

DJI
public final class DJITools

env
public class BorderedText
public class ImageUtils
public class Size
public class Utils
public final class Logger

file
public interface FileOperation
public class DJIFile

tfite
public interface Classifier
public class
YoloV5Classifier

com.dji.PHANTOM
package DJI
package env
package file
package tfite
public class ConnectionActivity
public class FPVApplication
public class MainActivity
public class MApplication
public class waypoint

public class ConnectionActivity

FPVApplication

public class GdFragment

private void addListener()
private void cameraUpdate()
private void configWayPointMission()
private void enableDisableAdd()
private void initFlightController()
private void initMapView()
private void initUI()
private void readSDcard()
private void setResultToToast(final String string)
private void showSettingDialog()
private void startWaypointMission()
private void stopWaypointMission()
private void uploadWayPointMission()
private void loginAccount()
private void markWaypoint(LatLng point)
private void markWaypoint_2(LatLng point)
private void onProductConnectionChange()

public GdFragment()
public void onClick(View v)
public void onCreate(Bundle savedInstanceState)
public WaypointMissionOperator public WaypointMissionOperator
getWaypointMissionOperator()
public View onCreateView(LayoutInflater inflater, ViewGroup container, Bundle savedInstanceState)
public void onMapClick(LatLng point)
public void onMapClick_2(LatLng point)
boolean isIntValue(String val)
String nullToIntegerDefault(String value)

public class MainActivity

private void handleResult(@NonNull List<Classifier.Recognition> results)
private void initCamera()
private void initFlightController()
private void initPreviewer()
private void initTensorflow()
private void initUI()
private void loginAccount()
private void uninitPreviewer()

protected void onCreate(Bundle savedInstanceState)
protected void onDestroy()
protected void onProductChange()

public void onPause()
public void onResume()
public void onStop()
public void onSurfaceTextureAvailable(SurfaceTexture surface, int width, int height)
public void onSurfaceTextureSizeChanged(SurfaceTexture surface, int width, int height)
public boolean onSurfaceTextureDestroyed(SurfaceTexture surface)
public void onSurfaceTextureUpdated(SurfaceTexture surface)
public void showToast(final String msg)

public class MApplication

protected void attachBaseContext(Context paramContext)
public void onCreate()

public class waypoint