# Azure Databricks End-to-End Real-Time Data Engineering Project

# Objective

To design and implement a real-world, enterprise-level data engineering project using **Azure Databricks**, covering the complete data pipeline lifecycle: **data ingestion, transformation, modeling, and analytics**, leveraging the **Medallion architecture** (bronze, silver, and gold layers). The goal is to simulate how data engineering is done in production environments using modern tools like **Delta Live Tables**, **Unity Catalog**, and **Azure Data Lake**.

## Architecture Overview

#### **Cloud Platform & Tools:**

- Cloud Provider: Microsoft Azure
- Data Lake: Azure Data Lake Gen2 (with hierarchical namespace)
- Processing Engine: Apache Spark on Azure Databricks
- Data Governance: Unity Catalog
- ETL Orchestration: Databricks Workflows and Delta Live Tables
- **Data Format**: Parquet (optimized columnar storage)
- Visualization: Power BI (connected through Databricks SQL Warehouse)

#### **Architecture Layers:**

- Bronze Layer: Raw data ingestion
- Silver Layer: Data cleansing, transformation, and enrichment
- **Gold Layer**: Business-ready analytical models (e.g., star schema)

## Data Used

- Domain: Retail/E-commerce
- Files: Orders, Customers, Products, Regions
- Source Format: Parquet (columnar format; schema stored in the footer)
- Why Parquet?
  - Efficient for big data processing
  - Schema evolution support
  - Optimized for read-heavy workloads

#### Why These Datasets?

These are intuitive and familiar datasets (orders, customers, products) which make it easier to focus on **engineering and pipeline logic** rather than interpreting obscure data.

# **K** Implementation Steps

#### 1. Azure Setup

- Created an Azure free trial account.
- Created a **Resource Group**, which is like a folder to organize Azure services.
- Provisioned a Storage Account, configured for Data Lake Gen2.
- Created containers for:
  - source (initial raw files)
  - bronze, silver, gold (Medallion architecture layers)
  - metastore (for Unity Catalog managed tables)

#### 2. Databricks Workspace Setup

- Created a **Databricks workspace** linked with Azure.
- Configured a **Databricks Access Connector** to enable secure communication between Databricks and Azure Data Lake.
- Assigned permissions to allow Databricks to read/write from the storage account.

## 3. Unity Catalog Configuration

- Why Unity Catalog?
  - Centralized governance, security, and schema management.
- Created a Unity Metastore to manage schemas and tables.
- Assigned metastore to the workspace.
- Created **external locations** (for each container: bronze, silver, gold, source) for access control.
- Created catalog and schemas inside the Unity Catalog.

## 4. Data Ingestion (Bronze Layer)

- Ingested data from Azure Data Lake using Databricks Data Ingestion (No-code) tool.
- Performed incremental data loading using Spark Structured Streaming.
- Applied idempotency to ensure no duplicate records are processed.
- Data saved in Delta format for better versioning and performance.

#### 5. Data Transformation (Silver Layer)

Used PySpark DataFrame APIs for transformations.

- Applied **Python OOP principles** to create reusable, modular code.
- Created **functions** within Unity Catalog for shared business logic (e.g., custom logic for formatting, null handling).
- Stored transformed data in **Delta format** within the silver schema.

#### 6. Business Modeling (Gold Layer)

- Created Star Schema:
  - o Dimension Tables: customers, products, regions
  - o Fact Table: orders
- Implemented Slowly Changing Dimensions (SCD):
  - Type 1: Manually using PySpark (overwrites old data)
  - Type 2: Using Delta Live Tables for tracking historical changes
- Built ETL Workflows using Databricks Workflows feature to automate transformation pipelines.

### 7. Data Serving & BI Integration

- Enabled **SQL Warehouse** (serverless compute) to query gold layer tables.
- Established Power BI connection via Databricks SQL endpoint.
- Demonstrated dashboard reporting capability for analysts.

# Key Features Demonstrated

| Feature                   | Description  |
|---------------------------|--|
| Medallion<br>Architecture | Designed bronze, silver, and gold layers with clear data lineage   |
| Delta Lake                | Used Delta format for reliability, time travel, and performance    |
| Incremental Loading       | Processed new data using Spark Structured Streaming                |
| Data Governance           | Set up Unity Catalog for access control and table management       |
| ETL Orchestration         | Created pipelines using Delta Live Tables and Databricks Workflows |
| Python + PySpark          | Combined object-oriented Python with PySpark for modular ETL logic |
| Real-Time Concepts        | Idempotency, schema evolution, audit control                       |
| SCD Type 1 & 2            | Modeled historical tracking using code and Delta Live Tables       |
| SQL Warehouse             | Optimized serving layer for BI tools like Power BI                 |