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Roll No.

CS/IT-701

B. E. (Seventh Semester) EXAMINATION, June, 2010

(Common for CS & IT Engg.)

COMPILER DESIGN

Time : Three Hours

Maximum Marks : 100

Minimum Pass Marks : 35

Note : Attempt all questions. Each question carries equal marks.

1. (a) Explain the working of a compiler drawing its block diagram. 5
- (b) Explain why code optimization is called optional phase. 5
- (c) Following are the sequences of auxiliary definitions : 10

$$A_0 = a/b$$

$$A_1 = A_0 A_0$$

$$A_2 = A_1 A_1$$

:

:

:

$$A_n = A_{n-1} A_{n-1}$$

E. T. O.

followed by the pattern A_n :

- (i) Describe the set of strings denoted by the pattern (as a function of n).
- (ii) If we substitute out all auxiliary definitions in the pattern, how long is the regular expression ?
- (iii) If you convert the regular expression from 2 into an NFA how many states are there ?

Or

2. (a) Discuss the merits and demerits of single pass and multi pass compiler. 5
- (b) Discuss two compiler writing tools. 5
- (c) Consider the following LEX program : 10

Auxiliary Definition

Keyword = BEGIN | IF THEN | ELSE | END

Letter = A | B | | Z

Digit = 0 | 1 | | 9

Identifier = letter (letter | digit)*

Constant = digit⁺

Operator = > | < | <> | >= | <= | =

Translation Rules :

Token Pattern	Action
Keyword	{return kw}
Identifier	{return id}
Constant	{return const}
Operator	{return op}

3. (a) Consider a grammar $G, S \rightarrow SaS \mid b$, show that G is ambiguous for string 'bababab'. 10

- (b) Consider the grammar : 10

$$S \rightarrow ACB/CbB/Ba$$

$$A \rightarrow da/BC$$

$$B \rightarrow g/\epsilon$$

$$C \rightarrow h/\epsilon$$

Calculate FIRST and FOLLOW.

Or

4. (a) Consider the grammar : 12

$$S \rightarrow aBDh$$

$$B \rightarrow cC$$

$$C \rightarrow bC/\epsilon$$

$$D \rightarrow EF$$

$$E \rightarrow g/\epsilon$$

$$F \rightarrow f/\epsilon$$

Construct the predictive parsing table.

- (b) Discuss the problems in top-down parsers. How do they overcome ? 8

5. (a) Write a Syntax-Directed Definition to translate 'switch' statement. With a suitable example, show the translation of the source language 'switch' statement. 10

- (b) Give three-address code for the following code fragment : 10

If $a < b$ then

while $c > d$ do

$x = x - y$

else

do

$p = p + q$

while $e < = f$

Or

6. (a) What is a three address code ? What are its types ?
How is it implemented ? 10
- (b) Write a translation scheme to generate intermediate code for assignment statements with array references. 10
7. (a) Explain the various data structures used for implementing the symbol table and compare them. 10
- (b) Explain the difference between static, stack and heap allocation. 10

Or

8. (a) What is an activation record ? Explain each of its fields. 10
- (b) Explain with a suitable example, mechanism used by a compiler to handle procedure parameters. 10
9. (a) What is a basic block ? With a suitable example, discuss various transformations on the basic blocks. 10
- (b) Explain the code generation algorithm. 10

Or

10. (a) Write a note on application of Directed Acyclic Graph (DAG) in code generation. 10
- (b) Explain the principles sources of optimization with suitable example. 10