

Total No. of Questions : 8]

[Total No. of Printed Pages : 2

Roll No .....

**IT-3002 (CBGS)****B.E., III Semester**

Examination, December 2017

**Choice Based Grading System (CBGS)****Analysis and Design of Algorithm**

Time : Three Hours

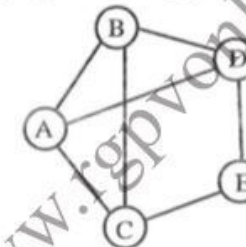
Maximum Marks : 70

- Note:** i) Attempt any five questions.  
 ii) All questions carry equal marks.  
 iii) Assume suitable data if missing.

- Explain various asymptotic methods used to represent the rate of growth of running time of algorithms.
  - Write an algorithm to search an item in a linear list. If there are  $n$  nodes in the list, what is the running time of your algorithm.
- Explain a search procedure using divide and conquer technique. Prove that the procedure works correctly. Give the time complexity of the algorithm.
  - Explain matrix multiplication using divide and conquer.
- Derive the recurrence relation for Fibonacci series algorithm using divide and conquer? Also, carry out the time complexity analysis.
  - Differentiate between greedy approach and dynamic programming approach to solve a problem.

[2]

- Consider the knapsack instance  $n=3$ ,  $(w_1, w_2, w_3)=(2, 3, 4)$ ,  $(p_1, p_2, p_3)=(1, 2, 5)$  and  $m=6$ . Explain 0/1 knapsack problem to solve above instance.
  - Write and explain an algorithm to find all pair shortest paths problem.
- Explain the characteristics of a problem that can be solved efficiently using Dynamic programming technique.
  - What is multistage graph? Explain with example, write a pseudocode for finding minimum cost path in given multistage graph.
- Describe the detail about the back-tracking solution of 8 queens problem.
  - Explain graph coloring problem using following example.



- Describe how branch and bound techniques is used to solve 0/1 knapsack problem.
  - Briefly explain NP-hard and NP-completeness with suitable example.
- Write a short notes on any three :
  - Huffman codes
  - Lower bound theory
  - Hamiltonian cycle
  - Minimum Spanning tree

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