A SIMPLE FPTAS FOR COUNTING EDGE COVERS

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Overview

Introduction

Edge cover

Definition

For an undirected input graph G=(V,E), an **edge cover** of G is a set of edges C covering all vertices.

Example

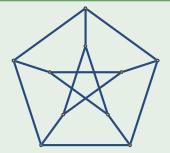


Figure : An edge cover for Petersen graph

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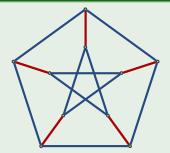


Figure : An edge cover for Petersen graph, with edges chosen being highlighted in red. Note that this is also a perfect matching.

Edge cover

Edge cover is related to many other problems such as:

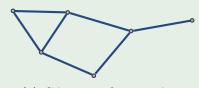
- Matching problem.
- Rtw-Mon-CNF. (read twice monotone CNF)
- Holant problem.
-

Relation to Matching

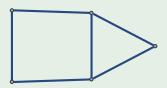
The minimal edge cover could be found via a greedy algorithm based on a maximum matching.

Example

Find edge covers by maximal matching?



(a) G has a perfect matching.



(b) ${\cal G}$ doesn't have a perfect matching.

Remark

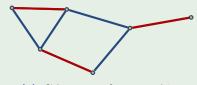
For a graph with a perfect matching, enumerating (sampling) perfect matchings is equivalent to enumerating (sampling) minimum edge covers.

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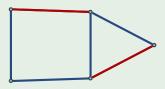
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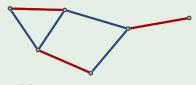
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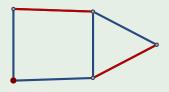
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Relation to Rtw-Mon-CNF

TBA.

A list of problems in their search, optimization, and counting versions. **Search problems:**

- SAT.
- Find a (perfect)
- Find an edge
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Approximate Counting

Many interesting problems in the exact counting regimes, including counting edge cover, is hard (#P-complete). Instead we look for these two types of polynomial time approximation scheme:

Definition (FPTAS)

For given parameter $\varepsilon>0$ and an instance of a particular problem class, if the algorithm outputs a number \hat{N} such that $(1-\varepsilon)N\leq\hat{N}\leq(1+\varepsilon)N$, where N is the accurate answer of the problem instance, and the running time is bounded by $poly(n,1/\varepsilon)$ with n being the size of instance, this is called the **FPTAS** (fully polynomial time approximation scheme).

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Counting v.s. Marginal Probability

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