

# Michael Grimes

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## UX Designer

- **Tools:** Adobe Photoshop/Illustrator, Axure RP, inVision, Sketch, Visual Studio, GitHub, and other industry standard tools
  - **Qualities:**
    - Strong understanding of UX standards, user-centered design, and information architecture best practices
    - Using Design Thinking paradigms at all stages of design
    - Organized with a meticulous attention to detail
    - Highly collaborative, communicative and flexible
    - Strong knowledge of fundamentals of typography, composition and color
    - Comfortable presenting ideas and designs to stakeholders and teammates
    - Enjoy learning new things
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## Experience

### Liberty Mutual

Seattle, WA - Sept 2017

-Present

**UX / Product Designer** - User Experience / Product Designer working on designing user centered solutions for multiple product lines within Liberty Mutual and Safeco Insurance. Working in a collaborative environment with cross functional teams that include other designers, business stakeholders, product leads, and developers.

- Gathering requirements from users and stakeholders, design of the UI, workflows, and overall user experience.
- Creation of low fidelity wireframes, high fidelity flat designs, and functional mockups using Axure RP, Sketch, InVision, and other industry standard tools
- Participating in user research studies to test how designs and hypotheses hold up in terms of discovery, usability, and functionality.

### Microsoft (Contract)

Redmond, WA - March 2017 - Sept 2017

**UX Designer** - User Experience Designer / Product Designer developing a suite of financial web apps for the Microsoft Treasury team and eventual SaaS product. Project scope is from initial design all the way through development and UAT working at a fast pace in an Agile environment as a member of a cross-functional team. Product is primarily intended to be desktop based, but designed to be responsive.

- Gathering requirements from users and stakeholders, design of the UI, workflows, and overall user experience.

- Creation of low fidelity wireframes, high fidelity flat designs, and functional mockups using Axure RP, InVision, and other industry standard tools
- Creation of a variety of ‘actionable analytics’ elements to allow easy data visualization of financial data for end users
- Creation of visual assets including icons, logos, and branding (following Microsoft corporate branding guidelines) and ensuring consistent application across product and features

## BrightStarr

Bellevue, WA - August 2015 - January 2017

**UX Consultant** - Design and creation of Enterprise cloud based intranets using SharePoint and Office 365 in a SaaS context. Hands on collaboration with enterprise clients/business stakeholders to gather requirements, develop wireframes to model proposed solutions, create technical specifications, and act as liaison between development team and client. Clients include Aetna, Becton Dickinson, St Luke’s Health Care System, University of St. Thomas, Hershey, and J.R. Simplot. Worked on a variety of concurrent projects including both mobile and desktop experiences.

- Gather requirements, understanding current pain points and information architecture, develop user stories, storyboards, discuss needs/goals, and how to measure the success of the solution.
- Research and come up with potential solutions that meet requirements, accurately represent complex information architecture, and have a high usability factor for end users.
- Collaborate with solution architects to ensure technical feasibility.
- Creation of low fidelity wireframes, documented user stories, sitemaps, and high fidelity functional prototypes for mobile and desktop, user-flows, redlines, and a functional spec for the dev team.
- Utilizing Apple Human Interface and Android Material Design Guidelines when applicable to certain projects/clients
- Ensure that there is a way to measure success of the solution so that possible issues can be recognized and addressed.
- Staying current with UX trends, behavioral studies, and best practices.

## Microsoft (Contract)

Bellevue, WA - May 2015 -August 2015

**Graphic Designer** -User Experience Design and Front-End Development for a custom internal and external facing ticketing system for the Bing Local Data Classification team.

- Gathering requirements from users, creation of use cases, user flows and experience maps. Design of the UX/UI and workflows, creation of wireframes and mockups using Axure and other industry standard tools
- Creation of icons/logos/branding and other design assets following Microsoft corporate branding guidelines
- Implementation of tool design and other front end development meeting responsive design requirements using JavaScript, JQuery, C#/ Razor in the MVC framework.
- Tools used include Adobe Photoshop, Illustrator, Axure RP
- Breakdown of job duties is 60% front end development, 30% UX and design, 10% graphic design.

## Blue Rooster

Seattle, WA - June 2014 -May 2015

**Junior Developer / QA-Test** Support, Development, and QA for a SaaS company doing custom SharePoint solutions for clients including MGM, FedEx, Danaher, and Corning.

- Client facing developer for software assurance contracts, warranty work, and software enhancements for existing clients.
- Troubleshooting, triage, and fixing of bugs, environment configuration issues, styling and JavaScript enhancements using Bootstrap, Knockout, and JQuery.
- Some Graphic and UX design
- Writing deployment scripts in PowerShell to hotfix clients' environments.
- Manual and automated testing and test creating using Selenium Webdriver (in C#), in test and production environments, UAT.
- Developing test suites/cases for full regression test suites, functional, cross-browser/device testing.

## Freelance

Seattle, WA - September 2012 -present

**Web Design and Development** - Web Design and Front End Development for independent musicians and small businesses focusing on clean responsive design. Website design and development from initial design ideas, client consultation, to development and support. Clients include the Triangular Jazztet, Thrillbomb! Records, King of 8 Studios.

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## Education

- 2009 University of New Mexico - Albuquerque, NM, USA  
Coursework: Computer Science - 2 semesters of Java, C++, Data Structures and Algorithms, Computer Logic Design, Computer Architecture, Programming Paradigms, PHP Data-mining (with SEO), Computer Animation with Maya.
- 1993 University of New Mexico - Albuquerque, NM, USA  
Bachelor of Fine Arts: (digital media/drawing)