IT-833(N)

B. E. (Eighth Semester) EXAMINATION, June, 2011 (Information Technology Engg. Branch)

ARTIFICIAL INTELLIGENCE

(Elective - III)

[IT-833(N)]

Time: Three Bours

Maximum Marks: 100

Minimum Pass Marks: 35

Note: Attempt any one question from each Unit except Q. . No. 9. All questions carry equal marks.

Unit - I

- (a) Explain various types of production systems with their characteristics.
 - (b) Why heuristic search stechniques are considered to be more powerful than the traditional search techniques?

Or

- 2. (a) Find the state space representation of 8-Puzzle problem.
 - (b) Explain best first, depth first and breadth first search.

 When would best first search be worse than simple breadth first search?

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		Unit—II
3.	(a)	Discuss various approaches of knowledge representation with the help of examples.
	(b)	What is propositional logic? Explain the knowledge representation using propositional logic. 10
		Or
4.	(a)	Convert the following sentences to predicate logic: 10
		(i) Marcus was a man.
		(ii) All men are mortal.
		(iii) No mortal lives longer than 150 years.
	(b)	Differentiate the monotonic and non-monotonic reasoning.
		Unit—III
5.	(a)	Briefly describe semantic net. Also explain partitioned semantic net with example.
	(b)	What are scripts? What are the important components of scripts?
		Or
6.	(a)	Discuss conceptual dependency and explain how information can be represented using conceptual dependency.
	(b)	Explain forward and backward reasoning. A problem solving search can proceed either forward or backward. What factors determine the choice of direction for a particular problem?
		Unit – IV
7.	(a)	Explain minimax procedure. Is this procedure a breadth first or depth first search? 10
	(b)	Explain block world problem in robotics with example.

8.	(a)	Explain various strategies of game playing.	10	
	(b)	What are the levels of knowledge used in lan	guage	
		understanding? Also write down the techniques	s used	
		in NLP	10	
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9.	Write short notes on any three of the following:			
	(a) Garry Ingic			

- (b) Learning techniques
- (c) Common sease
- (d) Expert system
- (e) Application of neural networks