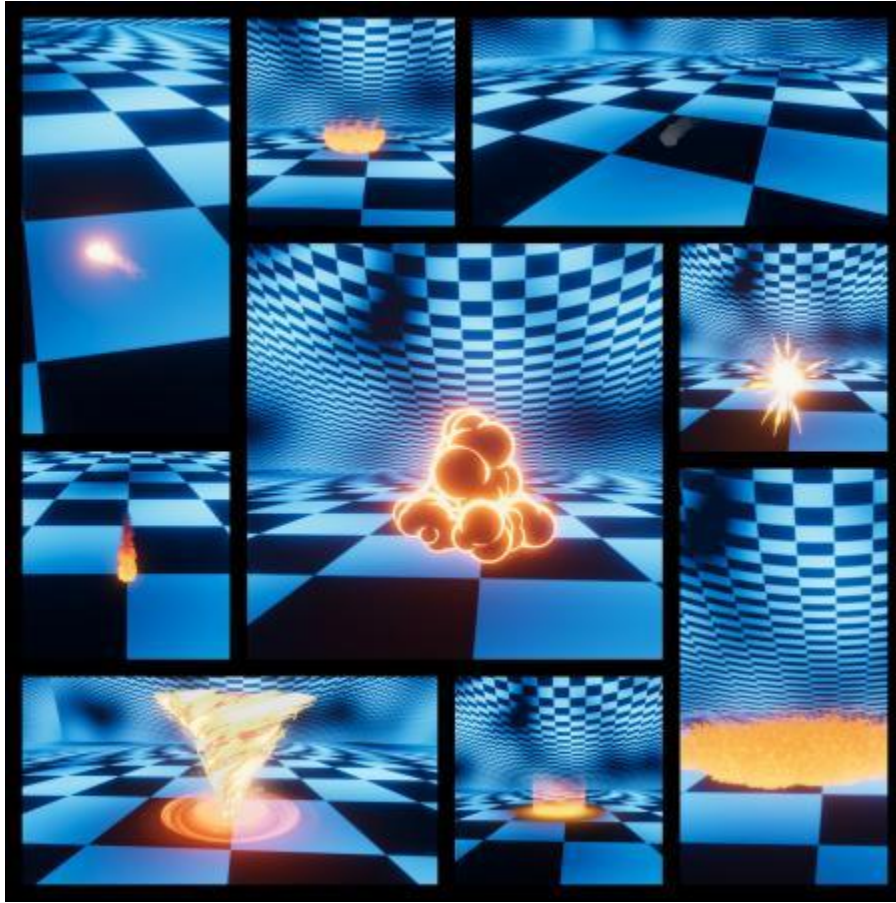
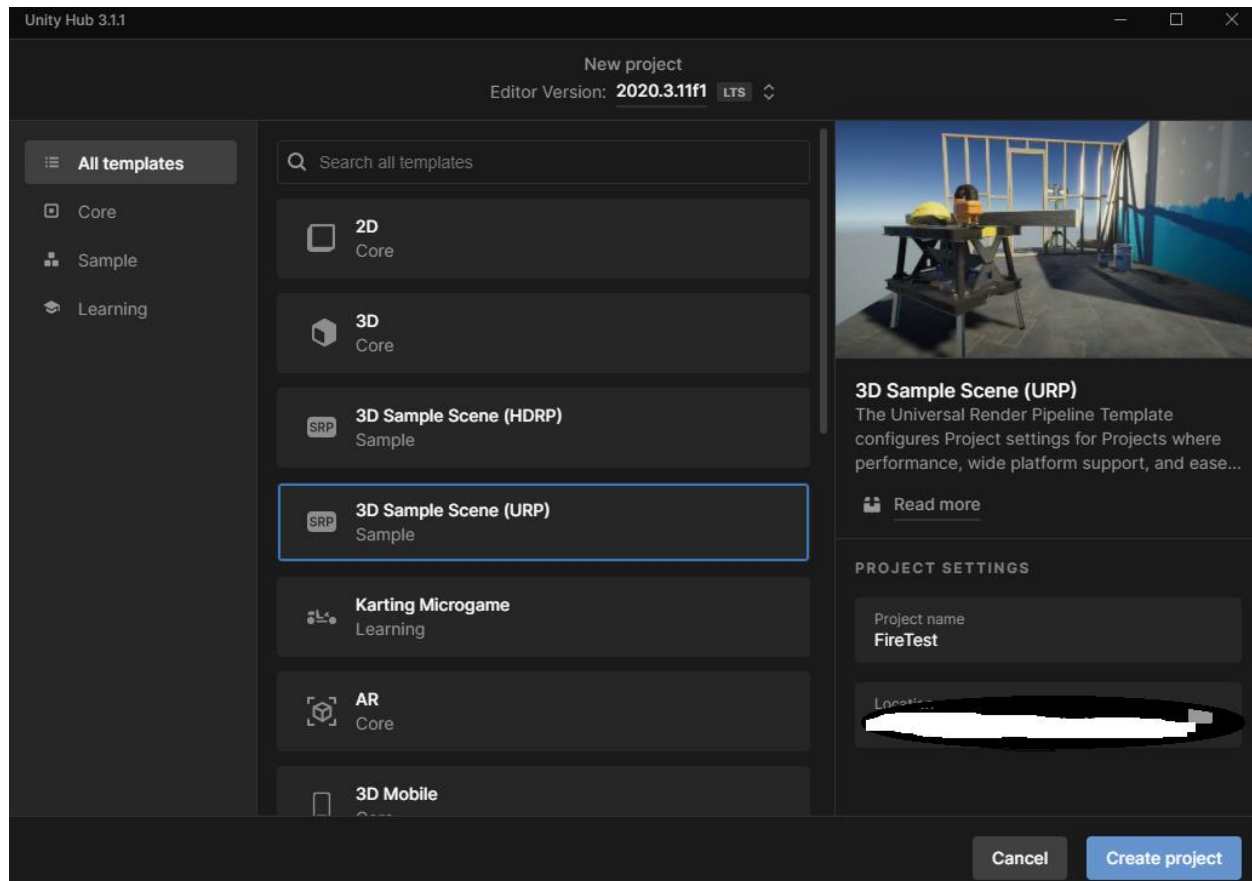


Fire VFX Unity Package Setup



Must Have Unity 2020 or Higher and use URP and Shader Graph

Step 1.) Create a new Unity Project with URP



Step 2.) Open Package Manager (Window -> Package Manager)

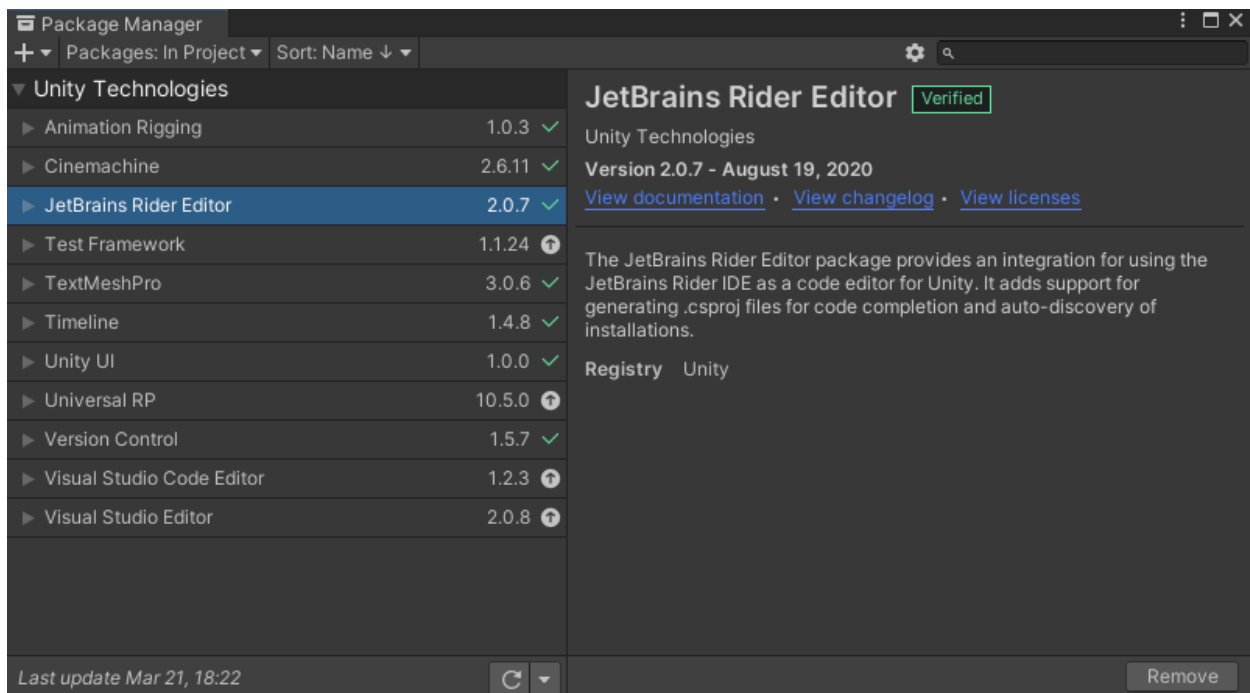
and import these packages

* URP (if not there)

* Cinemachine

* Animation Rigging

* TextMeshPro



Step 3.) Import Fire Package and Enjoy!

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