

L11: Array Operations and Loops

Increasing run-time efficiency

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Version: release

Announcements

Lab 04 is due on February 17 at 12 pm (noon)

Today:

- ▶ Array operations versus loops
- ▶ Pre-allocating arrays versus resizing arrays at every iteration

Next week:

- ▶ Debugging
- ▶ Error handling
- ▶ More data structures: struct arrays and cell arrays
- ▶ Binary representation of data

Grades for labs 01 and 02 should be released within the next few days

Array operations versus using loops

Certain tasks can be performed using either:

- ▶ Array operations (also known as vectorized operations); or
- ▶ Loops

By “using array operations”, I mean “relying on Matlab built-in features (other than loops) designed to manipulate entire arrays at once (e.g., element-wise operations, matrix multiplication, `sum`)”

In most cases, **using array operations is much more efficient than using loops** to perform the same task (see L11.m for a demonstration)

There are situations, however, where using loops is necessary

Some components of a computer

The **processor (CPU)** does the calculations

The **memory (RAM)** is used to store data temporarily. Data stored in memory can be accessed relatively quickly. The data stored in memory is lost at computer shut down

The **hard-drive** is used to store data in the long term. Access to data stored on a hard-drive is typically slower than access to data stored in memory. Data is not lost at computer shut down

Peripherals (e.g., mouse, keyboard, monitor) are used to interact with users

Pre-allocating and resizing arrays

Memory allocation

When you create a new variable (or when you resize an array to add more values) in Matlab, your operating system gives (“allocates”) Matlab a chunk of memory that is not currently being used by other programs, so that Matlab can store these new values. The bigger the array, the more memory you need

By “**pre-allocating an array**” I mean “creating an array of the desired size (usually full of zeros or ones) before calculating all its values”

In most cases, **it is much more efficient to pre-allocate an array and fill in its values later on, rather than resizing the array every time a new value is added to the array** (See L11.m for a demonstration)

Practice question

Assuming that we start with an empty workspace, what will the value of the variable “a” be after executing the following code?

```
>> a = 0;  
>> for i = [1, 2, 10]  
>>     a = a + i;  
>> end  
>> a = i;
```

- (A) Matlab will throw an error (Undefined variable “i”)
- (B) 3
- (C) 13
- (D) 0
- (E) 10

Practice question

What will the values of the variables “i” and “j” be after executing the following code?

```
>> for i = 1:26
>>     for j = 1:26
>>         if i*j == 130
>>             break
>>         break
>>     end
>> end
>> end
```

- (A) i is 13 and j is 10
- (B) i is 10 and j is 13
- (C) i is 26 and j is 5
- (D) i is 5 and j is 26
- (E) i is 26 and j is 26

Practice question

What will the value of the variable “a” be after executing the following code?

```
>> a = 3;  
>> f = @(x) a*x + 3;  
>> a = 0;  
>> for i = 1:3  
>>     a = a + f(i);  
>> end
```

- (A) Matlab throws an error
- (B) 42
- (C) 23
- (D) 27

Practice question

What will the value of the variable “fruit” be after executing the following code?

```
>> fruit = '?';  
>> color = 'green';  
>> if strcmp(color, 'green')  
>>     fruit = 'apple';  
>> end  
>> if strcmp(color, 'orange')  
>>     fruit = 'orange';  
>> end  
>> if numel(fruit) == 5  
>>     fruit = 'lemon';  
>> end
```

- (A) 'apple'
- (B) 'orange'
- (C) 'lemon'
- (D) '?'