

# Clustering and Structuring Code Search Results

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## Problem

- Code Search Engine returns hundreds of examples based on text matching.
- Within code example results, queried features are interleaving with auxiliary features.
- A single code example hardly contains all expected functionalities.

## Motivating Example

- Query: undo redo action in TextEditor

User context:

```
import com.sun.java.swing.*;

public class MyTextEditor {
    public void init() {
        JFrame frame = new JFrame("Undo Sample");
        JTextArea textArea = new JTextArea();
        JButton undoBtn_;

        //add undo and redo action to text editor
    }
}
```

## Motivating Example

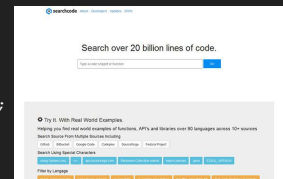
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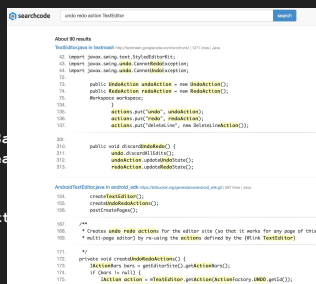
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## Motivating Example

- Query: undo redo action in TextEditor

First Example: 960 LOC, 22 inner class, around 60 methods

```
import com.sun.java.swing.*;

public class TextEditor extends JPanel {

    public UndoAction undoAction = new UndoAction();
    public RedoAction redoAction = new RedoAction();
    public CompoundUndoManager undo;
    HashMap<Object, Action> actions = new
    HashMap<Object, Action>();

    public TextEditor(Workspace workspace) {
        this.workspace = workspace;

        undo = new CompoundUndoManager(workspace);
        actions.put("undo", undoAction);
        actions.put("redo", redoAction);

        public void discardUndoRedo() {
            undo.discardAllEdits();
            undoAction.updateUndoState();
            redoAction.updateRedoState();
        }
    }
}
```

```
//Two inner classes:
public class UndoAction extends
AbstractAction {
    public void actionPerformed(ActionEvent
e) {
        try {
            undo.undo();
            updateUndoState();
            redoAction.updateRedoState();
        } catch (CannotUndoException ex) { }
    }
    public void updateUndoState() {
        setEnabled(undo.canUndo());
    }
}

public class RedoAction extends
AbstractAction {
    public void actionPerformed(ActionEvent
e) {
        try {
            undo.redo();
            updateRedoState();
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        e) {
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                redoAction.updateRedoState();
            } catch (CannotUndoException ex) {
            }

            public void updateUndoState() {
                setEnabled(undo.canUndo());
            }

            public class RedoAction extends
            AbstractAction {
                public void actionPerformed(ActionEvent
                e) {
                    redoAction.doRedo();
                    updateRedoState();
                } catch (CannotRedoException ex) {}
            }
        }
    }
}
```

Do I need 'HashMap actions'?  
What is 'CompoundUndoManager'?

## Motivating Example

- Query: undo redo action in TextEditor

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User context:

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        //add undo and redo action to text
        editor
    }
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- Do I need 'HashMap actions'?
    - I don't think it is useful in my case
  - What is 'CompoundUndoManager'?
    - Query 'CompoundUndoManager' is a subclass of java.swing.UndoManager.
- But, ...
- How can I use a button to trigger undo/redaction?
  - How can I connect UndoManager to my JTextArea?

I need more similar examples...

## Motivating Example

- Query: undo redo action in TextEditor

```
Fourth Example: 223 LOC, 6 inner class, 29 methods

import com.sun.java.swing.*;

public class ConsoleTextEditor extends
JScrollPane {
    private UndoAction undoAction = new
    UndoAction();
    private RedoAction redoAction = new
    RedoAction();
    private TextUndoManager undoManager;
    private TextEditor textEditor = new TextEditor
    (...) (...)

    public ConsoleTextEditor () {
        this.undoManager = new TextUndoManager();
        Document doc = textEditor.getDocument();
        doc.addUndoableEditListener(undoManager);
        undoManager.addPropertyChangeListener
        (undoAction);
        undoManager.addPropertyChangeListener
        (redoAction);
        doc.addDocumentListener(undoAction);
        doc.addDocumentListener(redoAction);
    }

    //Two inner classes:
    private class RedoAction extends
    UpdateCaretListener {
        implements PropertyChangeListener {
            public void actionPerformed(ActionEvent ae)
            {
                undoManager.redo();
                setEnabled(undoManager.canRedo());
                undoAction.setEnabled(undoManager.
                canUndo());
            }

            public void propertyChange
            (PropertyChangeEvent pce) {
                setEnabled(undoManager.canRedo());
            }
        }

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            canRedo());
        }

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        (PropertyChangeEvent pce) {
            setEnabled(undoManager.canUndo());
        }
    }

    private abstract class UpdateCaretListener
    {
    }
}
```

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    public ConsoleTextEditor () {
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        Document doc = textEditor.getDocument();
        doc.addUndoableEditListener(undoManager);
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    private abstract class UpdateCaretListener
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```

## Motivating Example - Cont.

There are multiple ways to finish this reuse task.

Example 2: android --- AndroidTextEditor	Example 5: Eclipse --- PaparusCDTditor
<pre>IActionBar bars = getEditorSite(). getActionBar(); if (bars != null) {     IAction action = textEditor.getAction     (ActionFactory.UNDO.getId()); bars.     setGlobalActionHandler (ActionFactory.UNDO.     getId(), action);     action = mTextEditor.getAction(ActionFactory.     REDO.getId()); bars.setGlobalActionHandler     (ActionFactory.REDO.getId(), action);     bars.updateActionBars(); }</pre>	<pre>IActionBar actionBar = getActionBar(); if (actionBar != null) {     IAction textUndo = actionBar.     getGlobalActionHandler     (ITextEditorActionConstants.UNDO);     IAction textRedo = actionBar.     getGlobalActionHandler     (ITextEditorActionConstants.REDO);     actionBar.setGlobalActionHandler     (ITextEditorActionConstants.UNDO, textUndo);     actionBar.setGlobalActionHandler     (ITextEditorActionConstants.REDO, textRedo);     actionBar.updateActionBars(); }</pre>
Example 8: sdk --- LayoutCanvas	Example 6: Eclipse-Plugin --- AspectEditorContributor

## Hypothesis:

- Code Search Engine returns hundreds of examples.
- Clustering code examples may help user identify the examples they prefer.
- Queried features are interleaving with auxiliary features.
- Multiple similar examples may help discover common features.
- A single code example hardly contains all expected functionalities.
- A cluster of similar examples may help identify useful auxiliary features.

## Hypothesis:

- Code Search Engine returns hundreds of examples.

→ Clustering code examples may help user identify the examples they prefer.

Clustering similar examples and finding the commonality may help remove irrelevant parts.

- A single code example hardly contains all expected functionalities.

→ A cluster of similar examples may help identify useful auxiliary features.

## Approach

- Extract query-related structural facts from source code

- Match facts for each example pair

- Cluster examples hierarchically

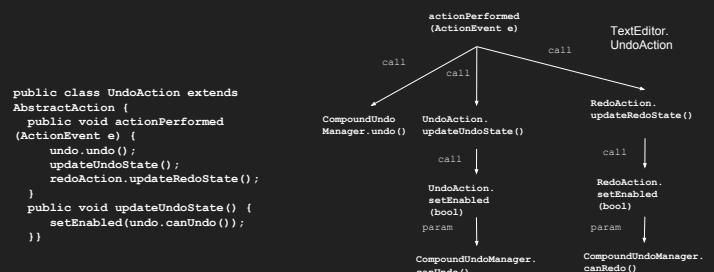
## Approach - Step 1: Extract query-related structural fact

1. Locate query-related feature based on IR:
  - LSI: Latent Semantic Index. Extract each method and query as a term vector, use matrix to compare the similarity.
2. Extract structural facts as ontology instances --- (subject, predicate, object)

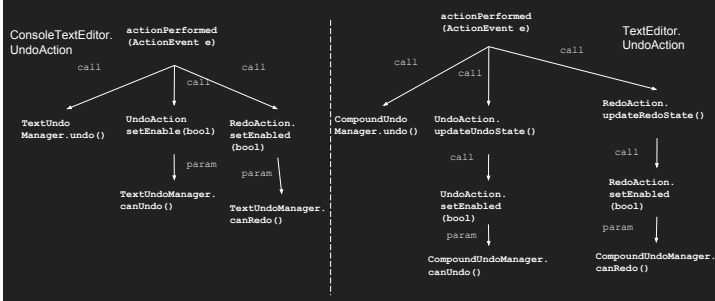
	Type	Description
Class level	(c1, subType, c2) (c1, innerclass, c2) (c, field, v) (c, method, m)	class c1 extends c2 class c1 has an inner class c2 class c has field v class c contains method m
Method Level	(m, parameter, v) (m, return, t) (e1, accesses, e2) (m1, call, m2) (m, variable, v)	method m has parameter v method m returns an object of type t e1 = e2, e1 and e2 are expressions method m1 calls method m2 method m has variable m2
	(o, name, s)	The name of object o is s

## Approach - Step 1: Extract query-related structural fact

1. Locate query-related feature based on IR.
2. Extract structural facts in an ontology instance --- (subject, predicate, object)
3. Manipulate the relationship between different facts using Resource Description Framework (RDF). Each (subject, predicate, object) triple is an edge from subject to object labeled with predicate.



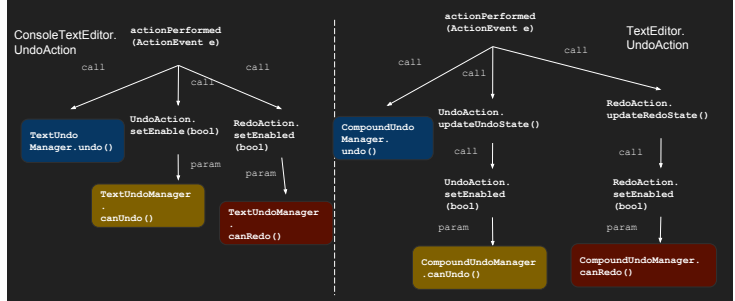
## Approach - Step 2: Match facts for each example pair



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Cupid: Generic Schema Matching with Cupid. Jayant Madhavan et al. VLDB'01.

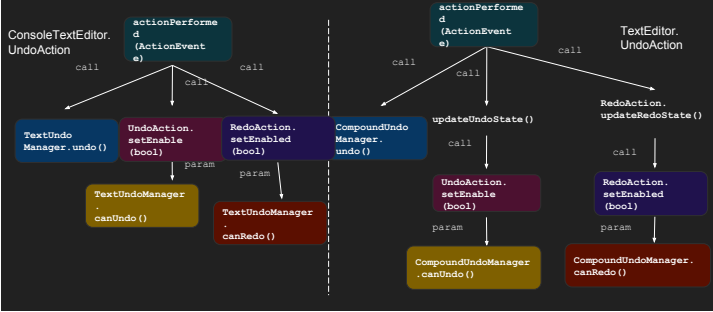
Idea: The facts without outer edge represent the atomic functionality. Two RDF elements are structurally similar if their leaf sets are highly similar.



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Idea: The facts without outer edge represent the atomic functionality. Two RDF elements are structurally similar if their leaf sets are highly similar.



## Approach - Step 2: Match facts for each example pair

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$w_{sim} = w_{struct} \times s_{sim} + (1 - w_{struct}) \times l_{sim}$ $w_{sim}$ : weighted similarity, $w_{struct}$ : constant from 0 to 1, $l_{sim}$ : Linguistic similarity, $s_{sim}$ : Structural similarity,	<b>Step 1:</b> calculate $l_{sim}$ for leaf nodes <b>Step 2:</b> calculate $s_{sim}$ and $w_{sim}$ for non-leaf nodes <b>TreeMatch</b> (SourceTree S, TargetTree T) $S'$ = post-order(S), $T'$ = post-order(T) for each $s$ in $S'$ for each $t$ in $T'$ $w_{sim}(s,t) = w_{struct} \cdot s_{sim}(s,t) + (1 - w_{struct}) \cdot l_{sim}(s,t)$ if $w_{sim}(s,t) > th_{high}$ <b>increase-struct-similarity</b> (leaves(s),leaves(t), $c_{inc}$ ) if $w_{sim}(s,t) < th_{low}$ <b>decrease-struct-similarity</b> (leaves(s),leaves(t), $c_{dec}$ )	$s_{sim}(s,t) =$ $\{x \mid x \in leaves(s) \wedge \exists y \in leaves(t), stronglink(x,y)\}$ $\cup \{x \mid x \in leaves(t) \wedge \exists y \in leaves(s), stronglink(y,x)\} /  leaves(s) \cup leaves(t) $ $th_{high}, th_{low}, c_{inc}, c_{dec}$ : if two leaves' weighted similarity exceeds the threshold <i>thhigh</i> , we increase the structural similarity ( $s_{sim}$ ) of each pair of leaves in the two subtrees by the factor <i>cinc</i> Two elements are similar (stronglink) iff $wsim(s,t) \geq th_{accept}$ mapping may be 1:n.
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## Approach - Step 3: Cluster examples hierarchically

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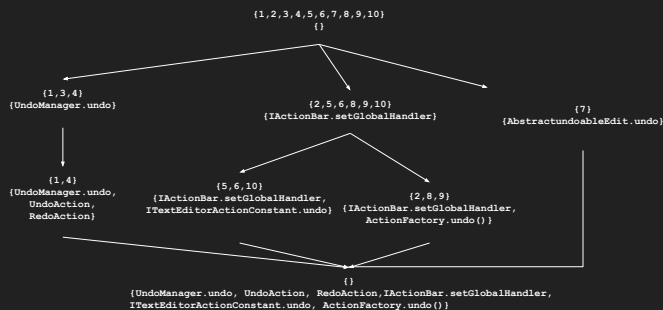
Example:

1	textmesh --- TextEditor	CompoundUndoManager.undo, CompoundUndoManager.redo, UndoAction, RedoAction
2	android-AndroidTextEditor	IActionBar.setGlobalActionHandler(), ActionFactory.UNDO, ActionFactory.REDO
3	ide-DocumentUndoImp	FileDocumentUndoManager.undo, FileDocumentUndoManager.redo
4	groovy-ConsoleTextEditor	TextUndoManager.undo, TextUndoManager.redo, UndoAction, RedoAction
5	Eclipse-PapyrusCDTEditor	IActionBar.setGlobalActionHandler(), ITextEditorActionConstants.UNDO
6	Eclipse-AspectEditorContributor	IActionBar.setGlobalActionHandler(), ITextEditorActionConstants.UNDO
7	antlrworks-ATETextPane	AbstractUndoableEdit.undo(), AbstractUndoableEdit.redo(),
8	sdk-LayoutCanvas	IActionBar.setGlobalActionHandler(), ActionFactory.UNDO, ActionFactory.REDO
9	bukminster-IUEditorContributor	IActionBar.setGlobalActionHandler(), ActionFactory.UNDO, ActionFactory.REDO
10	Eclipse-WSDLContributor	IActionBar.setGlobalActionHandler(), ITextEditorActionConstants.UNDO

## Approach - Step 3: Cluster examples hierarchically

Formal Concept Analysis:

Formal context is a triple  $K = (G, M, I)$  where  $G$  is a set of objects,  $M$  is a set of attributes, the binary relation  $I \subseteq G \times M$ . In our case, objects are code examples, attributes are structural facts.



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The concepts  $(G_i, M_i)$  defined above can be partially ordered by inclusion: if  $(G_i, M_i)$  and  $(G_j, M_j)$  are concepts, we define a partial order  $\leq$  by saying that  $(G_i, M_i) \leq (G_j, M_j)$  whenever  $G_i \subseteq G_j$ . Equivalently,  $(G_i, M_i) \leq (G_j, M_j)$  whenever  $M_i \subseteq M_j$ .

# Preliminary Results and Evaluation Dataset

	Query	# Example s	Avg LOC	Avg Extracted LOC	First-Level Clusters
1	undo redo TextEditor	68	477	107	6
2	copy paste data from clipboard	24	886	178	5
3	open url html browser	426	780	68	7
4	track mouse hover	33	770	177	4
5	open file external editor	341	927	192	7
6	batch workspace changes single operation	11	928	192	3
7	remove problem marker from resource	211	664	206	8
8	highlight text range editor	111	293	219	6
9	update status line	445	921	102	7
10	prompt user select dictionary	114	893	129	5

# Related Works

- Code search
- Identify structural correspondence
- Feature location

# Conclusion

- It is hard to identify a perfect code example containing all desired features from hundreds of code search results.
- We provide an approach to cluster and structure code search results hierarchically, to extract common features and specific features.
- Our approach may ease code reuse.