



zhenwu@cs.stonybrook.edu

Zhengyu Wu



ABOUT ME

I am a first-year Computer Science Ph.D Student at Stony Brook University. I work in the NetSys Lab with my advisor, [Aruna Balasubramanian](#). My research interests include network performance, mainly peer-to-peer networks and decentralized distributed storage systems.

EDUCATION

Ph.D Student in Computer Science
Stony Brook University, New York, USA

Jan 2022 - Present

GPA: 3.93/4.0

Advisor: [Prof. Aruna Balasubramanian](#)

B.S. Computer Science
Stony Brook University, New York, USA

Aug 2017 - May 2021

GPA: 3.80/4.0

PUBLICATION

Is IPFS Ready for Decentralized Video Streaming?

WWW2023

ChengHao Ryan Yang, Zhengyu Wu, Santiago Vargas, and Aruna Balasubramanian.

- The video playback experience on IPFS suffers from network instability and static video quality. Traditional ABR streaming performs poorly due to inaccurate network estimation. The proposed IPFS-aware algorithm, called Telescope, can update ABR's estimation on the fly and significantly improve the video playback experience.

WORK EXPERIENCE

Graduate Teaching Assistant
Stony Brook University

Fall 2021 - Fall 2022

New York

- Graduate teaching assistant for Introduction to Network Administration. Introduced students with hands-on experience on fundamentals of network management, such as TCP/IP networking protocols, hardware, architecture, media, and software.
- Graduate teaching assistant for Computer Networks. Helped students learn the fundamental structure of the Internet.

Web/Database Support
Stony Brook University

Sep 2020 - Dec 2020

New York

- Maintained the Computer Science Department's websites at Stony Brook University by using Drupal, a widely used content management system (CMS), and MySQL.

Undergraduate Teaching Assistant
Stony Brook University

Spring 2019, Fall 2019

New York

- Undergraduate teaching assistant for Computer Science I. Helped students learn the fundamentals of objective programming.
- Undergraduate teaching assistant for Fundamentals of Software Development. Introduced students to systematic design, development and testing of software systems.

Founder
Hoshiro Entertainment

Jun 2018 - Present

New York

- Founded a company services translating games from Japanese to English and Chinese.
- Successfully maintained a group of over 10 translators and helped partners reach over a million dollar in sales.

SKILLS

Programming Python, Go, Java, C, Git, L^AT_EX, Markdown

Communication Chinese (native), English (business), Japanese (conversational)