



# Discrete Fourier Transform

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Larry Doolittle, LBNL

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Lawrence Berkeley National Lab

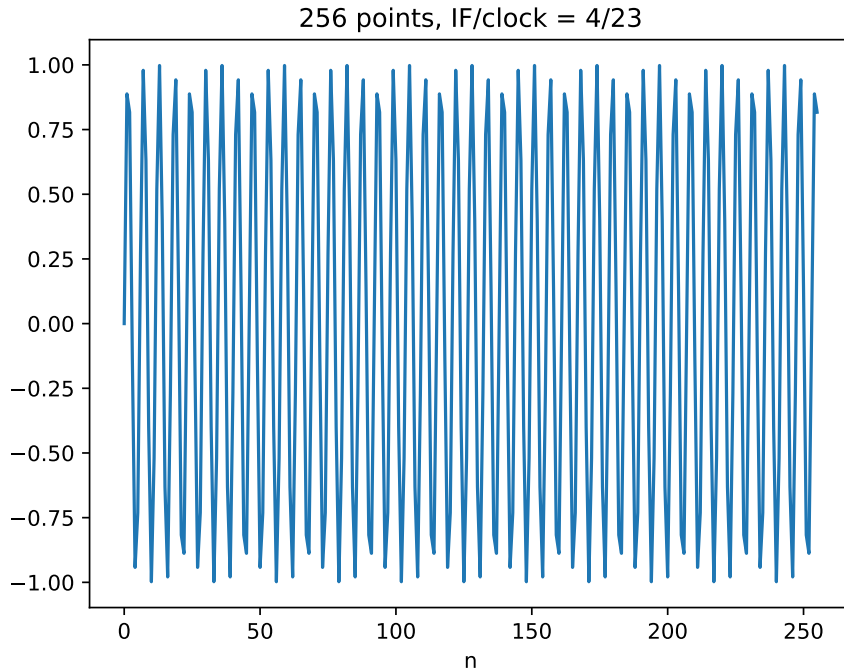
$$X_k = \sum_{n=0}^{N-1} x_n \cdot e^{\frac{2\pi j}{N} kn}$$

where  $x_n$  is the input time series of  $N$  complex numbers, and  $X_k$  are the  $N$  output frequency bins of complex numbers.

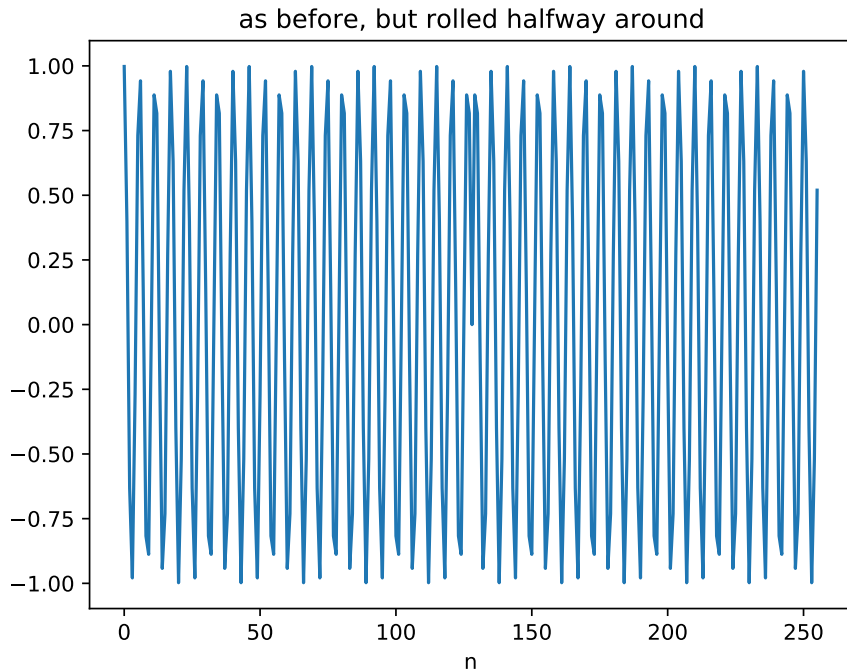
The very nature of the analysis assumes that the  $N$  input points represent one period of a periodic signal.

In many cases, the input waveform is a slice of non-periodic data. These slides explain how that shows up in the spectrum, and a couple of ways to mitigate problems.

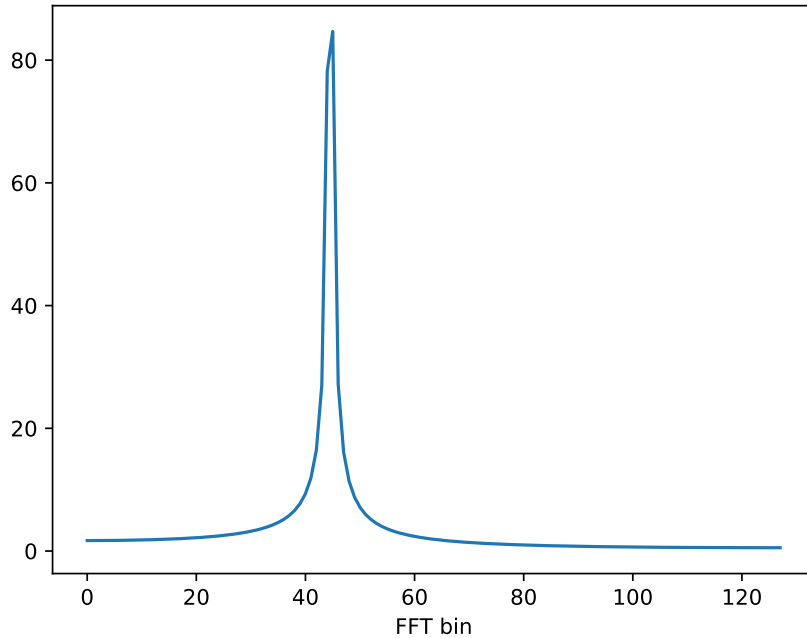
## Example waveform



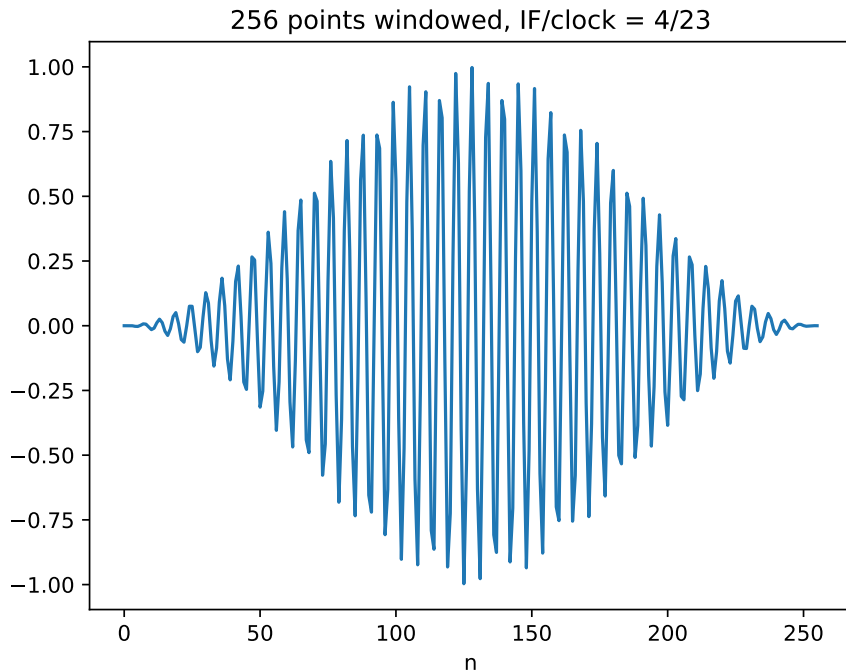
## Example waveform



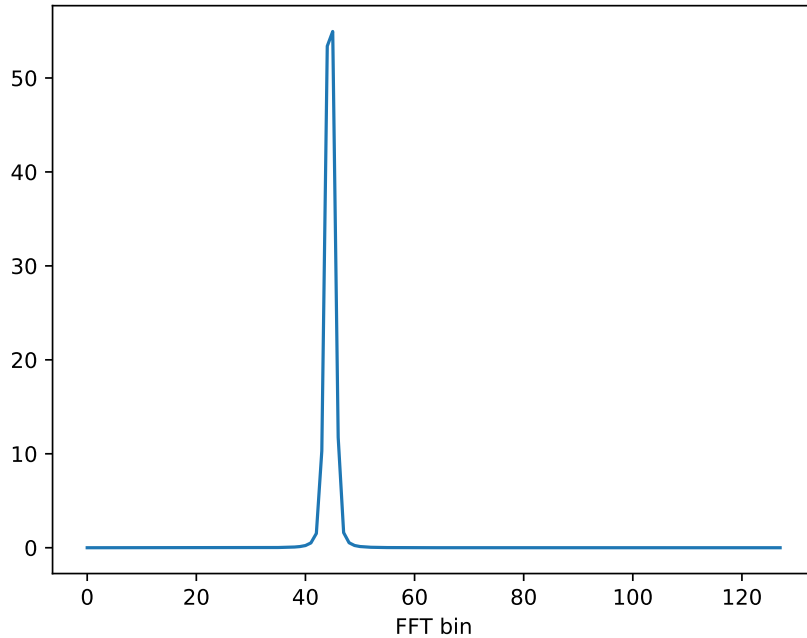
## Example spectrum



## Example waveform



## Example waveform

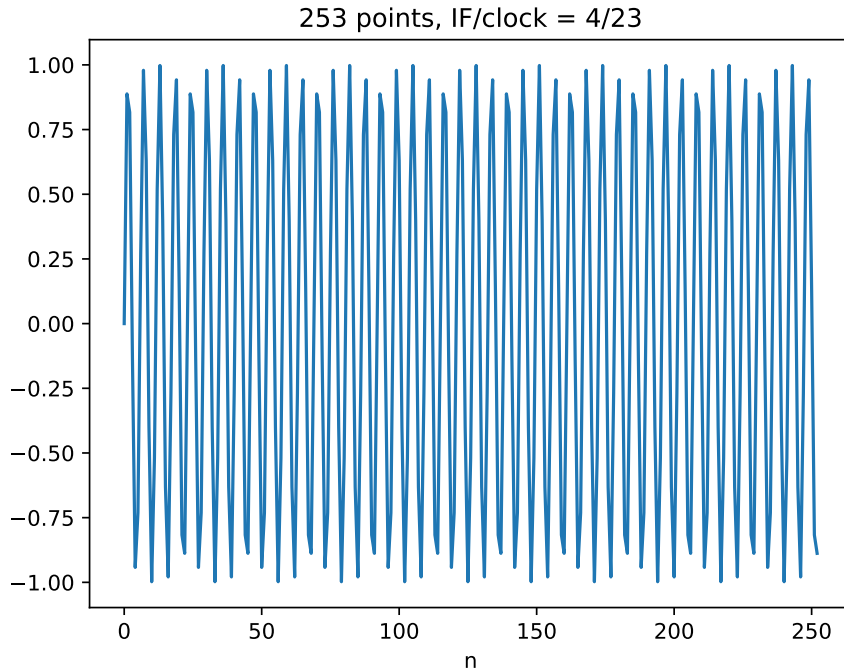


$$256/23 \approx 11.13$$

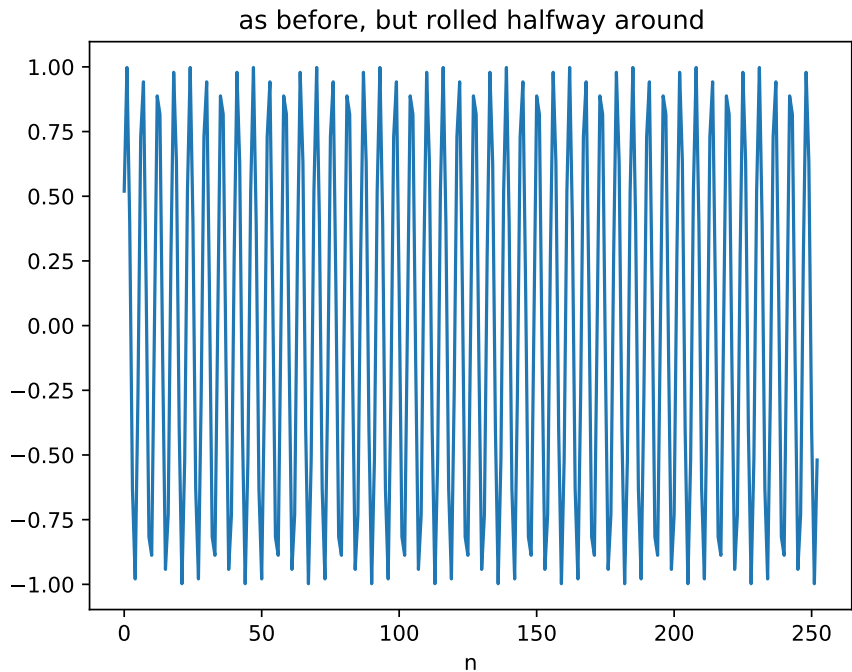
$$23 * 11 = 253$$



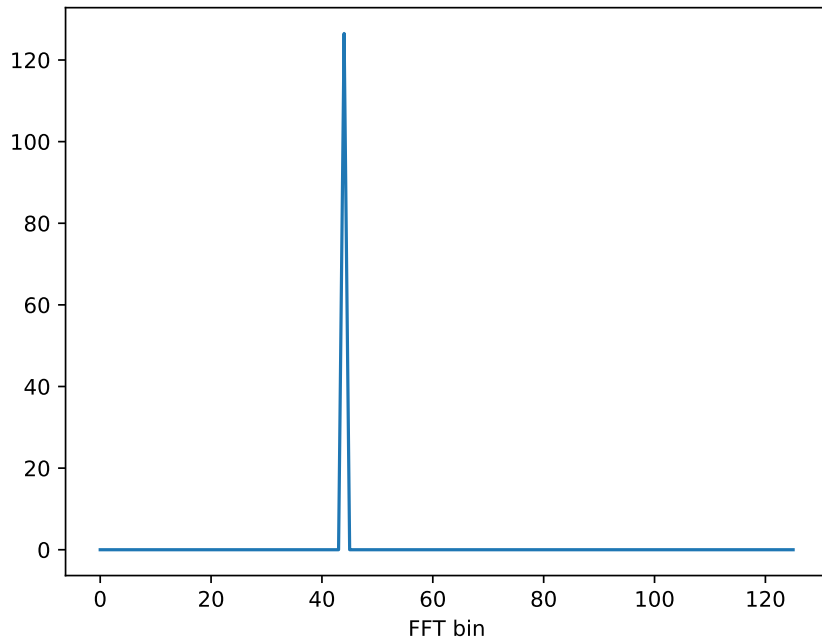
## Example waveform



## Example waveform



## Example spectrum



## Diversion: How fast is a Fast Fourier Transform?

$$X_k = \sum_{n=0}^{N-1} x_n \cdot e^{\frac{2\pi j}{N} kn}$$

has  $n^2$  multiplications as written.

FFTs come from tricky factorization of that  $N \times N$  matrix. Computation effort usually written as  $N \log_2 N$  when  $N$  is a power of two, That's a special case: if  $N$  has a prime factorization such that

$$N = \prod_k p_k$$

generalized FFT techniques can compute the  $N$ -point using about

$$N \cdot \sum_k p_k$$

multiplications. Examples:

- 256-point DFT: 256\*256 multiplies
- 256-point FFT: 256\*(2+2+2+2+2+2+2+2) = 256\*16 multiplies
- 253-point FFT: 256\*(23+11) = 256\*34 multiplies

Some, but not all, modern DFT software takes advantage of this.