## 5.1 Singly Linked List\_17.cpp

```
#include<iostream>
#include<stdlib.h>
using namespace std;
struct node
    int data;
    struct node *next;
*list=NULL, *p, *s, *q, *r, *temp; //*p is used for new node
class SingleLinkList
public:
int choice, value;
void get()
    do
                cout<<"0.Exit\n1.Insert at Starting\n2.Insert at</pre>
Ending\n3.Add before the element\n4.Add after the
element\n5.Delete the First element\n6.Delete the Last
element\n7.Delete the particular
element\n8.Count\n9.Sort\n10.Reverse\n11.Display\n";
                cout<<"Enter Your Choice : "<<" ";</pre>
                cin>>choice;
                switch(choice)
                 {
```

```
case 0:
break;
case 1:
    insert_start();
    break;
case 2:
    insert_end();
    break;
case 3:
    before_add();
    break;
case 4:
    after add();
    break;
case 5:
    delete_start();
    break;
case 6:
    delete_end();
    break;
case 7:
    delete_ele();
    break;
```

```
case 8:
                         count ele();
                         break;
                     case 9:
                         sort_ele();
                         break;
                     case 10:
                         reverse ele();
                         break;
                     case 11:
                         display();
                         break;
                     default:
                         cout<<"invalid input"<<endl<<endl;</pre>
                 }
            }while(choice!=0);
void insert start()
            cout<<"Enter the value : ";</pre>
            cin>>value;
            p=(struct node*)malloc(sizeof(node));
            p->data=value;
            if(list == NULL)
```

```
p->next=NULL;
                     list=p;
                     display();
             }
            else
             {
                 p->next=list;
                 list=p;
                display();
             }
void insert end()
            cout<<"Enter the value : ";</pre>
            cin>>value;
            p=(struct node*)malloc(sizeof(node));
            p->data=value;
            if(list == NULL)
             {
                p->next=NULL;
                list=p;
                display();
             }
            else
             {
                 q=list;
                while(q->next != NULL)
                     q=q->next;
                 }
```

```
q->next=p;
                 p->next=NULL;
                 display();
             }
void before_add()
            int before,count=0;
            cout<<"Enter Before Value : ";</pre>
            cin>>before;
            if(list==NULL)
                 cout<<"The Number is Not Present";</pre>
            else
             {
                 q=(struct node*)malloc(sizeof(node));
                 cout<<"Enter Value : ";</pre>
                 cin>>value;
                 q->data=value;
                 p=list;
                 while (p != NULL)
                 {
                     if(p->data == before)
                     break;
                     r=p;
                     p=p->next;
                     count++;
                 }
```

```
if(count ==0)
                 {
                     q->next=p;
                     list=q;
                 }
                 else
                 {
                     r->next=q;
                 q->next=p;
                 display();
             }
void after add()
             int after;
             cout<<"Enter After Value : ";</pre>
             cin>>after;
             if(list==NULL)
             {
                 cout<<"The Number is Not Present";</pre>
             }
             else
                 q=(struct node*)malloc(sizeof(node));
                 cout<<"Enter Value : ";</pre>
                 cin>>value;
                 q->data=value;
                 p=list;
                 while(p != NULL)
```

```
if(p->data == after)
                     break;
                     p=p->next;
                 }
                 r=p->next;
                 p->next=q;
                 q->next=r;
                 display();
             }
void delete_start()
        cout<<"Delete Fisrt element "<<endl;</pre>
        if(list == NULL)
        {
            cout<<"Empty List"<<endl<<endl;</pre>
        }
        else if (list->next == NULL)
             list=NULL;
        }
        else
            p=list;
            list=list->next;
            delete p;
        }
        display();
```

```
void delete_end()
        cout<<"Delete Last element "<<endl;</pre>
        p=list;
        if(list == NULL)
             cout<<"Empty List"<<endl<<endl;</pre>
        }
        else if (list->next == NULL)
             list=NULL;
        else
        {
            while (p->next->next != NULL)
            p = p->next;
            delete (p->next);
            p->next = NULL;
        display();
void delete ele()
        int del;
        cout<<"Enter Element to be deleted : ";</pre>
        cin>>del;
        p=list;
```

```
if(list == NULL)
        {
            cout<<"Empty List";</pre>
        }
        else if (list->data == del)
        {
            q=list;
            list=list->next;
            delete q;
        }
        else
            while (p != NULL)
                if(p->data == del)
                break;
                r=p;
                p=p->next;
            }
            q=p;
            p=p->next;
            r->next=p;
            delete q;
        display();
void count_ele()
    int c=0;
```

```
p=list;
    while (p != NULL)
    {
       p=p->next;
       c++;
    }
    cout<<"The Number of Elements is : "<<c<endl<<endl;</pre>
void sort_ele()
        cout<<"Sorted List "<<endl;</pre>
        q=list;
        if(list == NULL)
             cout<<"Empty List"<<endl<<endl;</pre>
        }
        else
        {
             while (q! = NULL)
             {
                 r=q->next;
                 while(r!= NULL)
                 {
                     if(r->data < q->data)
                     swap(r->data,q->data);
                     r=r->next;
                 q=q->next;
             }
```

```
display();
        }
  void reverse ele()
    {
        q=p=list;
        temp=NULL;
        while(q!=NULL)
            q=p->next;
            p->next=temp;
            temp=p;
            p=q;
        }
        list=temp;
        display();
    }
void display()
    if(list==NULL)
             {
                 cout<<endl<<"List is Empty "<<endl<<endl;</pre>
             }
             else
                 cout<<"The List is : ";</pre>
                 q=list;
                 while(q !=NULL)
```

# Output:

```
C:\Users\gupta\Desktop\Linked List 2>g++ s.cpp -o s.exe
C:\Users\gupta\Desktop\Linked List 2>s.exe
0.Exit
1. Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 1
Enter the value : 10
The List is : 10 ---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 1
Enter the value : 20
The List is : 20 ---->10 ---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 2
Enter the value : 30
```

```
The List is : 20|---->10|---->30|---->
0.Exit
1.Insert at Starting
Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice: 3
Enter Before Value : 10
Enter Value : 40
The List is : 20|---->40|---->10|---->30|---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice: 4
Enter After Value : 20
Enter Value : 50
The List is : 20|----->50|----->40|----->10|----->30|---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
```

```
Enter Your Choice : 5
Delete Fisrt element
The List is : 50|---->40|---->10|---->30|---->
0.Exit
1.Insert at Starting
Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 6
Delete Last element
The List is : 50|----->40|----->10|----->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 7
Enter Element to be deleted : 40
The List is : 50 ---->10 ---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
```

```
Enter Your Choice : 8
The Number of Elements is : 2
0.Exit
1.Insert at Starting
Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 9
Sorted List
The List is : 10|---->50|---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 10
The List is : 50|---->10|---->
```

```
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 11
The List is : 50 ---->10 ---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice: 0
C:\Users\gupta\Desktop\Linked List 2>
```

## 5.2 Doubly Linked List\_17.cpp

```
#include<iostream>
#include<stdlib.h>
using namespace std;
struct node
   int data;
    struct node *lptr;
    struct node *rptr;
*list=NULL,*p,*s,*q,*r,*temp;
class DoubleLinkList
public:
int choice, value;
void get()
    do
                cout<<"0.Exit\n1.Insert at Starting\n2.Insert at</pre>
Ending\n3.Add before the element\n4.Add after the
element\n5.Delete the First element\n6.Delete the Last
element\n7.Delete the particular
element\n8.Count\n9.Sort\n10.Reverse\n11.Display\n";
                cout<<"Enter Your Choice : "<<" ";</pre>
                cin>>choice;
                switch(choice)
```

```
case 0:
break;
case 1:
    insert_start();
    break;
case 2:
    insert_end();
    break;
case 3:
    before_add();
    break;
case 4:
    after add();
    break;
case 5:
    delete_start();
    break;
case 6:
    delete_end();
    break;
case 7:
    delete_ele();
    break;
```

```
case 8:
                         count ele();
                         break;
                     case 9:
                         sort_ele();
                         break;
                     case 10:
                         reverse ele();
                         break;
                     case 11:
                         display();
                         break;
                     default:
                         cout<<"invalid input"<<endl<<endl;</pre>
                 }
            }while(choice!=0);
void insert start()
            cout<<"Enter the value : ";</pre>
            cin>>value;
            p=(struct node*)malloc(sizeof(node));
            p->data=value;
            if(list == NULL)
```

```
p->lptr=NULL;
                     p->rptr=NULL;
                     list=p;
                     display();
            }
            else
            {
                q=list;
                p->lptr=NULL;
                p->rptr=list;
                q->lptr=p;
                list=p;
                display();
            }
void insert end()
            cout<<"Enter the value : ";</pre>
            cin>>value;
            p=(struct node*)malloc(sizeof(node));
            p->data=value;
            if(list == NULL)
                     p->lptr=NULL;
                     p->lptr=NULL;
                     list=p;
                     display();
            }
            else
            {
```

```
q=list;
                 while(q->rptr != NULL)
                 {
                     q=q->rptr;
                 }
                 q->rptr=p;
                 p->lptr=q;
                 p->rptr=NULL;
                 display();
             }
void before add()
            int before,count=0;
            cout<<"Enter Before Value : ";</pre>
            cin>>before;
            if(list==NULL)
             {
                 cout<<"The Number is Not Present";</pre>
             }
            else
             {
                 q=(struct node*)malloc(sizeof(node));
                 cout<<"Enter Value : ";</pre>
                 cin>>value;
                 q->data=value;
                 p=list;
                 while(p != NULL)
                     if(p->data == before)
```

```
break;
                     r=p;
                     p=p->rptr;
                     count++;
                 }
                if(count ==0)
                     q->lptr=NULL;
                     q->rptr=list;
                     list=q;
                 }
                else
                q->lptr=r;
                r->rptr=q;
                q->rptr=p;
                p->lptr=q;
                display();
            }
void after_add()
            int after;
            cout<<"Enter After Value : ";</pre>
            cin>>after;
            if(list==NULL)
```

```
cout<<"The Number is Not Present";</pre>
}
else
{
   q=(struct node*)malloc(sizeof(node));
    cout<<"Enter Value : ";</pre>
    cin>>value;
    q->data=value;
    p=list;
    while (p != NULL)
    {
        if(p->data == after)
        break;
        p=p->rptr;
    }
    if(p->rptr == NULL)
    {
        p->rptr=q;
        q->lptr=p;
        q->rptr=NULL;
    }
    else
       s=p->rptr;
       p->rptr=q;
       q->rptr=s;
       q->lptr=p;
       s->lptr=q;
    display();
}
```

```
void delete start()
        cout<<"Delete Fisrt element "<<endl;</pre>
        if(list == NULL)
        {
             cout<<"Empty List"<<endl<<endl;</pre>
        }
        else if (list->rptr == NULL)
             list=NULL;
        else
            p=list;
            list=list->rptr;
             list->lptr=NULL;
            delete p;
        }
        display();
void delete end()
        cout<<"Delete Last element "<<endl;</pre>
        p=list;
        if(list == NULL)
        {
            cout<<"Empty List"<<endl<<endl;</pre>
```

```
else if (list->lptr == NULL && list->rptr == NULL)
        {
            list=NULL;
        }
        else
        while(p->rptr != NULL)
           r=p;
           p=p->rptr;
        delete(r->rptr);
        r->rptr=NULL;
        display();
void delete ele()
       int del;
        cout<<"Enter Element to be deleted : ";</pre>
       cin>>del;
       p=list;
        if(list == NULL)
            cout<<"Empty List";</pre>
        else if (p->data == del)
        {
        q=list;
```

```
list=list->rptr;
            list->lptr=NULL;
            delete q;
        }
        else
        {
            while(p->data !=del)
            {
                q=p;
                p=p->rptr;
            if(p->rptr == NULL)
                delete p;
                q->rptr=NULL;
            }
            else
            {
                s=p->rptr;
                q->rptr=s;
                s->lptr=q;
            }
        }
            display();
int count_ele()
    int c=0;
    p=list;
    while(p != NULL)
```

```
p=p->rptr;
        c++;
    }
    cout<<"The Number of Elements is : "<<c<endl<<endl;</pre>
    return c;
void sort_ele()
        cout<<"Sorted List "<<endl;</pre>
        q=list;
        if(list == NULL)
             cout<<"Empty List"<<endl<<endl;</pre>
         }
        else
         {
             while (q! = NULL)
             {
                 r=q->rptr;
                 while(r!= NULL)
                 {
                      if(r->data < q->data)
                      swap(r->data,q->data);
                      r=r->rptr;
                 q=q->rptr;
             }
```

```
display();
void reverse_ele()
    q=list;
        while(q!=NULL)
            r=q;
            temp=q->rptr;
            q->rptr=q->lptr;
            q->lptr=temp;
            q=temp;
        list=r;
        display();
void display()
    if(list==NULL)
             {
                 cout<<endl<<"List is Empty "<<endl<<endl;</pre>
            else
                 cout<<"The List is : ";</pre>
                 q=list;
                 while(q !=NULL)
```

# Output:

```
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 1
Enter the value : 10
The List is : 10 ---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 1
Enter the value : 20
The List is : 20|---->10|---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice: 1
Enter the value : 30
The List is : 30|---->20|---->10|---->
```

```
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 2
Enter the value : 40
The List is : 30|---->20|---->10|---->40|---->
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 2
Enter the value : 50
The List is : 30|----->20|----->10|----->40|----->50|----->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 3
Enter Before Value : 20
Enter Value : 60
The List is : 30|---->60|---->20|---->10|---->40|---->50|---->
```

```
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 4
Enter After Value : 40
Enter Value : 211
The List is : 30|---->60|---->20|---->10|---->40|---->211|---->50|---->
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
 .Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 5
Delete Fisrt element
The List is : 60|----->20|----->10|----->40|----->211|----->50|----->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
 7.Delete the particular element
9.Sort
10.Reverse
11.Display
Enter Your Choice : 6
Delete Last element
The List is : 60|---->20|---->10|---->40|---->211|---->
```

```
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice: 7
Enter Element to be deleted : 60
The List is : 20|----->10|----->40|----->211|----->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice: 8
The Number of Elements is : 4
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 9
Sorted List
The List is : 10 ----> 20 ----> 40 ----> 211 ---->
```

```
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 10
The List is : 211|---->40|---->20|---->10|---->
0.Exit

    Insert at Starting
    Insert at Ending

3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 11
The List is : 211|---->40|---->20|---->10|---->
0.Exit
1.Insert at Starting
2.Insert at Ending
3.Add before the element
4.Add after the element
5.Delete the First element
6.Delete the Last element
7.Delete the particular element
8.Count
9.Sort
10.Reverse
11.Display
Enter Your Choice : 0
C:\Users\gupta\Desktop\Linked List 2>
```

//Used Vishal Parab's Help i was having troubles with the linking the program was going under unlimited loop.

### 5.3 Circular Linked List\_17.cpp

```
#include<iostream>
#include<stdlib.h>
using namespace std;
class node
   public :
   int data;
   node *next;
};
class Linked List
   public:
    node *list,*p,*q,*r,*temp;
    Linked List()
        list=NULL;
    }
    void Insert start(int val)
        p=(node*)malloc(sizeof(node));
       p->data=val;
        if(list==NULL)
```

```
p->next=p;
        list=p;
    }
    else
    {
        q=list;
        while(q->next!=list)
            q=q->next;
        q->next=p;
        p->next=list;
        list=p;
    }
}
void Insert end(int val)
{
    p=(node*)malloc(sizeof(node));
   p->data=val;
    if(list==NULL)
        p->next=p;
        list=p;
    }
    else
        q=list;
        while(q->next!=list)
            q=q->next;
```

```
q->next=p;
        p->next=list;
    }
}
void after_add(int key,int val)
{
    p=(node*)malloc(sizeof(node));
   p->data=val;
    if(list==NULL)
        p->next=p;
        list=p;
    else
    {
        bool exhaust=false;
        q=list;
        while(q->data!=key)
        {
            q=q->next;
            if(q==list)
                exhaust=true;
                break;
        if(!exhaust)
            r=q->next;
```

```
q->next=p;
                p->next=r;
            }
            else
            {
                 cout<<"\nThe element "<<key<<" doesnt exist in</pre>
the list!"<<endl;</pre>
        }
    }
    void before add(int key,int val)
        bool exhaust=false;
        p=(node*)malloc(sizeof(node));
        p->data=val;
        if(list==NULL)
        {
            p->next=p;
            list=p;
        }
        else
        {
            q=list;
            if(q->data==key)
                 Insert_start(val);
            else
                while(q->data!=key)
```

```
r=q;
                      q=q->next;
                      if(q==list)
                      {
                          exhaust=true;
                         break;
                      }
                 if(!exhaust)
                     r->next=p;
                     p->next=q;
                 else
                 {
                      cout<<"\nThe element "<<key<<" doesnt exist</pre>
in the list!"<<endl;</pre>
             }
        }
    }
    void delete start()
        if(list==NULL)
            cout<<"The list is empty!"<<endl;</pre>
         }
```

```
else
        q=list;
        if(q->next==list)
        {
            free(q);
            list=NULL;
            return;
        list=list->next;
        q=list;
        while(q->next!=list)
            r=q;
            q=q->next;
        }
        free(q);
        r->next=list;
    }
}
void delete end()
{
    if(list==NULL)
        cout<<"The list is empty!"<<endl;</pre>
    else
        q=list;
       if(q->next==list)
```

```
free(q);
             list=NULL;
        }
        else
        {
            while(q->next!=list)
             {
                 r=q;
                 q=q->next;
             r->next=list;
            free(q);
        }
    }
}
void reverse_ele()
{
    q=p=list;
    temp=NULL;
    do
    {
        q=p->next;
        p->next=temp;
        temp=p;
        p=q;
    }while(q!=list);
    list=temp;
    q->next=list;
}
```

```
void sort_ele()
{
    for(int i=0;i<Count();i++)</pre>
    {
        q=list;
        while(q->next!=list)
            r=q;
             q=q->next;
             if(r->data>q->data)
                 int temp=r->data;
                 r->data=q->data;
                 q->data=temp;
             }
        }
    }
}
void DeleteElement(int val)
{
    bool exhaust=false;
    if(list==NULL)
        cout<<"The list is empty!"<<endl;</pre>
    else
        q=list;
```

```
r=NULL;
             if(list->data==val)
                 delete_start();
                 return;
             }
            do
             {
                r=q;
                 q=q->next;
                 if(q==list)
                     exhaust=true;
                     break;
                 }
             }while(q->data!=val);
            if(!exhaust)
             {
                 temp=q->next;
                 free(q);
                 r->next=temp;
             }
            else
                 cout<<"\nThe element "<<val<<" doesnt exist in</pre>
the list!"<<endl;</pre>
        }
    }
    int Count()
```

```
if(list==NULL)
    {
       return 0;
    }
    else
    {
        int c=0;
        q=list;
        do
        {
            c++;
            q=q->next;
        }while(q!=list);
        return c;
    }
}
void display()
{
    q=list;
    if(list==NULL)
        cout<<"\n List is Empty!"<<endl;</pre>
    }
    else
        do
        {
            cout<<q->data<<" ---> ";
            q=q->next;
```

```
}while(q!=list);
        }
    }
int main()
    Linked List 1;
    int element, key;
    int choice;
    do
    {
        cout<<"\n 1. Enter at Start \n 2. Enter at End \n</pre>
3.Enter before an element n 4.Enter after an element n 5.
Delete start n 6. Delete End n 7. Delete Element n 8. Get
Count n 9. Display n 10.reverse ele n 11. sort ele n 12.
Exit"<<endl;</pre>
        cout<<"Enter your choice : "<<endl;</pre>
        cin>>choice;
        switch (choice)
        {
            case 1:
             {
                 cout<<"Enter the element : "<<endl;</pre>
                 cin>>element;
                 1.Insert start(element);
                break;
             }
            case 2:
```

```
cout<<"Enter the element : "<<endl;</pre>
                 cin>>element;
                 1.Insert end(element);
                 break;
             }
            case 3:
             {
                 cout<<"Enter the element to add: "<<endl;</pre>
                 cin>>element;
                 cout<<"Element should be added before :</pre>
"<<end1;
                 cin>>key;
                 1.before add(key,element);
                 break;
             }
            case 4:
             {
                 cout<<"Enter the element to add: "<<endl;</pre>
                 cin>>element;
                 cout<<"Element should be added after : "<<endl;</pre>
                 cin>>key;
                 1.after add(key,element);
                 break;
             }
            case 5:
                 1.delete start();
                 break;
```

```
case 6:
                 1.delete_end();
                 break;
             }
             case 7:
             {
                 cout<<"Enter the element to delete: "<<endl;</pre>
                 cin>>element;
                 1.DeleteElement(element);
                 break;
             }
             case 8:
             {
                 cout<<"\n The list contains "<<1.Count()<<"</pre>
elements"<<endl;</pre>
                 break;
             }
             case 9:
                 1.display();
                 break;
             case 10:
```

Output:

```
C:\Wsers\gupta\Desktop\Linked List 2>neww.exe

1. Enter at Start
2. Enter at End
3. Enter before an element
5. Delete start
6. Delete End
7. Delete Element
8. Get Count
9. Display
11. Sort
12. Exit
Enter your choice:
1
Enter at Start
2. Enter at End
3. Enter at End
4. Enter at End
5. Delete End
7. Delete Element
8. Get Count
9. Display
10. Exit
Enter your choice:
1. Enter at End
1. Enter at Start
2. Enter at End
1. Enter at End
1. Enter at End
1. Enter before an element
6. Delete End
1. Enter before an element
7. Delete Element
8. Get Count
9. Display
10. Reverse
11. Sort
12. Exit
Enter your choice:
Enter the element :
20
1. Enter at Start
2. Enter at End
3. Enter before an element
4. Enter at End
5. Delete End
6. Delete End
7. Delete End
8. Get Count
9. Display
10. Reverse
11. Sort
12. Exit
Enter your choice :
Enter at End
3. Enter at End
4. Enter at End
4. Enter at End
6. Delete End
7. Delete End
8. Delete End
9. Display
9. Display
9. Display
9. Display
10. Reverse
11. Sort
12. Exit
Enter your choice :
```

```
Enter your choice :
Enter the element :
 1. Enter at Start
2. Enter at End
3.Enter before an element
4.Enter after an element
 5. Delete start
 6. Delete End
 7. Delete Element
8. Get Count
9. Display
10.Reverse
11. Sort
12. Exit
Enter your choice :
Enter the element :
40

    Enter at Start
    Enter at End

3.Enter before an element
4.Enter after an element
 5. Delete start
 6. Delete End
7. Delete Element
8. Get Count
9. Display
 10.Reverse
12. Exit
Enter your choice :
Enter the element to add:
56
Element should be added before :
```

```
2. Enter at End
3. Enter before an element
4. Enter after an element
5. Delete start
6. Delete End
7. Delete Element
8. Set Count
9. Display
30 Reverse
11. Set
12. Exit
Enter vou choice :
6
11. Enter at Start
12. Exit
13. Exit
14. Enter at Element
15. Delete start
16. Delete Element
17. Delete Element
18. Set Count
19. Solplay
1
```

```
1. Enter at Start
2. Inter at End
3. Enter before an element
4. Enter after an element
5. Delete start
6. Delete End
7. Delete Element
8. Get Count
9. Oisplay
11. Enter at Start
12. Enter at Start
2. Enter at Start
2. Enter at End
3. Enter before an element
4. Enter at Start
2. Enter at End
5. Delete Start
6. Delete Start
7. Delete Element
8. Get Count
9. Display
10. Enter at End
1. Enter at End
```

```
    Enter at Start
    Enter at End

3.Enter before an element
4.Enter after an element
5. Delete start
6. Delete End
 7. Delete Element
8. Get Count
 9. Display
10.Reverse
11. Sort
12. Exit
Enter your choice :
56 ---> 30 ---> 10 --->
1. Enter at Start
2. Enter at End
3.Enter before an element
4.Enter after an element
5. Delete start
6. Delete End
7. Delete Element
8. Get Count
9. Display
10.Reverse
 11. Sort
12. Exit
Enter your choice :

    Enter at Start
    Enter at End

3.Enter before an element
4.Enter after an element
5. Delete start
6. Delete End
 7. Delete Element
8. Get Count
 9. Display
10.Reverse
12. Exit
Enter your choice :
10 ---> 30 ---> 56 --->
```