

### **Incentive Program: Token Economy**

I will implement the extrinsic aspect of my program through a token economy where students earn tokens for meeting incremental target skills and content knowledge. Students will have opportunities to earn tokens during each class. Students will know which skills and content knowledge warrant tokens, and they will understand the rewards and cost structure of the incentive program. Tokens will be represented by points, stickers, tickets, or markers such as beans, buttons, marbles, or game pieces. I want students to value the desired skill and knowledge, not the token. Therefore, I will not give tokens to students who ask for them. I will praise students verbally each time I give a token. This will ensure a connection between the token and the desired behavior.

- I will promote skill practice by distributing tokens to students who practice the following skills:
  - Focused note-taking
  - Meaningful contribution to class (comments, questions, answers)
  - Attentive, cooperative, and inclusive group work
  - Notebook up-to-date, organized, and highlighted
- I will foster the learning process by distributing tokens to students who demonstrate content knowledge in the following ways:
  - Solving an equation at the board
  - Turning in correct/complete homework
  - Earning a high score or making improvement on an assessment
- The token earning period is two weeks. At that time, tokens may be used to purchase rewards. Any unspent tokens carry over to the next earning period. They cannot be lost, so students can save some of their tokens for a large reward.
  - 50 tokens: homework pass
  - 40 tokens: teacher's assistant for a week
  - 30 tokens: 5 extra points added to an assessment
  - 20 tokens: tangible rewards based on what students value
  - 10 tokens: lunch with the teacher

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- At the end of each quarter, I will reward students who have consistently earned 30 or more tokens in each token earning period or who have made consistent progress throughout the quarter. Students will have a choice of one of the following activities:
  - Pizza and games
  - Popcorn and movie