Bo Liu

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OBJECTIVE

To pursue a Graduate Degree in Human-Computer Interaction

EDUCATION

BEIJING UNIVERSITY OF POSTS AND TELECOMMUNICATIONS

Sep, 2009 - Jul, 2013

School of Information and Communication Engineering

Current GPA: 85.6

Major GPA: 85.6

Rank: 25/180(Top 13.8%)

CET4: 537

CET6: 483

Coursework includes: C/C++ Programming, Linux, Database, Data Structure, Matlab

Pattern Recognition, Digital Image Processing, Computer Networks,

Principles of Communication, Information Theory

Digital Signal Processing, Math, Physics

RESEARCH EXPERIENCE

Current, from Dec. 2012

Beijing

Highlight Detection in Soccer Video

Orange Labs R&D Center

Beijing University of Posts and Telecommunications

- Designed Low-Level Video Processing Algorithm
- Developed Slow-Motion Replay Detection Algorithm
- Developed Goal Event Detection Algorithm
- Web Demo Designed and Developed

Apr. 2013-Jul. 2013

MSR-Bing Image Retrieval Challenge 2013 Orange Labs R&D Center

- Observed the Database
- Designed and Developed the Proposed System
- Delivered Project and Participated in MSR-Bing Challenge

Apr. 2012

IPv4-Based SYN Flood Attack

Beijing University of Posts and Telecommunications

- Learned the Principles of DoS and SYN Flood Attack
- Programmed the Attack Project and Debuged the Code
- Attacked a Target Machine and Record the Experiment Result

Awards

2010, 2011, 2012

Class II Scholarship

Beijing University of Posts and Telecommunications

2013

2012

2nd Place of MSR-Bing Image Retrieval Challenge 2013

Microsoft Research

Undergraduate Class II Innovative Award

Beijing University of Posts and Telecommunications

Chinese Physical Society

Computer Skills

Skilled Language C++/C(linux), Shell, Python, Perl, HTML5, CSS3, JavaScript, Mysql

Skilled Software VC6.0, Visual Stdio 2005, Matlab

Skilled System Linux