Discrete Final Project: Annotated Bibliography

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We used the textbook [6] as a jumping-off point for the project. It very simply described how Turing Machines can be solved, and provided practice questions. The example question in our presentation is taken from the exercises in the book. [8] was one of the most clear explanations of how to solve a Turing machine, and helped guide our exercise. Additionally, [3] broadened our idea of what states and symbols can look like in a Turing machine.

In [2] we read about the questions around effective computability that were being answered when Turing made his machine, and the answer in Church's Thesis. With [7], we read about Turing's original ideas of machines and computability. We read [11] to get a general background on Alan Turing and understand how his work fit into his context. We researched the halting problem in [10] to understand more of the question that Turing was pondering when he came up with Turing machines.

In [5], we read about more up-to-date research involving Turing machine theory, specific to small universal Turing machines. This paper used a lot of mathematics not covered in discrete, but the definitions were briefly explored and listed in the supplementary material.

[4] and [9] were very useful in understanding some non-traditional Turing machines. We used many photos from both these sources in the presentation as well. The image from [1] was used in the presentation as an illustration of "real-life" Turing Machines.

References

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