

Cube3dHorizontal

SlideshowBox

Requirements

IDE: Adobe Flash CS4/CS5

Flash Player: 10+

Properties

Name	Type	Description
autoHideControls	Boolean	<p>Allows for the album controls/control bar to hide automatically if there is no user interaction after a specified amount of time set by the <i>controlsHideSpeed</i> property. If it is set to <i>false</i>, the controls will remain visible at all times. The control bar will be placed inside the images, at the bottom of the large images.</p> <p>When the control bar is visible at all times (<i>autoHideControls</i> = <i>false</i>), it will be placed outside the images, at the bottom of the album. Also, in this case, the control bar will have no background color so the primary color setting (<i>controlBarPrimaryColor</i> property) will be disregarded and only the controls will be visible with the setting from the <i>controlBarSecondaryColor</i> property.</p> <p>The default value is <i>false</i>.</p>
autoSlideShow	Boolean	<p>If set to <i>true</i>, allows for the image slide show to start automatically after the SlideshowBox component and the album template have been initialized.</p> <p>Changing the value of the property has affect regardless of whether the property is set from the SlideshowBox configuration panel (by checking the autoSlideShow option) or dynamically, by ActionScript code, while the album is playing.</p> <p>The default value is <i>true</i>.</p>
backgroundColor	uint	<p>The color of the background displayed by the album. The background is displayed only if the <i>backgroundVisible</i> property of the SlideshowBox component is set to <i>true</i>.</p> <p>The default value is 0x1C1C1C.</p>
backgroundImage	String	<p>The URL or file path and name of an image displayed as the background of the album. The background image is displayed only if the <i>backgroundVisible</i> property of the SlideshowBox component is set to <i>true</i>.</p>

backgroundVisible	Boolean	<p>A Boolean value that specifies whether the album template will display the background color or the background image. If it is set to <i>false</i>, the album will have a transparent background (the colored background or the background image will be invisible). The color of the album background can be set through the <i>backgroundColor</i> property while the background image can be specified through the <i>backgroundImage</i> property.</p> <p>The default value is <i>true</i>.</p>
bold	Boolean	<p>A Boolean value that, if set to <i>true</i>, sets the text from the title and description to bold. Please note that the font with its bold styling has to be embedded into the .swf file. If the <i>italic</i> property is also set to <i>true</i>, you would have to embed the bold-italic style of the font. To find out how to embed the font, please consult the <i>Applying new fonts.pdf</i> document.</p> <p>Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.</p> <p>The default value is <i>false</i>.</p>
controlBarAlpha	Number	<p>The alpha transparency value for the album's control bar. The control bar contains buttons for navigating through the album, for changing the full screen mode and for playing or pausing the slide show. The values for the transparency range from 0 (invisible) to 1 (completely visible).</p> <p>The default value is 1.</p>
controlBarPrimaryColor	uint	<p>The primary color is the background of the control bar.</p> <p>The default value is 0x000000.</p>
controlBarSecondaryColor	uint	<p>The secondary color is the color of the controls in the control bar and the previous/next buttons on the images.</p> <p>The default value is 0xCCCCCC.</p>
controlsHideSpeed	Number	<p>The speed measured in seconds in which the control bar will hide if there is no mouse movement over the album or if the mouse moves off the album's surface.</p> <p>The default value is 2 seconds.</p>
fontName	String	<p>Sets the text from the title and description to the specified font. Please note that the font with its appropriate styling has to be embedded into the .swf file. To find out how to embed the font, please consult the <i>Applying new fonts.pdf</i> document.</p> <p>Note: The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.</p>

fontSize	uint	<p>Sets the size of the description text. The size of the title is either the same or is set automatically by the template, depending on the template.</p> <p>Note: <i>The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.</i></p> <p>The default value is 10.</p>
fullScreenButton	Boolean	<p>A Boolean value that specifies whether the full screen button will be displayed in the control bar. This button allows for the album to enter in full screen mode or normal screen mode.</p> <p>The default value is <i>true</i>.</p>
imageBorderColor	uint	<p>The color for the image borders.</p> <p>The default value is 0xFFFFFF.</p>
imageBorderSize	Number	<p>The size of the border applied to the images in the cube. The cube faces will be large enough to contain the images and the border.</p> <p>The default value is 5 pixels.</p>
italic	Boolean	<p>A Boolean value that, if set to <i>true</i>, sets the text from the title and description to italic. Please note that the font with its italic styling has to be embedded into the .swf file. If the <i>bold</i> property is also set to <i>true</i>, you would have to embed the bold-italic style of the font. To find out how to embed the font, please consult the <i>Applying new fonts.pdf</i> document.</p> <p>Note: <i>The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.</i></p> <p>The default value is <i>false</i>.</p>
leftRightMargin	Number	<p>The empty space at the left and right side of the album used as margins by the images. The cube will only be displayed within the space between those margins. The margins are calculated as percentage of the total album size.</p> <p>The default value is 5%.</p>
loadOriginalImages	Boolean	<p>A Boolean value which specifies whether the images will be displayed with their original size or if they will be resized to fit the size of the album. This only happens if the images are larger than the size of the album.</p> <p>The default value is <i>false</i>.</p>
navigationControls	Boolean	<p>A Boolean value that specifies whether the control bar displays the navigation buttons or not. The navigation controls are the</p>

		<p>previous/next image buttons displayed in the control bar, used for navigating through the albums.</p> <p>The default value is <i>true</i>.</p>
overrideFullScreenChange	Boolean	<p>A Boolean value that allows for the user to override the <i>FullScreenEvent.FULL_SCREEN</i> event of the album and handle the full screen event separately. If set to <i>true</i>, the component will not react to the full screen changes and will remain at the same size after entering full screen mode. If set to <i>false</i>, the component will handle the full screen event and when entering in full screen mode, it will resize to the full size of the screen, covering any other visual elements that the Flash application might contain in layers below the SlideshowBox component.</p> <p>The default value is <i>false</i>.</p>
preloaderPosition	String	<p>Set the position of the wheel preloader. Possible values: <i>topLeft</i>, <i>centered</i> (in the center of the large image) or <i>topRight</i>. When the preloader position is set to top-right, the audio player will hide while the preloader is displayed, if there is any audio file set.</p> <p>The default value is <i>centered</i>.</p>
scaleBackground	Boolean	<p>A Boolean value that specifies whether the background image is displayed using scale-crop (the aspect ratio of the image is maintained) or whether it is displayed as it is, with its original size and centered on the album background. The background image is specified using the <i>backgroundImage</i> property.</p> <p>The default value is <i>true</i>.</p>
showImageIndex	Boolean	<p>A Boolean value which specifies whether the index of the currently displayed image will be shown. The image index will be displayed only if the album template supports this feature and if <i>showImageInfos</i> is set to <i>true</i>.</p> <p>The default value is <i>false</i>.</p>
showImageInfos	Boolean	<p>A Boolean value that specifies whether the image information (title and description) will be displayed. The place where the title and description are displayed differs from one album to another.</p> <p>The default value is <i>true</i>.</p>
slideShowControls	Boolean	<p>A Boolean value that specifies whether the control bar displays the slideshow buttons or not. The slide show controls are the play and pause slide show buttons displayed in the control bar.</p> <p>The default value is <i>true</i>.</p>
slideShowSpeed	Number	<p>The time interval expressed in seconds at which the images will change during the slide show.</p> <p>The default value is 6 seconds.</p>

smartFlip	Boolean	<p>A Boolean value which specifies if the cube will rotate with an angle, depending on where the cube face was clicked to be rotated.</p> <p>The default value is <i>true</i>.</p>
textTopOffset	Number	<p>The top offset for the title and description text. The text can be positioned lower or higher than its default setting. Use this setting if you're not pleased with the position of the text inside the template.</p> <p>Note: <i>The font settings from the SlideshowBox Panel will not apply to the Preview of the album within the SlideshowBox Panel. To view the font setting changes, you will have to compile your SlideshowBox project.</i></p> <p>The default value is 0 pixels.</p>
topBottomMargin	Number	<p>The empty space at the top and bottom of the album used as margins by the images. The cube will only be displayed within the space between those margins. The margins are calculated as percentage of the total album size.</p> <p>The default value is 5%.</p>
zoomInOut	Boolean	<p>A Boolean value that specifies whether the cube will apply a slight zoom out during the rotation or not.</p> <p>The default value is <i>true</i>.</p>