



INTRODUCTION AND OPTIMIZATION

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# CELERY SCHEDULE STRATEGY

# INTRODUCTION

Celery is a simple, flexible, and reliable distributed system to process vast amounts of messages, while providing operations with the tools required to maintain such a system.

It's a task queue with focus on real-time processing, while also supporting task scheduling.

[docs.celeryproject.org](https://docs.celeryproject.org)

# INTRODUCTION

- ▶ Simple

Celery is easy to use and maintain, and it *doesn't need configuration files*.

- ▶ Highly Available

Workers and clients will automatically retry in the event of connection loss or failure, and some brokers support HA in way of *Primary/Primary* or *Primary/Replica* replication.

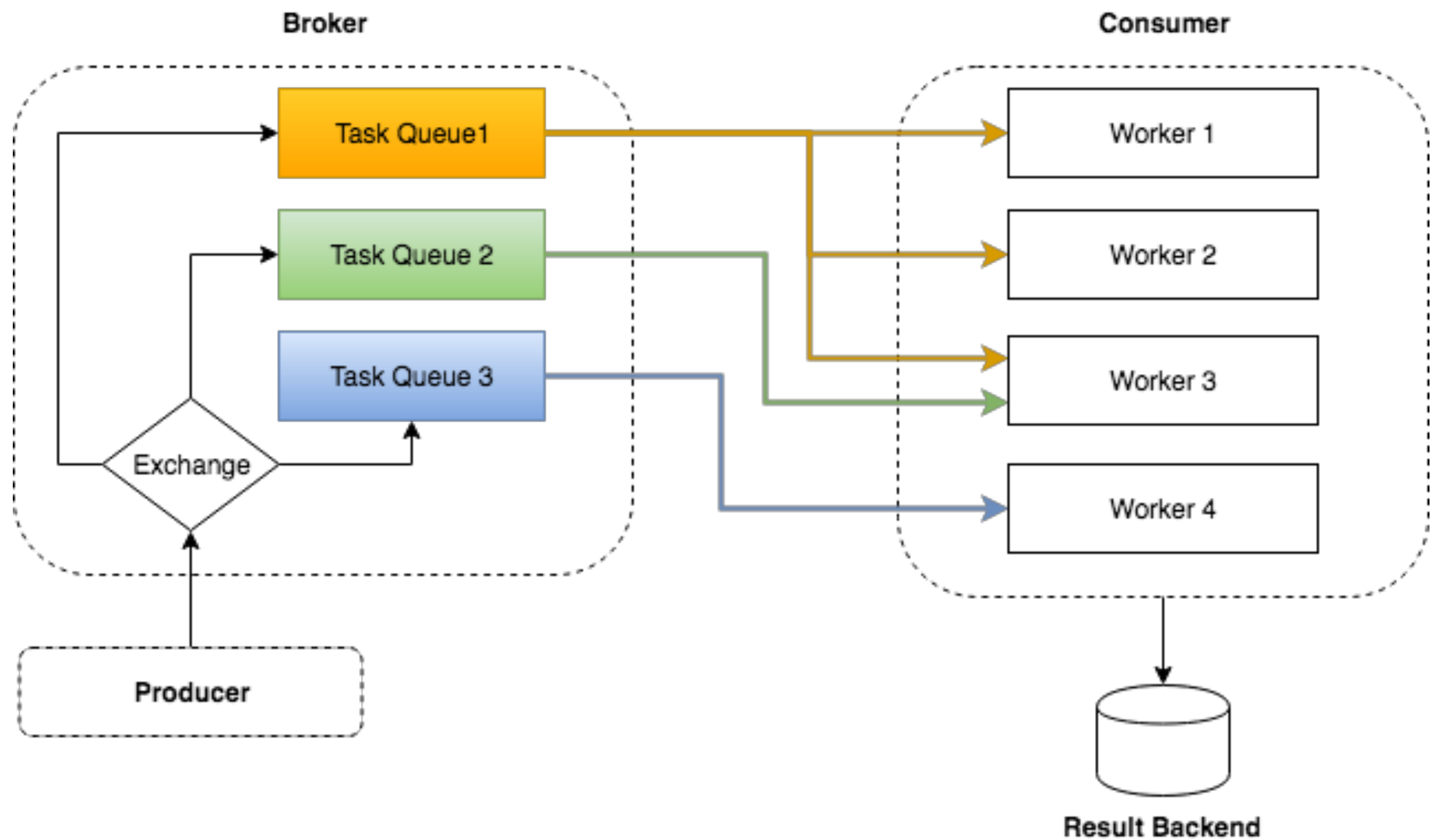
- ▶ Fast

A single Celery process can process millions of tasks a minute, with sub-millisecond round-trip latency (using RabbitMQ, librabbitmq, and optimized settings).

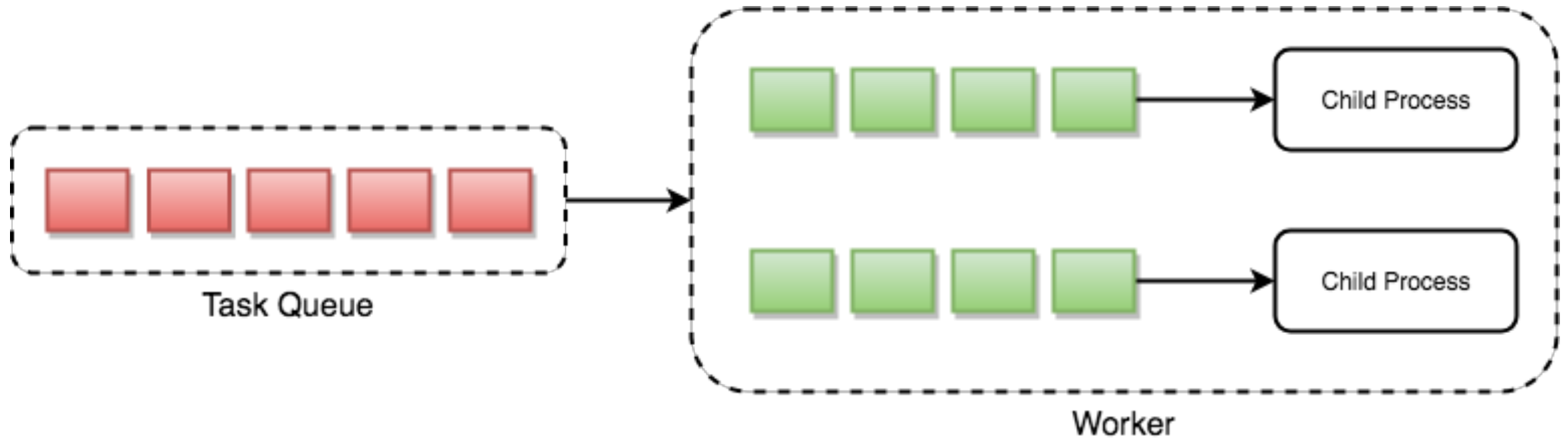
- ▶ Flexible

Almost every part of *Celery* can be extended or used on its own, Custom pool implementations, serializers, compression schemes, logging, schedulers, consumers, producers, broker transports, and much more.

# CELERY WORKFLOW

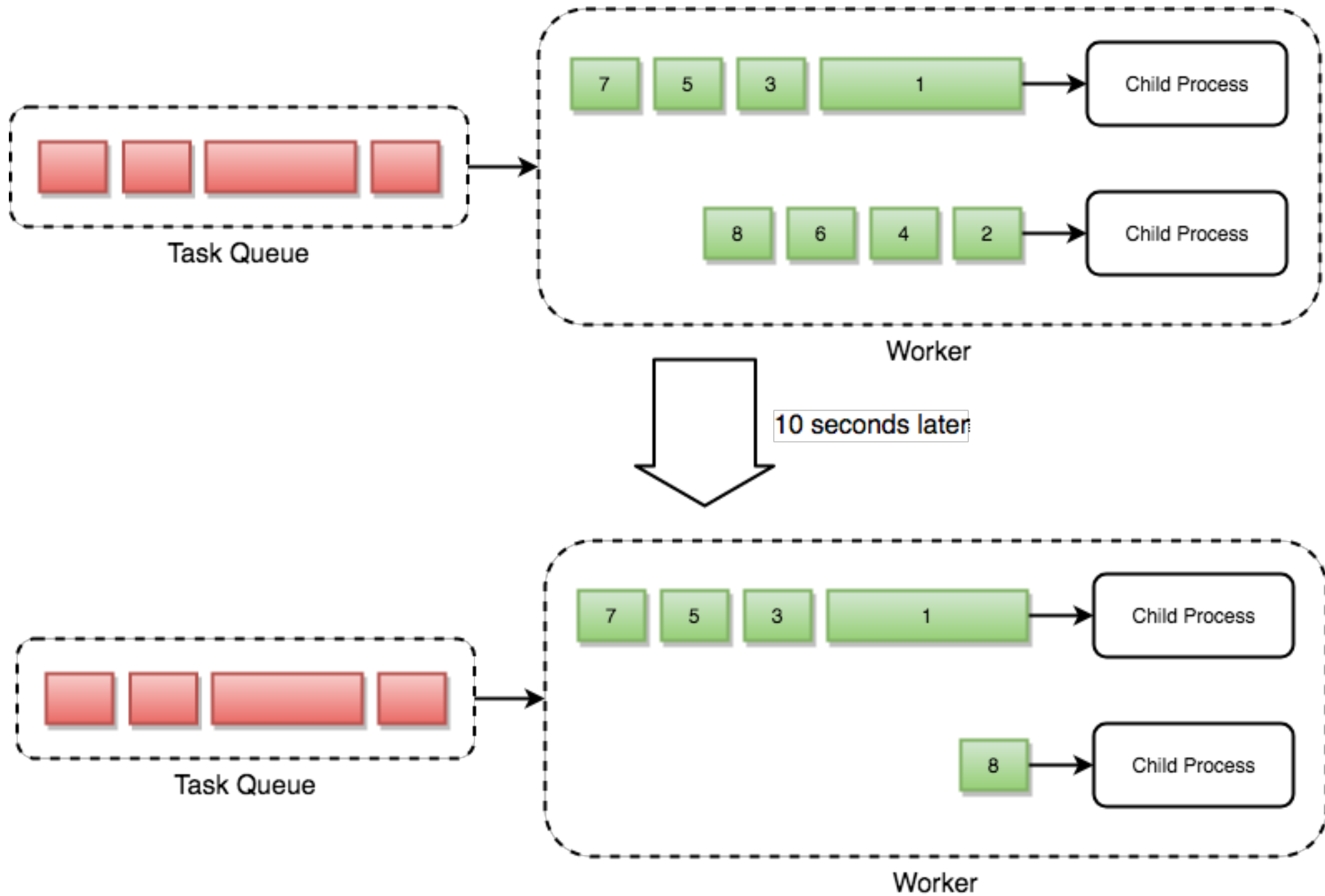


# PREFETCH MULTIPLIER

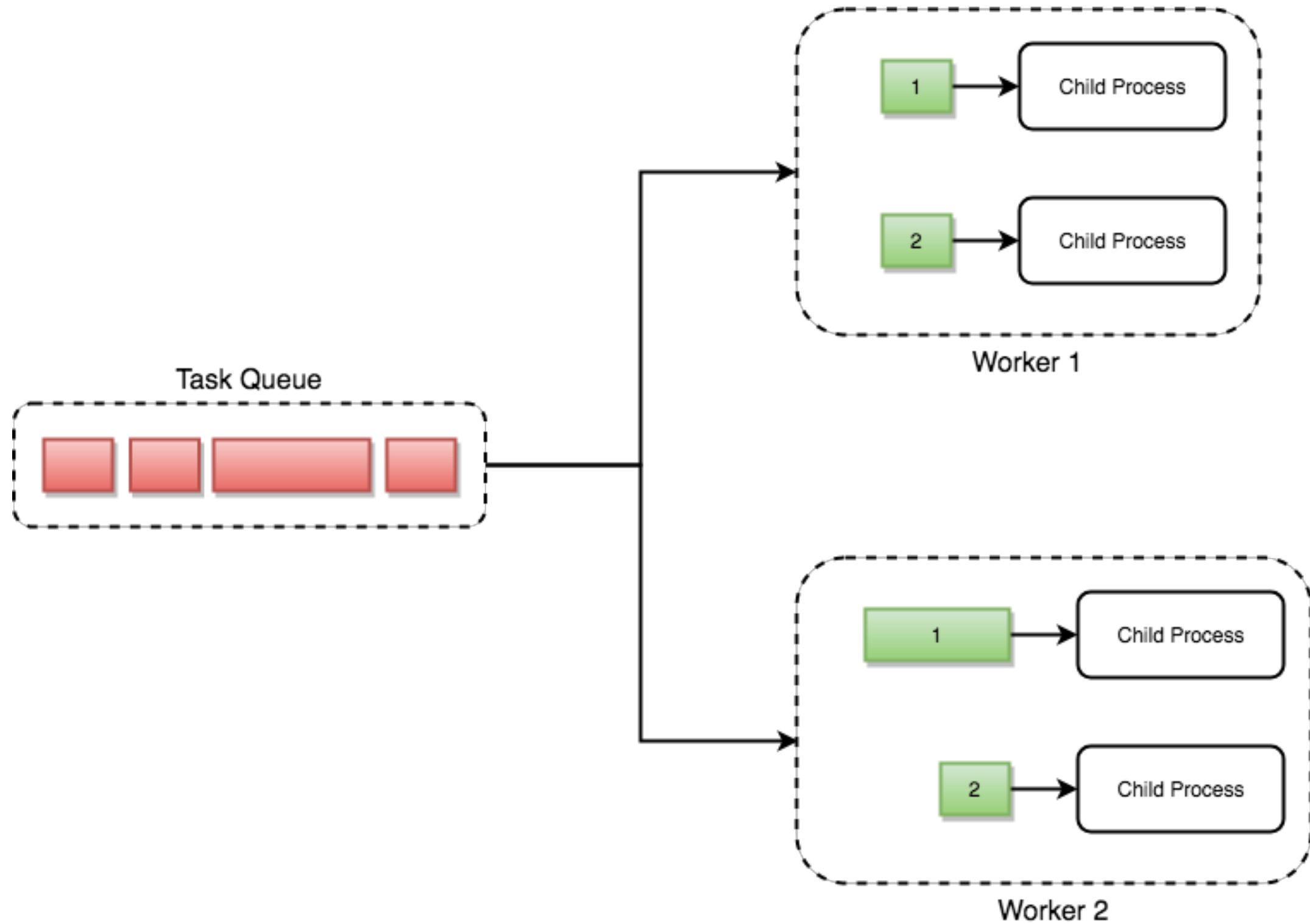


**`worker_prefetch_multiplier = 4`**

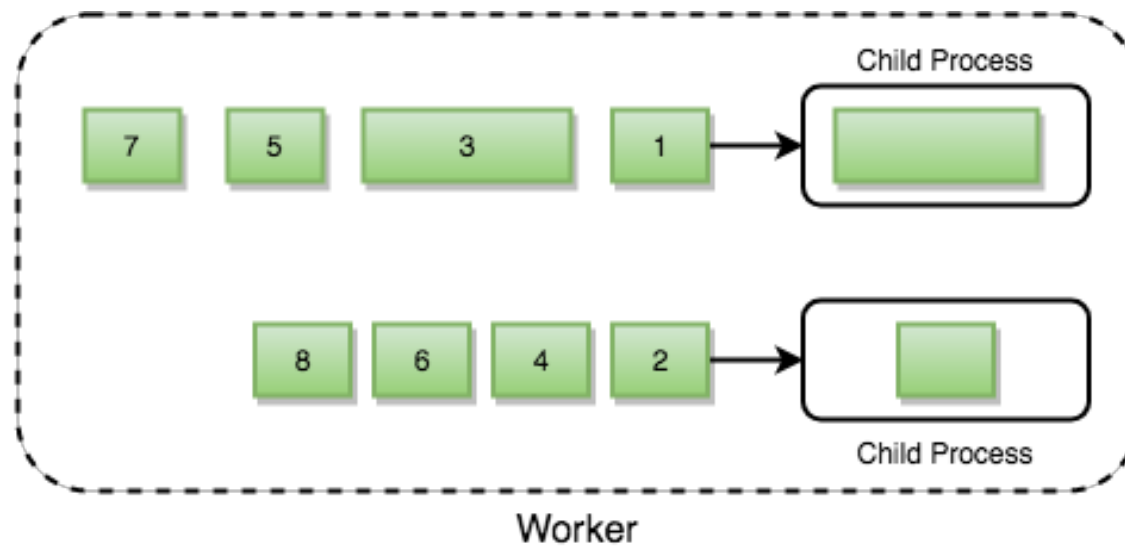
# PREFETCH MULTIPLIER



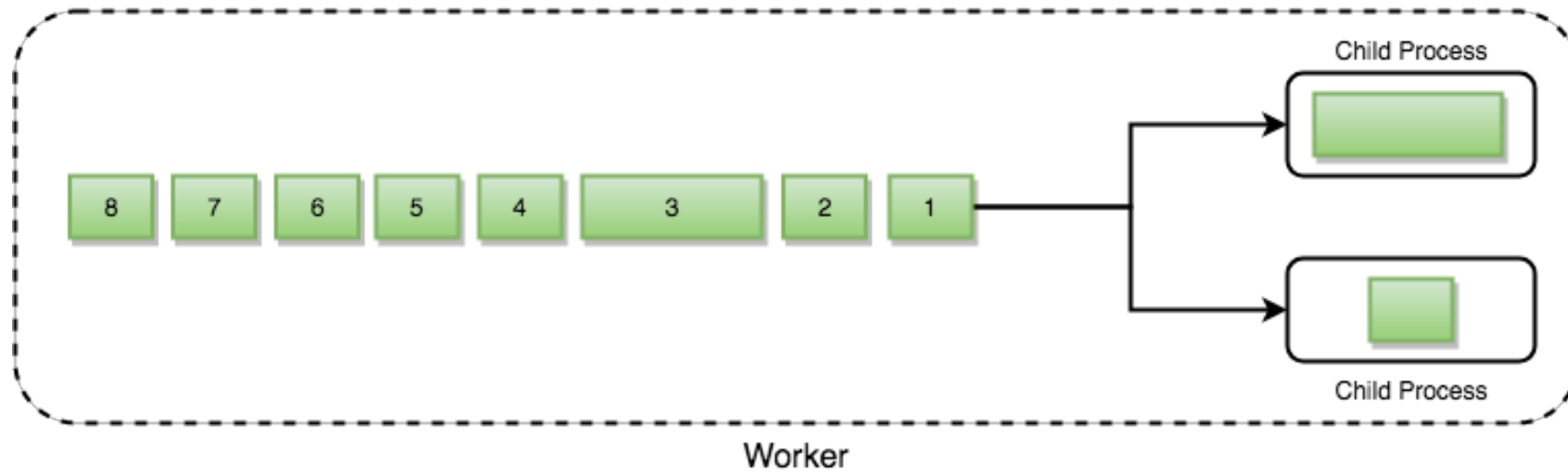
# PREFETCH LIMIT



# FAST VS FAIR



"fast" schedule strategy



"fair" schedule strategy