1MCACC2: COMPUTER ORGANIZATION AND ASSEMBLY LANGUAGE PROGRAMMING

Total No. of Hours: 52 Hours/Week: 4

Course Objective: To understand in depth the processor and programming at system level.

Course Outcome: Students will be able to

CO1: Describe Register transfer and various micro-operations, describe address sequencing and microprogramming concepts.

CO2: Understand the organization and architecture of CPU and DMA controller.

CO3: Understand the concepts of microcomputer and internal architecture of microprocessor.

CO4: Write and implement efficient structured assembly language programs to solve the problems.

CO5: Understand interrupts.

	Representation of Information: Number system, 2's	
Unit I	complement addition and subtraction, Codes: Excess 3, BCD and	
	alphanumeric codes, Error Detection and Correction Codes. Basic	8 hrs
	Building Blocks: Boolean algebra, Basic and Universal Gates, SOP	
	and POS expressions and simplification, Simplification of	
	Boolean expressions using K- maps. Combinational Logic	
	Circuits: Combinational circuits, Encoder, Decoder, Multiplexer,	
	De Multiplexer, Half Adder, Full adder.	
Unit II	Flip-Flops: Latches, S-R, JK flip flops, Clocked R-S flip flop, D-	
	flipflop, JK flip-flop, Master-Slave JK flip-flop with timing	
	diagram, T-flip-flop, Edge Triggered D flip-flop. Sequential Logic	10 hrs
	Circuits: Parallel Register, Shift Register and types, Shift register	
	with parallel load, Bidirectional Shift register. Registers and	
	Counters: Counters, Asynchronous Counters, Up/Down Counter,	
	Synchronous Counter, BCD Counters.	
	Input-Output Organization: Peripheral Devices, Input-	
	Output Interface, Asynchronous Data Transfer, Modes of Transfer,	
Unit III	Priority Interrupt, Direct Memory Access, Input-Output Processor.	12 hrs

	Memory Organization: Memory Hierarchy, Main Memory,	
	Auxiliary Memory, Associative Memory, Cache Memory, Virtual	
	Memory.	
Unit IV	Microprocessor: Evolution and Types, the 8086 microprocessor	10 hrs
	family-overview, 8086 internal architecture, introduction to	
	programming the 8086, addressing modes of 8086, 8086 Family	
	Assembly Language Programming: Program Development Steps,	
	writing programs for use with an assembler, assembly language	
	program development tools.	
	Implementing Standard Program Structures in 8086 Assembly	
Unit V	Language: Simple Sequence Programs, Jumps, Flags, and	12 hrs
	Conditional Jumps, If-Then, if-then-else, and multiple if-then else	
	programs, while-do programs, repeat-until	
	programs, instruction timing and delay loops. Strings, Procedures,	
	and macros: the 8086 string instructions, writing and using	
	procedures, writing and using assembler macros 8086 Instruction	
	Descriptions and Assembler Directives	

REFERENCE BOOKS

- [1] M.Morris Mano, "Digital logic and Computer Design", Pearson Education.
- [2] M. Morris Mano, "Computer System Architecture", Pearson, Third Edition.
- [3] D. V. Hall, "Microprocessors and Interfacing", TMH, Second Edition.
- [4] Barry B, "The Intel Microprocessors Architecture, Programming and Interfacing", Pearson, Eighth Edition.
- [5] John Uffenbeck, "The 8086 / 8088 Family Design Programming and Interfacing", PHI.
- [6] R.S. Goankar, "Microprocessor Architecture, Programming and Applications with 8085", Fourth Edition / Recent Edition.
- [7] B.P Singh, "Microprocessor and Microcontrollers", First Edition.