159.372 Intelligent Machines Lab 4: The Perceptron

Marsland, S. (2015). Machine Learning: An Algorithmic Perspective. New York: Chapman and Hall

1 Introduction

We are going to do a fairly simple classification problem to get used to using the Perceptron. Download the Perceptron code and the demonstrations of it for both the logic functions and Pima Indian datasets (you will also need to download the Pima dataset from the UCI Machine Learning repository at http://www.ics.uci.edu/~mlearn/) and check that you can make them work. Read the code to see what it is doing; the main points were covered in the lecture.

1.1 The Confusion Matrix

One thing that wasn't covered in the lecture is how to show how well the classifier is doing. If you look at the output from the Pima Indian code it tells you the percentage accuracy on the test data, and also prints out a matrix of results. This is a confusion matrix. It is a nice simple idea, which is to make a square matrix that contains all the possible classes in both the horizontal and vertical directions. We list the classes along the top of a table as the targets, and then down the left-hand side as the outputs. So for example, the element of the matrix at (i, j) tells us how many instances of class j targets where classified as class i by the network. Anything on the leading diagonal is a correct answer. Suppose that we have three classes: C_1 , C_2 , and C_3 . Now we count the number of times that the output was class C_1 when the target was C_1 , then when the target was C_2 , and so on until we've filled in the table:

This table tells us that, for the three classes, most examples were classified correctly, but one examples of class C_3 were misclassified as C_2 , and so on. Writing the code to compute this is not too difficult, and for a small number of classes, it is a nice way to look at the outputs. If you just want one number, then it is possible to divide the sum of the elements on the leading diagonal by the sum of all of the elements in the matrix, which gives the fraction of correct responses.

2 Your Task

Once you are happy with what the code does, download the file mnist.pkl.gz from Stream. If asked if you want to uncompress it, don't – the code below assumes that it is compressed. This is some examples from the MNIST numbers dataset, which is a commonly used dataset for testing machine learning algorithms. Have a look at http://yann.lecun.com/exdb/mnist/ to find out more. In order to read the dataset in, you should use the following lines of code, which will produce three different datasets – training, testing, and validation.

The data itself consists of a set of 28×28 pixel images of numerical digits taken from US zip codes on envelopes. The idea is to learn to recognise the different numbers 0-9. To see what the images look like, and to get to grips with the data, plot a couple of them using something like:

```
pl.imshow(np.reshape(train set [0][0,:],[28,28]))
```

where you will have needed to import numpy as np and pylab as pl. Each element of train set[0] is a 784 row vector that is the values of the pixels, while train set[1] is the correct digit (so train set[1][2] is 4, which is the correct digit for the third image).

Set up a Perceptron that learns the training set and reports results on the validation and test sets. Compare the accuracy on the three sets. Are there particular pairs of numbers that get confused? What difference does changing the learning rate make? Also, have a look at a random collection of the digits and see how well you do by eye – some of them are very difficult!