# Econometricks: Short guides to econometrics

Trick 01: Review of Probability Theory

Davud Rostam-Afschar (Uni Mannheim)

#### Content

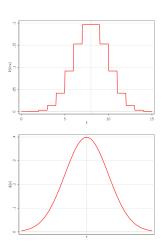
- 1. Probability fundamentals
- 2. Mean and variance

3. Moments of a random variable

4. Useful rules

#### Discrete and continuous random variables

- ▶ A random variable X is discrete if the set of outcomes x is either finite or countably infinite.
- ► The random variable X is continuous if the set of outcomes x is infinitely divisible and, hence, not countable.



### Discrete probabilities

For values x of a discrete random variable X, the **probability mass function** (pmf)

$$f(x) = Prob(X = x).$$

The axioms of probability require

$$0 \le Prob(X = x) \le 1,$$
$$\sum_{x} f(x) = 1.$$

### Discrete cumulative probabilities

For values x of a discrete random variable X, the **cumulative distribution function** 

$$F(x) = \sum_{X \le x} f(x) = Prob(X \le x),$$

where

$$f(x_i) = F(x_i) - F(x_{i-1}).$$

### Example

Roll of a six-sided die

X	f(x)	$F(X \leq x)$
1	f(1) = 1/6	$F(X \le 1) = 1/6$
2	f(2) = 1/6	$F(X \le 2) = 2/6$
3	f(3) = 1/6	$F(X \le 3) = 3/6$
4	f(4) = 1/6	$F(X \le 4) = 4/6$
5	f(5) = 1/6	$F(X \le 5) = 5/6$
6	f(6) = 1/6	$F(X \le 6) = 6/6$

What's the probability that you roll a 5 or higher? F(X > 5) = 1 - F(X < 4) = 1 - 2/3 = 1/3.

### Continuous probabilities

For values x of a continuous random variable X, the probability is zero but the area under  $f(x) \ge 0$  in the range form a to b is the **probability density function** (pdf)

$$Prob(a \le x \le b) = Prob(a < x < b) = \int_a^b f(x)dx \ge 0.$$

The axioms of probability require

$$\int_{-\infty}^{+\infty} f(x) dx = 1.$$

f(x) = 0 outside the range of x.

The **cumulative distribution function** (cdf) is

$$F(x) = \int_{-\infty}^{x} f(t)dt,$$
$$f(x) = \frac{dF(x)}{dx}.$$

#### Cumulative distribution function

## For continuous and discrete variables, F(x) satisfies

#### Definition

#### Properties of cdf.

- $ightharpoonup 0 \le F(x) \le 1$
- ▶ If x > y, then  $F(x) \ge F(y)$
- $ightharpoonup F(+\infty) = 1$
- $F(-\infty)=0$

and

$$Prob(a < x \le b) = F(b) - F(a).$$

7

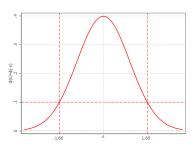
## Symmetric distributions

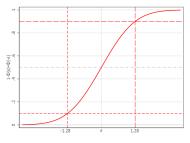
### For symmetric distributions

$$f(\mu - x) = f(\mu + x)$$

and

$$1 - F(x) = F(-x).$$





#### Mean of a random variable

The mean, or expected value, of a discrete random variable is

$$\mu = E[x] = \sum_{x} x f(x) \tag{1}$$

## Example

Roll of a six-sided die

х	f(x) = 1/n	$F(X \le x) = (x - a + 1)/n$
a = 1 2 3 4 5 b = 6	f(1) = 1/6 $f(2) = 1/6$ $f(3) = 1/6$ $f(4) = 1/6$ $f(5) = 1/6$ $f(6) = 1/6$	$F(X \le 1) = 1/6$ $F(X \le 2) = 2/6$ $F(X \le 3) = 3/6$ $F(X \le 4) = 4/6$ $F(X \le 5) = 5/6$ $F(X \le 6) = 6/6$

What's the expected value from rolling the dice?

$$E[x] = 1/6 + 2/6 + 3/6 + 4/6 + 5/6 + 6/6 = 3.5.$$

This is the mean (and the median) of a uniform distribution (n+1)/2 = (a+b)/2 = 3.5.

Mean of a random variable

For a continuous random variable x, the expected value is

$$E[x] = \int_X x f(x) dx.$$

### Example

The continuous uniform distribution is 1/(b-a) for  $a \le x \le b$  and 0 otherwise.

$$E[x] = \int_a^b \frac{x}{b-a} dx = \frac{1}{b-a} \int_a^b x dx.$$

Antiderivative of x is  $x^2/2$ 

$$E[x] = \frac{1}{b-a}(b^2/2 - a^2/2) = \frac{(b-a)(b+a)}{2(b-a)} = \frac{a+b}{2}.$$

The mean (and the median) is again (a + b)/2 = 3.5.

For a function g(x) of x, the expected value is  $E[g(x)] = \sum_x g(x) Prob(X = x)$  or  $E[g(x)] = \int_x g(x) f(x) dx$ . If g(x) = a + bx for constants a and b, then E[a + bx] = a + bE[x].

#### Variance of a random variable

The **variance** of a random variable  $\sigma^2 > 0$  is

$$\sigma^{2} = Var[x] = E[(x - \mu)^{2}] = \begin{cases} \sum_{x} (x - \mu)^{2} f(x) & \text{if } x \text{ is discrete,} \\ \int_{x} (x - \mu)^{2} f(x) dx & \text{if } x \text{ is continuous.} \end{cases}$$
(2)

### Example

Roll of a six-sided die. What's the variance V[x] from rolling the dice?

The probability of observing x, Pr(X = x) = 1/n, is discretely uniformly distributed

$$E[x] = \frac{n+1}{2}$$
;  $(E[x])^2 = \frac{(n+1)^2}{4}$ .

$$E[x^2] = \sum_{x} Pr(X = x) = \frac{1}{n} \sum_{x=1}^{n} x^2 = \frac{(n+1)(2n+1)}{6}$$
 due to the sequence sum of squares.

$$V[x] = E[x^2] - (E[x])^2$$
.

$$V[x] = \frac{(n+1)(2n+1)}{6} - \frac{(n+1)^2}{4} = \frac{n^2-1}{12} = (6^2-1)/12 \approx 2.92.$$

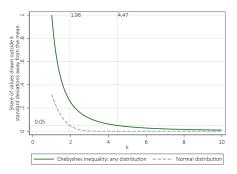
#### Chebychev inequality

For any random variable x and any positive constant k > 1,

$$\Pr(\mu - k\sigma < x < \mu + k\sigma) \ge 1 - \frac{1}{k^2}.$$

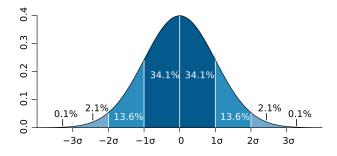
#### Share outside k standard deviations.

If x is normally distributed, the bound is  $1 - (2\Phi(k) - 1)$ .



95% of the observations are within 1.96 standard deviations for normally distributed x. If x is not normal, 95% are at most within 4.47 standard deviations.

## Normal coverage



Central moments of a random variable

The central moments are

$$\mu_r = E[(x - \mu)^r].$$

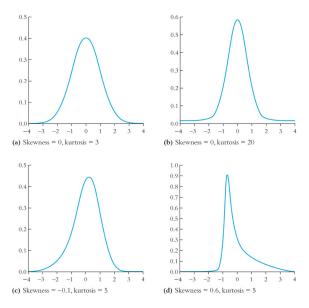
### Example

Moments. Two measures often used to describe a probability distribution are

- expectation =  $E[(x \mu)^1]$
- ▶ variance =  $E[(x \mu)^2]$
- ightharpoonup skewness =  $E[(x \mu)^3]$
- kurtosis =  $E[(x \mu)^4]$

The skewness is zero for symmetric distributions.

### Higher order moments



## Moment generating function

For the random variable X, with probability density function f(x), if the function

$$M(t) = E[e^{tx}].$$

exists, then it is the **moment generating function**(MGF).

- ► Often simpler alternative to working directly with probability density functions or cumulative distribution functions
- ▶ Not all random variables have moment-generating functions

The *n*th moment is the *n*th derivative of the moment-generating function, evaluated at t = 0.

## Example

The MGF for the standard normal distribution with  $\mu=0, \sigma=1$  is

$$M_z(t) = e^{\mu t + \sigma^2 t^2/2} = e^{t^2/2}.$$

If x and y are independent, then the MGF of x + y is  $M_x(t)M_y(t)$ .

### Moment generating function

For  $x \sim N(\mu, \sigma^2)$  for some  $\mu, \sigma > 0$  with moment generating function  $M_x(t) = \exp(\mu t + \frac{1}{2}\sigma^2 t^2)$ , the first moment generating function of x is  $E[(x-\mu)^1] = M_x{}'(t) = (\mu + \sigma^2 t) \exp\left(\mu t + \frac{1}{2}\sigma^2 t^2\right).$ 

## Example

$$E[(x - \mu)^{1}] = M_{x}'(t) = \frac{d\left[\exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right)\right]}{dt}$$

$$= \frac{d\left[\mu t + \frac{1}{2}\sigma^{2}t^{2}\right]}{dt} \frac{d\left[\exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right)\right]}{d(\mu t + \frac{1}{2}\sigma^{2}t^{2})}$$

$$= (\mu + \sigma^{2}t)\exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right).$$

## Moment generating function

If  $x \sim N(0,1)$ ,

- the skewness is  $E[(x \mu)^3] = 0$  and
- ▶ the kurtosis is  $E[(x \mu)^4] = 3$ .

### Example

$$E[(x-\mu)^{1}] = M_{x}'(t) = (\mu + \sigma^{2}t) \exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right) \text{ with } \mu = 0, \sigma = 1, t = 0 : E[x] = \mu = 0$$

$$E[(x-\mu)^{2}] = M_{x}''(t) = \left(\sigma^{2} + (\mu + \sigma^{2}t)^{2}\right) \exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right)$$

$$\text{with } \mu = 0, \sigma = 1, t = 0 : E[(x-\mu)^{2}] = \sigma^{2} = 1$$

$$E[(x-\mu)^{3}] = M_{x}'''(t) = \left(3\sigma^{2}(\mu + \sigma^{2}t) + (\mu + \sigma^{2}t)^{3}\right) \exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right)$$

$$\text{with } \mu = 0, \sigma = 1, t = 0 : E[(x-\mu)^{3}] = 0$$

$$E[(x-\mu)^{4}] = M_{x}^{(4)}(t) = \left(3\sigma^{4} + 6\sigma^{2}(\mu + \sigma^{2}t)^{2} + (\mu + \sigma^{2}t)^{4}\right) \exp\left(\mu t + \frac{1}{2}\sigma^{2}t^{2}\right)$$

$$\text{with } \mu = 0, \sigma = 1, t = 0 : E[(x-\mu)^{4}] = 3.$$

Approximating mean and variance

For any two functions  $g_1(x)$  and  $g_2(x)$ ,

$$E[g_1(x) + g_2(x)] = E[g_1(x)] + E[g_2(x)].$$
 (3)

For the general case of a possibly nonlinear g(x),

$$E[g(x)] = \int_{x} g(x)f(x)dx,$$
 (4)

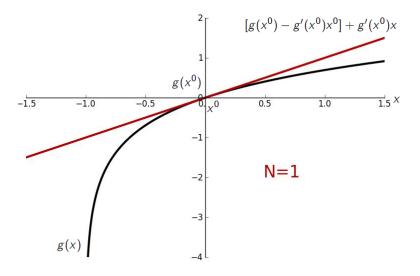
and

$$Var[g(x)] = \int_{x} (g(x) - E[g(x)])^{2} f(x) dx.$$
 (5)

E[g(x)] and Var[g(x)] can be approximated by a first order linear Taylor series:

$$g(x) \approx [g(x^0) - g'(x^0)x^0] + g'(x^0)x.$$
 (6)

## Taylor approximation Order 1



Thanks to Shiyu Chang

## Approximating mean and variance

A natural choice for the expansion point is  $x^0 = \mu = E(x)$ . Inserting this value in Eq. (6) gives

$$g(x) \approx [g(\mu) - g'(\mu)\mu] + g'(\mu)x, \tag{7}$$

so that

$$E[g(x)] \approx g(\mu),$$
 (8)

and

$$Var[g(x)] \approx [g'(\mu)]^2 Var[x].$$
 (9)

### Example

**Isoelastic utility**.  $c_{bad}=10.00$  Euro;  $c_{good}=100.00$  Euro; probability good outcome 50%

$$\mu = E[c] = 1/2 \times c_{bad} + 1/2 \times c_{good} = 55.00$$
 Euro

$$u(c) = c^{1/2}$$

$$u(\mu) = 7.42$$
 approximates  $E[u(c)] = 1/2 \times 10^{1/2} + 1/2 \times 100^{1/2} = 6.58$ 

## Approximating mean and variance

## Example

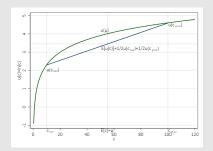
**Isoelastic utility**.  $c_{bad}=10.00$  Euro;  $c_{good}=100.00$  Euro; probability good outcome 50%;  $\mu=55.00$  Euro

$$u(c) = \ln(c)$$

$$u(\mu) = 4.01 \text{ approx. } E[u(c)] = 1/2 \times \ln(10) + 1/2 \times \ln(100) = 3.45$$

#### Jensen's inequality:

$$E[g(x)] \le g(E[x])$$
 if  $g''(x) < 0$ .



$$V[u(c)] \approx (1/55)^2((10-55)^2 + (100-55)^2) = 1.34$$
  
$$V[u(c)] = (\ln(10) - E[u(c)])^2 + (\ln(100) - E[u(c)])^2 = 2.65$$

#### Useful rules

$$ightharpoonup Var[x] = E[x^2] - \mu^2$$

$$E[x^2] = \sigma^2 + \mu^2$$

- ▶ If a and b constants,  $Var[a + bx] = b^2 Var[x]$
- ightharpoonup Var[a] = 0
- ▶ If g(x) = a + bx and a and b are constants, E[a + bx] = a + bE[x]
- ► Coverage  $\Pr(|X \mu| \ge k\sigma) \le \frac{1}{k^2}$
- ► Skewness =  $E[(x \mu)^3]$
- Kurtosis =  $E[(x \mu)^4]$
- ► For symmetric distributions  $f(\mu x) = f(\mu + x)$ ; 1 F(x) = F(-x)
- $ightharpoonup E[g(x)] \approx g(\mu)$

#### References I

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