

A

X O O

1					
2		1	2	3	
3					
4					
5					

A E A C# E

1 0

2 2

3 2

4 2

5 0

6

"0" indicates that the open string should be played.

A

X O O

1					
2		2	1	3	
3					
4					
5					

A E A C# E

1 0

2 2

3 2

4 2

5 0

6

"0" indicates that the open string should be played.

A

X O O

1					
2		2	3	4	
3					
4					
5					

A E A C# E

1 0

2 2

3 2

4 2

5 0

6

"0" indicates that the open string should be played.

A7

X O O O

1				
2		2		3
3				
4				
5				

A E G C# E

1 0

2 2

3 0

4 2

5 0

6

"0" indicates that the open string should be played.

A7

X O O O

1				
2		1		3
3				
4				
5				

A E G C# E

1 0

2 2

3 0

4 2

5 0

6

"0" indicates that the open string should be played.

A7

X O O O

1				
2		2		4
3				
4				
5				

A E G C# E

1 0

2 2

3 0

4 2

5 0

6

"0" indicates that the open string should be played.

D

X X O

1				
2			1	2
3				3
4				
5				

D A D F#

1 2

2 3

3 2

4 0

5

6

"0" indicates that the open string should be played.

D6

X X O O

1				
2			1	2
3				
4				
5				

D A B F#

1 2

2 0

3 2

4 0

5

6

"0" indicates that the open string should be played.

E

O O O

1			1	
2	2	3		
3				
4				
5				

E B E G# B E

1 0

2 0

3 1

4 2

5 2

6 0

"0" indicates that the open string should be played.

E7

	0		0		0	0
1				1		
2	2					
3						
4						
5						
	E	B	D	G \sharp	B	E

1	0	_____
2	0	_____
3	1	_____
4	0	_____
5	2	_____
6	0	_____

"0" indicates that the open string should be played.