GridScale
SlideshowBox

Requirements

IDE: Adobe Flash CS3/CS4/CS5
Flash Player: 9+

Properties

Name	Type	Description
autoGrid	Boolean	Automatically calculates the number of rows and columns so that the thumbnails display on the same page. Thumbnails will not be smaller than 50 x 50 pixels. They will be displayed over multiple pages only if their minimum size prevents them to fit on the same page. The default value is *true*.
autoSlideShow	Boolean	If set to *true*, allows for the image slide show to start automatically after the SlideshowBox component and the album template have been initialized. Changing the value of the property has affect regardless of whether the property is set from the SlideshowBox configuration panel (by checking the autoSlideShow option) or dynamically, by ActionScript code, while the album is playing. The default value is *true*.
backgroundColor	uint	The color of the background displayed by the album. The background is displayed only if the *backgroundVisible* property of the SlideshowBox component is set to *true*. The default value is 0x333333.
backgroundImage	String	The URL or file path and name of an image displayed as the background of the album. The background image is displayed only if the *backgroundVisible* property of the SlideshowBox component is set to *true*.
backgroundVisible	Boolean	A Boolean value that specifies whether the album template will display the background color or the background image. If it is set to *false*, the album will have a transparent background (the colored background or the background image will be invisible). The color of the album background can be set through the *backgroundColor* property while the background image can be specified through the *backgroundImage*

		property.
		The default value is *true*.
bold	Boolean	A Boolean value that, if set to *true*, sets the text from the title and description to bold. Please note that the font with its bold styling has to be embedded into the .swf file. If the *italic* property is also set to *true*, you would have to embed the bold-italic style of the font. To find out how to embed the font, please consult the *Applying new fonts.pdf* document.
		Note: *The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.*
		The default value is *false*.
columns	uint	The number of columns on which the thumbnails are displayed.
		The default value is 4.
controlBarAlpha	Number	The alpha transparency value for the album's control bar (from the center of the large image screen). The control bar contains buttons for navigating through the album, for changing the full screen mode and for playing or pausing the slide show. The values for the transparency range from 0 (invisible) to 1 (completely visible).
		Only the control bar from the large image screen can be have transparency applied to it.
		The default value is 1.
controlBarPrimaryColor	uint	The primary color is the background color of the navigation buttons (up/down) from the thumbnails screen and the background color of the control bar from the large image screen.
		The default value is 0x000000.
controlBarSecondaryColor	uint	The secondary color is the color of the controls in the control bars: the up/down buttons from the thumbnails screen and the control bar from the large image screen.
		The default value is 0xFFFFFF.
controlBarType	String	The size of the control bar displayed by the album. For small sized albums the control bar can have a smaller size than the one used for large size albums. Possible values are *small* and *large*.
		The default value is *large*.
controlLabelBold	Boolean	Sets the labels used as controls to bold. Please note that the font with its bold styling has to be embedded into the .swf file. If the *controlLabelItalic* property is also set to *true*, you would have to embed the bold-italic style of the font. To find out how to embed the font, please consult the *Applying new fonts.pdf* document.

		Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project. The default value is *false*.
controlLabelFontName	String	Displays the control labels using a different font. Please note that the font with its corresponding styling has to be embedded into the .swf file. The styling is set by the *controlLabelBold* and *controlLabelItalic* properties. To find out how to embed the font, please consult the *Applying new fonts.pdf* document. *Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.*
controlLabelFontSize	uint	Sets the size for the current font used by the control labels. *Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.* The default value is 9.
controlLabelItalic	Boolean	Sets the labels used as controls to italic. Please note that the font with its italic styling has to be embedded into the .swf file. If the *controlLabelBold* property is also set to *true*, you would have to embed the bold-italic style of the font. To find out how to embed the font, please consult the *Applying new fonts.pdf* document. *Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.* The default value is *false*.
downButtonLabel	String	The text for the *Down* button, used to navigate through the lines of thumbnails. You can place your own text by setting this property.
fontName	String	Sets the text from the title and description to the specified font. Please note that the font with its appropriate styling has to be embedded into the .swf file. To find out how to embed the font, please consult the *Applying new fonts.pdf* document. *Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.*
fontSize	uint	Sets the size of the description text. The size of the title is either the same or is set automatically by the template, depending on the template. *Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.* The default value is 9.

fullScreenButton	Boolean	A Boolean value that specifies whether the full screen button will be displayed in the control bar. This button allows for the album to enter in full screen mode or normal screen mode. The default value is *true*.
fullScreenButtonLabel	String	The text for the *Full Screen* button, used to switch from normal screen to full screen. You can place your own text by setting this property.
italic	Boolean	A Boolean value that, if set to *true*, sets the text from the title and description to italic. Please note that the font with its italic styling has to be embedded into the .swf file. If the *bold* property is also set to *true*, you would have to embed the bold-italic style of the font. To find out how to embed the font, please consult the *Applying new fonts.pdf* document. **Note:** *The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.* The default value is *false*.
loadOriginalImages	Boolean	A Boolean value which specifies whether the images will be displayed with their original size or if they will be resized to fit the size of the album. This only happens if the images are larger than the size of the album. The default value is *false*.
navigationControls	Boolean	A Boolean value that specifies whether the control bar displays the navigation buttons or not. The navigation controls are the previous/next image buttons displayed in the control bar, used for navigating through the albums. The default value is *true*.
nextButtonLabel	String	The text for the *Next image* button, used to navigate through the list of large images. You can place your own text by setting this property.
normalScreenButtonLabel	String	The text for the *Normal Screen* button, used to switch from full screen to normal screen. You can place your own text by setting this property.
overrideFullScreenChange	Boolean	A Boolean value that allows for the user to override the *FullScreenEvent.FULL_SCREEN* event of the album and handle the full screen event separately. If set to *true*, the component will not react to the full screen changes and will remain at the same size after enterring full screen mode. If set to *false*, the component will handle the full screen event and when entering in full screen mode, it will resize to the full size of the screen, covering any other visual elements that the Flash application might contain in layers below the SlideshowBox component. The default value is *false*.
pauseButtonLabel	String	The text for the *Pause* button, used to pause the image slideshow. You can place your own text by setting this property.

playButtonLabel	String	The text for the *Play* button, used to start the image slideshow. You can place your own text by setting this property.
preloaderPosition	String	Set the position of the wheel preloader. Possible values: *topLeft*, *centered* (in the center of the large image) or *topRight*. When the preloader position is set to top-right, the audio player will hide while the preloader is displayed, if there is any audio file set. The default value is *centered*.
previousButtonLabel	String	The text for the *Previous image* button, used to navigate through the list of large images. You can place your own text by setting this property.
rows	uint	The number of rows on which the thumbnails are displayed. The default value is 4.
scaleBackground	Boolean	A Boolean value that specifies whether the background image is displayed using scale-crop (the aspect ratio of the image is maintained) or whether it is displayed as it is, with its original size and centered on the album background. The background image is specified using the *backgroundImage* property. The default value is *true*.
showImageInfos	Boolean	A Boolean value that specifies whether the image information (title and description) will be displayed. The place where the title and description are displayed differs from one album to another. The default value is *true*.
slideShowControls	Boolean	A Boolean value that specifies whether the control bar displays the slideshow buttons or not. The slide show controls are the play and pause slide show buttons displayed in the control bar. The default value is *true*.
slideShowSpeed	Number	The time interval expressed in seconds at which the images will change during the slide show. The default value is 6 seconds.
textBackgroundAlpha	Number	The alpha transparency value of the background for the image information (title and description). The values for the transparency range from 0 (invisible) to 1 (completely visible). The default value is 0.5.
textBackgroundColor	uint	The color of the background for the image information (title and description) The default value is 0x000000.
textColor	uint	The color of the text for the image title and description.

		The default value is 0xFFFFFF.
textTopOffset	Number	The top offset for the title and description text. The text can be positioned lower or higher than its default setting. Use this setting if you're not pleased with the position of the text inside the template. **Note:** *The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.* The default value is 0 pixels.
thumbsButtonLabel	String	The text for the *Thumbnails* button, used to return from the large images screen to the list thumbnails. You can place your own text by setting this property.
upButtonLabel	String	The text for the *Up* button, used to navigate through the lines of thumbnails. You can place your own text by setting this property.