



Lista Dao
Smart Provider

FINAL REPORT

December '2025

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1. Project Details

Important:

Please ensure that the deployed contract matches the source-code of the last commit hash.

Project	Lista Dao – SmartProvider - Audit Report
Website	lista.org
Language	Solidity
Methods	Manual Analysis
Github repository	https://github.com/lista-dao/moolah/tree/5ad6716028a4ce43a38d46791ca9d1b2603100d2
Resolution 1	https://github.com/lista-dao/moolah/tree/a00d9e137d985044abeceab47ac4b4722027f018

2. Detection Overview

Severity	Found	Resolved	Partially Resolved	Acknowledged (no changes made)	Failed resolution	Open
High						
Medium	3		1	2		
Low	2	1		1		
Informational	4	1		3		
Governance						
Total	9	2	1	6		

2.1 Detection Definitions

Severity	Description
High	The problem poses a significant threat to the confidentiality of a considerable number of users' sensitive data. It also has the potential to cause severe damage to the client's reputation or result in substantial financial losses for both the client and the affected users.
Medium	While medium level vulnerabilities may not be easy to exploit, they can still have a major impact on the execution of a smart contract. For instance, they may allow public access to critical functions, which could lead to serious consequences.
Low	Poses a very low-level risk to the project or users. Nevertheless the issue should be fixed immediately
Informational	Effects are small and do not post an immediate danger to the project or users
Governance	Governance privileges which can directly result in a loss of funds or other potential undesired behavior

3. Detection

SlisBNBxMinter

The SlisBNBxMinter contract is a new contract designed to standardize the minting process for slisBNBx across multiple contracts within the ListaDAO ecosystem. This replaces the earlier approach, in which slisBNBx was minted separately by several different contracts.

The slisBNBx token is a non-transferable receipt token that tracks a user's deposited collateral, with each token corresponding to one BNB-worth of collateral. Holding slisBNBx allows users to participate in supported programs, such as Binance Launchpool, while their underlying collateral remains locked in the protocol.

Any contract in the ListaDAO ecosystem that intends to mint or burn slisBNBx through the slisBNBxMinter must first be manually registered as a module by the **MANAGER**.

Each registered module is required to implement a **getUserBalanceInBnb** function, which the minter uses to determine a user's balance (expressed as an equivalent BNB amount) within that module. Modules may invoke **rebalance** or **syncDelegatee** on the minter to sync the user's state, although these calls are not required for all integrations. Calling **syncUserModuleLp** or **bulkSyncUserModules** on the minter directly is permissionless and will update a user's slisBNBx balance based on their current balance in the modules passed to the function.

The slisBNBx minted from each module has two components: the **feePart** and the **userPart**. The percentage allocated to these two components is configured in each module.

The **feePart** is minted to MPC wallets configured in the minter. When the **feePart** for a user increases, slisBNBx is minted to these wallets up to a maximum amount configured for each wallet. When it decreases, slisBNBx is burned from these wallets.

The **userPart** is minted to the user, or to the user's delegate if they set one. Delegation applies to the user's entire balance, so the delegate receives all of the user's slisBNBx. When a user changes their delegate, the contract burns the full amount from the old delegate and mints the same amount to the new one.

Privileged Functions

- setMpcWalletCap
- removeMPCWallet
- addMPCWallet
- updateModules
- _authorizeUpgrade

Core Invariants:

INV 1: A module's discount and fee rates cannot exceed 1e6

INV 2: Each MPC `wallet.balance` never exceeds its `wallet.cap`

INV 3: The `rebalance` and `syncDelegatee` functions can only be called by enabled modules

INV 4: Lowering an MPC wallet's cap will redistribute the necessary `slisBNBx` to other wallets

Issue_01	<code>_safeBurnLp</code> is not used consistently
Severity	Medium
Description	<p>The <code>_safeBurnLp</code> helper function burns a user's <code>slisBNBx</code>, but it first checks the user's balance to ensure it doesn't burn more than they actually hold. So, if the internal accounting ever becomes out of sync with the user's real <code>slisBNBx</code> balance, <code>_safeBurnLp</code> caps the burn at the user's balance instead of reverting.</p> <p>However, this protection is not applied everywhere. If the internal accounting can indeed be larger than the user's real balance, the following locations could run into issues:</p> <ol style="list-style-type: none"> 1. In <code>_rebalanceUserLp</code>, the <code>userTotalBalance</code> mapping value is always reduced by the full burn amount, even if <code>_safeBurnLp</code> ends up burning less. If the accounting is out of sync, this decrement could underflow. 2. In <code>_burnFromMPCs</code> and <code>setMpcWalletCap</code>, the contract burns <code>slisBNBx</code> directly from <code>wallet.walletAddress</code> without using <code>_safeBurnLp</code>. If the address holds fewer tokens than the internal accounting assumes, the burn would revert. 3. In <code>_delegateAllTo</code>, the minted amount could be less than <code>userTotalBalance</code> since only <code>actualBurned</code> amount is minted. But future delegation changes will incorrectly reduce <code>userTotalBalance</code> itself from the delegatee <p>In practice, the accounting might never get out of sync with the actual <code>slisBNBx</code> balance. The <code>SlisBNBxMinter</code> contract itself doesn't appear able to mint or burn in a way that would cause a mismatch. But other contracts can also mint and burn <code>slisBNBx</code>, and if any of them burn more from a user than they mint, the locations above could revert and cause issues. Since the behavior of the other <code>slisBNBx</code> minters isn't guaranteed to be consistent, it would be safer to handle this scenario directly in the <code>SlisBNBxMinter</code> code.</p>
Recommendations	<p>Ensure the code safely handles any scenario where the accounting may go out of sync with the user's <code>slisBNBx</code> balance. The <code>_rebalanceUserLp</code> case can be fixed by adding underflow protection</p>

	for the decrement, the <code>_burnFromMPCs/setMpcWalletCap</code> case can be fixed by calling <code>_safeBurnLp</code> instead of burning directly, and <code>_delegateAllTo</code> can be fixed by minting the entire amount instead of <code>actualBurned</code>
Comments / Resolution	<p>Partially resolved</p> <ol style="list-style-type: none"> 1. Underflow is now prevented 2. Burning is now always done via <code>_safeBurnLp</code>. But in case the amount actually burned is lower, <code>leftToBurn</code> is still reduced by the full amount (this is related with the comment about 3. below) 3. The issue of difference b/w minting and burning is handled. But if the actual <code>SlisBNBx</code> balance can be reduced below sum of <code>userTotalBalances</code> delegated to that address, then the behaviour is still not ideal since unless <code>_rebalanceUserLp</code> is called, the last users will have their <code>userTotalBalance</code> reduced while the early users will keep their full balance without suffering any deduction

Issue_02	MPC wallet cap limits can trigger reverts
Severity	Medium
Description	The <code>_mintToMPCs</code> function will revert if all MPC wallets have reached their <code>wallet.cap</code> . This can cause rebalancing to revert, which would be especially problematic during time-sensitive liquidations. Even though liquidations typically result in burning <code>slisBNBx</code> , changes to the discount and fee rates of a module can technically increase the portion that needs to be minted to MPCs, even when the overall <code>slisBNBx</code> supply stays the same or decreases.
Recommendations	Ensure that MPC wallet caps are set high enough that such reverts don't happen.
Comments / Resolution	Acknowledged.

Issue_03	SlisBNBx balances can become stale
Severity	Low
Description	<p>In most module implementations, the BNB-denominated value of a user's position will change even when the position itself is not touched. This applies to any module that holds something other than pure BNB. For example, if a module holds LP tokens, the BNB value of those LP tokens can change even when the user hasn't interacted with their position.</p> <p>However, the SlisBNBxMinter will typically only sync a user's slisBNBx balance when the position is modified, such as during deposits or withdrawals. It does not automatically track changes in the position's value unless these actions occur.</p> <p>This means the user's SlisBNBx balance can diverge over time from the actual BNB value of their positions. Anyone can call <code>syncUserModuleLp</code> or <code>bulkSyncUserModules</code> to resync other users' positions, but there is no guarantee this will occur.</p>
Recommendations	Ensure that there is a system that resyncs a user's slisBNBx balance if it diverges from the actual BNB value of their positions.
Comments / Resolution	Acknowledged.

Issue_04	<code>bulkSyncUserModules</code> batch call can revert due to a single inner revert
Severity	Informational
Description	The <code>bulkSyncUserModules</code> batch function calls <code>syncUserModuleLp</code> on each of the entries individually. Since <code>syncUserModuleLp</code> can revert, a single entry can cause the entire batch call to revert
Recommendations	Refactor <code>syncUserModuleLp</code> to not revert
Comments / Resolution	Fixed. Now the <code>bulkSyncUserModules</code> function invokes private variant of <code>syncUserModuleLp</code> that returns instead of reverting.

Issue_05	<code>setMpcWalletCap</code> and <code>removeMPCWallet</code> operating on indices can be error-prone
Severity	Informational
Description	The <code>setMpcWalletCap</code> and <code>removeMPCWallet</code> functions operate based on the provided index of an MPC wallet in the <code>mpcWallets</code> array. This can be error-prone if multiple actions are batched together or if two different MANAGER transactions occur around the same time, and the intended targets shift their indices in the array.
Recommendations	Given that this behavior is inherited from the existing SlisBNBProvider code, consider acknowledging this issue without making code changes, and keep this behavior in mind when using these functions.
Comments / Resolution	Acknowledged.

Issue_06	No limit on <code>mpcWallets</code> array size
Severity	Informational
Description	The <code>mpcWallets</code> array can have a large number of elements added to it through <code>addMPCWallet</code> calls from the MANAGER role. If the array grows large enough, it may prevent actions like <code>_burnFromMPCs</code> from completing due to running out of gas when iterating over the entire array. However note that <code>addMPCWallet</code> itself iterates over the full array before adding new elements, which could make this less likely to be an issue.
Recommendations	Keep this behavior in mind and consider enforcing an explicit upper bound on the array length in the code.
Comments / Resolution	Acknowledged.

SmartProvider

The SmartProvider contract is a provider for the Moolah lending codebase. It enables users to deposit LP tokens from a StableSwapPool in order to mint StableSwapLPCollateral to be used as collateral for borrowing. This part of the review was performed as a differential audit, and any issues present in the original implementation outside the modified code are not in scope.

The in-scope changes were the modifications required for the SmartProvider to integrate with the SlisBNBxMinter contract.

This includes introducing internal tracking of the user's total collateral across all markets and a new `_syncPosition` function, which updates the internal balances and calls into the minter to sync the user's slisBNBx balance. This function is called at the end of all operations that may have changed the user's collateral balance.

Another addition is the `getUserBalanceInBnb` function, which computes the BNB value of the user's total LP collateral. This value is used by the SlisBNBxMinter.

Privileged Functions

- `setSlisBNBxMinter`

Core Invariants:

INV 1: `userTotalDeposit[account]` is equal to the sum of `userMarketDeposit[account][id]` across all ids

INV 2: `_syncPosition` is called at the end of any action that changes the user's collateral balance

Issue_07	Manipulated pool state will inflate <code>getUserBalanceInBnb</code>
Severity	Medium
Description	<p>The <code>getUserBalanceInBnb</code> function calculates the value of a user's LP tokens in BNB terms. It does this by calling <code>calc_coins_amount</code> to determine the underlying token amounts redeemable at the current pool state, converting each amount to USD with an oracle, summing the two USD values, and then dividing that total by the BNB USD price.</p> <p>This approach relies on the pool's current state, which makes it vulnerable to price manipulation. If the pool is temporarily pushed into an imbalanced state that doesn't reflect the fair value of the two tokens, the function can return an artificially high result. This is a known issue with using underlying pool reserves when pricing LP tokens.</p> <p>There are some safeguards in place for this issue. The StableSwapPool includes <code>checkPriceDiff</code> calls that revert if the pool price deviates too far from a configured threshold. And if manipulation succeeds, any inflated value can be corrected once the pool returns to a normal state and the user has their SlisBNBx balance resynced.</p> <p>However, since inflated results could temporarily mint too much SlisBNBx to a user, it would be safer to use a manipulation-resistant pricing method.</p>
Recommendations	Consider changing the pricing formula to be manipulation-resistant. One such option is already implemented in the <code>peek</code> function, which uses the pool's virtual price to determine the LP token's USD value.
Comments / Resolution	Acknowledged.

Issue_08	Reentrancy concerns in <code>getUserBalanceInBnb</code>
Severity	Low
Description	<p>The <code>getUserBalanceInBnb</code> function is a view function that returns the BNB value of the user's total LP collateral. It's utilized by the <code>SlisBNBxMinter</code>, and it uses the current <code>StableSwapPool</code> state to value the LP tokens.</p> <p>The function does not trigger any reentrancy guards in either the <code>SmartProvider</code> or the underlying <code>StableSwapPool</code>.</p> <p>If the <code>StableSwapPool</code> is mid-execution when <code>getUserBalanceInBnb</code> is called, it can return incorrect values. For example, if a user gains control flow during a <code>remove_liquidity</code> call, the pool balances are only partially updated, which would distort the result. The feasibility of this issue is low, because native token transfers forward only 23_000 gas, so abusing this would likely require a token with callbacks (e.g. ERC777). However, it would be safer for <code>getUserBalanceInBnb</code> to revert if the underlying pool is in a reentrant state, since this is never intended.</p> <p>If the <code>SmartProvider</code> is mid-execution during <code>getUserBalanceInBnb</code>, the situation is more nuanced. Some reentrant calls are intentional, for example when the <code>SmartProvider</code> calls <code>rebalance</code> and the minter calls back into <code>getUserBalanceInBnb</code>. Other cases could be unintended, such as if a user gains control flow during a <code>transferOutTo</code> call and then invokes the minter directly while the <code>SmartProvider</code> is in a reentrant state. In practice, this does not appear to be an issue: the <code>SmartProvider</code> re-syncs its state at the end of each relevant function, and the only state that matters (<code>userTotalDeposit</code>) is never inflated even in temporary states. At worst, <code>getUserBalanceInBnb</code> would read a value that was already valid moments earlier, or one that will become the correct value once the function completes. So, not checking the <code>SmartProvider</code>'s reentrancy guard does not appear to be a major concern, which is helpful because reentrancy is legitimately needed in some cases.</p>
Recommendations	Consider having <code>getUserBalanceInBnb</code> revert if the <code>StableSwapPool</code>

	is in a reentrant state. This could be accomplished by using the pool's <code>get_virtual_price</code> function. Also, keep the reentrancy behavior relative to the SmartProvider's reentrancy guard in mind.
Comments / Resolution	Fixed. Now reverts on re-entrancy since <code>get_virtual_price</code> is invoked.

Issue_09	Unused event
Severity	Informational
Description	The SmartLiquidation event is currently unused.
Recommendations	Either remove the code or emit it inside liquidation.
Comments / Resolution	Fixed. The event is removed.