# Deep Learning lecture 6 Variational Autoencoder

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### Logistics

- Coding Project 2 grading is finished
  - Many submissions have run-time errors during evaluation!
  - Pay attention to format and evaluation!!!

- Coding Project 3 will be released tomorrow
  - Due in 3 weeks
  - Try to start early
- Don't forget about your homework!
  - No late submission

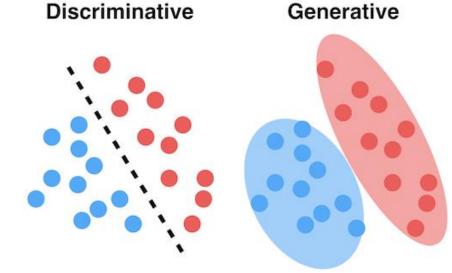
## Today's Topic

- Latent Variable Model
  - Variational inference

Variational Autoencoder

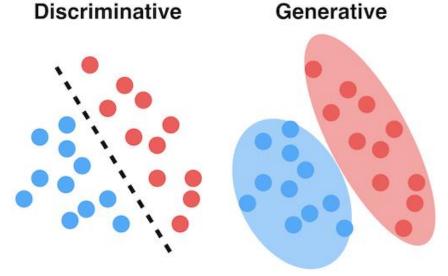
### Discriminative v.s. Generative (Recap)

- Discriminative model (lecture 2-3)
  - Feedforward networks
  - straightforward to learn
- Generative model
  - The problem itself is hard (need to model high-dimensional data distribution)
  - Inference is non-trivial (posterior distribution)



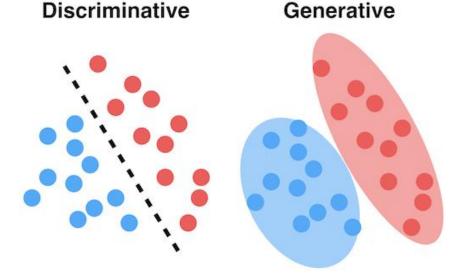
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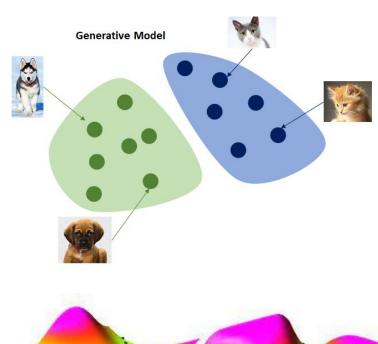
### Discriminative v.s. Generative (Recap)

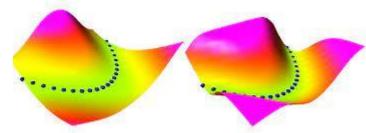
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  - Feedforward networks
  - straightforward to learn
  - Typically require labels (supervised learning)
- Generative model
  - The problem itself is hard (need to model high-dimensional data distribution)
  - Inference is non-trivial (posterior distribution
  - We have a probability distribution to draw samples!
    - Unsupervised by nature (directly learn p(x))
    - Fill missing information (inpainting, learn complex latent structures)

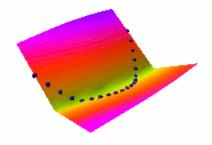


#### Generative Model

- Goal: learn  $p(x; \theta)$
- What we have learned ...
  - Energy-based model (lecture 4)
    - $p(x) = \frac{1}{Z} \exp(-E(x))$  (extremely flexible)
    - Sampling: MCMC
      - Gradients! (Stochastic Gradient MCMC)
    - Z: partition function (key challenge)
      - No closed-form density for  $p(x) \rightarrow$  NO MLE Learning!
    - Learning: Contrastive Divergence
      - Decrease E(x) on data samples & increase E(x') on non-data samples

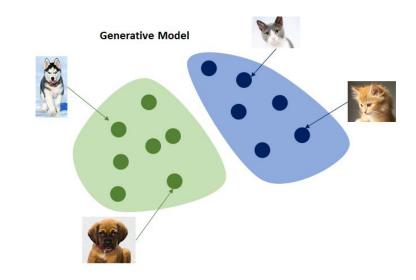


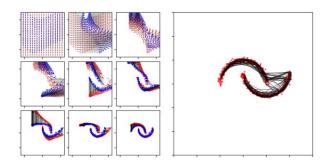


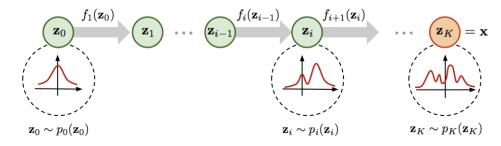


#### Generative Model

- Goal: learn  $p(x; \theta)$
- What we have learned ...
  - Energy-based model (lecture 4)
    - Most flexible! Hard to sample & learn!
  - Flow model (lecture 5)
    - $x = f(z; \theta)$  where  $f(; \theta)$  is bijection,  $z \sim N(0, I)$ 
      - z is also called latent representation of x
    - Sampling is straightforward!
    - MLE training is easy
      - $\log p(x) = \log p(z) \sum_{i} \log \det |\partial f_i/\partial x|$
      - $f_i$  needs to have a structured Jacobian





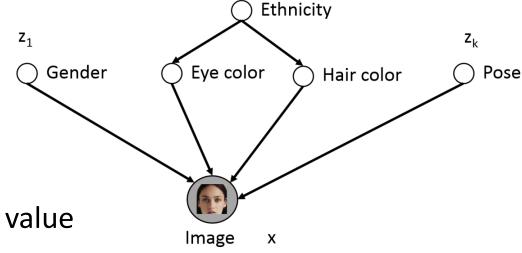


#### Generative Model

- Goal: learn  $p(x; \theta)$
- What we have learned ...
  - Energy-based model (lecture 4)
    - No explicit sampling  $\rightarrow$  hard training and expensive generation
  - Flow Model (lecture 5)
    - x = f(z): easy sampling and tractable likelihood
    - Most limited modeling capacity
      - ... because of the bijection constraint!
- What if x = f(z) is NOT a bijection?
  - Still easy generation!
  - What about MLE training? How to compute p(x)?

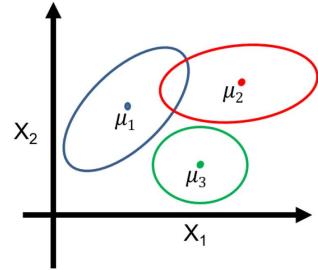
### Latent Variable Model

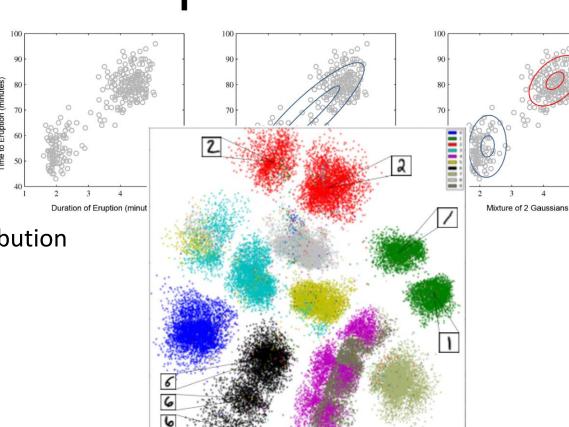
- A more general formulation: p(x, z) = p(z)p(x|z)
  - x data; z latent variable
  - When z is given, p(x|z) is easy to compute
- Example
  - *x*: image (pixel values)
  - z: latent feature/factors
  - Only grey circle is observed
  - p(z): prior distribution of factors
  - p(x|z): a Gaussian/Categorical on each pixel value
    - $p(x|z) = N(\mu(z), \Sigma(z))$



#### Latent Variable Model

- p(x,z) = p(z)p(x|z)
  - x data; z latent variable
- Example: Gaussian Mixture Model
  - $z\sim \text{Categorical}(w_1, ..., w_K)$
  - $x \sim N(\mu_z, \Sigma_z)$
  - Generative process
    - Pick a cluster z
    - Generate x according to the cluster distribution
  - Unsupervised learning
    - Unlabeled data
    - E.g. clustering of handwritten digits





- Learning the latent variable model
  - Joint probability:  $p(x, z; \theta)$  for random variable X and Z
    - $p(x, z; \theta) = p(z; \theta)p(x|z; \theta)$
  - Dataset  $D = \{x^{(i)}\}$  for X, variable Z is never observed
- Maximal Likelihood Learning

$$L(\theta) = \log \prod_{x \in D} p(x; \theta) = \sum_{x \in D} \log \sum_{z} p(x, z; \theta)$$

- Marginal probability can be expensive to compute!
  - When z is continuous, the objective even becomes intractable

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- Marginal probability can be expensive to compute!
  - When z is continuous, the objective even becomes intractable
- Goal: a fast approximation of the marginal probability
  - Remark:  $L(\theta)$  is tractable when  $p(x,z) \propto \exp(-E(x,z))$

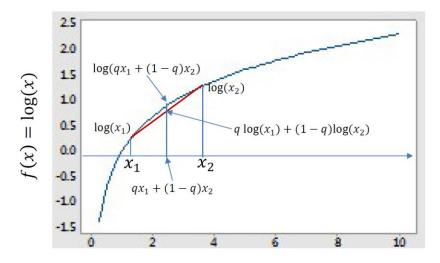
- Goal: approximation of  $\log \sum_{z} p(x, z; \theta)$
- Idea#1: Importance Sampling
  - Proposal distribution q(z)

$$p(x) = \sum_{z} q(z) \cdot \frac{p(x, z; \theta)}{q(z)}$$

- The probability can be approximated by drawing samples from q(z)
- Learning objective  $L(x; \theta)$

$$L(x;\theta) = \log \sum_{z} q(z) \cdot \frac{p(x,z;\theta)}{q(z)}$$

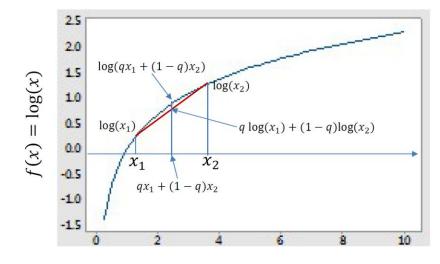
- Goal: approximation of  $\log \sum_{z} q(z) \cdot \frac{p(x,z;\theta)}{q(z)}$
- Idea#2: concavity of  $log(\cdot)$ 
  - $\log \sum_{z} q(z) \cdot \frac{p(x,z;\theta)}{q(z)}$
  - For any  $0 < x_1 \le x_2 \le 1$ ,
    - $\log(\alpha x_1 + (1 \alpha)x_2) \ge \alpha \log(x_1) + (1 \alpha)\log(x_2)$
  - More general, for any weights  $\alpha_i > 0 \& \sum_i \alpha_i = 1$ ,
    - $\log(\sum_i \alpha_i x_i) \ge \sum_i \alpha_i \log(x_i)$



- Goal: approximation of  $\log \sum_{z} q(z) \cdot \frac{p(x,z;\theta)}{q(z)}$
- Idea#2: concavity of log(·)

• 
$$\log \sum_{z} q(z) \cdot \frac{p(x,z;\theta)}{q(z)} \ge \sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)}$$

- For any  $0 < x_1 \le x_2 \le 1$ ,
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  - $\log(\sum_i \alpha_i x_i) \ge \sum_i \alpha_i \log(x_i)$



- Goal: approximate  $\log \sum_{z} p(x, z; \theta)$ 
  - Ideas: importance sampling & concavity of  $log(\cdot)$
- Evidence Lower Bound (ELBO)

$$\log p(x;\theta) = \log \sum_{z} p(x,z;\theta) \ge \sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)}$$

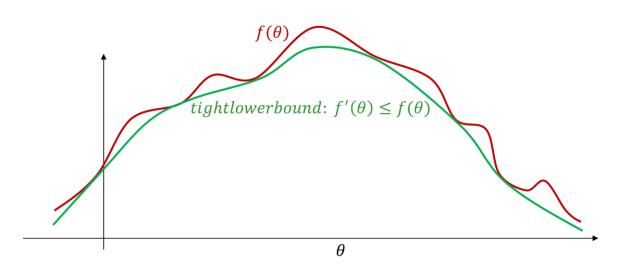
- A tractable lower bound of the true objective
  - Easy to optimize
- When will the equality hold?
  - i.e., a tight lower bound
  - Sol:  $q(z) \leftarrow p(z|x;\theta)$

• 
$$\sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)} = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{p(z|x;\theta)}$$
  
•  $\sum_{z} q(z) \log p(x;\theta)$ 

- $= \log p(x; \theta)$
- We can optimize a tight lower bound by setting  $q(z) = p(z|x;\theta)$
- An iterative process
  - Optimize  $p(x, z; \theta)$  w.r.t. fixed q(z)

• 
$$J(\theta) = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)}$$

- Set  $q(z) \leftarrow p(z|x;\theta)$
- Repeat

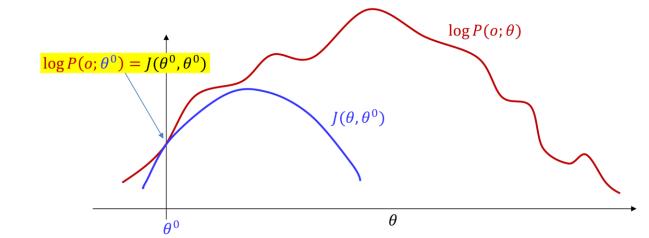


• 
$$\sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)} = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{p(z|x;\theta)}$$
  
•  $= \sum_{z} q(z) \log p(x;\theta)$   
•  $= \log p(x;\theta)$ 

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$$J(\theta) = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)}$$

- Set  $q(z) \leftarrow p(z|x;\theta^0)$
- Repeat

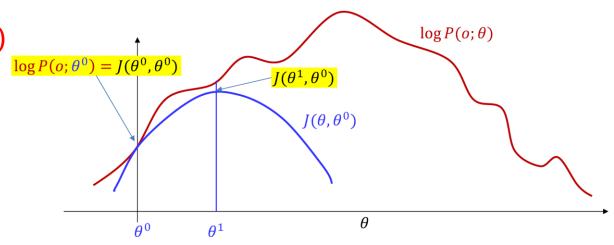


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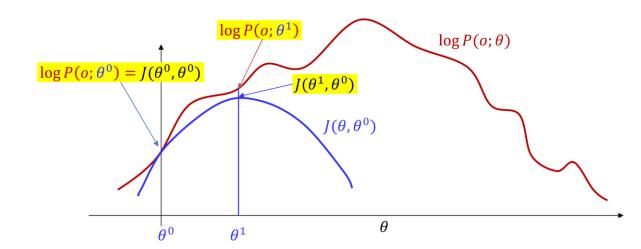


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- Set  $q(z) \leftarrow p(z|x;\theta^1)$
- Repeat

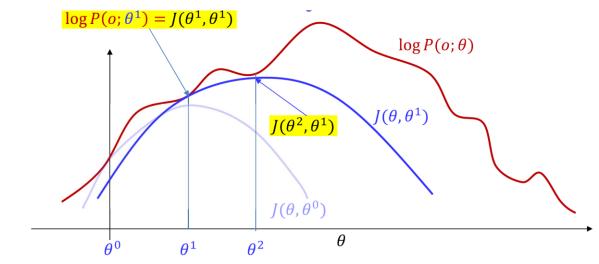


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- An iterative process
  - Optimize  $p(x, z; \theta)$  w.r.t. fixed  $q(z; \theta^1)$

• 
$$J(\theta) = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)}$$

- Set  $q(z) \leftarrow p(z|x;\theta^2)$
- Repeat

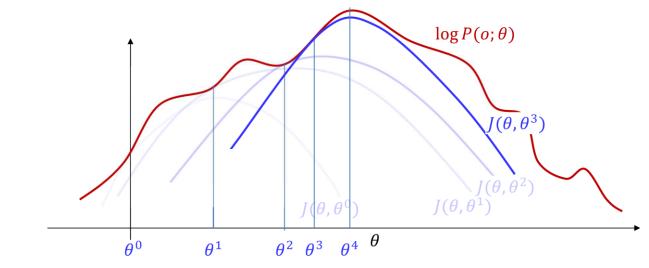


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$$\sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)} = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{p(z|x;\theta)}$$
  
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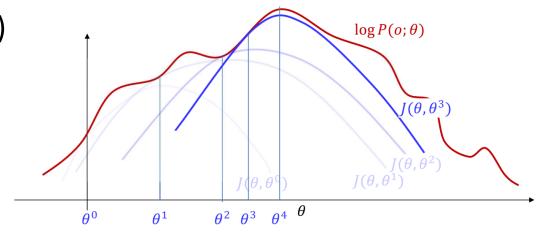
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$$J(\theta) = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)}$$

- Set  $q(z) \leftarrow p(z|x;\theta)$
- Repeat
- Converge to a local optimum



- ELBO becomes exact when  $q(z) = p(z|x;\theta)$ 
  - $\sum_{z} q(z) \log \frac{p(x,z;\theta)}{q(z)} = \sum_{z} q(z) \log \frac{p(x,z;\theta)}{p(z|x;\theta)}$ 
    - $= \sum_{z} q(z) \log p(x; \theta)$
    - $= \log p(x; \theta)$
- We can optimize a tight lower bound by setting  $q(z) = p(z|x;\theta)$
- An iterative process
  - Optimize  $p(x, z; \theta)$  w.r.t. fixed q(z) (M-step)
  - Set  $q(z) \leftarrow p(z|x;\theta)$  (E-step)
  - An EM algorithm
- How to set  $q(z) \leftarrow p(z|x;\theta)$ ?



- Goal:  $q(z; \phi) \leftarrow p(z|x)$ 
  - Find a parameterized distribution  $q(z;\phi)$  to approximate the true posterior
    - In our case, approximate  $p(z|x;\theta)$  w.r.t. a fixed  $\theta$
  - Distance metric between  $q(z; \phi)$  and p(z|x)
    - $KL(q||p) = \sum_{z} q(z) \log \frac{q(z)}{p(z)}$
- Variational Inference:  $\min_{\phi} KL(q||p)$

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  - Remark: pay attention to the order of KL (reverse KL)!
  - Mean-field variational inference
    - A factored proposal:  $q(z) = \prod_i q_i(z_i|x)$
    - By calculus of variation (变分法,泛函分析领域)  $\log q_i^*(z_i|x) = \mathrm{E}_{z_{i\neq i}}[\log p(z,x)] + constant$
    - Repeatedly update the distribution of  $q_i(z_i)$  using the expectation of p(z,x)

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$$= \log p(x) - \sum_{z} q(z; \phi) \log \frac{p(z, x)}{q(z; \phi)}$$
Constant

- Goal:  $q(z; \phi) \leftarrow p(z|x)$ 
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• 
$$L(\phi) = \sum_{z} q(z; \phi) \log \frac{p(z, x)}{q(z; \phi)}$$

#### **Evidence Lower Bound (ELBO)!!!**

Also called variational lower bound in VI

- Goal:  $q(z; \phi) \leftarrow p(z|x)$ 
  - Find a parameterized distribution  $q(z;\phi)$  to approximate the posterior
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  - Distance metric between  $q(z; \phi)$  and p(z|x)
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  - $= \log p(x) \sum_{z} q(z; \phi) \log \frac{p(z, x)}{q(z; \phi)}$
  - $L(\phi) = \sum_{z} q(z; \phi) \log \frac{p(z, x)}{q(z; \phi)}$

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    - In our case, approximate  $p(z|x;\theta)$  w.r.t. a fixed  $\theta$
  - Distance metric between  $q(z; \phi)$  and p(z|x)
    - $KL(q||p) = \sum_{z} q(z) \log \frac{q(z)}{p(z)}$
- Variational Inference:  $\min_{\phi} KL(q||p)$ 
  - $\log p(x) = KL(q(z;\phi)||p(z|x)) + \sum_{z} q(z;\phi) \log \frac{p(z,x)}{q(z;\phi)}$
  - = approximate error + ELBO ≥ ELBO
  - $L(\phi) = \sum_{z} q(z; \phi) \log \frac{p(z, x)}{q(z; \phi)}$

### Variational Inference (Explained)

- General Formulation of Bayesian Inference
  - Dataset  $D = \{x\}$
  - Model  $p(x; \theta)$  with parameter  $\theta$
  - Goal  $p(\theta|x)$ 
    - Remark: optimization learns a single  $\theta^*$  while BI learns a distribution
- Variational Inference as a Mean of Approximate Bayesian Inference
  - Use  $q(\theta; \phi)$  to approximate  $p(\theta|x)$
  - VI Objective: KL(q||p) = C + ELBO
  - Interpretation: VI objective is a *lower bound* of  $\log p(x)$   $\log p(x;\theta) = approximation error + ELBO$
- VAE naturally inherits all the nice mathematical properties of VI ©
  - Further read: black-box variational inference <a href="https://arxiv.org/abs/1401.0118">https://arxiv.org/abs/1401.0118</a>

- Latent Variable Model: p(z, x) = p(z)p(x|z)
  - MLE objective:  $p(x; \theta) = \sum_{z} p(z, x; \theta)$
- ELBO:  $p(x; \theta) \ge \sum_{z} q(z) \log \frac{p(x, z; \theta)}{q(z)} = L(\theta; q)$ 
  - Iterative learning: (1) optimize  $\theta$  and (2)  $q(z) \leftarrow p(z|x;\theta)$

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- Variational Inference
  - Approximate  $p(z|x;\theta)$  by a tractable distribution  $q(z;\phi)$

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$$L(\phi; \theta) = \sum_{z} q(z; \phi) \log \frac{p(z, x; \theta)}{q(z; \phi)}$$

- Latent Variable Model: p(z, x) = p(z)p(x|z)
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  - Approximate  $p(z|\mathbf{x};\theta)$  by a tractable distribution  $q(z;\phi)$

$$L(\phi; \theta) = \sum_{z} q(z; \phi) \log \frac{p(z, \mathbf{x}; \theta)}{q(z; \phi)}$$

Use VI to learn a separate  $q(z; \phi)$  for each possible x?

- Latent Variable Model: p(z, x) = p(z)p(x|z)
  - MLE objective:  $p(x; \theta) = \sum_{z} p(z, x; \theta)$
- ELBO:  $p(x; \theta) \ge \sum_{z} q(z) \log \frac{p(z, x; \theta)}{q(z)} = L(\theta; q)$ 
  - Iterative learning: (1) optimize  $\theta$  and (2)  $q(z) \leftarrow p(z|x;\theta)$
- Amortized Variational Inference
  - Approximate  $p(z|x;\theta)$  by a conditional tractable distribution  $q(z|x;\phi)$

$$L(\phi; \theta) = \sum_{z} q(z|\mathbf{x}; \phi) \log \frac{p(z, x; \theta)}{q(z|\mathbf{x}; \phi)}$$

• A universal approximation q for any x and p(z|x)

- Latent Variable Model: p(z, x) = p(z)p(x|z)
  - MLE objective:  $p(x; \theta) = \sum_{z} p(z, x; \theta)$
- ELBO:  $p(x; \theta) \ge \sum_{z} q(z) \log \frac{p(x, z; \theta)}{q(z)} = L(\theta; q)$ 
  - Iterative learning: (1) optimize  $\theta$  and (2)  $q(z) \leftarrow p(z|x;\theta)$
- Amortized Variational Inference
  - Approximate  $p(z|x;\theta)$  by a conditional tractable distribution  $q(z|x;\phi)$

$$L(\phi; \theta) = \sum_{z} q(z|x; \phi) \log \frac{p(z, x; \theta)}{q(z|x; \phi)}$$

• Joint Learning  $J(\theta, \phi; x)$ 

$$J(\theta, \phi; x) = \sum_{z} q(z|x; \phi) \log \frac{p(z, x; \theta)}{q(z|x; \phi)}$$

- Learning objective  $J(\theta, \phi; x)$ 
  - $J(\theta, \phi; x) = \sum_{z} q(z|x; \phi)(\log p(z, x; \theta) \log q(z|x; \phi))$

• Learning objective  $J(\theta, \phi; x)$ 

```
• J(\theta, \phi; x) = \sum_{z} q(z|x; \phi) (\log p(z, x; \theta) - \log q(z|x; \phi))

• \sum_{z} q(z|x; \phi) (\log p(x|z; \theta) - \log q(z|x; \phi) + \log p(z; \theta))
```

• Learning objective  $J(\theta, \phi; x)$ 

```
• J(\theta, \phi; x) = \sum_{z} q(z|x; \phi) (\log p(z, x; \theta) - \log q(z|x; \phi))

• = \sum_{z} q(z|x; \phi) (\log p(x|z; \theta) - \log q(z|x; \phi) + \log p(z; \theta))

• = \sum_{z} q(z|x; \phi) \log p(x|z; \theta) - \sum_{z} q(z|x; \phi) \log \frac{q(z|x; \phi)}{p(z; \theta)}
```

- Learning objective  $J(\theta, \phi; x)$ 
  - $J(\theta, \phi; x) = \sum_{z} q(z|x; \phi)(\log p(z, x; \theta) \log q(z|x; \phi))$
  - $= \sum_{z} q(z|x;\phi)(\log p(x|z;\theta) \log q(z|x;\phi) + \log p(z;\theta))$
  - $= \sum_{z} q(z|x;\phi) \log p(x|z;\theta) \sum_{z} q(z|x;\phi) \log \frac{q(z|x;\phi)}{p(z;\theta)}$
  - $= E_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] KL(q(z|x;\phi)||p(z;\theta))$

Expectation of log likelihood (reconstruction)

KL divergence

- Design of  $p(z, x; \theta)$  and  $q(z|x; \phi)$ 
  - Principle: easy to compute!
  - Gaussian prior:  $p(z) \sim N(0, I)$
  - Gaussian likelihood:  $p(x_{ij}|z;\theta) \sim N(f_{ij}(z;\theta),1)$
  - Isomorphic Gaussian:  $q(z|x;\phi) \sim N\left(\mu(x;\phi), \operatorname{diag}\left(\exp\left(\sigma(x;\phi)\right)\right)\right)$

• Learning objective  $J(\theta, \phi; x)$ 

```
• J(\theta, \phi; x) = \sum_{z} q(z|x; \phi) (\log p(z, x; \theta) - \log q(z|x; \phi))

• = \sum_{z} q(z|x; \phi) (\log p(x|z; \theta) - \log q(z|x; \phi) + \log p(z; \theta))

• = \sum_{z} q(z|x; \phi) \log p(x|z; \theta) - \sum_{z} q(z|x; \phi) \log \frac{q(z|x; \phi)}{p(z; \theta)}

• = E_{z \sim q(z|x; \phi)} [\log p(x|z; \theta)] - KL(q(z|x; \phi)||p(z; \theta))
```

Expectation of log likelihood (reconstruction)

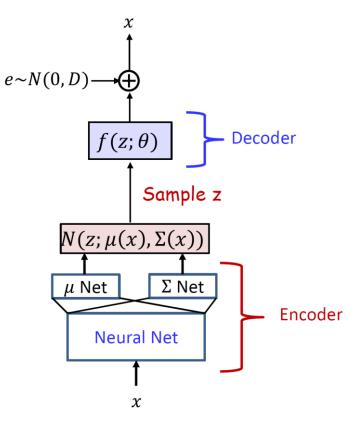
KL divergence

- Design of  $p(z, x; \theta)$  and  $q(z|x; \phi)$ 
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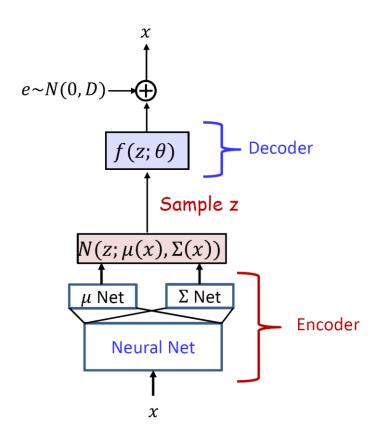
**Neural networks!** 

#### VAE Architecture

- Isomorphic Gaussian:  $q(z|x;\phi) \sim N\left(\mu(x;\phi), \operatorname{diag}\left(\exp\left(\sigma(x;\phi)\right)\right)\right)$
- Gaussian prior:  $p(z) \sim N(0, I)$
- Gaussian likelihood:  $p(x|z;\theta) \sim N(f(z;\theta),I)$
- Autoencoder  $x \to z \to x$ 
  - Unsupervised learning (data to data, z never observed)
  - Encoder  $q(z|x;\phi): x \to z$
  - Decoder  $p(x|z;\theta): z \to x$
  - Remark
    - p(x|z) is the actual generative model
    - q(z|x) is only the proposal
      - but optimized to approximate p(z|x)



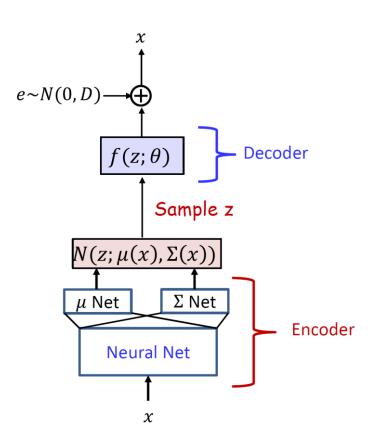
- Training via jointly optimizing ELBO
  - $J(\phi, \theta; x) = \mathbb{E}_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] KL(q(z|x;\phi)||p(z))$
  - Two terms: likelihood term & KL term



- Training via jointly optimizing ELBO
  - $J(\phi, \theta; x) = \mathbb{E}_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] KL(q(z|x;\phi)||p(z))$
- KL penalty
  - $q(z|x;\phi) \sim N\left(\mu(x;\phi), \operatorname{diag}\left(\exp\left(\sigma(x;\phi)\right)\right)\right)$
  - $p(z) \sim N(0, I)$
  - Closed-form!

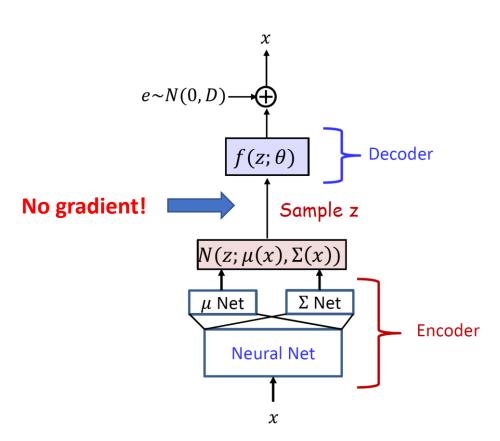
$$D_{ ext{KL}}(\mathcal{N}_0 \| \mathcal{N}_1) = rac{1}{2} \left\{ ext{tr}ig(oldsymbol{\Sigma}_1^{-1} oldsymbol{\Sigma}_0ig) + (oldsymbol{\mu}_1 - oldsymbol{\mu}_0)^{ ext{T}} oldsymbol{\Sigma}_1^{-1} (oldsymbol{\mu}_1 - oldsymbol{\mu}_0) - k + ext{ln} \, rac{|oldsymbol{\Sigma}_1|}{|oldsymbol{\Sigma}_0|} 
ight\}$$

Implement it in your coding project ©

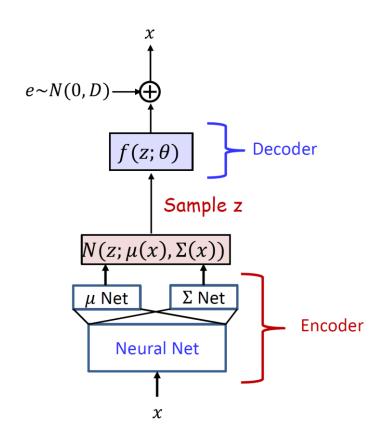


- Training via jointly optimizing ELBO
  - $J(\phi, \theta; x) = \mathbb{E}_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] KL(q(z|x;\phi)||p(z))$
- Likelihood term (reconstruction loss)
  - Monte-Carlo estimate!
    - Draw samples from  $q(z|x;\phi)$
    - Compute gradient of  $\theta$ :  $L(\theta) \propto \sum_{z} |x f(z; \theta)|^2$ 
      - $x \sim N(f(z; \theta); I)$
      - $p(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2}|x f(z;\theta)|^2\right)$
    - How to get **the gradient of**  $\phi$  through  $q(z; \phi)$ ??

$$L(\phi) = E_{\mathbf{z} \sim \mathbf{q}(\mathbf{z}; \boldsymbol{\phi})}[\log p(x|\mathbf{z})]$$



- Training via jointly optimizing ELBO
  - $J(\phi, \theta; x) = \mathbb{E}_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] KL(q(z|x;\phi)||p(z))$
- Likelihood term (reconstruction loss)
  - Monte-Carlo estimate!
    - Draw samples from  $q(z|x;\phi)$
    - Compute gradient of  $\theta$ :  $L(\theta) \propto \sum_{z} |x f(z; \theta)|^2$
  - Re-parameterization trick
    - Recap in autoregressive flow
      - $z \sim N(\mu, \sigma^2) \iff z = \mu + \sigma \cdot \epsilon, \ \epsilon \sim N(0, 1)$
    - $L(\phi) \propto \mathbb{E}_{\mathbf{z} \sim q(\mathbf{z}|\phi)}[|f(\mathbf{z}) x|^2]$
    - $\propto E_{\epsilon \sim N(0,I)}[|f(\mu(x; \phi) + \sigma(x; \phi) \cdot \epsilon) x|^2]$ 
      - Monte-Carlo estimate for  $\nabla L(\phi)$ !
      - 1 sample for  $\epsilon$  is sufficient for stable training



- Variational Autoencoder (VAE)
  - Encoder  $q(z|x;\phi)$
  - Decoder  $p(x|z;\theta)$
  - End-to-end unsupervised learning  $(x \to z \sim q(z|x) \to x)$  $J(\phi, \theta; x) = \mathbb{E}_{\epsilon \sim N(0,I)}[\log p(x|\mu(x;\phi) + \sigma(x;\phi) \cdot \epsilon;\theta)] - KL(q(z;\phi)||p(z))$
  - By Kingma & Welling, ICLR 2013 (34k citation)

#### **Auto-Encoding Variational Bayes**

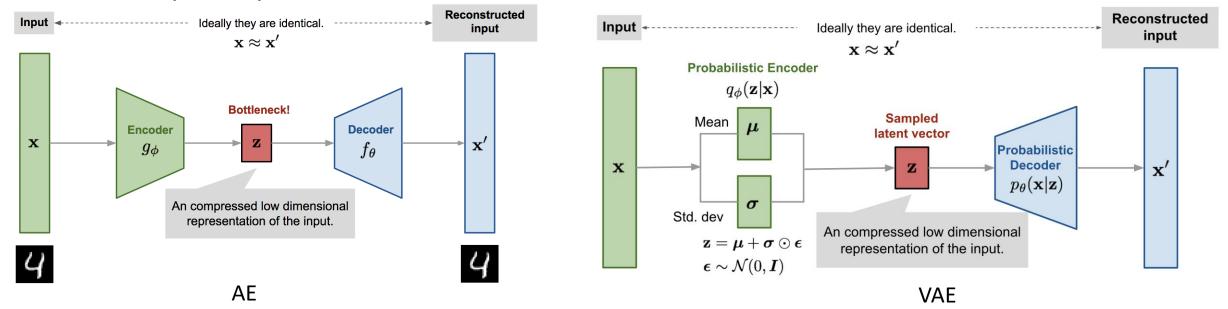
Diederik P. Kingma

Machine Learning Group Universiteit van Amsterdam dpkingma@gmail.com Max Welling

Machine Learning Group Universiteit van Amsterdam welling.max@gmail.com

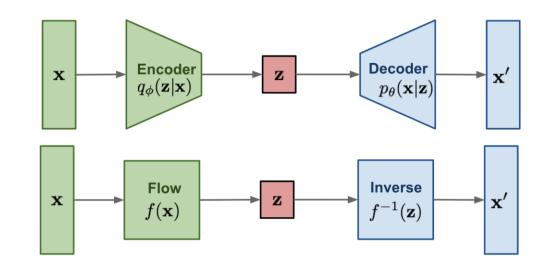
#### VAE v.s. Standard AE

- Autoencoder
  - A classical unsupervised learning method for representation learning
- VAE: a simple generative extension of AE
  - Generative model: AE + Gaussian noise on z
  - KL penalty: L2 constraint on the latent vector z



#### VAE v.s. Flow Model

- Both model has a latent representation z
- Flow model
  - Encoder: inference mapping; decoder: generation mapping
  - Exact inference but no dimension reduction!
- VAE
  - Approximate inference
  - Dimension reduction
  - Flexible architecture

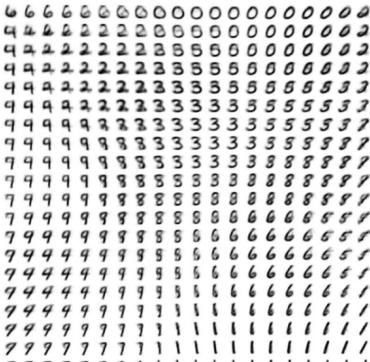


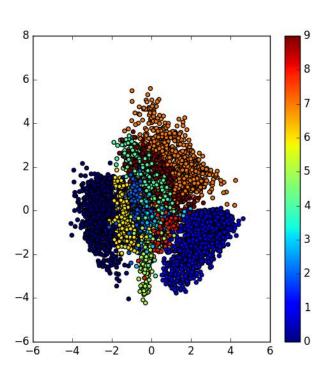
Flow-based generative models: minimize the negative log-likelihood

VAE: maximize ELBO.

- Interpretable latent space
  - By interpolating z, we can observe how the generated samples vary
  - Automatic clustering in the (low-dimensional) latent space



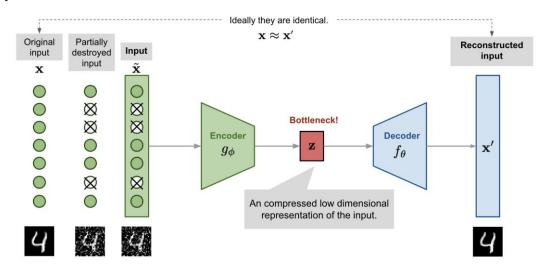




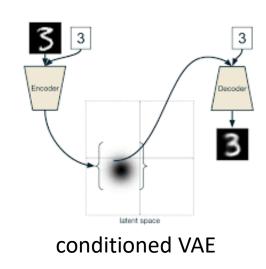
# Inpainting with VAE

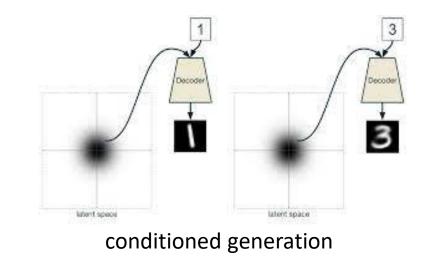
- Inference the mixing pixels?
  - Fully observable training data  $D = \{x^{(i)}\}$
  - Standard VAE: q(z|x) & p(x|z)
  - Corrupted data:  $\bar{x} = x \odot mask$
  - Goal:  $q(z|\bar{x}) \approx q(z|x)$ 
    - We do not need to change the generator p(x|z)
- Randomized mask in training!
  - $x \odot mask \rightarrow z \rightarrow x$
  - Better encoder architecture
    - Masked convolution
    - Idea: convolution only on unmasked pixels
    - Image Inpainting for Irregular Holes Using Partial Convolutions (ECCV 2018)





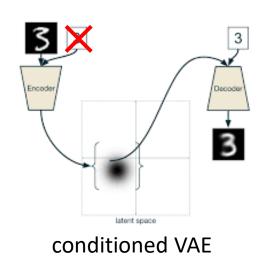
- Include label in VAE
  - $D = \{(x^{(i)}, y^{(i)})\}$
  - Encoder:  $q(z|x, y; \phi)$
  - Decoder:  $p(x|y,z;\theta)$
  - Conditioned generation!





What if we have both labeled data and unlabeled data?

- Semi-supervised learning
  - $D_l = \{(x^{(i)}, y^{(i)})\}$
  - $D_u = \{(x^{(i)})\}$
  - Decoder:  $p(x|y,z;\theta)$
  - Encoder?
    - $q(z,y|x;\phi)$
    - In practice:  $q(z, y|x; \phi) = q(z|x; \phi) \cdot q(y|x; \phi)$



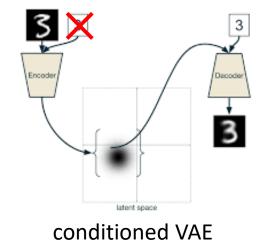
conditioned generation

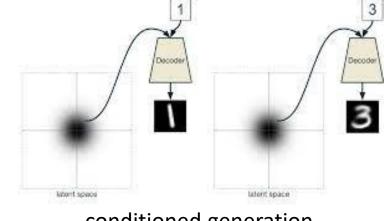
Semi-supervised learning

• 
$$D_l = \{(x^{(i)}, y^{(i)})\}$$

• 
$$D_u = \{(x^{(i)})\}$$

- Decoder:  $p(x|y,z;\theta)$
- Encoder:  $q(z, y|x; \phi)$





conditioned generation

#### Training

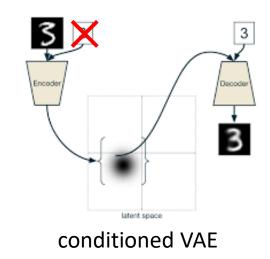
- Easy on supervised data
  - Cross-entropy loss on  $q(y|x;\phi)$  on labeled data
- What about unlabeled data?

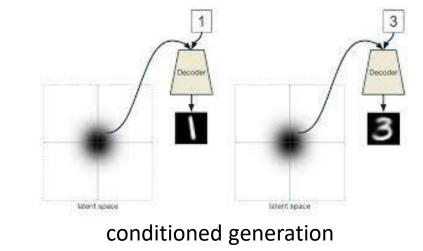
#### Semi-supervised learning

• 
$$D_l = \{(x^{(i)}, y^{(i)})\}$$

$$D_u = \{ (x^{(i)}) \}$$

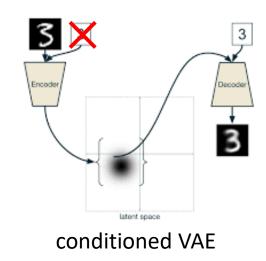
- Decoder:  $p(x|y,z;\theta)$
- Encoder:  $q(z, y|x; \phi)$

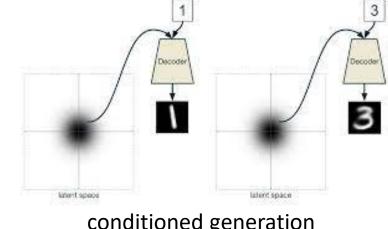




- Training on  $D_u$ 
  - Loss = reconstruction + KL penalty
  - KL penalty: KL(q(z)||p(z)) + KL(q(y)||p(y)) (p(y)~uniform)
  - Reconstruction loss:  $L = E_{z,y \sim q(z,y)}[\log p(x|z,y;\theta)]$

- Semi-supervised learning
  - $D_l = \{(x^{(i)}, y^{(i)})\}$
  - $D_u = \{(x^{(i)})\}$
  - Decoder:  $p(x|y,z;\theta)$
  - Encoder:  $q(z, y|x; \phi)$

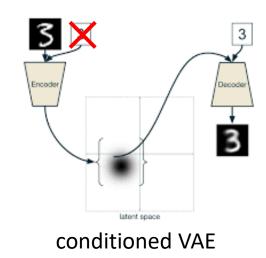


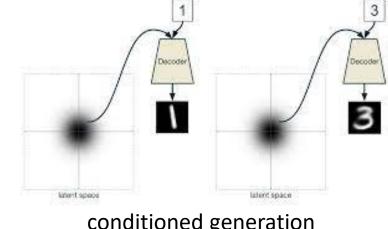


conditioned generation

- Training on  $D_{\nu}$ 
  - Loss = reconstruction + KL penalty
  - KL penalty: KL(q(z)||p(z)) + KL(q(y)||p(y)) ( $p(y) \sim \text{uniform}$ )
  - Reconstruction loss:  $L = E_{\epsilon \sim N(0,I), \gamma \sim q(\gamma)} [\log p(x|\mu(x) + \sigma(x) \cdot \epsilon, y; \theta)]$ 
    - Reparameterization trick for z

- Semi-supervised learning
  - $D_l = \{(x^{(i)}, y^{(i)})\}$
  - $D_u = \{(x^{(i)})\}$
  - Decoder:  $p(x|y,z;\theta)$
  - Encoder:  $q(z, y|x; \phi)$

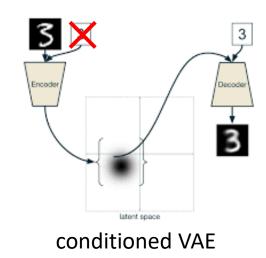


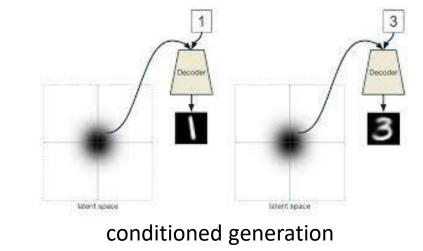


conditioned generation

- Training on  $D_{\nu}$ 
  - Loss = reconstruction + KL penalty
  - KL penalty: KL(q(z)||p(z)) + KL(q(y)||p(y)) ( $p(y) \sim \text{uniform}$ )
  - Reconstruction loss:  $L = E_{\epsilon \sim N(0,I), \mathbf{y} \sim q(\mathbf{y})} [\log p(x|\mu(x) + \sigma(x) \cdot \epsilon, \mathbf{y}; \theta)]$ 
    - Reparameterization trick for z
    - What about y?
      - .... although we do have tricks in lecture 11:P

- Semi-supervised learning
  - $D_l = \{(x^{(i)}, y^{(i)})\}$
  - $D_u = \{(x^{(i)})\}$
  - Decoder:  $p(x|y,z;\theta)$
  - Encoder:  $q(z, y|x; \phi)$





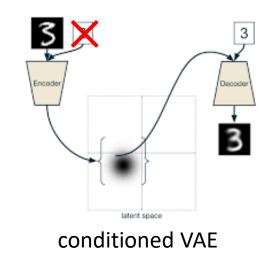
- Training on  $D_u$ 
  - Loss = reconstruction + KL penalty
  - KL penalty: KL(q(z)||p(z)) + KL(q(y)||p(y)) ( $p(y) \sim \text{uniform}$ )
  - Reconstruction loss:  $L = E_{\epsilon \sim N(0,I), \mathbf{y} \sim \mathbf{q}(\mathbf{y})} [\log p(x|\mu(x) + \sigma(x) \cdot \epsilon, \mathbf{y}; \theta)]$ 
    - Reparameterization trick for z
    - We only have a few labels! Expand the expectation!

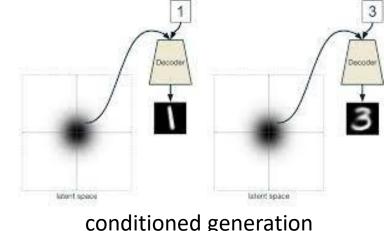
#### Semi-supervised learning

• 
$$D_l = \{(x^{(i)}, y^{(i)})\}$$

• 
$$D_u = \{(x^{(i)})\}$$

- Decoder:  $p(x|y,z;\theta)$
- Encoder:  $q(z, y|x; \phi)$





conditioned generation

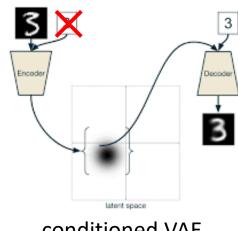
- Training on  $D_{\nu}$ 
  - Loss = reconstruction + KL penalty
  - KL penalty: KL(q(z)||p(z)) + KL(q(y)||p(y)) ( $p(y) \sim \text{uniform}$ )
  - Reconstruction loss:
    - $L = E_{\epsilon \sim N(0,I), \mathbf{v} \sim \mathbf{q}(\mathbf{v})} [\log p(x|\mu(x) + \sigma(x) \cdot \epsilon, \mathbf{v}; \theta)]$
    - $= E_{\epsilon \sim N(0,I)} \left[ \sum_{c} q(y=c) \cdot \log p(x|\mu(x) + \sigma(x) \cdot \epsilon, y; \theta) \right]$

#### Semi-supervised learning

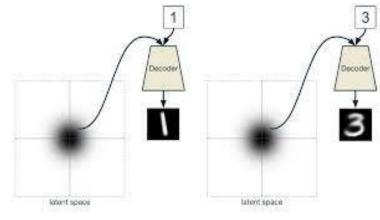
• 
$$D_l = \{(x^{(i)}, y^{(i)})\}$$

• 
$$D_u = \{(x^{(i)})\}$$

- Decoder:  $p(x|y,z;\theta)$
- Encoder:  $q(z, y|x; \phi)$







conditioned generation

- Training on the entire dataset D
  - Supervised loss  $L^l$ 
    - Cross entropy for q(y); VAE loss for q(z) & p(x|z,y)
  - Unsupervised loss  $L^u$ 
    - Expanded likelihood over y for reconstruction loss
  - Combined loss:  $J(\theta, \phi) = L^l + \beta L^u$ 
    - Leverage massive unlabeled data!

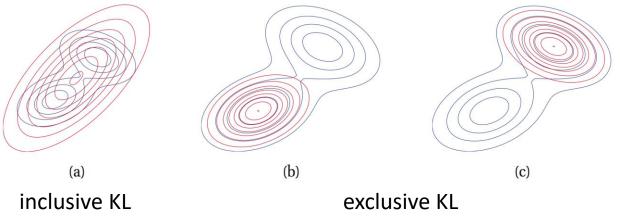
# Semi-supervised Learning with Deep Generative Models

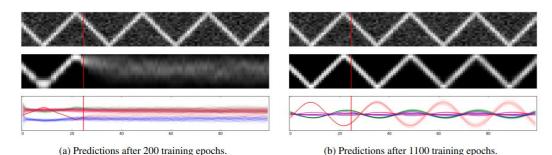
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- Pros
  - Flexible architecture & stable training
- Cons
  - Approximate inference

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- Cons
  - Approximate inference
    - Intrinsic issue of KL divergence in VI
      - KL is asymmetric
        - VI:  $KL(q||p) = \sum_{z} q(z) \log \frac{q(z)}{p(z)}$
      - KL(q||p): reverse (exclusive) KL
      - KL(p||q): forward (inclusive) KL
      - The mode collapse issue
        - Use forward KL?
        - Further reading of interest
        - https://arxiv.org/abs/2202.01841





- Pros
  - Flexible architecture & stable training
- Cons
  - Approximate inference
    - Intrinsic issue of KL divergence in VI
    - Assumed density of q(z|x) & p(z)
      - $p(z) \sim N(0, I)$  for computation reason
        - We can have a more powerful prior (later in lecture 10)
        - E.g., structured VAE; VQ-VAE-2
      - $q(z|x) \sim N(\mu(x), \Sigma(x))$ 
        - What if p(z|x) is multi-modal?
        - We need a more powerful proposal distribution
          - E.g., flow models as q(z)

Structured VAE

https://arxiv.org/abs/1603.06277









 $h_{\text{top}}$ 

 $h_{\text{top}}, h_{\text{middle}}$ 

 $h_{\text{top}}, h_{\text{middle}}, h_{\text{bottom}}$ 

Original

VQ-VAE-2

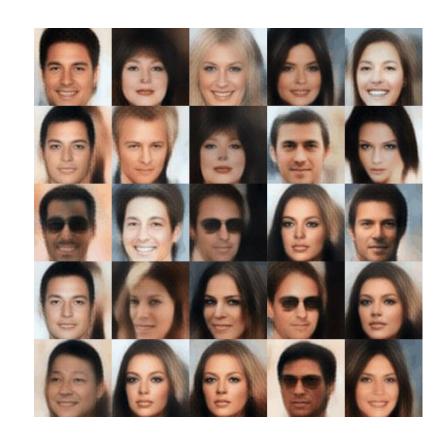
https://arxiv.org/abs/1906.00446

#### Variational Inference with Normalizing Flows

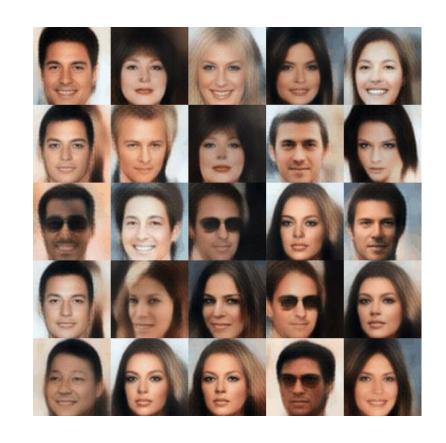
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- Pros
  - Flexible architecture & stable training
- Cons
  - Approximate inference
    - Intrinsic issue of KL divergence
    - Assumed density of q(z) & p(z)
    - Variance due to single-step sampling
      - Importance-weighted autoencoder (Burda, Grosse & Ruslan, ICLR16)
        - https://arxiv.org/abs/1509.00519
      - Use more than one samples from q(z|x) for a tighter lower-bound

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    - Variance due to single-step sampling
    - MLE as the reconstruction loss
      - $p(x|z;\theta) = N(f(z;\theta),I)$
      - Blurry samples!
        - Improve the decoder architecture
        - Balancing the KL penalty and reconstruction loss
        - Gaussian latent to discrete latent (in lecture 11)
        - Change the loss! (next lecture ©)



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VAE Objective (ELBO)

$$J(\theta, \phi; x) = E_{z \sim q(z|x;\phi)} [\log p(x|z;\theta)] - KL(q(z|x;\phi)||p(z;\theta))$$
Reconstruction KL penalty

•  $\beta$ -VAE (Higgins et. al, DeepMind, ICLR 2017)

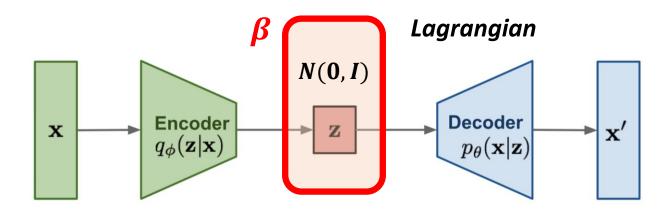
$$J(\theta, \phi; x) = E_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] - \beta KL(q(z|x;\phi)||p(z;\theta))$$

Reconstruction

KL penalty

Interpretation

$$\max_{\theta,\phi} E_{x\sim D} \left[ E_{z\sim q(z|x;\phi)} [\log p(x|z;\theta)] \right]$$
  
subject to  $KL(q(z|x;\phi)||p(z)) < \epsilon$ 



•  $\beta$ -VAE (Higgins et. al, DeepMind, ICLR 2017)

$$J(\theta, \phi; x) = E_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] - \beta KL(q(z|x;\phi)||p(z;\theta))$$

Reconstruction

KL penalty

- Special cases
  - $\beta = 0$ : standard AE
  - $\beta = 1$ : standard VAE
  - $\beta > 1$ : force the latent space closer to isomorphic Gaussian
    - Insight: each dimension of z are forced to be independent
    - Disentangle factors!

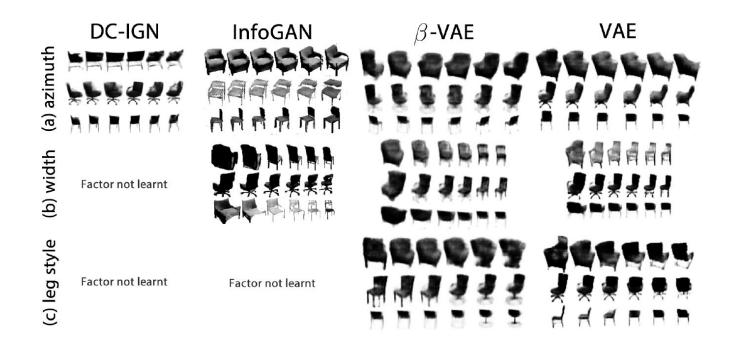
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Reconstruction

KL penalty

Learned factors in z



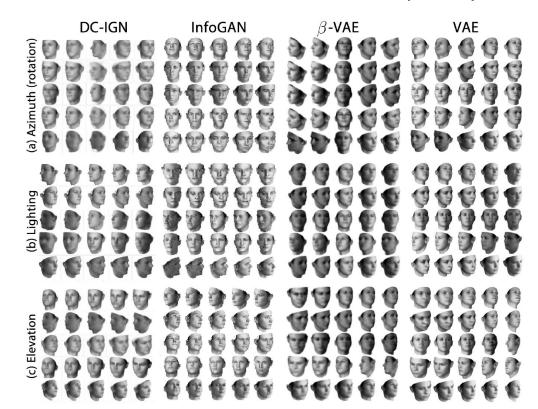
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#### Reconstruction

KL penalty

• Learned factors in z



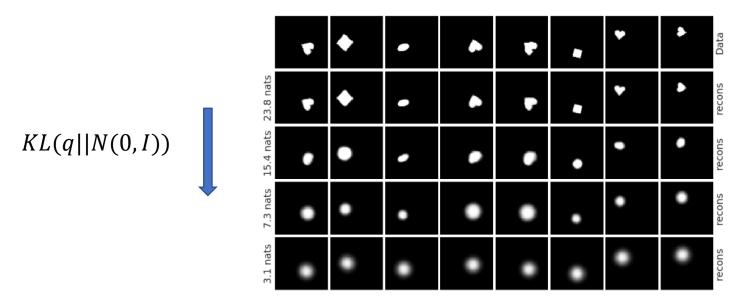
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Reconstruction

KL penalty

- Learned factors in z
  - Trade-off between reconstruction and disentangle features!



 $\beta$  can be critical!

• Understanding disentangling in  $\beta$ -VAE (DeepMind, NIPS 2017)

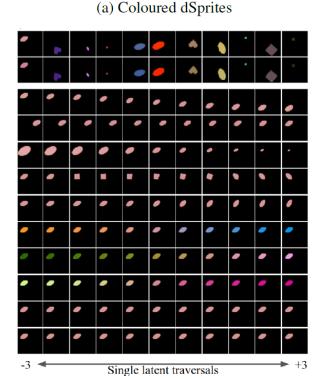
$$J(\theta,\phi;x) = E_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] - \beta |KL(q(z|x;\phi)||p(z;\theta)) - C|$$

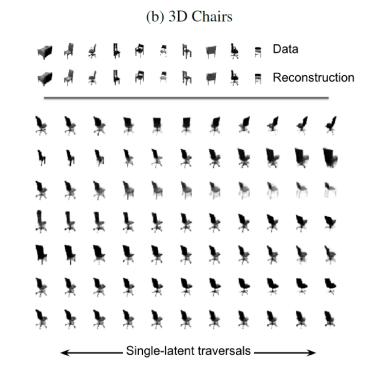
Reconstruction

KL penalty

**Controlled capacity** 

- Learned factors in z
  - Gradually increase C!





•  $\beta$ -VAE (Higgins et. al, DeepMind, ICLR 2017)

$$J(\theta, \phi; x) = E_{z \sim q(z|x;\phi)}[\log p(x|z;\theta)] - \beta KL(q(z|x;\phi)||p(z;\theta))$$

Reconstruction

KL penalty

- Learned factors in z
  - A popular (unsupervised) approach for pretraining features
- No free lunch!
  - Challenging Common Assumptions in the Unsupervised Learning of Disentangled Representations, (Google Brain, ICML2019)
  - Disentangle features are fundamentally impossible without supervision or model inductive bias
    - Inductive bias or supervision is important (structured model)
    - Empirical successes can be highly random ...
      - Tune your model hard!

# Summary

- Generative Model
  - Learn a probability distribution  $p(x; \theta)$
  - Energy-based model:  $p(x) = \frac{1}{Z} \exp(-E(x; \theta))$
  - Flow model:  $x = f(z; \theta)$  (f is a bijection)
  - Latent variable model: p(x, z) = p(x|z)p(z)
- Variational Autoencoder
  - A computation-efficient design of p(x, z)
    - Isomorphic Gaussian wherever possible
  - Variational inference for efficient and stable learning
    - ELBO & reparameterization trick
  - Flexible framework with nice mathematical property
    - But may suffer from blurry outputs... (next lecture!)

# Lunch Time