Total No. of Questions: 10 | [Total No. of Printed Pages: 4

Roll No.

CS-603

B. E. (Sixth Semester) EXAMINATION, June, 2009

(Computer Science & Engg. Branch)

ANALYSIS AND DESIGN OF ALGORITHMS

(CS - 603)

Time: Three Hours

Maximum Marks: 100

Minimum Pass Marks: 35

Note: Attempt one question from each Unit. All questions carry equal marks. Assume suitable data wherever necessary.

Unit-I

1. (a) Find θ -notations for the given exponential function: 8

$$f(n) = 3 * 2^n + 4n^2 + 5n + 3$$

(b) Sort the given array using Heap Sort. Also write the algorithm:

25, 42, 20, 19, 18, 52, 20

Or

2. (a) Design an algorithm to construct the first N rows of Pascal's triangle. The first four rows are given by: 8

Analyse the algorithm for time complexity.

8

(b) Arrange the following growth rates in the increasing order:

O (n^3) , O (1), O (n^2) , O $(n \log n)$, O $(n^2 \log n)$, $\Omega (n^{0.5})$, $\Omega (n \log n)$, $\theta (n^3)$, $\theta (n^{0.5})$

(c) Write Heapify algorithm. Explain with example. 8

Unit-II

3. (a) Implement Strassen's matrix multiplication on A and B:

$$\mathbf{A} = \begin{bmatrix} 5 & 3 & 0 & 2 \\ 4 & 3 & 2 & 6 \\ 7 & 8 & 1 & 4 \\ 9 & 4 & 6 & 7 \end{bmatrix} \mathbf{B} = \begin{bmatrix} 3 & 2 & 4 & 7 \\ 2 & 5 & 2 & 9 \\ 3 & 9 & 0 & 3 \\ 7 & 6 & 2 & 1 \end{bmatrix}$$

(b) Explain Quick sort algorithm with example.

Or.

- 4. (a) Explain Divide and Conquer technique. Design an algorithm based on this technique for binary search. 8
 - (b) Write the procedure merge sort and trace the algorithm on the array of 10 elements given below: 12

Unit-III

5. (a) Find the optimal schedule for the following jobs with n = 7 profits: 10 $(P_1, P_2, P_3, ..., P_7) = (3, 5, 18, 20, 6, 1, 38)$ $(d_1, d_2, d_3, ..., d_7) = (1, 3, 3, 4, 1, 2, 1)$

(b) Show how to solve fractional knapsack problem in θ (n) time.

Or.

6. (a) Explain dynamic programming concept with example. 8

(b) Find minimum cost spanning tree for the following graph using Prim's algorithm.

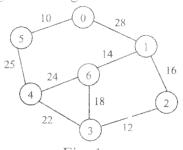


Fig. 1

Unit-IV

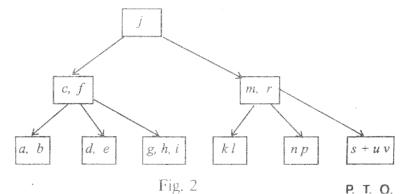
- 7. (a) What is travelling salesperson problem? Using a backtracking strategy, design an algorithm to solve it. 12
 - (b) Explain lower bound theory. 8

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- 8. (a) Solve travelling salesperson problem by using branch and bound technique.
 - (b) Design a backtracking algorithm for the Hamiltonian cycle.

Unit - V

- 9. (a) Insert the given keys in to an AVL tree: 34 L, 206, 444, 523, 607, 301, 142, 183, 102, 157 and 149.
 - (b) Delete b, m, n, e, c in the following B-tree. 10



10. Write short notes on the following:

- (i) NP-completeness
- (ii) Binary search tree
- (iii) Height balanced trees
- (iv) Traversal techniques for trees

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