrr) <- prob
fter <- ter[1:(numpo$te*nteam),]
colnames(fter) <- prob
frbr <- rbr[1:(numpo$rb*nteam),]
colnames(frbr) <- prob
newlist <- list(k=fkr,qb=fqbr,wr=fwrr, te=fter,rb=frbr)
class(newlist) <- "league.conf.interval"
return(newlist)
}

#plot method
plot.league.conf.interval <- function(obj,position){
  num <- ncol(obj[[position]])
  plot(unlist(obj[[position]][,num]),type='l',lty= num, ylab="Dollar Value", xlab="Ranking",
       main=paste("Dollar Value interval based on position", position))
  for(i in 1:(num-1)){
    lines(unlist(obj[[position]][,i]),lty=i)
  }

  legend('topright', legend=colnames(obj[[position]]),lty=1:num)
}

```

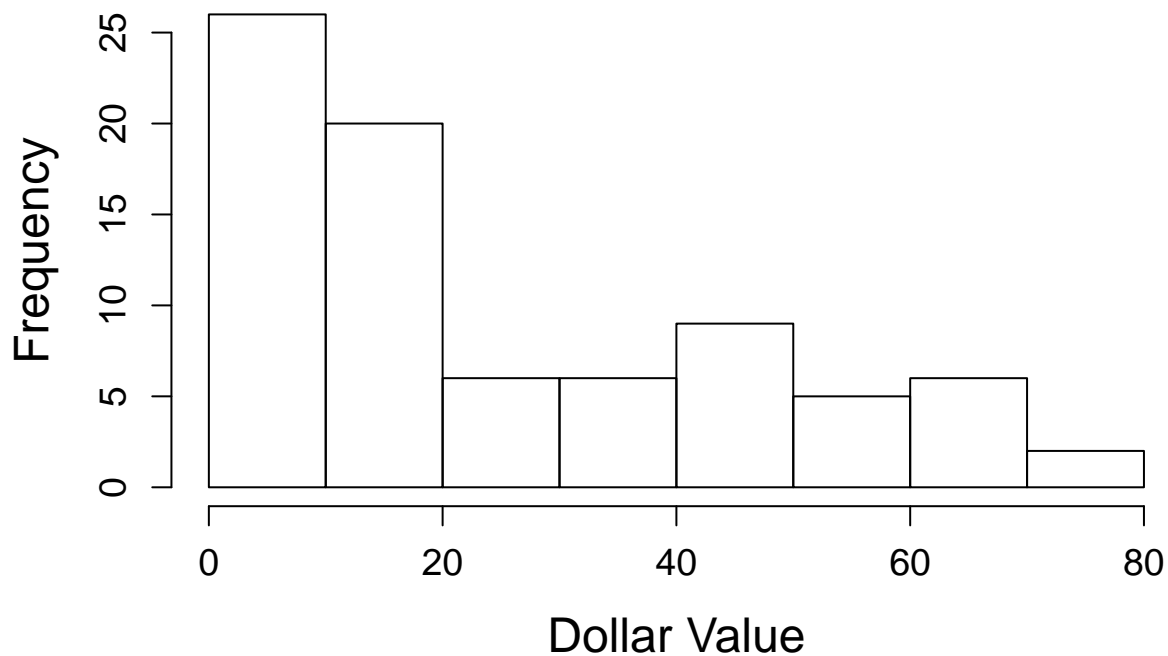
Test Q2

```
pos <- list(qb=1, rb=2, wr=3, te=1, k=1)
pnts <- list(fg=4, xpt=1, pass_yds=1/25, pass_tds=4, pass_ints=-2,
            rush_yds=1/10, rush_tds=6, fumbles=-2, rec_yds=1/20, rec_tds=6)
l <- league(stats=x, nTeams=10, cap=200, posReq=pos, points=pnts)
l
```

*#I couldn't get this to print out. I created a print method for league
#class so now if I do print(l) it will show the print method instead of
#just printing l but everything else works fine.*

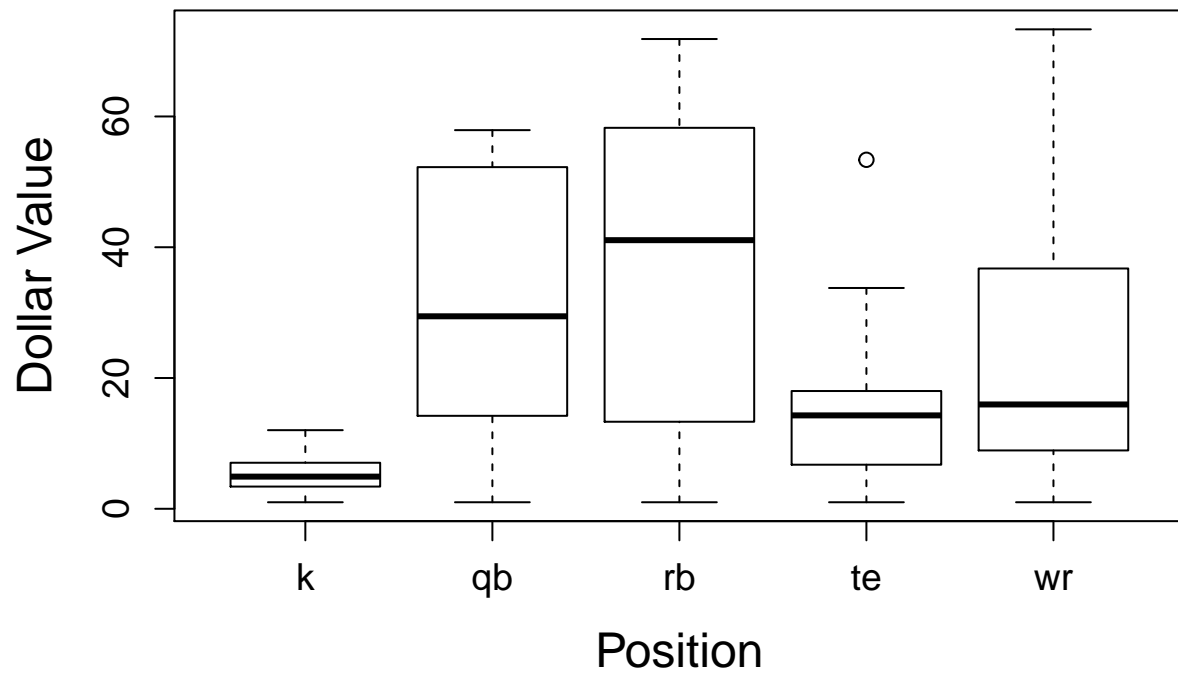
```
hist(l)
```

Player's Dollar Value Distribution



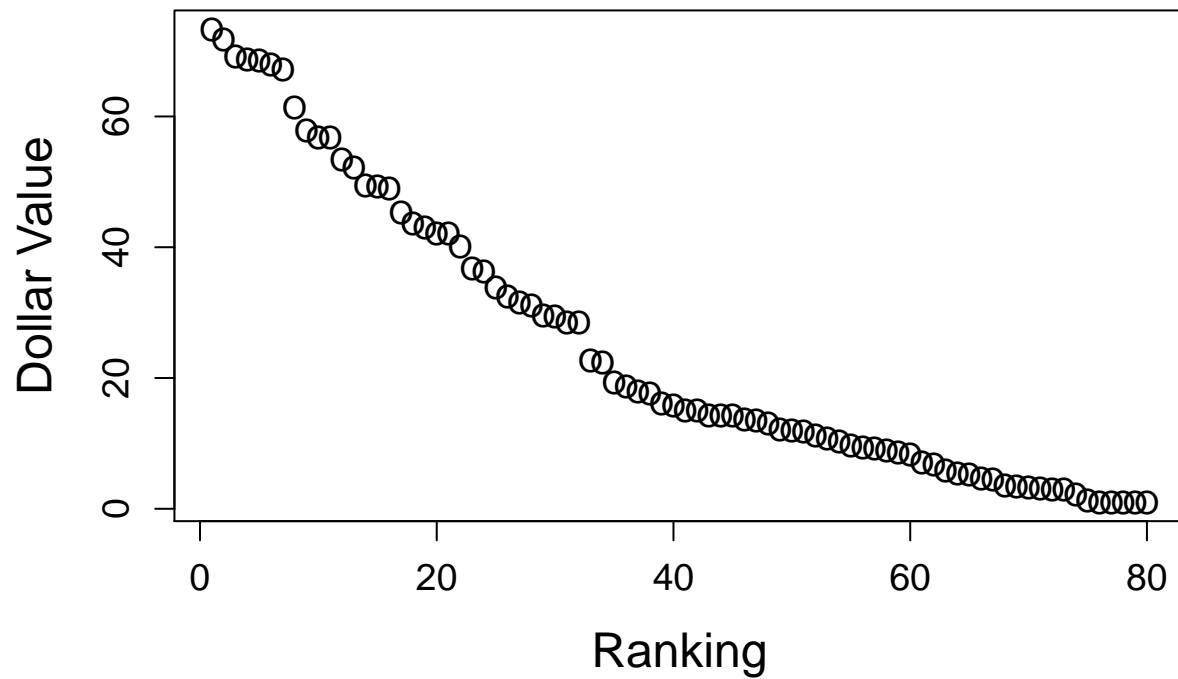
```
boxplot(l)
```


Boxplot of Player's position and Dollar Value



```
plot(1)
```

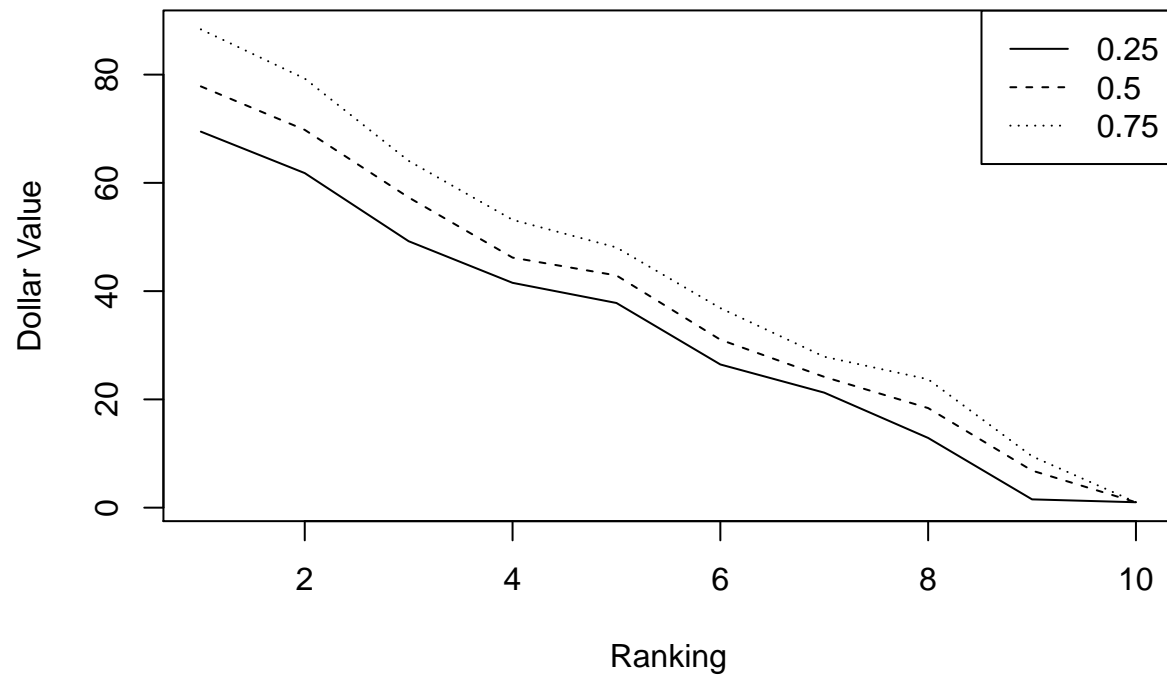
Scatterplot of Dollar Value based on Ranking



Test Q3

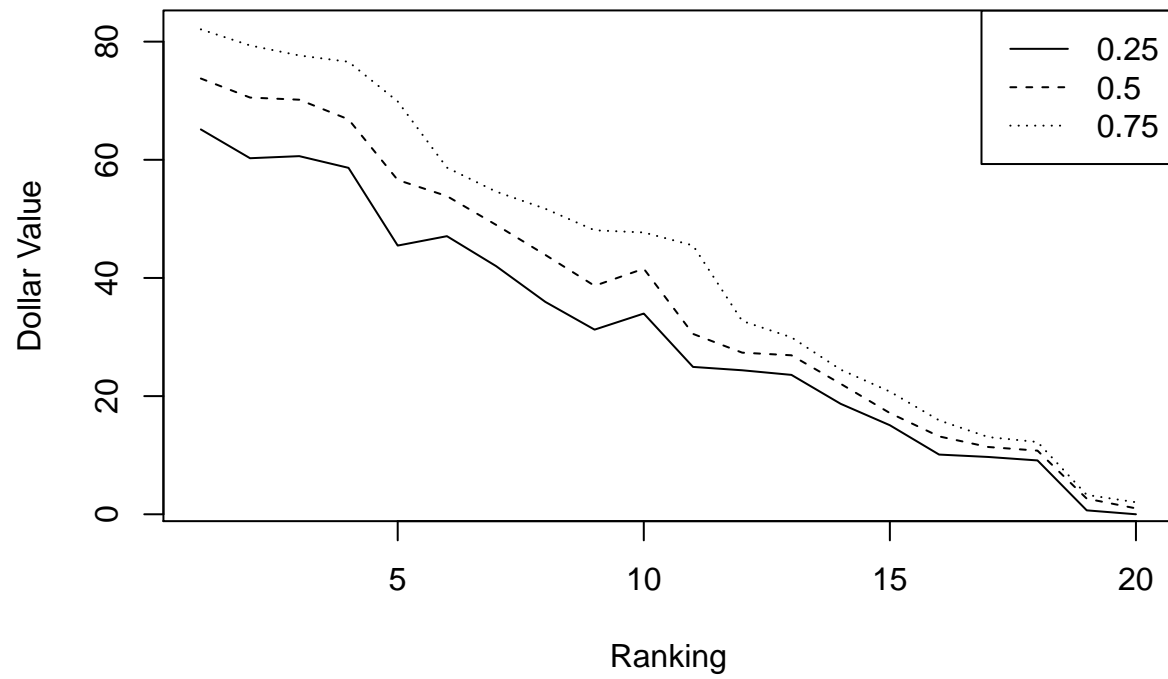
```
#hint, running 100 simulations roughly takes about 3 minutes.  
l1 <- addNoise(l, noise, 500 ,seed=5)  
ci <- conf.interval(l1)  
plot(ci, 'qb')
```

Dollar Value interval based on position qb



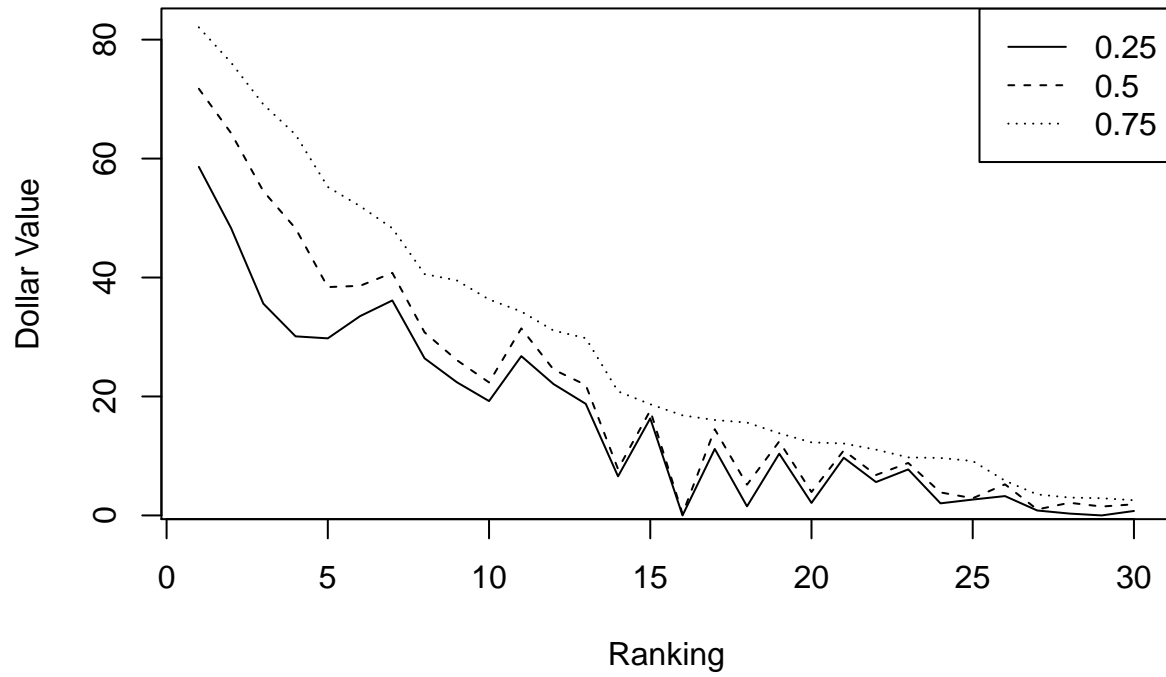
```
plot(ci, 'rb')
```

Dollar Value interval based on position rb



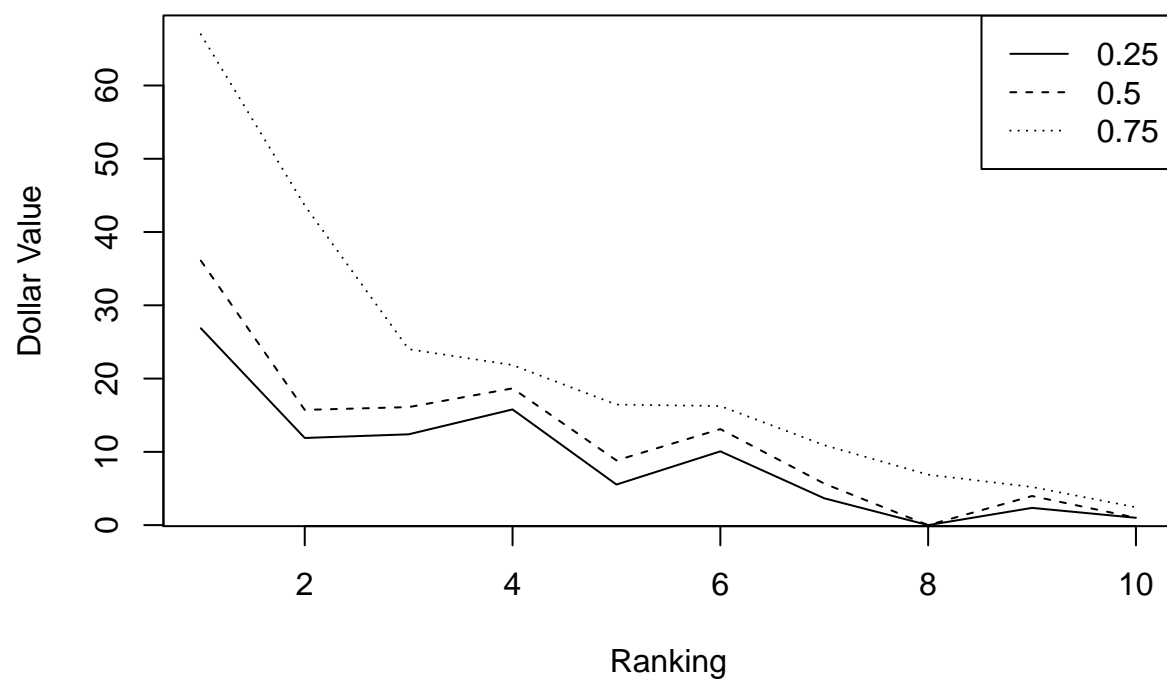
```
plot(ci, 'wr')
```

Dollar Value interval based on position wr



```
plot(ci, 'te')
```

Dollar Value interval based on position te



```
plot(ci, 'k')
```

Dollar Value interval based on position k

