

Roll No

MSE-103

M.E./M.Tech., I Semester

Examination, December 2016

Software Engineering

Time : Three Hours

Maximum Marks : 70

Note : Attempt any five questions. All questions carry equal marks.

1. a) Describe the requirements Engineering process. 7
b) Who should be involved in a requirements review? Draw a process model showing how such a review might be organized? 7
2. a) Model the data processing which might take place in an electronic mail system that can send and receive messages from remote computers. You should model the mail-sending and mail-receiving processing separately. 7
b) Write a set of non-functional requirements for the ticket issuing system described above, setting out its expected reliability and its response time. 7
3. a) Draw activities and class diagram for railway reservation system. 7
b) What are the guidelines which should be followed when using colour in a user interface? Suggest how colour might be used to improve the interface of an application system which you use. 7

[2]

4. a) Using examples, describe how data flow diagrams may be used to document a system design. What are the advantages of using this type of design model? 7
b) Explain Behavioral modeling with the help of example. 7
5. a) What is worst case testing? How is it different from boundary value analysis? List the advantages of using this technique. 7
b) Differentiate between black box and white box testing. Consider a program to find the largest number amongst three numbers. Generate test cases using one black box testing and one white box testing technique. 7
6. a) What types of Reviews are conducted throughout the software development life cycle? 7
b) What is software metric? Why do we need metrics in software? Discuss the areas of applications and problems during implementation of metrics? 7
7. a) What is software reliability? Does it exist. Describe the following terms : 7
i) MTBF
ii) MTTF
iii) Failure intensity
b) Explain various levels of test process maturity model. 7
8. Write short note on : 14
a) FURPS
b) UML Scenario
c) Architectural styles.