

```

MDX L AP935,-1 DECR ARG COUNT
NOP
LD I AP942 GET REST OF ARGS AND
MDX AP510 GO SPREAD THEM TOO
AP600 MDX L AP933,1 INCR TO GET ENTRY POINT
BSC I AP933 APPLY'S VALUE IS SUBR'S
*****
AP940 DC @ARG1
AP941 DC *-#
AP942 DC *-#
AP943 DC 1
*****
AP700 S AP950 TEST (CAR FN)
BSC L AP020,Z BRANCH UNLESS C-R
LD 3 @ARG2-X TEST LIST OF ARGS
BSC L AP710,+-- BRANCH IF NONE
LD I @ARG2
BSC L AP740,+-- BRANCH UNLESS TWO OR MORE
AP710 LD 3 @ARG1-X
STO AP720
LD 3 @ARG2-X
STO AP730
BSI 3 ERROR-X WRONG NUMBER OF ARGS
DC 35+@MAJR
AP720 DC *-#
AP730 DC *-#
AP740 SRA 16
STO AP941 CLEAR COUNTER
LD 3 @ARG2-X
A AP943
STO AP745+1
AP745 LD L *-# GET ARG
STO AP942 SAVE ARG
LD I @ARG1 GET (CDR FN) C-R TYPE ATOM
A AP943
STO AP750+1
AP750 LD L *-# GET PRINT NAME
STO AP760+1 SKIP FIRST CHAR
AP760 LD L *-#
STO AP760+1 SAVE LIST OF CHARS
A AP943
STO AP770+1
LD I AP760+1
BSC L AP780,+-- BRANCH IF LAST CHAR
AP770 LD L *-# GET CHAR
BSI 3 PUSHA-X PUSH ON STACK
MDX L AP941,1 INCR COUNT
MDX AP760
AP780 LD AP941
BSC L AP810,+-- BRANCH IF NO A'S OR D'S
AP785 BSI 3 POPA-X POP OFF AN A OR A D
EOR AP951
BSC L AP790,Z BRANCH UNLESS A
LD AP942
BSI 3 XCAR-X TAKE CAR
MDX AP800
AP790 LD AP942
BSI 3 XCDR-X ELSE TAKE CDR
AP800 STO AP942
MDX L AP941,-1 COUNT A'S AND D'S
MDX AP785
AP810 LD AP942 RETURN RESULT
BSI 3 POPJ-X
*****
AP950 DC #CER-#SUBR
AP951 DC @A
*****
AP997 DC #LABL
AP998 DC #NLAM
AP999 DC #MLAM
*****

```

HONG COND, SET/SETQ/SETQQ FUNCTIONS

```

*****
*   COND FUNCTION   *
*****
DC      @NLAM+@LIST  (LAMBDA X ...
COND LD   3 @ARG1-X  GET LIST OF LISTS
BSI  3 PUSHA-X      SPACE FOR LISTS AND RESULT
BSI  3 PUSHA-X      SPACE FOR CURRENT LIST
COND2 BSC L COND6,+-- NO MORE LISTS - RESULT NIL
      BSI  3 XCAR-X  GET NEXT LIST
      STO  1 0      SAVE
      BSI  3 XCAR-X  GET FIRST ITEM
      STO  3 @ARG1-X
      BSI  3 PUSHJ-X EVAL IT
      DC      EVAL
      BSC L COND4,Z  BRANCH UNLESS NIL
      LD   I1 1      GET REST OF LISTS
      STO  1 1
      MDX   COND2    GO TRY NEXT ONE
COND4 STO  1 1      SAVE VALUE OF ITEM
      LD   I1 0      GET REST OF ITEMS
      BSC L COND6,+-- BRANCH IF NONE LEFT
      STO  1 0      SAVE
      BSI  3 XCAR-X  GET NEXT ITEM
      STO  3 @ARG1-X
      BSI  3 PUSHJ-X EVAL IT
      DC      EVAL
      MDX   COND4    GO TRY REST OF ITEMS
COND6 BSI  3 POPA-X  POP CURRENT LIST
      BSI  3 POPA-X  POP RESULT
      BSI  3 POPJ-X  RETURN
*****
*   SET/SETQ/SETQQ FUNCTION   *
*****
DC      @LAM+2      (LAMBDA (X Y) ...
SET MDX SET10
*****
DC      @NLAM+2      (NLAMBDA (X Y) ...
SETQQ MDX SET10
*****
DC      @NLAM+2      (NLAMBDA (X Y) ...
SETQ LD   3 @ARG1-X
BSI  3 PUSHA-X      SAVE FIRST ARG
LD   3 @ARG2-X
STO  3 @ARG1-X
BSI  3 PUSHJ-X      EVAL SECOND ARG
DC      EVAL
STO  3 @ARG2-X      SAVE RESULT
BSI  3 POPA-X
STO  3 @ARG1-X      RESTORE FIRST ARG
SET10 LD  3 @ARG1-X  CHECK FIRST ARG
      S      SET90
      BSC L SET30,+Z ERROR IF NUMBER OR NIL
      S      SET91
      BSC L SET30,-  ERROR IF NUMBER
      A      SET92
      STO  SET20+1
SET20 LD  L *-*
      BSC L SET30,-  ERROR IF NOT ATOM
      LD   I @ARG1
      S      SET93
      BSC L SET50,Z  ERROR IF STRING
SET30 LD  3 @ARG1-X
      STO  SET40
      BSI  3 ERROR-X  BAD FIRST ARG FOR SET
      DC      36+@MAJR
SET40 DC      *-*
SET50 LD  3 @ARG2-X  SET ATOM TO VALUE
      STO  I @ARG1   OF SECOND ARG AND
      BSI  3 POPJ-X  RETURN THAT VALUE
*****
SET90 DC      SeFST

```

SET91 DC E@FST-S@FST
SET92 DC 1+E@FST
SET93 DC @STR

* LIST FUNCTION *

DC @LAM+@LIST
LIST LD 3 @ARG1-X GET LIST OF (EVALED) ARGS
BSI 3 POPJ-X AND RETURN

HONG 1442 CARD READER INPUT HANDLER

```

*****
*      1442 INPUT HANDLER      *
*****
      AIF      (@READ EQ YES),.YES
I1442 EQU      0
F1442 EQU      0
      AGO      .NO
      .YES ANOP
I1442 DC      *-*
      MDX L I1499,0  SKIP UNLESS FLUSH REQUESTED
      MDX      I1450  GO FLUSH
      MDX L I1498,0  SKIP IF NO CHARS LEFT
      MDX      I1430
I1410 BSI      I1460  READ CARD, SKIP IF EOF
      MDX      I1420
      MDX L REDSW,0  SKIP IF IN MIDDLE OF READ
      MDX      I1410
      BSC L RDEOF    GO HANDLE READ EOF ERROR
I1420 LD      I148F    SET CHAR COUNT
      STO      I1498
      LD      I1496    SET CHAR POINTER
      STO      I1495
I1430 LD      I I1495  GET CHAR
      MDX L I1495,1  INCR POINTER
      MDX L I1498,-1 DECR COUNT
      NOP
      STO      I1494  SAVE CHAR
      LDX 2 -LeEBC  SEARCH TABLE
I1435 LD      L2 CRDTB+LeEBC
      EOR      I1494
      BSC L I1440,+--
      MDX 2 1
      MDX      I1435
      LDX 2 -LeEBC  USE BLANK IF NOT FOUND
I1440 LD      L 2      CALCULATE ADR
      A      I1493
      BSC I I1442  RETURN
I1450 SRA      16
      STO      I1499  CLEAR FLUSH SWITCH
I1455 BSI      I1460  READ CARD, SKIP IF EOF
      MDX      I1455  IF NOT, TRY AGAIN
      MDX      I1410  IF SO, TRY TO READ A CHAR
I1460 DC      *-*
      LIBF CARD00  READ A CARD
      DC      /1000
      DC      I148F
I1465 LIBF CARD00  WAIT FOR IT
      DC      0
      MDX      I1465
      LDX 2 5      COMPARE TO /*/*/*
I1470 LD      L2 I148F
      EOR L2 I1492-1
      BSC I I1460,2  RETURN IF NON-MATCH
      MDX 2 -1
      MDX      I1470
      MDX L I1460,1  SKIP ON RETURN IF EOF
      BSC I I1460
*****
I1492 DC      /3000  CARD CODE /
      DC      /4220  CARD CODE *
      DC      /3000  CARD CODE /
      DC      /4220  CARD CODE *
      DC      /3000  CARD CODE /
I1493 DC      EBCTB+LeEBC
I1494 DC      *-*
I1495 DC      I148F+73
I1496 DC      I148F+1
I1498 DC      0
I1499 DC      0      NON-ZERO = FLUSH REQUEST
*****
F1442 DC      *-*

```

STX I1499 SET FLUSH SWITCH
BSC I F1442

I14BF DC 72 1442 CARD INPUT BUFFER
BSS 72

.NO ANOP

HDNG 1132 PRINTER OUTPUT HANDLER

```

*****
*      1132 PRINTER OUTPUT HANDLER      *
*****
      RIF      (@1132 EQ YES),.YES
01132 EQU      0
P1132 EQU      0
      AGO      .NO
.YES ANOP
01132 DC      *-*
      LD      L 2      CHECK CHAR
      S      01199
      BSC     L 01135,+-- BRANCH IF CARRIAGE RETURN
      LD      01198
      EOR     01197      FLIP BIT 0 OF POINTER
      BSC     -
      A      01196      IF BIT 0 IS NOW 0, INCR
      STO     01198      SAVE POINTER
      SLA     1      PUT BIT 0 IN CARRY
      LD      L2 EBCTB  GET CHAR FROM EBCDIC TABLE
      BSC     L 01120,C  BRANCH IF BIT 0 WAS 1
      AND     01195      AND FLAG BITS OUT OF WORD
      MDX     01125
01120 SRA      8      SHIFT TO RIGHT-HAND HALF
      OR      I 01198      OR IN LAST CHAR
01125 STO      I 01198      SAVE IN BUFFER
      MDX     L 011BF,1  INCR COUNT (NO. OF CHARS+1)
01127 BSC      I 01132
01135 LD      011BF      CHECK COUNT
      SRA     1      DIVIDE BY 2
      BSC     L 01150,+  BRANCH IF NO CHARS IN BUF
      STO     011BF      SAVE NUMBER OF WORDS
      LIBF    PRNT1      PRINT LINE
      DC      /2000
      DC      011BF
      DC      01170
01140 LIBF     PRNT1      WAIT UNTIL DONE
      DC      0
      MDX     01140
      LD      01196      RESET COUNT
      STO     011BF
      LD      01194      RESET POINTER
      STO     01198
      MDX     01127
01150 LIBF     PRNT1      PRINT BLANK LINE (SKIP)
      DC      /3000
      MDX     01127
*****
01170 DC      *-*      PRNT1 ERROR HANDLER
      BSC     I 01170      DON'T DO ANYTHING SPECIAL
*****
01194 DC      011BF+/8000
01195 DC      /FF00
01196 DC      1
01197 DC      /8000
01198 DC      011BF+/8000
01199 DC      @CR-EBCTB
*****
011BF DC      1      1132 OUTPUT BUFFER
      BSS     60
*****
P1132 DC      *-*      1132 PRINTER PAGESKIP
      LIBF    PRNT1      SKIP TO CHANNEL 1
      DC      /3100
      BSC     I P1132
*****
.NO ANOP
*****

```

HDNG ARITHMETIC FUNCTIONS

```

*****
*   NUMERIC FUNCTIONS   *
*****
*   THIS ROUTINE HANDLES ALL ARITHMETIC
*   FUNCTIONS WHICH TAKE ANY NUMBER OF ARGS.
*   THESE INCLUDE BOOLE, PLUS, DIFF, TIMES,
*   QUOTIENT, REMAINDER, MAX, MIN, GCD.
*****

      DC      @LAM+2+@LIST
BOOLE LD      3 @ARG1-X   GET FIRST ARG
BSI   3 XNCHK-X   CHECK IT
      DC      #BOOL
      AND     BOOL9      GET LOW 4 BITS
      STX     2 NF035+1   SAVE XR2
      STO     L 2        PUT FN INDICATOR IN XR2
      LD      3 @ARG2-X
      STO     3 @ARG1-X
      LD      3 @ARG3-X
      STO     3 @ARG2-X
BSI   NFNCS
      DC      #BOOL      BOOLE
*****
      BOOL9 DC      /000F
*****
      DC      @LAM+1+@LIST
PLUS  STX     2 NF035+1   SAVE XR2
      LDX     2 16        SET FN INDICATOR
BSI   NFNCS
      DC      #PLUS
*****
      DC      @LAM+1+@LIST
DIFF  STX     2 NF035+1   SAVE XR2
      LDX     2 17        SET FN INDICATOR
BSI   NFNCS
      DC      #DIFF      DIFF
*****
      DC      @LAM+1+@LIST
TIMES STX     2 NF035+1   SAVE XR2
      LDX     2 18        SET FN INDICATOR
BSI   NFNCS
      DC      #TIMS      TIMES
*****
      DC      @LAM+1+@LIST
QUO   STX     2 NF035+1   SAVE XR2
      LDX     2 19        SET FN INDICATOR
BSI   NFNCS
      DC      #QUO       QUOTIENT
*****
      DC      @LAM+1+@LIST
REM   STX     2 NF035+1   SAVE XR2
      LDX     2 20        SET FN INDICATOR
BSI   NFNCS
      DC      #REM       REMAINDER
*****
      DC      @LAM+1+@LIST
MAX   STX     2 NF035+1   SAVE XR2
      LDX     2 21        SET FN INDICATOR
BSI   NFNCS
      DC      #MAX       MAX
*****
      DC      @LAM+1+@LIST
MIN   STX     2 NF035+1   SAVE XR2
      LDX     2 22        SET FN INDICATOR
BSI   NFNCS
      DC      #MIN       MIN
*****
      DC      @LAM+1+@LIST
GCD   STX     2 NF035+1   SAVE XR2
      LDX     2 23        SET FN INDICATOR
BSI   NFNCS
      DC      #GCD       GCD

```

```

*****
NFNCS DC      *-*
          LD   I  NFNCS      GET FUNCTION NAME
          STO   NF020
          STO   NF050
          LD   3 @ARG1-X    GET FIRST ARG
          BSI  3 XNCHK-X    CHECK IT
NF020 DC      *-*
          STO   NF911      SAVE IT
          LD   3 @ARG2-X
NF030 BSC  L  NF040,Z      BRANCH UNLESS NONE LEFT
          LD   NF911      GET RESULT
          BSI  3 MKFXN-X    MAKE IT A NUMBER
NF035 LDX  L2 *-*         RESTORE XR2
          BSI  3 POPJ-X     RETURN
NF040 BSI  3 XCAR-X       GET NEXT ARG
          BSI  3 XNCHK-X    CHECK IT
NF050 DC      *-*
          STO   NF912      SAVE IT (B)
          LD   NF911      GET LAST PARTIAL RESULT (A)
          BSC  I2 NF055     BRANCH TO DO FUNCTION
*****
NF055 DC      NFA10      0
          DC    NFB10      A AND B
          DC    NFC10      (NOT A) AND B
          DC    NFD10      B
          DC    NFE10      A AND (NOT B)
          DC    NFF10      A
          DC    NFG10      A EOR B
          DC    NFH10      A OR B
          DC    NFI10      (NOT A) AND (NOT B)
          DC    NFJ10      A EQV B
          DC    NFK10      NOT A
          DC    NFL10      (NOT A) OR B
          DC    NFM10      NOT B
          DC    NFN10      A OR (NOT B)
          DC    NFO10      (NOT A) OR (NOT B)
          DC    NFP10      1
          DC    NFQ10      A+B
          DC    NFR10      A-B
          DC    NFS10      A*B
          DC    NFT10      A/B
          DC    NFU10      A REMAINDER B
          DC    NFV10      A MAX B
          DC    NFW10      A MIN B
          DC    NFX10      A GCD B
*****
NF060 STO     NF911      SAVE NEW PARTIAL RESULT
          LD   I  @ARG2    CHAIN DOWN LIST OF ARGS
          STO  3 @ARG2-X
          MDX   NF030
*****
NF911 DC      *-*         PARTIAL RESULT
NF912 DC      *-*         NEXT ARG
NF913 DC      /FFFF
*****
NFA10 SRA     16         0
          MDX   NF060
*****
NFB10 AND     NF912      A AND B
          MDX   NF060
*****
NFC10 EOR     NF913      (NOT A) AND B
          MDX   NFB10
*****
NFD10 LD      NF912      B
          MDX   NF060
*****
NFE10 LD      NF912      A AND (NOT B)
          EOR   NF913
          AND   NF911
          MDX   NF060

```



```

*****
NFF10 EQU    NF060    A
*****
NFG10 EOR    NF912    A EOR B
      MDX    NF060
*****
NFH10 OR     NF912    A OR B
      MDX    NF060
*****
NFI10 OR     NF912    NOT (A OR B)
      MDX    NFK10
*****
NFJ10 EOR    NF913    (NOT A) EOR B
      MDX    NFG10
*****
NFK10 EOR    NF913    NOT A
      MDX    NF060
*****
NFL10 EOR    NF913    (NOT A) OR B
      MDX    NFH10
*****
NFM10 LD     NF912    NOT B
      MDX    NFK10
*****
NFN10 EOR    NF913    NOT ((NOT A) AND B)
NFO10 AND    NF912    NOT (A AND B)
      MDX    NFK10
*****
NFP10 LD     NF913    1
*****
NFQ10 A      NF912    A+B
      MDX    NF060
*****
NFR10 S      NF912    A-B
      MDX    NF060
*****
NFS10 M      NF912    A÷B
      SLT    16
      MDX    NF060
*****
NFT10 SRT    16      A/B
      D      NF912
      MDX    NF060
*****
NFU10 SRT    16      A REMAINDER B
      D      NF912
      RTE    16
      MDX    NF060
*****
NFV10 LDS    0      A MAX B
      S      NF912
      BSC    0
      EOR    NF913
      BSC L  NFD10,+Z
NFV15 LD     NF911
      MDX    NF060
*****
NFW10 LDS    0      A MIN B
      S      NF912
      BSC    0
      EOR    NF913
      BSC L  NFD10,-
      MDX    NFV15
*****
NFX10 SRT    16
      D      NF912    DIVIDE ACC BY EXT
      RTE    16
      BSC L  NFX30,+--  BRANCH IF ZERO REMAINDER
      RTE    16      SAVE REMAINDER
      LD     NF912    GET B
      RTE    16
      STO    NF912    MAKE LAST REMAINDER B

```

```

RTE      16      PUT OLD B IN ACC
MDX      NFX10
NFX30 LD    NF912  RETURN B
MDX      NF060

```

```

*****
*   MINUS FUNCTION   *
*****

```

```

DC        @LAM+1
MINUS LD   3 @ARG1-X  GET ARG
BSI 3     XNCHK-X    CHECK IT
DC        #MNUS
MNUS5 SRA  16        (ABS BRANCHES HERE)
S      I @ARG1      GET NEGATIVE OF ARG
BSI 3     MKFXN-X
BSI 3     POPJ-X

```

```

*****
*   ABS FUNCTION     *
*****

```

```

DC        @LAM+1
ABS LD    3 @ARG1-X  GET ARG
BSI 3     XNCHK-X    CHECK IT
DC        #ABS
BSC L     MNUS5,+Z   IF NEGATIVE, GO NEGATE
LD      3 @ARG1-X    ELSE RETURN ARG
BSI 3     POPJ-X

```

```

*****
*   ZEROP FUNCTION   *
*****

```

```

DC        @LAM+1
ZEROP LD   3 @ARG1-X  GET ARG
BSI 3     XNCHK-X    CHECK IT
DC        #ZERP
BSC L     ZERP5,Z
LD      3 @TRUE-X    RETURN T IF ZERO
BSI 3     POPJ-X
ZERP5 SRA  16        ELSE NIL (MINUSP USES THIS)
BSI 3     POPJ-X

```

```

*****
*   MINUSP FUNCTION  *
*****

```

```

DC        @LAM+1
MINUSP LD  3 @ARG1-X  GET ARG
BSI 3     XNCHK-X    CHECK IT
DC        #MNUSP
BSC L     ZERP5,-
LD      3 @TRUE-X    RETURN T IF NEGATIVE
BSI 3     POPJ-X

```

```

*****
*   ADD1 FUNCTION    *
*****

```

```

DC        @LAM+1
ADD1 LD   3 @ARG1-X  GET ARG
BSI 3     XNCHK-X    CHECK IT
DC        #ADD1
S      ADD19        ADD ONE
BSI 3     MKFXN-X
BSI 3     POPJ-X

```

```

*****
ADD19 DC   /FFFF    -1
*****

```

```

*****
*   SUB1 FUNCTION    *
*****

```

```

DC        @LAM+1
SUB1 LD   3 @ARG1-X  GET ARG
BSI 3     XNCHK-X    CHECK IT
DC        #SUB1
A      ADD19        SUBTRACT ONE
BSI 3     MKFXN-X
BSI 3     POPJ-X

```

```

*****
*   LSH FUNCTION     *
*****

```

```

DC      @LAM+2
LSH LD   3 @ARG1-X  CHECK FIRST ARG
BSI 3 XNCHK-X
DC      #LSH
LD   3 @ARG2-X  CHECK SECOND ARG
BSI 3 XNCHK-X
DC      #LSH
BSC L LSH2,+Z  BRANCH IF NEGATIVE
AND LSH9      SET UP LEFT SHIFT
OR LSH8
MDX LSH4
LSH2 EOR ADD19  NEGATE SECOND ARG
S ADD19
AND LSH9      SET UP RIGHT SHIFT
OR LSH7
LSH4 STO LSH5
LD I @ARG1
LSH5 SLA *-*   SLA OR SRA GETS PUT HERE
BSI 3 MKFXN-X
BSI 3 POPJ-X

*****
LSH7 SRA 0
LSH8 SLA 0
LSH9 DC /003F
*****
* LESSP FUNCTION *
*****
DC      @LAM+1+@LIST
LESSP LD 3 @ARG1-X
BSI 3 XNCHK-X  CHECK FIRST ARG
DC      #LESP
STO LES99     SAVE IT
LD 3 @ARG2-X
LES10 BSC L LES20,Z  BRANCH UNLESS NO ARGS LEFT
LD 3 @TRUE-X   RETURN TRUE - ALL TESTS OK
BSI 3 POPJ-X
LES20 BSI 3 XCAR-X  GET NEXT ARG
BSI 3 XNCHK-X  CHECK IT
DC      #LESP
STO LES98     SAVE IT
LD LES99     COMPARE TO LAST
LDS 0
S LES98
BSC 0
EOR *-1
BSC L LES60,-  BRANCH IF LAST GE THIS
LES30 LD LES98  SAVE THIS ARG TO
STO LES99     COMPARE TO NEXT
LESS0 LD I @ARG2  CHAIN DOWN ARG LIST
STO 3 @ARG2-X
MDX LES10
LES60 SRA 16   RETURN NIL IF ANY
BSI 3 POPJ-X   RELATION UNSATISFIED
*****
LES97 DC *-*
LES98 DC *-*
LES99 DC *-*
*****
* OR FUNCTION *
*****
DC      @NLAM+@LIST
OR LD 3 @ARG1-X  GET LIST OF ARGS
BSI 3 PUSHA-X   SAVE ON STACK
OR2 BSC L OR6,+  BRANCH IF NONE LEFT
BSI 3 XCAR-X    GET NEXT ARG
STO 3 @ARG1-X
BSI 3 PUSHJ-X   EVAL IT
DC      EVAL
BSC L OR4,Z     BRANCH UNLESS NIL
LD I1 0
STO 1 0
MDX OR2

```

```

OR4  LD 3 @TRUE-X RETURN T
OR6  RTE 16
     BSI 3 POPA-X POP OFF LIST OF ARGS
     RTE 16
     BSI 3 POPJ-X
*****
*   AND FUNCTION   *
*****
     DC @NLAM+@LIST
AND  LD 3 @ARG1-X GET LIST OF ARGS
     BSI 3 PUSHA-X SAVE ON STACK
AND2 BSC L OR4,+-- BRANCH IF NONE LEFT
     BSI 3 XCAR-X GET NEXT ARG
     STO 3 @ARG1-X
     BSI 3 PUSHJ-X EVAL IT
     DC EVAL
     BSC L OR6,+-- BRANCH UNLESS NON-NIL
     LD I1 0
     STO 1 0
     MDX AND2
*****
*   EXAM FUNCTION  *
*****
     DC @LAM+1
EXAM LD 3 @ARG1-X GET ARG
     BSI 3 XNCHK-X CHECK IT
     DC #EXAM
     STO EXAM3+1
EXAM3 LD L *-* GET WORD AT GIVEN ADR
     BSI 3 MKFXN-X
     BSI 3 POPJ-X
*****
*   DEP FUNCTION   *
*****
     DC @LAM+2
DEP  LD 3 @ARG1-X GET ARG 1
     BSI 3 XNCHK-X CHECK IT
     DC #DEP
     STO DEP3+1 SAVE ADR
     LD 3 @ARG2-X GET ARG 2
     BSI 3 XNCHK-X CHECK IT
     DC #DEP
DEP3 STO L *-* PUT WORD AT GIVEN ADR
     LD 3 @ARG2-X RETURN ARG 2
     BSI 3 POPJ-X
*****
*   SWITCH FUNCTION *
*****
     DC @LAM+1
SWTCH LD 3 @ARG1-X GET ARG
     BSI 3 XNCHK-X CHECK IT
     DC #SWCH
AND  SWCH9 TAKE LOW 4 BITS
OR   SWCH8 CONSTRUCT SHIFT
     STO SWCH3
XIO  SWCH7 READ SWITCHES
     LD SWCH6 GET SWITCHES
SWCH3 SLA *-* PUT PROPER BIT IN BIT 0
     BSC L SWCH4,-
     LD 3 @TRUE-X
     BSI 3 POPJ-X
SWCH4 SRA 16
     BSI 3 POPJ-X
*****
SWCH6 DC *-*
     BSS E 0
SWCH7 DC SWCH6 IOCC TO READ DATA SWITCHES
     DC /3A00
SWCH8 SLA 0
SWCH9 DC /000F
*****
*   1442 CARD PUNCH OUTPUT HANDLER   *
*****

```

```

*****
      AIF      (@PNCH EQ YES),.YES
01442 EQU      0
P1142 EQU      0
      AGO      .NO
      .YES AIF      (@READ EQ YES),.YES
01442 EQU      0
P1142 EQU      0
      AGO      .NO
      .YES ANOP
01442 DC      *-*
      LD      L 2      CHECK CHAR
      S      01499
      BSC     L 01425,+-- BRANCH IF CARRIAGE RETURN
      LD      L2 CRDTB  GET CARD CODE CHAR
      STO     I 01498  PUT IN BUFFER
      MDX     L 01498,1 INCR POINTER
      MDX     L 014BF,1 INCR COUNT
01428 BSC     I 01442
01425 BSI     L F1442  FLUSH CARD READER INPUT
01427 LIBF    CARD0  READ A CARD
      DC      /1000
      DC      I14BF
01438 LIBF    CARD0  WAIT FOR IT
      DC      0
      MDX     01438
      LDX     2 72      CHECK FOR BLANK
01435 LD      L2 I14BF
      BSC     L 01460,Z BRANCH IF NON-BLANK
      MDX     2 -1
      MDX     01435
      LIBF    CARD0  SELECT STACKER 2
      DC      /4000
      LD      014BF
      BSC     I 01442,+-- RETURN IF NO CHARS TO PUNCH
      LIBF    CARD0  PUNCH A CARD
      DC      /2000
      DC      014BF
01445 LIBF    CARD0  WAIT FOR IT
      DC      0
      MDX     01445
      SRA     16
      STO     014BF  RESET CHAR COUNT
      LD      01497
      STO     01498  RESET POINTER
      MDX     01420
01460 MDX     L $IOCT,0 WAIT OUT ALL PENDING
      MDX     01460  I/O INTERRUPTS
      LD      01496  PUT /1000 FLAG IN ACC
      BSI     L $PRET WAIT FOR OPERATOR
      MDX     01427
*****
01496 DC      /1000  FLAG FOR NON-BLANK WAIT
01497 DC      014BF+1
01498 DC      014BF+1
01499 DC      @CR-EBCTB
*****
014BF DC      0      1442 CARD OUTPUT BUFFER
      BSS     72
P1442 DC      *-*      1442 CARD PUNCH PAGESKIP
      LDX     2 -6
P1450 LD      L2 P1499+6 OUTPUT '/*/*/',CR
      BSI     L OUTPT  (EOF CARD)
      MDX     2 1
      MDX     P1450
      BSC     I P1442
*****
P1499 DC      @SLSH  /
      DC      @STAR  *
      DC      @SLSH  /
      DC      @STAR  *
      DC      @SLSH  /

```

```

      DC      @CR      CR
*****
.NO  ANOP
*****
*      PROG FUNCTION      *
*****
      DC      @NLAM+1+@LIST
PRG0 SRA      16      ZERO COUNT OF BINDINGS
      STO     PRG98
      LD      3 @ARG1-X
      STO     PRG17
PRG05 BSC L PRG30,+-- BRANCH IF NO MORE TO BIND
      BSI     3 XCAR-X GET NEXT ITEM
      STO     PRG22
      S       PRG97
      BSC L PRG15,+Z BRANCH IF NUMBER OR NIL
      S       PRG96
      BSC L PRG15,- BRANCH IF NUMBER
      A       PRG95
      STO     PRG10+1
PRG10 LD L *-*
      BSC L PRG15,- BRANCH IF NON-ATOM
      LD      I PRG22
      EOR     PRG94
      BSC L PRG20,Z BRANCH UNLESS STRING
PRG15 BSI 3 ERROR-X ERROR IF ANY OF THESE
      DC      43+@MAJR
PRG17 DC *-*
PRG20 BSI 3 PUSHX-X PUSH OLD VALUE
PRG22 DC *-*
      SRA     16      BIND ATOM TO NIL VALUE
      STO     I PRG22
      MDX     L PRG98,-1 INCR NEG COUNT OF BINDINGS
      NOP
      LD      I @ARG1 CHAIN DOWN VAR LIST
      STO     3 @ARG1-X
      MDX     PRG05
PRG30 LD PRG98 PUSH NEG COUNT OF BINDINGS
      BSI     3 PUSHA-X
      LD      3 @SPDL-X SAVE CURRENT SPEC PDL LEVEL
      STO     PRG98
      BSI     3 PUSHX-X PUSH LAST SPEC PDL LEVEL
      DC      PRG99
      LD      PRG98 PUT THIS LEVEL IN SWITCH
      STO     PRG99
      BSI     3 PUSHX-X PUSH REG PDL LEVEL
      DC      1
      LD      3 @ARG2-X SAVE LIST OF FORMS TWICE
      BSI     3 PUSHA-X ONCE FOR GO SEARCHES
      BSI     3 PUSHA-X ONCE FOR PROG EVALUATION
PRG35 BSC L PRG45,+-- BRANCH IF NO FORMS LEFT
      BSI     3 XCAR-X GET NEXT FORM
      STO     3 @ARG1-X SAVE AS ARG 1
      BSI     3 XATOM-X
      BSC L PRG40,Z BRANCH IF ATOM
      BSI     3 PUSHJ-X EVAL FORM
      DC      EVAL
PRG40 LD I1 0 CHAIN DOWN LIST OF FORMS
      STO     1 0
      MDX     PRG35
PRG45 BSI 3 POPS-X POP REG PDL LEVEL
      BSI     3 POPS-X POP SPEC PDL LEVEL SW
      BSI     3 POPN-X POP BINDINGS
      SRA     16      RETURN NIL
      BSI     3 POPJ-X
*****
PRG94 DC @STR
PRG95 DC 1+E@FST
PRG96 DC E@FST-SeFST
PRG97 DC SeFST
PRG98 DC *-*
PRG99 DC 0

```

```

*****
*   GO FUNCTION   *
*****
      DC      @NLAM+1
GO    LD      3 @ARG1-X   GET ARG
      MDX L   PRG99,0     SKIP IF NOT INSIDE PROG
      MDX      G020
      STO      G010
      BSI      3 ERROR-X   ERROR
      DC      46+@MAJR
G010  DC      *-*
G020  BSI      3 XATOM-X
      BSC L   G030,Z       BRANCH IF ARG IS ATOM
      BSI      3 PUSHJ-X   ELSE EVAL AND TRY AGAIN
      DC      EVAL
      STO      3 @ARG1-X
      MDX      G020
G030  LD      PRG99       POP JUNK OFF SPEC PDL
      S      3 @SPDL-X
      SRT      1
      A      G035          EXCEPT OLD SPEC PDL LEVEL
      BSI      3 PUSHA-X
      BSI      3 POPN-X
      BSI      3 PUSHS-X   RE-PUSH REG PDL LEVEL
G035  DC      1           ADR OF XRI AND CONSTANT 1
      MDX      1 -2       RETRIEVE TWO THINGS
      LD      1 1         SEARCH FOR GO TAG
G040  BSC L   G043,+--    BRANCH IF NONE LEFT
      STO      PRG98
      BSI      3 XCAR-X
      EOR      3 @ARG1-X
      BSC L   G050,+--    BRANCH IF MATCH
      LD      I PRG98      ELSE CHAIN DOWN FORMS
      MDX      G040
G043  LD      3 @ARG1-X
      STO      G045
      BSI      3 ERROR-X   ELSE ERROR
      DC      44+@MAJR
G045  DC      *-*
G050  LD      I PRG98      GET REST OF FORMS
      STO      1 0        SAVE FOR PROG TO DO
      MDX      PRG35       GO HAVE PROG DO THEM
*****
*   RETURN FUNCTION   *
*****
      DC      @LAM+1
RETRN MDX L   PRG99,0     SKIP IF NOT INSIDE A PROG
      MDX      RET20
      LD      3 @ARG1-X
      STO      RET10
      BSI      3 ERROR-X   ERROR IF SO
      DC      45+@MAJR
RET10 DC      *-*
RET20 LD      L PRG99      POP JUNK OFF SPEC PDL
      S      3 @SPDL-X     (REG PDL GETS RESTORED)
      SRT      1
      BSI      3 PUSHA-X
      BSI      3 POPN-X
      BSI      3 POPN-X     POP PROG BINDINGS
      LD      3 @ARG1-X     RETURN ARG
      BSI      3 POPJ-X
*****
*   RPLACA/RPLACD FUNCTIONS   *
*****
      DC      @LAM+2
RPLCA LD      RPLC9       SET UP RPLACA
      MDX      RPLC1
*****
      DC      @LAM+2
RPLCD SRA      16         SET UP RPLACD
RPLC1 STO      RPLC8
      LD      3 @ARG1-X     GET ARG 1

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```

BSC      +-      SKIP IF NON-NIL
LD        RPLC7   USE ADR OF NIL IF NIL
A         RPLC8   GET ADR TO REPLACE
STO       RPLC3+1
LD        3 @ARG2-X
RPLC3 STO L *-#   SHOVE SECOND ARG THERE
LD        3 @ARG1-X RETURN (ALTERED) ARG 1
BSI       3 POPJ-X

*****
RPLC7 DC    #NIL
RPLC8 DC    *-#
RPLC9 DC    1
*****
*   ASSOC/SASSOC FUNCTIONS   *
*****
DC        @LAM+2
ASSOC SRA   16      SET ARG 3 (FN) TO NIL
STO       3 @ARG3-X  FOR SASSOC
MDX       SASOC
*****
DC        @LAM+3   (LAMBDA (X L FN)...)
SASOC LD    3 @ARG2-X GET L
SASC1 BSC L SASC5,+-- BRANCH IF NONE LEFT
BSI       3 XCAR-X
STO       SASC9     SAVE (CAR L)
BSI       3 XCAR-X   GET (CAAR L)
EOR       3 @ARG1-X
BSC L SASC3,+-- BRANCH IF (EQ X (CAAR L))
LD        I @ARG2    ELSE CHAIN DOWN L
STO       3 @ARG2-X
MDX       SASC1
SASC3 LD    SASC9     RETURN (CAR L)
BSI       3 POPJ-X
SASC5 LD    3 @ARG3-X GET FN
BSC      +-
BSI       3 POPJ-X   RETURN NIL IF NIL
SRT       16
BSI       3 XCONS-X
STO       3 @ARG1-X  ELSE EVAL AS FUNCTION
BSC L EVAL          OF NO ARGS
*****
SASC9 DC    *-#
*****
*   LENGTH FUNCTION   *
*****
DC        @LAM+1
LNTH SRA   16      ZERO COUNT
STO       LNTH9
LD        3 @ARG1-X GET ARG
LNTH3 BSC L LNTH6,+-- BRANCH IF END
STO       LNTH4+1
LNTH4 LD L *-#     ELSE CHAIN DOWN ONE
MDX L LNTH9,1      AND INCR COUNT
MDX       LNTH3
LNTH6 LD    LNTH9   RETURN COUNT
BSI       3 MKFXN-X
BSI       3 POPJ-X
*****
LNTH9 DC    *-#
*****
*   TOPL FUNCTION   *
*****
DC        @LAM+1
TOPL LDX   2 0      SET XR2 TO ZERO
LD        3 @ARG1-X
BSC L TOPL4,+-- BRANCH IF ARG NIL
LDX       2 1      SET XR2 TO ONE
EOR       3 @TRUE-X
BSC L TOPL4,+-- BRANCH IF ARG IS T
LDX       2 2      SET XR2 TO TWO
LD        3 @ARG1-X
TOPL4 STO L TOPFN   SET TOPFN FOR TOP LEVEL

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        STX L2 TOPLV      SET TOPLEVEL SW FROM XR2
        SRA 16            RETURN NIL
        BSI 3 POPJ-X

*****
*      TYP/TEND FUNCTIONS      *
*****
        DC @NLAM
TYP  LDD TYTN9      GET DEVICE NUMBERS FOR TYP
        LDX 2 0      SET XR2 TO ZERO
        MDX TYTN3

*****
        DC @NLAM
TEND LDD 3 @SYSP-X  GET DEVICE NUMBERS FOR TEND
        LDX 2 1      SET XR2 TO ONE
TYTN3 STX L2 TOPLV  SET TOPLEVEL SW FROM XR2
        STO TYTN8    SAVE OUTPUT DEV NUMBER
        STD 3 @SYS0-X SET DEFAULT DEV NUMBERS
        RTE 16
        BSI 3 MKFXN-X
        STO L #SYSI   SET SYSIN
        LD TYTN8
        BSI 3 MKFXN-X
        STO L #SYSO   SET SYSOUT
        SRA 16
        STO L TOPFN   RESET TOPFN
        BSI 3 POPJ-X  RETURN NIL

*****
TYTN8 DC *-*
        BSS E 0
TYTN9 DC 1          TYPEWRITER DEV NUMBER
        DC 6          KEYBOARD DEV NUMBER

*****
*      MEMBER FUNCTION      *
*****
        DC @LAM+2
MEMBR LD 3 @ARG1-X  SAVE ARG 1
        STO MEMB9
        LD 3 @ARG2-X  SAVE ARG 2
MEMB1 STO MEMB4+1
        BSC +-      SKIP IF ANY LEFT
        BSI 3 POPJ-X  ELSE RETURN NIL
        BSI 3 XCAR-X  GET NEXT ITEM OF ARG 2
        STO 3 @ARG2-X
        LD MEMB9
        STO 3 @ARG1-X
        BSI 3 PUSHJ-X COMPARE ARG 1 TO ITEM
        DC EQUAL
        BSC L MEMB6,Z  BRANCH IF EQUAL
MEMB4 LD L *-*      ELSE CHAIN DOWN ARG 2
        MDX MEMB1
MEMB6 LD MEMB4+1    RETURN WHAT'S LEFT OF ARG 2
        BSI 3 POPJ-X

*****
MEMB9 DC *-*

*****
*      EQUAL FUNCTION      *
*****
        DC @LAM+2  (LAMBDA (X Y)...)
EQUAL LD 3 @ARG1-X  COMPARE X AND Y
        EOR 3 @ARG2-X
        BSC L EQL15,Z  BRANCH UNLESS (EQ X Y)
EQL10 LD 3 @TRUE-X  RETURN T
        BSI 3 POPJ-X
EQL15 LD 3 @ARG1-X  CHECK X
        BSI 3 XATOM-X
        BSC L EQL50,+  BRANCH UNLESS (ATOM X)
        LD 3 @ARG2-X
        BSI 3 XATOM-X
        BSC L EQL25,Z  BRANCH IF (ATOM Y)
EQL20 SRA 16        RETURN NIL
        BSI 3 POPJ-X
EQL25 LD 3 @ARG1-X

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```

BSI 3 XNMBP-X
BSC L EQL30,+-- BRANCH UNLESS (NUMBERP X)
LD 3 @ARG2-X
BSI 3 XNMBP-X
BSC L EQL20,+-- BRANCH UNLESS (NUMBERP Y)
LD I @ARG1 COMPARE TWO NUMBERS
EOR I @ARG2
BSC L EQL10,+-- RETURN T IF SAME VALUE
MDX EQL20 ELSE NIL
EQL30 LD 3 @ARG1-X
BSI 3 XSTRP-X
BSC L EQL20,+-- BRANCH UNLESS (STRINGP X)
LD 3 @ARG2-X
BSI 3 XSTRP-X
BSC L EQL20,+-- BRANCH UNLESS (STRINGP Y)
MDX L @ARG1,1 GET PNAME OF ARG 1
MDX L @ARG2,1 GET PNAME OF ARG 2
EQL35 LD I @ARG1 CHAIN DOWN PNAME 1
STO 3 @ARG1-X
BSI 3 XCAR-X GET NEXT CHAR
STO EQL99 SAVE IT
LD I @ARG2 CHAIN DOWN PNAME 2
BSC L EQL20,+-- BRANCH IF NONE LEFT
STO 3 @ARG2-X
BSI 3 XCAR-X GET NEXT CHAR
EOR EQL99 COMPARE TO OTHER CHAR
BSC L EQL20,Z BRANCH IF UNEQUAL
MDX EQL35 ELSE CHECK REST OF CHARS
EQL40 LD I @ARG2 CHECK ARG 2
BSC L EQL10,Z BRANCH IF NO CHARS LEFT
MDX EQL20 ELSE GO RETURN NIL
EQL50 LD 3 @ARG2-X CHECK Y
BSI 3 XATOM-X
BSC L EQL20,Z BRANCH IF (ATOM Y)
LD I @ARG1 SAVE CDR OF EACH ARG
BSI 3 PUSHA-X
LD I @ARG2
BSI 3 PUSHA-X
LD 3 @ARG1-X GET CAR OF EACH ARG
BSI 3 XCAR-X
STO 3 @ARG1-X
LD 3 @ARG2-X
BSI 3 XCAR-X
STO 3 @ARG2-X
BSI 3 PUSHJ-X COMPARE TWO CARS
DC EQUAL
BSC L EQL55,Z BRANCH IF EQUAL
BSI 3 POPA-X POP TWO CDRS OFF STACK
BSI 3 POPA-X
MDX EQL20 GO RETURN NIL
EQL55 BSI 3 POPA-X POP TWO CDRS
STO 3 @ARG2-X
BSI 3 POPA-X
STO 3 @ARG1-X
MDX EQUAL GO COMPARE THEM
*****
EQL99 DC *-*
*****
* LAST FUNCTION *
*****
DC @LAM+1
LAST LD 3 @ARG1-X GET ARG
BSC +-
BSI 3 POPJ-X RETURN NIL IF NIL
LAST3 LD I @ARG1 IS (CDR ARG) NIL
BSC L LAST5,Z
LD 3 @ARG1-X IF SO, RETURN ARG
BSI 3 POPJ-X
LAST5 STO 3 @ARG1-X ELSE CHAIN DOWN ARG
MDX LAST3
*****
* RANDOM FUNCTION *

```

```

*****
DC      @LAM+1
RANDOM LD 3 @ARG1-X GET ARG
BSI 3 XNCHK-X CHECK IT
DC      #RAND
BSC L RAN40,Z BRANCH UNLESS ZERO
LDD RAN98 DO TWO DISK SEEK OPERATIONS
BSI RAN20
LDD RAN96
BSI RAN20
SRA 16 RETURN NIL
BSI 3 POPJ-X
*****
RAN20 DC *-*
BSI L DISKZ DO DISK SEEK
LD RAN95
RAN30 A RAN94 WHILE WAITING, KEEP
MDX L $DBSY,0 ALTERING SEED (THIS IS A
MDX RAN30 FAIRLY RANDOM PROCESS)
AND RAN93 AND OUT HIGH BIT
OR RAN92 MAKE SURE IT'S ODD
STO RAN95 SAVE IT
BSC I RAN20
*****
RAN40 LD RAN95 MULTIPLY SEED BY MAGIC
M RAN94 NUMBER (899) FOR 1130
SLT 16 POWER-RESIDUE METHOD
AND RAN93 AND OUT HIGH BIT
STO RAN95 SAVE IT
M I @ARG1 TREAT AS A 15-BIT FRACTION
SLT 1 AND MULTIPLY BY ARG
BSI 3 MKFXN-X RETURN TRSULT AS NUMBER
BSI 3 POPJ-X
*****
RAN91 DC 899
RAN92 DC 1
RAN93 DC /7FFF
RAN94 DC /2B95 NUMBER GOT BY COIN FLIPS
RAN95 DC *-*
BSS E 0
RAN96 DC 0
DC RAN97
RAN97 DC 0
DC 0
RAN98 DC 0
DC RAN99
RAN99 DC 0
DC 8+20
*****
* APPEND FUNCTION *
*****
DC @LAM+@LIST
APPND LD 3 @ARG1-X GET LIST OF ARGS
BSC +-
BSI 3 POPJ-X RETURN NIL IF NONE
BSI 3 PUSHA-X PUSH LIST OF ARGS
BSI 3 PUSHA-X PUSH ROOM FOR FINAL RESULT
LD L 1
BSI 3 PUSHA-X PUSH ADR FOR APPENDING
APN10 LD I1 2 IS THERE ONLY ONE LIST LEFT
BSC L APN20,Z BRANCH IF NOT
LD 1 2
BSI 3 XCAR-X ELSE GET IT
STO I1 0 APPEND AT END
BSI 3 POPA-X POP APPEND ADR
BSI 3 POPA-X POP RESULT
RTE 16 SAVE IT
BSI 3 POPA-X POP LIST OF ARGS
RTE 16 GET RESULT AND RETURN
BSI 3 POPJ-X
APN20 LD 1 2 GET NEXT LIST
BSI 3 XCAR-X

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```

APN30 BSC L APN40,+-- BRANCH IF NONE OF IT LEFT
      STO APN35+1 ELSE SAVE IT
      BSI 3 XCAR-X
      SRT 16
      BSI 3 XCONS-X AND COPY IT
      STO I1 0 APPEND ITEM TO NEW LIST AND
      STO 1 0 SAVE ADR AS NEW APPEND ADR
APN35 LD L *-+ CHAIN DOWN LIST
      MDX APN30
APN40 LD I1 2 CHAIN DOWN LIST OF ARGS
      STO 1 2
      MDX APN10 GO APPEND NEXT ONE

*****
* MAP/MAPC/MAPLIST/MAPCAR FUNCTIONS *
*****
      DC @LAM+1+@LIST
MAP LDS 2 SET FOR MAP
      MDX MAP10

*****
      DC @LAM+1+@LIST
MAPC LDS 3 SET FOR MAPC
      MDX MAP10

*****
      DC @LAM+1+@LIST
MAPLS LDS 0 SET FOR MAPLIST
      MDX MAP10

*****
      DC @LAM+1+@LIST
MAPCR LDS 1 SET FOR MAPCAR
MAP10 STS MAP20 SAVE STATUS BITS
      LD MAP20 C = DO NOT SAVE RESULTS
      STO MAP40 0 = TAKE CARS OF LISTS
      STO MAP45
      STO MAP65
      LDX 2 0 ZERO COUNT OF ARG LISTS
      LD 3 @ARG2-X
      BSC +-
      BSI 3 POPJ-X RETURN NIL IF NONE
MAP15 STS 3 @ARG2-X
      BSI 3 XCAR-X
      BSI 3 PUSHA-X ELSE PUSH AND COUNT
      MDX 2 1 THE ARG LISTS
      LD I @ARG2
      BSC L MAP15,Z
      LD 3 @ARG1-X SAVE FN
      BSI 3 PUSHA-X
      STX 1 MAP35+1 SAVE ADR TO GET FN AND ARGS
      STX 1 MAP55+1
      STX 1 MAP57+1
MAP20 LDS *-+
      BSC L MAP25,C BRANCH IF MAP/MAPC
      SRA 16
      BSI 3 PUSHA-X PUSH NULL RESULT LIST
      LD L 1
      BSI 3 PUSHA-X PUSH ADR FOR APPENDS
MAP25 LD L 2
      BSI 3 PUSHA-X PUSH NUMBER OF ARG LISTS
MAP30 BSI 3 PUSHA-X PUSH ROOM FOR NEW ARG LIST
      LD L 1
      BSI 3 PUSHA-X PUSH ADR FOR APPENDS
      LD 1 2
      STO L 2 PUT ARG LIST COUNT IN XR2
MAP35 LD L2 *-+ GET AN ARG LIST
      BSC L MAP60,+-- BRANCH IF EXHAUSTED
MAP40 LDS *-+
      BSC 0 SKIP IF MAP/MAPLIST
      BSI 3 XCAR-X TAKE CAR IF MAPC/MAPCAR
      SRT 16
      BSI 3 XCONS-X
      STO I1 0 APPEND TO NEW ARG LIST
      STO 1 0
      MDX 2 -1 COUNT LISTS

```

```

MDX      MAP35
BSI      3 POPA-X      POP APPEND ADR
BSI      3 POPA-X      POP NEW ARG LIST
STO      3 @ARG2-X
LD       I  MAP35+1    GET FN
STO      3 @ARG1-X
BSI      3 PUSHJ-X     APPLY FN TO ARGS
DC       APPLY
MAP45    LDS      *-+   SWITCH (ALSO TEMP STORAGE)
BSC      L  MAP50,C    BRANCH IF MAP/MAPC
SRT      16
BSI      3 XCONS-X
STO      I1 1         APPEND RESULT TO LIST
STO      1 1
MAP50    LD       1 0
STO      L  2         PUT ARG LIST COUNT IN XR2
MAP55    LD       I2 *-+ TAKE CDR OF EACH ARG LIST
MAP57    STO      L2 *-+
MDX      2 -1
MDX      MAP55
MDX      MAP30        GO MAP NEXT SET OF ARGS
MAP60    BSI      3 POPA-X      POP APPEND ADR
BSI      3 POPA-X      POP NEW ARG LIST (UNNEEDED)
BSI      3 POPA-X      POP ARG LIST COUNT
STO      L  2         PUT IN XR2
SRA      16
STO      MAP45        SET UP NIL RESULT VALUE
MAP65    LDS      *-+
BSC      L  MAP70,C    BRANCH IF MAP/MAPC
BSI      3 POPA-X      POP APPEND ADR
BSI      3 POPA-X      POP RESULT LIST
STO      MAP45        MAKE IT THE RESULT
MAP70    BSI      3 POPA-X      POP FN
MAP73    BSI      3 POPA-X      POP ARG LISTS
MDX      2 -1
MDX      MAP73
LD       MAP45        RETURN RESULT
BSI      3 POPJ-X

*****
*      PROG2 FUNCTION      *
*****
DC       @LAM+2+@LIST
PROG2    LD       3 @ARG2-X
BSI      3 POPJ-X

*****
*      REVERSE FUNCTION    *
*****
DC       @LAM+1
REVR5    SLT      16     SET RESULT IN EXT TO NIL
LD       3 @ARG1-X     SAVE ARG IN CASE OF GC
BSI      3 PUSHA-X
RVR52    BSC      L  RVR55,+-- BRANCH IF NONE LEFT
BSI      3 XCAR-X      GET NEXT ITEM OF ARG LIST
RTE      16
BSI      3 XCONS-X     CONS ONTO HEAD OF NEW LIST
RTE      16
LD       I1 0         CHAIN DOWN ARG LIST
STO      1 0
MDX      RVR52
RVR55    BSI      3 POPA-X      POP ARG OFF STACK
RTE      16         GET RESULT FROM EXT
BSI      3 POPJ-X

*****
*      SUBST FUNCTION      *
*****
DC       @LAM+3
SUBST    LD       3 @ARG1-X
STO      SBS99        SAVE ARG 1
LD       3 @ARG2-X
STO      SBS98        SAVE ARG 2
BSI      3 PUSHJ-X     CALL RECURSIVE SUBST-ER
DC       SBS10

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```

RTE      16      SAVE RESULT IN EXT
SRA      16      CLEAR PROTECTED LOCS TO NIL
STO      SBS98
STO      SBS99
RTE      16      RETURN RESULT
BSI      3 POPJ-X
*****
SBS10 LD      3 @ARG3-X  COMPARE ARG 2 AND ARG 3
STO      3 @ARG2-X
LD        SBS98
STO      3 @ARG1-X
BSI      3 PUSHJ-X  PUSHJ-X
DC        EQUAL
BSC      L  SBS20,+--  BRANCH IF UNEQUAL
LD        SBS99      ELSE RETURN ARG 1
BSI      3 POPJ-X
SBS20 LD      3 @ARG3-X  IS ARG 3 AN ATOM
BSI      3 XATOM-X
BSC      L  SBS30,+--  BRANCH IF NOT
LD        3 @ARG3-X  ELSE RETURN ARG 3
BSI      3 POPJ-X
SBS30 LD      I  @ARG3
BSI      3 PUSHA-X  SAVE CDR OF ARG 3
LD        3 @ARG3-X
BSI      3 XCAR-X  GET CAR OF ARG 3
STO      3 @ARG3-X
BSI      3 PUSHJ-X  SUBST INTO CAR
DC        SBS10
RTE      16      SAVE RESULT IN EXT
LD        1 0      GET CDR
STO      3 @ARG3-X
RTE      16
STO      1 0      PUT RESULT ON STACK
BSI      3 PUSHJ-X  SUBST INTO CDR
DC        SBS10
RTE      16
BSI      3 POPA-X
RTE      16
BSI      3 XCONS-X  CONS TWO RESULTS
BSI      3 POPJ-X
*****
SBS98 DC      NIL      PROTECTED BY TEMLIST
SBS99 DC      NIL      PROTECTED BY TEMLIST
*****
*  REVSTR FUNCTION  *
*****
DC        @LAM+1
RVSTR LD      3 @ARG1-X  GET ARG
BSI      3 XSCHK-X  CHECK IT
DC        #RVST
STO      3 @ARG1-X
BSI      3 PUSHJ-X  REVERSE CHAR LIST
DC        REVR5
OR        RVST9      MAKE A STRING OF RESULT
RTE      16
LD        RVST8
BSI      3 XCONS-X
BSI      3 POPJ-X
*****
RVST9 DC      /8000
RVST8 DC      @STR
*****
*  STRLENGTH FUNCTION  *
*****
DC        @LAM+1
SLNTH LD      3 @ARG1-X  GET ARG
BSI      3 XSCHK-X  CHECK FOR STRING
DC        #SLTH
STO      3 @ARG1-X
BSC      L  LNTH      GET LENGTH OF CHAR LIST
*****
*  PNAME FUNCTION  *

```

```

*****
DC      @LAM+1
PNAME LDD I  @ARG1      GET TOP NODE OF ARG
LD      PNAME          USE STRING VALUE
BSI     3 XCONS-X      MAKE A STRING
BSI     3 POPJ-X
*****
PNAME DC      @STR
*****
*      GENSYM FUNCTION      *
*****
DC      @LAM+@LIST
GENSYM LD      3 @ARG1-X  IS THERE AN ARG
BSC     L GNS20,+--      BRANCH IF NOT
BSI     3 XCAR-X        IF SO, GET IT
BSI     3 XSCHK-X       CHECK IT (SHOULD BE STRING)
DC      #GNSM
BSC     L GNS20,+--      BRANCH IF NULL STRING
STO     3 @ARG1-X
BSI     3 PUSHJ-X       REVERSE LIST OF CHARS
DC      REVR
STO     GNS99           SAVE LIST OF CHARS
MDX     GNS40
GNS20 LD      GNS99      GET LIST OF CHARS
GNS25 BSC     L GNS40,+-- BRANCH IF NONE LEFT
STO     GNS30+1
GNS30 LDD     L *-*      GET FIRST NODE
RTE     16
S       GNS98           IS CHAR A NUMBER
BSC     L GNS40,+Z      BRANCH IF NOT
A       GNS97           INCREMENT IT
RTE     16
STD     I GNS30+1      PUT IT BACK IN LIST
RTE     16
S       GNS96           IS IT NOW OVER 9
BSC     L GNS40,+      BRANCH IF NOT
LD      GNS98           ELSE RESET TO 0
RTE     16
STD     I GNS30+1
MDX     GNS25           NOW GO INCR NEXT ONE
GNS40 LD      GNS99      GET LIST OF CHARS
STO     3 @ARG1-X
BSI     3 PUSHJ-X       REVERSE IT
DC      REVR
OR      GNS95           MAKE IT AN ATOM
LD      GNS94           VALUE IS UNDEFINED
BSI     3 XCONS-X
BSC     L INTRN         INTERN THE ATOM
*****
GNS94 DC      @UNDF
GNS95 DC      /8000
GNS96 DC      @9
GNS97 DC      @1        EQUALS @0+1
GNS98 DC      @0
GNS99 DC      $GNSM      PROTECTED BY TEMPLIST
*****
*      FLATSIZE/FLATC/PRIN1STR/PRINCSTR FUNCTIONS  *
*****
DC      @LAM+1
FLTSZ LD      FLT99      SET UP FOR FLATSIZE
LDS     0
MDX     FLT10
*****
DC      @LAM+1
FLATC LD      FLT99      SET UP FOR FLATC
LDS     1
MDX     FLT10
*****
DC      @LAM+1
PRN1S LD      FLT98      SET UP FOR PRIN1STR
LDS     0
MDX     FLT10

```

```

DC      @LAM+1
PRNCS LD   FLT98      SET UP FOR PRINCSTR
LDS      1
FLT10 STO L OUTSB     SET OUTSB FOR I/O HANDLER
SRA      16
STO L OUTDV          SET DEVICE NUMBER TO 0
STO      FLT94        ZERO FLATSIZE/FLATC COUNT
BSC      0            SKIP IF FLATSIZE/PRINISTR
LD        *-1         ELSE SET ACC NON-ZERO
STO L AMPSW          SET AMPSW
SRA      16
BSI      3 PUSHA-X    PUSH NULL CHAR LIST
STX      1 FLT65+1    SAVE ADR FOR APPENDS
STX L OUTCH          SET OUTCH POSITIVE
LD      3 @ARG1-X     'PRINT' EXPRESSION ONTO
BSI      3 PUSHJ-X    'DEVICE 0' I/O HANDLER
DC      PREXP
BSI      3 POPA-X     POP CHAR LIST
OR       FLT92        OR IN ATOM MARK
STO      FLT97        SAVE IT
LD L OUTSB
EOR      FLT99
BSC L FLT30,Z        BRANCH IF PRINISTR/PRINCSTR
LD      FLT94        RETURN COUNT OF CHARS
BSI      3 MKFXN-X
BSI      3 POPJ-X
FLT30 LDD      FLT96    RETURN STRING OF CHARS
BSI      3 XCONS-X
BSI      3 POPJ-X

```

```

FLT92 DC      /8000
FLT93 DC      EBCTB
FLT94 DC      *-#
BSS E 0
FLT96 DC      @STR
FLT97 DC      *-#
FLT98 DC      FLT60
FLT99 DC      FLT50

```

```

FLT50 DC      *-#      FLATSIZE/FLATC
MDX L FLT94,1    INCR CHAR COUNT
NOP
STX L OUTCH      SET OUTCH POSITIVE
BSC I FLT50

```

```

FLT60 DC      *-#      PRINISTR/PRINCSTR
LD L 2          GET ADR FO CHAR
A      FLT93
SRT      16
LDX L3 X        XR3 MUST BE SET FOR THIS
BSI      3 XCONS-X  APPEND TO LIST
FLT65 STO L *-#
STO      FLT65+1
STX L OUTCH      SET OUTCH POSITIVE
BSC I FLT60

```

* DEFINEDP FUNCTION *

```

DC      @LAM+1
DEFNP LD      3 @ARG1-X  CHECK ARG
S      DEFP9
BSC L DEFP4,+Z        BRANCH IF NUMBER OR NIL
S      DEFP8
BSC L DEFP4,-         BRANCH IF NUMBER
A      DEFP7
STO      DEFP2+1
DEFP2 LD L *-#
BSC L DEFP4,-         BRANCH UNLESS ATOM
LD I @ARG1
S      DEFP6
BSC L DEFP4,Z        BRANCH UNLESS UNDEFINED

```



```

      SRA      16      RETURN NIL
      BSI      3 POPJ-X
DEFP4 LD      3 @TRUE-X RETURN T
      BSI      3 POPJ-X
*****
DEFP6 DC      @UNDF
DEFP7 DC      1+E@FST
DEFP8 DC      E@FST-S@FST
DEFP9 DC      S@FST
*****
*      CATENATE FUNCTION      *
*****
      DC      @LAM+@LIST
CATN  SRA      16
      BSI      3 PUSHA-X  PUSH NULL LIST OF LISTS
      STX      1 CATN4+1  SAVE ADR FOR APPENDS
      LD      3 @ARG1-X
      BSI      3 PUSHA-X  SAVE LIST OF ARGS
CATN2 BSC      L CATN6,+-- BRANCH IF NONE LEFT
      BSI      3 XCAR-X   GET NEXT ARG
      BSI      3 XSCHK-X  CHECK IT
      DC      #CATN
      SRT      16
      BSI      3 XCONS-X  APPEND CHAR LIST TO
CATN4 STO      L *-*      LIST OF LISTS
      STO      CATN4+1
      LD      I1 0        CHAIN DOWN LIST OF ARGS
      STO      1 0
      MDX      CATN2
CATN6 BSI      3 POPA-X   POP LIST OF ARGS
      BSI      3 POPA-X   POP LIST OF CHAR LISTS
      STO      3 @ARG1-X
      BSI      3 PUSHJ-X  APPEND THEM ALL
      DC      APPND
      OR      CATN9      MAKE STRING OF RESULT
      RTE      16
      LD      CATN8
      BSI      3 XCONS-X
      BSI      3 POPJ-X
*****
CATN8 DC      @STR
CATN9 DC      /8000
*****
*      REMOB FUNCTION      *
*****
      DC      @NLAM+1
REMOB LD      REM09      GET ADR OF OBLIST
REMO2 STO      REM04+1
      LD      I REM04+1  GET NEXT ITEM DOWN
      BSC      L REM06,+-- BRANCH IF NONE LEFT
      BSI      3 XCAR-X   ELSE COMPARE
      EOR      3 @ARG1-X  IT TO ARG
      BSC      L REM04,+-- BRANCH IF THE SAME
      LD      I REM04+1  ELSE CHAIN DOWN OBLIST
      MDX      REM02
REMO4 LD      I *-*      REMOVE ATOM FROM OBLIST
      STO      I REM04+1
REMO6 SRA      16      RETURN NIL
      BSI      3 POPJ-X
*****
REMO9 DC      #OBL5
*****
*      SUBSTR FUNCTION      *
*****
      DC      @LAM+2+@LIST
SBSTR LD      3 @ARG1-X  GET FIRST ARG
      BSI      3 XSCHK-X  CHECK IT
      DC      #SSTR
      BSC      L SST27,+-- BRANCH IF NULL STRING
SST10 STO      SST99     SAVE CHAR LIST
      LD      3 @ARG2-X
      BSI      3 XNCHK-X  CHECK SECOND ARG

```

```

DC      #SSTR
BSC      +
LD      SST98      USE 1 IF NON-POSITIVE
STO      SST97
SST15 MDX L SST97,-1 COUNT DOWN ARG 2
BSC      +-Z
MDX      SST20      BRANCH IF DONE
LD      I SST99      CHOP ONE CHAR OFF STRING
BSC L SST27,+- BRANCH IF NONE LEFT
STO      SST99
MDX      SST15
SST20 LD      3 @ARG3-X CHECK FOR THIRD ARG
BSC L SST30,Z BRANCH UNLESS NONE
LD      SST99
SST27 OR      SST96      MAKE A STRING AND RETURN
RTE      16
LD      SST95
BSI      3 XCONS-X
BSI      3 POPJ-X
SST30 BSI      3 XCAR-X GET THIRD ARG
BSI      3 XNCHK-X CHECK IT
DC      #SSTR
BSC L SST35,-Z BRANCH IF POSITIVE
SRA      16      ELSE RETURN NULL STRING
MDX      SST27
SST35 STO      SST97      SAVE ARG 3
LD      SST99
BSI      3 PUSHA-X SAVE ROOM FOR CHAR LIST
STX      1 SST99      SAVE ADR FOR APPENDING
BSI      3 PUSHA-X SAVE LIST OF CHARS
SST40 LD      1 0
BSI      3 XCAR-X GET A CHAR
SRT      16
BSI      3 XCONS-X
STO      I SST99      APPEND TO NEW LIST
STO      SST99
LD      I1 0      CHAIN DOWN LIST OF CHARS
BSC L SST50,+- BRANCH IF NO MORE LEFT
STO      1 0
MDX L SST97,-1 SKIP IF ARG 3 COUNTED OUT
MDX      SST40
SST50 BSI      3 POPA-X POP OLD CHAR LIST
BSI      3 POPA-X POP NEW CHAR LIST
MDX      SST27      GO MAKE A STRING

```

```

SST95 DC      @STR
SST96 DC      /8000
SST97 DC      *-*
SST98 DC      1
SST99 DC      *-*

```

* STRINDEX FUNCTION *

```

DC      @LAM+2
SINDX LD      3 @ARG1-X
BSI      3 XSCHK-X CHECK ARG 1
DC      #SIOX
BSC L SID45,+- BRANCH IF NULL STRING
STO      SID99      SAVE CHAR LIST
LD      3 @ARG2-X
BSI      3 XSCHK-X CHECK ARG 2
DC      #SIOX
BSC L SID10,Z BRANCH UNLESS NULL STRING
LD      SID97      RETURN 1
MDX      SID45
SID10 STO      SID15+1 SAVE CHAR LIST
BSI      3 XCAR-X GET FIRST CHAR OF ARG 2
STO      SID96      SAVE IT
SID15 LD      L *-* GET REST OF ARG 2 CHARS
STO      SID98      SAVE THEM
SRA      16
STO      SID95      ZERO INDEX COUNT

```

```

LD      SID99
SID20 MDX L  SID95,1  INCR INDEX COUNT
BSI 3  XCAR-X  GET NEXT CHAR OF ARG 1
EOR      SID96  COMPARE TO CHAR 1 OF ARG 2
BSC L  SID40,Z  BRANCH UNLESS EQUAL
LD      SID98  COMPARE REST OF ARG 2...
BSC L  SID50,+  BRANCH IF ARG 2 WAS 1 CHAR
STO      SID94
LD      I  SID99
SID30 BSC L  SID45,+  BRANCH IF ARG 1 NOW SHORT
STO      SID93  ELSE SAVE REST
BSI 3  XCAR-X
STO      SID92  SAVE NEXT CHAR
LD      SID94
BSI 3  XCAR-X  GET NEXT CHAR OF ARG 2
EOR      SID92
BSC L  SID40,Z  BRANCH UNLESS CHARS EQUAL
LD      I  SID94  CHAIN DOWN ARG 2
BSC L  SID50,+  BRANCH IF NONE LEFT
STO      SID94
LD      I  SID93  CHAIN DOWN ARG 1 CHARS
MDX      SID30
SID40 LD      I  SID99  CHAIN DOWN ARG 1
STO      SID99
BSC L  SID20,Z  BRANCH UNLESS NONE LEFT
SID45 BSI 3  MKFXN-X  MAKE A NUMBER AND RETURN
BSI 3  POPJ-X
SID50 LD      SID95  RETURN STRING POSITION
MDX      SID45

```

```

*****
SID92 DC      *-
SID93 DC      *-
SID94 DC      *-
SID95 DC      *-
SID96 DC      *-
SID97 DC      1
SID98 DC      *-
SID99 DC      *-

```

```

*****
*   PAUSE FUNCTION   *
*****

```

```

DC      @NLAM
PAUSE MDX L  $IOCT,0  WAIT OUT ALL PENDING
MDX      PAUSE      I/O INTERRUPTS
LDD      PAUS9      PUT PRETTY BITS IN ACC AND
BSI L  $PRET      EXT LIGHTS AND WAIT
SRA      16      REYURN NIL
BSI 3  POPJ-X

```

```

*****
BSS E 0
PAUS9 DC      /AAAA
DC      /5555

```

```

*****
*   QUIT FUNCTION   *
*****

```

```

DC      @NLAM
QUIT BSI 3  ERROR-X  PRINT SIGN-OFF MESSAGE
DC      48+@INFO
EXIT

```

```

*****
*   REMOVE FUNCTION   *
*****

```

```

DC      @LAM+3
REMOV LD      3 @ARG3-X
BSI 3  XNCHK-X  CHECK ARG 3
DC      #RMov
BSC L  RMV10,-Z  BRANCH IF POSITIVE
LD      3 @ARG2-X  ELSE RETURN ARG 2
BSI 3  POPJ-X
RMV10 STO      RMV99  SAVE ARG 3
LD      3 @ARG2-X  GET ARG 2
BSI 3  PUSHA-X  SAVE ROOM FOR NEW LIST

```

```

        STX 1 RMV30+1  SAVE ADR FOR APPENDS
        BSI 3 PUSHA-X   SAVE ARG 2
        LD  3 @ARG1-X
        BSI 3 PUSHA-X   SAVE ARG 1
        LD  1 1
RMV20  BSC L RMV50,+--  BRANCH IF ARG 2 DONE
        BSI 3 XCAR-X    ELSE GET NEXT ITEM
        STO RMV98+1
        STO 3 @ARG2-X
        LD  1 0
        STO 3 @ARG1-X
        BSI 3 PUSHJ-X   COMPARE TO ARG 1
        DC   EQUAL
        BSC L RMV40,Z   BRANCH UNLESS UNEQUAL
        LDD RMV98
        BSI 3 XCONS-X   APPEND ITEM TO NEW LIST
RMV30  STO L *-+
        STO RMV30+1
RMV35  LD  I1 1        CHAIN DOWN ARG 2
        STO 1 1
        MDX RMV20
RMV40  MDX L RMV99,-1  DECR COUNT FOR REMOVALS
        MDX RMV35      IF NOT ZERO TRY AGAIN
        LD  I1 1      ELSE SIMPLY APPEND REST
        STO I RMV30+1 OF ARG 2 TO NEW LIST
RMV50  BSI 3 POPA-X    POP ARG 1
        BSI 3 POPA-X    POP ARG 2
        BSI 3 POPA-X    POP RESULT
        BSI 3 POPJ-X
*****
        BSS E 0
RMV98  DC   NIL
        DC   *-+
RMV99  DC   *-+
*****
*      EXPT FUNCTION      *
*****
        DC   @LAM+2
EXPT   LD  3 @ARG2-X
        BSI 3 XNCHK-X   CHECK ARG 2
        DC   #EXPT
        STO 3 @ARG2-X   SAVE IT
        LD  3 @ARG1-X
        BSI 3 XNCHK-X   CHECK ARG 1
        DC   #EXPT
        BSC L EXP70,+--  RESULT 0 OF BASE=0
        S EXP99
        BSC L EXP20,+--  RESULT 1 IF BASE=1
        A EXP98
        BSC L EXP40,Z   BRANCH UNLESS BASE =-1
        LD  3 @ARG2-X
        BSC L EXP30,E   BRANCH IF ODD EXPONENT
EXP20  LD  EXP99        RETURN 1
        MDX EXP70
EXP30  LD  EXP98        RETURN -1
        MDX EXP70
EXP40  LD  3 @ARG2-X    CHECK EXPONENT
        BSC L EXP50,-   RETURN 0 IF NEGATIVE
        SRA 16
        MDX EXP70
EXP50  BSC L EXP20,+   RETURN 1 IF ZERO
        LD  EXP99        PUT 1 IN ACC
EXP60  M I @ARG1        MULTIPLY BY BASE
        RTE 16
        MDX L @ARG2,-1  DO IT 'EXPONENT' TIMES
        MDX EXP60
EXP70  BSI 3 MKFXN-X    MAKE A NUMBER AND RETURN
        BSI 3 POPJ-X
*****
EXP97  DC   -1
EXP98  DC   2
EXP99  DC   1

```

```

*****
*   READSTR FUNCTION   *
*****
      DC      @LAM+1
RDS7R LD      3 @ARG1-X
      BSI     3 XSCHK-X   CHECK ARG
      DC      #RDST
      BSI     3 PUSHA-X   SAVE CHAR LIST ON STACK
      STO     RDS55      AND IN OTHER PLACES
      STO     RDS65+1
      STO     RDS75
      SRA     16
      STO     L INPKC    CLEAR DEVICE 0 PEEK CHAR
      STO     L INDEV    SET INPUT DEV NUMBER TO 0
      BSI     3 PUSHJ-X   READ FROM 'DEVICE 0'
      DC      RD005
      RTE     16         SAVE RESULT
      BSI     3 POPA-X    POP CHAR LIST
      RTE     16         RETURN RESULT FROM READ
      BSI     3 POPJ-X

*****
RDS50 DC      *-
      LDX     L3 X       XR3 MUST BE SET FOR THIS
      LD      RDS65+1    ARE THERE ANY CHARS LEFT
      BSC     L RDS60,Z   BRANCH IF SO
      BSI     3 ERROR-X   ELSE ERROR
      DC      49+@MAJR
RDS55 DC      *-
RDS60 BSI     3 XCAR-X    GET NEXT CHAR
      RTE     16
RDS65 LD      L *-
      STO     RDS65+1    CHAIN DOWN CHAR LIST
      RTE     16         RETURN CHAR
      BSC     I RDS50

*****
RDS70 DC      *-
      BSI     3 ERROR-X   READ MUST HAVE CAUSED AN
      DC      50+@MAJR   ERROR - KICK IN ANOTHER
RDS75 DC      *-        TWO CENTS' WORTH

*****
*   SUBLIS FUNCTION   *
*****
      DC      @LAM+2
SBL1S LD      3 @ARG1-X   SAVE ARG 1 IN CASE OF GC
      STO     SBL99
      BSI     3 PUSHJ-X   CALL RECURSIVE SUBLIS-ER
      DC      SBL10
      SRA     16         CLEAR PROTECTED
      STO     SBL99      LOC TO NIL
      RTE     16         RETURN RESULT
      BSI     3 POPJ-X

*****
SBL10 LD      3 @ARG2-X   CHECK ARG 2
      BSI     3 XATOM-X
      BSC     L SBL40,+   BRANCH UNLESS ATOM
      LD      SBL99      SEARCH ARG 1...
SBL20 BSC     L SBL35,+   BRANCH IF NONE LEFT
      STO     SBL98
      BSI     3 XCAR-X    GET CAR OF ARG 1
      STO     SBL25+1
      BSI     3 XCAR-X    GET CAAR OF ARG 1
      EOR     3 @ARG2-X   COMPARE TO ARG 2
      BSC     L SBL30,Z   BRANCH UNLESS EQUAL
SBL25 LD      L *-
SBL27 RTE     16         RETURN CDAR OF ARG 1
      LD      *-1        NON-ZERO ACC MEANS CHANGE
      BSI     3 POPJ-X
SBL30 LD      I SBL98     CHAIN DOWN ARG 1
      MDX     SBL20
SBL33 BSI     3 POPA-X
SBL35 LD      3 @ARG2-X   RETURN ARG 2
      RTE     16

```

```

SRA      16      ZERO ACC MEANS NO CHANGE
BSI      3 POPJ-X
SBL40 LD      3 @ARG2-X
BSI      3 XCAR-X
BSI      3 PUSHA-X      SAVE CAR OF ARG 2
LD      I @ARG2
STO      3 @ARG2-X      GET CDR OF ARG 2
BSI      3 PUSHJ-X      SUBLIS IT
DC      SBL10
STO      SBL98      SAVE FLAG
LD      1 0      GET CAR OF ARG 2
STO      3 @ARG2-X
RTE      16
STO      1 0      SAVE SUBLIS RESULT
LD      SBL98
BSI      3 PUSHA-X      SAVE FLAG
BSI      3 PUSHJ-X      SUBLIS THE CAR
DC      SBL10
STO      SBL98      SAVE FLAG
BSI      3 POPA-X      GET FLAG FROM CDR
OR      SBL98      DID EITHER CHANGE
BSC      L SBL33,+--      BRANCH IF NOT
BSI      3 POPA-X      POP SUBLIS OF CDR
BSI      3 XCONS-X      CONS THE SUBLIS RESULTS
MDX      SBL27
*****
SBL98 DC      *-
SBL99 DC      NIL      PROTECTED BY TEMLIST
*****
*      PGSKP FUNCTION      *
*****
PGSKP DC      @LAM+1
BSI      L STOUT      SET OUTPUT DEVICE
DC      #PSKP
LD      PSKP9
BSI      L OUTPT      OUTPUT CARRIAGE RETURN
LDX      I2 OUTDV
LDX      I3 $XR3X
BSI      I2 OPSKP      CALL PAGESKIP SUBROUTINE
LDX      L3 X
LD      3 @ARG1-X      RETURN ARG (DEV NUMBER)
BSI      3 POPJ-X
*****
PSKP9 DC      @CR
*****
*      LET/FLET FILE NAME LOOKUP ROUTINE      *
*****
AIF      (@IDSK EQ YES),.YES
AIF      (@ODSK EQ NO),.NO
.YES ANOP
LTFLT DC      *-
STX      L2 LT270+1      SAVE XR2
LD      I LTFLT      GET FN NAME
STO      LT010
STO      LT060
MDX      L LTFLT,1
LD      3 @ARG2-X      GET ARG 2
BSC      L LT020,+--      ASSUME 0 IF NONE
BSI      3 XCAR-X
BSI      3 XNCHK-X      ELSE CHECK FOR NUMBER
LT010 DC      *-
LT020 STO      LT040
STO      LT130
STO      LT250
STO      L LT300
SLA      12      SAVE IN SHIFTED FORM
STO      3 @ARG2-X
LDX      I2 LT040      PUT DRIVE NUMBER IN XR2
BSC      L LT030,+Z      BAD IF NEGATIVE
S      LT901
BSC      L LT030,-      BAD IF GREATER THAN 4

```

```

LD L2 $ULET GET DISK ADR OF LET
BSC L LT050,Z BAD IF NONE ON CURRENT JOB
LT030 BSI 3 ERROR-X ERROR - LOGICAL DRIVE
DC 59+eMAJR NOT ON CURRENT JOB
LT040 DC *-*
LT050 SLT 32
STD LT902 CLEAR FILE NAME WORK AREA
LD 3 eARG1-X GET ARG 1
STO LT090
STO LT120
STO LT240
STO LT290
BSI 3 XSCHK-X CHECK FOR STRING
LT060 DC *-*
LOX 2 25
LT070 BSC L LT100,+-- DONE IF NO CHARS LEFT
STO LT080+1 SAVE CHARS
BSI 3 XCAR-X
BSI 3 XCDR-X GET EBCDIC TABLE ENTRY
AND LT903 TRUNCATE EBCDIC TO 6 BITS
SRT 24
SLT 2 POSITION FOR NEXT CHAR
SRT 1
AD LT902 PUT INTO NAME CODE
STD LT902
LT080 LD L *-* CHAIN DOWN LIST OF ADRS
MDX 2 -6
MDX LT070
BSC L LT100,+-- BRANCH UNLESS MORE THAN 5
BSI 3 ERROR-X PRINT WARNING - USE FIRST 5
DC 55+eMINR
LT090 DC *-*
LT100 LDX I2 LT040 PUT DRIVE NUMBER IN XR2
LD LT902 CHECK FILE NAME
OR LT902+1
BSC L LT200,Z BRANCH UNLESS NULL/BLANK
LD L2 $FPAD USE WORKING STORAGE
AND LT904 COMPUTE ITS LENGTH
STO LT902
LD LT905
S LT902
BSC L LT140,-Z ERROR IF NOT EVEN 1 SECTOR
LT110 BSI 3 ERROR-X
DC 60+eMAJR
LT120 DC *-*
LT130 DC *-*
LT140 RTE 16 PUT LENGTH IN EXT
LD L2 $FPAD GET DISK ADR IN ACC
MDX LT270

*****
LT901 DC /5000
LT902 BSS E 2
LT903 DC /3F00
LT904 DC /0FFF
LT905 DC 8*200
*****
LT200 SRA 16 CLEAR CUMULATIVE
STO LT910 DISK BLOCK COUNT
LD L2 $ULET GET DISK ADR OF LET
LT210 OR 3 eARG2-X OR IN DRIVE CODE
STO L DSKBF+1 SAVE IN DISK BUFFER
LOD LT911 READ A SECTOR OF LET/FLET
BSI L DISKZ
LT220 MDX L $DBSY,0
MDX LT220
LD LT912 GET 3 TIMES NUMBER OF
S L DSKBF+5 ENTRIES IN THIS LET/FLET
STO LT913 SECTOR AND SAVE
LDX L2 -315
LT230 LD L2 DSKBF+323 GET NAME FROM NEXT ENTRY
RTE 16
LD L2 DSKBF+322

```

```

SD      LT902      COMPARE TO REQUESTED NAME
SLT      2
BSC      +-
RTE      16
BSC      L LT280,Z  BRANCH IF DIFFERENT
LD      L2 DSKBF+322 CHECK TYPE CODE
SRT      14
BSC      L LT260,+ZE BRANCH UNLESS NOT DATA FILE
BSI      3 ERROR-X
DC      54+@MAJR
LT240 DC      *-*
LT250 DC      *-*
LT260 LD      L2 DSKBF+324 GET DISK BLOCK COUNT
SRA      4      CONVERT TO SECTOR COUNT
BSC      L LT110,+  ERROR IF LESS THAN 1
RTE      16
LD      LT910      COMPUTE SECTOR ADDRESS
SRA      4
A      L DSKBF+3
OR      3 @ARG2-X  OR IN DRIVE CODE
LT270 LDX      L2 *-*  RESTORE XR2
BSC      I LTFLT  RETURN
LT280 LD      LT910      INCREMENT CUMULATIVE
A      L2 DSKBF+324  DISK BLOCK COUNT OF
STO      LT910      ENTRIES ALREADY SEEN
MDX      2 3
NOP
MDX      L LT913,-3  SKIP IF ALL ENTRIES SEEN
MDX      LT230      ELSE GO LOOK AT NEXT ONE
LD      L DSKBF+6  GET LET/FLET CHAIN ADR
BSC      L LT310,Z  BRANCH UNLESS NO MORE
BSI      3 ERROR-X  FILE NAME NOT IN LET/FLET
DC      53+@MAJR
LT290 DC      *-*
LT300 DC      *-*
LT310 OR      3 @ARG2-X  OR IN DRIVE CODE
S      L DSKBF+1  COMPARE SECTOR ADRS
BSC      L LT320,-  BRANCH UNLESS NEXT IS FLET
SRA      16      START OF FLET - CLEAR
STO      LT910      CUMULATIVE DB COUNT
LT320 LD      L DSKBF+6  GET CHAIN ADR AGAIN
MDX      LT210      GO GET NEXT LET/FLET SECTOR
*****
LT910 DC      *-*
BSS      E 0
LT911 DC      0
DC      DSKBF
LT912 DC      315
LT913 DC      *-*
*****
.NO      ANOP
*****
*      DISK FILE INPUT DEVICE HANDLER      *
*****
AIF      (@IDISK EQ YES),.YES
IDISK EQU      0
FIDISK EQU      0
AGO      .NO
.YES      ANOP
IDISK DC      *-*
MDX      L IDKBF+1,0  SKIP IF NO INPUT FILE OPEN
MDX      ID010
LDX      I1 INPT5+1  RESTORE XR1
LDX      L3 X      RESTORE XR3
BSI      3 ERROR-X  ERROR - NO INPUT FILE
DC      51+@MAJR
ID010 MDX      L ID901,0  SKIP UNLESS FLUSH REQUESTED
MDX      ID100      GO FLUSH
MDX      L ID902,0  SKIP IF NO CHARS LEFT
MDX      ID030
ID015 BSI      ID200      GET RECORD, SKIP IF EOF
MDX      ID020

```



```

MDX L REDSW,0 SKIP IF IN MIDDLE OF READ
MDX ID010 ELSE GO TRY AGAIN
BSC L RDEOF GO HANDLE READ EOF ERROR
ID020 STO ID040+1 SAVE POINTER TO RECORD
LD ID004
STO ID002 SET CHAR COUNT
ID030 LD ID040+1 GET POINTER
EOR ID005 FLIP BIT 0
BSC +Z SKIP IF BIT 0 IS NOW 0
A ID006 ELSE INCR POINTER
STO ID040+1
SLA 1 PUT BIT 0 IN CARRY
ID040 LD L *-* GET CHAR IN RIGHT-HAND
BSC C HALF OF ACC
SRA 8
AND ID007
STO ID003 SAVE EBCDIC CHAR
LDX 2 -LeEBC SEARCH TABLE
ID050 LD L2 EBCTB+LeEBC
SRA 8
EOR ID003
BSC L ID060,+--
MDX 2 1
MDX ID050
LDX 2 -LeEBC USE BLANK IF NOT FOUND
ID060 LD L 2 CALCULATE ADR
A ID050+1
MDX L ID002,-1 DECR CHAR COUNT
NOP
BSC I IDISK RETURN
ID100 SRA 16
STO ID001 CLEAR FLUSH SWITCH
ID110 BSI ID200 READ CARD, SKIP IF EOF
MDX ID110 IF NOT, TRY AGAIN
MDX ID015 IF SO, TRY TO READ CHAR
*****
ID001 DC 0 NON-ZERO = FLUSH REQUEST
ID002 DC *-*
ID003 DC *-*
ID004 DC 72
ID005 DC /8000
ID006 DC 1
ID007 DC /00FF
*****
ID200 DC *-*
MDX L ID940,0 SKIP IF NO RECORD LEFT
MDX ID240
MDX L ID941,0 SKIP IF NO SECTOR LEFT
MDX ID220
ID205 LD L IDKBF+1 GET LOGICAL DRIVE NUMBER
SRA 12
STO ID210
SRA 4
STO L IDKBF+1 CLEAR SECTOR ADR IN BUFFER
STO L IDKBF+1
LDX I1 INPTS+1 RESTORE XR1
LDX L3 X RESTORE XR3
BSI 3 ERROR-X ERROR - FILE EXHAUSTED
DC 56+eMAJR
ID210 DC *-*
ID220 LDO ID942
BSI L DISKZ READ NEXT SECTOR
ID230 MDX L $DBSY,0
MDX ID230
MDX L IDKBF+1,1 INCR SECTOR ADR
MDX L ID941,-1 DECR SECTOR COUNT
NOP
LD ID943 SET RECORD COUNT
STO ID940
LD ID944 SET RECORD POINTER
STO ID945
ID240 MDX L ID945,40 INCR RECORD POINTER

```

```

MDX L ID940,-1  DECR RECORD COUNT
NOP
LD      ID945
A       ID906
STO     ID250+1
A       ID946
STO     ID260+1
ID250 LDD L *-#      GET FIRST FOUR CHARS
SD      ID947
BSC     +-
RTE     16
BSC L ID280,Z  BRANCH UNLESS /*/*
ID260 LD L *-#      GET FIFTH CHAR
EOR     ID947
SRA     8
BSC L ID270,Z  BRANCH UNLESS /
MDX L ID200,1  INCR RETURN ADR FOR EOF
ID270 LD ID945    RETURN RECORD POINTER
BSC I ID200
ID280 LDD I ID250+1  GET FIRST FOUR CHARS
SD      ID948
BSC     +-
RTE     16
BSC L ID905,+ - BRANCH IF ALL 0-8-2 PUNCHES
MDX     ID270    ELSE GO RETURN
*****
ID940 DC 0        ZERO = NO RECORD LEFT
ID941 DC 0        ZERO = NO SECTOR LEFT
BSS E 0
ID942 DC 0
DC      IDKBF
ID943 DC 8
ID944 DC IDKBF+1-40
ID945 DC *-#
ID946 DC 2
BSS E 0
ID947 EBC ./*/*
ID948 EBC ..      FOUR 0-8-2 PUNCHES
*****
FDISK DC *-#
STX ID901      SET FLUSH SWITCH
BSC I FDISK
*****
*   INDISK FUNCTION   *
*****
DC      @LAM+1+@LIST
INDSK BSI L LTFLT  LOOK UP FILE IN LET/FLET
DC      #IDSK
STO     IDKBF+1  SAVE DISK ADR
RTE     16
STO     ID941    SAVE SECTOR COUNT
SRA     16
STO     ID940    CLEAR RECORD COUNT
STO     ID902    CLEAR CHAR COUNT
STO     ID901    CLEAR FLUSH SWITCH
BSI 3 POPJ-X
*****
BSS E 0
IDKBF DC 320
DC      0        ZERO = NO FILE OPENED
BSS E 320
*****
.NO ANOP      THIS IS AN IMPORTANT CARD ABE
LIST

```

```

HDNG      101 FIXED-POINT NUMBER SPACE
*****
*      FXS - FIXED-POINT NUMBER SPACE      *
*****
SeFXB BSS      16          BIT TABLE FOR FXS GC
EeFXB EQU      *
LeFXB EQU      EeFXB-SeFXB
SeFXS EQU      *          FIXED-POINT NUMBER SPACE
*****
*      FIXED-POINT NUMBERS                  *
*****
$SYSR DC      @ISTD      SYSREAD VALUE
$SYSP DC      @OSTD      SYSPRINT VALUE
$SYSH DC      @PSTD      SYSPUNCH VALUE
$SYSI DC      @ISTD      SYSIN VALUE
$SYSO DC      @OSTD      SYSOUT VALUE
*****
SeFXF BSS      16*LeFXB-*+SeFXS
EeFXS EQU      *
LeFXS EQU      EeFXS-SeFXS
LeFXF EQU      EeFXS-SeFXF
LIST

```

HDNG 102 FREE STORAGE (START)

```

*****
*   FST - FREE STORAGE SPACE   *
*****
SeFST BSS E 0      FREE STORAGE SPACE
*****
@UNDF EQU 1      MARKER FOR UNDEFINED VALUE
@STR EQU 2      MARKER FOR CHARACTER STRING
@LAM EQU /8000  FUNCTION
@NLAM EQU /4000  TYPE
@MLAM EQU /8000  INDICATORS
@LIST EQU /2000  1 MORE ARG FOR LIST
@ATOM EQU /8000  BIT 0 IN CAR MARKS AN ATOM
*****
*   LIST OF ALL ATOMS (OBLIST) *
*****
$OBLs BSS E 0
#eCR ATOM1 #eCR,CR
#ABS SUBR3 ABS,A,B,S
#ADD1 SUBR4 ADD1,A,D,D,1
#AND SUBR3 AND,A,N,D
#APND SUBR6 APPND,A,P,P,E,N,D
#APPL SUBR5 APPLY,A,P,P,L,Y
#ASOC SUBR5 ASSOC,A,S,S,O,C
#ATOM SUBR4 ATOM,A,T,O,M
#BOOL SUBR5 BOOLE,B,O,O,L,E
#CeR ATOM3 @UNDF,C,DASH,R
#CAR SUBR3 CAR,C,A,R
#CATN SUBR8 CATN,C,A,T,E,N,A,T,E
#CDR SUBR3 CDR,C,D,R
#CHRC SUBR5 CHRCT,C,H,R,C,T
#COND SUBR4 COND,C,O,N,D
#CONS SUBR4 CONS,C,O,N,S
#CR ATOM2 #eCR,C,R
#DOTI ATOM5 NIL,D,O,D,T,I,N
#DEFP SUBR8 DEFNP,D,E,F,I,N,E,D,P
#DEP SUBR3 DEP,D,E,P
#DIFF SUBR4 DIFF,D,I,F,F
#EQ SUBR2 EQ,E,Q
#EQL SUBR5 EQUAL,E,Q,U,A,L
#ERR SUBR3 XERR,E,R,R
#ERLS ATOM7 NIL,E,R,R,L,I,S,T
#ERST SUBR6 ERSET,E,R,R,S,E,T
#EVAL SUBR4 EVAL,E,V,A,L
#EXAM SUBR4 EXAM,E,X,A,M
#EXPT SUBR4 EXPT,E,X,P,T
#FLTC SUBR5 FLATC,F,L,A,T,C
#FLSZ SUBR8 FLTSZ,F,L,A,T,S,I,Z,E
#GC SUBR2 GC,G,C
#GCD SUBR3 GCD,G,C,D
#GCGA ATOM5 #T,G,C,G,A,G
#GNSM SUBR6 GNSYM,G,E,N,S,Y,M
#GO SUBR2 GO,G,O
#HEX ATOM3 NIL,H,E,X
#IOVP SUBR6 IDEVP,I,N,D,E,V,P
#IOSK SUBR6 INDSK,I,N,D,I,S,K
#INTN SUBR6 INTRN,I,N,T,E,R,N
#KBEC ATOM6 #T,K,B,E,C,H,O
#LABL ATOM5 @UNDF,L,A,B,E,L
#LAM ATOM6 @UNDF,L,A,M,B,D,A
#LAST SUBR4 LAST,L,A,S,T
#LNTH SUBR6 LNPTH,L,E,N,G,T,H
#LESP SUBR5 LESSP,L,E,S,S,P
#LINE SUBR5 LINEL,L,I,N,E,L
#LIST SUBR4 LIST,L,I,S,T
#LSH SUBR3 LSH,L,S,H
#MAP SUBR3 MAP,M,A,P
#MAPC SUBR4 MAPC,M,A,P,C
#MPCR SUBR6 MAPCR,M,A,P,C,A,R
#MPLS SUBR7 MAPLS,M,A,P,L,I,S,T
#MAX SUBR3 MAX,M,A,X
#MEMB SUBR6 MEMBR,M,E,M,B,E,R

```

#MIN	SUBR3	MIN,M,I,N
#MNUS	SUBR5	MINUS,M,I,N,U,S
#MNUSP	SUBR6	MNUSP,M,I,N,U,S,P
#MLAM	ATOM7	@UNDF,M,L,A,M,B,D,A
#NIL	ATOM3	NIL,N,I,L
#NLAM	ATOM7	@UNDF,N,L,A,M,B,D,A
#NOT	SUBR3	NOT,N,O,T
#NULL	SUBR4	NULL,N,U,L,L
#NMBP	SUBR7	NMBRP,N,U,M,B,E,R,P
#OBLIS	ATOM6	\$OBLIS,O,B,L,I,S,T
#OR	SUBR2	OR,O,R
#ODVP	SUBR7	ODEVP,O,U,T,D,E,V,P
#PAUS	SUBR5	PAUSE,P,A,U,S,E
#PEKC	SUBR5	PEKCP,P,E,E,K,C
#PKCH	SUBR6	PEKCH,P,E,E,K,C,H
#PSKP	SUBR5	PGSKP,P,G,S,K,P
#PLUS	SUBR4	PLUS,P,L,U,S
#PNAM	SUBR5	PNAME,P,N,A,M,E
#PRNC	SUBR5	PRINC,P,R,I,N,C
#PRCS	SUBR8	PRNCS,P,R,I,N,C,S,T,R
#PRNT	SUBR5	PRINT,P,R,I,N,T
#PRN1	SUBR5	PRIN1,P,R,I,N,1
#PRIS	SUBR8	PRNIS,P,R,I,N,1,S,T,R
#PROG	SUBR4	PROG,P,R,O,G
#PRG2	SUBR5	PROG2,P,R,O,G,2
#QUIT	SUBR4	QUIT,Q,U,I,T
#QUOT	SUBR5	QUOTE,Q,U,O,T,E
#QUO	SUBR8	QUO,Q,U,O,T,I,E,N,T
#RAND	SUBR6	RANDOM,R,A,N,D,O,M
#READ	SUBR4	READ,R,E,A,D
#REDC	SUBR5	READC,R,E,A,D,C
#RDCH	SUBR6	REDCH,R,E,A,D,C,H
#RDST	SUBR7	RDSTR,R,E,A,D,S,T,R
#REM	SUBR9	REM,R,E,M,A,I,N,D,E,R
#REMOB	SUBR5	REMOB,R,E,M,O,B
#RMOV	SUBR6	REMOV,R,E,M,O,V,E
#RTRN	SUBR6	RETRN,R,E,T,U,R,N
#RVRS	SUBR7	REVRN,R,E,V,E,R,S,E
#RVST	SUBR6	RVSTR,R,E,V,S,T,R
#RPLA	SUBR6	RPLCA,R,P,L,A,C,A
#RPLD	SUBR6	RPLCD,R,P,L,A,C,D
#SASC	SUBR6	SASOC,S,A,S,S,O,C
#SET	SUBR3	SET,S,E,T
#SETQ	SUBR4	SETQ,S,E,T,Q
#STQQ	SUBR5	SETQQ,S,E,T,Q,Q
#SIDX	SUBR8	SINDEX,S,T,R,I,N,D,E,X
#STRP	SUBR7	STRP,S,T,R,I,N,G,P
#SLTH	SUBR9	SLNTH,S,T,R,L,E,N,G,T,H
#SBLIS	SUBR6	SBLIS,S,U,B,L,I,S
#SUBR	ATOM4	@UNDF,S,U,B,R
#SBST	SUBR5	SUBST,S,U,B,S,T
#SSTR	SUBR6	SBSTR,S,U,B,S,T,R
#SUB1	SUBR4	SUB1,S,U,B,1
#SWCH	SUBR6	SWTCH,S,W,I,T,C,H
#SYSI	ATOM4	\$SYSI,S,Y,S,I
#SYSO	ATOM4	\$SYSO,S,Y,S,O
#SYSH	ATOM6	\$SYSH,S,Y,S,P,C,H
#SYSP	ATOM5	\$SYSP,S,Y,S,P,R
#SYSR	ATOM5	\$SYSR,S,Y,S,R,D
#T	ATOM1	#T,T
#TEND	SUBR4	TEND,T,E,N,D
#TIMS	SUBR5	TIMES,T,I,M,E,S
#TOPL	SUBR4	TOPL,T,O,P,L
#TYI	SUBR3	TYI,T,Y,I
#TYO	SUBR3	TYO,T,Y,O
#TYP	SUBR3	TYP,T,Y,P
#ZERP	SUBR5	ZEROP,Z,E,R,O,P,-1

HONG LIST OF AREAS PROTECTED FROM GC

* TEMLIST *

```
$TMLS DC      ++1
DC      XCNS9      TEMP FOR XCONS
DC      ++1
DC      XCNS9+1    TEMP FOR XCONS
DC      ++1
DC      INT88      TEMP FOR INTRN
DC      ++1
DC      INT95      #OBLS - OBLIST
DC      ++1
DC      XCAR9      #NIL - NIL
DC      ++1
DC      PR200+1    #HEX - HEX
DC      ++1
DC      GC705+1    #GCGA - GCGAG
DC      ++1
DC      IKB05+1    #DDTI - DDTIN
DC      ++1
DC      SYS02+1    #SYSO - SYSOUT
DC      ++1
DC      RD920      TEMP FOR READ
DC      ++1
DC      RD964      TEMP FOR READ
DC      ++1
DC      RD968      #QUOT - QUOTE
DC      ++1
DC      INT82      #CeR - C-R
DC      ++1
DC      IKB72+1    #KBEC - KBECHO
DC      ++1
DC      EV930      #SUBR - SUBR
DC      ++1
DC      AP997      #LABL - LABEL
DC      ++1
DC      AP902      #LAM - LAMBDA
DC      ++1
DC      AP998      #NLAM - NLAMBDA
DC      ++1
DC      AP999      #MLAM - MLAMBDA
DC      ++1
DC      SYSI2+1    #SYSI - SYSIN
DC      ++1
DC      TOPFN      FOR HOLDING USER TOPLEVEL
DC      ++1
DC      LSPR2+1    #ERLS - ERRLIST
DC      ++1
DC      SBS98      TEMP FOR SUBST
DC      ++1
DC      SBS99      TEMP FOR SUBST
DC      ++1
DC      GNS99      CHAR STRING FOR GENSYM
DC      ++1
DC      SBL99      TEMP FOR SUBLIS
DC      NIL
DC      @TRUE      #T - T
```

* LIST OF CHARS FOR GENSYM FUNCTION *

```
$GENSM DC      ++1      STRING OF CHARACTERS
DC      @9          FOR USE BY GENSYM
DC      ++1          FUNCTION - GENERATED
DC      @9          ATOMS WILL BE QX000,
DC      ++1          QX001, QX002, ETC.
DC      @9
DC      ++1
DC      @X
DC      NIL
DC      @Q
```

LIST

HDNG 200 END OF FREE STORAGE

```

*****
SeFSF BSS E 4800      EMPTY FREE STORAGE SPACE
EeFST EQU      *
LeFST EQU      EeFST-SeFST
LeFSF EQU      EeFST-SeFSF
*****
*   PUSHDOWN LIST SPACE   *
*****
SeSPD EQU      *          START OF SPECIAL PDL
      BSS      1000      PUSHDOWN LIST SPACE
SeRPD EQU      *-1       START OF REGULAR PDL
*****
LIST
*****
*   MAIN CONTROL PROGRAM FOR LISP   *
*****
LISP LDX L1 SeRPD      INIT XR1 FOR REG PDL
      LDX L3 X          INIT XR3 FOR SPECIAL AREA
      LDX L2 LeFSF      CLEAR FREE STORAGE
      SLT      32
LSP10 STD L2 SeFSF-2
      MDX      2 -2
      MDX      LSP10
      BSI      3 PUSHJ-X DO GARBAGE COLLECTION
      DC       GC
      LD        L $KCSW
      BSC      L LSP20,+ BRANCH UNLESS // TYP
      BSI      3 PUSHJ-X SET UP FOR KB INPUT
      DC       TYP
LSP20 BSI      3 ERROR-X PRINT HEADER
      DC       0+@INFO
      SRA      16      INITIALIZE RANDOM FUNCTION
      BSI      3 MKFXN-X
      STO      3 @ARG1-X
      BSI      3 PUSHJ-X
      DC       RANDOM
LSP25 LDX L2 1          SET TOPLEVEL TYPE -
TOPLV EQU      *-1      0=TYP, 1=TEND, 2=USER FORM
      BSC      I2 LSP30 BRANCH TO PROPER TOPLEVEL
*****
LSP30 DC       LSP35     TYP TOPLEVEL
      DC       LSP35     TEND TOPLEVEL
      DC       LSP60     USER TOPLEVEL
*****
LSP35 BSI      L SYSOU   SET SYSTEM OUTPUT
      LD        L OUTDV  SAVE OUTPUT DEV NUMBER
      STO      LSP99
      BSI      L SYSIN   SET SYSTEM INPUT
      LD        L INDEV  GET INPUT DEV NUMBER
      BSI      3 MKFXN-X
      STO      3 @ARG1-X
      BSI      3 PUSHJ-X READ AN EXPRESSION
      DC       READ
      MDX      L TOPLV,0 SKIP IF TEND TOPLEVEL
      BSI      LSP50     ELSE PRINT EXPRESSION
      STO      3 @ARG1-X
      BSI      3 PUSHJ-X EVAL EXPRESSION
      DC       EVAL
      BSI      LSP50     PRINT RESULT
      LD        LSP98    PRINT TWO CARRIAGE RETURNS
      BSI      L OUTPT
      LD        LSP98
      BSI      L OUTPT
      MDX      LSP25     GO DO IT AGAIN
*****
LSP50 DC       *-*
      SRT      16
      BSI      3 XCONS-X MAKE LIST OF EXPRESSION
      BSI      3 PUSHA-X SAVE ON STACK
      LD        LSP99
      BSI      3 MKFXN-X

```

```

STO 3 @ARG1-X SET OUTPUT DEVICE NUMBER
BSI 3 POPA-X GET EXPRESSION
STO 3 @ARG2-X
BSI 3 PUSHJ-X PRINT IT
DC PRINT
BSC I LSP50

```

```

*****
TOPFN DC NIL PROTECTED BY TEMLIST
LSP98 DC @CR
LSP99 DC *-*

```

```

*****
LSP60 LD TOPFN GET FORM GIVEN BY USER
STO 3 @ARG1-X
BSI 3 PUSHJ-X EVAL IT
DC EVAL
MDX LSP25 GO DO IT AGAIN

```

```

*****
* ERRORS NOT INSIDE AN ERRSET BRANCH HERE *
*****

```

```

LSPER LOX L1 S@RPD INIT XR1 FOR REG PDL
LSPR2 LD L #ERLS (MAPCAR EVAL ERRLIST)...
BSI 3 PUSHA-X
LSPR3 BSC L LSPR5,+- BRANCH IF NO FORMS LEFT
BSI 3 XCAR-X GET NEXT ONE
STO 3 @ARG1-X
BSI 3 PUSHJ-X EVAL IT
DC EVAL
LD 11 0 CHAIN DOWN LIST OF FORMS
STO 1 0
MDX LSPR3
LSPR5 BSI 3 POPA-X
MDX LSP25 GO TO TOP LEVEL

```

```

*****
* SPARE WORDS FOR MODSF PATCHING *
*****

```

```

MODSF EBC .*****.
EBC .*****.

```

```

*****
@END EQU *
END LISP

```

```

// DUP
*DELETE
*STORE WS UA LISP
*DELETE TLISP
*DUMP UA WS LISP
*STORECI WS UA TLISP

```



```
// JOB
// DUP
*DELETE
*DFILE
*MACRO UPDATE
BUILD 'LMACS'
SELECT M
```

```
MACRO LIBRARY FOR LISP ASSEMBLIES
LMACS
FX LMACS 0008
```

```
LISPMACS G STEELE
```

```
*****
NAME $LABL,$ADR,$1,$
ADD 'SUBR1'
```

```
LIST OFF
# SET $+1
DC #*+*#*7
DC *
$LABL DC **3
DC **eATOM
DC NIL
DC e.$1
DC $ADR-1
DC #SUBR
LIST
```

```
*****
NAME $LABL,$ADR,$1,$2,$
ADD 'SUBR2'
```

```
LIST OFF
# SET $+1
DC #*+*#*9
DC *
$LABL DC **5
DC **eATOM
DC **1
DC e.$1
DC NIL
DC e.$2
DC $ADR-1
DC #SUBR
LIST
```

```
*****
NAME $LABL,$ADR,$1,$2,$3,$
ADD 'SUBR3'
```

```
LIST OFF
# SET $+1
DC #*+*#*11
DC *
$LABL DC **7
DC **eATOM
DC **1
DC e.$1
DC **1
DC e.$2
DC NIL
DC e.$3
DC $ADR-1
DC #SUBR
LIST
```

```
*****
NAME $LABL,$ADR,$1,$2,$3,$4,$
ADD 'SUBR4'
```

```
LIST OFF
# SET $+1
DC #*+*#*13
DC *
$LABL DC **9
DC **eATOM
DC **1
DC e.$1
DC **1
DC e.$2
DC **1
DC e.$3
DC NIL
```

```

DC      @.$4
DC      $ADR-1
DC      #SUBR
LIST

```

```

*****
NAME $LABL,$ADR,$1,$2,$3,$4,$5,$
ADD 'SUBR5'

```

```

LIST OFF
# SET $+1
DC      #*+*#15
DC      *
$LABL DC  *+11
DC      *+@ATOM
DC      *+1
DC      @.$1
DC      *+1
DC      @.$2
DC      *+1
DC      @.$3
DC      *+1
DC      @.$4
DC      NIL
DC      @.$5
DC      $ADR-1
DC      #SUBR
LIST

```

```

*****
NAME $LABL,$ADR,$1,$2,$3,$4,$5,$6,$
ADD 'SUBR6'

```

```

LIST OFF
# SET $+1
DC      #*+*#17
DC      *
$LABL DC  *+13
DC      *+@ATOM
DC      *+1
DC      @.$1
DC      *+1
DC      @.$2
DC      *+1
DC      @.$3
DC      *+1
DC      @.$4
DC      *+1
DC      @.$5
DC      NIL
DC      @.$6
DC      $ADR-1
DC      #SUBR
LIST

```

```

*****
NAME $LABL,$ADR,$1,$2,$3,$4,$5,$6,$7,$
ADD 'SUBR7'

```

```

LIST OFF
# SET $+1
DC      #*+*#19
DC      *
$LABL DC  *+15
DC      *+@ATOM
DC      *+1
DC      @.$1
DC      *+1
DC      @.$2
DC      *+1
DC      @.$3
DC      *+1
DC      @.$4
DC      *+1
DC      @.$5
DC      *+1
DC      @.$6
DC      NIL

```

```

DC      e.$7
DC      $ADR-1
DC      #SUBR
LIST

```

```

*****
NAME $LABL,$ADR,$1,$2,$3,$4,$5,$6,$7,$8,$
ADD 'SUBR8'

```

```

LIST      OFF
#      SET      $+1
DC      ##+##21
DC      *
$LABL DC      ++17
DC      ++@ATOM
DC      ++1
DC      e.$1
DC      ++1
DC      e.$2
DC      ++1
DC      e.$3
DC      ++1
DC      e.$4
DC      ++1
DC      e.$5
DC      ++1
DC      e.$6
DC      ++1
DC      e.$7
DC      NIL
DC      e.$8
DC      $ADR-1
DC      #SUBR
LIST

```

```

*****
NAME $LABL,$ADR,$1,$2,$3,$4,$5,$6,$7,$8,$9,$
ADD 'SUBR9'

```

```

LIST      OFF
#      SET      $+1
DC      ##+##23
DC      *
$LABL DC      ++19
DC      ++@ATOM
DC      ++1
DC      e.$1
DC      ++1
DC      e.$2
DC      ++1
DC      e.$3
DC      ++1
DC      e.$4
DC      ++1
DC      e.$5
DC      ++1
DC      e.$6
DC      ++1
DC      e.$7
DC      ++1
DC      e.$8
DC      NIL
DC      e.$9
DC      $ADR-1
DC      #SUBR
LIST

```

```

*****
NAME $LABL,$VAL,$1,$
ADD 'ATOM1'

```

```

LIST      OFF
#      SET      $+1
DC      ##+##5
DC      *
$LABL DC      $VAL
DC      ++@ATOM
DC      NIL

```

DC e.\$1
LIST

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$
ADD 'ATOM2'

LIST OFF
SET \$+1
DC ##+##7
DC *
\$LABL DC \$VAL
DC ++eATOM
DC ++1
DC e.\$1
DC NIL
DC e.\$2
LIST

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$
ADD 'ATOM3'

LIST OFF
SET \$+1
DC ##+##9
DC *
\$LABL DC \$VAL
DC ++eATOM
DC ++1
DC e.\$1
DC ++1
DC e.\$2
DC NIL
DC e.\$3
LIST

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$4,\$
ADD 'ATOM4'

LIST OFF
SET \$+1
DC ##+##11
DC *
\$LABL DC \$VAL
DC ++eATOM
DC ++1
DC e.\$1
DC ++1
DC e.\$2
DC ++1
DC e.\$3
DC NIL
DC e.\$4
LIST

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$4,\$5,\$
ADD 'ATOM5'

LIST OFF
SET \$+1
DC ##+##13
DC *
\$LABL DC \$VAL
DC ++eATOM
DC ++1
DC e.\$1
DC ++1
DC e.\$2
DC ++1
DC e.\$3
DC ++1
DC e.\$4
DC NIL
DC e.\$5
LIST

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$4,\$5,\$6,\$

ADD 'ATOM6'

```
LIST OFF
# SET $+1
DC ###*#15
DC *
$LABL DC $VAL
DC **@ATOM
DC **1
DC e.$1
DC **1
DC e.$2
DC **1
DC e.$3
DC **1
DC e.$4
DC **1
DC e.$5
DC NIL
DC e.$6
LIST
```

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$4,\$5,\$6,\$7,\$

ADD 'ATOM7'

```
LIST OFF
# SET $+1
DC ###*#17
DC *
$LABL DC $VAL
DC **@ATOM
DC **1
DC e.$1
DC **1
DC e.$2
DC **1
DC e.$3
DC **1
DC e.$4
DC **1
DC e.$5
DC **1
DC e.$6
DC NIL
DC e.$7
LIST
```

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$4,\$5,\$6,\$7,\$8,\$

ADD 'ATOM8'

```
LIST OFF
# SET $+1
DC ###*#19
DC *
$LABL DC $VAL
DC **@ATOM
DC **1
DC e.$1
DC **1
DC e.$2
DC **1
DC e.$3
DC **1
DC e.$4
DC **1
DC e.$5
DC **1
DC e.$6
DC **1
DC e.$7
DC NIL
DC e.$8
LIST
```

.*****

NAME \$LABL,\$VAL,\$1,\$2,\$3,\$4,\$5,\$6,\$7,\$8,\$9,\$

ADD 'ATOM9'

```
LIST OFF
# SET $+1
DC #*+#+21
DC *
$LABL DC $VAL
DC *+@ATOM
DC *+1
DC @.$1
DC *+1
DC @.$2
DC *+1
DC @.$3
DC *+1
DC @.$4
DC *+1
DC @.$5
DC *+1
DC @.$6
DC *+1
DC @.$7
DC *+1
DC @.$8
DC NIL
DC @.$9
LIST
```

NAME
ADD ,

```
LIST ON
*****
* YOU LEFT A BLANK IN HERE, IDIOT *****
ORG * AT THIS ADDRESS, FOOL *****
*****
LIST
```

ENDUP

KBCP8

[illegible]

```

        DC      1
        DC      1
        DC      1
        DC      1
POINT DC      TBUFR      BUFFER POINTER
TBUSY DC      0          NON-ZERO=OUTPUT IN PROGRESS
INPUT DC      *-*
```

```

*****
*      HANDLE CONSOLE PRINTER OUTPUT      *
*****
```

```

WHICH BSC L  RDCHR,E  /0001 = KB INPUT REQUEST
      STO      INPUT      SAVE CHAR TEMPORARILY
RMCHK LD      TBUFR+15  WAIT FOR SPACE IN BUFFER
      BSC L  *+1,E
      MDX      RMCHK
      LD        INPUT      PUT CHAR IN BUFFER
      STO I  POINT
      MDX L  TBUSY,0  IS OUTPUT GOING ALREADY
      MDX      PUTBF      YES, GO INCR POINTER
      LD        TBUFR      NO, START I/O
      STO      CHAR
      LD        ONE
      STO      TBUFR
READY XIO      SENSE      CHECK FOR TYPEWRITER READY
      SLA      5
      BSC L  START,-
      LD        FLAG
      BSI L  $PRET      IF NOT, WAIT IN $PRET
      MDX      READY      AND TRY AGAIN
START MDX L  $IOCT,1  INCR I/O COUNTER
      STX      TBUSY      SET BUSY SWITCH
      XIO      PRINT      PRINT CHAR
      MDX      EXIT
PUTBF MDX L  POINT,1  INCR BUFFER POINTER
      MDX      EXIT
```

```

*****
*      HANDLE KEYBOARD INPUT      *
*****
```

```

RDCHR MDX L  $IOCT,1  INCR I/O COUNTER
      STO      INPUT
      XIO      SLECT      SELECT KB FOR INPUT
      LOD      BLINK      BLINK PRETTY LIGHTS
      RTE      1          IN ACC AND EXT
      STD      BLINK
IWAIT LOD      BLINK
      BSI L  $PRET      WAIT IN $PRET FOR INPUT
      LD        INPUT      DID KB INPUT
      BSC L  IWAIT,E  NO, WAIT AGAIN
      MDX      EXIT      YES, RETURN WITH CHAR
```

```

*****
$PRET EQU      /28      PREOPERATIVE WAIT TRAP
$IOCT EQU      /32      I/O COUNTER
$PST4 EQU      /80      LEVEL 4 INT ERROR TRAP
*****
```

END

```

// DUP
*DELETE
*STORE
```

```

      KBCP0
WS UA KBCP0
```

KEYBOARD/CONSOLE PRINTER I/O SUBROUTINE


```

(SETQ SPRINT (LAMBDA (P L N M) (PROG (F G H)
Q  (AND (LESSP N (DIFF (CHRCT P) 15))
      (PRINC P , ,) (GO Q))
R  (AND (LESSP N (DIFF (CHRCT P) 3)) (PRINC P , ,) (GO R))
S  (AND (LESSP N (CHRCT P)) (PRINC P , ,) (GO S))
    (AND (OR (ATOM L) (LESSP (PLUS M -1 (FLATSIZE L)) (CHRCT P)))
      (RETURN (PRIN1 P L)))
  (PRINC P , ,)
  (SETQ F (EQ (CAR L) 'PROG))
  (ERRSET (AND
    (NOT (ATOM (CDR L)))
    (OR F (SETQ N (MAXPAN (CDR L) (DIFF (CHRCT P) (FLATSIZE
      (CAR L)) 1))))
    (OR (ATOM (CAR L)) (NOT (LESSP (MAXPAN (CDR L) (CHRCT P)) N)))
    (PROG NIL
      (ERRSET (SETQ G (LESSP (MAXPAN (LAST L) (PLUS (FLATSIZE
        (LAST L)) (CHRCT P) (MINUS (FLATSIZE L)))) N)))
      A  (PRIN1 P (CAR L))
          (PRINC P , ,)
          (AND (CDR (SETQ L (CDR L))) G (GO A))) )
    (SETQ N (CHRCT P))
    (SETQ H (MEMBER (CAR L) '(LAMBDA NLAMBDA MLAMBDA LABEL)))
B  (SPRINT P (CAR L)
    (COND ((SETQ G (AND F (CAR L) (ATOM (CAR L)))) (PLUS N 5)) (N))
    (COND ((NULL (SETQ L (CDR L))) (ADD1 M))
      ((ATOM L) (PLUS 4 M (FLATSIZE L))) (0)))
    (COND ((ATOM L) (AND L (PRINC P , ,) (PRIN1 P L))
      (RETURN (PRINC P , ,))) )
    (COND (H (SETQ H NIL) (PRINC P , ,)
      ((OR (LESSP (CHRCT P) N) (AND G (ATOM (CAR L)))) (PRINT P)))
    (GO B) )))

/* */
(SETQ MAXPAN (LAMBDA (L N) (PROG (G)
  (SETQ G 0)
A  (SETQ G (PLUS G (PANMAX (CAR L) N (COND
    ((NULL (SETQ L (CDR L))) (ADD1 M))
    ((ATOM L) (PLUS M 4 (FLATSIZE L))
      (0) ))))
    (AND (ATOM L) (RETURN G))
    (GO A) )))

/* */
(SETQ PANMAX (LAMBDA (L N M) (COND
  ((LESSP (PLUS M -1 (FLATSIZE L)) N) 1)
  ((OR (LESSP N 3) (ATOM L)) (ERR '(50)))
  ((AND (NOT (ATOM (CDR L))) (ATOM (CAR L)) (SETQ N (DIFF N 1
    (FLATSIZE (CAR L)))) (SETQ L (CDR L)) NIL))
  ((MAXPAN L (SUB1 N)) )))

/* */
(SETQ GRIND (NLAMBDA (P . X)
  (PGSKP (SETQ P (EVAL P)))
  (MAPC '(LAMBDA (L) (SPRINT P (LIST 'SETQ L (EVAL L)) (LINEL P) 0)
    (PRINT P CR)) X)
  (PGSKP P) ))
(TYP)

```

```

(SETQ T*COUNT 0) (SETQ T*PDL NIL) (SETQ T*FNS NIL) (SETQ T*DEV SYSPR)
/*/*/*
(SETQQ T*ARGS (NLAMBDA (T*F T*C . T*A) (COND
((AND (SWITCH 15) (EVAL T*C))
  (PRINC T*DEV CR T*COUNT , , (LENGTH T*PDL) , ENTERING , T*F CR)
  (MAPC '(LAMBDA (X) (PRINC T*DEV , , X , = ,)
    (PRIN1 T*DEV (CDR X) CR)) T*A)))
(SETQ T*PDL (CONS T*COUNT T*PDL))
(SETQ T*COUNT (ADD1 T*COUNT)) ))
/*/*/*
(SETQQ T*RESULT (NLAMBDA (T*F T*C T*R)
(SETQ T*R (EVAL T*R))
(COND ((AND (SWITCH 15) (EVAL T*C))
  (PRINC T*DEV CR (CAR T*PDL) , , (SUB1 (LENGTH T*PDL))
    , EXITING , T*F CR , , RESULT = ,)
  (PRIN1 T*DEV T*R CR) ))
(SETQ T*PDL (CDR T*PDL))
T*R ))
/*/*/*
(SETQQ T*SUBR (NLAMBDA (ARGS T*F T*S T*A T*R)
(SETQ ARGS (CDR ARGS))
(COND ((AND (SWITCH 15) (EVAL T*A))
  (PRINC T*DEV CR T*COUNT , , (LENGTH T*PDL) , ENTERING , T*F CR)
  (MAPC '(LAMBDA (X) (PRINC T*DEV , ,) (PRIN1 T*DEV X CR)) ARGS)))
(SETQ T*PDL (CONS T*COUNT T*PDL))
(SETQ T*COUNT (ADD1 T*COUNT))
(SETQ T*S (APPLY T*S ARGS))
(COND ((AND (SWITCH 15) (EVAL T*R))
  (PRINC T*DEV CR (CAR T*PDL) , , (SUB1 (LENGTH T*PDL)) , EXITING ,
    T*F CR , ,) (PRIN1 T*DEV T*S CR)))
(SETQ T*PDL (CDR T*PDL))
T*S))
/*/*/*
(SETQQ TRACE (NLAMBDA (F A R) (COND
((MEMBER F T*FNS) NIL)
(EQ (CADR F) 'SUBR) (SET F (LIST (COND ((ZEROP (LSH (CDR F) -14))
  'LAMBDA) ('NLAMBDA)) 'T*X (LIST 'T*SUBR 'T*X F (CDR F) A R))))
((SET F (CONS (CADR F) (CONS (CADDR F) (CONS (CONS 'T*ARGS (CONS
  F (CONS A ((LABEL Q (LAMBDA (X) (COND ((NULL X) NIL)
    ((ATOM X) (LIST X)) (T (CONS (CAR X) (Q (CDR X)))) )) (CADDR F)) )))
(CADDR F)) ))) (RPLACA (LAST (CDR F)) (LIST 'T*RESULT F R
  (LAST (CDR F)) )))
(SETQ T*FNS (CONS F T*FNS)) F))
/*/*/*
(SETQQ UNTRACE (NLAMBDA (F) (COND
((NOT (MEMBER F T*FNS)) NIL)
(EQ 'T*SUBR (CADDR F)) (SET F (CADDR F))
(SETQ T*FNS (REMOVE F T*FNS 50)) F)
((SET F (CONS (CADR F) (CONS (CADDR F) (CADDR F))))
  (RPLACA (LAST (CDR F)) (CADDR (LAST (CDR F)))
    (SETQ T*FNS (REMOVE F T*FNS 50)) F))
))
/*/*/*
(TOPL '(EVAL (READ 2)))
/*/*/*

```

```

// XEQ TLISP
(TOPL' (EVAL (READ 2)))
(SETQQ DERIV (LAMBDA (V E) (D E)))
/**/
(SETQQ D (LAMBDA (E) (COND
  ((EQ E V) 1)
  (ATOM E) 0)
  ((EQ (CAR E) 'PLUS) (*PLUS (D (CADR E)) (D (CADDR E))))
  ((EQ (CAR E) 'DIFF) (*DIFF (D (CADR E)) (D (CADDR E))))
  ((EQ (CAR E) 'MINUS) (*MINUS (D (CADR E))))
  ((EQ (CAR E) 'TIMES) (*PLUS (*TIMES (CADR E) (D (CADDR E)))
    (*TIMES (CADDR E) (D (CADR E)))))
  ((EQ (CAR E) 'EXPT) (*PLUS (*TIMES (D (CADR E)) (*TIMES (CADDR E)
    (*EXPT (CADR E) (*DIFF (CADDR E) 1)))) (*TIMES E (*TIMES
    (*LN (CADR E)) (D (CADDR E)))))
  ((EQ (CAR E) 'LN) (*TIMES (*EXPT (CADR E) -1) (D (CADR E))))
  ((EQ (CAR E) 'SIN) (*TIMES (D (CADR E)) (*COS (CADR E))))
  ((EQ (CAR E) 'COS) (*TIMES (D (CADR E)) (*MINUS (*SIN (CADR E)))))
  ((LIST 'DERIV V E) )))
/**/
(SETQQ M (NLAMBDA (E P) (MM (EVAL E) P)))
/**/
(SETQQ MM (LAMBDA (E P) (COND
  ((EQ P '*E))
  ((EQ P '*N) (NUMBERP E))
  (ATOM P) (EQUAL E P))
  (ATOM E) NIL)
  (MM (CAR E) (CAR P)) (MM (CDR E) (CDR P)) )))
/**/
(SETQQ *PLUS (LAMBDA X (COND
  ((M X (*N *N)) (PLUS (CAR X) (CADR X)))
  ((EQUAL (CAR X) (CADR X)) (*TIMES 2 (CAR X)))
  ((M X ((MINUS *E) *E)) (*DIFF (CADR X) (CADR X)))
  ((M X (*E (MINUS *E))) (*DIFF (CAR X) (CADADR X)))
  ((M X (*E *N)) (*PLUS (CADR X) (CAR X)))
  ((M X (*N *E)) (COND
    ((ZEROP (CAR X)) (CADR X))
    ((MINUSP (CAR X)) (*DIFF (CADR X) (MINUS (CAR X))))
    ((M (CADR X) (PLUS *N *E))
      (*PLUS (PLUS (CAR X) (CADADR X)) (CADDADR X)))
    ((M (CADR X) (DIFF *N *E))
      (*DIFF (PLUS (CAR X) (CADADR X)) (CADDADR X)))
    ((CONS 'PLUS X) )))
  ((M X ((LN *E) (LN *E))) (*LN (*TIMES (CADR X) (CADADR X))))
  ((CONS 'PLUS X) )))
/**/
(SETQQ *DIFF (LAMBDA X (COND
  ((M X (*N *N)) (DIFF (CAR X) (CADR X)))
  ((EQUAL (CAR X) (CADR X)) 0)
  ((M X ((MINUS *E) *E)) (*MINUS (*PLUS (CAR X) (CADR X))))
  ((M X (*E (MINUS *E))) (*PLUS (CAR X) (CADR X)))
  ((AND (M X (*N *E)) (ZEROP (CAR X))) (*MINUS (CADR X)))
  ((M X (*E *N)) (COND
    ((ZEROP (CADR X)) (CAR X))
    ((MINUSP (CADR X)) (*PLUS (CAR X) (MINUS (CADR X))))
    ((CONS 'DIFF X) )))
  ((M X (*E (DIFF *E *E))) (*PLUS (CAR X) (*DIFF (CADDADR X) (CADADR
    X)))))
  ((CONS 'DIFF X) )))
/**/
(SETQQ *MINUS (LAMBDA (X) (COND
  ((NUMBERP X) (MINUS X))
  ((M X (MINUS *E)) (CADR X))
  ((M X (DIFF *E *E)) (*DIFF (CADR X) (CADR X)))
  ((LIST 'MINUS X) )))
/**/
(SETQQ *TIMES (LAMBDA X (COND
  ((M X (*N *N)) (TIMES (CAR X) (CADR X)))
  ((EQUAL (CAR X) (CADR X)) (*EXPT (CAR X) 2))
  ((M X ((MINUS *E) (MINUS *E))) (*TIMES (CADR X) (CADADR X)))
  ((M X ((MINUS *E) *E)) (*MINUS (*TIMES (CADR X) (CADR X))))
  ((M X (*E (MINUS *E))) (*MINUS (*TIMES (CAR X) (CADADR X))))

```

```

((M X (*E *N)) (*TIMES (CADR X) (CAR X)))
((M X (*N *E)) (COND
  ((ZEROP (CAR X)) 0)
  ((MINUSP (CAR X)) (*MINUS (*TIMES (MINUS (CAR X)) (CADR X))))
  ((ZEROP (SUB1 (CAR X))) (CADR X))
  ((M (CADR X) (TIMES *N *E))
    (*TIMES (TIMES (CAR X) (CADADR X)) (CADDADR X)))
  ((CONS 'TIMES X)) ))
((CONS 'TIMES X)) )))

/*/*/*
(SETQQ *EXPT (LAMBDA X (COND
  ((M X (0 0)) (CONS 'EXPT X))
  ((M X (*E *N)) (COND
    ((ZEROP (CADR X)) 1)
    ((ZEROP (SUB1 (CADR X))) (CAR X))
    ((CONS 'EXPT X))))
  ((M X (*N *E)) (COND
    ((ZEROP (CAR X)) 0)
    ((ZEROP (SUB1 (CAR X))) 1)
    ((AND (NUMBERP (CADR X)) (ZEROP (ADD1 (CAR X)))) (COND
      ((ZEROP (REMAINDER (CADR X) 2)) 1)
      (-1) ))
    ((CONS 'EXPT X)) ))
  ((M X (E (LN *E))) (CADADR 0))
  ((M X ((EXPT *E *E) *E)) (*EXPT (CADAR X) (*TIMES (CADDAR X)
    (CADR X))))
  ((CONS 'EXPT X)) )))

/*/*/*
(SETQQ *LN (LAMBDA (X) (COND
  ((M X 1) 0)
  ((M X (EXPT *E *E)) (*TIMES (CADDAR X) (*LN (CADAR X))))
  ((M X E) 1)
  ((LIST 'LN X)) )))

/*/*/*
(SETQQ *SIN (LAMBDA (X) (COND
  ((M X (MINUS *E)) (*MINUS (*SIN (CADR X))))
  ((AND (NUMBERP X) (ZEROP X)) 0)
  ((LIST 'SIN X)) )))

/*/*/*
(SETQQ *COS (LAMBDA (X) (COND
  ((M X (MINUS *E)) (*COS (CADR X)))
  ((AND (NUMBERP X) (ZEROP X)) 1)
  ((LIST 'COS X)) )))

/*/*/*
(SETQQ OPS (
  (PLUS + . 2)
  (DIFF - . 1)
  (MINUS - . 0)
  (TIMES * . 3)
  (EXPT ** . 4)
  (SIN SIN . 5)
  (COS COS . 5)
  (LN LN . 5)
))

/*/*/*
(SETQQ POLINF (LAMBDA (X N) (COND
  ((ATOM X) (LIST X))
  ((LESSP (CDDR (ASSOC (CAR X) OPS)) N) (LIST (POLINF X 0)) )
  ((NULL (CDDR X)) (LIST (CADR (ASSOC (CAR X) OPS)) (POLINF (CADR X) 0)))
  ((APPEND (POLINF (CADR X) (CDDR (ASSOC (CAR X) OPS))) (LIST (CADR (ASSOC (CAR X)
    OPS))) (POLINF (CADDAR X) (CDDR (ASSOC (CAR X) OPS)))))
  )))

/*/*/*
(SETQQ IPOPS (
  (+ (PLUS 4 5) NIL)
  (- (DIFF 4 5) (MINUS 4 5))
  (* (TIMES 3 4) NIL)
  (** (EXPT 3 3) NIL)
  (SIN NIL (SIN 1 2))
  (COS NIL (COS 1 2))
  (LN NIL (LN 1 2))
))

```

/*/*/*

```
(SETQQ INFPOL (LAMBDA (X F A Q) (PROG (N P)
  (AND X (NOT (SETQ N (ASSOC (CAR X) IPOPS))) Q (ERR NIL))
  (OR (SETQ P (COND ((NOT N) NIL) (Q (CADR N)) ((CADDR N)))) (NOT N)
    (ERR NIL))
  (RETURN (COND
    ((AND (NULL X) (NULL (CDR F))) (CAR A))
    ((OR (NULL X) (AND N (LESSP (CADDR F) (CADDR P))))
      (INFPOL X (CDR F) (COND
        ((CAR F) (CONS (LIST (CADAR F) (CADR A) (CAR A))
          (CDDR A)))
        ((CONS (LIST (CADAR F) (CAR A)) (CDR A))))
      T))
    (N (INFPOL (CDR X) (CONS (CONS Q P) F) A NIL))
    ((ATOM (CAR X)) (INFPOL (CDR X) F (CONS (CAR X) A) T))
    ((INFPOL (CDR X) F (CONS (INFPOL (CAR X) '(NIL NIL 100 0))
      NIL NIL) A) T))))))
```

/*/*/*

```
(SETQQ D/DX (NLAMBDA (X) (POLINF (DERIV 'X (INFPOL X '(NIL NIL 100 0))
  NIL NIL) 0)))
```

/*/*/*

```
(PROG2 (PGSKP 3) (TEND))
(D/DX (X + 2))
(D/DX (X ** 2 - 3 * X + 15))
(D/DX (E ** X - E ** (- X)))
(D/DX ((SIN X) * (E ** X)))
(D/DX (X ** X))
(D/DX (E ** (- X ** 2)))
(QUIT)
```