5MCAEC22: INTERNET OF THINGS

Total No. of Hours: 52 Hours/Week: 04

Course Objective: To introduce the implementation of web based services on IoT devices

Course Outcome: Students will be able to

CO1: Understand constraints and opportunities of wireless and mobile networks for Internet of Things.

CO2: Analyze the societal impact of IoT systems and its domains.

CO3: Develop critical thinking skills.

CO4: Analyze, design or develop parts of an Internet of Things solution and map it toward selected business model(s)

CO5: Evaluate the impact of cloud technology and its issues related to the Internet of Things.

Unit I	Introduction to Internet of Things: Definition and Characteristics of IoT, Physical Design of IoT – IoT Protocols, IoT communication models, IoT Communication APIs IoT enabled Technologies – Wireless Sensor Networks, Cloud Computing, Big data analytics, Communication protocols, Embedded Systems, IoT Levels and Templates - Domain Specific IoT's – Home, City, Environment, Energy, Retail, Logistics, Agriculture, Industry, health and Lifestyle	12 hrs
Unit II	IoT and M2M : Software defined networks, network function virtualization, difference between SDN and NFV for IoT Basics of IoT System Management with NETCOZF, YANG-NETCONF, YANG, SNMP NETOPEER	10 hrs
Unit III	Introduction to Python: Language features of Python, Data types, data structures, Control of flow, functions, modules, packaging, file handling, data/time operations, classes, Exception handling. Python packages: JSON, XML, HTTPLib, URLLib, SMTPLib	10 hrs
Unit IV	IoT Physical Devices and Endpoints : Introduction to Raspberry PI-Interfaces (serial, SPI, I2C). Programming : Python program with Raspberry PI with focus of interfacing external gadgets, controlling output, reading input from pins.	10 hrs
Unit V	IoT Physical Servers and Cloud Offerings : Introduction to Cloud Storage models and communication APIs. Webserver : Web server for IoT, Cloud for IoT, Python web application framework Designing a RESTful web API.	10 hrs

REFERENCE BOOKS

- [1] ArshdeepBahga and Vijay Madisetti, "Internet of Things- A Hands-on Approach"
- [2] Matt Richardson & Shawn Wallace, "Getting Started with Raspberry Pi", O'Reilly (SPD), 2014, ISBN: 9789350239759
- [3] Marco Schwartz, "Internet of Things with the Aruino Yun", Packt Publishing, 2014.