

## 4MCACC2: DESIGN AND ANALYSIS OF ALGORITHMS

Total No. of Hours: 52

Hours/Week: 04

**Course Objective:** To analyse the asymptotic performance & demonstrate a familiarity with major algorithms. Understand various algorithmic design paradigms and apply methods of analysis.

**Course Outcome:** Students will be able to

**CO1:** Explain fundamental concepts of algorithm design and analyse its efficiency using asymptotic notations

**CO2:** Understand various algorithm design techniques and compare them

**CO3:** Apply algorithm design techniques to various problems and obtain time-complexity

**CO4:** Apply algorithm design techniques to graph oriented problems

**CO5:** Understand and apply Back tracking and Branch and bound techniques to real time applications

**CO6:** Understand the fundamental concepts of P, NP and NP-Complete problems

Unit I	<b>Introduction:</b> What is an algorithm? Fundamentals of Algorithmic problem solving, problem types, fundamental data structures. <b>Fundamentals of the analysis of Algorithm Efficiency:</b> Analysis framework, Asymptotic Notations and Basic efficiency classes. <b>Analysis of Simple Algorithms:</b> Maximum of given numbers, Matrix multiplication, linear search, Factorial of a number using recursion, Tower of Hanoi.	10 hrs
Unit II	<b>Brute force:</b> Selection Sort, String Matching. <b>Divide-and-Conquer:</b> Merge Sort, Quick sort, Binary Search, Multiplication of large integers and Strassen's Matrix Multiplication. <b>Decrease-and-Conquer:</b> Decrease by constant, by a constant factor, variable size decrease - Insertion Sort, Depth-First-Search and Breadth-First-search graph traversals. <b>Transform-and-Conquer:</b> Horner's rule.	12 hrs
Unit III	<b>Dynamic Programming:</b> Knapsack problem, Optimal Binary Search Tree, Optimal Parenthesization for product of sequence of matrices.	10 hrs
Unit IV	<b>Greedy Technique:</b> Prim's Algorithm, Kruskal's Algorithm, Dijkstra's Algorithm, Huffman Trees.	10 hrs
Unit V	<b>Limitations of Algorithm Power:</b> Lower Bound Theory, Decision Trees, P, NP & NP-Complete problems. <b>Coping with the Limitations of Algorithm Power:</b> Back Tracking: n-Queens problem. <b>Branch &amp; Bound:</b> Travelling Salesman problem.	10 hrs

### REFERENCE BOOKS

- [1] AnanyLevitin, "Introduction to the Design and Analysis of Algorithms", Pearson Education, Second Edition.
- [2] E. Horowitz and S. Sahani, "Fundamentals of Computer Algorithms", Galgotia Publications.
- [3] Aho, Hopcraft and Ullman, "Design and Analysis of Computer Algorithms", Addison-Wesleyseries.
- [4] Thomas H Coreman, Charles E Leiserson and Ronald L Rivest, CliffordStien, "Introduction to Algorithms", Prentice Hall of India Pvt. Ltd.