

LittleWeebLibrary.Handlers.
SettingsHandler.WriteLittleWeeb
Settings

```
graph LR; A["LittleWeebLibrary.Handlers.  
SettingsHandler.WriteLittleWeeb  
Settings"] --> B["LittleWeebLibrary.Settings.  
LittleWeebSettings.ToString"]; A --> C["LittleWeebLibrary.Handlers.  
DebugHandler.TraceMessage"];
```

LittleWeebLibrary.Settings.
LittleWeebSettings.ToString

LittleWeebLibrary.Handlers.
DebugHandler.TraceMessage