Qi-Long Liu

qilong-kirov.liu@connect.polyu.hk

Google Scholar & ORCID GitHub O Homepage

RESEARCH INTERESTS

3D computer vision; 4D scene reconstruction; Dense motion tracking; Spectral learning w/ Deep functional maps network (FMNet); Human-computer interaction; AI for healthcare.

EDUCATION

The Hong Kong Polytechnic University	Sep 2021 – Feb 2024
Master of Philosophy, Laboratory for Artificial Intelligence in Design (AiDLab) Supervised by Prof. Kit-lun Yick	Hong Kong, China
Co-supervised by Prof. Joanne Yip and Dr. Yue Sun	
Shenzhen University	Sep 2017 – Jul 2021
Bachelor of Engineering, School of Biomedical Engineering Supervised by Dr. Yongjin Zhou	Shenzhen, China
Awards	
The Hong Kong Polytechnic University Research Studentship	2021 - 2023
The Hong Kong Polytechnic University	
Star of Double Innovations (Group Award)	2021
Third Prize, Shenzhen University	
National College Students Biomedical Engineering Innovation Design C Third Prize	Competition 2019
National College Students Electronic Design Competition Third Prize in Guangdong Province	2019
D.	

Publications

Journal

Qi-Long Liu, Kit-Lun Yick, Yue Sun, and Joanne Yip. Ultra-dense motion capture: an exploratory full-automatic approach for dense tracking of breast motion in 4d. *PLoS One*, 19(2):e0299040, 2024 (*JCR Q1*, *IF 2.9*)

Li-Ying Zhang, Ze-Qi Ma, Kit-Lun Yick, Pui-Ling Li, Joanne Yip, Sun-Pui Ng, and Qi-Long Liu. Prediction of dynamic plantar pressure from insole intervention for diabetic patients based on patch-based multilayer perceptron with localization embedding. *IEEE Access*, 2024 (*JCR Q2*, *IF 3.4*)

Jia-Zhen Chen, Yue Sun, Qi-Long Liu, Joanne Yip, and Kit lun Yick. Construction of multi-component finite element model to predict biomechanical behaviour of breasts during running and quantification of the stiffness impact of internal structure. *Biomechanics and Modeling in Mechanobiology*, 2024 (*JCR Q2*, *IF 3.0*)

Xi Chen, Qi-Long Liu, Lei Dong, Hu Tang, Tian-Fu Wang, and Si-Ping Chen. Construction of experimental teaching system of biomedical engineering for demand of industry. 2020 (PKU Core)

Conference

Qi-Long Liu, Kit-Lun Yick, Kam-Ching Chan, Sin-Tung Wong, and Sun-Pui Ng. Sports bra pressure: effect on core body temperature and comfort sensation. In *Ergonomics In Design*. AHFE International, 2022

Thesis

Qi-Long Liu. Ultra-dense motion capture algorithm for breast biomechanical modelling in design of sports bras. *MPhil thesis, The Hong Kong Polytechnic University*, 2024

Work & Research experience

The Hong Kong Polytechnic University

Sep 2023 - Present

Research Assistant (full-time)

Hong Kong, China

Supervised by Prof. Kit-lun Yick

3D/4D scene reconstruction/understanding, dense motion tracking, and human pose analysis

Shenzhen Base of The Hong Kong Polytechnic University

Dec 2020 – Jun 2021

Student Assistant (part-time) for Prof. Kit-lun Yick

Shenzhen, Guangdong, China

Supervised by Prof. Kit-lun Yick

3D/4D scanning data cleansing, labelling, and processing

Shenzhen Zhishixinyun Educational Technology Ltd.

Nov 2019 - Mar 2020

Cofounder and Python tutorial lecturer

Shenzhen, Guangdong, China

A campus startup that aims at providing short-term STEM and arts tutorials for college students

OPEN-SOURCE PROJECTS (SELECTED)

mesh4d	2023
Toolkit for $4D$ ($3D + T$) data visualisation, operation, and dynamic estimation	\underline{Link}
PaperThread	2023
Visualize papers' relations as threads	\underline{Link}
FEcluster	2023
Distribute FE simulation tasks across multiple computers via SSH	\underline{Link}
qilong-liu.vercel.app	2023
Minimalist personal blog site based on Next.js and Tailwind	\underline{Link}
pedarProbe	2022
Data analysis framework for pedar plantar pressure sensor	\underline{Link}
Beamer-LaTeX-Themes	2022
Customized beamer templates for PolyU, SZU, and more	\underline{Link}

SKILL SET

Languages

English (fluent); Mandarin (native); Cantonese (native)

Programming

PyTorch & Python (seasoned); JavaScript (intermediate); Bash shell scripting (intermediate); C/C++ (basic); Matlab (intermediate)

Others

LaTeX (seasoned); TikZ (intermediate); Git (seasoned); Docker (basic); Next.js (seasoned); Sphinx (seasoned)