

Ex 8 - Keeping Components Pure

Challenge 1 :

Challenge 1 of 3: Fix a broken clock

This component tries to set the `<h1>`'s CSS class to `"night"` during the time from midnight to six hours in the morning, and `"day"` at all other times. However, it doesn't work. Can you fix this component?

You can verify whether your solution works by temporarily changing the computer's timezone. When the current time is between midnight and six in the morning, the clock should have inverted colors!

Clock.js

↺ Reset ↗ Fork

```
1 export default function Clock({ time }) {
2   let hours = time.getHours();
3   let timeClass;
4   if (hours >= 0 && hours <= 6) {
5     timeClass = 'night';
6   } else {
7     timeClass = 'day';
8   }
9   return (
10    <h1 className={timeClass}>
11      {time.toLocaleTimeString()}
12    </h1>
13  );
14 }
15
```

16:46:25

Challenge 2 :

Challenge 2 of 3: Fix a broken profile

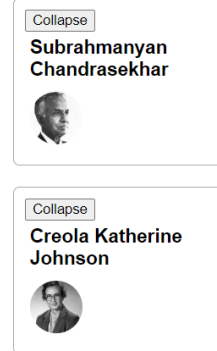
Two `Profile` components are rendered side by side with different data. Press “Collapse” on the first profile, and then “Expand” it. You’ll notice that both profiles now show the same person. This is a bug.

Find the cause of the bug and fix it.

[Profile.js](#) [App.js](#)

↺ Reset ↗ Fork

```
1 import Panel from './Panel.js';
2 import { getImageUrl } from './utils.js';
3
4
5 export default function Profile({ person }) {
6   return (
7     <Panel>
8       <Header person={person}/>
9       <Avatar person={person}/>
10    </Panel>
11  )
12 }
13
14 function Header({ person }) {
15   return <h1>{person.name}</h1>;
16 }
17
18 function Avatar({ person }) {
19   return (
20     <img
21       className="avatar"
22       src={getImageUrl(person)}
23       alt={person.name}
24       width={50}
25       height={50}
26     />
27   );
28 }
```



Challenge 3 :

Challenge 3 of 3: Fix a broken story tray

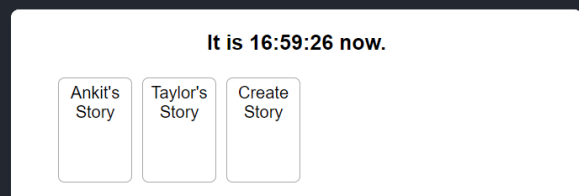
The CEO of your company is asking you to add “stories” to your online clock app, and you can’t say no. You’ve written a `StoryTray` component that accepts a list of `stories`, followed by a “Create Story” placeholder.

You implemented the “Create Story” placeholder by pushing one more fake story at the end of the `stories` array that you receive as a prop. But for some reason, “Create Story” appears more than once. Fix the issue.

[StoryTray.js](#)

↺ Reset ↗ Fork

```
1 export default function StoryTray({ stories }) {
2   return (
3     <ul>
4       {stories.map(story => (
5         <li key={story.id}>
6           {story.label}
7         </li>
8       ))}
9     <li>Create Story</li>
10    </ul>
11  );
12 }
13
```



^ Show less