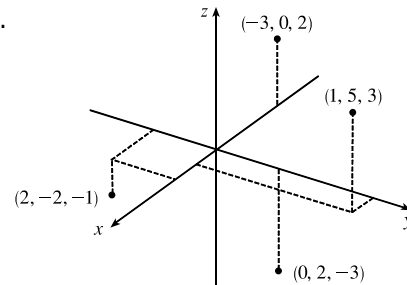


12 □ VECTORS AND THE GEOMETRY OF SPACE

12.1 Three-Dimensional Coordinate Systems

1. We start at the origin, which has coordinates $(0, 0, 0)$. First we move 4 units along the positive x -axis, affecting only the x -coordinate, bringing us to the point $(4, 0, 0)$. We then move 3 units straight downward, in the negative z -direction. Thus only the z -coordinate is affected, and we arrive at $(4, 0, -3)$.

2.

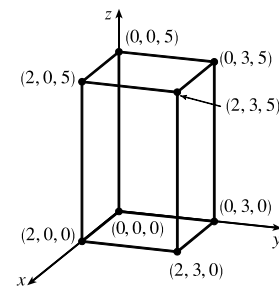


3. The distance from a point to the yz -plane is the absolute value of the x -coordinate of the point. $C(2, 4, 6)$ has the x -coordinate with the smallest absolute value, so C is the point closest to the yz -plane. $A(-4, 0, -1)$ must lie in the xz -plane since the distance from A to the xz -plane, given by the y -coordinate of A , is 0.

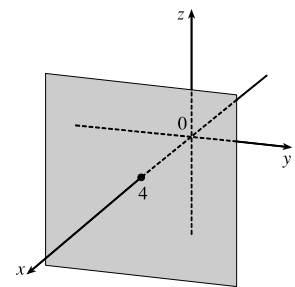
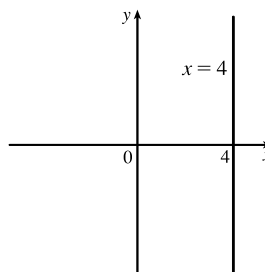
4. The projection of $(2, 3, 5)$ onto the xy -plane is $(2, 3, 0)$; onto the yz -plane, $(0, 3, 5)$; onto the xz -plane, $(2, 0, 5)$.

The length of the diagonal of the box is the distance between the origin and $(2, 3, 5)$, given by

$$\sqrt{(2-0)^2 + (3-0)^2 + (5-0)^2} = \sqrt{38} \approx 6.16$$



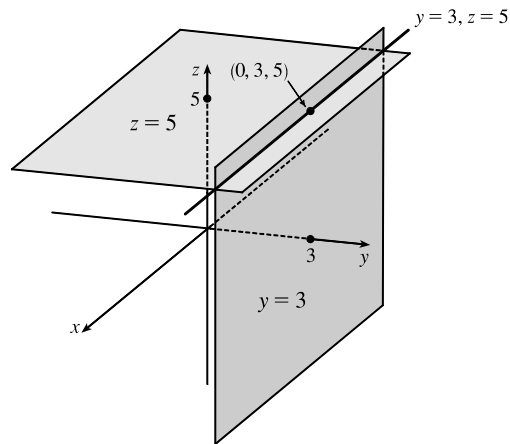
5. In \mathbb{R}^2 , the equation $x = 4$ represents a line parallel to the y -axis and 4 units to the right of it. In \mathbb{R}^3 , the equation $x = 4$ represents the set $\{(x, y, z) \mid x = 4\}$, the set of all points whose x -coordinate is 4. This is the vertical plane that is parallel to the yz -plane and 4 units in front of it.



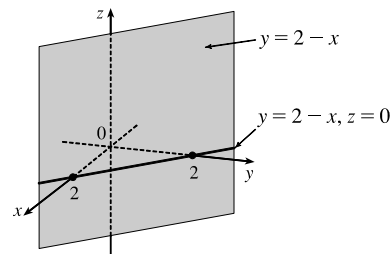
6. In \mathbb{R}^3 , the equation $y = 3$ represents a vertical plane that is parallel to the xz -plane and 3 units to the right of it. The equation $z = 5$ represents a horizontal plane parallel to the xy -plane and 5 units above it. The pair of equations $y = 3, z = 5$ represents the set of points that are simultaneously on both planes, or in other words, the line of intersection of the planes $y = 3, z = 5$.

[continued]

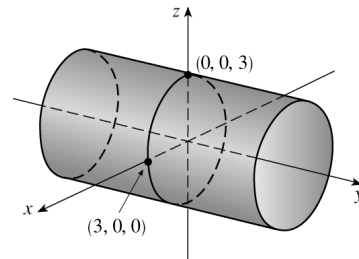
This line can also be described as the set $\{(x, 3, 5) \mid x \in \mathbb{R}\}$, which is the set of all points in \mathbb{R}^3 whose x -coordinate may vary but whose y - and z -coordinates are fixed at 3 and 5, respectively. Thus the line is parallel to the x -axis and intersects the yz -plane in the point $(0, 3, 5)$.



7. The equation $x + y = 2$ represents the set of all points in \mathbb{R}^3 whose x - and y -coordinates have a sum of 2, or equivalently where $y = 2 - x$. This is the set $\{(x, 2 - x, z) \mid x \in \mathbb{R}, z \in \mathbb{R}\}$ which is a vertical plane that intersects the xy -plane in the line $y = 2 - x, z = 0$.



8. The equation $x^2 + z^2 = 9$ has no restrictions on y , and the x - and z -coordinates satisfy the equation for a circle of radius 3 with center the origin. Thus the surface $x^2 + z^2 = 9$ in \mathbb{R}^3 consists of all possible vertical circles (parallel to the xz -plane) $x^2 + z^2 = 9, y = k$, and is therefore a circular cylinder with radius 3 whose axis is the y -axis.



9. We can find the lengths of the sides of the triangle by using the distance formula between pairs of vertices:

$$|PQ| = \sqrt{(7-3)^2 + [0 - (-2)]^2 + [1 - (-3)]^2} = \sqrt{16 + 4 + 16} = 6$$

$$|QR| = \sqrt{(1-7)^2 + (2-0)^2 + (1-1)^2} = \sqrt{36 + 4 + 0} = \sqrt{40} = 2\sqrt{10}$$

$$|RP| = \sqrt{(3-1)^2 + (-2-2)^2 + (-3-1)^2} = \sqrt{4 + 16 + 16} = 6$$

The longest side is QR , but the Pythagorean Theorem is not satisfied: $|PQ|^2 + |RP|^2 \neq |QR|^2$. Thus PQR is not a right triangle. PQR is isosceles, as two sides have the same length.

10. Compute the lengths of the sides of the triangle by using the distance formula between pairs of vertices:

$$|PQ| = \sqrt{(4-2)^2 + [1 - (-1)]^2 + (1-0)^2} = \sqrt{4 + 4 + 1} = 3$$

$$|QR| = \sqrt{(4-4)^2 + (-5-1)^2 + (4-1)^2} = \sqrt{0 + 36 + 9} = \sqrt{45} = 3\sqrt{5}$$

$$|RP| = \sqrt{(2-4)^2 + [-1 - (-5)]^2 + (0-4)^2} = \sqrt{4 + 16 + 16} = 6$$

Since the Pythagorean Theorem is satisfied by $|PQ|^2 + |RP|^2 = |QR|^2$, PQR is a right triangle. PQR is not isosceles, as no two sides have the same length.

11. (a) First we find the distances between points:

$$|AB| = \sqrt{(3-2)^2 + (7-4)^2 + (-2-2)^2} = \sqrt{26}$$

$$|BC| = \sqrt{(1-3)^2 + (3-7)^2 + [3-(-2)]^2} = \sqrt{45} = 3\sqrt{5}$$

$$|AC| = \sqrt{(1-2)^2 + (3-4)^2 + (3-2)^2} = \sqrt{3}$$

In order for the points to lie on a straight line, the sum of the two shortest distances must be equal to the longest distance.

Since $\sqrt{26} + \sqrt{3} \neq 3\sqrt{5}$, the three points do not lie on a straight line.

- (b) First we find the distances between points:

$$|DE| = \sqrt{(1-0)^2 + [-2-(-5)]^2 + (4-5)^2} = \sqrt{11}$$

$$|EF| = \sqrt{(3-1)^2 + [4-(-2)]^2 + (2-4)^2} = \sqrt{44} = 2\sqrt{11}$$

$$|DF| = \sqrt{(3-0)^2 + [4-(-5)]^2 + (2-5)^2} = \sqrt{99} = 3\sqrt{11}$$

Since $|DE| + |EF| = |DF|$, the three points lie on a straight line.

12. (a) The distance from a point to the xy -plane is the absolute value of the z -coordinate of the point. Thus, the distance is $|6| = 6$.

(b) Similarly, the distance to the yz -plane is the absolute value of the x -coordinate of the point: $|4| = 4$.

(c) The distance to the xz -plane is the absolute value of the y -coordinate of the point: $|-2| = 2$.

(d) The point on the x -axis closest to $(4, -2, 6)$ is the point $(4, 0, 0)$. (Approach the x -axis perpendicularly.)

The distance from $(4, -2, 6)$ to the x -axis is the distance between these two points:

$$\sqrt{(4-4)^2 + (-2-0)^2 + (6-0)^2} = \sqrt{40} = 2\sqrt{10} \approx 6.32.$$

(e) The point on the y -axis closest to $(4, -2, 6)$ is $(0, -2, 0)$. The distance between these points is

$$\sqrt{(4-0)^2 + [-2-(-2)]^2 + (6-0)^2} = \sqrt{52} = 2\sqrt{13} \approx 7.21.$$

(f) The point on the z -axis closest to $(4, -2, 6)$ is $(0, 0, 6)$. The distance between these points is

$$\sqrt{(4-0)^2 + (-2-0)^2 + (6-6)^2} = \sqrt{20} = 2\sqrt{5} \approx 4.47.$$

13. An equation of the sphere with center $(-3, 2, 5)$ and radius 4 is $[x - (-3)]^2 + (y - 2)^2 + (z - 5)^2 = 4^2$ or $(x + 3)^2 + (y - 2)^2 + (z - 5)^2 = 16$. The intersection of this sphere with the yz -plane is the set of points on the sphere whose x -coordinate is 0. Putting $x = 0$ into the equation, we have $9 + (y - 2)^2 + (z - 5)^2 = 16$, $x = 0$ or $(y - 2)^2 + (z - 5)^2 = 7$, $x = 0$, which represents a circle in the yz -plane with center $(0, 2, 5)$ and radius $\sqrt{7}$.

14. An equation of the sphere with center $(2, -6, 4)$ and radius 5 is $(x - 2)^2 + [y - (-6)]^2 + (z - 4)^2 = 5^2$ or $(x - 2)^2 + (y + 6)^2 + (z - 4)^2 = 25$. The intersection of this sphere with the xy -plane is the set of points on the sphere whose z -coordinate is 0. Putting $z = 0$ into the equation, we have $(x - 2)^2 + (y + 6)^2 = 9$, $z = 0$ which represents a circle in the xy -plane with center $(2, -6, 0)$ and radius 3. To find the intersection with the xz -plane, we set $y = 0$: $(x - 2)^2 + (z - 4)^2 = -11$. Since no points satisfy this equation, the sphere does not intersect the xz -plane. (Also note that the distance from the center of the sphere to the xz -plane is greater than the radius of the sphere.) To find the intersection with the yz -plane, we set $x = 0$: $(y + 6)^2 + (z - 4)^2 = 21$, $x = 0$, a circle in the yz -plane with center $(0, -6, 4)$ and radius $\sqrt{21}$.

4 □ CHAPTER 12 VECTORS AND THE GEOMETRY OF SPACE

15. The radius of the sphere is the distance between $(4, 3, -1)$ and $(3, 8, 1)$: $r = \sqrt{(3-4)^2 + (8-3)^2 + [1-(-1)]^2} = \sqrt{30}$.

Thus, an equation of the sphere is $(x-3)^2 + (y-8)^2 + (z-1)^2 = 30$.

16. If the sphere passes through the origin, the radius of the sphere must be the distance from the origin to the point $(1, 2, 3)$:

$r = \sqrt{(1-0)^2 + (2-0)^2 + (3-0)^2} = \sqrt{14}$. Then an equation of the sphere is $(x-1)^2 + (y-2)^2 + (z-3)^2 = 14$.

17. Completing squares in the equation $x^2 + y^2 + z^2 - 2x - 4y + 8z = 15$ gives

$(x^2 - 2x + 1) + (y^2 - 4y + 4) + (z^2 + 8z + 16) = 15 + 1 + 4 + 16 \Rightarrow (x-1)^2 + (y-2)^2 + (z+4)^2 = 36$, which we recognize as an equation of a sphere with center $(1, 2, -4)$ and radius 6.

18. Completing squares in the equation gives $(x^2 + 8x + 16) + (y^2 - 6y + 9) + (z^2 + 2z + 1) = -17 + 16 + 9 + 1 \Rightarrow$

$(x+4)^2 + (y-3)^2 + (z+1)^2 = 9$, which we recognize as an equation of a sphere with center $(-4, 3, -1)$ and radius 3.

19. Completing squares in the equation $2x^2 - 8x + 2y^2 + 2z^2 + 24z = 1$ gives

$2(x^2 - 4x + 4) + 2y^2 + 2(z^2 + 12z + 36) = 1 + 8 + 72 \Rightarrow 2(x-2)^2 + 2y^2 + 2(z+6)^2 = 81 \Rightarrow$

$(x-2)^2 + y^2 + (z+6)^2 = \frac{81}{2}$, which we recognize as an equation of a sphere with center $(2, 0, -6)$ and

radius $\sqrt{\frac{81}{2}} = 9/\sqrt{2}$.

20. Completing squares in the equation $3x^2 + 3y^2 - 6y + 3z^2 - 12z = 10$ gives

$3x^2 + 3(y^2 - 2y + 1) + 3(z^2 - 4z + 4) = 10 + 3 + 12 \Rightarrow 3x^2 + 3(y-1)^2 + 3(z-2)^2 = 25 \Rightarrow$

$x^2 + (y-1)^2 + (z-2)^2 = \frac{25}{3}$, which we recognize as an equation of a sphere with center $(0, 1, 2)$ and radius

$\sqrt{\frac{25}{3}} = 5/\sqrt{3}$.

21. (a) If the midpoint of the line segment from $P_1(x_1, y_1, z_1)$ to $P_2(x_2, y_2, z_2)$ is $Q = \left(\frac{x_1+x_2}{2}, \frac{y_1+y_2}{2}, \frac{z_1+z_2}{2}\right)$,

then the distances $|P_1Q|$ and $|QP_2|$ are equal, and each is half of $|P_1P_2|$. We verify that this is the case:

$$|P_1P_2| = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

$$|P_1Q| = \sqrt{\left[\frac{1}{2}(x_1 + x_2) - x_1\right]^2 + \left[\frac{1}{2}(y_1 + y_2) - y_1\right]^2 + \left[\frac{1}{2}(z_1 + z_2) - z_1\right]^2}$$

$$= \sqrt{\left(\frac{1}{2}x_2 - \frac{1}{2}x_1\right)^2 + \left(\frac{1}{2}y_2 - \frac{1}{2}y_1\right)^2 + \left(\frac{1}{2}z_2 - \frac{1}{2}z_1\right)^2}$$

$$= \sqrt{\left(\frac{1}{2}\right)^2 [(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2]} = \frac{1}{2} \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

$$= \frac{1}{2} |P_1P_2|$$

$$|QP_2| = \sqrt{\left[x_2 - \frac{1}{2}(x_1 + x_2)\right]^2 + \left[y_2 - \frac{1}{2}(y_1 + y_2)\right]^2 + \left[z_2 - \frac{1}{2}(z_1 + z_2)\right]^2}$$

$$= \sqrt{\left(\frac{1}{2}x_2 - \frac{1}{2}x_1\right)^2 + \left(\frac{1}{2}y_2 - \frac{1}{2}y_1\right)^2 + \left(\frac{1}{2}z_2 - \frac{1}{2}z_1\right)^2} = \sqrt{\left(\frac{1}{2}\right)^2 [(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2]}$$

$$= \frac{1}{2} \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2} = \frac{1}{2} |P_1P_2|$$

So Q is indeed the midpoint of P_1P_2 .

- (b) By part (a), the midpoints of sides AB , BC and CA are $P_1(-\frac{1}{2}, 1, 4)$, $P_2(1, \frac{1}{2}, 5)$ and $P_3(\frac{5}{2}, \frac{3}{2}, 4)$. Then the lengths of the medians are:

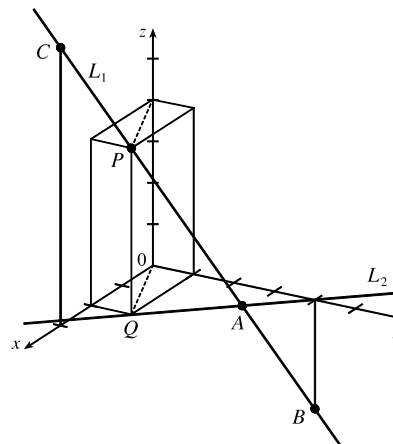
$$|AP_2| = \sqrt{0^2 + (\frac{1}{2} - 2)^2 + (5 - 3)^2} = \sqrt{\frac{9}{4} + 4} = \sqrt{\frac{25}{4}} = \frac{5}{2}$$

$$|BP_3| = \sqrt{(\frac{5}{2} + 2)^2 + (\frac{3}{2})^2 + (4 - 5)^2} = \sqrt{\frac{81}{4} + \frac{9}{4} + 1} = \sqrt{\frac{94}{4}} = \frac{1}{2}\sqrt{94}$$

$$|CP_1| = \sqrt{(-\frac{1}{2} - 4)^2 + (1 - 1)^2 + (4 - 5)^2} = \sqrt{\frac{81}{4} + 1} = \frac{1}{2}\sqrt{85}$$

22. By Exercise 21(a), the midpoint of the diameter (and thus the center of the sphere) is $(\frac{5+1}{2}, \frac{4+6}{2}, \frac{3+(-9)}{2}) = (3, 5, -3)$. The radius is half the diameter, so $r = \frac{1}{2}\sqrt{(1-5)^2 + (6-4)^2 + (-9-3)^2} = \frac{1}{2}\sqrt{164} = \sqrt{41}$. Therefore an equation of the sphere is $(x-3)^2 + (y-5)^2 + (z+3)^2 = 41$.
23. (a) Since the sphere touches the xy -plane, its radius is the distance from its center, $(2, -3, 6)$, to the xy -plane, namely 6. Therefore $r = 6$ and an equation of the sphere is $(x-2)^2 + (y+3)^2 + (z-6)^2 = 6^2 = 36$.
- (b) The radius of this sphere is the distance from its center $(2, -3, 6)$ to the yz -plane, which is 2. Therefore, an equation is $(x-2)^2 + (y+3)^2 + (z-6)^2 = 4$.
- (c) Here the radius is the distance from the center $(2, -3, 6)$ to the xz -plane, which is 3. Therefore, an equation is $(x-2)^2 + (y+3)^2 + (z-6)^2 = 9$.
24. The largest sphere contained in the first octant must have a radius equal to the minimum distance from the center $(5, 4, 9)$ to any of the three coordinate planes. The shortest such distance is to the xz -plane, a distance of 4. Thus an equation of the sphere is $(x-5)^2 + (y-4)^2 + (z-9)^2 = 16$.
25. The equation $x = 5$ represents a plane parallel to the yz -plane and 5 units in front of it.
26. The equation $y = -2$ represents a plane parallel to the xz -plane and 2 units to the left of it.
27. The inequality $y < 8$ represents a half-space consisting of all points to the left of the plane $y = 8$.
28. The inequality $z \geq -1$ represents a half-space consisting of all points on or above the plane $z = -1$.
29. The inequality $0 \leq z \leq 6$ represents all points on or between the horizontal planes $z = 0$ (the xy -plane) and $z = 6$.
30. The equation $y^2 = 4 \Leftrightarrow y = \pm 2$ represents two vertical planes; $y = 2$ is parallel to the xz -plane, two units to the right of it, and $y = -2$ is two units to the left of it.
31. Because $z = -1$, all points in the region must lie in the horizontal plane $z = -1$. In addition, $x^2 + y^2 = 4$, so the region consists of all points that lie on a circle with radius 2 and center on the z -axis that is contained in the plane $z = -1$.
32. Here $x^2 + y^2 = 4$ with no restrictions on z , so a point in the region must lie on a circle of radius 2, center on the z -axis, but it could be in any horizontal plane $z = k$ (parallel to the xy -plane). Thus the region consists of all possible circles $x^2 + y^2 = 4$, $z = k$ and is therefore a circular cylinder with radius 2 whose axis is the z -axis.

33. The equation $x^2 + y^2 + z^2 = 4$ is equivalent to $\sqrt{x^2 + y^2 + z^2} = 2$, so the region consists of those points whose distance from the origin is 2. This is the set of all points on a sphere with radius 2 and center $(0, 0, 0)$.
34. The inequality $x^2 + y^2 + z^2 \leq 4$ is equivalent to $\sqrt{x^2 + y^2 + z^2} \leq 2$, so the region consists of those points whose distance from the origin is at most 2. This is the set of all points on or inside a sphere with radius 2 and center $(0, 0, 0)$.
35. The inequalities $1 \leq x^2 + y^2 + z^2 \leq 5$ are equivalent to $1 \leq \sqrt{x^2 + y^2 + z^2} \leq \sqrt{5}$, so the region consists of those points whose distance from the origin is at least 1 and at most $\sqrt{5}$. This is the set of all points on or between spheres with radii 1 and $\sqrt{5}$ and centers $(0, 0, 0)$.
36. The equation $x = z$ represents a plane perpendicular to the xz -plane and intersecting the xz -plane in the line $x = z, y = 0$.
37. Here $x^2 + z^2 \leq 9$ or equivalently $\sqrt{x^2 + z^2} \leq 3$ which describes the set of all points in \mathbb{R}^3 whose distance from the y -axis is at most 3. Thus the inequality represents the region consisting of all points on or inside a circular cylinder of radius 3 with axis the y -axis.
38. The inequality $x^2 + y^2 + z^2 > 2z \Leftrightarrow x^2 + y^2 + (z - 1)^2 > 1$ is equivalent to $\sqrt{x^2 + y^2 + (z - 1)^2} > 1$, so the region consists of those points whose distance from the point $(0, 0, 1)$ is greater than 1. This is the set of all points outside the sphere with radius 1 and center $(0, 0, 1)$.
39. This describes all points whose x -coordinate is between 0 and 5, that is, $0 < x < 5$.
40. For any point on or above the disk in the xy -plane with center the origin and radius 2 we have $x^2 + y^2 \leq 4$. Also each point lies on or between the planes $z = 0$ and $z = 8$, so the region is described by $x^2 + y^2 \leq 4, 0 \leq z \leq 8$.
41. This describes a region all of whose points have a distance to the origin which is greater than r , but smaller than R . So inequalities describing the region are $r < \sqrt{x^2 + y^2 + z^2} < R$, or $r^2 < x^2 + y^2 + z^2 < R^2$.
42. The solid sphere itself is represented by $\sqrt{x^2 + y^2 + z^2} \leq 2$. Since we want only the upper hemisphere, we restrict the z -coordinate to nonnegative values. Then inequalities describing the region are $\sqrt{x^2 + y^2 + z^2} \leq 2, z \geq 0$, or $x^2 + y^2 + z^2 \leq 4, z \geq 0$.
43. (a) To find the x - and y -coordinates of the point P , we project it onto L_2 and project the resulting point Q onto the x - and y -axes. To find the z -coordinate, we project P onto either the xz -plane or the yz -plane (using our knowledge of its x - or y -coordinate) and then project the resulting point onto the z -axis. (Or, we could draw a line parallel to QO from P to the z -axis.) The coordinates of P are $(2, 1, 4)$.
- (b) A is the intersection of L_1 and L_2 , B is directly below the y -intercept of L_2 , and C is directly above the x -intercept of L_2 .



44. Let $P = (x, y, z)$. Then $2|PB| = |PA| \Leftrightarrow 4|PB|^2 = |PA|^2 \Leftrightarrow$

$$4((x-6)^2 + (y-2)^2 + (z+2)^2) = (x+1)^2 + (y-5)^2 + (z-3)^2 \Leftrightarrow$$

$$4(x^2 - 12x + 36) - x^2 - 2x + 4(y^2 - 4y + 4) - y^2 + 10y + 4(z^2 + 4z + 4) - z^2 + 6z = 35 \Leftrightarrow$$

$$3x^2 - 50x + 3y^2 - 6y + 3z^2 + 22z = 35 - 144 - 16 - 16 \Leftrightarrow x^2 - \frac{50}{3}x + y^2 - 2y + z^2 + \frac{22}{3}z = -\frac{141}{3}.$$

By completing the square three times we get $(x - \frac{25}{3})^2 + (y - 1)^2 + (z + \frac{11}{3})^2 = \frac{332}{9}$, which is an equation of a sphere with center $(\frac{25}{3}, 1, -\frac{11}{3})$ and radius $\frac{\sqrt{332}}{3}$.

45. We need to find a set of points $\{P(x, y, z) \mid |AP| = |BP|\}$.

$$\sqrt{(x+1)^2 + (y-5)^2 + (z-3)^2} = \sqrt{(x-6)^2 + (y-2)^2 + (z+2)^2} \Rightarrow$$

$$(x+1)^2 + (y-5)^2 + (z-3)^2 = (x-6)^2 + (y-2)^2 + (z+2)^2 \Rightarrow$$

$$x^2 + 2x + 1 + y^2 - 10y + 25 + z^2 - 6z + 9 = x^2 - 12x + 36 + y^2 - 4y + 4 + z^2 + 4z + 4 \Rightarrow 14x - 6y - 10z = 9.$$

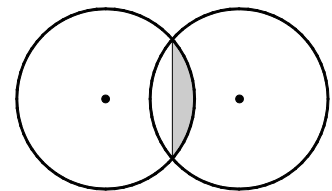
Thus the set of points is a plane perpendicular to the line segment joining A and B (since this plane must contain the perpendicular bisector of the line segment AB).

46. Completing the square three times in the first equation gives $(x+2)^2 + (y-1)^2 + (z+2)^2 = 2^2$, a sphere with center $(-2, 1, 2)$ and radius 2. The second equation is that of a sphere with center $(0, 0, 0)$ and radius 2. The distance between the centers of the spheres is $\sqrt{(-2-0)^2 + (1-0)^2 + (-2-0)^2} = \sqrt{4+1+4} = 3$. Since the spheres have the same radius, the volume inside both spheres is symmetrical about the plane containing the circle of intersection of the spheres. The distance from this plane to the center of the circles is $\frac{3}{2}$. So the region inside both

spheres consists of two caps of spheres of height $h = 2 - \frac{3}{2} = \frac{1}{2}$. From

Exercise 5.2.49 [ET 6.2.49], the volume of a cap of a sphere is

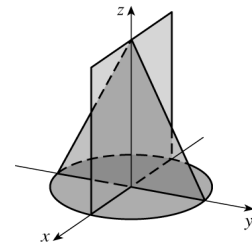
$$V = \pi h^2 (r - \frac{1}{3}h) = \pi (\frac{1}{2})^2 (2 - \frac{1}{3} \cdot \frac{1}{2}) = \frac{11\pi}{24}. \text{ So the total volume is } 2 \cdot \frac{11\pi}{24} = \frac{11\pi}{12}.$$



47. The sphere $x^2 + y^2 + z^2 = 4$ has center $(0, 0, 0)$ and radius 2. Completing squares in $x^2 - 4x + y^2 - 4y + z^2 - 4z = -11$ gives $(x^2 - 4x + 4) + (y^2 - 4y + 4) + (z^2 - 4z + 4) = -11 + 4 + 4 + 4 \Rightarrow (x-2)^2 + (y-2)^2 + (z-2)^2 = 1$, so this is the sphere with center $(2, 2, 2)$ and radius 1. The (shortest) distance between the spheres is measured along the line segment connecting their centers. The distance between $(0, 0, 0)$ and $(2, 2, 2)$ is

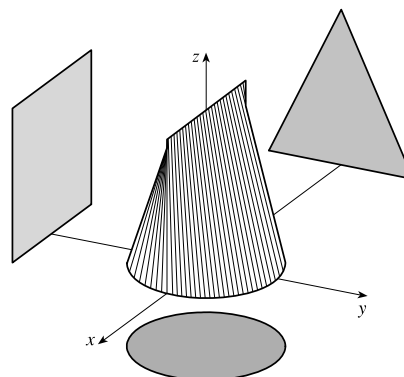
$$\sqrt{(2-0)^2 + (2-0)^2 + (2-0)^2} = \sqrt{12} = 2\sqrt{3}, \text{ and subtracting the radius of each circle, the distance between the spheres is } 2\sqrt{3} - 2 - 1 = 2\sqrt{3} - 3.$$

48. There are many different solids that fit the given description. However, any possible solid must have a circular horizontal cross-section at its top or at its base. Here we illustrate a solid with a circular base in the xy -plane. (A circular cross-section at the top results in an inverted version of the solid described below.) The vertical cross-section through the center of the base that is parallel to the xz -plane must be a square, and the vertical cross-section parallel to the yz -plane (perpendicular to the square) through the center of the base must be a triangle with two vertices on the circle and the third vertex at the center of the top side of the square. (See the figure.)



[continued]

The solid can include any additional points that do not extend beyond these three "silhouettes" when viewed from directions parallel to the coordinate axes. One possibility shown here is to draw the circular base and the vertical square first. Then draw a surface formed by line segments parallel to the yz -plane that connect the top of the square to the circle.

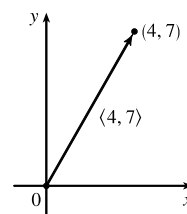


Problem 8 in the Problems Plus section at the end of the chapter illustrates another possible solid.

12.2 Vectors

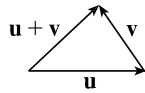
- The cost of a theater ticket is a scalar, because it has only magnitude.
 - The current in a river is a vector, because it has both magnitude (the speed of the current) and direction at any given location.
 - If we assume that the initial path is linear, the initial flight path from Houston to Dallas is a vector, because it has both magnitude (distance) and direction.
 - The population of the world is a scalar, because it has only magnitude.

- If the initial point of the vector $\langle 4, 7 \rangle$ is placed at the origin, then $\langle 4, 7 \rangle$ is the position vector of the point $(4, 7)$.

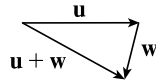


- Vectors are equal when they share the same length and direction (but not necessarily location). Using the symmetry of the parallelogram as a guide, we see that $\overrightarrow{AB} = \overrightarrow{DC}$, $\overrightarrow{DA} = \overrightarrow{CB}$, $\overrightarrow{DE} = \overrightarrow{EB}$, and $\overrightarrow{EA} = \overrightarrow{CE}$.
- The initial point of \overrightarrow{BC} is positioned at the terminal point of \overrightarrow{AB} , so by the Triangle Law the sum $\overrightarrow{AB} + \overrightarrow{BC}$ is the vector with initial point A and terminal point C , namely \overrightarrow{AC} .
 - By the Triangle Law, $\overrightarrow{CD} + \overrightarrow{DB}$ is the vector with initial point C and terminal point B , namely \overrightarrow{CB} .
 - First we consider $\overrightarrow{DB} - \overrightarrow{AB}$ as $\overrightarrow{DB} + (-\overrightarrow{AB})$. Then since $-\overrightarrow{AB}$ has the same length as \overrightarrow{AB} but points in the opposite direction, we have $-\overrightarrow{AB} = \overrightarrow{BA}$ and so $\overrightarrow{DB} - \overrightarrow{AB} = \overrightarrow{DB} + \overrightarrow{BA} = \overrightarrow{DA}$.
 - We use the Triangle Law twice: $\overrightarrow{DC} + \overrightarrow{CA} + \overrightarrow{AB} = (\overrightarrow{DC} + \overrightarrow{CA}) + \overrightarrow{AB} = \overrightarrow{DA} + \overrightarrow{AB} = \overrightarrow{DB}$.

5. (a)



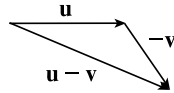
(b)



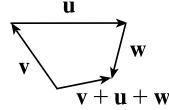
(c)



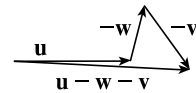
(d)



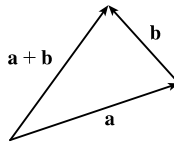
(e)



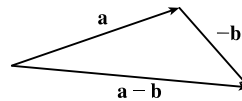
(f)



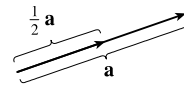
6. (a)



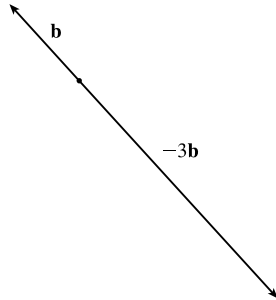
(b)



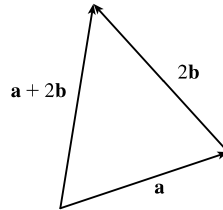
(c)



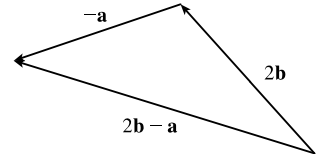
(d)



(e)



(f)



7. Because the tail of \mathbf{d} is the midpoint of QR we have $\overrightarrow{QR} = 2\mathbf{d}$, and by the Triangle Law,

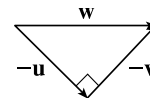
$$\mathbf{a} + 2\mathbf{d} = \mathbf{b} \Rightarrow 2\mathbf{d} = \mathbf{b} - \mathbf{a} \Rightarrow \mathbf{d} = \frac{1}{2}(\mathbf{b} - \mathbf{a}) = \frac{1}{2}\mathbf{b} - \frac{1}{2}\mathbf{a}. \text{ Again by the Triangle Law we have } \mathbf{c} + \mathbf{d} = \mathbf{b} \text{ so}$$

$$\mathbf{c} = \mathbf{b} - \mathbf{d} = \mathbf{b} - \left(\frac{1}{2}\mathbf{b} - \frac{1}{2}\mathbf{a}\right) = \frac{1}{2}\mathbf{a} + \frac{1}{2}\mathbf{b}.$$

8. We are given $\mathbf{u} + \mathbf{v} + \mathbf{w} = \mathbf{0}$, so $\mathbf{w} = (-\mathbf{u}) + (-\mathbf{v})$. (See the figure.)

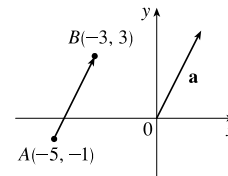
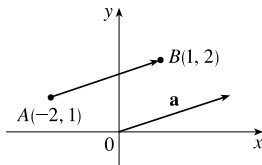
Vectors $-\mathbf{u}$, $-\mathbf{v}$, and \mathbf{w} form a right triangle, so from the Pythagorean Theorem

$$\text{we have } |-\mathbf{u}|^2 + |-\mathbf{v}|^2 = |\mathbf{w}|^2. \text{ But } |-\mathbf{u}| = |\mathbf{u}| = 1 \text{ and } |-\mathbf{v}| = |\mathbf{v}| = 1 \text{ so } |\mathbf{w}| = \sqrt{|-\mathbf{u}|^2 + |-\mathbf{v}|^2} = \sqrt{2}.$$



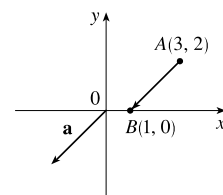
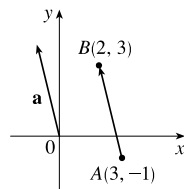
9. $\mathbf{a} = \langle 1 - (-2), 2 - 1 \rangle = \langle 3, 1 \rangle$

10. $\mathbf{a} = \langle -3 - (-5), 3 - (-1) \rangle = \langle 2, 4 \rangle$

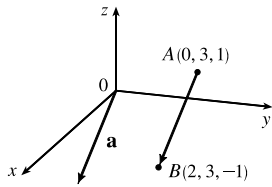


11. $\mathbf{a} = \langle 2 - 3, 3 - (-1) \rangle = \langle -1, 4 \rangle$

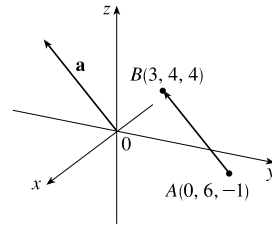
12. $\mathbf{a} = \langle 1 - 3, 0 - 2 \rangle = \langle -2, -2 \rangle$



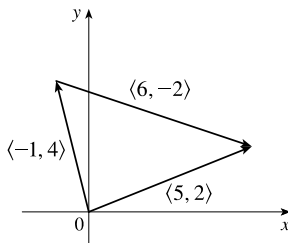
13. $\mathbf{a} = \langle 2 - 0, 3 - 3, -1 - 1 \rangle = \langle 2, 0, -2 \rangle$



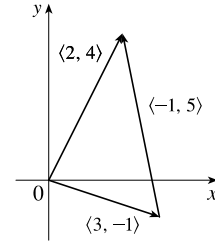
14. $\mathbf{a} = \langle 3 - 0, 4 - 6, 4 - (-1) \rangle = \langle 3, -2, 5 \rangle$



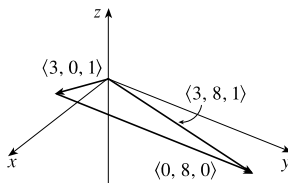
15. $\langle -1, 4 \rangle + \langle 6, -2 \rangle = \langle -1 + 6, 4 + (-2) \rangle = \langle 5, 2 \rangle$



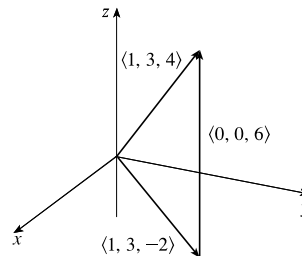
16. $\langle 3, -1 \rangle + \langle -1, 5 \rangle = \langle 3 + (-1), -1 + 5 \rangle = \langle 2, 4 \rangle$



17. $\langle 3, 0, 1 \rangle + \langle 0, 8, 0 \rangle = \langle 3 + 0, 0 + 8, 1 + 0 \rangle = \langle 3, 8, 1 \rangle$



18. $\langle 1, 3, -2 \rangle + \langle 0, 0, 6 \rangle = \langle 1 + 0, 3 + 0, -2 + 6 \rangle = \langle 1, 3, 4 \rangle$



19. $\mathbf{a} + \mathbf{b} = \langle -3, 4 \rangle + \langle 9, -1 \rangle = \langle -3 + 9, 4 + (-1) \rangle = \langle 6, 3 \rangle$

$4\mathbf{a} + 2\mathbf{b} = 4\langle -3, 4 \rangle + 2\langle 9, -1 \rangle = \langle -12, 16 \rangle + \langle 18, -2 \rangle = \langle 6, 14 \rangle$

$|\mathbf{a}| = \sqrt{(-3)^2 + 4^2} = \sqrt{25} = 5$

$|\mathbf{a} - \mathbf{b}| = |\langle -3 - 9, 4 - (-1) \rangle| = |\langle -12, 5 \rangle| = \sqrt{(-12)^2 + 5^2} = \sqrt{169} = 13$

20. $\mathbf{a} + \mathbf{b} = (5\mathbf{i} + 3\mathbf{j}) + (-\mathbf{i} - 2\mathbf{j}) = 4\mathbf{i} + \mathbf{j}$

$4\mathbf{a} + 2\mathbf{b} = 4(5\mathbf{i} + 3\mathbf{j}) + 2(-\mathbf{i} - 2\mathbf{j}) = 20\mathbf{i} + 12\mathbf{j} - 2\mathbf{i} - 4\mathbf{j} = 18\mathbf{i} + 8\mathbf{j}$

$|\mathbf{a}| = \sqrt{5^2 + 3^2} = \sqrt{34}$

$|\mathbf{a} - \mathbf{b}| = |(5\mathbf{i} + 3\mathbf{j}) - (-\mathbf{i} - 2\mathbf{j})| = |6\mathbf{i} + 5\mathbf{j}| = \sqrt{6^2 + 5^2} = \sqrt{61}$

21. $\mathbf{a} + \mathbf{b} = (4\mathbf{i} - 3\mathbf{j} + 2\mathbf{k}) + (2\mathbf{i} - 4\mathbf{k}) = 6\mathbf{i} - 3\mathbf{j} - 2\mathbf{k}$

$4\mathbf{a} + 2\mathbf{b} = 4(4\mathbf{i} - 3\mathbf{j} + 2\mathbf{k}) + 2(2\mathbf{i} - 4\mathbf{k}) = 16\mathbf{i} - 12\mathbf{j} + 8\mathbf{k} + 4\mathbf{i} - 8\mathbf{k} = 20\mathbf{i} - 12\mathbf{j}$

$|\mathbf{a}| = \sqrt{4^2 + (-3)^2 + 2^2} = \sqrt{29}$

$|\mathbf{a} - \mathbf{b}| = |(4\mathbf{i} - 3\mathbf{j} + 2\mathbf{k}) - (2\mathbf{i} - 4\mathbf{k})| = |2\mathbf{i} - 3\mathbf{j} + 6\mathbf{k}| = \sqrt{2^2 + (-3)^2 + 6^2} = \sqrt{49} = 7$

22. $\mathbf{a} + \mathbf{b} = \langle 8 + 5, 1 + (-2), -4 + 1 \rangle = \langle 13, -1, -3 \rangle$

$$4\mathbf{a} + 2\mathbf{b} = 4\langle 8, 1, -4 \rangle + 2\langle 5, -2, 1 \rangle = \langle 32, 4, -16 \rangle + \langle 10, -4, 2 \rangle = \langle 42, 0, -14 \rangle$$

$$|\mathbf{a}| = \sqrt{8^2 + 1^2 + (-4)^2} = \sqrt{81} = 9$$

$$|\mathbf{a} - \mathbf{b}| = |\langle 8 - 5, 1 - (-2), -4 - 1 \rangle| = |\langle 3, 3, -5 \rangle| = \sqrt{3^2 + 3^2 + (-5)^2} = \sqrt{43}$$

23. The vector $\langle 6, -2 \rangle$ has length $|\langle 6, -2 \rangle| = \sqrt{6^2 + (-2)^2} = \sqrt{40} = 2\sqrt{10}$, so by Equation 4 the unit vector with the same direction is $\frac{1}{2\sqrt{10}} \langle 6, -2 \rangle = \left\langle \frac{3}{\sqrt{10}}, -\frac{1}{\sqrt{10}} \right\rangle$.

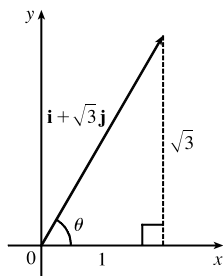
24. The vector $-5\mathbf{i} + 3\mathbf{j} - \mathbf{k}$ has length $|-5\mathbf{i} + 3\mathbf{j} - \mathbf{k}| = \sqrt{(-5)^2 + 3^2 + (-1)^2} = \sqrt{35}$, so by Equation 4 the unit vector with the same direction is $\frac{1}{\sqrt{35}}(-5\mathbf{i} + 3\mathbf{j} - \mathbf{k}) = -\frac{5}{\sqrt{35}}\mathbf{i} + \frac{3}{\sqrt{35}}\mathbf{j} - \frac{1}{\sqrt{35}}\mathbf{k}$.

25. The vector $8\mathbf{i} - \mathbf{j} + 4\mathbf{k}$ has length $|8\mathbf{i} - \mathbf{j} + 4\mathbf{k}| = \sqrt{8^2 + (-1)^2 + 4^2} = \sqrt{81} = 9$, so by Equation 4 the unit vector with the same direction is $\frac{1}{9}(8\mathbf{i} - \mathbf{j} + 4\mathbf{k}) = \frac{8}{9}\mathbf{i} - \frac{1}{9}\mathbf{j} + \frac{4}{9}\mathbf{k}$.

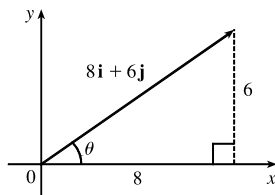
26. $|\langle 6, 2, -3 \rangle| = \sqrt{6^2 + 2^2 + (-3)^2} = \sqrt{49} = 7$, so a unit vector in the direction of $\langle 6, 2, -3 \rangle$ is $\mathbf{u} = \frac{1}{7} \langle 6, 2, -3 \rangle$.

A vector in the same direction but with length 4 is $4\mathbf{u} = 4 \cdot \frac{1}{7} \langle 6, 2, -3 \rangle = \left\langle \frac{24}{7}, \frac{8}{7}, -\frac{12}{7} \right\rangle$.

27. From the figure, we see that $\tan \theta = \frac{\sqrt{3}}{1} = \sqrt{3} \Rightarrow \theta = 60^\circ$.



28. From the figure we see that $\tan \theta = \frac{6}{8} = \frac{3}{4}$, so $\theta = \tan^{-1}\left(\frac{3}{4}\right) \approx 36.9^\circ$.

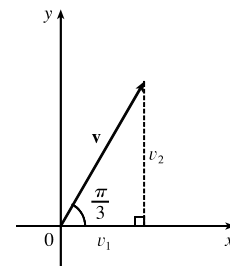


29. From the figure, we see that the x -component of \mathbf{v} is

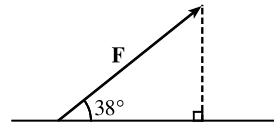
$$v_1 = |\mathbf{v}| \cos(\pi/3) = 4 \cdot \frac{1}{2} = 2 \text{ and the } y\text{-component is}$$

$$v_2 = |\mathbf{v}| \sin(\pi/3) = 4 \cdot \frac{\sqrt{3}}{2} = 2\sqrt{3}. \text{ Thus}$$

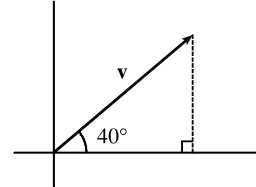
$$\mathbf{v} = \langle v_1, v_2 \rangle = \langle 2, 2\sqrt{3} \rangle.$$



30. From the figure, we see that the horizontal component of the force \mathbf{F} is $|\mathbf{F}| \cos 38^\circ = 50 \cos 38^\circ \approx 39.4$ N, and the vertical component is $|\mathbf{F}| \sin 38^\circ = 50 \sin 38^\circ \approx 30.8$ N.



31. The velocity vector \mathbf{v} makes an angle of 40° with the horizontal and has magnitude equal to the speed at which the football was thrown. From the figure, we see that the horizontal component of \mathbf{v} is $|\mathbf{v}| \cos 40^\circ = 60 \cos 40^\circ \approx 45.96$ ft/s and the vertical component is $|\mathbf{v}| \sin 40^\circ = 60 \sin 40^\circ \approx 38.57$ ft/s.

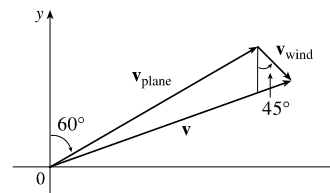


32. The given force vectors can be expressed in terms of their horizontal and vertical components as $20 \cos 45^\circ \mathbf{i} + 20 \sin 45^\circ \mathbf{j} = 10\sqrt{2} \mathbf{i} + 10\sqrt{2} \mathbf{j}$ and $16 \cos 30^\circ \mathbf{i} - 16 \sin 30^\circ \mathbf{j} = 8\sqrt{3} \mathbf{i} - 8 \mathbf{j}$. The resultant force \mathbf{F} is the sum of these two vectors: $\mathbf{F} = (10\sqrt{2} + 8\sqrt{3}) \mathbf{i} + (10\sqrt{2} - 8) \mathbf{j} \approx 28.00 \mathbf{i} + 6.14 \mathbf{j}$. Then we have $|\mathbf{F}| \approx \sqrt{(28.00)^2 + (6.14)^2} \approx 28.7$ lb and, letting θ be the angle \mathbf{F} makes with the positive x -axis,
- $$\tan \theta = \frac{10\sqrt{2} - 8}{10\sqrt{2} + 8\sqrt{3}} \Rightarrow \theta = \tan^{-1} \left(\frac{10\sqrt{2} - 8}{10\sqrt{2} + 8\sqrt{3}} \right) \approx 12.4^\circ.$$

33. The given force vectors can be expressed in terms of their horizontal and vertical components as $-300 \mathbf{i}$ and $200 \cos 60^\circ \mathbf{i} + 200 \sin 60^\circ \mathbf{j} = 200 \left(\frac{1}{2} \right) \mathbf{i} + 200 \left(\frac{\sqrt{3}}{2} \right) \mathbf{j} = 100 \mathbf{i} + 100\sqrt{3} \mathbf{j}$. The resultant force \mathbf{F} is the sum of these two vectors: $\mathbf{F} = (-300 + 100) \mathbf{i} + (0 + 100\sqrt{3}) \mathbf{j} = -200 \mathbf{i} + 100\sqrt{3} \mathbf{j}$. Then we have $|\mathbf{F}| \approx \sqrt{(-200)^2 + (100\sqrt{3})^2} = \sqrt{70,000} = 100\sqrt{7} \approx 264.6$ N. Let θ be the angle \mathbf{F} makes with the positive x -axis. Then $\tan \theta = \frac{100\sqrt{3}}{-200} = -\frac{\sqrt{3}}{2}$ and the terminal point of \mathbf{F} lies in the second quadrant, so
- $$\theta = \tan^{-1} \left(-\frac{\sqrt{3}}{2} \right) + 180^\circ \approx -40.9^\circ + 180^\circ = 139.1^\circ.$$

34. Set up the coordinate axes so that north is the positive y -direction, and east is the positive x -direction. The wind is blowing at 50 km/h from the direction N45°W, so that its velocity vector is 50 km/h S45°E, which can be written as $\mathbf{v}_{\text{wind}} = 50(\cos 45^\circ \mathbf{i} - \sin 45^\circ \mathbf{j})$. With respect to the still air, the velocity vector of the plane is 250 km/h N 60°E, or equivalently $\mathbf{v}_{\text{plane}} = 250(\cos 30^\circ \mathbf{i} + \sin 30^\circ \mathbf{j})$. The velocity of the plane relative to the ground is

$$\begin{aligned} \mathbf{v} &= \mathbf{v}_{\text{plane}} + \mathbf{v}_{\text{wind}} \\ &= (250 \cos 30^\circ + 50 \cos 45^\circ) \mathbf{i} + (250 \sin 30^\circ - 50 \sin 45^\circ) \mathbf{j} \\ &= (125\sqrt{3} + 25\sqrt{2}) \mathbf{i} + (125 - 25\sqrt{2}) \mathbf{j} \\ &\approx 251.9 \mathbf{i} + 89.6 \mathbf{j} \end{aligned}$$



(See the figure.) The ground speed is $|\mathbf{v}| \approx \sqrt{(251.9)^2 + (89.6)^2} \approx 267$ km/h. The angle the velocity vector makes with the x -axis is $\theta \approx \tan^{-1} \left(\frac{89.6}{251.9} \right) \approx 20^\circ$. Therefore, the true course of the plane is about N(90 - 20)°E = N 70°E.

35. With respect to the water's surface, the woman's velocity is the vector sum of the velocity of the ship with respect to the water, and the woman's velocity with respect to the ship. If we let north be the positive y -direction, then $\mathbf{v} = \langle 0, 22 \rangle + \langle -3, 0 \rangle = \langle -3, 22 \rangle$. The woman's speed is $|\mathbf{v}| = \sqrt{9 + 484} \approx 22.2$ mi/h. The vector \mathbf{v} makes an angle θ with the east, where $\theta = \tan^{-1}\left(\frac{22}{-3}\right) \approx 98^\circ$. Therefore, the woman's direction is about $N(98 - 90)^\circ W = N8^\circ W$.

36. Let \mathbf{T}_1 and \mathbf{T}_2 be the tension vectors corresponding to the support cables as shown in the figure. In terms of vertical and horizontal components,

$$\mathbf{T}_1 = |\mathbf{T}_1| \cos 60^\circ \mathbf{i} + |\mathbf{T}_1| \sin 60^\circ \mathbf{j} = \frac{1}{2} |\mathbf{T}_1| \mathbf{i} + \frac{\sqrt{3}}{2} |\mathbf{T}_1| \mathbf{j}$$

$$\mathbf{T}_2 = -|\mathbf{T}_2| \cos 60^\circ \mathbf{i} + |\mathbf{T}_2| \sin 60^\circ \mathbf{j} = -\frac{1}{2} |\mathbf{T}_2| \mathbf{i} + \frac{\sqrt{3}}{2} |\mathbf{T}_2| \mathbf{j}$$

The resultant of these tensions, $\mathbf{T}_1 + \mathbf{T}_2$, counterbalances the weight

$\mathbf{w} = -500\mathbf{j}$. So $\mathbf{T}_1 + \mathbf{T}_2 = -\mathbf{w} = 500\mathbf{j} \Rightarrow$

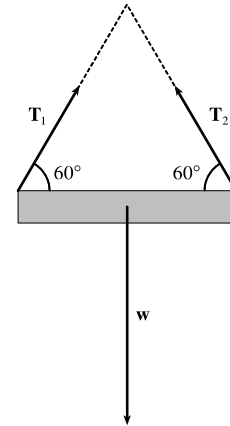
$$\left(\frac{1}{2} |\mathbf{T}_1| \mathbf{i} + \frac{\sqrt{3}}{2} |\mathbf{T}_1| \mathbf{j}\right) + \left(-\frac{1}{2} |\mathbf{T}_2| \mathbf{i} + \frac{\sqrt{3}}{2} |\mathbf{T}_2| \mathbf{j}\right) = 500\mathbf{j}.$$

Equating x -components gives $\frac{1}{2} |\mathbf{T}_1| \mathbf{i} - \frac{1}{2} |\mathbf{T}_2| \mathbf{i} = 0$, so $|\mathbf{T}_1| = |\mathbf{T}_2|$ (as we would expect from the symmetry of the

problem). Equating y -components, we have $\frac{\sqrt{3}}{2} |\mathbf{T}_1| \mathbf{j} + \frac{\sqrt{3}}{2} |\mathbf{T}_2| \mathbf{j} = \sqrt{3} |\mathbf{T}_1| \mathbf{j} = 500\mathbf{j} \Rightarrow |\mathbf{T}_1| = \frac{500}{\sqrt{3}}$. Thus the

magnitude of each tension is $|\mathbf{T}_1| = |\mathbf{T}_2| = \frac{500}{\sqrt{3}} \approx 288.68$ lb. The tension vectors are

$$\mathbf{T}_1 = \frac{1}{2} |\mathbf{T}_1| \mathbf{i} + \frac{\sqrt{3}}{2} |\mathbf{T}_1| \mathbf{j} = \frac{250}{\sqrt{3}} \mathbf{i} + 250\mathbf{j} \approx 144.34\mathbf{i} + 250\mathbf{j} \text{ and } \mathbf{T}_2 = -\frac{250}{\sqrt{3}} \mathbf{i} + 250\mathbf{j} \approx -144.34\mathbf{i} + 250\mathbf{j}.$$



37. Call the two tension vectors \mathbf{T}_2 and \mathbf{T}_3 , corresponding to the ropes of length 2 m and 3 m. In terms of vertical and horizontal components,

$$\mathbf{T}_2 = -|\mathbf{T}_2| \cos 50^\circ \mathbf{i} + |\mathbf{T}_2| \sin 50^\circ \mathbf{j} \quad (1) \quad \text{and} \quad \mathbf{T}_3 = |\mathbf{T}_3| \cos 38^\circ \mathbf{i} + |\mathbf{T}_3| \sin 38^\circ \mathbf{j} \quad (2)$$

The resultant of these forces, $\mathbf{T}_2 + \mathbf{T}_3$, counterbalances the weight of the hoist (which is $-350\mathbf{j}$), so

$$\mathbf{T}_2 + \mathbf{T}_3 = 350\mathbf{j} \Rightarrow$$

$$(-|\mathbf{T}_2| \cos 50^\circ + |\mathbf{T}_3| \cos 38^\circ) \mathbf{i} + (|\mathbf{T}_2| \sin 50^\circ + |\mathbf{T}_3| \sin 38^\circ) \mathbf{j} = 350\mathbf{j}. \text{ Equating components, we have}$$

$$-|\mathbf{T}_2| \cos 50^\circ + |\mathbf{T}_3| \cos 38^\circ = 0 \Rightarrow |\mathbf{T}_2| = |\mathbf{T}_3| \frac{\cos 38^\circ}{\cos 50^\circ} \text{ and}$$

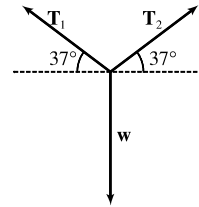
$$|\mathbf{T}_2| \sin 50^\circ + |\mathbf{T}_3| \sin 38^\circ = 350. \text{ Substituting the first equation into the second gives}$$

$$|\mathbf{T}_3| \frac{\cos 38^\circ}{\cos 50^\circ} \sin 50^\circ + |\mathbf{T}_3| \sin 38^\circ = 350 \Rightarrow |\mathbf{T}_3| (\cos 38^\circ \tan 50^\circ + \sin 38^\circ) = 350, \text{ so the magnitudes of the}$$

$$\text{tensions are } |\mathbf{T}_3| = \frac{350}{\cos 38^\circ \tan 50^\circ + \sin 38^\circ} \approx 225.11 \text{ N and } |\mathbf{T}_2| = |\mathbf{T}_3| \frac{\cos 38^\circ}{\cos 50^\circ} \approx 275.97 \text{ N. Finally, from (1) and (2),}$$

$$\text{the tension vectors are } \mathbf{T}_2 \approx -177.39\mathbf{i} + 211.41\mathbf{j} \text{ and } \mathbf{T}_3 \approx 177.39\mathbf{i} + 138.59\mathbf{j}.$$

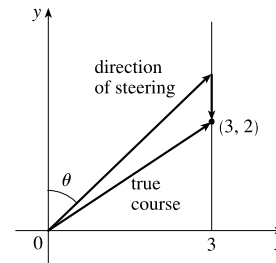
38. We can consider the weight of the chain to be concentrated at its midpoint. The forces acting on the chain then are the tension vectors \mathbf{T}_1 , \mathbf{T}_2 in each end of the chain and the weight \mathbf{w} , as shown in the figure. We know $|\mathbf{T}_1| = |\mathbf{T}_2| = 25$ N so, in terms of vertical and horizontal components, we have



$$\mathbf{T}_1 = -25 \cos 37^\circ \mathbf{i} + 25 \sin 37^\circ \mathbf{j} \quad \mathbf{T}_2 = 25 \cos 37^\circ \mathbf{i} + 25 \sin 37^\circ \mathbf{j}$$

The resultant vector $\mathbf{T}_1 + \mathbf{T}_2$ of the tensions counterbalances the weight \mathbf{w} , giving $\mathbf{T}_1 + \mathbf{T}_2 = -\mathbf{w}$. Since $\mathbf{w} = -|\mathbf{w}|\mathbf{j}$, we have $(-25 \cos 37^\circ \mathbf{i} + 25 \sin 37^\circ \mathbf{j}) + (25 \cos 37^\circ \mathbf{i} + 25 \sin 37^\circ \mathbf{j}) = |\mathbf{w}|\mathbf{j} \Rightarrow 50 \sin 37^\circ \mathbf{j} = |\mathbf{w}|\mathbf{j} \Rightarrow |\mathbf{w}| = 50 \sin 37^\circ \approx 30.1$. So the weight is 30.1 N, and since $w = mg$, the mass is $\frac{30.1}{9.8} \approx 3.07$ kg.

39. (a) Set up coordinate axes so that the boatman is at the origin, the canal is bordered by the y -axis and the line $x = 3$, and the current flows in the negative y -direction. The boatman wants to reach the point $(3, 2)$. Let θ be the angle, measured from the positive y -axis, in the direction he should steer. (See the figure.)



In still water, the boat has velocity $\mathbf{v}_b = \langle 13 \sin \theta, 13 \cos \theta \rangle$ and the velocity of the current is $\mathbf{v}_c = \langle 0, -3.5 \rangle$, so the true path of the boat is determined by the velocity vector $\mathbf{v} = \mathbf{v}_b + \mathbf{v}_c = \langle 13 \sin \theta, 13 \cos \theta - 3.5 \rangle$. Let t be the time (in hours) after the boat departs; then the position of the boat at time t is given by $t\mathbf{v}$ and the boat crosses the canal when

$$t\mathbf{v} = \langle 13 \sin \theta, 13 \cos \theta - 3.5 \rangle t = \langle 3, 2 \rangle. \text{ Thus } 13(\sin \theta)t = 3 \Rightarrow t = \frac{3}{13 \sin \theta} \text{ and } (13 \cos \theta - 3.5)t = 2.$$

Substituting gives $(13 \cos \theta - 3.5) \frac{3}{13 \sin \theta} = 2 \Rightarrow 39 \cos \theta - 10.5 = 26 \sin \theta$ (1). Squaring both sides, we have

$$1521 \cos^2 \theta - 819 \cos \theta + 110.25 = 676 \sin^2 \theta = 676 (1 - \cos^2 \theta)$$

$$2197 \cos^2 \theta - 819 \cos \theta - 565.75 = 0$$

The quadratic formula gives

$$\begin{aligned} \cos \theta &= \frac{819 \pm \sqrt{(-819)^2 - 4(2197)(-565.75)}}{2(2197)} \\ &= \frac{819 \pm \sqrt{5,642,572}}{4394} \approx 0.72699 \text{ or } -0.35421 \end{aligned}$$

The acute value for θ is approximately $\cos^{-1}(0.72699) \approx 43.4^\circ$. Thus the boatman should steer in the direction that is 43.4° from the bank, toward upstream.

Alternate solution: We could solve (1) graphically by plotting $y = 39 \cos \theta - 10.5$ and $y = 26 \sin \theta$ on a graphing device and finding the approximate intersection point $(0.757, 17.85)$. Thus $\theta \approx 0.757$ radians or equivalently 43.4° .

- (b) From part (a) we know the trip is completed when $t = \frac{3}{13 \sin \theta}$. But $\theta \approx 43.4^\circ$, so the time required is approximately

$$\frac{3}{13 \sin 43.4^\circ} \approx 0.336 \text{ hours or } 20.2 \text{ minutes.}$$

40. Let \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 be the force vectors where $|\mathbf{v}_1| = 25$, $|\mathbf{v}_2| = 12$, and $|\mathbf{v}_3| = 4$. Set up coordinate axes so that the object is at the origin and \mathbf{v}_1 , \mathbf{v}_2 lie in the xy -plane. We can position the vectors so that $\mathbf{v}_1 = 25\mathbf{i}$, $\mathbf{v}_2 = 12 \cos 100^\circ \mathbf{i} + 12 \sin 100^\circ \mathbf{j}$, and $\mathbf{v}_3 = 4\mathbf{k}$. The magnitude of a force that counterbalances the three given forces must match the magnitude of the resultant force. We have $\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3 = (25 + 12 \cos 100^\circ)\mathbf{i} + 12 \sin 100^\circ \mathbf{j} + 4\mathbf{k}$, so the counterbalancing force must have magnitude $|\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3| = \sqrt{(25 + 12 \cos 100^\circ)^2 + (12 \sin 100^\circ)^2 + 4^2} \approx 26.1$ N.

41. The slope of the tangent line to the graph of $y = x^2$ at the point $(2, 4)$ is

$$\left. \frac{dy}{dx} \right|_{x=2} = 2x \Big|_{x=2} = 4$$

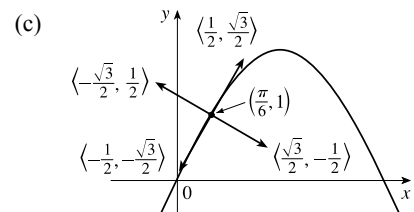
and a parallel vector is $\mathbf{i} + 4\mathbf{j}$ which has length $|\mathbf{i} + 4\mathbf{j}| = \sqrt{1^2 + 4^2} = \sqrt{17}$, so unit vectors parallel to the tangent line are $\pm \frac{1}{\sqrt{17}}(\mathbf{i} + 4\mathbf{j})$.

42. (a) The slope of the tangent line to the graph of $y = 2 \sin x$ at the point $(\pi/6, 1)$ is

$$\left. \frac{dy}{dx} \right|_{x=\pi/6} = 2 \cos x \Big|_{x=\pi/6} = 2 \cdot \frac{\sqrt{3}}{2} = \sqrt{3}$$

and a parallel vector is $\mathbf{i} + \sqrt{3}\mathbf{j}$ which has length $|\mathbf{i} + \sqrt{3}\mathbf{j}| = \sqrt{1^2 + (\sqrt{3})^2} = \sqrt{4} = 2$, so unit vectors parallel to the tangent line are $\pm \frac{1}{2}(\mathbf{i} + \sqrt{3}\mathbf{j})$.

- (b) The slope of the tangent line is $\sqrt{3}$, so the slope of a line perpendicular to the tangent line is $-\frac{1}{\sqrt{3}}$ and a vector in this direction is $\sqrt{3}\mathbf{i} - \mathbf{j}$. Since $|\sqrt{3}\mathbf{i} - \mathbf{j}| = \sqrt{(\sqrt{3})^2 + (-1)^2} = 2$, unit vectors perpendicular to the tangent line are $\pm \frac{1}{2}(\sqrt{3}\mathbf{i} - \mathbf{j})$.

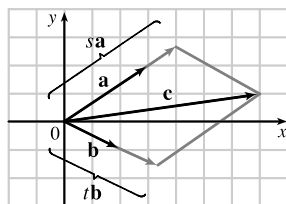


43. By the Triangle Law, $\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$. Then $\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CA} = \overrightarrow{AC} + \overrightarrow{CA}$, but $\overrightarrow{AC} + \overrightarrow{CA} = \overrightarrow{AC} + (-\overrightarrow{AC}) = \mathbf{0}$.

So $\overrightarrow{AB} + \overrightarrow{BC} + \overrightarrow{CA} = \mathbf{0}$.

44. $\overrightarrow{AC} = \frac{1}{3}\overrightarrow{AB}$ and $\overrightarrow{BC} = \frac{2}{3}\overrightarrow{BA}$. $\mathbf{c} = \overrightarrow{OA} + \overrightarrow{AC} = \mathbf{a} + \frac{1}{3}\overrightarrow{AB} \Rightarrow \overrightarrow{AB} = 3\mathbf{c} - 3\mathbf{a}$. $\mathbf{c} = \overrightarrow{OB} + \overrightarrow{BC} = \overrightarrow{OA} + \frac{2}{3}\overrightarrow{BA} \Rightarrow \overrightarrow{BA} = \frac{3}{2}\mathbf{c} - \frac{3}{2}\mathbf{b}$. $\overrightarrow{BA} = -\overrightarrow{AB}$, so $\frac{3}{2}\mathbf{c} - \frac{3}{2}\mathbf{b} = 3\mathbf{a} - 3\mathbf{c} \Leftrightarrow \mathbf{c} + 2\mathbf{c} = 2\mathbf{a} + \mathbf{b} \Leftrightarrow \mathbf{c} = \frac{2}{3}\mathbf{a} + \frac{1}{3}\mathbf{b}$.

45. (a), (b)

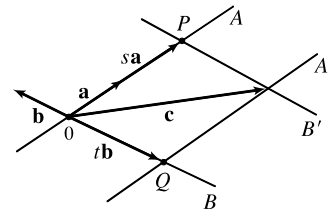


- (c) From the sketch, we estimate that $s \approx 1.3$ and $t \approx 1.6$.

- (d) $\mathbf{c} = s\mathbf{a} + t\mathbf{b} \Leftrightarrow 7 = 3s + 2t$ and $1 = 2s - t$.

Solving these equations gives $s = \frac{9}{7}$ and $t = \frac{11}{7}$.

46. Draw \mathbf{a} , \mathbf{b} , and \mathbf{c} emanating from the origin. Extend \mathbf{a} and \mathbf{b} to form lines A and B , and draw lines A' and B' parallel to these two lines through the terminal point of \mathbf{c} . Since \mathbf{a} and \mathbf{b} are not parallel, A and B' must meet (at P), and A' and B must also meet (at Q). Now we see that $\overrightarrow{OP} + \overrightarrow{OQ} = \mathbf{c}$, so if



$$s = \frac{|\overrightarrow{OP}|}{|\mathbf{a}|} \quad (\text{or its negative, if } \mathbf{a} \text{ points in the direction opposite } \overrightarrow{OP}) \quad \text{and} \quad t = \frac{|\overrightarrow{OQ}|}{|\mathbf{b}|} \quad (\text{or its negative, as in the diagram}),$$

then $\mathbf{c} = s\mathbf{a} + t\mathbf{b}$, as required.

Argument using components: Since \mathbf{a} , \mathbf{b} , and \mathbf{c} all lie in the same plane, we can consider them to be vectors in two dimensions. Let $\mathbf{a} = \langle a_1, a_2 \rangle$, $\mathbf{b} = \langle b_1, b_2 \rangle$, and $\mathbf{c} = \langle c_1, c_2 \rangle$. We need $sa_1 + tb_1 = c_1$ and $sa_2 + tb_2 = c_2$. Multiplying the first equation by a_2 and the second by a_1 and subtracting, we get $t = \frac{c_2a_1 - c_1a_2}{b_2a_1 - b_1a_2}$. Similarly $s = \frac{b_2c_1 - b_1c_2}{b_2a_1 - b_1a_2}$.

Since $\mathbf{a} \neq \mathbf{0}$ and $\mathbf{b} \neq \mathbf{0}$ and \mathbf{a} is not a scalar multiple of \mathbf{b} , the denominator is not zero.

47. $|\mathbf{r} - \mathbf{r}_0|$ is the distance between the points (x, y, z) and (x_0, y_0, z_0) , so the set of points is a sphere with radius 1 and center (x_0, y_0, z_0) .

Alternate method: $|\mathbf{r} - \mathbf{r}_0| = 1 \Leftrightarrow \sqrt{(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2} = 1 \Leftrightarrow$

$(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = 1$, which is the equation of a sphere with radius 1 and center (x_0, y_0, z_0) .

48. Let P_1 and P_2 be the points with position vectors \mathbf{r}_1 and \mathbf{r}_2 respectively. Then $|\mathbf{r} - \mathbf{r}_1| + |\mathbf{r} - \mathbf{r}_2|$ is the sum of the distances from (x, y) to P_1 and P_2 . Since this sum is constant, the set of points (x, y) represents an ellipse with foci P_1 and P_2 . The condition $k > |\mathbf{r}_1 - \mathbf{r}_2|$ assures us that the ellipse is not degenerate.

$$\begin{aligned} 49. \mathbf{a} + (\mathbf{b} + \mathbf{c}) &= \langle a_1, a_2 \rangle + (\langle b_1, b_2 \rangle + \langle c_1, c_2 \rangle) = \langle a_1, a_2 \rangle + \langle b_1 + c_1, b_2 + c_2 \rangle \\ &= \langle a_1 + b_1 + c_1, a_2 + b_2 + c_2 \rangle = \langle (a_1 + b_1) + c_1, (a_2 + b_2) + c_2 \rangle \\ &= \langle a_1 + b_1, a_2 + b_2 \rangle + \langle c_1, c_2 \rangle = (\langle a_1, a_2 \rangle + \langle b_1, b_2 \rangle) + \langle c_1, c_2 \rangle \\ &= (\mathbf{a} + \mathbf{b}) + \mathbf{c} \end{aligned}$$

$$\begin{aligned} 50. \text{Algebraically:} \quad c(\mathbf{a} + \mathbf{b}) &= c(\langle a_1, a_2, a_3 \rangle + \langle b_1, b_2, b_3 \rangle) = c\langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle \\ &= \langle c(a_1 + b_1), c(a_2 + b_2), c(a_3 + b_3) \rangle = \langle ca_1 + cb_1, ca_2 + cb_2, ca_3 + cb_3 \rangle \\ &= \langle ca_1, ca_2, ca_3 \rangle + \langle cb_1, cb_2, cb_3 \rangle = c\mathbf{a} + c\mathbf{b} \end{aligned}$$

Geometrically:

According to the Triangle Law, if $\mathbf{a} = \overrightarrow{PQ}$ and $\mathbf{b} = \overrightarrow{QR}$, then

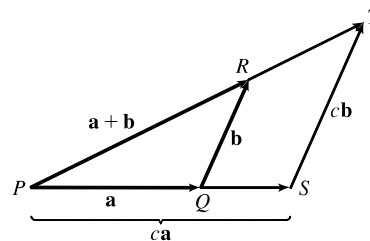
$\mathbf{a} + \mathbf{b} = \overrightarrow{PR}$. Construct triangle PST as shown so that $\overrightarrow{PS} = c\mathbf{a}$ and

$\overrightarrow{ST} = c\mathbf{b}$. (We have drawn the case where $c > 1$.) By the Triangle Law,

$\overrightarrow{PT} = c\mathbf{a} + c\mathbf{b}$. But triangle PQR and triangle PST are similar triangles

because $c\mathbf{b}$ is parallel to \mathbf{b} . Therefore, \overrightarrow{PR} and \overrightarrow{PT} are parallel and, in fact,

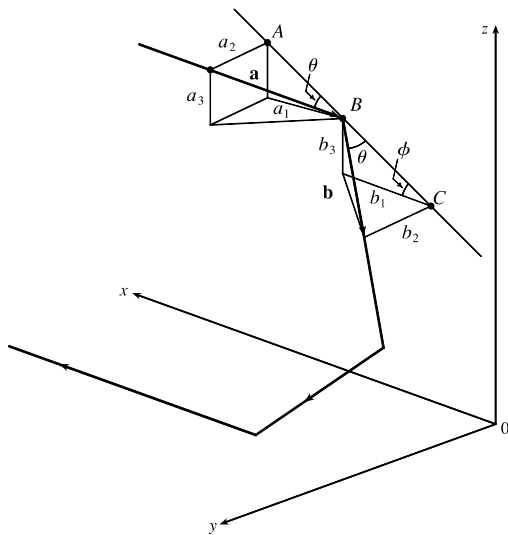
$\overrightarrow{PT} = c\overrightarrow{PR}$. Thus, $c\mathbf{a} + c\mathbf{b} = c(\mathbf{a} + \mathbf{b})$.



51. Consider triangle ABC , where D and E are the midpoints of AB and BC . We know that $\overrightarrow{AB} + \overrightarrow{BC} = \overrightarrow{AC}$ (1) and $\overrightarrow{DB} + \overrightarrow{BE} = \overrightarrow{DE}$ (2). However, $\overrightarrow{DB} = \frac{1}{2}\overrightarrow{AB}$, and $\overrightarrow{BE} = \frac{1}{2}\overrightarrow{BC}$. Substituting these expressions for \overrightarrow{DB} and \overrightarrow{BE} into (2) gives $\frac{1}{2}\overrightarrow{AB} + \frac{1}{2}\overrightarrow{BC} = \overrightarrow{DE}$. Comparing this with (1) gives $\overrightarrow{DE} = \frac{1}{2}\overrightarrow{AC}$. Therefore \overrightarrow{AC} and \overrightarrow{DE} are parallel and $|\overrightarrow{DE}| = \frac{1}{2}|\overrightarrow{AC}|$.

52. The question states that the light ray strikes all three mirrors, so it is not parallel to any of them and $a_1 \neq 0$, $a_2 \neq 0$ and $a_3 \neq 0$. Let $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, as in the diagram. We can let $|\mathbf{b}| = |\mathbf{a}|$, since only its direction is important. Then

$$\frac{|b_2|}{|\mathbf{b}|} = \sin \theta = \frac{|a_2|}{|\mathbf{a}|} \Rightarrow |b_2| = |a_2|.$$



From the diagram $b_2 \mathbf{j}$ and $a_2 \mathbf{j}$ point in opposite directions,

so $b_2 = -a_2$. $|AB| = |BC|$, so

$$|b_3| = \sin \phi |BC| = \sin \phi |AB| = |a_3|, \text{ and}$$

$$|b_1| = \cos \phi |BC| = \cos \phi |AB| = |a_1|.$$

$b_3 \mathbf{k}$ and $a_3 \mathbf{k}$ have the same direction, as do $b_1 \mathbf{i}$ and $a_1 \mathbf{i}$, so

$\mathbf{b} = \langle a_1, -a_2, a_3 \rangle$. When the ray hits the other mirrors, similar

arguments show that these reflections will reverse the signs of the other two coordinates, so the final reflected ray will be

$$\langle -a_1, -a_2, -a_3 \rangle = -\mathbf{a}, \text{ which is parallel to } \mathbf{a}.$$

12.3 The Dot Product

1. (a) $\mathbf{a} \cdot \mathbf{b}$ is a scalar, and the dot product is defined only for vectors, so $(\mathbf{a} \cdot \mathbf{b}) \cdot \mathbf{c}$ has no meaning.
 (b) $(\mathbf{a} \cdot \mathbf{b}) \mathbf{c}$ is a scalar multiple of a vector, so it does have meaning.
 (c) Both $|\mathbf{a}|$ and $\mathbf{b} \cdot \mathbf{c}$ are scalars, so $|\mathbf{a}|(\mathbf{b} \cdot \mathbf{c})$ is an ordinary product of real numbers, and has meaning.
 (d) Both \mathbf{a} and $\mathbf{b} + \mathbf{c}$ are vectors, so the dot product $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c})$ has meaning.
 (e) $\mathbf{a} \cdot \mathbf{b}$ is a scalar, but \mathbf{c} is a vector, and so the two quantities cannot be added and $\mathbf{a} \cdot \mathbf{b} + \mathbf{c}$ has no meaning.
 (f) $|\mathbf{a}|$ is a scalar, and the dot product is defined only for vectors, so $|\mathbf{a}| \cdot (\mathbf{b} + \mathbf{c})$ has no meaning.
2. $\mathbf{a} \cdot \mathbf{b} = \langle 5, -2 \rangle \cdot \langle 3, 4 \rangle = (5)(3) + (-2)(4) = 15 - 8 = 7$
3. $\mathbf{a} \cdot \mathbf{b} = \langle 1.5, 0.4 \rangle \cdot \langle -4, 6 \rangle = (1.5)(-4) + (0.4)(6) = -6 + 2.4 = -3.6$
4. $\mathbf{a} \cdot \mathbf{b} = \langle 6, -2, 3 \rangle \cdot \langle 2, 5, -1 \rangle = (6)(2) + (-2)(5) + (3)(-1) = 12 - 10 - 3 = -1$
5. $\mathbf{a} \cdot \mathbf{b} = \langle 4, 1, \frac{1}{4} \rangle \cdot \langle 6, -3, -8 \rangle = (4)(6) + (1)(-3) + (\frac{1}{4})(-8) = 19$
6. $\mathbf{a} \cdot \mathbf{b} = \langle p, -p, 2p \rangle \cdot \langle 2q, q, -q \rangle = (p)(2q) + (-p)(q) + (2p)(-q) = 2pq - pq - 2pq = -pq$

18 □ CHAPTER 12 VECTORS AND THE GEOMETRY OF SPACE

7. $\mathbf{a} \cdot \mathbf{b} = (2\mathbf{i} + \mathbf{j}) \cdot (\mathbf{i} - \mathbf{j} + \mathbf{k}) = (2)(1) + (1)(-1) + (0)(1) = 1$

8. $\mathbf{a} \cdot \mathbf{b} = (3\mathbf{i} + 2\mathbf{j} - \mathbf{k}) \cdot (4\mathbf{i} + 5\mathbf{k}) = (3)(4) + (2)(0) + (-1)(5) = 7$

9. By Theorem 3, $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta = (7)(4) \cos 30^\circ = 28 \left(\frac{\sqrt{3}}{2} \right) = 14\sqrt{3} \approx 24.25$.

10. By Theorem 3, $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta = (80)(50) \cos \frac{3\pi}{4} = 4000 \left(-\frac{\sqrt{2}}{2} \right) = -2000\sqrt{2} \approx -2828.43$.

11. \mathbf{u} , \mathbf{v} , and \mathbf{w} are all unit vectors, so the triangle is an equilateral triangle. Thus the angle between \mathbf{u} and \mathbf{v} is 60° and $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos 60^\circ = (1)(1) \left(\frac{1}{2} \right) = \frac{1}{2}$. If \mathbf{w} is moved so it has the same initial point as \mathbf{u} , we can see that the angle between them is 120° and we have $\mathbf{u} \cdot \mathbf{w} = |\mathbf{u}| |\mathbf{w}| \cos 120^\circ = (1)(1) \left(-\frac{1}{2} \right) = -\frac{1}{2}$.

12. \mathbf{u} is a unit vector, so \mathbf{w} is also a unit vector, and $|\mathbf{v}|$ can be determined by examining the right triangle formed by \mathbf{u} and \mathbf{v} . Since the angle between \mathbf{u} and \mathbf{v} is 45° , we have $|\mathbf{v}| = |\mathbf{u}| \cos 45^\circ = \frac{\sqrt{2}}{2}$. Then $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos 45^\circ = (1) \left(\frac{\sqrt{2}}{2} \right) \frac{\sqrt{2}}{2} = \frac{1}{2}$. Since \mathbf{u} and \mathbf{w} are orthogonal, $\mathbf{u} \cdot \mathbf{w} = 0$.

13. (a) $\mathbf{i} \cdot \mathbf{j} = \langle 1, 0, 0 \rangle \cdot \langle 0, 1, 0 \rangle = (1)(0) + (0)(1) + (0)(0) = 0$. Similarly, $\mathbf{j} \cdot \mathbf{k} = (0)(0) + (1)(0) + (0)(1) = 0$ and $\mathbf{k} \cdot \mathbf{i} = (0)(1) + (0)(0) + (1)(0) = 0$.

Another method: Because \mathbf{i} , \mathbf{j} , and \mathbf{k} are mutually perpendicular, the cosine factor in each dot product (see Theorem 3) is $\cos \frac{\pi}{2} = 0$.

(b) By Property 1 of the dot product, $\mathbf{i} \cdot \mathbf{i} = |\mathbf{i}|^2 = 1^2 = 1$ since \mathbf{i} is a unit vector. Similarly, $\mathbf{j} \cdot \mathbf{j} = |\mathbf{j}|^2 = 1$ and $\mathbf{k} \cdot \mathbf{k} = |\mathbf{k}|^2 = 1$.

14. The dot product $\mathbf{A} \cdot \mathbf{P}$ is

$$\begin{aligned} \langle a, b, c \rangle \cdot \langle 4, 2.5, 1 \rangle &= a(4) + b(2.5) + c(1) \\ &= (\text{number of hamburgers sold})(\text{price per hamburger}) \\ &\quad + (\text{number of hot dogs sold})(\text{price per hot dog}) \\ &\quad + (\text{number of soft drinks sold})(\text{price per soft drink}) \end{aligned}$$

so it is equal to the vendor's total revenue for that day.

15. $|\mathbf{a}| = \sqrt{4^2 + 3^2} = 5$, $|\mathbf{b}| = \sqrt{2^2 + (-1)^2} = \sqrt{5}$, and $\mathbf{a} \cdot \mathbf{b} = (4)(2) + (3)(-1) = 5$. From Corollary 6, we have

$$\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{5}{5 \cdot \sqrt{5}} = \frac{1}{\sqrt{5}}. \text{ So the angle between } \mathbf{a} \text{ and } \mathbf{b} \text{ is } \theta = \cos^{-1} \left(\frac{1}{\sqrt{5}} \right) \approx 63^\circ.$$

16. $|\mathbf{a}| = \sqrt{(-2)^2 + 5^2} = \sqrt{29}$, $|\mathbf{b}| = \sqrt{5^2 + 12^2} = 13$, and $\mathbf{a} \cdot \mathbf{b} = (-2)(5) + (5)(12) = 50$. Using Corollary 6, we have

$$\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{50}{\sqrt{29} \cdot 13} = \frac{50}{13\sqrt{29}} \text{ and the angle between } \mathbf{a} \text{ and } \mathbf{b} \text{ is } \theta = \cos^{-1} \left(\frac{50}{13\sqrt{29}} \right) \approx 44^\circ.$$

17. $|\mathbf{a}| = \sqrt{1^2 + (-4)^2 + 1^2} = \sqrt{18} = 3\sqrt{2}$, $|\mathbf{b}| = \sqrt{0^2 + 2^2 + (-2)^2} = \sqrt{8} = 2\sqrt{2}$, and

$$\mathbf{a} \cdot \mathbf{b} = (1)(0) + (-4)(2) + (1)(-2) = -10. \text{ From Corollary 6, we have } \cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{-10}{3\sqrt{2} \cdot 2\sqrt{2}} = -\frac{10}{12} = -\frac{5}{6} \text{ and}$$

$$\text{the angle between } \mathbf{a} \text{ and } \mathbf{b} \text{ is } \theta = \cos^{-1} \left(-\frac{5}{6} \right) \approx 146^\circ.$$

18. $|\mathbf{a}| = \sqrt{(-1)^2 + 3^2 + 4^2} = \sqrt{26}$, $|\mathbf{b}| = \sqrt{5^2 + 2^2 + 1^2} = \sqrt{30}$, and $\mathbf{a} \cdot \mathbf{b} = (-1)(5) + (3)(2) + (4)(1) = 5$.

Then $\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{5}{\sqrt{26} \cdot \sqrt{30}} = \frac{5}{\sqrt{780}} = \frac{5}{2\sqrt{195}}$ and $\theta = \cos^{-1}\left(\frac{5}{2\sqrt{195}}\right) \approx 80^\circ$.

19. $|\mathbf{a}| = \sqrt{4^2 + (-3)^2 + 1^2} = \sqrt{26}$, $|\mathbf{b}| = \sqrt{2^2 + 0^2 + (-1)^2} = \sqrt{5}$, and $\mathbf{a} \cdot \mathbf{b} = (4)(2) + (-3)(0) + (1)(-1) = 7$.

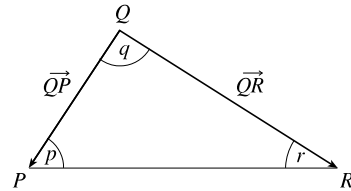
Then $\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{7}{\sqrt{26} \cdot \sqrt{5}} = \frac{7}{\sqrt{130}}$ and $\theta = \cos^{-1}\left(\frac{7}{\sqrt{130}}\right) \approx 52^\circ$.

20. $|\mathbf{a}| = \sqrt{8^2 + (-1)^2 + 4^2} = \sqrt{81} = 9$, $|\mathbf{b}| = \sqrt{0^2 + 4^2 + 2^2} = \sqrt{20} = 2\sqrt{5}$, and $\mathbf{a} \cdot \mathbf{b} = (8)(0) + (-1)(4) + (4)(2) = 4$.

Then $\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{4}{9 \cdot 2\sqrt{5}} = \frac{2}{9\sqrt{5}}$ and $\theta = \cos^{-1}\left(\frac{2}{9\sqrt{5}}\right) \approx 84^\circ$.

21. Let p , q , and r be the angles at vertices P , Q , and R respectively.

Then p is the angle between vectors \overrightarrow{PQ} and \overrightarrow{PR} , q is the angle between vectors \overrightarrow{QP} and \overrightarrow{QR} , and r is the angle between vectors \overrightarrow{RP} and \overrightarrow{RQ} .



Thus $\cos p = \frac{\overrightarrow{PQ} \cdot \overrightarrow{PR}}{|\overrightarrow{PQ}| |\overrightarrow{PR}|} = \frac{\langle -2, 3 \rangle \cdot \langle 1, 4 \rangle}{\sqrt{(-2)^2 + 3^2} \sqrt{1^2 + 4^2}} = \frac{-2 + 12}{\sqrt{13} \sqrt{17}} = \frac{10}{\sqrt{221}}$ and $p = \cos^{-1}\left(\frac{10}{\sqrt{221}}\right) \approx 48^\circ$. Similarly,

$\cos q = \frac{\overrightarrow{QP} \cdot \overrightarrow{QR}}{|\overrightarrow{QP}| |\overrightarrow{QR}|} = \frac{\langle 2, -3 \rangle \cdot \langle 3, 1 \rangle}{\sqrt{4 + 9} \sqrt{9 + 1}} = \frac{6 - 3}{\sqrt{13} \sqrt{10}} = \frac{3}{\sqrt{130}}$ so $q = \cos^{-1}\left(\frac{3}{\sqrt{130}}\right) \approx 75^\circ$ and

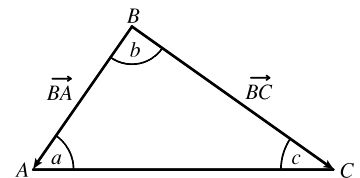
$r \approx 180^\circ - (48^\circ + 75^\circ) = 57^\circ$.

Alternate solution: Apply the Law of Cosines three times as follows: $\cos p = \frac{|\overrightarrow{QR}|^2 - |\overrightarrow{PQ}|^2 - |\overrightarrow{PR}|^2}{2 |\overrightarrow{PQ}| |\overrightarrow{PR}|}$,

$\cos q = \frac{|\overrightarrow{PR}|^2 - |\overrightarrow{PQ}|^2 - |\overrightarrow{QR}|^2}{2 |\overrightarrow{PQ}| |\overrightarrow{QR}|}$, and $\cos r = \frac{|\overrightarrow{PQ}|^2 - |\overrightarrow{PR}|^2 - |\overrightarrow{QR}|^2}{2 |\overrightarrow{PR}| |\overrightarrow{QR}|}$.

22. Let a , b , and c be the angles at vertices A , B , and C . Then a is the angle

between vectors \overrightarrow{AB} and \overrightarrow{AC} , b is the angle between vectors \overrightarrow{BA} and \overrightarrow{BC} , and c is the angle between vectors \overrightarrow{CA} and \overrightarrow{CB} .



Thus $\cos a = \frac{\overrightarrow{AB} \cdot \overrightarrow{AC}}{|\overrightarrow{AB}| |\overrightarrow{AC}|} = \frac{\langle 2, -2, 1 \rangle \cdot \langle 0, 3, 4 \rangle}{\sqrt{2^2 + (-2)^2 + 1^2} \sqrt{0^2 + 3^2 + 4^2}} = \frac{0 - 6 + 4}{3 \cdot 5} = -\frac{2}{15}$ and $a = \cos^{-1}\left(-\frac{2}{15}\right) \approx 98^\circ$.

Similarly, $\cos b = \frac{\overrightarrow{BA} \cdot \overrightarrow{BC}}{|\overrightarrow{BA}| |\overrightarrow{BC}|} = \frac{\langle -2, 2, -1 \rangle \cdot \langle -2, 5, 3 \rangle}{\sqrt{4 + 4 + 1} \sqrt{4 + 25 + 9}} = \frac{4 + 10 - 3}{3 \cdot \sqrt{38}} = \frac{11}{3\sqrt{38}}$ so $b = \cos^{-1}\left(\frac{11}{3\sqrt{38}}\right) \approx 54^\circ$ and

$c \approx 180^\circ - (98^\circ + 54^\circ) = 28^\circ$.

[continued]

Alternate solution: Apply the Law of Cosines three times as follows:

$$\cos a = \frac{|\vec{BC}|^2 - |\vec{AB}|^2 - |\vec{AC}|^2}{2|\vec{AB}||\vec{AC}|} \quad \cos b = \frac{|\vec{AC}|^2 - |\vec{AB}|^2 - |\vec{BC}|^2}{2|\vec{AB}||\vec{BC}|} \quad \cos c = \frac{|\vec{AB}|^2 - |\vec{AC}|^2 - |\vec{BC}|^2}{2|\vec{AC}||\vec{BC}|}$$

23. (a) $\mathbf{a} \cdot \mathbf{b} = (9)(-2) + (3)(6) = 0$, so \mathbf{a} and \mathbf{b} are orthogonal (and not parallel).
 (b) $\mathbf{a} \cdot \mathbf{b} = (4)(3) + (5)(-1) + (-2)(5) = -3 \neq 0$, so \mathbf{a} and \mathbf{b} are not orthogonal. Also, since \mathbf{a} is not a scalar multiple of \mathbf{b} , \mathbf{a} and \mathbf{b} are not parallel.
 (c) $\mathbf{a} \cdot \mathbf{b} = (-8)(6) + (12)(-9) + (4)(-3) = -168 \neq 0$, so \mathbf{a} and \mathbf{b} are not orthogonal. Because $\mathbf{a} = -\frac{4}{3}\mathbf{b}$, \mathbf{a} and \mathbf{b} are parallel.
 (d) $\mathbf{a} \cdot \mathbf{b} = (3)(5) + (-1)(9) + (3)(-2) = 0$, so \mathbf{a} and \mathbf{b} are orthogonal (and not parallel).
24. (a) $\mathbf{u} \cdot \mathbf{v} = (-5)(3) + (4)(4) + (-2)(-1) = 3 \neq 0$, so \mathbf{u} and \mathbf{v} are not orthogonal. Also, \mathbf{u} is not a scalar multiple of \mathbf{v} , so \mathbf{u} and \mathbf{v} are not parallel.
 (b) $\mathbf{u} \cdot \mathbf{v} = (9)(-6) + (-6)(4) + (3)(-2) = -84 \neq 0$, so \mathbf{u} and \mathbf{v} are not orthogonal. Because $\mathbf{u} = -\frac{3}{2}\mathbf{v}$, \mathbf{u} and \mathbf{v} are parallel.
 (c) $\mathbf{u} \cdot \mathbf{v} = (c)(c) + (c)(0) + (c)(-c) = c^2 + 0 - c^2 = 0$, so \mathbf{u} and \mathbf{v} are orthogonal (and not parallel). (Note that if $c = 0$ then $\mathbf{u} = \mathbf{v} = \mathbf{0}$, and the zero vector is considered orthogonal to all vectors. Although in this case \mathbf{u} and \mathbf{v} are identical, they are not considered parallel, as only nonzero vectors can be parallel.)
25. $\vec{QP} = \langle -1, -3, 2 \rangle$, $\vec{QR} = \langle 4, -2, -1 \rangle$, and $\vec{QP} \cdot \vec{QR} = -4 + 6 - 2 = 0$. Thus \vec{QP} and \vec{QR} are orthogonal, so the angle of the triangle at vertex Q is a right angle.
26. By Theorem 3, vectors $\langle 2, 1, -1 \rangle$ and $\langle 1, x, 0 \rangle$ meet at an angle of 45° when
 $\langle 2, 1, -1 \rangle \cdot \langle 1, x, 0 \rangle = \sqrt{4+1+1} \sqrt{1+x^2+0} \cos 45^\circ$ or $2+x-0 = \sqrt{6} \sqrt{1+x^2} \cdot \frac{\sqrt{2}}{2} \Leftrightarrow 2+x = \sqrt{3} \sqrt{1+x^2}$.
 Squaring both sides gives $4+4x+x^2 = 3+3x^2 \Leftrightarrow 2x^2-4x-1 = 0$. By the quadratic formula,
 $x = \frac{-(-4) \pm \sqrt{(-4)^2 - 4(2)(-1)}}{2(2)} = \frac{4 \pm \sqrt{24}}{4} = \frac{4 \pm 2\sqrt{6}}{4} = 1 \pm \frac{\sqrt{6}}{2}$. (You can verify that both values are valid.)
27. Let $\mathbf{a} = a_1 \mathbf{i} + a_2 \mathbf{j} + a_3 \mathbf{k}$ be a vector orthogonal to both $\mathbf{i} + \mathbf{j}$ and $\mathbf{i} + \mathbf{k}$. Then $\mathbf{a} \cdot (\mathbf{i} + \mathbf{j}) = 0 \Leftrightarrow a_1 + a_2 = 0$ and
 $\mathbf{a} \cdot (\mathbf{i} + \mathbf{k}) = 0 \Leftrightarrow a_1 + a_3 = 0$, so $a_1 = -a_2 = -a_3$. Furthermore \mathbf{a} is to be a unit vector, so $1 = a_1^2 + a_2^2 + a_3^2 = 3a_1^2$
 implies $a_1 = \pm \frac{1}{\sqrt{3}}$. Thus $\mathbf{a} = \frac{1}{\sqrt{3}} \mathbf{i} - \frac{1}{\sqrt{3}} \mathbf{j} - \frac{1}{\sqrt{3}} \mathbf{k}$ and $\mathbf{a} = -\frac{1}{\sqrt{3}} \mathbf{i} + \frac{1}{\sqrt{3}} \mathbf{j} + \frac{1}{\sqrt{3}} \mathbf{k}$ are two such unit vectors.
28. Let $\mathbf{u} = \langle a, b \rangle$ be a unit vector. By Theorem 3 we need $\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos 60^\circ \Leftrightarrow 3a + 4b = (1)(5)\frac{1}{2} \Leftrightarrow$
 $b = \frac{5}{8} - \frac{3}{4}a$. Since \mathbf{u} is a unit vector, $|\mathbf{u}| = \sqrt{a^2 + b^2} = 1 \Leftrightarrow a^2 + b^2 = 1 \Leftrightarrow a^2 + \left(\frac{5}{8} - \frac{3}{4}a\right)^2 = 1 \Leftrightarrow$
 $\frac{25}{16}a^2 - \frac{15}{16}a + \frac{25}{64} = 1 \Leftrightarrow 100a^2 - 60a - 39 = 0$. By the quadratic formula,
 $a = \frac{-(-60) \pm \sqrt{(-60)^2 - 4(100)(-39)}}{2(100)} = \frac{60 \pm \sqrt{19,200}}{200} = \frac{3 \pm 4\sqrt{3}}{10}$. If $a = \frac{3+4\sqrt{3}}{10}$ then

$b = \frac{5}{8} - \frac{3}{4} \left(\frac{3 + 4\sqrt{3}}{10} \right) = \frac{4 - 3\sqrt{3}}{10}$, and if $a = \frac{3 - 4\sqrt{3}}{10}$ then $b = \frac{5}{8} - \frac{3}{4} \left(\frac{3 - 4\sqrt{3}}{10} \right) = \frac{4 + 3\sqrt{3}}{10}$. Thus the two

unit vectors are $\left\langle \frac{3 + 4\sqrt{3}}{10}, \frac{4 - 3\sqrt{3}}{10} \right\rangle \approx \langle 0.9928, -0.1196 \rangle$ and $\left\langle \frac{3 - 4\sqrt{3}}{10}, \frac{4 + 3\sqrt{3}}{10} \right\rangle \approx \langle -0.3928, 0.9196 \rangle$.

29. The line $2x - y = 3 \Leftrightarrow y = 2x - 3$ has slope 2, so a vector parallel to the line is $\mathbf{a} = \langle 1, 2 \rangle$. The line $3x + y = 7 \Leftrightarrow y = -3x + 7$ has slope -3 , so a vector parallel to the line is $\mathbf{b} = \langle 1, -3 \rangle$. The angle between the lines is the same as the angle θ between the vectors. Here we have $\mathbf{a} \cdot \mathbf{b} = (1)(1) + (2)(-3) = -5$, $|\mathbf{a}| = \sqrt{1^2 + 2^2} = \sqrt{5}$, and $|\mathbf{b}| = \sqrt{1^2 + (-3)^2} = \sqrt{10}$, so $\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{-5}{\sqrt{5} \cdot \sqrt{10}} = \frac{-5}{5\sqrt{2}} = -\frac{1}{\sqrt{2}}$ or $-\frac{\sqrt{2}}{2}$. Thus $\theta = 135^\circ$, and the acute angle between the lines is $180^\circ - 135^\circ = 45^\circ$.

30. The line $x + 2y = 7 \Leftrightarrow y = -\frac{1}{2}x + \frac{7}{2}$ has slope $-\frac{1}{2}$, so a vector parallel to the line is $\mathbf{a} = \langle 2, -1 \rangle$. The line $5x - y = 2 \Leftrightarrow y = 5x - 2$ has slope 5, so a vector parallel to the line is $\mathbf{b} = \langle 1, 5 \rangle$. The lines meet at the same angle θ that the vectors meet at. Here we have $\mathbf{a} \cdot \mathbf{b} = (2)(1) + (-1)(5) = -3$, $|\mathbf{a}| = \sqrt{2^2 + (-1)^2} = \sqrt{5}$, and $|\mathbf{b}| = \sqrt{1^2 + 5^2} = \sqrt{26}$, so $\cos \theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} = \frac{-3}{\sqrt{5} \cdot \sqrt{26}} = \frac{-3}{\sqrt{130}}$ and $\theta = \cos^{-1} \left(\frac{-3}{\sqrt{130}} \right) \approx 105.3^\circ$. The acute angle between the lines is approximately $180^\circ - 105.3^\circ = 74.7^\circ$.

31. The curves $y = x^2$ and $y = x^3$ meet when $x^2 = x^3 \Leftrightarrow x^3 - x^2 = 0 \Leftrightarrow x^2(x - 1) = 0 \Leftrightarrow x = 0, x = 1$. We have $\frac{d}{dx} x^2 = 2x$ and $\frac{d}{dx} x^3 = 3x^2$, so the tangent lines of both curves have slope 0 at $x = 0$. Thus the angle between the curves is 0° at the point $(0, 0)$. For $x = 1$, $\frac{d}{dx} x^2 \Big|_{x=1} = 2$ and $\frac{d}{dx} x^3 \Big|_{x=1} = 3$ so the tangent lines at the point $(1, 1)$ have slopes 2 and

3. Vectors parallel to the tangent lines are $\langle 1, 2 \rangle$ and $\langle 1, 3 \rangle$, and the angle θ between them is given by

$$\cos \theta = \frac{\langle 1, 2 \rangle \cdot \langle 1, 3 \rangle}{|\langle 1, 2 \rangle| |\langle 1, 3 \rangle|} = \frac{1 + 6}{\sqrt{5} \sqrt{10}} = \frac{7}{5\sqrt{2}}$$

Thus $\theta = \cos^{-1} \left(\frac{7}{5\sqrt{2}} \right) \approx 8.1^\circ$.

32. The curves $y = \sin x$ and $y = \cos x$ meet when $\sin x = \cos x \Leftrightarrow \tan x = 1 \Leftrightarrow x = \pi/4$ [$0 \leq x \leq \pi/2$]. Thus the point of intersection is $(\pi/4, \sqrt{2}/2)$. We have $\frac{d}{dx} \sin x \Big|_{x=\pi/4} = \cos x \Big|_{x=\pi/4} = \frac{\sqrt{2}}{2}$ and

$\frac{d}{dx} \cos x \Big|_{x=\pi/4} = -\sin x \Big|_{x=\pi/4} = -\frac{\sqrt{2}}{2}$, so the tangent lines at that point have slopes $\frac{\sqrt{2}}{2}$ and $-\frac{\sqrt{2}}{2}$. Vectors parallel to

the tangent lines are $\left\langle 1, \frac{\sqrt{2}}{2} \right\rangle$ and $\left\langle 1, -\frac{\sqrt{2}}{2} \right\rangle$, and the angle θ between them is given by

$$\cos \theta = \frac{\langle 1, \sqrt{2}/2 \rangle \cdot \langle 1, -\sqrt{2}/2 \rangle}{|\langle 1, \sqrt{2}/2 \rangle| |\langle 1, -\sqrt{2}/2 \rangle|} = \frac{1 - \frac{1}{2}}{\sqrt{\frac{3}{2}} \sqrt{\frac{3}{2}}} = \frac{1/2}{3/2} = \frac{1}{3}$$

Thus $\theta = \cos^{-1} \left(\frac{1}{3} \right) \approx 70.5^\circ$.

22 □ CHAPTER 12 VECTORS AND THE GEOMETRY OF SPACE

33. Since $|\langle 2, 1, 2 \rangle| = \sqrt{4 + 1 + 4} = \sqrt{9} = 3$, using Equations 8 and 9 we have $\cos \alpha = \frac{2}{3}$, $\cos \beta = \frac{1}{3}$, and $\cos \gamma = \frac{2}{3}$. The direction angles are given by $\alpha = \cos^{-1}\left(\frac{2}{3}\right) \approx 48^\circ$, $\beta = \cos^{-1}\left(\frac{1}{3}\right) \approx 71^\circ$, and $\gamma = \cos^{-1}\left(\frac{2}{3}\right) \approx 48^\circ$.
34. Since $|\langle 6, 3, -2 \rangle| = \sqrt{36 + 9 + 4} = \sqrt{49} = 7$, using Equations 8 and 9 we have $\cos \alpha = \frac{6}{7}$, $\cos \beta = \frac{3}{7}$, and $\cos \gamma = \frac{-2}{7}$. The direction angles are given by $\alpha = \cos^{-1}\left(\frac{6}{7}\right) \approx 31^\circ$, $\beta = \cos^{-1}\left(\frac{3}{7}\right) \approx 65^\circ$, and $\gamma = \cos^{-1}\left(-\frac{2}{7}\right) \approx 107^\circ$.
35. Since $|\mathbf{i} - 2\mathbf{j} - 3\mathbf{k}| = \sqrt{1 + 4 + 9} = \sqrt{14}$, Equations 8 and 9 give $\cos \alpha = \frac{1}{\sqrt{14}}$, $\cos \beta = \frac{-2}{\sqrt{14}}$, and $\cos \gamma = \frac{-3}{\sqrt{14}}$, while $\alpha = \cos^{-1}\left(\frac{1}{\sqrt{14}}\right) \approx 74^\circ$, $\beta = \cos^{-1}\left(-\frac{2}{\sqrt{14}}\right) \approx 122^\circ$, and $\gamma = \cos^{-1}\left(-\frac{3}{\sqrt{14}}\right) \approx 143^\circ$.
36. Since $|\frac{1}{2}\mathbf{i} + \mathbf{j} + \mathbf{k}| = \sqrt{\frac{1}{4} + 1 + 1} = \sqrt{\frac{9}{4}} = \frac{3}{2}$, Equations 8 and 9 give $\cos \alpha = \frac{1/2}{3/2} = \frac{1}{3}$, $\cos \beta = \cos \gamma = \frac{1}{3/2} = \frac{2}{3}$, while $\alpha = \cos^{-1}\left(\frac{1}{3}\right) \approx 71^\circ$ and $\beta = \gamma = \cos^{-1}\left(\frac{2}{3}\right) \approx 48^\circ$.
37. $|\langle c, c, c \rangle| = \sqrt{c^2 + c^2 + c^2} = \sqrt{3}c$ [since $c > 0$], so $\cos \alpha = \cos \beta = \cos \gamma = \frac{c}{\sqrt{3}c} = \frac{1}{\sqrt{3}}$ and $\alpha = \beta = \gamma = \cos^{-1}\left(\frac{1}{\sqrt{3}}\right) \approx 55^\circ$.
38. Since $\cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = 1$, $\cos^2 \gamma = 1 - \cos^2 \alpha - \cos^2 \beta = 1 - \cos^2\left(\frac{\pi}{4}\right) - \cos^2\left(\frac{\pi}{3}\right) = 1 - \left(\frac{\sqrt{2}}{2}\right)^2 - \left(\frac{1}{2}\right)^2 = \frac{1}{4}$. Thus $\cos \gamma = \pm \frac{1}{2}$ and $\gamma = \frac{\pi}{3}$ or $\gamma = \frac{2\pi}{3}$.
39. $|\mathbf{a}| = \sqrt{(-5)^2 + 12^2} = \sqrt{169} = 13$. The scalar projection of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{-5 \cdot 4 + 12 \cdot 6}{13} = 4$ and the vector projection of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|}\right) \frac{\mathbf{a}}{|\mathbf{a}|} = 4 \cdot \frac{1}{13} \langle -5, 12 \rangle = \langle -\frac{20}{13}, \frac{48}{13} \rangle$.
40. $|\mathbf{a}| = \sqrt{1^2 + 4^2} = \sqrt{17}$. The scalar projection of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{1 \cdot 2 + 4 \cdot 3}{\sqrt{17}} = \frac{14}{\sqrt{17}}$ and the vector projection of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|}\right) \frac{\mathbf{a}}{|\mathbf{a}|} = \frac{14}{\sqrt{17}} \cdot \frac{1}{\sqrt{17}} \langle 1, 4 \rangle = \langle \frac{14}{17}, \frac{56}{17} \rangle$.
41. $|\mathbf{a}| = \sqrt{4^2 + 7^2 + (-4)^2} = \sqrt{81} = 9$ so the scalar projection of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{(4)(3) + (7)(-1) + (-4)(1)}{9} = \frac{1}{9}$. The vector projection of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|}\right) \frac{\mathbf{a}}{|\mathbf{a}|} = \frac{1}{9} \cdot \frac{1}{9} \langle 4, 7, -4 \rangle = \frac{1}{81} \langle 4, 7, -4 \rangle = \langle \frac{4}{81}, \frac{7}{81}, -\frac{4}{81} \rangle$.
42. $|\mathbf{a}| = \sqrt{1 + 16 + 64} = \sqrt{81} = 9$ so the scalar projection of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{1}{9}(-12 + 4 + 16) = \frac{8}{9}$, while the vector projection of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|}\right) \frac{\mathbf{a}}{|\mathbf{a}|} = \frac{8}{9} \cdot \frac{1}{9} \langle -1, 4, 8 \rangle = \frac{8}{81} \langle -1, 4, 8 \rangle = \langle -\frac{8}{81}, \frac{32}{81}, \frac{64}{81} \rangle$.
43. $|\mathbf{a}| = \sqrt{9 + 9 + 1} = \sqrt{19}$ so the scalar projection of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{6 - 12 - 1}{\sqrt{19}} = -\frac{7}{\sqrt{19}}$ while the vector projection of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = -\frac{7}{\sqrt{19}} \frac{\mathbf{a}}{|\mathbf{a}|} = -\frac{7}{\sqrt{19}} \cdot \frac{1}{\sqrt{19}} (3\mathbf{i} - 3\mathbf{j} + \mathbf{k}) = -\frac{7}{19}(3\mathbf{i} - 3\mathbf{j} + \mathbf{k}) = -\frac{21}{19}\mathbf{i} + \frac{21}{19}\mathbf{j} - \frac{7}{19}\mathbf{k}$.

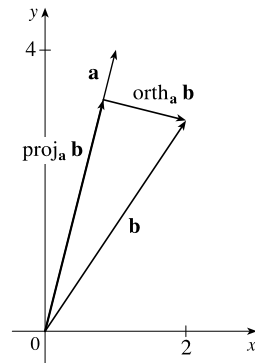
44. $|\mathbf{a}| = \sqrt{1+4+9} = \sqrt{14}$ so the scalar projection of \mathbf{b} onto \mathbf{a} is $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{5+0-3}{\sqrt{14}} = \frac{2}{\sqrt{14}}$ while the vector projection of \mathbf{b} onto \mathbf{a} is $\text{proj}_{\mathbf{a}} \mathbf{b} = \frac{2}{\sqrt{14}} \frac{\mathbf{a}}{|\mathbf{a}|} = \frac{2}{\sqrt{14}} \cdot \frac{1}{\sqrt{14}} (\mathbf{i} + 2\mathbf{j} + 3\mathbf{k}) = \frac{1}{7}(\mathbf{i} + 2\mathbf{j} + 3\mathbf{k}) = \frac{1}{7}\mathbf{i} + \frac{2}{7}\mathbf{j} + \frac{3}{7}\mathbf{k}$.

45. $(\text{orth}_{\mathbf{a}} \mathbf{b}) \cdot \mathbf{a} = (\mathbf{b} - \text{proj}_{\mathbf{a}} \mathbf{b}) \cdot \mathbf{a} = \mathbf{b} \cdot \mathbf{a} - (\text{proj}_{\mathbf{a}} \mathbf{b}) \cdot \mathbf{a} = \mathbf{b} \cdot \mathbf{a} - \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \mathbf{a} \cdot \mathbf{a} = \mathbf{b} \cdot \mathbf{a} - \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} |\mathbf{a}|^2 = \mathbf{b} \cdot \mathbf{a} - \mathbf{a} \cdot \mathbf{b} = 0$.

So they are orthogonal by (7).

46. Using the formula in Exercise 45 and the result of Exercise 40, we have

$$\text{orth}_{\mathbf{a}} \mathbf{b} = \mathbf{b} - \text{proj}_{\mathbf{a}} \mathbf{b} = \langle 2, 3 \rangle - \left\langle \frac{14}{17}, \frac{56}{17} \right\rangle = \left\langle \frac{20}{17}, -\frac{5}{17} \right\rangle.$$



47. $\text{comp}_{\mathbf{a}} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = 2 \Leftrightarrow \mathbf{a} \cdot \mathbf{b} = 2|\mathbf{a}| = 2\sqrt{10}$. If $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$, then we need $3b_1 + 0b_2 - 1b_3 = 2\sqrt{10}$.

One possible solution is obtained by taking $b_1 = 0, b_2 = 0, b_3 = -2\sqrt{10}$. In general, $\mathbf{b} = \langle s, t, 3s - 2\sqrt{10} \rangle, s, t \in \mathbb{R}$.

48. (a) $\text{comp}_{\mathbf{a}} \mathbf{b} = \text{comp}_{\mathbf{b}} \mathbf{a} \Leftrightarrow \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|} = \frac{\mathbf{b} \cdot \mathbf{a}}{|\mathbf{b}|} \Leftrightarrow \frac{1}{|\mathbf{a}|} = \frac{1}{|\mathbf{b}|}$ or $\mathbf{a} \cdot \mathbf{b} = 0 \Leftrightarrow |\mathbf{b}| = |\mathbf{a}|$ or $\mathbf{a} \cdot \mathbf{b} = 0$.

That is, if \mathbf{a} and \mathbf{b} are orthogonal or if they have the same length.

(b) $\text{proj}_{\mathbf{a}} \mathbf{b} = \text{proj}_{\mathbf{b}} \mathbf{a} \Leftrightarrow \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \mathbf{a} = \frac{\mathbf{b} \cdot \mathbf{a}}{|\mathbf{b}|^2} \mathbf{b} \Leftrightarrow \mathbf{a} \cdot \mathbf{b} = 0$ or $\frac{\mathbf{a}}{|\mathbf{a}|^2} = \frac{\mathbf{b}}{|\mathbf{b}|^2}$.

But $\frac{\mathbf{a}}{|\mathbf{a}|^2} = \frac{\mathbf{b}}{|\mathbf{b}|^2} \Rightarrow \frac{|\mathbf{a}|}{|\mathbf{a}|^2} = \frac{|\mathbf{b}|}{|\mathbf{b}|^2} \Rightarrow |\mathbf{a}| = |\mathbf{b}|$. Substituting this into the previous equation gives $\mathbf{a} = \mathbf{b}$.

So $\text{proj}_{\mathbf{a}} \mathbf{b} = \text{proj}_{\mathbf{b}} \mathbf{a} \Leftrightarrow \mathbf{a}$ and \mathbf{b} are orthogonal, or they are equal.

49. The displacement vector is $\mathbf{D} = (6-0)\mathbf{i} + (12-10)\mathbf{j} + (20-8)\mathbf{k} = 6\mathbf{i} + 2\mathbf{j} + 12\mathbf{k}$ so, by Equation 12, the work done is

$$W = \mathbf{F} \cdot \mathbf{D} = (8\mathbf{i} - 6\mathbf{j} + 9\mathbf{k}) \cdot (6\mathbf{i} + 2\mathbf{j} + 12\mathbf{k}) = 48 - 12 + 108 = 144 \text{ joules.}$$

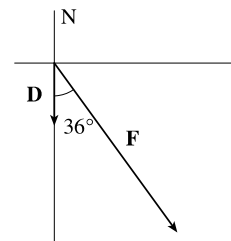
50. Here $|\mathbf{D}| = 1000$ m, $|\mathbf{F}| = 1500$ N, and $\theta = 30^\circ$. Thus

$$W = \mathbf{F} \cdot \mathbf{D} = |\mathbf{F}| |\mathbf{D}| \cos \theta = (1500)(1000) \left(\frac{\sqrt{3}}{2} \right) = 750,000 \sqrt{3} \text{ joules.}$$

51. Here $|\mathbf{D}| = 80$ ft, $|\mathbf{F}| = 30$ lb, and $\theta = 40^\circ$. Thus

$$W = \mathbf{F} \cdot \mathbf{D} = |\mathbf{F}| |\mathbf{D}| \cos \theta = (30)(80) \cos 40^\circ = 2400 \cos 40^\circ \approx 1839 \text{ ft-lb.}$$

52. $W = \mathbf{F} \cdot \mathbf{D} = |\mathbf{F}| |\mathbf{D}| \cos \theta = (400)(120) \cos 36^\circ \approx 38,833 \text{ ft-lb}$



53. First note that $\mathbf{n} = \langle a, b \rangle$ is perpendicular to the line, because if $Q_1 = (a_1, b_1)$ and $Q_2 = (a_2, b_2)$ lie on the line, then

$$\mathbf{n} \cdot \overrightarrow{Q_1 Q_2} = aa_2 - aa_1 + bb_2 - bb_1 = 0, \text{ since } aa_2 + bb_2 = -c = aa_1 + bb_1 \text{ from the equation of the line.}$$

Let $P_2 = (x_2, y_2)$ lie on the line. Then the distance from P_1 to the line is the absolute value of the scalar projection

$$\text{of } \overrightarrow{P_1 P_2} \text{ onto } \mathbf{n}. \quad \text{comp}_{\mathbf{n}}(\overrightarrow{P_1 P_2}) = \frac{|\mathbf{n} \cdot \langle x_2 - x_1, y_2 - y_1 \rangle|}{|\mathbf{n}|} = \frac{|ax_2 - ax_1 + by_2 - by_1|}{\sqrt{a^2 + b^2}} = \frac{|ax_1 + by_1 + c|}{\sqrt{a^2 + b^2}}$$

$$\text{since } ax_2 + by_2 = -c. \text{ The required distance is } \frac{|(3)(-2) + (-4)(3) + 5|}{\sqrt{3^2 + (-4)^2}} = \frac{13}{5}.$$

54. $(\mathbf{r} - \mathbf{a}) \cdot (\mathbf{r} - \mathbf{b}) = 0$ implies that the vectors $\mathbf{r} - \mathbf{a}$ and $\mathbf{r} - \mathbf{b}$ are orthogonal.

From the diagram (in which A, B and R are the terminal points of the vectors),

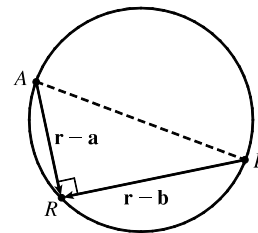
we see that this implies that R lies on a sphere whose diameter is the line from

A to B . The center of this circle is the midpoint of AB , that is,

$$\frac{1}{2}(\mathbf{a} + \mathbf{b}) = \left\langle \frac{1}{2}(a_1 + b_1), \frac{1}{2}(a_2 + b_2), \frac{1}{2}(a_3 + b_3) \right\rangle, \text{ and its radius is}$$

$$\frac{1}{2}|\mathbf{a} - \mathbf{b}| = \frac{1}{2}\sqrt{(a_1 - b_1)^2 + (a_2 - b_2)^2 + (a_3 - b_3)^2}.$$

Or: Expand the given equation, substitute $\mathbf{r} \cdot \mathbf{r} = x^2 + y^2 + z^2$ and complete the squares.



55. For convenience, consider the unit cube positioned so that its back left corner is at the origin, and its edges lie along the coordinate axes. The diagonal of the cube that begins at the origin and ends at $(1, 1, 1)$ has vector representation $\langle 1, 1, 1 \rangle$.

The angle θ between this vector and the vector of the edge which also begins at the origin and runs along the x -axis [that is,

$$\langle 1, 0, 0 \rangle] \text{ is given by } \cos \theta = \frac{\langle 1, 1, 1 \rangle \cdot \langle 1, 0, 0 \rangle}{|\langle 1, 1, 1 \rangle| |\langle 1, 0, 0 \rangle|} = \frac{1}{\sqrt{3}} \Rightarrow \theta = \cos^{-1}\left(\frac{1}{\sqrt{3}}\right) \approx 55^\circ.$$

56. Consider a cube with sides of unit length, wholly within the first octant and with edges along each of the three coordinate axes.

$\mathbf{i} + \mathbf{j} + \mathbf{k}$ and $\mathbf{i} + \mathbf{j}$ are vector representations of a diagonal of the cube and a diagonal of one of its faces. If θ is the angle

$$\text{between these diagonals, then } \cos \theta = \frac{(\mathbf{i} + \mathbf{j} + \mathbf{k}) \cdot (\mathbf{i} + \mathbf{j})}{|\mathbf{i} + \mathbf{j} + \mathbf{k}| |\mathbf{i} + \mathbf{j}|} = \frac{1 + 1}{\sqrt{3}\sqrt{2}} = \frac{\sqrt{2}}{3} \Rightarrow \theta = \cos^{-1}\sqrt{\frac{2}{3}} \approx 35^\circ.$$

57. Consider the H—C—H combination consisting of the sole carbon atom and the two hydrogen atoms that are at $(1, 0, 0)$ and $(0, 1, 0)$ (or any H—C—H combination, for that matter). Vector representations of the line segments emanating from the

carbon atom and extending to these two hydrogen atoms are $\langle 1 - \frac{1}{2}, 0 - \frac{1}{2}, 0 - \frac{1}{2} \rangle = \langle \frac{1}{2}, -\frac{1}{2}, -\frac{1}{2} \rangle$ and

$\langle 0 - \frac{1}{2}, 1 - \frac{1}{2}, 0 - \frac{1}{2} \rangle = \langle -\frac{1}{2}, \frac{1}{2}, -\frac{1}{2} \rangle$. The bond angle, θ , is therefore given by

$$\cos \theta = \frac{\langle \frac{1}{2}, -\frac{1}{2}, -\frac{1}{2} \rangle \cdot \langle -\frac{1}{2}, \frac{1}{2}, -\frac{1}{2} \rangle}{|\langle \frac{1}{2}, -\frac{1}{2}, -\frac{1}{2} \rangle| |\langle -\frac{1}{2}, \frac{1}{2}, -\frac{1}{2} \rangle|} = \frac{-\frac{1}{4} - \frac{1}{4} + \frac{1}{4}}{\sqrt{\frac{3}{4}} \sqrt{\frac{3}{4}}} = -\frac{1}{3} \Rightarrow \theta = \cos^{-1}\left(-\frac{1}{3}\right) \approx 109.5^\circ.$$

58. Let α be the angle between \mathbf{a} and \mathbf{c} and β be the angle between \mathbf{c} and \mathbf{b} . We need to show that $\alpha = \beta$. Now

$$\cos \alpha = \frac{\mathbf{a} \cdot \mathbf{c}}{|\mathbf{a}| |\mathbf{c}|} = \frac{\mathbf{a} \cdot \mathbf{a} \mathbf{b} + \mathbf{a} \cdot \mathbf{b} \mathbf{a}}{|\mathbf{a}| |\mathbf{c}|} = \frac{|\mathbf{a}| \mathbf{a} \cdot \mathbf{b} + |\mathbf{a}|^2 |\mathbf{b}|}{|\mathbf{a}| |\mathbf{c}|} = \frac{\mathbf{a} \cdot \mathbf{b} + |\mathbf{a}| |\mathbf{b}|}{|\mathbf{c}|}. \text{ Similarly,}$$

$\cos \beta = \frac{\mathbf{b} \cdot \mathbf{c}}{|\mathbf{b}| |\mathbf{c}|} = \frac{|\mathbf{a}| |\mathbf{b}| + \mathbf{b} \cdot \mathbf{a}}{|\mathbf{c}|}$. Thus $\cos \alpha = \cos \beta$. However $0^\circ \leq \alpha \leq 180^\circ$ and $0^\circ \leq \beta \leq 180^\circ$, so $\alpha = \beta$ and

\mathbf{c} bisects the angle between \mathbf{a} and \mathbf{b} .

59. Let $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$.

Property 2: $\mathbf{a} \cdot \mathbf{b} = \langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle = a_1 b_1 + a_2 b_2 + a_3 b_3$
 $= b_1 a_1 + b_2 a_2 + b_3 a_3 = \langle b_1, b_2, b_3 \rangle \cdot \langle a_1, a_2, a_3 \rangle = \mathbf{b} \cdot \mathbf{a}$

Property 4: $(c\mathbf{a}) \cdot \mathbf{b} = \langle ca_1, ca_2, ca_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle = (ca_1)b_1 + (ca_2)b_2 + (ca_3)b_3$
 $= c(a_1 b_1 + a_2 b_2 + a_3 b_3) = c(\mathbf{a} \cdot \mathbf{b}) = a_1(cb_1) + a_2(cb_2) + a_3(cb_3)$
 $= \langle a_1, a_2, a_3 \rangle \cdot \langle cb_1, cb_2, cb_3 \rangle = \mathbf{a} \cdot (c\mathbf{b})$

Property 5: $\mathbf{0} \cdot \mathbf{a} = \langle 0, 0, 0 \rangle \cdot \langle a_1, a_2, a_3 \rangle = (0)(a_1) + (0)(a_2) + (0)(a_3) = 0$

60. Let the figure be called quadrilateral $ABCD$. The diagonals can be represented by \overrightarrow{AC} and \overrightarrow{BD} . $\overrightarrow{AC} = \overrightarrow{AB} + \overrightarrow{BC}$ and $\overrightarrow{BD} = \overrightarrow{BC} + \overrightarrow{CD} = \overrightarrow{BC} - \overrightarrow{DC} = \overrightarrow{BC} - \overrightarrow{AB}$ (Since opposite sides of the object are of the same length and parallel, $\overrightarrow{AB} = \overrightarrow{DC}$.) Thus

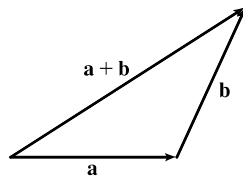
$$\begin{aligned} \overrightarrow{AC} \cdot \overrightarrow{BD} &= (\overrightarrow{AB} + \overrightarrow{BC}) \cdot (\overrightarrow{BC} - \overrightarrow{AB}) = \overrightarrow{AB} \cdot (\overrightarrow{BC} - \overrightarrow{AB}) + \overrightarrow{BC} \cdot (\overrightarrow{BC} - \overrightarrow{AB}) \\ &= \overrightarrow{AB} \cdot \overrightarrow{BC} - |\overrightarrow{AB}|^2 + |\overrightarrow{BC}|^2 - \overrightarrow{AB} \cdot \overrightarrow{BC} = |\overrightarrow{BC}|^2 - |\overrightarrow{AB}|^2 \end{aligned}$$

But $|\overrightarrow{AB}|^2 = |\overrightarrow{BC}|^2$ because all sides of the quadrilateral are equal in length. Therefore $\overrightarrow{AC} \cdot \overrightarrow{BD} = 0$, and since both of these vectors are nonzero this tells us that the diagonals of the quadrilateral are perpendicular.

61. $|\mathbf{a} \cdot \mathbf{b}| = ||\mathbf{a}|| |\mathbf{b}| \cos \theta| = |\mathbf{a}| |\mathbf{b}| |\cos \theta|$. Since $|\cos \theta| \leq 1$, $|\mathbf{a} \cdot \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| |\cos \theta| \leq |\mathbf{a}| |\mathbf{b}|$.

Note: We have equality in the case of $\cos \theta = \pm 1$, so $\theta = 0$ or $\theta = \pi$, thus equality when \mathbf{a} and \mathbf{b} are parallel.

62. (a)

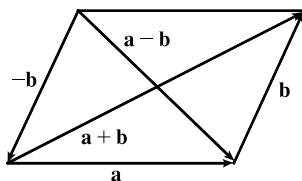


The Triangle Inequality states that the length of the longest side of a triangle is less than or equal to the sum of the lengths of the two shortest sides.

(b) $|\mathbf{a} + \mathbf{b}|^2 = (\mathbf{a} + \mathbf{b}) \cdot (\mathbf{a} + \mathbf{b}) = (\mathbf{a} \cdot \mathbf{a}) + 2(\mathbf{a} \cdot \mathbf{b}) + (\mathbf{b} \cdot \mathbf{b}) = |\mathbf{a}|^2 + 2(\mathbf{a} \cdot \mathbf{b}) + |\mathbf{b}|^2$
 $\leq |\mathbf{a}|^2 + 2|\mathbf{a}| |\mathbf{b}| + |\mathbf{b}|^2$ [by the Cauchy-Schwartz Inequality]
 $= (|\mathbf{a}| + |\mathbf{b}|)^2$

Thus, taking the square root of both sides, $|\mathbf{a} + \mathbf{b}| \leq |\mathbf{a}| + |\mathbf{b}|$.

63. (a)



The Parallelogram Law states that the sum of the squares of the lengths of the diagonals of a parallelogram equals the sum of the squares of its (four) sides.

(b) $|\mathbf{a} + \mathbf{b}|^2 = (\mathbf{a} + \mathbf{b}) \cdot (\mathbf{a} + \mathbf{b}) = |\mathbf{a}|^2 + 2(\mathbf{a} \cdot \mathbf{b}) + |\mathbf{b}|^2$ and $|\mathbf{a} - \mathbf{b}|^2 = (\mathbf{a} - \mathbf{b}) \cdot (\mathbf{a} - \mathbf{b}) = |\mathbf{a}|^2 - 2(\mathbf{a} \cdot \mathbf{b}) + |\mathbf{b}|^2$.

Adding these two equations gives $|\mathbf{a} + \mathbf{b}|^2 + |\mathbf{a} - \mathbf{b}|^2 = 2|\mathbf{a}|^2 + 2|\mathbf{b}|^2$.

64. If the vectors $\mathbf{u} + \mathbf{v}$ and $\mathbf{u} - \mathbf{v}$ are orthogonal then $(\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) = 0$. But

$$\begin{aligned} (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) &= (\mathbf{u} + \mathbf{v}) \cdot \mathbf{u} - (\mathbf{u} + \mathbf{v}) \cdot \mathbf{v} && \text{by Property 3 of the dot product} \\ &= \mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{u} - \mathbf{u} \cdot \mathbf{v} - \mathbf{v} \cdot \mathbf{v} && \text{by Property 3} \\ &= |\mathbf{u}|^2 + \mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{v} - |\mathbf{v}|^2 && \text{by Properties 1 and 2} \\ &= |\mathbf{u}|^2 - |\mathbf{v}|^2 \end{aligned}$$

Thus $|\mathbf{u}|^2 - |\mathbf{v}|^2 = 0 \Rightarrow |\mathbf{u}|^2 = |\mathbf{v}|^2 \Rightarrow |\mathbf{u}| = |\mathbf{v}|$ [since $|\mathbf{u}|, |\mathbf{v}| \geq 0$].

65. $\text{proj}_{\mathbf{a}} \mathbf{b} \cdot \text{proj}_{\mathbf{b}} \mathbf{a} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \mathbf{a} \cdot \frac{\mathbf{b} \cdot \mathbf{a}}{|\mathbf{b}|^2} \mathbf{b} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}|^2} \cdot \frac{\mathbf{b} \cdot \mathbf{a}}{|\mathbf{b}|^2} (\mathbf{a} \cdot \mathbf{b})$ by Property 4 of the dot product

$$= \frac{(\mathbf{a} \cdot \mathbf{b})^2}{|\mathbf{a}|^2 |\mathbf{b}|^2} (\mathbf{a} \cdot \mathbf{b}) = \left(\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}| |\mathbf{b}|} \right)^2 (\mathbf{a} \cdot \mathbf{b})$$
 by Property 2

$= (\cos \theta)^2 (\mathbf{a} \cdot \mathbf{b}) = (\mathbf{a} \cdot \mathbf{b}) \cos^2 \theta$ by Corollary 6

12.4 The Cross Product

1. $\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 3 & 0 \\ 1 & 0 & 5 \end{vmatrix} = \begin{vmatrix} 3 & 0 \\ 0 & 5 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2 & 0 \\ 1 & 5 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2 & 3 \\ 1 & 0 \end{vmatrix} \mathbf{k}$

$$= (15 - 0)\mathbf{i} - (10 - 0)\mathbf{j} + (0 - 3)\mathbf{k} = 15\mathbf{i} - 10\mathbf{j} - 3\mathbf{k}$$

Now $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = \langle 15, -10, -3 \rangle \cdot \langle 2, 3, 0 \rangle = 30 - 30 + 0 = 0$ and

$(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = \langle 15, -10, -3 \rangle \cdot \langle 1, 0, 5 \rangle = 15 + 0 - 15 = 0$, so $\mathbf{a} \times \mathbf{b}$ is orthogonal to both \mathbf{a} and \mathbf{b} .

2. $\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 4 & 3 & -2 \\ 2 & -1 & 1 \end{vmatrix} = \begin{vmatrix} 3 & -2 \\ -1 & 1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 4 & -2 \\ 2 & 1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 4 & 3 \\ 2 & -1 \end{vmatrix} \mathbf{k}$

$$= (3 - 2)\mathbf{i} - [4 - (-4)]\mathbf{j} + (-4 - 6)\mathbf{k} = \mathbf{i} - 8\mathbf{j} - 10\mathbf{k}$$

Now $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = \langle 1, -8, -10 \rangle \cdot \langle 4, 3, -2 \rangle = 4 - 24 + 20 = 0$ and

$(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = \langle 1, -8, -10 \rangle \cdot \langle 2, -1, 1 \rangle = 2 + 8 - 10 = 0$, so $\mathbf{a} \times \mathbf{b}$ is orthogonal to both \mathbf{a} and \mathbf{b} .

3. $\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & 2 & -4 \\ -1 & 3 & 1 \end{vmatrix} = \begin{vmatrix} 2 & -4 \\ 3 & 1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 0 & -4 \\ -1 & 1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 0 & 2 \\ -1 & 3 \end{vmatrix} \mathbf{k}$

$$= [2 - (-12)]\mathbf{i} - (0 - 4)\mathbf{j} + [0 - (-2)]\mathbf{k} = 14\mathbf{i} + 4\mathbf{j} + 2\mathbf{k}$$

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = (14\mathbf{i} + 4\mathbf{j} + 2\mathbf{k}) \cdot (2\mathbf{j} - 4\mathbf{k}) = 0 + 8 - 8 = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{a} .

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = (14\mathbf{i} + 4\mathbf{j} + 2\mathbf{k}) \cdot (-\mathbf{i} + 3\mathbf{j} + \mathbf{k}) = -14 + 12 + 2 = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{b} .

$$\begin{aligned}
 4. \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 3 & 3 & -3 \\ 3 & -3 & 3 \end{vmatrix} = \begin{vmatrix} 3 & -3 \\ -3 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 3 & -3 \\ 3 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 3 & 3 \\ 3 & -3 \end{vmatrix} \mathbf{k} \\
 &= (9 - 9)\mathbf{i} - [9 - (-9)]\mathbf{j} + (-9 - 9)\mathbf{k} = -18\mathbf{j} - 18\mathbf{k}
 \end{aligned}$$

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = (-18\mathbf{j} - 18\mathbf{k}) \cdot (3\mathbf{i} + 3\mathbf{j} - 3\mathbf{k}) = 0 - 54 + 54 = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{a} .

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = (-18\mathbf{j} - 18\mathbf{k}) \cdot (3\mathbf{i} - 3\mathbf{j} + 3\mathbf{k}) = 0 + 54 - 54 = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{b} .

$$\begin{aligned}
 5. \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{1}{2} & \frac{1}{3} & \frac{1}{4} \\ 1 & 2 & -3 \end{vmatrix} = \begin{vmatrix} \frac{1}{3} & \frac{1}{4} \\ 2 & -3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} \frac{1}{2} & \frac{1}{4} \\ 1 & -3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} \frac{1}{2} & \frac{1}{3} \\ 1 & 2 \end{vmatrix} \mathbf{k} \\
 &= (-1 - \frac{1}{2})\mathbf{i} - (-\frac{3}{2} - \frac{1}{4})\mathbf{j} + (1 - \frac{1}{3})\mathbf{k} = -\frac{3}{2}\mathbf{i} + \frac{7}{4}\mathbf{j} + \frac{2}{3}\mathbf{k}
 \end{aligned}$$

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = (-\frac{3}{2}\mathbf{i} + \frac{7}{4}\mathbf{j} + \frac{2}{3}\mathbf{k}) \cdot (\frac{1}{2}\mathbf{i} + \frac{1}{3}\mathbf{j} + \frac{1}{4}\mathbf{k}) = -\frac{3}{4} + \frac{7}{12} + \frac{1}{6} = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{a} .

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = (-\frac{3}{2}\mathbf{i} + \frac{7}{4}\mathbf{j} + \frac{2}{3}\mathbf{k}) \cdot (\mathbf{i} + 2\mathbf{j} - 3\mathbf{k}) = -\frac{3}{2} + \frac{7}{2} - 2 = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{b} .

$$\begin{aligned}
 6. \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ t & \cos t & \sin t \\ 1 & -\sin t & \cos t \end{vmatrix} = \begin{vmatrix} \cos t & \sin t \\ -\sin t & \cos t \end{vmatrix} \mathbf{i} - \begin{vmatrix} t & \sin t \\ 1 & \cos t \end{vmatrix} \mathbf{j} + \begin{vmatrix} t & \cos t \\ 1 & -\sin t \end{vmatrix} \mathbf{k} \\
 &= [\cos^2 t - (-\sin^2 t)]\mathbf{i} - (t \cos t - \sin t)\mathbf{j} + (-t \sin t - \cos t)\mathbf{k} = \mathbf{i} + (\sin t - t \cos t)\mathbf{j} + (-t \sin t - \cos t)\mathbf{k}
 \end{aligned}$$

Since

$$\begin{aligned}
 (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} &= [\mathbf{i} + (\sin t - t \cos t)\mathbf{j} + (-t \sin t - \cos t)\mathbf{k}] \cdot (t\mathbf{i} + \cos t\mathbf{j} + \sin t\mathbf{k}) \\
 &= t + \sin t \cos t - t \cos^2 t - t \sin^2 t - \sin t \cos t \\
 &= t - t(\cos^2 t + \sin^2 t) = 0
 \end{aligned}$$

$\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{a} .

Since

$$\begin{aligned}
 (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} &= [\mathbf{i} + (\sin t - t \cos t)\mathbf{j} + (-t \sin t - \cos t)\mathbf{k}] \cdot (\mathbf{i} - \sin t\mathbf{j} + \cos t\mathbf{k}) \\
 &= 1 - \sin^2 t + t \sin t \cos t - t \sin t \cos t - \cos^2 t \\
 &= 1 - (\sin^2 t + \cos^2 t) = 0
 \end{aligned}$$

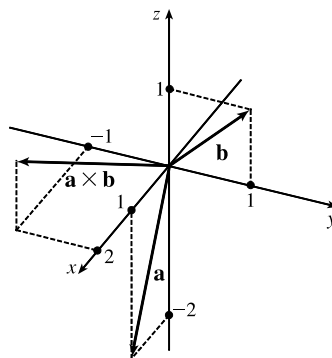
$\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{b} .

$$\begin{aligned}
 7. \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ t & 1 & 1/t \\ t^2 & t^2 & 1 \end{vmatrix} = \begin{vmatrix} 1 & 1/t \\ t^2 & 1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} t & 1/t \\ t^2 & 1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} t & 1 \\ t^2 & t^2 \end{vmatrix} \mathbf{k} \\
 &= (1 - t)\mathbf{i} - (t - t)\mathbf{j} + (t^3 - t^2)\mathbf{k} = (1 - t)\mathbf{i} + (t^3 - t^2)\mathbf{k}
 \end{aligned}$$

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{a} = \langle 1 - t, 0, t^3 - t^2 \rangle \cdot \langle t, 1, 1/t \rangle = t - t^2 + 0 + t^2 - t = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{a} .

Since $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = \langle 1 - t, 0, t^3 - t^2 \rangle \cdot \langle t^2, t^2, 1 \rangle = t^2 - t^3 + 0 + t^3 - t^2 = 0$, $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{b} .

$$\begin{aligned}
 8. \mathbf{a} \times \mathbf{b} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & -2 \\ 0 & 1 & 1 \end{vmatrix} \\
 &= \begin{vmatrix} 0 & -2 \\ 1 & 1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & -2 \\ 0 & 1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \mathbf{k} \\
 &= 2\mathbf{i} - \mathbf{j} + \mathbf{k}
 \end{aligned}$$

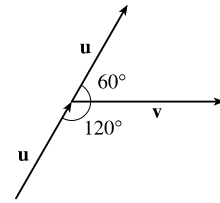


9. According to the discussion following Example 4, $\mathbf{i} \times \mathbf{j} = \mathbf{k}$, so $(\mathbf{i} \times \mathbf{j}) \times \mathbf{k} = \mathbf{k} \times \mathbf{k} = \mathbf{0}$ [by Example 2].
10. $\mathbf{k} \times (\mathbf{i} - 2\mathbf{j}) = \mathbf{k} \times \mathbf{i} + \mathbf{k} \times (-2\mathbf{j})$ by Property 3 of the cross product
 $= \mathbf{k} \times \mathbf{i} + (-2)(\mathbf{k} \times \mathbf{j})$ by Property 2
 $= \mathbf{j} + (-2)(-\mathbf{i}) = 2\mathbf{i} + \mathbf{j}$ by the discussion following Example 4
11. $(\mathbf{j} - \mathbf{k}) \times (\mathbf{k} - \mathbf{i}) = (\mathbf{j} - \mathbf{k}) \times \mathbf{k} + (\mathbf{j} - \mathbf{k}) \times (-\mathbf{i})$ by Property 3 of the cross product
 $= \mathbf{j} \times \mathbf{k} + (-\mathbf{k}) \times \mathbf{k} + \mathbf{j} \times (-\mathbf{i}) + (-\mathbf{k}) \times (-\mathbf{i})$ by Property 4
 $= (\mathbf{j} \times \mathbf{k}) + (-1)(\mathbf{k} \times \mathbf{k}) + (-1)(\mathbf{j} \times \mathbf{i}) + (-1)^2(\mathbf{k} \times \mathbf{i})$ by Property 2
 $= \mathbf{i} + (-1)\mathbf{0} + (-1)(-\mathbf{k}) + \mathbf{j} = \mathbf{i} + \mathbf{j} + \mathbf{k}$ by Example 2 and the discussion following Example 4
12. $(\mathbf{i} + \mathbf{j}) \times (\mathbf{i} - \mathbf{j}) = (\mathbf{i} + \mathbf{j}) \times \mathbf{i} + (\mathbf{i} + \mathbf{j}) \times (-\mathbf{j})$ by Property 3 of the cross product
 $= \mathbf{i} \times \mathbf{i} + \mathbf{j} \times \mathbf{i} + \mathbf{i} \times (-\mathbf{j}) + \mathbf{j} \times (-\mathbf{j})$ by Property 4
 $= (\mathbf{i} \times \mathbf{i}) + (\mathbf{j} \times \mathbf{i}) + (-1)(\mathbf{i} \times \mathbf{j}) + (-1)(\mathbf{j} \times \mathbf{j})$ by Property 2
 $= \mathbf{0} + (-\mathbf{k}) + (-1)\mathbf{k} + (-1)\mathbf{0} = -2\mathbf{k}$ by Example 2 and the discussion following Example 4
13. (a) Since $\mathbf{b} \times \mathbf{c}$ is a vector, the dot product $\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})$ is meaningful and is a scalar.
 (b) $\mathbf{b} \cdot \mathbf{c}$ is a scalar, so $\mathbf{a} \times (\mathbf{b} \cdot \mathbf{c})$ is meaningless, as the cross product is defined only for two *vectors*.
 (c) Since $\mathbf{b} \times \mathbf{c}$ is a vector, the cross product $\mathbf{a} \times (\mathbf{b} \times \mathbf{c})$ is meaningful and results in another vector.
 (d) $\mathbf{b} \cdot \mathbf{c}$ is a scalar, so the dot product $\mathbf{a} \cdot (\mathbf{b} \cdot \mathbf{c})$ is meaningless, as the dot product is defined only for two vectors.
 (e) Since $(\mathbf{a} \cdot \mathbf{b})$ and $(\mathbf{c} \cdot \mathbf{d})$ are both scalars, the cross product $(\mathbf{a} \cdot \mathbf{b}) \times (\mathbf{c} \cdot \mathbf{d})$ is meaningless.
 (f) $\mathbf{a} \times \mathbf{b}$ and $\mathbf{c} \times \mathbf{d}$ are both vectors, so the dot product $(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d})$ is meaningful and is a scalar.
14. Using Theorem 9, we have $|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| \sin \theta = (4)(5) \sin 45^\circ = 20 \cdot \frac{\sqrt{2}}{2} = 10\sqrt{2}$. By the right-hand rule, $\mathbf{u} \times \mathbf{v}$ is directed out of the page.

15. If we sketch \mathbf{u} and \mathbf{v} starting from the same initial point, we see that the angle between them is 60° . Using Theorem 9, we have

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| \sin \theta = (12)(16) \sin 60^\circ = 192 \cdot \frac{\sqrt{3}}{2} = 96\sqrt{3}.$$

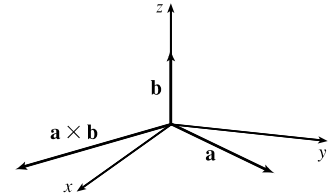
By the right-hand rule, $\mathbf{u} \times \mathbf{v}$ is directed into the page.



16. (a) $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta = 3 \cdot 2 \cdot \sin \frac{\pi}{2} = 6$

- (b) $\mathbf{a} \times \mathbf{b}$ is orthogonal to \mathbf{k} , so it lies in the xy -plane, and its z -coordinate is 0.

By the right-hand rule, its y -component is negative and its x -component is positive.



$$17. \mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & -1 & 3 \\ 4 & 2 & 1 \end{vmatrix} = \begin{vmatrix} -1 & 3 \\ 2 & 1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2 & 3 \\ 4 & 1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2 & -1 \\ 4 & 2 \end{vmatrix} \mathbf{k} = (-1-6)\mathbf{i} - (2-12)\mathbf{j} + [4-(-4)]\mathbf{k} = -7\mathbf{i} + 10\mathbf{j} + 8\mathbf{k}$$

$$\mathbf{b} \times \mathbf{a} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 4 & 2 & 1 \\ 2 & -1 & 3 \end{vmatrix} = \begin{vmatrix} 2 & 1 \\ -1 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 4 & 1 \\ 2 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 4 & 2 \\ 2 & -1 \end{vmatrix} \mathbf{k} = [6-(-1)]\mathbf{i} - (12-2)\mathbf{j} + (-4-4)\mathbf{k} = 7\mathbf{i} - 10\mathbf{j} - 8\mathbf{k}$$

Notice $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$ here, as we know is always true by Property 1 of the cross product.

$$18. \mathbf{b} \times \mathbf{c} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 1 & -1 \\ 0 & 1 & 3 \end{vmatrix} = \begin{vmatrix} 1 & -1 \\ 1 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 2 & -1 \\ 0 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 2 & 1 \\ 0 & 1 \end{vmatrix} \mathbf{k} = 4\mathbf{i} - 6\mathbf{j} + 2\mathbf{k} \text{ so}$$

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & 1 \\ 4 & -6 & 2 \end{vmatrix} = \begin{vmatrix} 0 & 1 \\ -6 & 2 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 1 \\ 4 & 2 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 0 \\ 4 & -6 \end{vmatrix} \mathbf{k} = 6\mathbf{i} + 2\mathbf{j} - 6\mathbf{k}.$$

$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & 1 \\ 2 & 1 & -1 \end{vmatrix} = \begin{vmatrix} 0 & 1 \\ 1 & -1 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 1 \\ 2 & -1 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 0 \\ 2 & 1 \end{vmatrix} \mathbf{k} = -\mathbf{i} + 3\mathbf{j} + \mathbf{k} \text{ so}$$

$$(\mathbf{a} \times \mathbf{b}) \times \mathbf{c} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & 3 & 1 \\ 0 & 1 & 3 \end{vmatrix} = \begin{vmatrix} 3 & 1 \\ 1 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} -1 & 1 \\ 0 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} -1 & 3 \\ 0 & 1 \end{vmatrix} \mathbf{k} = 8\mathbf{i} + 3\mathbf{j} - \mathbf{k}.$$

Thus $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) \neq (\mathbf{a} \times \mathbf{b}) \times \mathbf{c}$.

19. By Theorem 8, the cross product of two vectors is orthogonal to both vectors. So we calculate

$$\langle 3, 2, 1 \rangle \times \langle -1, 1, 0 \rangle = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 3 & 2 & 1 \\ -1 & 1 & 0 \end{vmatrix} = \begin{vmatrix} 2 & 1 \\ 1 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 3 & 1 \\ -1 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 3 & 2 \\ -1 & 1 \end{vmatrix} \mathbf{k} = -\mathbf{i} - \mathbf{j} + 5\mathbf{k}.$$

So two unit vectors orthogonal to both given vectors are $\pm \frac{\langle -1, -1, 5 \rangle}{\sqrt{1+1+25}} = \pm \frac{\langle -1, -1, 5 \rangle}{3\sqrt{3}}$, that is, $\left\langle -\frac{1}{3\sqrt{3}}, -\frac{1}{3\sqrt{3}}, \frac{5}{3\sqrt{3}} \right\rangle$

and $\left\langle \frac{1}{3\sqrt{3}}, \frac{1}{3\sqrt{3}}, -\frac{5}{3\sqrt{3}} \right\rangle$.

20. By Theorem 8, the cross product of two vectors is orthogonal to both vectors. So we calculate

$$(\mathbf{j} - \mathbf{k}) \times (\mathbf{i} + \mathbf{j}) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & 1 & -1 \\ 1 & 1 & 0 \end{vmatrix} = \begin{vmatrix} 1 & -1 \\ 1 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 0 & -1 \\ 1 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 0 & 1 \\ 1 & 1 \end{vmatrix} \mathbf{k} = \mathbf{i} - \mathbf{j} - \mathbf{k}$$

Thus two unit vectors orthogonal to both given vectors are $\pm \frac{1}{\sqrt{3}}(\mathbf{i} - \mathbf{j} - \mathbf{k})$, that is, $\frac{1}{\sqrt{3}}\mathbf{i} - \frac{1}{\sqrt{3}}\mathbf{j} - \frac{1}{\sqrt{3}}\mathbf{k}$ and $-\frac{1}{\sqrt{3}}\mathbf{i} + \frac{1}{\sqrt{3}}\mathbf{j} + \frac{1}{\sqrt{3}}\mathbf{k}$.

21. Let $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$. Then

$$\mathbf{0} \times \mathbf{a} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 0 & 0 & 0 \\ a_1 & a_2 & a_3 \end{vmatrix} = \begin{vmatrix} 0 & 0 \\ a_2 & a_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 0 & 0 \\ a_1 & a_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 0 & 0 \\ a_1 & a_2 \end{vmatrix} \mathbf{k} = \mathbf{0},$$

$$\mathbf{a} \times \mathbf{0} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ 0 & 0 & 0 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ 0 & 0 \end{vmatrix} \mathbf{i} - \begin{vmatrix} a_1 & a_3 \\ 0 & 0 \end{vmatrix} \mathbf{j} + \begin{vmatrix} a_1 & a_2 \\ 0 & 0 \end{vmatrix} \mathbf{k} = \mathbf{0}.$$

22. Let $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$.

$$(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{b} = \left\langle \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix}, \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix}, \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} \right\rangle \cdot \langle b_1, b_2, b_3 \rangle = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} b_1 - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} b_2 + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} b_3$$

$$= (a_2 b_3 b_1 - a_3 b_2 b_1) - (a_1 b_3 b_2 - a_3 b_1 b_2) + (a_1 b_2 b_3 - a_2 b_1 b_3) = 0$$

23. $\mathbf{a} \times \mathbf{b} = \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle$

$$= \langle (-1)(b_2 a_3 - b_3 a_2), (-1)(b_3 a_1 - b_1 a_3), (-1)(b_1 a_2 - b_2 a_1) \rangle$$

$$= -\langle b_2 a_3 - b_3 a_2, b_3 a_1 - b_1 a_3, b_1 a_2 - b_2 a_1 \rangle = -\mathbf{b} \times \mathbf{a}$$

24. $c\mathbf{a} = \langle ca_1, ca_2, ca_3 \rangle$, so

$$(c\mathbf{a}) \times \mathbf{b} = \langle ca_2 b_3 - ca_3 b_2, ca_3 b_1 - ca_1 b_3, ca_1 b_2 - ca_2 b_1 \rangle$$

$$= c\langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle = c(\mathbf{a} \times \mathbf{b})$$

$$= \langle ca_2 b_3 - ca_3 b_2, ca_3 b_1 - ca_1 b_3, ca_1 b_2 - ca_2 b_1 \rangle$$

$$= \langle a_2(cb_3) - a_3(cb_2), a_3(cb_1) - a_1(cb_3), a_1(cb_2) - a_2(cb_1) \rangle$$

$$= \mathbf{a} \times c\mathbf{b}$$

25. $\mathbf{a} \times (\mathbf{b} + \mathbf{c}) = \mathbf{a} \times \langle b_1 + c_1, b_2 + c_2, b_3 + c_3 \rangle$

$$= \langle a_2(b_3 + c_3) - a_3(b_2 + c_2), a_3(b_1 + c_1) - a_1(b_3 + c_3), a_1(b_2 + c_2) - a_2(b_1 + c_1) \rangle$$

$$= \langle a_2 b_3 + a_2 c_3 - a_3 b_2 - a_3 c_2, a_3 b_1 + a_3 c_1 - a_1 b_3 - a_1 c_3, a_1 b_2 + a_1 c_2 - a_2 b_1 - a_2 c_1 \rangle$$

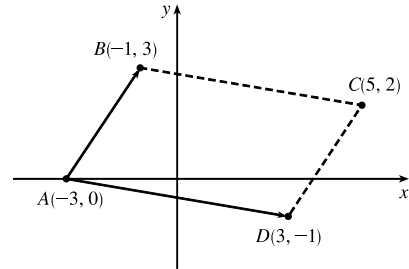
$$= \langle (a_2 b_3 - a_3 b_2) + (a_2 c_3 - a_3 c_2), (a_3 b_1 - a_1 b_3) + (a_3 c_1 - a_1 c_3), (a_1 b_2 - a_2 b_1) + (a_1 c_2 - a_2 c_1) \rangle$$

$$= \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle + \langle a_2 c_3 - a_3 c_2, a_3 c_1 - a_1 c_3, a_1 c_2 - a_2 c_1 \rangle$$

$$= (\mathbf{a} \times \mathbf{b}) + (\mathbf{a} \times \mathbf{c})$$

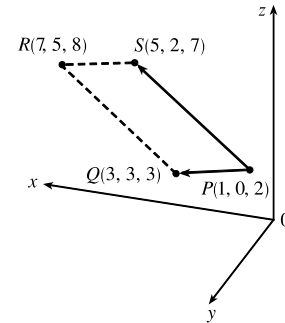
$$\begin{aligned}
 26. \quad (\mathbf{a} + \mathbf{b}) \times \mathbf{c} &= -\mathbf{c} \times (\mathbf{a} + \mathbf{b}) && \text{by Property 1 of the cross product} \\
 &= -(\mathbf{c} \times \mathbf{a} + \mathbf{c} \times \mathbf{b}) && \text{by Property 3} \\
 &= -(-\mathbf{a} \times \mathbf{c} + (-\mathbf{b} \times \mathbf{c})) && \text{by Property 1} \\
 &= \mathbf{a} \times \mathbf{c} + \mathbf{b} \times \mathbf{c} && \text{by Property 2}
 \end{aligned}$$

27. By plotting the vertices, we can see that the parallelogram is determined by the vectors $\overrightarrow{AB} = \langle 2, 3 \rangle$ and $\overrightarrow{AD} = \langle 6, -1 \rangle$. We know that the area of the parallelogram determined by two vectors is equal to the length of the cross product of these vectors. In order to compute the cross product, we consider the vector \overrightarrow{AB} as the three-dimensional vector $\langle 2, 3, 0 \rangle$ (and similarly for \overrightarrow{AD}), and then the area of parallelogram $ABCD$ is



$$\left| \overrightarrow{AB} \times \overrightarrow{AD} \right| = \left| \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 3 & 0 \\ 6 & -1 & 0 \end{vmatrix} \right| = |(0 - 0)\mathbf{i} - (0 - 0)\mathbf{j} + (-2 - 18)\mathbf{k}| = |-20\mathbf{k}| = 20$$

28. By plotting the vertices, we can see that the parallelogram is determined by the vectors $\overrightarrow{PQ} = \langle 2, 3, 1 \rangle$ and $\overrightarrow{PS} = \langle 4, 2, 5 \rangle$. Thus the area of parallelogram $PQRS$ is



$$\begin{aligned}
 \left| \overrightarrow{PQ} \times \overrightarrow{PS} \right| &= \left| \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 2 & 3 & 1 \\ 4 & 2 & 5 \end{vmatrix} \right| = |(15 - 2)\mathbf{i} - (10 - 4)\mathbf{j} + (4 - 12)\mathbf{k}| \\
 &= |13\mathbf{i} - 6\mathbf{j} - 8\mathbf{k}| = \sqrt{169 + 36 + 64} = \sqrt{269} \approx 16.40
 \end{aligned}$$

29. (a) Because the plane through P , Q , and R contains the vectors \overrightarrow{PQ} and \overrightarrow{PR} , a vector orthogonal to both of these vectors (such as their cross product) is also orthogonal to the plane. Here $\overrightarrow{PQ} = \langle -3, 1, 2 \rangle$ and $\overrightarrow{PR} = \langle 3, 2, 4 \rangle$, so

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \langle (1)(4) - (2)(2), (2)(3) - (-3)(4), (-3)(2) - (1)(3) \rangle = \langle 0, 18, -9 \rangle$$

Therefore, $\langle 0, 18, -9 \rangle$ (or any nonzero scalar multiple thereof, such as $\langle 0, 2, -1 \rangle$) is orthogonal to the plane through P , Q , and R .

- (b) Note that the area of the triangle determined by P , Q , and R is equal to half of the area of the parallelogram determined by the three points. From part (a), the area of the parallelogram is

$$\left| \overrightarrow{PQ} \times \overrightarrow{PR} \right| = |\langle 0, 18, -9 \rangle| = \sqrt{0 + 324 + 81} = \sqrt{405} = 9\sqrt{5}, \text{ so the area of the triangle is } \frac{1}{2} \cdot 9\sqrt{5} = \frac{9}{2}\sqrt{5}.$$

30. (a) $\overrightarrow{PQ} = \langle 4, 2, 3 \rangle$ and $\overrightarrow{PR} = \langle 3, 3, 4 \rangle$, so a vector orthogonal to the plane through P , Q , and R is

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \langle (2)(4) - (3)(3), (3)(3) - (4)(4), (4)(3) - (2)(3) \rangle = \langle -1, -7, 6 \rangle \text{ (or any nonzero scalar multiple thereof).}$$

32 □ CHAPTER 12 VECTORS AND THE GEOMETRY OF SPACE

(b) The area of the parallelogram determined by \overrightarrow{PQ} and \overrightarrow{PR} is $|\overrightarrow{PQ} \times \overrightarrow{PR}| = |(-1, -7, 6)| = \sqrt{1 + 49 + 36} = \sqrt{86}$,
so the area of triangle PQR is $\frac{1}{2}\sqrt{86}$.

31. (a) $\overrightarrow{PQ} = \langle 4, 3, -2 \rangle$ and $\overrightarrow{PR} = \langle 5, 5, 1 \rangle$, so a vector orthogonal to the plane through P , Q , and R is

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \langle (3)(1) - (-2)(5), (-2)(5) - (4)(1), (4)(5) - (3)(5) \rangle = \langle 13, -14, 5 \rangle \text{ [or any scalar multiple thereof].}$$

(b) The area of the parallelogram determined by \overrightarrow{PQ} and \overrightarrow{PR} is

$$|\overrightarrow{PQ} \times \overrightarrow{PR}| = |\langle 13, -14, 5 \rangle| = \sqrt{13^2 + (-14)^2 + 5^2} = \sqrt{390}, \text{ so the area of triangle } PQR \text{ is } \frac{1}{2}\sqrt{390}.$$

32. (a) $\overrightarrow{PQ} = \langle -3, 1, -2 \rangle$ and $\overrightarrow{PR} = \langle 1, 4, -7 \rangle$, so a vector orthogonal to the plane through P , Q , and R is

$$\overrightarrow{PQ} \times \overrightarrow{PR} = \langle (1)(-7) - (-2)(4), (-2)(1) - (-3)(-7), (-3)(4) - (1)(1) \rangle = \langle 1, -23, -13 \rangle \text{ [or any scalar multiple thereof].}$$

(b) The area of the parallelogram determined by \overrightarrow{PQ} and \overrightarrow{PR} is

$$|\overrightarrow{PQ} \times \overrightarrow{PR}| = |\langle 1, -23, -13 \rangle| = \sqrt{1 + 529 + 169} = \sqrt{699}, \text{ so the area of triangle } PQR \text{ is } \frac{1}{2}\sqrt{699}.$$

33. By Equation 14, the volume of the parallelepiped determined by \mathbf{a} , \mathbf{b} , and \mathbf{c} is the magnitude of their scalar triple product,

$$\text{which is } \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} 1 & 2 & 3 \\ -1 & 1 & 2 \\ 2 & 1 & 4 \end{vmatrix} = 1 \begin{vmatrix} 1 & 2 \\ 1 & 4 \end{vmatrix} - 2 \begin{vmatrix} -1 & 2 \\ 2 & 4 \end{vmatrix} + 3 \begin{vmatrix} -1 & 1 \\ 2 & 1 \end{vmatrix} = 1(4 - 2) - 2(-4 - 4) + 3(-1 - 2) = 9.$$

Thus the volume of the parallelepiped is 9 cubic units.

$$34. \mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{vmatrix} = 1 \begin{vmatrix} 1 & 1 \\ 1 & 1 \end{vmatrix} - 1 \begin{vmatrix} 0 & 1 \\ 1 & 1 \end{vmatrix} + 0 \begin{vmatrix} 0 & 1 \\ 1 & 1 \end{vmatrix} = 0 + 1 + 0 = 1.$$

So the volume of the parallelepiped determined by \mathbf{a} , \mathbf{b} , and \mathbf{c} is 1 cubic unit.

35. $\mathbf{a} = \overrightarrow{PQ} = \langle 4, 2, 2 \rangle$, $\mathbf{b} = \overrightarrow{PR} = \langle 3, 3, -1 \rangle$, and $\mathbf{c} = \overrightarrow{PS} = \langle 5, 5, 1 \rangle$.

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} 4 & 2 & 2 \\ 3 & 3 & -1 \\ 5 & 5 & 1 \end{vmatrix} = 4 \begin{vmatrix} 3 & -1 \\ 5 & 1 \end{vmatrix} - 2 \begin{vmatrix} 3 & -1 \\ 5 & 1 \end{vmatrix} + 2 \begin{vmatrix} 3 & 3 \\ 5 & 5 \end{vmatrix} = 32 - 16 + 0 = 16,$$

so the volume of the parallelepiped is 16 cubic units.

36. $\mathbf{a} = \overrightarrow{PQ} = \langle -4, 2, 4 \rangle$, $\mathbf{b} = \overrightarrow{PR} = \langle 2, 1, -2 \rangle$ and $\mathbf{c} = \overrightarrow{PS} = \langle -3, 4, 1 \rangle$.

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} -4 & 2 & 4 \\ 2 & 1 & -2 \\ -3 & 4 & 1 \end{vmatrix} = -4 \begin{vmatrix} 1 & -2 \\ 4 & 1 \end{vmatrix} - 2 \begin{vmatrix} 2 & -2 \\ -3 & 1 \end{vmatrix} + 4 \begin{vmatrix} 2 & 1 \\ -3 & 4 \end{vmatrix} = -36 + 8 + 44 = 16, \text{ so the volume of the}$$

parallelepiped is 16 cubic units.

$$37. \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \begin{vmatrix} 1 & 5 & -2 \\ 3 & -1 & 0 \\ 5 & 9 & -4 \end{vmatrix} = 1 \begin{vmatrix} -1 & 0 \\ 9 & -4 \end{vmatrix} - 5 \begin{vmatrix} 3 & 0 \\ 5 & -4 \end{vmatrix} + (-2) \begin{vmatrix} 3 & -1 \\ 5 & 9 \end{vmatrix} = 4 + 60 - 64 = 0, \text{ which says that the volume}$$

of the parallelepiped determined by \mathbf{u} , \mathbf{v} and \mathbf{w} is 0, and thus these three vectors are coplanar.

$$38. \mathbf{u} = \overrightarrow{AB} = \langle 2, -4, 4 \rangle, \mathbf{v} = \overrightarrow{AC} = \langle 4, -1, -2 \rangle \text{ and } \mathbf{w} = \overrightarrow{AD} = \langle 2, 3, -6 \rangle.$$

$$\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \begin{vmatrix} 2 & -4 & 4 \\ 4 & -1 & -2 \\ 2 & 3 & -6 \end{vmatrix} = 2 \begin{vmatrix} -1 & -2 \\ 3 & -6 \end{vmatrix} - (-4) \begin{vmatrix} 4 & -2 \\ 2 & -6 \end{vmatrix} + 4 \begin{vmatrix} 4 & -1 \\ 2 & 3 \end{vmatrix} = 24 - 80 + 56 = 0, \text{ so the volume of the}$$

parallelepiped determined by \mathbf{u} , \mathbf{v} and \mathbf{w} is 0, which says these vectors lie in the same plane. Therefore, their initial and terminal points A , B , C and D also lie in the same plane.

$$39. \text{ Using the notation of the text, } |\mathbf{r}| = 0.18 \text{ m, } |\mathbf{F}| = 60 \text{ N, and the angle between } \mathbf{r} \text{ and } \mathbf{F} \text{ is } \theta = 70^\circ + 10^\circ = 80^\circ.$$

(Move \mathbf{F} so that both vectors start from the same point.) Then the magnitude of the torque is

$$|\boldsymbol{\tau}| = |\mathbf{r} \times \mathbf{F}| = |\mathbf{r}| |\mathbf{F}| \sin \theta = (0.18)(60) \sin 80^\circ = 10.8 \sin 80^\circ \approx 10.6 \text{ N}\cdot\text{m}.$$

$$40. \text{ (a) The position vector from the point } P \text{ to the handle is } \mathbf{r} = \langle 1, 2 \rangle \text{ and has magnitude } |\mathbf{r}| = \sqrt{1^2 + 2^2} = \sqrt{5} \text{ ft. Since the}$$

force vector \mathbf{F} is parallel to the x -axis, the angle between \mathbf{r} and \mathbf{F} is $\theta = \tan^{-1} \left(\frac{2}{1} \right) \approx 63.43^\circ$ and the magnitude of the

torque is $|\boldsymbol{\tau}| = |\mathbf{r} \times \mathbf{F}| = |\mathbf{r}| |\mathbf{F}| \sin \theta \approx (\sqrt{5})(20) \sin 63.43^\circ \approx 40.0 \text{ ft}\cdot\text{lb}$. (Alternatively, we can observe that

$\sin \theta = \frac{2}{\sqrt{5}}$, so $|\mathbf{r}| |\mathbf{F}| \sin \theta = \sqrt{5} \cdot 20 \cdot \frac{2}{\sqrt{5}} = 40$.)

$$\text{(b) In this case } \mathbf{r} = \overrightarrow{PQ} = \langle 0.6, 0.6 \rangle, \text{ so } |\mathbf{r}| = \sqrt{(0.6)^2 + (0.6)^2} = \sqrt{0.72} \text{ and } \theta = 45^\circ. \text{ The magnitude of the torque is}$$

$$|\boldsymbol{\tau}| = |\mathbf{r}| |\mathbf{F}| \sin \theta = (\sqrt{0.72})(20) \sin 45^\circ = (\sqrt{0.72})(20) \cdot \frac{\sqrt{2}}{2} = 10\sqrt{1.44} = 12 \text{ ft}\cdot\text{lb}.$$

$$41. \text{ Using the notation of the text, } \mathbf{r} = \langle 0, 0.3, 0 \rangle \text{ (measuring in meters) and } \mathbf{F} \text{ has direction } \langle 0, 3, -4 \rangle. \text{ The angle } \theta \text{ between them}$$

$$\text{can be determined by } \cos \theta = \frac{\langle 0, 0.3, 0 \rangle \cdot \langle 0, 3, -4 \rangle}{|\langle 0, 0.3, 0 \rangle| |\langle 0, 3, -4 \rangle|} \Rightarrow \cos \theta = \frac{0.9}{(0.3)(5)} \Rightarrow \cos \theta = 0.6 \Rightarrow$$

$$\theta = \cos^{-1}(0.6) \approx 53.1^\circ. \text{ Then } |\boldsymbol{\tau}| = |\mathbf{r}| |\mathbf{F}| \sin \theta \Rightarrow 100 \approx 0.3 |\mathbf{F}| \sin 53.1^\circ \Rightarrow |\mathbf{F}| \approx \frac{100}{0.3 \sin 53.1^\circ} \approx 417 \text{ N}.$$

$$42. \text{ Since } |\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| \sin \theta, 0 \leq \theta \leq \pi, |\mathbf{u} \times \mathbf{v}| \text{ achieves its maximum value for } \sin \theta = 1 \Rightarrow \theta = \frac{\pi}{2}, \text{ in which case}$$

$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| = 15$. The minimum value is zero, which occurs when $\sin \theta = 0 \Rightarrow \theta = 0$ or π , so when \mathbf{u} , \mathbf{v} are parallel. Thus, when \mathbf{u} points in the same direction as \mathbf{v} , so $\mathbf{u} = 3\mathbf{j}$, $|\mathbf{u} \times \mathbf{v}| = 0$. As \mathbf{u} rotates counterclockwise, $\mathbf{u} \times \mathbf{v}$ is directed in the negative z -direction (by the right-hand rule) and the length increases until $\theta = \frac{\pi}{2}$, in which case $\mathbf{u} = -3\mathbf{i}$ and $|\mathbf{u} \times \mathbf{v}| = 15$. As \mathbf{u} rotates to the negative y -axis, $\mathbf{u} \times \mathbf{v}$ remains pointed in the negative z -direction and the length of $\mathbf{u} \times \mathbf{v}$ decreases to 0, after which the direction of $\mathbf{u} \times \mathbf{v}$ reverses to point in the positive z -direction and $|\mathbf{u} \times \mathbf{v}|$ increases. When $\mathbf{u} = 3\mathbf{i}$ (so $\theta = \frac{\pi}{2}$), $|\mathbf{u} \times \mathbf{v}|$ again reaches its maximum of 15, after which $|\mathbf{u} \times \mathbf{v}|$ decreases to 0 as \mathbf{u} rotates to the positive y -axis.

43. From Theorem 9 we have $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$, where θ is the angle between \mathbf{a} and \mathbf{b} , and from Theorem 12.3.3 we have

$$\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta \Rightarrow |\mathbf{a}| |\mathbf{b}| = \frac{\mathbf{a} \cdot \mathbf{b}}{\cos \theta}. \text{ Substituting the second equation into the first gives } |\mathbf{a} \times \mathbf{b}| = \frac{\mathbf{a} \cdot \mathbf{b}}{\cos \theta} \sin \theta, \text{ so}$$

$$\frac{|\mathbf{a} \times \mathbf{b}|}{\mathbf{a} \cdot \mathbf{b}} = \tan \theta. \text{ Here } |\mathbf{a} \times \mathbf{b}| = |\langle 1, 2, 2 \rangle| = \sqrt{1+4+4} = 3, \text{ so } \tan \theta = \frac{|\mathbf{a} \times \mathbf{b}|}{\mathbf{a} \cdot \mathbf{b}} = \frac{3}{\sqrt{3}} = \sqrt{3} \Rightarrow \theta = 60^\circ.$$

44. (a) Let $\mathbf{v} = \langle v_1, v_2, v_3 \rangle$. Then

$$\langle 1, 2, 1 \rangle \times \mathbf{v} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 2 & 1 \\ v_1 & v_2 & v_3 \end{vmatrix} = \begin{vmatrix} 2 & 1 \\ v_2 & v_3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} 1 & 1 \\ v_1 & v_3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} 1 & 2 \\ v_1 & v_2 \end{vmatrix} \mathbf{k} = (2v_3 - v_2) \mathbf{i} - (v_3 - v_1) \mathbf{j} + (v_2 - 2v_1) \mathbf{k}.$$

If $\langle 1, 2, 1 \rangle \times \mathbf{v} = \langle 3, 1, -5 \rangle$ then $\langle 2v_3 - v_2, v_1 - v_3, v_2 - 2v_1 \rangle = \langle 3, 1, -5 \rangle \Leftrightarrow 2v_3 - v_2 = 3$ (1), $v_1 - v_3 = 1$ (2),

and $v_2 - 2v_1 = -5$ (3). From (3) we have $v_2 = 2v_1 - 5$ and from (2) we have $v_3 = v_1 - 1$; substitution into (1) gives

$$2(v_1 - 1) - (2v_1 - 5) = 3 \Rightarrow 3 = 3, \text{ so this is a dependent system. If we let } v_1 = a \text{ then } v_2 = 2a - 5 \text{ and}$$

$v_3 = a - 1$, so \mathbf{v} is any vector of the form $\langle a, 2a - 5, a - 1 \rangle$.

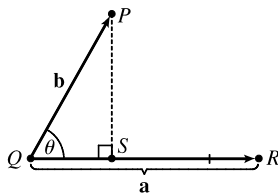
(b) If $\langle 1, 2, 1 \rangle \times \mathbf{v} = \langle 3, 1, 5 \rangle$ then $2v_3 - v_2 = 3$ (1), $v_1 - v_3 = 1$ (2), and $v_2 - 2v_1 = 5$ (3). From (3) we have

$$v_2 = 2v_1 + 5 \text{ and from (2) we have } v_3 = v_1 - 1; \text{ substitution into (1) gives } 2(v_1 - 1) - (2v_1 + 5) = 3 \Rightarrow -7 = 3,$$

so this is an inconsistent system and has no solution.

Alternatively, if we use matrices to solve the system we could show that the determinant is 0 (and hence the system has no solution).

45. (a)



The distance between a point and a line is the length of the perpendicular from the point to the line, here $|\overrightarrow{PS}| = d$. But referring to triangle PQS ,

$$d = |\overrightarrow{PS}| = |\overrightarrow{QP}| \sin \theta = |\mathbf{b}| \sin \theta. \text{ But } \theta \text{ is the angle between } \overrightarrow{QP} = \mathbf{b}$$

$$\text{and } \overrightarrow{QR} = \mathbf{a}. \text{ Thus by Theorem 9, } \sin \theta = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}| |\mathbf{b}|}$$

$$\text{and so } d = |\mathbf{b}| \sin \theta = \frac{|\mathbf{b}| |\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}| |\mathbf{b}|} = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}|}.$$

(b) $\mathbf{a} = \overrightarrow{QR} = \langle -1, -2, -1 \rangle$ and $\mathbf{b} = \overrightarrow{QP} = \langle 1, -5, -7 \rangle$. Then

$$\mathbf{a} \times \mathbf{b} = \langle (-2)(-7) - (-1)(-5), (-1)(1) - (-1)(-7), (-1)(-5) - (-2)(1) \rangle = \langle 9, -8, 7 \rangle.$$

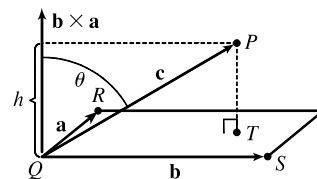
$$\text{Thus the distance is } d = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}|} = \frac{1}{\sqrt{6}} \sqrt{81 + 64 + 49} = \sqrt{\frac{194}{6}} = \sqrt{\frac{97}{3}}.$$

46. (a) The distance between a point and a plane is the length of the perpendicular from

the point to the plane, here $|\overrightarrow{TP}| = d$. But \overrightarrow{TP} is parallel to $\mathbf{b} \times \mathbf{a}$ (because

$\mathbf{b} \times \mathbf{a}$ is perpendicular to \mathbf{b} and \mathbf{a}) and $d = |\overrightarrow{TP}| =$ the absolute value of the

scalar projection of \mathbf{c} along $\mathbf{b} \times \mathbf{a}$, which is $|\mathbf{c}| |\cos \theta|$. (Notice that this is the same



setup as the development of the volume of a parallelepiped with $h = |\mathbf{c}| |\cos \theta|$). Thus $d = |\mathbf{c}| |\cos \theta| = h = V/A$

where $A = |\mathbf{a} \times \mathbf{b}|$, the area of the base. So finally $d = \frac{V}{A} = \frac{|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|}{|\mathbf{a} \times \mathbf{b}|}$.

(b) $\mathbf{a} = \overrightarrow{QR} = \langle -1, 2, 0 \rangle$, $\mathbf{b} = \overrightarrow{QS} = \langle -1, 0, 3 \rangle$ and $\mathbf{c} = \overrightarrow{QP} = \langle 1, 1, 4 \rangle$. Then

$$\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c}) = \begin{vmatrix} -1 & 2 & 0 \\ -1 & 0 & 3 \\ 1 & 1 & 4 \end{vmatrix} = (-1) \begin{vmatrix} 0 & 3 \\ 1 & 4 \end{vmatrix} - 2 \begin{vmatrix} -1 & 3 \\ 1 & 4 \end{vmatrix} + 0 = 17$$

and
$$\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -1 & 2 & 0 \\ -1 & 0 & 3 \end{vmatrix} = \begin{vmatrix} 2 & 0 \\ 0 & 3 \end{vmatrix} \mathbf{i} - \begin{vmatrix} -1 & 0 \\ -1 & 3 \end{vmatrix} \mathbf{j} + \begin{vmatrix} -1 & 2 \\ -1 & 0 \end{vmatrix} \mathbf{k} = 6\mathbf{i} + 3\mathbf{j} + 2\mathbf{k}$$

Thus $d = \frac{|\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})|}{|\mathbf{a} \times \mathbf{b}|} = \frac{17}{\sqrt{36+9+4}} = \frac{17}{7}$.

47. From Theorem 9 we have $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta$ so

$$\begin{aligned} |\mathbf{a} \times \mathbf{b}|^2 &= |\mathbf{a}|^2 |\mathbf{b}|^2 \sin^2 \theta = |\mathbf{a}|^2 |\mathbf{b}|^2 (1 - \cos^2 \theta) \\ &= |\mathbf{a}|^2 |\mathbf{b}|^2 - (|\mathbf{a}| |\mathbf{b}| \cos \theta)^2 = |\mathbf{a}|^2 |\mathbf{b}|^2 - (\mathbf{a} \cdot \mathbf{b})^2 \end{aligned}$$

by Theorem 12.3.3.

48. If $\mathbf{a} + \mathbf{b} + \mathbf{c} = \mathbf{0}$ then $\mathbf{b} = -(\mathbf{a} + \mathbf{c})$, so

$$\begin{aligned} \mathbf{a} \times \mathbf{b} &= \mathbf{a} \times [-(\mathbf{a} + \mathbf{c})] = -[\mathbf{a} \times (\mathbf{a} + \mathbf{c})] && \text{by Property 2 of the cross product (with } c = -1) \\ &= -[(\mathbf{a} \times \mathbf{a}) + (\mathbf{a} \times \mathbf{c})] && \text{by Property 3} \\ &= -[\mathbf{0} + (\mathbf{a} \times \mathbf{c})] = -\mathbf{a} \times \mathbf{c} && \text{by Example 2} \\ &= \mathbf{c} \times \mathbf{a} && \text{by Property 1} \end{aligned}$$

Similarly, $\mathbf{a} = -(\mathbf{b} + \mathbf{c})$ so

$$\begin{aligned} \mathbf{c} \times \mathbf{a} &= \mathbf{c} \times [-(\mathbf{b} + \mathbf{c})] = -[\mathbf{c} \times (\mathbf{b} + \mathbf{c})] \\ &= -[(\mathbf{c} \times \mathbf{b}) + (\mathbf{c} \times \mathbf{c})] = -[(\mathbf{c} \times \mathbf{b}) + \mathbf{0}] \\ &= -\mathbf{c} \times \mathbf{b} = \mathbf{b} \times \mathbf{c} \end{aligned}$$

Thus $\mathbf{a} \times \mathbf{b} = \mathbf{b} \times \mathbf{c} = \mathbf{c} \times \mathbf{a}$.

49. $(\mathbf{a} - \mathbf{b}) \times (\mathbf{a} + \mathbf{b}) = (\mathbf{a} - \mathbf{b}) \times \mathbf{a} + (\mathbf{a} - \mathbf{b}) \times \mathbf{b}$ by Property 3 of the cross product

$$\begin{aligned} &= \mathbf{a} \times \mathbf{a} + (-\mathbf{b}) \times \mathbf{a} + \mathbf{a} \times \mathbf{b} + (-\mathbf{b}) \times \mathbf{b} && \text{by Property 4} \\ &= (\mathbf{a} \times \mathbf{a}) - (\mathbf{b} \times \mathbf{a}) + (\mathbf{a} \times \mathbf{b}) - (\mathbf{b} \times \mathbf{b}) && \text{by Property 2 (with } c = -1) \\ &= \mathbf{0} - (\mathbf{b} \times \mathbf{a}) + (\mathbf{a} \times \mathbf{b}) - \mathbf{0} && \text{by Example 2} \\ &= (\mathbf{a} \times \mathbf{b}) + (\mathbf{a} \times \mathbf{b}) && \text{by Property 1} \\ &= 2(\mathbf{a} \times \mathbf{b}) \end{aligned}$$

50. Let $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$, $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ and $\mathbf{c} = \langle c_1, c_2, c_3 \rangle$, so $\mathbf{b} \times \mathbf{c} = \langle b_2c_3 - b_3c_2, b_3c_1 - b_1c_3, b_1c_2 - b_2c_1 \rangle$ and

$$\begin{aligned}\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) &= \langle a_2(b_1c_2 - b_2c_1) - a_3(b_3c_1 - b_1c_3), a_3(b_2c_3 - b_3c_2) - a_1(b_1c_2 - b_2c_1), \\ &\quad a_1(b_3c_1 - b_1c_3) - a_2(b_2c_3 - b_3c_2) \rangle \\ &= \langle a_2b_1c_2 - a_2b_2c_1 - a_3b_3c_1 + a_3b_1c_3, a_3b_2c_3 - a_3b_3c_2 - a_1b_1c_2 + a_1b_2c_1, \\ &\quad a_1b_3c_1 - a_1b_1c_3 - a_2b_2c_3 + a_2b_3c_2 \rangle \\ &= \langle (a_2c_2 + a_3c_3)b_1 - (a_2b_2 + a_3b_3)c_1, (a_1c_1 + a_3c_3)b_2 - (a_1b_1 + a_3b_3)c_2, \\ &\quad (a_1c_1 + a_2c_2)b_3 - (a_1b_1 + a_2b_2)c_3 \rangle\end{aligned}$$

$$\begin{aligned}(\star) &= \langle (a_2c_2 + a_3c_3)b_1 - (a_2b_2 + a_3b_3)c_1 + a_1b_1c_1 - a_1b_1c_1, \\ &\quad (a_1c_1 + a_3c_3)b_2 - (a_1b_1 + a_3b_3)c_2 + a_2b_2c_2 - a_2b_2c_2, \\ &\quad (a_1c_1 + a_2c_2)b_3 - (a_1b_1 + a_2b_2)c_3 + a_3b_3c_3 - a_3b_3c_3 \rangle \\ &= \langle (a_1c_1 + a_2c_2 + a_3c_3)b_1 - (a_1b_1 + a_2b_2 + a_3b_3)c_1, \\ &\quad (a_1c_1 + a_2c_2 + a_3c_3)b_2 - (a_1b_1 + a_2b_2 + a_3b_3)c_2, \\ &\quad (a_1c_1 + a_2c_2 + a_3c_3)b_3 - (a_1b_1 + a_2b_2 + a_3b_3)c_3 \rangle \\ &= (a_1c_1 + a_2c_2 + a_3c_3) \langle b_1, b_2, b_3 \rangle - (a_1b_1 + a_2b_2 + a_3b_3) \langle c_1, c_2, c_3 \rangle \\ &= (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}\end{aligned}$$

(\star) Here we look ahead to see what terms are still needed to arrive at the desired equation. By adding and subtracting the same terms, we don't change the value of the component.

51. $\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) + \mathbf{b} \times (\mathbf{c} \times \mathbf{a}) + \mathbf{c} \times (\mathbf{a} \times \mathbf{b})$

$$\begin{aligned}&= [(\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c}] + [(\mathbf{b} \cdot \mathbf{a})\mathbf{c} - (\mathbf{b} \cdot \mathbf{c})\mathbf{a}] + [(\mathbf{c} \cdot \mathbf{b})\mathbf{a} - (\mathbf{c} \cdot \mathbf{a})\mathbf{b}] \quad \text{by Exercise 50} \\ &= (\mathbf{a} \cdot \mathbf{c})\mathbf{b} - (\mathbf{a} \cdot \mathbf{b})\mathbf{c} + (\mathbf{a} \cdot \mathbf{b})\mathbf{c} - (\mathbf{b} \cdot \mathbf{c})\mathbf{a} + (\mathbf{b} \cdot \mathbf{c})\mathbf{a} - (\mathbf{a} \cdot \mathbf{c})\mathbf{b} = \mathbf{0}\end{aligned}$$

52. Let $\mathbf{c} \times \mathbf{d} = \mathbf{v}$. Then

$$\begin{aligned}(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d}) &= (\mathbf{a} \times \mathbf{b}) \cdot \mathbf{v} = \mathbf{a} \cdot (\mathbf{b} \times \mathbf{v}) && \text{by Property 5 of the cross product} \\ &= \mathbf{a} \cdot [\mathbf{b} \times (\mathbf{c} \times \mathbf{d})] = \mathbf{a} \cdot [(\mathbf{b} \cdot \mathbf{d})\mathbf{c} - (\mathbf{b} \cdot \mathbf{c})\mathbf{d}] && \text{by Exercise 50} \\ &= (\mathbf{b} \cdot \mathbf{d})(\mathbf{a} \cdot \mathbf{c}) - (\mathbf{b} \cdot \mathbf{c})(\mathbf{a} \cdot \mathbf{d}) && \text{by Properties 3 and 4 of the dot product} \\ &= \begin{vmatrix} \mathbf{a} \cdot \mathbf{c} & \mathbf{b} \cdot \mathbf{c} \\ \mathbf{a} \cdot \mathbf{d} & \mathbf{b} \cdot \mathbf{d} \end{vmatrix}\end{aligned}$$

53. (a) No. If $\mathbf{a} \cdot \mathbf{b} = \mathbf{a} \cdot \mathbf{c}$, then $\mathbf{a} \cdot (\mathbf{b} - \mathbf{c}) = 0$, so \mathbf{a} is perpendicular to $\mathbf{b} - \mathbf{c}$, which can happen if $\mathbf{b} \neq \mathbf{c}$. For example, let $\mathbf{a} = \langle 1, 1, 1 \rangle$, $\mathbf{b} = \langle 1, 0, 0 \rangle$ and $\mathbf{c} = \langle 0, 1, 0 \rangle$.

(b) No. If $\mathbf{a} \times \mathbf{b} = \mathbf{a} \times \mathbf{c}$ then $\mathbf{a} \times (\mathbf{b} - \mathbf{c}) = \mathbf{0}$, which implies that \mathbf{a} is parallel to $\mathbf{b} - \mathbf{c}$, which of course can happen if $\mathbf{b} \neq \mathbf{c}$.

(c) Yes. Since $\mathbf{a} \cdot \mathbf{c} = \mathbf{a} \cdot \mathbf{b}$, \mathbf{a} is perpendicular to $\mathbf{b} - \mathbf{c}$, by part (a). From part (b), \mathbf{a} is also parallel to $\mathbf{b} - \mathbf{c}$. Thus since $\mathbf{a} \neq \mathbf{0}$ but is both parallel and perpendicular to $\mathbf{b} - \mathbf{c}$, we have $\mathbf{b} - \mathbf{c} = \mathbf{0}$, so $\mathbf{b} = \mathbf{c}$.

54. (a) \mathbf{k}_i is perpendicular to \mathbf{v}_i if $i \neq j$ by the definition of \mathbf{k}_i and Theorem 8.

$$(b) \mathbf{k}_1 \cdot \mathbf{v}_1 = \frac{\mathbf{v}_2 \times \mathbf{v}_3}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} \cdot \mathbf{v}_1 = \frac{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} = 1$$

$$\mathbf{k}_2 \cdot \mathbf{v}_2 = \frac{\mathbf{v}_3 \times \mathbf{v}_1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} \cdot \mathbf{v}_2 = \frac{\mathbf{v}_2 \cdot (\mathbf{v}_3 \times \mathbf{v}_1)}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} = \frac{(\mathbf{v}_2 \times \mathbf{v}_3) \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} = 1 \quad [\text{by Property 5 of the cross product}]$$

$$\mathbf{k}_3 \cdot \mathbf{v}_3 = \frac{(\mathbf{v}_1 \times \mathbf{v}_2) \cdot \mathbf{v}_3}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} = \frac{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} = 1 \quad [\text{by Property 5}]$$

$$(c) \mathbf{k}_1 \cdot (\mathbf{k}_2 \times \mathbf{k}_3) = \mathbf{k}_1 \cdot \left(\frac{\mathbf{v}_3 \times \mathbf{v}_1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} \times \frac{\mathbf{v}_1 \times \mathbf{v}_2}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} \right) = \frac{\mathbf{k}_1}{[\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)]^2} \cdot [(\mathbf{v}_3 \times \mathbf{v}_1) \times (\mathbf{v}_1 \times \mathbf{v}_2)]$$

$$= \frac{\mathbf{k}_1}{[\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)]^2} \cdot ([(\mathbf{v}_3 \times \mathbf{v}_1) \cdot \mathbf{v}_2] \mathbf{v}_1 - [(\mathbf{v}_3 \times \mathbf{v}_1) \cdot \mathbf{v}_1] \mathbf{v}_2) \quad [\text{by Exercise 50}]$$

But $(\mathbf{v}_3 \times \mathbf{v}_1) \cdot \mathbf{v}_1 = 0$ since $\mathbf{v}_3 \times \mathbf{v}_1$ is orthogonal to \mathbf{v}_1 , and

$$(\mathbf{v}_3 \times \mathbf{v}_1) \cdot \mathbf{v}_2 = \mathbf{v}_2 \cdot (\mathbf{v}_3 \times \mathbf{v}_1) = (\mathbf{v}_2 \times \mathbf{v}_3) \cdot \mathbf{v}_1 = \mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3). \text{ Thus}$$

$$\mathbf{k}_1 \cdot (\mathbf{k}_2 \times \mathbf{k}_3) = \frac{\mathbf{k}_1}{[\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)]^2} \cdot [\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)] \mathbf{v}_1 = \frac{\mathbf{k}_1 \cdot \mathbf{v}_1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} = \frac{1}{\mathbf{v}_1 \cdot (\mathbf{v}_2 \times \mathbf{v}_3)} \quad [\text{by part (b)}]$$

DISCOVERY PROJECT The Geometry of a Tetrahedron

1. Set up a coordinate system so that vertex S is at the origin, $R = (0, y_1, 0)$, $Q = (x_2, y_2, 0)$, $P = (x_3, y_3, z_3)$.

Then $\overrightarrow{SR} = \langle 0, y_1, 0 \rangle$, $\overrightarrow{SQ} = \langle x_2, y_2, 0 \rangle$, $\overrightarrow{SP} = \langle x_3, y_3, z_3 \rangle$, $\overrightarrow{QR} = \langle -x_2, y_1 - y_2, 0 \rangle$, and $\overrightarrow{QP} = \langle x_3 - x_2, y_3 - y_2, z_3 \rangle$.

Let

$$\mathbf{v}_S = \overrightarrow{QR} \times \overrightarrow{QP} = (y_1 z_3 - y_2 z_3) \mathbf{i} + x_2 z_3 \mathbf{j} + (-x_2 y_3 - x_3 y_1 + x_3 y_2 + x_2 y_1) \mathbf{k}$$

Then \mathbf{v}_S is an outward normal to the face opposite vertex S . Similarly,

$$\mathbf{v}_R = \overrightarrow{SQ} \times \overrightarrow{SP} = y_2 z_3 \mathbf{i} - x_2 z_3 \mathbf{j} + (x_2 y_3 - x_3 y_2) \mathbf{k}, \mathbf{v}_Q = \overrightarrow{SP} \times \overrightarrow{SR} = -y_1 z_3 \mathbf{i} + x_3 y_1 \mathbf{k}, \text{ and}$$

$$\mathbf{v}_P = \overrightarrow{SR} \times \overrightarrow{SQ} = -x_2 y_1 \mathbf{k} \Rightarrow \mathbf{v}_S + \mathbf{v}_R + \mathbf{v}_Q + \mathbf{v}_P = \mathbf{0}. \text{ Now}$$

$$|\mathbf{v}_S| = \text{area of the parallelogram determined by } \overrightarrow{QR} \text{ and } \overrightarrow{QP}$$

$$= 2(\text{area of triangle } RQP) = 2|\mathbf{v}_1|$$

So $\mathbf{v}_S = 2\mathbf{v}_1$, and similarly $\mathbf{v}_R = 2\mathbf{v}_2$, $\mathbf{v}_Q = 2\mathbf{v}_3$, $\mathbf{v}_P = 2\mathbf{v}_4$. Thus $\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3 + \mathbf{v}_4 = \mathbf{0}$.

2. (a) Let $S = (x_0, y_0, z_0)$, $R = (x_1, y_1, z_1)$, $Q = (x_2, y_2, z_2)$, $P = (x_3, y_3, z_3)$ be the four vertices. Then

$$\text{Volume} = \frac{1}{3}(\text{distance from } S \text{ to plane } RQP) \times (\text{area of triangle } RQP)$$

$$= \frac{1}{3} \frac{|\mathbf{N} \cdot \overrightarrow{SR}|}{|\mathbf{N}|} \cdot \frac{1}{2} |\overrightarrow{RQ} \times \overrightarrow{RP}|$$

where \mathbf{N} is a vector which is normal to the face RQP . Thus $\mathbf{N} = \overrightarrow{RQ} \times \overrightarrow{RP}$. Therefore

$$V = \left| \frac{1}{6} (\overrightarrow{RQ} \times \overrightarrow{RP}) \cdot \overrightarrow{SR} \right| = \frac{1}{6} \left| \begin{vmatrix} x_0 - x & y_0 - y_1 & z_0 - z_1 \\ x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ x_3 - x_1 & y_3 - y_1 & z_3 - z_1 \end{vmatrix} \right|$$

(b) Using the formula from part (a), $V = \frac{1}{6} \left| \begin{vmatrix} 1-1 & 1-2 & 1-3 \\ 1-1 & 1-2 & 2-3 \\ 3-1 & -1-2 & 2-3 \end{vmatrix} \right| = \frac{1}{6} |2(1-2)| = \frac{1}{3}.$

3. We define a vector \mathbf{v}_1 to have length equal to the area of the face opposite vertex P , so we can say $|\mathbf{v}_1| = A$, and direction

perpendicular to the face and pointing outward, as in Problem 1. Similarly, we define \mathbf{v}_2 , \mathbf{v}_3 , and \mathbf{v}_4 so that $|\mathbf{v}_2| = B$,

$|\mathbf{v}_3| = C$, and $|\mathbf{v}_4| = D$ and with the analogous directions. From Problem 1, we know $\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3 + \mathbf{v}_4 = \mathbf{0} \Rightarrow$

$$\mathbf{v}_4 = -(\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3) \Rightarrow |\mathbf{v}_4| = |-(\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3)| = |\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3| \Rightarrow |\mathbf{v}_4|^2 = |\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3|^2 \Rightarrow$$

$$\mathbf{v}_4 \cdot \mathbf{v}_4 = (\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3) \cdot (\mathbf{v}_1 + \mathbf{v}_2 + \mathbf{v}_3)$$

$$= \mathbf{v}_1 \cdot \mathbf{v}_1 + \mathbf{v}_1 \cdot \mathbf{v}_2 + \mathbf{v}_1 \cdot \mathbf{v}_3 + \mathbf{v}_2 \cdot \mathbf{v}_1 + \mathbf{v}_2 \cdot \mathbf{v}_2 + \mathbf{v}_2 \cdot \mathbf{v}_3 + \mathbf{v}_3 \cdot \mathbf{v}_1 + \mathbf{v}_3 \cdot \mathbf{v}_2 + \mathbf{v}_3 \cdot \mathbf{v}_3$$

Since the vertex S is trirectangular, we know the three faces meeting at S are mutually perpendicular, so the vectors

\mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 are also mutually perpendicular. Therefore, $\mathbf{v}_i \cdot \mathbf{v}_j = 0$ for $i \neq j$ and $i, j \in \{1, 2, 3\}$. Thus we have

$$\mathbf{v}_4 \cdot \mathbf{v}_4 = \mathbf{v}_1 \cdot \mathbf{v}_1 + \mathbf{v}_2 \cdot \mathbf{v}_2 + \mathbf{v}_3 \cdot \mathbf{v}_3 \Rightarrow |\mathbf{v}_4|^2 = |\mathbf{v}_1|^2 + |\mathbf{v}_2|^2 + |\mathbf{v}_3|^2 \Rightarrow D^2 = A^2 + B^2 + C^2.$$

Another method: We introduce a coordinate system, as shown. Recall that

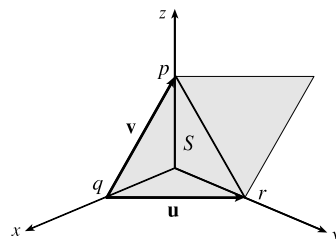
the area of the parallelogram spanned by two vectors is equal to the length

of their cross product, so since

$$\mathbf{u} \times \mathbf{v} = \langle -q, r, 0 \rangle \times \langle -q, 0, p \rangle = \langle pr, pq, qr \rangle, \text{ we have}$$

$$|\mathbf{u} \times \mathbf{v}| = \sqrt{(pr)^2 + (pq)^2 + (qr)^2}, \text{ and therefore}$$

$$\begin{aligned} D^2 &= \left(\frac{1}{2} |\mathbf{u} \times \mathbf{v}| \right)^2 = \frac{1}{4} [(pr)^2 + (pq)^2 + (qr)^2] \\ &= \left(\frac{1}{2} pr \right)^2 + \left(\frac{1}{2} pq \right)^2 + \left(\frac{1}{2} qr \right)^2 = A^2 + B^2 + C^2. \end{aligned}$$



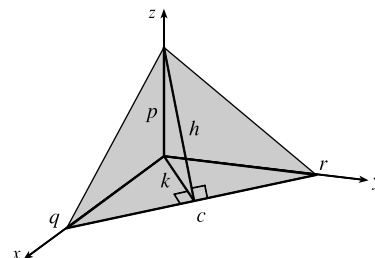
A third method: We draw a line from S perpendicular to QR , as shown.

Now $D = \frac{1}{2}ch$, so $D^2 = \frac{1}{4}c^2h^2$. Substituting $h^2 = p^2 + k^2$, we get

$$D^2 = \frac{1}{4}c^2(p^2 + k^2) = \frac{1}{4}c^2p^2 + \frac{1}{4}c^2k^2. \text{ But } C = \frac{1}{2}ck, \text{ so}$$

$$D^2 = \frac{1}{4}c^2p^2 + C^2. \text{ Now substituting } c^2 = q^2 + r^2 \text{ gives}$$

$$D^2 = \frac{1}{4}p^2q^2 + \frac{1}{4}q^2r^2 + C^2 = A^2 + B^2 + C^2.$$



12.5 Equations of Lines and Planes

1. (a) True; each of the first two lines has a direction vector parallel to the direction vector of the third line, so these vectors are each scalar multiples of the third direction vector. Then the first two direction vectors are also scalar multiples of each other, so these vectors, and hence the two lines, are parallel.
 (b) False; for example, the x - and y -axes are both perpendicular to the z -axis, yet the x - and y -axes are not parallel.
 (c) True; each of the first two planes has a normal vector parallel to the normal vector of the third plane, so these two normal vectors are parallel to each other and the planes are parallel.
 (d) False; for example, the xy - and yz -planes are not parallel, yet they are both perpendicular to the xz -plane.
 (e) False; the x - and y -axes are not parallel, yet they are both parallel to the plane $z = 1$.
 (f) True; if each line is perpendicular to a plane, then the lines' direction vectors are both parallel to a normal vector for the plane. Thus, the direction vectors are parallel to each other and the lines are parallel.
 (g) False; the planes $y = 1$ and $z = 1$ are not parallel, yet they are both parallel to the x -axis.
 (h) True; if each plane is perpendicular to a line, then any normal vector for each plane is parallel to a direction vector for the line. Thus, the normal vectors are parallel to each other and the planes are parallel.
 (i) True; see Figure 9 and the accompanying discussion.
 (j) False; they can be skew, as in Example 3.
 (k) True. Consider any normal vector for the plane and any direction vector for the line. If the normal vector is perpendicular to the direction vector, the line and plane are parallel. Otherwise, the vectors meet at an angle θ , $0^\circ \leq \theta < 90^\circ$, and the line will intersect the plane at an angle $90^\circ - \theta$.
2. For this line, we have $\mathbf{r}_0 = 6\mathbf{i} - 5\mathbf{j} + 2\mathbf{k}$ and $\mathbf{v} = \mathbf{i} + 3\mathbf{j} - \frac{2}{3}\mathbf{k}$, so a vector equation is

$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v} = (6\mathbf{i} - 5\mathbf{j} + 2\mathbf{k}) + t(\mathbf{i} + 3\mathbf{j} - \frac{2}{3}\mathbf{k}) = (6+t)\mathbf{i} + (-5+3t)\mathbf{j} + (2-\frac{2}{3}t)\mathbf{k}$$
 and parametric equations are $x = 6 + t$, $y = -5 + 3t$, $z = 2 - \frac{2}{3}t$.
3. For this line, we have $\mathbf{r}_0 = 2\mathbf{i} + 2.4\mathbf{j} + 3.5\mathbf{k}$ and $\mathbf{v} = 3\mathbf{i} + 2\mathbf{j} - \mathbf{k}$, so a vector equation is

$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v} = (2\mathbf{i} + 2.4\mathbf{j} + 3.5\mathbf{k}) + t(3\mathbf{i} + 2\mathbf{j} - \mathbf{k}) = (2+3t)\mathbf{i} + (2.4+2t)\mathbf{j} + (3.5-t)\mathbf{k}$$
 and parametric equations are $x = 2 + 3t$, $y = 2.4 + 2t$, $z = 3.5 - t$.
4. This line has the same direction as the given line, $\mathbf{v} = 2\mathbf{i} - 3\mathbf{j} + 9\mathbf{k}$. Here $\mathbf{r}_0 = 14\mathbf{j} - 10\mathbf{k}$, so a vector equation is

$$\mathbf{r} = (14\mathbf{j} - 10\mathbf{k}) + t(2\mathbf{i} - 3\mathbf{j} + 9\mathbf{k}) = 2t\mathbf{i} + (14-3t)\mathbf{j} + (-10+9t)\mathbf{k}$$
 and parametric equations are $x = 2t$, $y = 14 - 3t$, $z = -10 + 9t$.
5. A line perpendicular to the given plane has the same direction as a normal vector to the plane, such as $\mathbf{n} = \langle 1, 3, 1 \rangle$. So $\mathbf{r}_0 = \mathbf{i} + 6\mathbf{k}$, and we can take $\mathbf{v} = \mathbf{i} + 3\mathbf{j} + \mathbf{k}$. Then a vector equation is

$$\mathbf{r} = (\mathbf{i} + 6\mathbf{k}) + t(\mathbf{i} + 3\mathbf{j} + \mathbf{k}) = (1+t)\mathbf{i} + 3t\mathbf{j} + (6+t)\mathbf{k}$$
 and parametric equations are $x = 1 + t$, $y = 3t$, $z = 6 + t$.

6. The vector $\mathbf{v} = \langle 4 - 0, 3 - 0, -1 - 0 \rangle = \langle 4, 3, -1 \rangle$ is parallel to the line. Letting $P_0 = (0, 0, 0)$, parametric equations are

$$x = 0 + 4 \cdot t = 4t, y = 0 + 3 \cdot t = 3t, z = 0 + (-1) \cdot t = -t, \text{ while symmetric equations are } \frac{x}{4} = \frac{y}{3} = \frac{z}{-1} \text{ or}$$

$$\frac{x}{4} = \frac{y}{3} = -z.$$

7. The vector $\mathbf{v} = \langle 2 - 0, 1 - \frac{1}{2}, -3 - 1 \rangle = \langle 2, \frac{1}{2}, -4 \rangle$ is parallel to the line. Letting $P_0 = (2, 1, -3)$, parametric equations

$$\text{are } x = 2 + 2t, y = 1 + \frac{1}{2}t, z = -3 - 4t, \text{ while symmetric equations are } \frac{x-2}{2} = \frac{y-1}{1/2} = \frac{z+3}{-4} \text{ or}$$

$$\frac{x-2}{2} = 2y-2 = \frac{z+3}{-4}.$$

8. $\mathbf{v} = \langle 2.6 - 1, 1.2 - 2.4, 0.3 - 4.6 \rangle = \langle 1.6, -1.2, -4.3 \rangle$, and letting $P_0 = (1, 2.4, 4.6)$, parametric equations are

$$x = 1 + 1.6t, y = 2.4 - 1.2t, z = 4.6 - 4.3t, \text{ while symmetric equations are } \frac{x-1}{1.6} = \frac{y-2.4}{-1.2} = \frac{z-4.6}{-4.3}.$$

9. $\mathbf{v} = \langle 3 - (-8), -2 - 1, 4 - 4 \rangle = \langle 11, -3, 0 \rangle$, and letting $P_0 = (-8, 1, 4)$, parametric equations are $x = -8 + 11t$,

$$y = 1 - 3t, z = 4 + 0t = 4, \text{ while symmetric equations are } \frac{x+8}{11} = \frac{y-1}{-3}, z = 4. \text{ Notice here that the direction number}$$

$$c = 0, \text{ so rather than writing } \frac{z-4}{0} \text{ in the symmetric equation we must write the equation } z = 4 \text{ separately.}$$

10. $\mathbf{v} = (\mathbf{i} + \mathbf{j}) \times (\mathbf{j} + \mathbf{k}) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 1 & 0 \\ 0 & 1 & 1 \end{vmatrix} = \mathbf{i} - \mathbf{j} + \mathbf{k}$ is the direction of the line perpendicular to both $\mathbf{i} + \mathbf{j}$ and $\mathbf{j} + \mathbf{k}$.

$$\text{With } P_0 = (2, 1, 0), \text{ parametric equations are } x = 2 + t, y = 1 - t, z = t \text{ and symmetric equations are } x - 2 = \frac{y-1}{-1} = z$$

$$\text{or } x - 2 = 1 - y = z.$$

11. The given line $\frac{x}{2} = \frac{y}{3} = \frac{z+1}{1}$ has direction $\mathbf{v} = \langle 2, 3, 1 \rangle$. Taking $(-6, 2, 3)$ as P_0 , parametric equations are $x = -6 + 2t$,

$$y = 2 + 3t, z = 3 + t \text{ and symmetric equations are } \frac{x+6}{2} = \frac{y-2}{3} = z - 3.$$

12. Setting $z = 0$ we see that $(1, 0, 0)$ satisfies the equations of both planes, so they do in fact have a line of intersection.

The line is perpendicular to the normal vectors of both planes, so a direction vector for the line is

$$\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 1, 2, 3 \rangle \times \langle 1, -1, 1 \rangle = \langle 5, 2, -3 \rangle. \text{ Taking the point } (1, 0, 0) \text{ as } P_0, \text{ parametric equations are } x = 1 + 5t,$$

$$y = 2t, z = -3t, \text{ and symmetric equations are } \frac{x-1}{5} = \frac{y}{2} = \frac{z}{-3}.$$

13. Direction vectors of the lines are $\mathbf{v}_1 = \langle -2 - (-4), 0 - (-6), -3 - 1 \rangle = \langle 2, 6, -4 \rangle$ and

$$\mathbf{v}_2 = \langle 5 - 10, 3 - 18, 14 - 4 \rangle = \langle -5, -15, 10 \rangle, \text{ and since } \mathbf{v}_2 = -\frac{5}{2}\mathbf{v}_1, \text{ the direction vectors and thus the lines are parallel.}$$

14. Direction vectors of the lines are $\mathbf{v}_1 = \langle 3, -3, 1 \rangle$ and $\mathbf{v}_2 = \langle 1, -4, -12 \rangle$. Since $\mathbf{v}_1 \cdot \mathbf{v}_2 = 3 + 12 - 12 \neq 0$, the vectors and thus the lines are not perpendicular.

15. (a) The line passes through the point $(1, -5, 6)$ and a direction vector for the line is $\langle -1, 2, -3 \rangle$, so symmetric equations for the line are $\frac{x-1}{-1} = \frac{y+5}{2} = \frac{z-6}{-3}$.
- (b) The line intersects the xy -plane when $z = 0$, so we need $\frac{x-1}{-1} = \frac{y+5}{2} = \frac{0-6}{-3}$ or $\frac{x-1}{-1} = 2 \Rightarrow x = -1$, $\frac{y+5}{2} = 2 \Rightarrow y = -1$. Thus the point of intersection with the xy -plane is $(-1, -1, 0)$. Similarly for the yz -plane, we need $x = 0 \Rightarrow 1 = \frac{y+5}{2} = \frac{z-6}{-3} \Rightarrow y = -3, z = 3$. Thus the line intersects the yz -plane at $(0, -3, 3)$. For the xz -plane, we need $y = 0 \Rightarrow \frac{x-1}{-1} = \frac{5}{2} = \frac{z-6}{-3} \Rightarrow x = -\frac{3}{2}, z = -\frac{3}{2}$. So the line intersects the xz -plane at $(-\frac{3}{2}, 0, -\frac{3}{2})$.
16. (a) A vector normal to the plane $x - y + 3z = 7$ is $\mathbf{n} = \langle 1, -1, 3 \rangle$, and since the line is to be perpendicular to the plane, \mathbf{n} is also a direction vector for the line. Thus parametric equations of the line are $x = 2 + t, y = 4 - t, z = 6 + 3t$.
- (b) On the xy -plane, $z = 0$. So $z = 6 + 3t = 0 \Rightarrow t = -2$ in the parametric equations of the line, and therefore $x = 0$ and $y = 6$, giving the point of intersection $(0, 6, 0)$. For the yz -plane, $x = 0$ so we get the same point of intersection: $(0, 6, 0)$. For the xz -plane, $y = 0$ which implies $t = 4$, so $x = 6$ and $z = 18$ and the point of intersection is $(6, 0, 18)$.
17. From Equation 4, the line segment from $\mathbf{r}_0 = 6\mathbf{i} - \mathbf{j} + 9\mathbf{k}$ to $\mathbf{r}_1 = 7\mathbf{i} + 6\mathbf{j}$ has vector equation
- $$\begin{aligned}\mathbf{r}(t) &= (1-t)\mathbf{r}_0 + t\mathbf{r}_1 = (1-t)(6\mathbf{i} - \mathbf{j} + 9\mathbf{k}) + t(7\mathbf{i} + 6\mathbf{j}) \\ &= (6\mathbf{i} - \mathbf{j} + 9\mathbf{k}) - t(6\mathbf{i} - \mathbf{j} + 9\mathbf{k}) + t(7\mathbf{i} + 6\mathbf{j}) \\ &= (6\mathbf{i} - \mathbf{j} + 9\mathbf{k}) + t(\mathbf{i} + 7\mathbf{j} - 9\mathbf{k}), \quad 0 \leq t \leq 1.\end{aligned}$$
18. From Equation 4, the line segment from $\mathbf{r}_0 = -2\mathbf{i} + 18\mathbf{j} + 31\mathbf{k}$ to $\mathbf{r}_1 = 11\mathbf{i} - 4\mathbf{j} + 48\mathbf{k}$ has vector equation
- $$\begin{aligned}\mathbf{r}(t) &= (1-t)\mathbf{r}_0 + t\mathbf{r}_1 = (1-t)(-2\mathbf{i} + 18\mathbf{j} + 31\mathbf{k}) + t(11\mathbf{i} - 4\mathbf{j} + 48\mathbf{k}) \\ &= (-2\mathbf{i} + 18\mathbf{j} + 31\mathbf{k}) + t(13\mathbf{i} - 22\mathbf{j} + 17\mathbf{k}), \quad 0 \leq t \leq 1.\end{aligned}$$
- The corresponding parametric equations are $x = -2 + 13t, y = 18 - 22t, z = 31 + 17t, 0 \leq t \leq 1$.
19. Since the direction vectors $\langle 2, -1, 3 \rangle$ and $\langle 4, -2, 5 \rangle$ are not scalar multiples of each other, the lines aren't parallel. For the lines to intersect, we must be able to find one value of t and one value of s that produce the same point from the respective parametric equations. Thus we need to satisfy the following three equations: $3 + 2t = 1 + 4s, 4 - t = 3 - 2s, 1 + 3t = 4 + 5s$. Solving the last two equations we get $t = 1, s = 0$ and checking, we see that these values don't satisfy the first equation. Thus the lines aren't parallel and don't intersect, so they must be skew lines.
20. Since the direction vectors are $\mathbf{v}_1 = \langle -12, 9, -3 \rangle$ and $\mathbf{v}_2 = \langle 8, -6, 2 \rangle$, we have $\mathbf{v}_1 = -\frac{3}{2}\mathbf{v}_2$ so the lines are parallel.
21. Since the direction vectors $\langle 1, -2, -3 \rangle$ and $\langle 1, 3, -7 \rangle$ aren't scalar multiples of each other, the lines aren't parallel. Parametric equations of the lines are $L_1: x = 2 + t, y = 3 - 2t, z = 1 - 3t$ and $L_2: x = 3 + s, y = -4 + 3s, z = 2 - 7s$. Thus, for the lines to intersect, the three equations $2 + t = 3 + s, 3 - 2t = -4 + 3s$, and $1 - 3t = 2 - 7s$ must be satisfied simultaneously. Solving the first two equations gives $t = 2, s = 1$ and checking, we see that these values do satisfy the third equation, so the lines intersect when $t = 2$ and $s = 1$, that is, at the point $(4, -1, -5)$.

22. The direction vectors $\langle 1, -1, 3 \rangle$ and $\langle 2, -2, 7 \rangle$ are not parallel, so neither are the lines. Parametric equations for the lines are $L_1: x = t, y = 1 - t, z = 2 + 3t$ and $L_2: x = 2 + 2s, y = 3 - 2s, z = 7s$. Thus, for the lines to intersect, the three equations $t = 2 + 2s$, $1 - t = 3 - 2s$, and $2 + 3t = 7s$ must be satisfied simultaneously. Solving the last two equations gives $t = -10$, $s = -4$ and checking, we see that these values don't satisfy the first equation. Thus the lines aren't parallel and don't intersect, so they must be skew.
23. Since the plane is perpendicular to the vector $\langle 1, -2, 5 \rangle$, we can take $\langle 1, -2, 5 \rangle$ as a normal vector to the plane. $(0, 0, 0)$ is a point on the plane, so setting $a = 1$, $b = -2$, $c = 5$ and $x_0 = 0$, $y_0 = 0$, $z_0 = 0$ in Equation 7 gives $1(x - 0) + (-2)(y - 0) + 5(z - 0) = 0$ or $x - 2y + 5z = 0$ as an equation of the plane.
24. $2\mathbf{i} + \mathbf{j} - \mathbf{k} = \langle 2, 1, -1 \rangle$ is a normal vector to the plane and $(5, 3, 5)$ is a point on the plane, so setting $a = 2$, $b = 1$, $c = -1$, $x_0 = 5$, $y_0 = 3$, $z_0 = 5$ in Equation 7 gives $2(x - 5) + 1(y - 3) + (-1)(z - 5) = 0$ or $2x + y - z = 8$ as an equation of the plane.
25. $\mathbf{i} + 4\mathbf{j} + \mathbf{k} = \langle 1, 4, 1 \rangle$ is a normal vector to the plane and $(-1, \frac{1}{2}, 3)$ is a point on the plane, so setting $a = 1$, $b = 4$, $c = 1$, $x_0 = -1$, $y_0 = \frac{1}{2}$, $z_0 = 3$ in Equation 7 gives $1[x - (-1)] + 4(y - \frac{1}{2}) + 1(z - 3) = 0$ or $x + 4y + z = 4$ as an equation of the plane.
26. Since the line is perpendicular to the plane, its direction vector $\langle 3, -1, 4 \rangle$ is a normal vector to the plane. The point $(2, 0, 1)$ is on the plane, so an equation of the plane is $3(x - 2) + (-1)(y - 0) + 4(z - 1) = 0$ or $3x - y + 4z = 10$.
27. Since the two planes are parallel, they will have the same normal vectors. So we can take $\mathbf{n} = \langle 5, -1, -1 \rangle$, and an equation of the plane is $5(x - 1) - 1[y - (-1)] - 1[z - (-1)] = 0$ or $5x - y - z = 7$.
28. Since the two planes are parallel, they will have the same normal vectors. A normal vector for the plane $z = x + y$ or $x + y - z = 0$ is $\mathbf{n} = \langle 1, 1, -1 \rangle$, and an equation of the desired plane is $1(x - 3) + 1[y - (-2)] - 1(z - 8) = 0$ or $x + y - z = -7$.
29. Since the two planes are parallel, they will have the same normal vectors. So we can take $\mathbf{n} = \langle 1, 1, 1 \rangle$, and an equation of the plane is $1(x - 1) + 1(y - \frac{1}{2}) + 1(z - \frac{1}{3}) = 0$ or $x + y + z = \frac{11}{6}$ or $6x + 6y + 6z = 11$.
30. First, a normal vector for the plane $5x + 2y + z = 1$ is $\mathbf{n} = \langle 5, 2, 1 \rangle$. A direction vector for the line is $\mathbf{v} = \langle 1, -1, -3 \rangle$, and since $\mathbf{n} \cdot \mathbf{v} = 0$ we know the line is perpendicular to \mathbf{n} and hence parallel to the plane. Thus, there is a parallel plane which contains the line. By putting $t = 0$, we know that the point $(1, 2, 4)$ is on the line and hence the new plane. We can use the same normal vector $\mathbf{n} = \langle 5, 2, 1 \rangle$, so an equation of the plane is $5(x - 1) + 2(y - 2) + 1(z - 4) = 0$ or $5x + 2y + z = 13$.
31. The vector from $(0, 1, 1)$ to $(1, 0, 1)$, namely $\mathbf{a} = \langle 1 - 0, 0 - 1, 1 - 1 \rangle = \langle 1, -1, 0 \rangle$, and the vector from $(0, 1, 1)$ to $(1, 1, 0)$, $\mathbf{b} = \langle 1 - 0, 1 - 1, 0 - 1 \rangle = \langle 1, 0, -1 \rangle$, both lie in the plane, so $\mathbf{a} \times \mathbf{b}$ is a normal vector to the plane. Thus, we can take $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle (-1)((-1) - (0)(0)), (0)(1) - (1)(-1), (1)(0) - (-1)(1) \rangle = \langle 1, 1, 1 \rangle$. If P_0 is the point $(0, 1, 1)$, an equation of the plane is $1(x - 0) + 1(y - 1) + 1(z - 1) = 0$ or $x + y + z = 2$.

32. Here the vectors $\mathbf{a} = \langle 3, -2, 1 \rangle$ and $\mathbf{b} = \langle 1, 1, 1 \rangle$ lie in the plane, so
 $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle (-2)(1) - (1)(1), (1)(1) - (3)(1), (3)(1) - (-2)(1) \rangle = \langle -3, -2, 5 \rangle$ is a normal vector to the plane. We can take the origin as P_0 , so an equation of the plane is $-3(x - 0) - 2(y - 0) + 5(z - 0) = 0$ or $-3x - 2y + 5z = 0$ or $3x + 2y - 5z = 0$.
33. Here the vectors $\mathbf{a} = \langle 3 - 2, -8 - 1, 6 - 2 \rangle = \langle 1, -9, 4 \rangle$ and $\mathbf{b} = \langle -2 - 2, -3 - 1, 1 - 2 \rangle = \langle -4, -4, -1 \rangle$ lie in the plane, so a normal vector to the plane is $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle 9 + 16, -16 + 1, -4 - 36 \rangle = \langle 25, -15, -40 \rangle$ and an equation of the plane is $25(x - 2) - 15(y - 1) - 40(z - 2) = 0$ or $25x - 15y - 40z = -45$ or $5x - 3y - 8z = -9$.
34. The vectors $\mathbf{a} = \langle -2 - 3, -2 - 0, 3 - (-1) \rangle = \langle -5, -2, 4 \rangle$ and $\mathbf{b} = \langle 7 - 3, 1 - 0, -4 - (-1) \rangle = \langle 4, 1, -3 \rangle$ lie in the plane, so a normal vector to the plane is $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle 6 - 4, 16 - 15, -5 + 8 \rangle = \langle 2, 1, 3 \rangle$ and an equation of the plane is $2(x - 3) + 1(y - 0) + 3[z - (-1)] = 0$ or $2x + y + 3z = 3$.
35. If we first find two nonparallel vectors in the plane, their cross product will be a normal vector to the plane. Since the given line lies in the plane, its direction vector $\mathbf{a} = \langle -1, 2, -3 \rangle$ is one vector in the plane. We can verify that the given point $(3, 5, -1)$ does not lie on this line, so to find another nonparallel vector \mathbf{b} which lies in the plane, we can pick any point on the line and find a vector connecting the points. If we put $t = 0$, we see that $(4, -1, 0)$ is on the line, so
 $\mathbf{b} = \langle 4 - 3, -1 - 5, 0 - (-1) \rangle = \langle 1, -6, 1 \rangle$ and $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle 2 - 18, -3 + 1, 6 - 2 \rangle = \langle -16, -2, 4 \rangle$. Thus, an equation of the plane is $-16(x - 3) - 2(y - 5) + 4[z - (-1)] = 0$ or $-16x - 2y + 4z = -62$ or $8x + y - 2z = 31$.
36. Since the line $\frac{x}{3} = \frac{y + 4}{1} = \frac{z}{2}$ lies in the plane, its direction vector $\mathbf{a} = \langle 3, 1, 2 \rangle$ is parallel to the plane. The point $(0, -4, 0)$ is on the line (put $t = 0$ in the corresponding parametric equations), and we can verify that the given point $(6, -1, 3)$ in the plane is not on the line. The vector connecting these two points, $\mathbf{b} = \langle 6, 3, 3 \rangle$, is therefore parallel to the plane, but not parallel to \mathbf{a} . Then $\mathbf{a} \times \mathbf{b} = \langle 3 - 6, 12 - 9, 9 - 6 \rangle = \langle -3, 3, 3 \rangle$ is a normal vector to the plane, and an equation of the plane is $-3(x - 0) + 3(y - (-4)) + 3(z - 0) = 0$ or $-3x + 3y + 3z = -12$ or $x - y - z = 4$.
37. Normal vectors for the given planes are $\mathbf{n}_1 = \langle 1, 2, 3 \rangle$ and $\mathbf{n}_2 = \langle 2, -1, 1 \rangle$. A direction vector, then, for the line of intersection is $\mathbf{a} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 2 + 3, 6 - 1, -1 - 4 \rangle = \langle 5, 5, -5 \rangle$, and \mathbf{a} is parallel to the desired plane. Another vector parallel to the plane is the vector connecting any point on the line of intersection to the given point $(3, 1, 4)$ in the plane. Setting $z = 0$, the equations of the planes reduce to $x + 2y = 1$ and $2x - y = -3$ with simultaneous solution $x = -1$ and $y = 1$. So a point on the line is $(-1, 1, 0)$ and another vector parallel to the plane is $\mathbf{b} = \langle 3 - (-1), 1 - 1, 4 - 0 \rangle = \langle 4, 0, 4 \rangle$. Then a normal vector to the plane is $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle 20 - 0, -20 - 20, 0 - 20 \rangle = \langle 20, -40, -20 \rangle$. Equivalently, we can take $\langle 1, -2, -1 \rangle$ as a normal vector, and an equation of the plane is $1(x - 3) - 2(y - 1) - 1(z - 4) = 0$ or $x - 2y - z = -3$.
38. The points $(0, -2, 5)$ and $(-1, 3, 1)$ lie in the desired plane, so the vector $\mathbf{v}_1 = \langle -1, 5, -4 \rangle$ connecting them is parallel to the plane. The desired plane is perpendicular to the plane $2z = 5x + 4y$ or $5x + 4y - 2z = 0$ and for perpendicular planes,

44 □ CHAPTER 12 VECTORS AND THE GEOMETRY OF SPACE

a normal vector for one plane is parallel to the other plane, so $\mathbf{v}_2 = \langle 5, 4, -2 \rangle$ is also parallel to the desired plane.

A normal vector to the desired plane is $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle -10 + 16, -20 - 2, -4 - 25 \rangle = \langle 6, -22, -29 \rangle$.

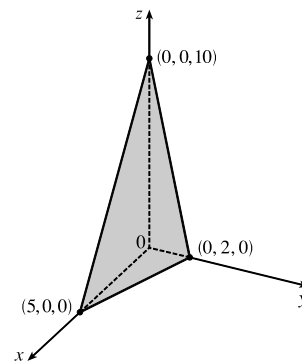
Taking $(x_0, y_0, z_0) = (0, -2, 5)$, the equation we are looking for is $6(x - 0) - 22(y + 2) - 29(z - 5) = 0$ or $6x - 22y - 29z = -101$.

39. If a plane is perpendicular to two other planes, its normal vector is perpendicular to the normal vectors of the other two planes.

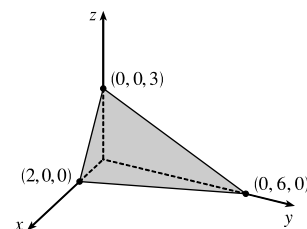
Thus $\langle 2, 1, -2 \rangle \times \langle 1, 0, 3 \rangle = \langle 3 - 0, -2 - 6, 0 - 1 \rangle = \langle 3, -8, -1 \rangle$ is a normal vector to the desired plane. The point $(1, 5, 1)$ lies on the plane, so an equation is $3(x - 1) - 8(y - 5) - (z - 1) = 0$ or $3x - 8y - z = -38$.

40. $\mathbf{n}_1 = \langle 1, 0, -1 \rangle$ and $\mathbf{n}_2 = \langle 0, 1, 2 \rangle$. Setting $z = 0$, it is easy to see that $(1, 3, 0)$ is a point on the line of intersection of $x - z = 1$ and $y + 2z = 3$. The direction of this line is $\mathbf{v}_1 = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 1, -2, 1 \rangle$. A second vector parallel to the desired plane is $\mathbf{v}_2 = \langle 1, 1, -2 \rangle$, since it is perpendicular to $x + y - 2z = 1$. Therefore, a normal of the plane in question is $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle 4 - 1, 1 + 2, 1 + 2 \rangle = \langle 3, 3, 3 \rangle$, or we can use $\langle 1, 1, 1 \rangle$. Taking $(x_0, y_0, z_0) = (1, 3, 0)$, the equation we are looking for is $(x - 1) + (y - 3) + z = 0 \Leftrightarrow x + y + z = 4$.

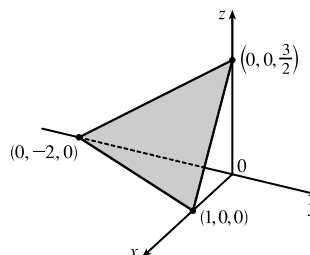
41. To find the x -intercept we set $y = z = 0$ in the equation $2x + 5y + z = 10$ and obtain $2x = 10 \Rightarrow x = 5$ so the x -intercept is $(5, 0, 0)$. When $x = z = 0$ we get $5y = 10 \Rightarrow y = 2$, so the y -intercept is $(0, 2, 0)$. Setting $x = y = 0$ gives $z = 10$, so the z -intercept is $(0, 0, 10)$ and we graph the portion of the plane that lies in the first octant.



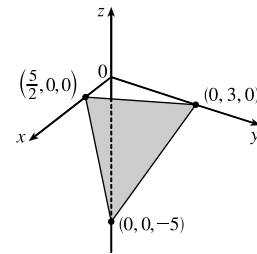
42. To find the x -intercept we set $y = z = 0$ in the equation $3x + y + 2z = 6$ and obtain $3x = 6 \Rightarrow x = 2$ so the x -intercept is $(2, 0, 0)$. When $x = z = 0$ we get $y = 6$ so the y -intercept is $(0, 6, 0)$. Setting $x = y = 0$ gives $2z = 6 \Rightarrow z = 3$, so the z -intercept is $(0, 0, 3)$. The figure shows the portion of the plane that lies in the first octant.



43. Setting $y = z = 0$ in the equation $6x - 3y + 4z = 6$ gives $6x = 6 \Rightarrow x = 1$, when $x = z = 0$ we have $-3y = 6 \Rightarrow y = -2$, and $x = y = 0$ implies $4z = 6 \Rightarrow z = \frac{3}{2}$, so the intercepts are $(1, 0, 0)$, $(0, -2, 0)$, and $(0, 0, \frac{3}{2})$. The figure shows the portion of the plane cut off by the coordinate planes.



44. Setting $y = z = 0$ in the equation $6x + 5y - 3z = 15$ gives $6x = 15 \Rightarrow x = \frac{5}{2}$, when $x = z = 0$ we have $5y = 15 \Rightarrow y = 3$, and $x = y = 0$ implies $-3z = 15 \Rightarrow z = -5$, so the intercepts are $(\frac{5}{2}, 0, 0)$, $(0, 3, 0)$, and $(0, 0, -5)$. The figure shows the portion of the plane cut off by the coordinate planes.



45. Substitute the parametric equations of the line into the equation of the plane: $x + 2y - z = 7 \Rightarrow (2 - 2t) + 2(3t) - (1 + t) = 7 \Rightarrow 3t + 1 = 7 \Rightarrow t = 2$. Therefore, the point of intersection of the line and the plane is given by $x = 2 - 2(2) = -2$, $y = 3(2) = 6$, and $z = 1 + 2 = 3$, that is, the point $(-2, 6, 3)$.
46. Substitute the parametric equations of the line into the equation of the plane: $3(t - 1) - (1 + 2t) + 2(3 - t) = 5 \Rightarrow -t + 2 = 5 \Rightarrow t = -3$. Therefore, the point of intersection of the line and the plane is given by $x = -3 - 1 = -4$, $y = 1 + 2(-3) = -5$, and $z = 3 - (-3) = 6$, that is, the point $(-4, -5, 6)$.
47. Parametric equations for the line are $x = \frac{1}{5}t$, $y = 2t$, $z = t - 2$ and substitution into the equation of the plane gives $10(\frac{1}{5}t) - 7(2t) + 3(t - 2) + 24 = 0 \Rightarrow -9t + 18 = 0 \Rightarrow t = 2$. Thus $x = \frac{1}{5}(2) = \frac{2}{5}$, $y = 2(2) = 4$, $z = 2 - 2 = 0$ and the point of intersection is $(\frac{2}{5}, 4, 0)$.
48. A direction vector for the line through $(-3, 1, 0)$ and $(-1, 5, 6)$ is $\mathbf{v} = \langle 2, 4, 6 \rangle$ and, taking $P_0 = (-3, 1, 0)$, parametric equations for the line are $x = -3 + 2t$, $y = 1 + 4t$, $z = 6t$. Substitution of the parametric equations into the equation of the plane gives $2(-3 + 2t) + (1 + 4t) - (6t) = -2 \Rightarrow 2t - 5 = -2 \Rightarrow t = \frac{3}{2}$. Then $x = -3 + 2(\frac{3}{2}) = 0$, $y = 1 + 4(\frac{3}{2}) = 7$, and $z = 6(\frac{3}{2}) = 9$, and the point of intersection is $(0, 7, 9)$.
49. Setting $x = 0$, we see that $(0, 1, 0)$ satisfies the equations of both planes, so that they do in fact have a line of intersection. $\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 1, 1, 1 \rangle \times \langle 1, 0, 1 \rangle = \langle 1, 0, -1 \rangle$ is the direction of this line. Therefore, direction numbers of the intersecting line are 1, 0, -1.
50. The angle between the two planes is the same as the angle between their normal vectors. The normal vectors of the two planes are $\langle 1, 1, 1 \rangle$ and $\langle 1, 2, 3 \rangle$. The cosine of the angle θ between these two planes is
- $$\cos \theta = \frac{\langle 1, 1, 1 \rangle \cdot \langle 1, 2, 3 \rangle}{|\langle 1, 1, 1 \rangle| |\langle 1, 2, 3 \rangle|} = \frac{1 + 2 + 3}{\sqrt{1+1+1} \sqrt{1+4+9}} = \frac{6}{\sqrt{42}} = \sqrt{\frac{6}{7}}.$$
51. Normal vectors for the planes are $\mathbf{n}_1 = \langle 1, 4, -3 \rangle$ and $\mathbf{n}_2 = \langle -3, 6, 7 \rangle$. The normals aren't parallel (they are not scalar multiples of each other), so neither are the planes. But $\mathbf{n}_1 \cdot \mathbf{n}_2 = -3 + 24 - 21 = 0$, so the normals, and thus the planes, are perpendicular.
52. Normal vectors for the planes are $\mathbf{n}_1 = \langle 9, -3, 6 \rangle$ and $\mathbf{n}_2 = \langle 6, -2, 4 \rangle$ (the plane's equation is $6x - 2y + 4z = 0$). Since $\mathbf{n}_1 = \frac{3}{2}\mathbf{n}_2$, the normals, and thus the planes, are parallel.
53. Normal vectors for the planes are $\mathbf{n}_1 = \langle 1, 2, -1 \rangle$ and $\mathbf{n}_2 = \langle 2, -2, 1 \rangle$. The normals are not parallel (they are not scalar multiples of each other), so neither are the planes. Furthermore, $\mathbf{n}_1 \cdot \mathbf{n}_2 = 2 - 4 - 1 = -3 \neq 0$, so the planes aren't

perpendicular. The angle between the planes is the same as the angle between the normals, given by

$$\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|} = \frac{-3}{\sqrt{6}\sqrt{9}} = -\frac{1}{\sqrt{6}} \Rightarrow \theta = \cos^{-1}\left(-\frac{1}{\sqrt{6}}\right) \approx 114.1^\circ.$$

54. Normal vectors for the planes are $\mathbf{n}_1 = \langle 1, -1, 3 \rangle$ and $\mathbf{n}_2 = \langle 3, 1, -1 \rangle$. The normals are not parallel, so neither are the planes.

Since $\mathbf{n}_1 \cdot \mathbf{n}_2 = 3 - 1 - 3 = -1 \neq 0$, the planes aren't perpendicular. The angle between the planes is given by

$$\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|} = \frac{-1}{\sqrt{11}\sqrt{11}} = -\frac{1}{11} \Rightarrow \theta = \cos^{-1}\left(-\frac{1}{11}\right) \approx 95.2^\circ.$$

55. The planes are $2x - 3y - z = 0$ and $4x - 6y - 2z = 3$ with normal vectors $\mathbf{n}_1 = \langle 2, -3, -1 \rangle$ and $\mathbf{n}_2 = \langle 4, -6, -2 \rangle$. Since $\mathbf{n}_2 = 2\mathbf{n}_1$, the normals, and thus the planes, are parallel.

56. The normals are $\mathbf{n}_1 = \langle 5, 2, 3 \rangle$ and $\mathbf{n}_2 = \langle 4, -1, -6 \rangle$ which are not scalar multiples of each other, so the planes aren't parallel. Since $\mathbf{n}_1 \cdot \mathbf{n}_2 = 20 - 2 - 18 = 0$, the normals, and thus the planes, are perpendicular.

57. (a) To find a point on the line of intersection, set one of the variables equal to a constant, say $z = 0$. (This will fail if the line of intersection does not cross the xy -plane; in that case, try setting x or y equal to 0.) The equations of the two planes reduce to $x + y = 1$ and $x + 2y = 1$. Solving these two equations gives $x = 1, y = 0$. Thus a point on the line is $(1, 0, 0)$.

A vector \mathbf{v} in the direction of this intersecting line is perpendicular to the normal vectors of both planes, so we can take

$\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 1, 1, 1 \rangle \times \langle 1, 2, 2 \rangle = \langle 2 - 2, 1 - 2, 2 - 1 \rangle = \langle 0, -1, 1 \rangle$. By Equations 2, parametric equations for the line are $x = 1, y = -t, z = t$.

- (b) The angle between the planes satisfies $\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|} = \frac{1 + 2 + 2}{\sqrt{3}\sqrt{9}} = \frac{5}{3\sqrt{3}}$. Therefore $\theta = \cos^{-1}\left(\frac{5}{3\sqrt{3}}\right) \approx 15.8^\circ$.

58. (a) If we set $z = 0$ then the equations of the planes reduce to $3x - 2y = 1$ and $2x + y = 3$ and solving these two equations gives $x = 1, y = 1$. Thus a point on the line of intersection is $(1, 1, 0)$. A vector \mathbf{v} in the direction of this intersecting line is perpendicular to the normal vectors of both planes, so let $\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 3, -2, 1 \rangle \times \langle 2, 1, -3 \rangle = \langle 5, 11, 7 \rangle$. By Equations 2, parametric equations for the line are $x = 1 + 5t, y = 1 + 11t, z = 7t$.

- (b) $\cos \theta = \frac{\mathbf{n}_1 \cdot \mathbf{n}_2}{|\mathbf{n}_1| |\mathbf{n}_2|} = \frac{6 - 2 - 3}{\sqrt{14}\sqrt{14}} = \frac{1}{14} \Rightarrow \theta = \cos^{-1}\left(\frac{1}{14}\right) \approx 85.9^\circ$.

59. Setting $z = 0$, the equations of the two planes become $5x - 2y = 1$ and $4x + y = 6$. Solving these two equations gives $x = 1, y = 2$ so a point on the line of intersection is $(1, 2, 0)$. A vector \mathbf{v} in the direction of this intersecting line is perpendicular to the normal vectors of both planes. So we can use $\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 5, -2, -2 \rangle \times \langle 4, 1, 1 \rangle = \langle 0, -13, 13 \rangle$ or equivalently we can take $\mathbf{v} = \langle 0, -1, 1 \rangle$, and symmetric equations for the line are $x = 1, \frac{y - 2}{-1} = \frac{z}{1}$ or $x = 1, y - 2 = -z$.

60. If we set $z = 0$ then the equations of the planes reduce to $2x - y - 5 = 0$ and $4x + 3y - 5 = 0$ and solving these two equations gives $x = 2, y = -1$. Thus a point on the line of intersection is $(2, -1, 0)$. A vector \mathbf{v} in the direction of this intersecting line is perpendicular to the normal vectors of both planes, so take $\mathbf{v} = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 2, -1, -1 \rangle \times \langle 4, 3, -1 \rangle = \langle 4, -2, 10 \rangle$ or equivalently we can take $\mathbf{v} = \langle 2, -1, 5 \rangle$. Symmetric equations for the line are $\frac{x - 2}{2} = \frac{y + 1}{-1} = \frac{z}{5}$.

61. The distance from a point (x, y, z) to $(1, 0, -2)$ is $d_1 = \sqrt{(x-1)^2 + y^2 + (z+2)^2}$ and the distance from (x, y, z) to $(3, 4, 0)$ is $d_2 = \sqrt{(x-3)^2 + (y-4)^2 + z^2}$. The plane consists of all points (x, y, z) where $d_1 = d_2 \Rightarrow d_1^2 = d_2^2 \Leftrightarrow (x-1)^2 + y^2 + (z+2)^2 = (x-3)^2 + (y-4)^2 + z^2 \Leftrightarrow x^2 - 2x + y^2 + z^2 + 4z + 5 = x^2 - 6x + y^2 - 8y + z^2 + 25 \Leftrightarrow 4x + 8y + 4z = 20$ so an equation for the plane is $4x + 8y + 4z = 20$ or equivalently $x + 2y + z = 5$.

Alternatively, you can argue that the segment joining points $(1, 0, -2)$ and $(3, 4, 0)$ is perpendicular to the plane and the plane includes the midpoint of the segment.

62. The distance from a point (x, y, z) to $(2, 5, 5)$ is $d_1 = \sqrt{(x-2)^2 + (y-5)^2 + (z-5)^2}$ and the distance from (x, y, z) to $(-6, 3, 1)$ is $d_2 = \sqrt{(x+6)^2 + (y-3)^2 + (z-1)^2}$. The plane consists of all points (x, y, z) where $d_1 = d_2 \Rightarrow d_1^2 = d_2^2 \Leftrightarrow (x-2)^2 + (y-5)^2 + (z-5)^2 = (x+6)^2 + (y-3)^2 + (z-1)^2 \Leftrightarrow x^2 - 4x + y^2 - 10y + z^2 - 10z + 54 = x^2 + 12x + y^2 - 6y + z^2 - 2z + 46 \Leftrightarrow 16x + 4y + 8z = 8$ so an equation for the plane is $16x + 4y + 8z = 8$ or equivalently $4x + y + 2z = 2$.

63. The plane contains the points $(a, 0, 0)$, $(0, b, 0)$ and $(0, 0, c)$. Thus the vectors $\mathbf{a} = \langle -a, b, 0 \rangle$ and $\mathbf{b} = \langle -a, 0, c \rangle$ lie in the plane, and $\mathbf{n} = \mathbf{a} \times \mathbf{b} = \langle bc - 0, 0 + ac, 0 + ab \rangle = \langle bc, ac, ab \rangle$ is a normal vector to the plane. The equation of the plane is therefore $bcx + acy + abz = abc + 0 + 0$ or $bcx + acy + abz = abc$. Notice that if $a \neq 0$, $b \neq 0$ and $c \neq 0$ then we can rewrite the equation as $\frac{x}{a} + \frac{y}{b} + \frac{z}{c} = 1$. This is a good equation to remember!

64. (a) For the lines to intersect, we must be able to find one value of t and one value of s satisfying the three equations $1 + t = 2 - s$, $1 - t = s$ and $2t = 2$. From the third we get $t = 1$, and putting this in the second gives $s = 0$. These values of s and t do satisfy the first equation, so the lines intersect at the point $P_0 = (1 + 1, 1 - 1, 2(1)) = (2, 0, 2)$.

(b) The direction vectors of the lines are $\langle 1, -1, 2 \rangle$ and $\langle -1, 1, 0 \rangle$, so a normal vector for the plane is

$$\langle -1, 1, 0 \rangle \times \langle 1, -1, 2 \rangle = \langle 2, 2, 0 \rangle \text{ and it contains the point } (2, 0, 2). \text{ Then an equation of the plane is}$$

$$2(x - 2) + 2(y - 0) + 0(z - 2) = 0 \Leftrightarrow x + y = 2.$$

65. Two vectors which are perpendicular to the required line are the normal of the given plane, $\langle 1, 1, 1 \rangle$, and a direction vector for the given line, $\langle 1, -1, 2 \rangle$. So a direction vector for the required line is $\langle 1, 1, 1 \rangle \times \langle 1, -1, 2 \rangle = \langle 3, -1, -2 \rangle$. Thus L is given by $\langle x, y, z \rangle = \langle 0, 1, 2 \rangle + t\langle 3, -1, -2 \rangle$, or in parametric form, $x = 3t$, $y = 1 - t$, $z = 2 - 2t$.

66. Let L be the given line. Then $(1, 1, 0)$ is the point on L corresponding to $t = 0$. L is in the direction of $\mathbf{a} = \langle 1, -1, 2 \rangle$ and $\mathbf{b} = \langle -1, 0, 2 \rangle$ is the vector joining $(1, 1, 0)$ and $(0, 1, 2)$. Then

$$\mathbf{b} - \text{proj}_{\mathbf{a}} \mathbf{b} = \langle -1, 0, 2 \rangle - \frac{\langle 1, -1, 2 \rangle \cdot \langle -1, 0, 2 \rangle}{1^2 + (-1)^2 + 2^2} \langle 1, -1, 2 \rangle = \langle -1, 0, 2 \rangle - \frac{1}{2} \langle 1, -1, 2 \rangle = \langle -\frac{3}{2}, \frac{1}{2}, 1 \rangle \text{ is a direction vector}$$

for the required line. Thus $2\langle -\frac{3}{2}, \frac{1}{2}, 1 \rangle = \langle -3, 1, 2 \rangle$ is also a direction vector, and the line has parametric equations $x = -3t$, $y = 1 + t$, $z = 2 + 2t$. (Notice that this is the same line as in Exercise 65.)

67. Let P_i have normal vector \mathbf{n}_i . Then $\mathbf{n}_1 = \langle 3, 6, -3 \rangle$, $\mathbf{n}_2 = \langle 4, -12, 8 \rangle$, $\mathbf{n}_3 = \langle 3, -9, 6 \rangle$, $\mathbf{n}_4 = \langle 1, 2, -1 \rangle$. Now $\mathbf{n}_1 = 3\mathbf{n}_4$, so \mathbf{n}_1 and \mathbf{n}_4 are parallel, and hence P_1 and P_4 are parallel; similarly P_2 and P_3 are parallel because $\mathbf{n}_2 = \frac{4}{3}\mathbf{n}_3$. However, \mathbf{n}_1 and \mathbf{n}_2 are not parallel (so not all four planes are parallel). Notice that the point $(2, 0, 0)$ lies on both P_1 and P_4 , so these two planes are identical. The point $(\frac{5}{4}, 0, 0)$ lies on P_2 but not on P_3 , so these are different planes.

68. Let L_i have direction vector \mathbf{v}_i . Rewrite the symmetric equations for L_3 as $\frac{x-1}{1/2} = \frac{y-1}{-1/4} = \frac{z+1}{1}$; then $\mathbf{v}_1 = \langle 6, -3, 12 \rangle$, $\mathbf{v}_2 = \langle 2, 1, 4 \rangle$, $\mathbf{v}_3 = \langle \frac{1}{2}, -\frac{1}{4}, 1 \rangle$, and $\mathbf{v}_4 = \langle 4, 2, 8 \rangle$. $\mathbf{v}_1 = 12\mathbf{v}_3$, so L_1 and L_3 are parallel. $\mathbf{v}_4 = 2\mathbf{v}_2$, so L_2 and L_4 are parallel. (Note that L_1 and L_2 are not parallel.) L_1 contains the point $(1, 1, 5)$, but this point does not lie on L_3 , so they're not identical. $(3, 1, 5)$ lies on L_4 and also on L_2 (for $t = 1$), so L_2 and L_4 are the same line.

69. Let $Q = (1, 3, 4)$ and $R = (2, 1, 1)$, points on the line corresponding to $t = 0$ and $t = 1$. Let

$P = (4, 1, -2)$. Then $\mathbf{a} = \overrightarrow{QR} = \langle 1, -2, -3 \rangle$, $\mathbf{b} = \overrightarrow{QP} = \langle 3, -2, -6 \rangle$. The distance is

$$d = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}|} = \frac{|\langle 1, -2, -3 \rangle \times \langle 3, -2, -6 \rangle|}{|\langle 1, -2, -3 \rangle|} = \frac{|\langle 6, -3, 4 \rangle|}{|\langle 1, -2, -3 \rangle|} = \frac{\sqrt{6^2 + (-3)^2 + 4^2}}{\sqrt{1^2 + (-2)^2 + (-3)^2}} = \frac{\sqrt{61}}{\sqrt{14}} = \sqrt{\frac{61}{14}}.$$

70. Let $Q = (0, 6, 3)$ and $R = (2, 4, 4)$, points on the line corresponding to $t = 0$ and $t = 1$. Let

$P = (0, 1, 3)$. Then $\mathbf{a} = \overrightarrow{QR} = \langle 2, -2, 1 \rangle$ and $\mathbf{b} = \overrightarrow{QP} = \langle 0, -5, 0 \rangle$. The distance is

$$d = \frac{|\mathbf{a} \times \mathbf{b}|}{|\mathbf{a}|} = \frac{|\langle 2, -2, 1 \rangle \times \langle 0, -5, 0 \rangle|}{|\langle 2, -2, 1 \rangle|} = \frac{|\langle 5, 0, -10 \rangle|}{|\langle 2, -2, 1 \rangle|} = \frac{\sqrt{5^2 + 0^2 + (-10)^2}}{\sqrt{2^2 + (-2)^2 + 1^2}} = \frac{\sqrt{125}}{\sqrt{9}} = \frac{5\sqrt{5}}{3}.$$

71. By Equation 9, the distance is $D = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}} = \frac{|3(1) + 2(-2) + 6(4) - 5|}{\sqrt{3^2 + 2^2 + 6^2}} = \frac{|18|}{\sqrt{49}} = \frac{18}{7}.$

72. By Equation 9, the distance is $D = \frac{|1(-6) - 2(3) - 4(5) - 8|}{\sqrt{1^2 + (-2)^2 + (-4)^2}} = \frac{|-40|}{\sqrt{21}} = \frac{40}{\sqrt{21}}.$

73. Put $y = z = 0$ in the equation of the first plane to get the point $(2, 0, 0)$ on the plane. Because the planes are parallel, the distance D between them is the distance from $(2, 0, 0)$ to the second plane. By Equation 9,

$$D = \frac{|4(2) - 6(0) + 2(0) - 3|}{\sqrt{4^2 + (-6)^2 + (2)^2}} = \frac{5}{\sqrt{56}} = \frac{5}{2\sqrt{14}} \text{ or } \frac{5\sqrt{14}}{28}.$$

74. Put $x = y = 0$ in the equation of the first plane to get the point $(0, 0, 0)$ on the plane. Because the planes are parallel the distance D between them is the distance from $(0, 0, 0)$ to the second plane $3x - 6y + 9z - 1 = 0$. By Equation 9,

$$D = \frac{|3(0) - 6(0) + 9(0) - 1|}{\sqrt{3^2 + (-6)^2 + 9^2}} = \frac{1}{\sqrt{126}} = \frac{1}{3\sqrt{14}}.$$

75. The distance between two parallel planes is the same as the distance between a point on one of the planes and the other plane.

Let $P_0 = (x_0, y_0, z_0)$ be a point on the plane given by $ax + by + cz + d_1 = 0$. Then $ax_0 + by_0 + cz_0 + d_1 = 0$ and the

distance between P_0 and the plane given by $ax + by + cz + d_2 = 0$ is, from Equation 9,

$$D = \frac{|ax_0 + by_0 + cz_0 + d_2|}{\sqrt{a^2 + b^2 + c^2}} = \frac{|-d_1 + d_2|}{\sqrt{a^2 + b^2 + c^2}} = \frac{|d_1 - d_2|}{\sqrt{a^2 + b^2 + c^2}}.$$

76. The planes must have parallel normal vectors, so if $ax + by + cz + d = 0$ is such a plane, then for some $t \neq 0$,

$\langle a, b, c \rangle = t\langle 1, 2, -2 \rangle = \langle t, 2t, -2t \rangle$. So this plane is given by the equation $x + 2y - 2z + k = 0$, where $k = d/t$. By

Exercise 75, the distance between the planes is $2 = \frac{|1 - k|}{\sqrt{1^2 + 2^2 + (-2)^2}} \Leftrightarrow 6 = |1 - k| \Leftrightarrow k = 7 \text{ or } -5$. So the

desired planes have equations $x + 2y - 2z = 7$ and $x + 2y - 2z = -5$.

77. $L_1: x = y = z \Rightarrow x = y$ (1). $L_2: x + 1 = y/2 = z/3 \Rightarrow x + 1 = y/2$ (2). The solution of (1) and (2) is $x = y = -2$. However, when $x = -2, x = z \Rightarrow z = -2$, but $x + 1 = z/3 \Rightarrow z = -3$, a contradiction. Hence the lines do not intersect. For $L_1, \mathbf{v}_1 = \langle 1, 1, 1 \rangle$, and for $L_2, \mathbf{v}_2 = \langle 1, 2, 3 \rangle$, so the lines are not parallel. Thus the lines are skew lines. If two lines are skew, they can be viewed as lying in two parallel planes and so the distance between the skew lines would be the same as the distance between these parallel planes. The common normal vector to the planes must be perpendicular to both $\langle 1, 1, 1 \rangle$ and $\langle 1, 2, 3 \rangle$, the direction vectors of the two lines. So set $\mathbf{n} = \langle 1, 1, 1 \rangle \times \langle 1, 2, 3 \rangle = \langle 3 - 2, -3 + 1, 2 - 1 \rangle = \langle 1, -2, 1 \rangle$. From above, we know that $(-2, -2, -2)$ and $(-2, -2, -3)$ are points of L_1 and L_2 respectively. So in the notation of Equation 8, $1(-2) - 2(-2) + 1(-2) + d_1 = 0 \Rightarrow d_1 = 0$ and $1(-2) - 2(-2) + 1(-3) + d_2 = 0 \Rightarrow d_2 = 1$.

By Exercise 75, the distance between these two skew lines is $D = \frac{|0 - 1|}{\sqrt{1 + 4 + 1}} = \frac{1}{\sqrt{6}}$.

Alternate solution (without reference to planes): A vector which is perpendicular to both of the lines is

$\mathbf{n} = \langle 1, 1, 1 \rangle \times \langle 1, 2, 3 \rangle = \langle 1, -2, 1 \rangle$. Pick any point on each of the lines, say $(-2, -2, -2)$ and $(-2, -2, -3)$, and form the vector $\mathbf{b} = \langle 0, 0, 1 \rangle$ connecting the two points. The distance between the two skew lines is the absolute value of the scalar

projection of \mathbf{b} along \mathbf{n} , that is, $D = \frac{|\mathbf{n} \cdot \mathbf{b}|}{|\mathbf{n}|} = \frac{|1 \cdot 0 - 2 \cdot 0 + 1 \cdot 1|}{\sqrt{1 + 4 + 1}} = \frac{1}{\sqrt{6}}$.

78. First notice that if two lines are skew, they can be viewed as lying in two parallel planes and so the distance between the skew lines would be the same as the distance between these parallel planes. The common normal vector to the planes must be perpendicular to both $\mathbf{v}_1 = \langle 1, 6, 2 \rangle$ and $\mathbf{v}_2 = \langle 2, 15, 6 \rangle$, the direction vectors of the two lines respectively. Thus set $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle 36 - 30, 4 - 6, 15 - 12 \rangle = \langle 6, -2, 3 \rangle$. Setting $t = 0$ and $s = 0$ gives the points $(1, 1, 0)$ and $(1, 5, -2)$. So in the notation of Equation 8, $6 - 2 + 0 + d_1 = 0 \Rightarrow d_1 = -4$ and $6 - 10 - 6 + d_2 = 0 \Rightarrow d_2 = 10$.

Then by Exercise 75, the distance between the two skew lines is given by $D = \frac{|-4 - 10|}{\sqrt{36 + 4 + 9}} = \frac{14}{7} = 2$.

Alternate solution (without reference to planes): We already know that the direction vectors of the two lines are

$\mathbf{v}_1 = \langle 1, 6, 2 \rangle$ and $\mathbf{v}_2 = \langle 2, 15, 6 \rangle$. Then $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle 6, -2, 3 \rangle$ is perpendicular to both lines. Pick any point on each of the lines, say $(1, 1, 0)$ and $(1, 5, -2)$, and form the vector $\mathbf{b} = \langle 0, 4, -2 \rangle$ connecting the two points. Then the distance between the two skew lines is the absolute value of the scalar projection of \mathbf{b} along \mathbf{n} , that is,

$$D = \frac{|\mathbf{n} \cdot \mathbf{b}|}{|\mathbf{n}|} = \frac{1}{\sqrt{36 + 4 + 9}} |0 - 8 - 6| = \frac{14}{7} = 2.$$

79. A direction vector for L_1 is $\mathbf{v}_1 = \langle 2, 0, -1 \rangle$ and a direction vector for L_2 is $\mathbf{v}_2 = \langle 3, 2, 2 \rangle$. These vectors are not parallel so neither are the lines. Parametric equations for the lines are $L_1: x = 2t, y = 0, z = -t$, and $L_2: x = 1 + 3s, y = -1 + 2s, z = 1 + 2s$. No values of t and s satisfy these equations simultaneously, so the lines don't intersect and hence are skew. We can view the lines as lying in two parallel planes; a common normal vector to the planes is $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle 2, -7, 4 \rangle$. Line L_1 passes through the origin, so $(0, 0, 0)$ lies on one of the planes, and $(1, -1, 1)$ is a point on L_2 and therefore on the other plane. Equations of the planes then are $2x - 7y + 4z = 0$ and $2x - 7y + 4z - 13 = 0$, and by Exercise 75, the distance between the two skew lines is $D = \frac{|0 - (-13)|}{\sqrt{4 + 49 + 16}} = \frac{13}{\sqrt{69}}$.

Alternate solution (without reference to planes): Direction vectors of the two lines are $\mathbf{v}_1 = \langle 2, 0, -1 \rangle$ and $\mathbf{v}_2 = \langle 3, 2, 2 \rangle$. Then $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle 2, -7, 4 \rangle$ is perpendicular to both lines. Pick any point on each of the lines, say $(0, 0, 0)$ and $(1, -1, 1)$, and form the vector $\mathbf{b} = \langle 1, -1, 1 \rangle$ connecting the two points. Then the distance between the two skew lines is the absolute

value of the scalar projection of \mathbf{b} along \mathbf{n} , that is, $D = \frac{|\mathbf{n} \cdot \mathbf{b}|}{|\mathbf{n}|} = \frac{|2 + 7 + 4|}{\sqrt{4 + 49 + 16}} = \frac{13}{\sqrt{69}}$.

80. A direction vector for the line L_1 is $\mathbf{v}_1 = \langle 1, 2, 2 \rangle$. A normal vector for the plane P_1 is $\mathbf{n}_1 = \langle 1, -1, 2 \rangle$. The vector from the point $(0, 0, 1)$ to $(3, 2, -1)$, $\langle 3, 2, -2 \rangle$, is parallel to the plane P_2 , as is the vector from $(0, 0, 1)$ to $(1, 2, 1)$, namely $\langle 1, 2, 0 \rangle$. Thus a normal vector for P_2 is $\langle 3, 2, -2 \rangle \times \langle 1, 2, 0 \rangle = \langle 4, -2, 4 \rangle$, or we can use $\mathbf{n}_2 = \langle 2, -1, 2 \rangle$, and a direction vector for the line L_2 of intersection of these planes is $\mathbf{v}_2 = \mathbf{n}_1 \times \mathbf{n}_2 = \langle 1, -1, 2 \rangle \times \langle 2, -1, 2 \rangle = \langle 0, 2, 1 \rangle$. Notice that the point $(3, 2, -1)$ lies on both planes, so it also lies on L_2 . The lines are skew, so we can view them as lying in two parallel planes; a common normal vector to the planes is $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle -2, -1, 2 \rangle$. Line L_1 passes through the point $(1, 2, 6)$, so $(1, 2, 6)$ lies on one of the planes, and $(3, 2, -1)$ is a point on L_2 and therefore on the other plane. Equations of the planes then are $-2x - y + 2z - 8 = 0$ and $-2x - y + 2z + 10 = 0$, and by Exercise 75, the distance between the lines is

$$D = \frac{|-8 - 10|}{\sqrt{4 + 1 + 4}} = \frac{18}{3} = 6.$$

Alternatively, direction vectors for the lines are $\mathbf{v}_1 = \langle 1, 2, 2 \rangle$ and $\mathbf{v}_2 = \langle 0, 2, 1 \rangle$, so $\mathbf{n} = \mathbf{v}_1 \times \mathbf{v}_2 = \langle -2, -1, 2 \rangle$ is perpendicular to both lines. Pick any point on each of the lines, say $(1, 2, 6)$ and $(3, 2, -1)$, and form the vector $\mathbf{b} = \langle 2, 0, -7 \rangle$ connecting the two points. Then the distance between the two skew lines is the absolute value of the scalar

projection of \mathbf{b} along \mathbf{n} , that is, $D = \frac{|\mathbf{n} \cdot \mathbf{b}|}{|\mathbf{n}|} = \frac{|-4 + 0 - 14|}{\sqrt{4 + 1 + 4}} = \frac{18}{3} = 6$.

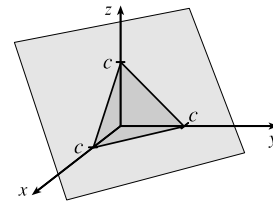
81. (a) A direction vector from tank A to tank B is $\langle 765 - 325, 675 - 810, 599 - 561 \rangle = \langle 440, -135, 38 \rangle$. Taking tank A's position $(325, 810, 561)$ as the initial point, parametric equations for the line of sight are $x = 325 + 440t$, $y = 810 - 135t$, $z = 561 + 38t$ for $0 \leq t \leq 1$.

- (b) We divide the line of sight into 5 equal segments, corresponding to $\Delta t = 0.2$, and compute the elevation from the z -component of the parametric equations in part (a):

t	$z = 561 + 38t$	terrain elevation
0	561.0	
0.2	568.6	549
0.4	576.2	566
0.6	583.8	586
0.8	591.4	589
1.0	599.0	

Since the terrain is higher than the line of sight when $t = 0.6$, the tanks can't see each other.

82. (a) The planes $x + y + z = c$ have normal vector $\langle 1, 1, 1 \rangle$, so they are all parallel. Their x -, y -, and z -intercepts are all c . When $c > 0$ their intersection with the first octant is an equilateral triangle and when $c < 0$ their intersection with the octant diagonally opposite the first is an equilateral triangle.



- (b) The planes $x + y + cz = 1$ have x -intercept 1, y -intercept 1, and z -intercept $1/c$. The plane with $c = 0$ is parallel to the z -axis. As c gets larger, the planes get closer to the xy -plane.
- (c) The planes $y \cos \theta + z \sin \theta = 1$ have normal vectors $\langle 0, \cos \theta, \sin \theta \rangle$, which are perpendicular to the x -axis, and so the planes are parallel to the x -axis. We look at their intersection with the yz -plane. These are lines that are perpendicular to $\langle \cos \theta, \sin \theta \rangle$ and pass through $(\cos \theta, \sin \theta)$, since $\cos^2 \theta + \sin^2 \theta = 1$. So these are the tangent lines to the unit circle. Thus the family consists of all planes tangent to the circular cylinder with radius 1 and axis the x -axis.
83. If $a \neq 0$, then $ax + by + cz + d = 0 \Rightarrow a(x + d/a) + b(y - 0) + c(z - 0) = 0$ which by (7) is the scalar equation of the plane through the point $(-d/a, 0, 0)$ with normal vector $\langle a, b, c \rangle$. Similarly, if $b \neq 0$ (or if $c \neq 0$) the equation of the plane can be rewritten as $a(x - 0) + b(y + d/b) + c(z - 0) = 0$ [or as $a(x - 0) + b(y - 0) + c(z + d/c) = 0$] which by (7) is the scalar equation of a plane through the point $(0, -d/b, 0)$ [or the point $(0, 0, -d/c)$] with normal vector $\langle a, b, c \rangle$.

LABORATORY PROJECT Putting 3D in Perspective

- If we view the screen from the camera's location, the vertical clipping plane on the left passes through the points $(1000, 0, 0)$, $(0, -400, 0)$, and $(0, -400, 600)$. A vector from the first point to the second is $\mathbf{v}_1 = \langle -1000, -400, 0 \rangle$ and a vector from the first point to the third is $\mathbf{v}_2 = \langle -1000, -400, 600 \rangle$. A normal vector for the clipping plane is $\mathbf{v}_1 \times \mathbf{v}_2 = -240,000\mathbf{i} + 600,000\mathbf{j}$ or $-2\mathbf{i} + 5\mathbf{j}$, and an equation for the plane is $-2(x - 1000) + 5(y - 0) + 0(z - 0) = 0 \Rightarrow 2x - 5y = 2000$. By symmetry, the vertical clipping plane on the right is given by $2x + 5y = 2000$. The lower clipping plane is $z = 0$. The upper clipping plane passes through the points $(1000, 0, 0)$,