KIWIISLAND 2: RETURN TO KIWIISLAND

How to Play

TEAM PURPLE

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Contents

Objective:

The objective of this game is to catch all the kiwis and kill as many predators as you can. There are 3 game modes:

Easy:

The predator and kiwi positions are fixed, and the player can take as long as they like to finish the game.

Medium:

The predators and kiwis will sometimes move around, making it harder to catch the wily critters.

Hard:

The predators and kiwis still move as they did in Medium, however there is an added challenge of a 5 minute time limit. After the timer reaches 5 minutes the player loses. Additionally, if a predator moves to the same square as a kiwi, it will kill the kiwi. However, if a predator moves to the same square as a hazard, it will die.

Controls:

Moving the player:

To move, use either the arrow keys on the keyboard, or click the North, South, East or West buttons in the game.

Picking up items:

To pick up an item, first click on the item in the Objects list in the game, and then either press 'P' on the keyboard, or click the Pick Up button in the game. An item can only be picked up when the player is located on the same square as the item.

Using an item:

To use an item, click on the item in the Inventory list in the game, and then either press 'U' on the keyboard, or click the use button in the game.

Catching a Kiwi:

To catch a kiwi, either press 'C' on the keyboard or click the Catch button in the game. An item can only be picked up when the player is located on the same square as the item.

Using the SuperTrap:

To use the SuperTrap, click on the SuperTrap in the Inventory list in the game, and either press 'U' on the keyboard or click the Use button in the game. This will open a pop up which allows you to choose the orientation you would like to use the SuperTrap in.

Down will position the SuperTrap on the squares directly to the North and to the South of the player, as well as the square the player is currently standing on.

Down will position the SuperTrap on the squares directly to the East and to the West of the player, as well as the square the player is currently standing on.

Left Diagonal will position the SuperTrap on the squares that are one square to the north and one square to the west from the player, and one square to the south and one square to the east of the player, as well as the square the player is currently standing on.

Left Diagonal will position the SuperTrap on the squares that are one square to the north and one square to the East from the player, and one square to the south and one square to the West of the player, as well as the square the player is currently standing on.

Features:

This updated version of Kiwi Island contains several new features that weren't included in the original game. These features include:

- A randomly generated map each time the player starts a new game.
- Different levels of play.
- The ability to save your score for the particular difficulty you are playing.
- The ability to play against another player and race to see who can win first.
- The super trap, used to kill a predator that isn't on the same square as the player.