

# jQuery

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User Interfaces

420-WC4-AB

# jQuery

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- jQuery is ideal because it can create impressive animations and interactions.
- jQuery is simple to understand and easy to use, which means the learning curve is small, while the possibilities are (almost) infinite.
- One of main benefits of jQuery is that it tries to hide browser differences
  - and it mostly succeeds.
- The full jQuery documentation can be found at: <https://jquery.com/>



# Accomplish a lot with less code

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- **DOM manipulation** – easier to select DOM elements
- **Event handling** – eases the way to capture a wide variety of events
- **AJAX Support** – it helps you a lot to develop a site using AJAX technology
- **Animations** – it comes with a lot of built-in animation effects
- **Lightweight** – loads faster and takes less space if hosted locally
- **Cross Browser Support** – compatible with all major modern browsers (Chrome, Firefox, Safari, Internet Explorer, etc.)

# Review JavaScript

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- Traversing our DOM to access HTML elements

```
let myString = "Example of a string";
let myInteger = 7;
let myBoolean = true;
let myArray = ['A String', 11, myString, true];
let myObject = {
  name: 'Shadow',
  age: 14,
  breed: ['Mini Pincher', 'Jack Russel']
}
```



# Review DOM

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- Traversing our DOM to access HTML elements

```
document.getElementById( 'txtName' );
```

```
document.getElementsByClassName( 'txtBlue' );
```

```
document.getElementsByTagName( 'h1' );
```

```
document.querySelectorAll( 'a' );
```

```
document.querySelector( 'img' );
```

# JavaScript vs. jQuery

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- JavaScript

```
let listItems = document.getElementsByTagName("li");  
for (let i = 0; i < listItems.length; i++){  
    listItems[i].style.display = "none"  
}
```

- jQuery

```
$("li").hide();
```



# jQuery Library

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- Library is a collection of functions/methods to make our lives easier
- You can use the jQuery library locally or use the CDN Based Version.
  - As with many third-party library you'll end up using in JavaScript, there are both pros and cons to local installation and CDN based version.
- Once downloaded you'll notice the .js extension, (because the jQuery is just a JavaScript library), so include the file in your HTML file like you include normal JavaScript files.
- Always include the jQuery file **before** your custom scripts

# Sample jQuery

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- Example of a simple jQuery operation by changing the color of the heading text from the default black color to red

```
<script src="js/jquery.js"></script>
<script type="text/javascript">
    $(document).ready(function(){
        $("h2").css("color", "#0088ff");
    });
</script>
```



# Ready

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- The ready event is used to make sure that the DOM is ready and loaded.
- Most common .ready() structure

```
$(document).ready(function(){  
    // Code executed once DOM is loaded...  
    alert("Hello World!");  
});
```

# The `$ ( )` functions

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- The jQuery selectors usually starts with the dollar sign `$` followed by parentheses `()`.
- We can select different elements using the jQuery selector (similar to css)
- It is most common to use `$ ( )`
  - this is equivalent to using `jQuery ( )`.



# Selecting Elements

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- You'll notice that selectors in jQuery are like those used in CSS
- `$("p")` → all paragraph `<p>` elements
- `$(".className")` → all the elements that have the class *className*
- `$("#myId")` → the element that has the id *myId*
- `$(".className, #myId")` → all the elements in your document that have the class *className* and the element that has the id *myId*
- `$(".className li")` → all the list items `<li>` elements that are descendant of elements with the class *className*

# Events

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- Wait for a button to be click before changing the text

```
$(document).ready(function(){  
    $("button").on("click", function(){  
        $("p").text("Hello World!");  
    });  
});
```

- Now our will wait for any button element to be clicked before changing the text of all our paragraphs



# Prevent Default Events

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```
//default event for clicking on link is to go to new page
$('a').on('click', function (event) {
    event.preventDefault();
    console.log('Not going there!');
});
```

```
//default event is to submit form and reload page
$('form').on('submit', function (event) {
    event.preventDefault();
    console.log('Not submitting, time to validate!');
});
```

# Sample – Hover Event

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- The `hover()` method expects one or two event handler.
  - First for when the pointer enters and the other for when it leaves the elements.

```
$(document).ready(function(){  
    $("p").on("mouseenter", function(){  
        $(this).addClass("highlight");  
    }).on("mouseleave", function(){  
        $(this).removeClass("highlight");  
    });  
});
```

- The **this** keyword inside an event handler function is a reference to the element where the event is currently being executed.



# Sample – Change Event

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- Change is executed when a value to change
- For selects, checkboxes and radio buttons, the event is executed as soon as the user makes a selection
- For text input and textarea the event is fired after the element loses focus

```
$(document).ready(function(){  
    $("select").on("change", function(){  
        var selectedOption = $(this).find(":selected").val();  
        alert("You have selected - " + selectedOption);  
    });  
});
```

```
- var checkedOption = $(this).find(":checked").val();
```

# Looping Elements

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- Instead of creating a loop, we can have jQuery handle the iterations for all matched elements in the selector.
- Using the `.each()` method allows us to affect every element individually

```
$( "li" ).each(function( index ) {  
    console.log( index + ": " + $( this ).text() );  
});
```



# Create new Elements

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- Use any HTML string as jQuery selector to create the DOM element

```
let newElem = $('<p class="intro">Lorem ipsum!</p>');
```

```
newElem.css("color", "orange");
```

```
$("body").append( newElem );
```

```
let newInput = $("<input>").attr('name', "uAge").attr('type', "number").val(2);
```

```
$('<div/>',{ text: 'Div text', class: 'className'}).appendTo('#parentDiv');
```

# Create new Elements

---

- Use any HTML string as jQuery selector to create the DOM element

```
$( '<div/>', {  
    text: 'Div text',  
    class: 'className'  
}).appendTo( '#parentDiv' );
```



# Common Effects

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- `show(...)`
- `hide(...)`
- `toggle(...)`

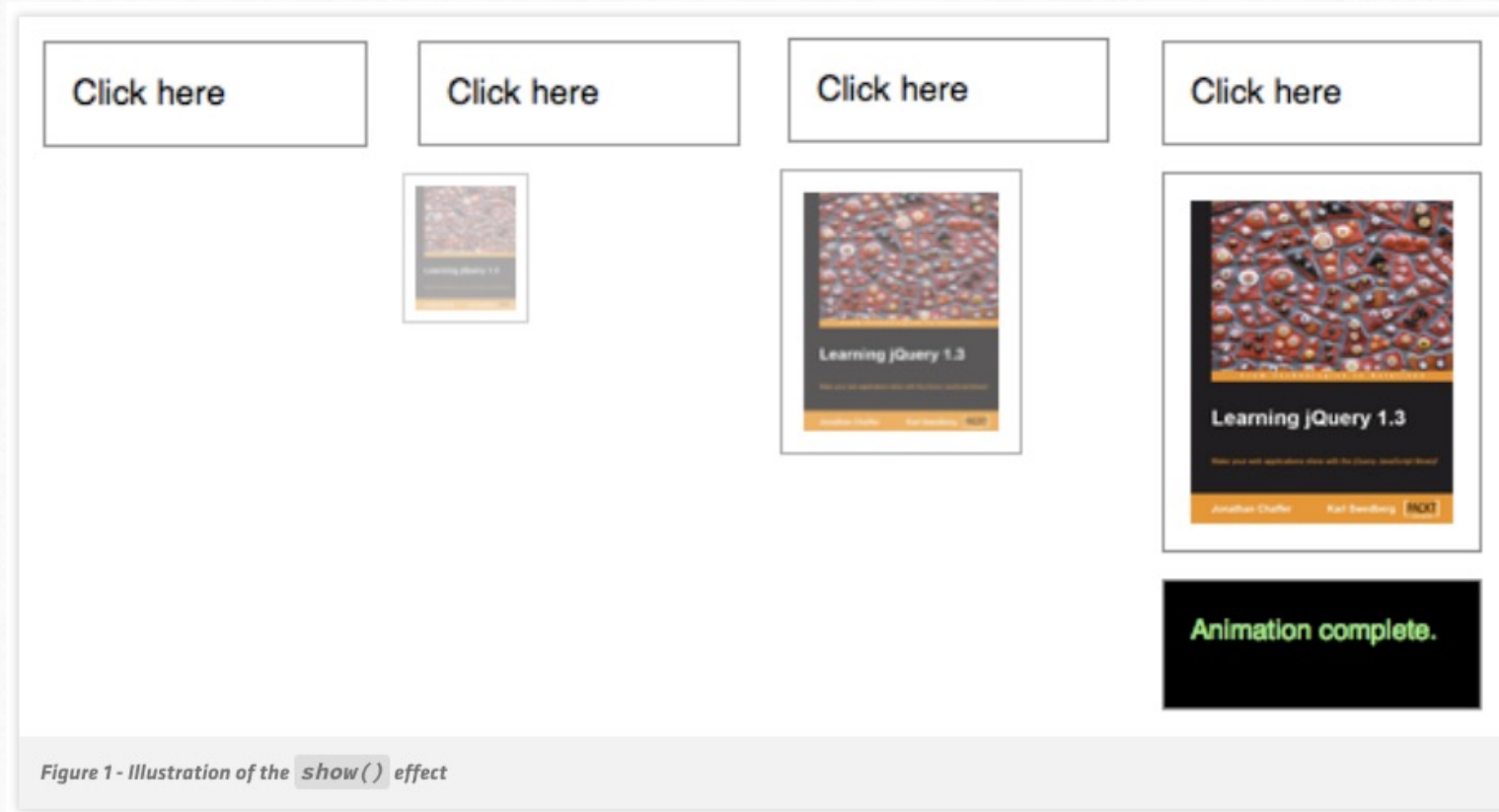
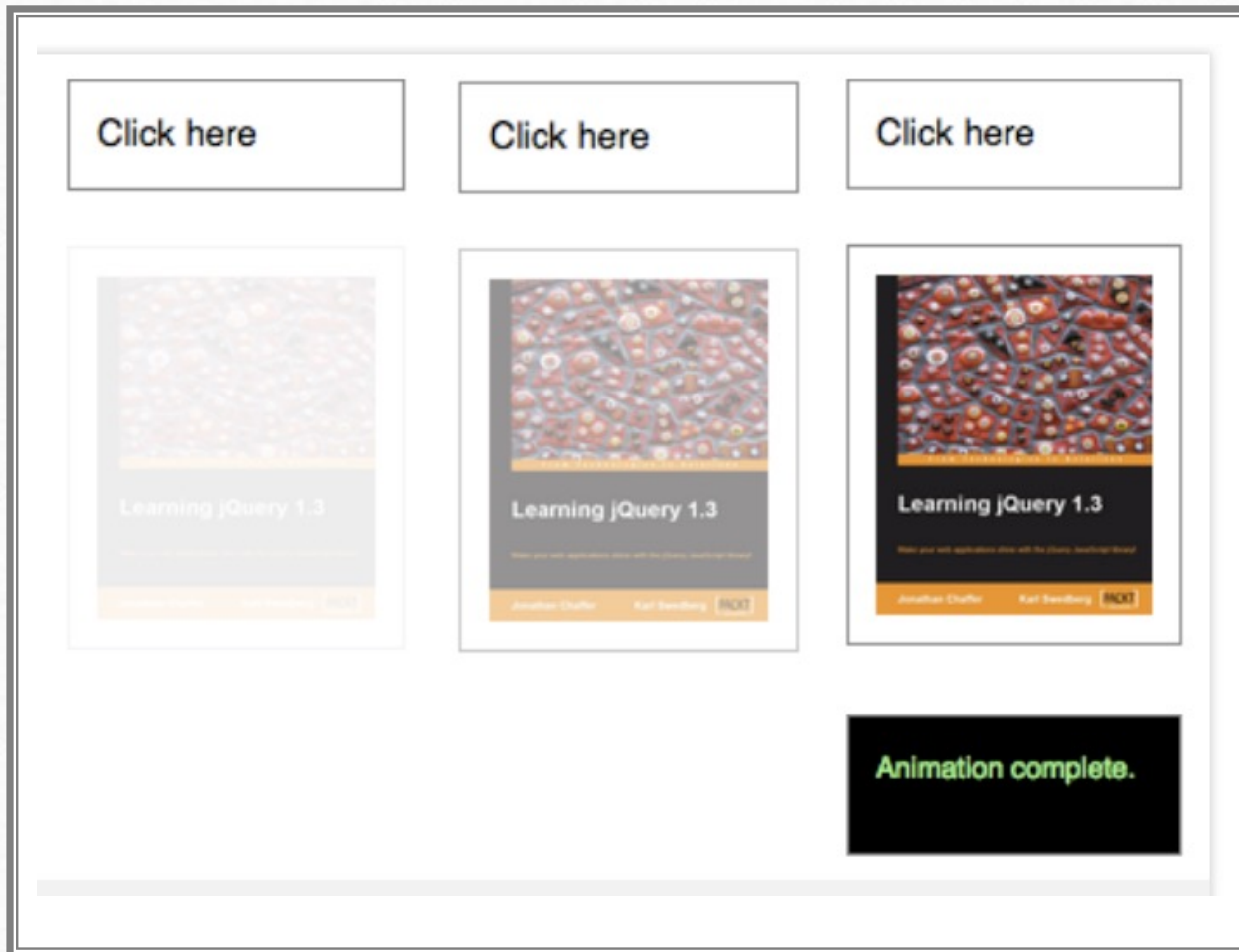


Figure 1 - Illustration of the `show()` effect



# Common Effects

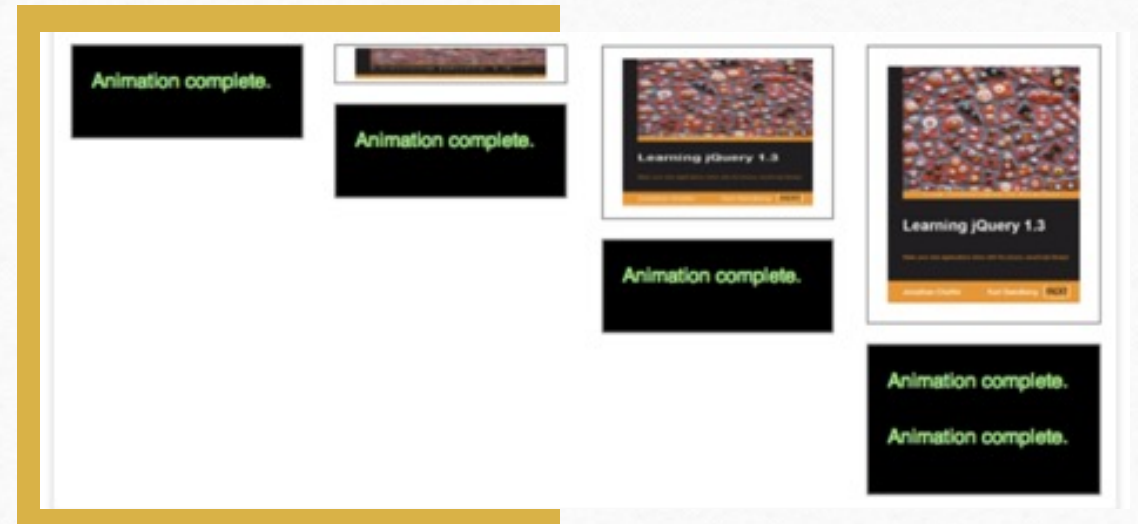
---

- `.fadeIn(...)`
- `.fadeOut(...)`
- `.fadeToggle(...)`
- `.fadeTo(...)`



# Common Effects

- `slideUp(...)`
- `slideDown(...)`
- `slideToggle(...)`



# Sample – Show/Hide Effects

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- You can show and hide HTML elements using `.show()` and `.hide()`
- You can automatically switch between then using `.toggle()`

```
$(document).ready(function(){  
    $("h2").show(); // Show h2 elements  
    $("h3").hide(); // Hide h3 elements  
  
    // on click button toggle visibility  
    $(".show-btn").click(function(){  
        $("p").toggle();  
    });  
});
```



# Effects - Animate

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- The `.animate()` method is usually used to animate numeric CSS properties
  - non-numeric properties such as color, background-color cannot be animated

```
$("#img").animate({  
    width: "300px",  
    height: "300px",  
});
```

- You can add speed and a callback function as the 2nd and 3rd parameters

# Effects – Durations

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- You can control the duration of effects by adding a parameter
- Possible values : *slow*, *fast* or in a number of milliseconds

```
$("#p.normal").hide();
```

```
$("#p.fast").hide("fast");
```

```
$("#p.slow").show("slow");
```

```
$("#p.very-fast").fadeOut(50);
```

```
$("#p.very-slow").fadeIn(2000);
```



# Effects – Callback Function

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- JavaScript is executed line by line, but since jQuery effects take time to complete, we implement callback functions that are executed once the method finishes.
- The callback function is passed as the 2nd parameter of an effect

```
$("#p").slideToggle("slow", function(){  
    // executed once effect is complete  
    alert("The slide toggle effect has completed.");  
});
```

# Chaining

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- Chaining allows us to perform multiple action on the same set of elements, all within a single line of code.

```
let banner = $("#myBanner");  
  
banner.css('color', 'red');  
banner.html('Welcome!');  
banner.show();
```

- Same as:

```
let banner = $("#myBanner");  
banner.css('color', 'red').html('Welcome!').show();
```



# Content and Values

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`.text()` / `.text(newText)`

- Get or set the text content of the given element (removes any markup)

`.html()` / `.html(newHTML)`

- Get or set the HTML content of a given element

`.val()` / `.val(newVal)`

- Get or set the value of a form control

`.attr(attribute)` / `.attr(attribute, newValue)`

`.removeAttr(attribute)`

- Get, set or remove the value of the attribute

# Classes

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- `addClass(className)`
- `removeClass(className)`
- `toggleClass(className)`
  - Add, remove or toggle the specified *className*
- `css(property, value)`
  - Change a single CSS property



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# Questions ?

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*The first step to receiving  
an answer is being brave  
enough to ask a question*