Object Oriented Programming Semester 2 (2019-20)

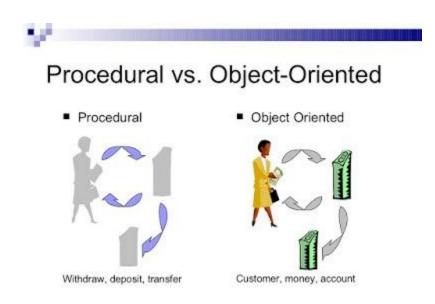
Volker Seeker

http://www.volkerseeker.com



Course Overview

Why Object Oriented Programming?



- learn an additional widely used programming paradigm
 - ⇒ a new way to approach a problem
- get more practice at learning new languages

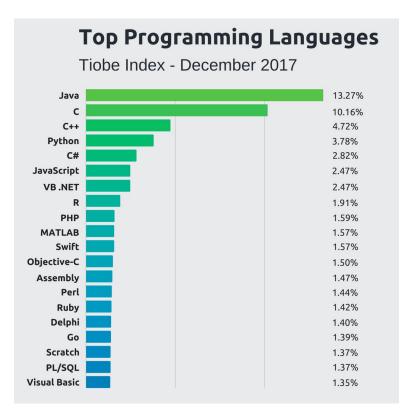
Why Java?

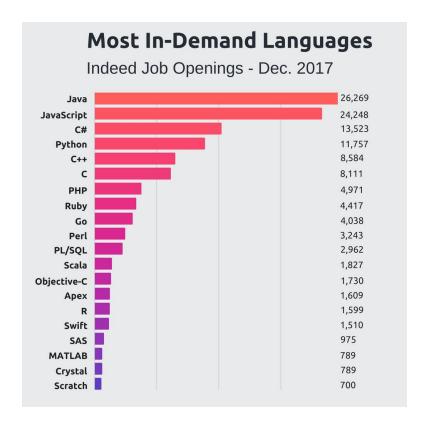


- Decently designed OO language
- Strong static typing
- Very popular
 - Huge ecology of libraries, frameworks and tools
 - High demand for later jobs

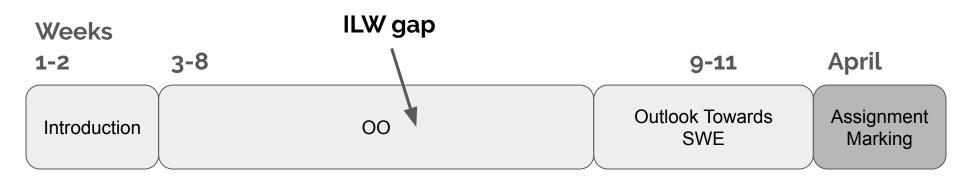
We are using Java version 11

Why Java?



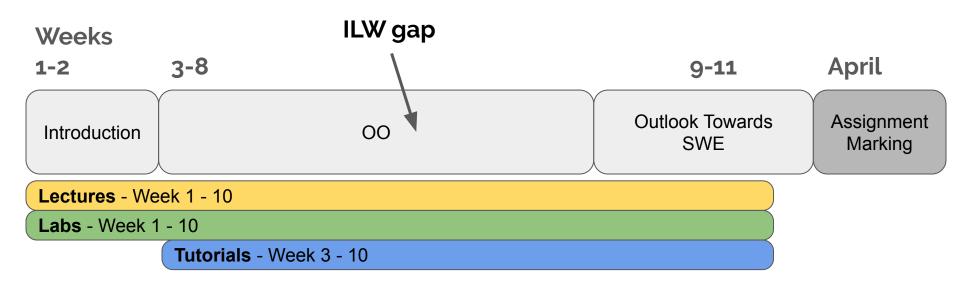


- https://stackify.com/popular-programming-languages-2018/
- https://www.tiobe.com/tiobe-index/



Weekly Events

- two lectures
- one 2 hour lab
- one 1.5 hour tutorial



Lectures

Lectures

- 10:00 10:50
 Tuesdays
- 11:10 12:00Thursdays

- Target audience: You have taken INF1A
- I like to use *active learning* during lectures
- recorded as usual and accessible via Learn

Learn Concepts and Techniques

Labs

Labs

- Starting this week
- Automatic allocation

Regular Practice

- Regular exercises to improve your skills
- Can be carried out during lab session
- Demonstrators available during session for support
- You can work from home if you feel confident enough (but know how to work with DICE!)
- Labs are all available already
- Extra week of labs to catch up

Labs

Labs

- Starting this week
- Automatic allocation

- In 5.05 and 6.06 Appleton Tower
- Allocation is to manage space, feel free to turn up to other slots, but ...
 - ... if you have a clash for your allocated slot, make sure you get it changed by the ITO
 - ... if there are not enough seats, those not allocated to this lab must leave

Regular Practice

Labs

Labs

- Starting this week
- Automatic allocation

- Feedback on lab exercises:
 - Use automated JUnit tests
 - Solutions are provided online (don't peek!)
 - Help from demonstrators
 - Discussion with peers, on Piazza, during tutorial (initiated by you!)

Regular Practice

Tutorials

Tutorials

- Starting in week 3
- Automatic allocation

Basic SWE Techniques

- Tutorials are held in large groups and focus on cooperative learning
- Practice basic software engineering techniques, e.g. pair programming, debugging, testing, etc.
- No intensive prep required
- Tutorials are published a week in advance
- Solutions afterwards

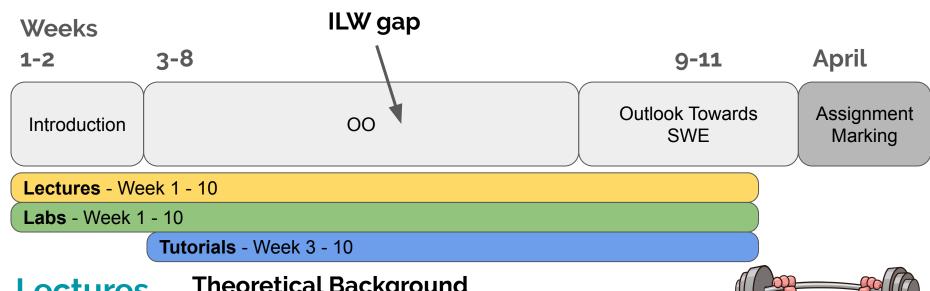
Tutorials

Tutorials

- Starting in week 3
- Automatic allocation

- A chance to ask questions about course content and labs
- Your tutors are your best source of feedback on your progress
- Two special sessions for feedback on assignments in week 6 and week 8

Basic SWE Techniques



Theoretical Background Lectures

Regular Exercise Labs

Tutorials Basic SWE Techniques



Resources



- 1. The Java tutorial: a short course on the basics
- Objects First with Java: A Practical Introduction using BlueJ

Available from library and ebook, see Learn page

Resources



To get you started:

- Oracle Java tutorials
- Java Language Spec
- API Spec
- <u>Tutorials Point</u>
- Lynda
- Stackoverflow

but there are many many sources: feel free to browse and find what suits your own style

Who to contact for help?



- Lecturer: Volker Seeker (office hours)
- TA: Chris Vasiladiotis
- Course Page: <u>Learn</u>
- Piazza: see Discussions link on Learn
- Tutors and Demonstrators
- ITO: Laura Ambrose AT level 6; source of all admin knowledge

Who to contact for more help?



- Fellow Students: feel free to work in groups
- InfBase: Drop in helpdesk (<u>Link</u>)
- InfPals: student-to-student study groups (<u>Link</u>)
- Programming Club: For more programming practice (<u>Link</u>)
- Societies: CompSoc or Hoppers
- Better Informatics: https://betterinformatics.com

Who to contact for more help?

30 Tutors and Demonstrators:



- Adam Li
- Ben Elo
- Blanca Fernandez Salamanca
- Bora Alper
- David Wang
- Diana Kessler
- Diana Tanase
- Edon Aliko
- Elisa Anguiano Amann
- Ginte Petrulionyte
- Kiyoon Kim
- Lukasz Domanski
- Michal Baczun
- Ming Jin
- Nimrod Libman
- Paul Anderson
- Paulius Dilkas
- Reece Carr
- Ricky Yuan
- Rui Zhao

- Sahaj Porwal
- Songbo Hu
- Stephen Gilmore
- Tadeusz Janik
- Theodor Amariucai
- Tomasz Horszczaruk
- Victor Stoian
- Vidminas Mikucionis
- Vlad lordan
- Zheng Zhao

Thank You!

Vidminas Mikucionis Victor Stoian

Samuel Macleod

Assessment

- Formative labs and tutorials to help you learn and give you feedback on how you're doing.
- Summative A Programming and a Code Review Assignment this determines your mark.

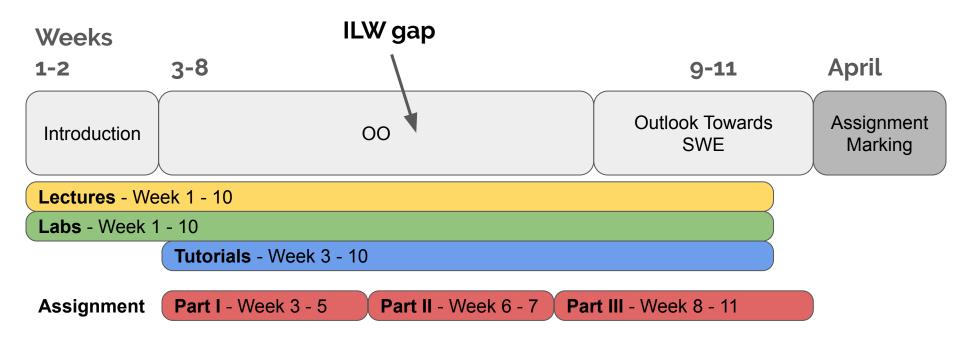
Assessment

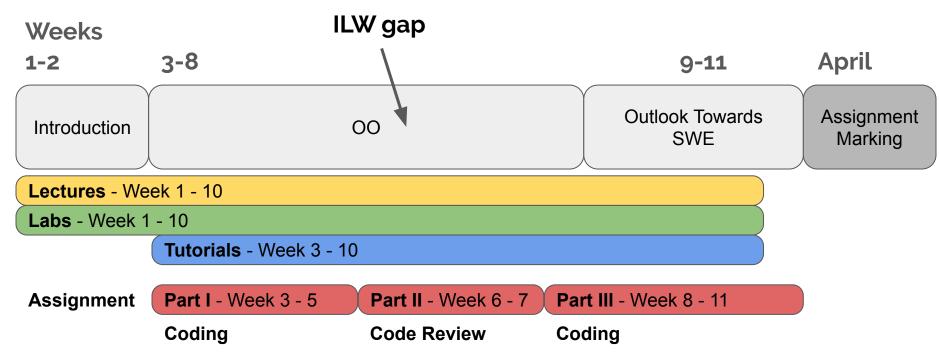
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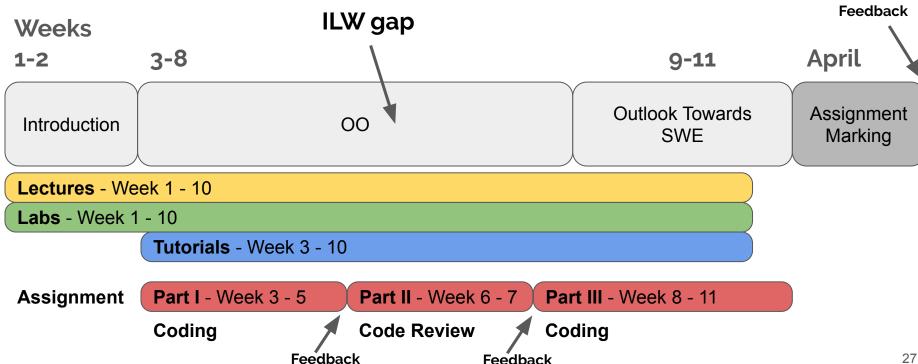
No Exam!

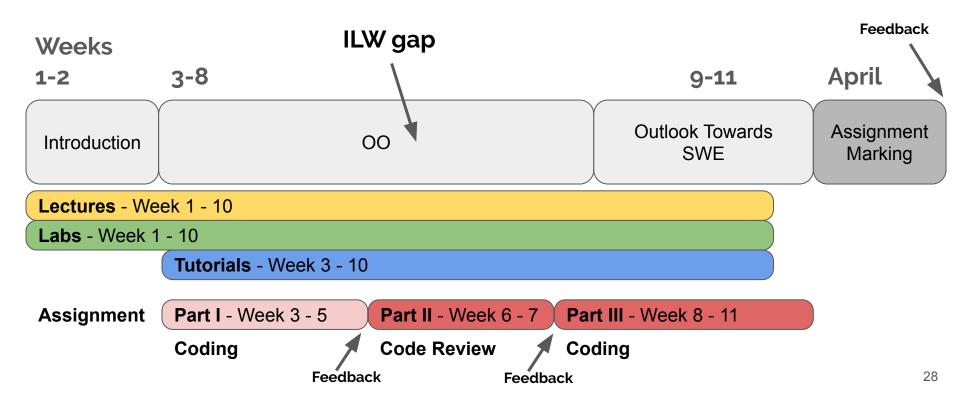
Weekly Events

- two lectures
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- from week 3 onwards, work on your assignments!









Assessment

- Part I Programming Tasks Formative
- Part II Code Review Summative (for credit)
- Part III Programming Tasks Summative (for credit)

Marking Criteria

- One total mark at the end of the semester
 - Completion
 - Readability and Code Structure
 - Correctness and Robustness
 - Use of the Java Language
 - Code Review

Marking Criteria

Marks are assigned following the Universities <u>Common Marking</u>
 <u>Scheme</u>

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o <40% - Fail
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>80% - Outstanding (and exceptionally rare)

Resit

- Inf1B is a Core Course
 - o If you fail this course and the resit, you will have to repeat year 1
- A summer resit will be offered, likely in the form of a take-home assignment

Good Scholarly Practice

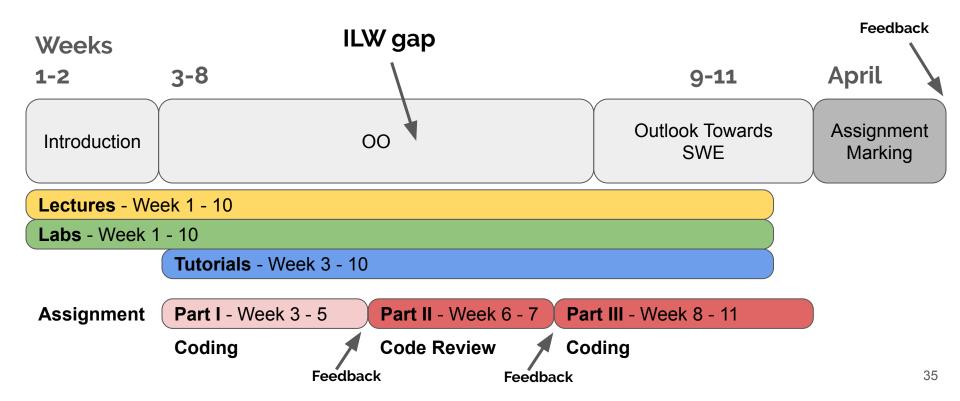
Please remember the University requirement as regards all assessed work for credit. Details about this can be found at:

http://web.inf.ed.ac.uk/infweb/admin/policies/academic-misconduct

I already know lots of Java and OO

Great - Keep Practicing!

- Make sure you really know what is taught and don't just think you do!
- There is additional material on the Lab page (advanced lab exercises)



Questions?

Sources

- https://hackernoon.com/top-5-object-oriented-programming-and-design-courses-for-programmers-ad49f0870de4
- https://stackifv.com/popular-programming-languages-2018/
- https://www.tiobe.com/tiobe-index/
- https://www.theodysseyonline.com/your-brain-is-muscle-exercise-it