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Roll No

CS-6002 (CBGS)

B.E. VI Semester

Examination, May 2018

Choice Based Grading System (CBGS) Principles of Programming Languages

Time: Three Hours

Maximum Marks: 70

Attempt any five questions. Note: i)

- All questions carry equal marks.
- Explain object oriented programming and logic programming with examples.
 - What do you mean by Aliasing and Overloading?
- Explain the difference between in type coherence and type equivalence. rgpvonline.com
 - Explain the steps of compilation in PLL.
- Describe the similarities and differences between context-free grammars and tree grammars.
 - Describe the approach of using axiomatic semantics to prove the correctness of a program.
- Why pointer is necessary in any programming languages?
 - What is lazy evaluation? Explain the reasons why lazy evaluation may be desirable.

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Which language treat all parameters (Operator) having the same priority in what order the operations performed?

- b) Explain the differences between type conversion, type coercion and non converting type casts.
- List the differences between an intrinsic attribute and a non-intrinsic synthesized attribute.
 - b) Explain about the virtual and non virtual methods. Also explain the virtual methods in C++ and C#.
- rgpvonline.com Explain procedure of encapsulation and message passing in programming language.
 - What are the benefits of data abstraction?
 - Write the working procedure of exception handling in C++?

eppyoniline conti Explain the characteristics of functional programming languages.

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