

1 学习目标

完成用户注册功能

完成redis数据库搭建

完成短信发送功能

熟练使用redis

2 项目搭建

2.1 service-api

2.1.1 新建mingrui-shop-service-api-user

2.1.2 新建包com.baidu.shop.entity

2.1.3 包下新建UserEntity

```
import lombok.Data;

import javax.persistence.Id;
import javax.persistence.Table;
import java.util.Date;

/**
 * @ClassName UserEntity
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/9/20
 * @Version V1.0
 */
@Table(name = "tb_user")
@Data
public class UserEntity {

    @Id
    private Integer id;

    private String username;

    private String password;

    private String phone;

    private Date created;

    private String salt;
}
```

2.1.4 新建包com.baidu.shop.dto

2.1.5 包下新建UserDTO

```
import com.baidu.shop.validate.group.MingruiOperation;
import io.swagger.annotations.ApiModel;
import io.swagger.annotations.ApiModelProperty;
import lombok.Data;

import javax.validation.constraints.NotNull;
import java.util.Date;

/**
 * @ClassName UserDTO
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/9/20
 * @Version v1.0
 */
@Data
@ApiModel(value = "用户DTO")
public class UserDTO {

    @ApiModelProperty(value = "用户主键",example = "1")
    @NotNull(message = "主键不能为空", groups = {MingruiOperation.Update.class})
    private Integer id;

    @ApiModelProperty(value = "账户")
    @NotNull(message = "账户不能为空", groups = {MingruiOperation.Add.class})
    private String username;

    @ApiModelProperty(value = "密码")
    @NotNull(message = "密码不能为空", groups = {MingruiOperation.Add.class})
    private String password;

    @ApiModelProperty(value = "手机号")
    @NotNull(message = "手机号不能为空", groups = {MingruiOperation.Add.class})
    private String phone;

    private Date created;

    private String salt;
}
```

2.1.6 新建包com.baidu.shop.config

2.1.7 新建MrSwagger2Config

```
import org.springframework.context.annotation.Bean;
import org.springframework.context.annotation.Configuration;
import springfox.documentation.builders.ApiInfoBuilder;
import springfox.documentation.builders.PathSelectors;
import springfox.documentation.builders.RequestHandlerSelectors;
import springfox.documentation.service.ApiInfo;
import springfox.documentation.service.Contact;
```

```

import springfox.documentation.spi.DocumentationType;
import springfox.documentation.spring.web.plugins.Docket;
import springfox.documentation.swagger2.annotations.EnableSwagger2;

/**
 * @ClassName MrSwagger2Config
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/8/17
 * @Version V1.0
 */
@Configuration
@EnableSwagger2
public class MrSwagger2Config {

    @Bean
    public Docket createRestApi(){
        return new Docket(DocumentationType.SWAGGER_2)
            .apiInfo(this.apiInfo())
            .select()
            .apis(RequestHandlerSelectors.basePackage("com.baidu"))
            .paths(PathSelectors.any())
            .build();
    }

    private ApiInfo apiInfo(){
        return new ApiInfoBuilder()
            //标题
            .title("明瑞SWAGGER2标题")
            //条款地址
            .termsOfServiceUrl("http://www.baidu.com")
            //联系方式-->有String参数的方法但是已经过时，所以不推荐使用
            .contact(new
Contact("shenyaqi", "baidu.com", "shenyaqiii@163.com"))
            //版本
            .version("v1.0")
            //项目描述
            .description("描述")
            //创建API基本信息
            .build();
    }
}

```

2.1.8 新建包com.baidu.shop.service

2.1.9 新建UserService

```

import com.alibaba.fastjson.JSONObject;
import com.baidu.shop.base.Result;
import com.baidu.shop.dto.UserDTO;
import io.swagger.annotations.Api;
import io.swagger.annotations.ApiOperation;
import org.springframework.web.bind.annotation.PostMapping;

/**

```

```

    * @ClassName userService
    * @Description: TODO
    * @Author shenyaqi
    * @Date 2020/9/20
    * @Version V1.0
    **/
@Api(tags = "用户接口")
public interface UserService {

    @ApiOperation(value = "用户注册")
    @PostMapping(value = "user/register")
    Result<JSONObject> register(UserDTO userDTO);

}

```

2.2 common-core

2.2.1 utils包下新建BCryptUtil

```

import java.io.UnsupportedEncodingException;
import java.security.SecureRandom;

/**
    * @ClassName BCryptUtil
    * @Description: TODO
    * @Author shenyaqi
    * @Date 2020/9/20
    * @Version V1.0
    **/
public class BCryptUtil {

    // BCrypt parameters
    private static final int GENSALT_DEFAULT_LOG2_ROUNDS = 10;
    private static final int BCRYPT_SALT_LEN = 16;

    // Blowfish parameters
    private static final int BLOWFISH_NUM_ROUNDS = 16;

    // Initial contents of key schedule
    private static final int P_orig[] = {
        0x243f6a88, 0x85a308d3, 0x13198a2e, 0x03707344,
        0xa4093822, 0x299f31d0, 0x082efa98, 0xec4e6c89,
        0x452821e6, 0x38d01377, 0xbe5466cf, 0x34e90c6c,
        0xc0ac29b7, 0xc97c50dd, 0x3f84d5b5, 0xb5470917,
        0x9216d5d9, 0x8979fb1b
    };

    private static final int S_orig[] = {
        0xd1310ba6, 0x98dfb5ac, 0x2fffd72db, 0xd01adfb7,
        0xb8e1afed, 0x6a267e96, 0xba7c9045, 0xf12c7f99,
        0x24a19947, 0xb3916cf7, 0x0801f2e2, 0x858efc16,
        0x636920d8, 0x71574e69, 0xa458fea3, 0xf4933d7e,
        0x0d95748f, 0x728eb658, 0x718bcd58, 0x82154aee,
        0x7b54a41d, 0xc25a59b5, 0x9c30d539, 0x2af26013,
        0xc5d1b023, 0x286085f0, 0xca417918, 0xb8db38ef,
        0x8e79dcb0, 0x603a180e, 0x6c9e0e8b, 0xb01e8a3e,
        0xd71577c1, 0xbd314b27, 0x78af2fda, 0x55605c60,
        0xe65525f3, 0xaa55ab94, 0x57489862, 0x63e81440,
    };
}

```

0x55ca396a, 0x2aab10b6, 0xb4cc5c34, 0x1141e8ce,
0xa15486af, 0x7c72e993, 0xb3ee1411, 0x636fbc2a,
0x2ba9c55d, 0x741831f6, 0xce5c3e16, 0x9b87931e,
0xafd6ba33, 0x6c24cf5c, 0x7a325381, 0x28958677,
0x3b8f4898, 0x6b4bb9af, 0xc4bfe81b, 0x66282193,
0x61d809cc, 0xfb21a991, 0x487cac60, 0x5dec8032,
0xef845d5d, 0xe98575b1, 0xdc262302, 0xeb651b88,
0x23893e81, 0xd396acc5, 0x0f6d6ff3, 0x83f44239,
0x2e0b4482, 0xa4842004, 0x69c8f04a, 0x9e1f9b5e,
0x21c66842, 0xf6e96c9a, 0x670c9c61, 0xabd388f0,
0x6a51a0d2, 0xd8542f68, 0x960fa728, 0xab5133a3,
0x6eef0b6c, 0x137a3be4, 0xba3bf050, 0x7efb2a98,
0xa1f1651d, 0x39af0176, 0x66ca593e, 0x82430e88,
0x8cee8619, 0x456f9fb4, 0x7d84a5c3, 0x3b8b5ebe,
0xe06f75d8, 0x85c12073, 0x401a449f, 0x56c16aa6,
0x4ed3aa62, 0x363f7706, 0x1bfedf72, 0x429b023d,
0x37d0d724, 0xd00a1248, 0xdb0fead3, 0x49f1c09b,
0x075372c9, 0x80991b7b, 0x25d479d8, 0xf6e8def7,
0xe3fe501a, 0xb6794c3b, 0x976ce0bd, 0x04c006ba,
0xc1a94fb6, 0x409f60c4, 0x5e5c9ec2, 0x196a2463,
0x68fb6faf, 0x3e6c53b5, 0x1339b2eb, 0x3b52ec6f,
0x6dfc511f, 0x9b30952c, 0xcc814544, 0xaf5ebd09,
0xbee3d004, 0xde334afd, 0x660f2807, 0x192e4bb3,
0xc0cba857, 0x45c8740f, 0xd20b5f39, 0xb9d3fbdb,
0x5579c0bd, 0x1a60320a, 0xd6a100c6, 0x402c7279,
0x679f25fe, 0xfb1fa3cc, 0x8ea5e9f8, 0xdb3222f8,
0x3c7516df, 0xfd616b15, 0x2f501ec8, 0xad0552ab,
0x323db5fa, 0xfd238760, 0x53317b48, 0x3e00df82,
0x9e5c57bb, 0xca6f8ca0, 0x1a87562e, 0xdf1769db,
0xd542a8f6, 0x287effc3, 0xac6732c6, 0x8c4f5573,
0x695b27b0, 0xbbca58c8, 0xe1ffa35d, 0xb8f011a0,
0x10fa3d98, 0xfd2183b8, 0x4afcb56c, 0x2dd1d35b,
0x9a53e479, 0xb6f84565, 0xd28e49bc, 0x4bfb9790,
0xe1ddf2da, 0xa4cb7e33, 0x62fb1341, 0xcee4c6e8,
0xef20cada, 0x36774c01, 0xd07e9efe, 0x2bf11fb4,
0x95dbda4d, 0xae909198, 0xeaad8e71, 0x6b93d5a0,
0xd08ed1d0, 0xafc725e0, 0x8e3c5b2f, 0x8e7594b7,
0x8ff6e2fb, 0xf2122b64, 0x8888b812, 0x900df01c,
0x4fad5ea0, 0x688fc31c, 0xd1cff191, 0xb3a8c1ad,
0x2f2f2218, 0xbe0e1777, 0xea752dfe, 0x8b021fa1,
0xe5a0cc0f, 0xb56f74e8, 0x18acf3d6, 0xce89e299,
0xb4a84fe0, 0xfd13e0b7, 0x7cc43b81, 0xd2ada8d9,
0x165fa266, 0x80957705, 0x93cc7314, 0x211a1477,
0xe6ad2065, 0x77b5fa86, 0xc75442f5, 0xfb9d35cf,
0xebcdaef0c, 0x7b3e89a0, 0xd6411bd3, 0xae1e7e49,
0x00250e2d, 0x2071b35e, 0x226800bb, 0x57b8e0af,
0x2464369b, 0xf009b91e, 0x5563911d, 0x59dfa6aa,
0x78c14389, 0xd95a537f, 0x207d5ba2, 0x02e5b9c5,
0x83260376, 0x6295cfa9, 0x11c81968, 0x4e734a41,
0xb3472dca, 0x7b14a94a, 0x1b510052, 0x9a532915,
0xd60f573f, 0xbc9bc6e4, 0x2b60a476, 0x81e67400,
0x08ba6fb5, 0x571be91f, 0xf296ec6b, 0x2a0dd915,
0xb6636521, 0xe7b9f9b6, 0xff34052e, 0xc5855664,
0x53b02d5d, 0xa99f8fa1, 0x08ba4799, 0x6e85076a,
0x4b7a70e9, 0xb5b32944, 0xdb75092e, 0xc4192623,
0xad6ea6b0, 0x49a7df7d, 0x9cee60b8, 0x8fedb266,
0xecaa8c71, 0x699a17ff, 0x5664526c, 0xc2b19ee1,
0x193602a5, 0x75094c29, 0xa0591340, 0xe4183a3e,

0x3f54989a, 0x5b429d65, 0x6b8fe4d6, 0x99f73fd6,
0xa1d29c07, 0xef830f5, 0x4d2d38e6, 0xf0255dc1,
0x4cdd2086, 0x8470eb26, 0x6382e9c6, 0x021ecc5e,
0x09686b3f, 0x3ebaefc9, 0x3c971814, 0x6b6a70a1,
0x687f3584, 0x52a0e286, 0xb79c5305, 0xaa500737,
0x3e07841c, 0x7fdae5c, 0x8e7d44ec, 0x5716f2b8,
0xb03ada37, 0xf0500c0d, 0xf01c1f04, 0x0200b3ff,
0xae0cf51a, 0x3cb574b2, 0x25837a58, 0xdc0921bd,
0xd19113f9, 0x7ca92ff6, 0x94324773, 0x22f54701,
0x3ae5e581, 0x37c2dad, 0xc8b57634, 0x9af3dda7,
0xa9446146, 0x0fd0030e, 0xecc8c73e, 0xa4751e41,
0xe238cd99, 0x3bea0e2f, 0x3280bba1, 0x183eb331,
0x4e548b38, 0x4f6db908, 0x6f420d03, 0xf60a04bf,
0x2cb81290, 0x24977c79, 0x5679b072, 0xbcaf89af,
0xde9a771f, 0xd9930810, 0xb38bae12, 0xdccf3f2e,
0x5512721f, 0x2e6b7124, 0x501adde6, 0x9f84cd87,
0x7a584718, 0x7408da17, 0xbc9f9abc, 0xe94b7d8c,
0xec7aec3a, 0xdb851dfa, 0x63094366, 0xc464c3d2,
0xef1c1847, 0x3215d908, 0xdd433b37, 0x24c2ba16,
0x12a14d43, 0x2a65c451, 0x50940002, 0x133ae4dd,
0x71dff89e, 0x10314e55, 0x81ac77d6, 0x5f11199b,
0x043556f1, 0xd7a3c76b, 0x3c11183b, 0x5924a509,
0xf28fe6ed, 0x97f1fbfa, 0x9ebabf2c, 0x1e153c6e,
0x86e34570, 0xae96fb1, 0x860e5e0a, 0x5a3e2ab3,
0x771fe71c, 0x4e3d06fa, 0x2965dcb9, 0x99e71d0f,
0x803e89d6, 0x5266c825, 0x2e4cc978, 0x9c10b36a,
0xc6150eba, 0x94e2ea78, 0xa5fc3c53, 0x1e0a2df4,
0xf2f74ea7, 0x361d2b3d, 0x1939260f, 0x19c27960,
0x5223a708, 0xf71312b6, 0xebadfe6e, 0xeac31f66,
0xe3bc4595, 0xa67bc883, 0xb17f37d1, 0x018cff28,
0xc332ddef, 0xbe6c5aa5, 0x65582185, 0x68ab9802,
0xeecea50f, 0xdb2f953b, 0x2aef7dad, 0x5b6e2f84,
0x1521b628, 0x29076170, 0xecdd4775, 0x619f1510,
0x13cca830, 0xeb61bd96, 0x0334fe1e, 0xaa0363cf,
0xb5735c90, 0x4c70a239, 0xd59e9e0b, 0xcbaade14,
0xeccc86bc, 0x60622ca7, 0x9cab5cab, 0xb2f3846e,
0x648b1eaf, 0x19bdf0ca, 0xa02369b9, 0x655abb50,
0x40685a32, 0x3c2ab4b3, 0x319ee9d5, 0xc021b8f7,
0x9b540b19, 0x875fa099, 0x95f7997e, 0x623d7da8,
0xf837889a, 0x97e32d77, 0x11ed935f, 0x16681281,
0x0e358829, 0xc7e61fd6, 0x96dedfa1, 0x7858ba99,
0x57f584a5, 0x1b227263, 0x9b83c3ff, 0x1ac24696,
0xcdb30aeb, 0x532e3054, 0x8fd948e4, 0x6dbc3128,
0x58ebf2ef, 0x34c6ffea, 0xfe28ed61, 0xee7c3c73,
0x5d4a14d9, 0xe864b7e3, 0x42105d14, 0x203e13e0,
0x45eee2b6, 0xa3aaabea, 0xdb6c4f15, 0xfacb4fd0,
0xc742f442, 0xef6abbb5, 0x654f3b1d, 0x41cd2105,
0xd81e799e, 0x86854dc7, 0xe44b476a, 0x3d816250,
0xcf62a1f2, 0x5b8d2646, 0xfc8883a0, 0xc1c7b6a3,
0x7f1524c3, 0x69cb7492, 0x47848a0b, 0x5692b285,
0x095bbf00, 0xad19489d, 0x1462b174, 0x23820e00,
0x58428d2a, 0x0c55f5ea, 0x1dadf43e, 0x233f7061,
0x3372f092, 0x8d937e41, 0xd65fecf1, 0x6c223bdb,
0x7cde3759, 0xcbee7460, 0x4085f2a7, 0xce77326e,
0xa6078084, 0x19f8509e, 0xe8efd855, 0x61d99735,
0xa969a7aa, 0xc50c06c2, 0x5a04abfc, 0x800bcadc,
0x9e447a2e, 0xc3453484, 0xfdd56705, 0x0e1e9ec9,
0xdb73dbd3, 0x105588cd, 0x675fda79, 0xe3674340,

0xc5c43465, 0x713e38d8, 0x3d28f89e, 0xf16dff20,
0x153e21e7, 0x8fb03d4a, 0xe6e39f2b, 0xdb83adf7,
0xe93d5a68, 0x948140f7, 0xf64c261c, 0x94692934,
0x411520f7, 0x7602d4f7, 0xbc46b2e, 0xd4a20068,
0xd4082471, 0x3320f46a, 0x43b7d4b7, 0x500061af,
0x1e39f62e, 0x97244546, 0x14214f74, 0xbf8b8840,
0x4d95fc1d, 0x96b591af, 0x70f4ddd3, 0x66a02f45,
0xbfb09ec, 0x03bd9785, 0x7fac6dd0, 0x31cb8504,
0x96eb27b3, 0x55fd3941, 0xda2547e6, 0xabca0a9a,
0x28507825, 0x530429f4, 0x0a2c86da, 0xe9b66dfb,
0x68dc1462, 0xd7486900, 0x680ec0a4, 0x27a18dee,
0x4f3ffa2, 0xe887ad8c, 0xb58ce006, 0x7af4d6b6,
0xaace1e7c, 0xd3375fec, 0xce78a399, 0x406b2a42,
0x20fe9e35, 0xd9f385b9, 0xee39d7ab, 0x3b124e8b,
0x1dc9faf7, 0x4b6d1856, 0x26a36631, 0xae397b2,
0x3a6efa74, 0xdd5b4332, 0x6841e7f7, 0xca7820fb,
0xfb0af54e, 0xd8feb397, 0x454056ac, 0xba489527,
0x55533a3a, 0x20838d87, 0xfe6ba9b7, 0xd096954b,
0x55a867bc, 0xa1159a58, 0xcca92963, 0x99e1db33,
0xa62a4a56, 0x3f3125f9, 0xef47e1c, 0x9029317c,
0xdfd8e802, 0x04272f70, 0x80bb155c, 0x05282ce3,
0x95c11548, 0xe4c66d22, 0x48c1133f, 0xc70f86dc,
0x07f9c9ee, 0x41041f0f, 0x404779a4, 0x5d886e17,
0x325f51eb, 0xd59bc0d1, 0xf2bcc18f, 0x41113564,
0x257b7834, 0x602a9c60, 0xdff8e8a3, 0x1f636c1b,
0x0e12b4c2, 0x02e1329e, 0xaf664fd1, 0xcad18115,
0x6b2395e0, 0x333e92e1, 0x3b240b62, 0xeebeb922,
0x85b2a20e, 0xe6ba0d99, 0xde720c8c, 0x2da2f728,
0xd0127845, 0x95b794fd, 0x647d0862, 0xe7ccf5f0,
0x5449a36f, 0x877d48fa, 0xc39dfd27, 0xf33e8d1e,
0x0a476341, 0x992eff74, 0x3a6f6eab, 0xf4f8fd37,
0xa812dc60, 0xa1ebddf8, 0x991be14c, 0xdb6e6b0d,
0xc67b5510, 0x6d672c37, 0x2765d43b, 0xdcd0e804,
0xf1290dc7, 0xcc0ffa3, 0xb5390f92, 0x690fed0b,
0x667b9ffb, 0xcedb7d9c, 0xa091cf0b, 0xd9155ea3,
0xbb132f88, 0x515bad24, 0x7b9479bf, 0x763bd6eb,
0x37392eb3, 0xcc115979, 0x8026e297, 0xf42e312d,
0x6842ada7, 0xc66a2b3b, 0x12754ccc, 0x782ef11c,
0x6a124237, 0xb79251e7, 0x06a1bbe6, 0x4bfb6350,
0x1a6b1018, 0x11caedfa, 0x3d25bdd8, 0xe2e1c3c9,
0x44421659, 0x0a121386, 0xd90cec6e, 0xd5abea2a,
0x64af674e, 0xda86a85f, 0xbef9e88, 0x64e4c3fe,
0x9dbc8057, 0xf0f7c086, 0x60787bf8, 0x6003604d,
0xd1fd8346, 0xf6381fb0, 0x7745ae04, 0xd736fccc,
0x83426b33, 0xf01eab71, 0xb0804187, 0x3c005e5f,
0x77a057be, 0xbde8ae24, 0x55464299, 0xbf582e61,
0x4e58f48f, 0xf2ddfda2, 0xf474ef38, 0x8789bdc2,
0x5366f9c3, 0xc8b38e74, 0xb475f255, 0x46fcd9b9,
0x7aeb2661, 0x8b1ddf84, 0x846a0e79, 0x915f95e2,
0x466e598e, 0x20b45770, 0x8cd55591, 0xc902de4c,
0xb90bace1, 0xbb8205d0, 0x11a86248, 0x7574a99e,
0xb77f19b6, 0xe0a9dc09, 0x662d09a1, 0xc4324633,
0xe85a1f02, 0x09f0be8c, 0x4a99a025, 0x1d6efe10,
0x1ab93d1d, 0x0ba5a4df, 0xa186f20f, 0x2868f169,
0xdc7da83, 0x573906fe, 0xa1e2ce9b, 0x4fcd7f52,
0x50115e01, 0xa70683fa, 0xa002b5c4, 0x0de6d027,
0x9af88c27, 0x773f8641, 0xc3604c06, 0x61a806b5,
0xf0177a28, 0xc0f586e0, 0x006058aa, 0x30dc7d62,

0x11e69ed7, 0x2338ea63, 0x53c2dd94, 0xc2c21634,
0xbbcbee56, 0x90bcb6de, 0xebfc7da1, 0xce591d76,
0x6f05e409, 0x4b7c0188, 0x39720a3d, 0x7c927c24,
0x86e3725f, 0x724d9db9, 0x1ac15bb4, 0xd39eb8fc,
0xed545578, 0x08fca5b5, 0xd83d7cd3, 0x4dad0fc4,
0x1e50ef5e, 0xb161e6f8, 0xa28514d9, 0x6c51133c,
0x6fd5c7e7, 0x56e14ec4, 0x362abfce, 0xddc6c837,
0xd79a3234, 0x92638212, 0x670efa8e, 0x406000e0,
0x3a39ce37, 0xd3faf5cf, 0xabc27737, 0x5ac52d1b,
0x5cb0679e, 0x4fa33742, 0xd3822740, 0x99bc9bbe,
0xd5118e9d, 0xbf0f7315, 0xd62d1c7e, 0xc700c47b,
0xb78c1b6b, 0x21a19045, 0xb26eb1be, 0x6a366eb4,
0x5748ab2f, 0xbc946e79, 0xc6a376d2, 0x6549c2c8,
0x530ff8ee, 0x468dde7d, 0xd5730a1d, 0x4cd04dc6,
0x2939bdbl, 0xa9ba4650, 0xac9526e8, 0xbe5ee304,
0xa1fad5f0, 0x6a2d519a, 0x63ef8ce2, 0x9a86ee22,
0xc089c2b8, 0x43242ef6, 0xa51e03aa, 0x9cf2d0a4,
0x83c061ba, 0x9be96a4d, 0x8fe51550, 0xba645bd6,
0x2826a2f9, 0xa73a3ae1, 0x4ba99586, 0xef5562e9,
0xc72fefdc, 0xf752f7da, 0x3f046f69, 0x77fa0a59,
0x80e4a915, 0x87b08601, 0x9b09e6ad, 0x3b3ee593,
0xe990fd5a, 0x9e34d797, 0x2cf0b7d9, 0x022b8b51,
0x96d5ac3a, 0x017da67d, 0xd1cf3ed6, 0x7c7d2d28,
0x1f9f25cf, 0xadf2b89b, 0x5ad6b472, 0x5a88f54c,
0xe029ac71, 0xe019a5e6, 0x47b0acfd, 0xed93fa9b,
0xe8d3c48d, 0x283b57cc, 0xf8d56629, 0x79132e28,
0x785f0191, 0xed756055, 0xf7960e44, 0xe3d35e8c,
0x15056dda, 0x88f46dba, 0x03a16125, 0x0564f0bd,
0xc3eb9e15, 0x3c9057a2, 0x97271aec, 0xa93a072a,
0x1b3f6d9b, 0x1e6321f5, 0xf59c66fb, 0x26dcf319,
0x7533d928, 0xb155fdf5, 0x03563482, 0x8aba3cbb,
0x28517711, 0xc20ad9f8, 0xabcc5167, 0xccad925f,
0x4de81751, 0x3830dc8e, 0x379d5862, 0x9320f991,
0xea7a90c2, 0xfb3e7bce, 0x5121ce64, 0x774fbe32,
0xa8b6e37e, 0xc3293d46, 0x48de5369, 0x6413e680,
0xa2ae0810, 0xdd6db224, 0x69852dfd, 0x09072166,
0xb39a460a, 0x6445c0dd, 0x586cdecf, 0x1c20c8ae,
0x5bbef7dd, 0x1b588d40, 0xccd2017f, 0x6bb4e3bb,
0xdda26a7e, 0x3a59ff45, 0x3e350a44, 0xbcb4cdd5,
0x72eacea8, 0xfa6484bb, 0x8d6612ae, 0xbf3c6f47,
0xd29be463, 0x542f5d9e, 0xaec2771b, 0xf64e6370,
0x740e0d8d, 0xe75b1357, 0xf8721671, 0xaf537d5d,
0x4040cb08, 0x4eb4e2cc, 0x34d2466a, 0x0115af84,
0xe1b00428, 0x95983a1d, 0x06b89fb4, 0xce6ea048,
0x6f3f3b82, 0x3520ab82, 0x011a1d4b, 0x277227f8,
0x611560b1, 0xe7933fdc, 0xbb3a792b, 0x344525bd,
0xa08839e1, 0x51ce794b, 0x2f32c9b7, 0xa01fbac9,
0xe01cc87e, 0xbcc7d1f6, 0xcf0111c3, 0xa1e8aac7,
0x1a908749, 0xd44fbd9a, 0xd0dadeeb, 0xd50ada38,
0x0339c32a, 0xc6913667, 0x8df9317c, 0xe0b12b4f,
0xf79e59b7, 0x43f5bb3a, 0xf2d519ff, 0x27d9459c,
0xbf97222c, 0x15e6fc2a, 0x0f91fc71, 0x9b941525,
0xfae59361, 0xceb69ceb, 0xc2a86459, 0x12baa8d1,
0xb6c1075e, 0xe3056a0c, 0x10d25065, 0xcb03a442,
0xe0ec6e0e, 0x1698db3b, 0x4c98a0be, 0x3278e964,
0x9f1f9532, 0xe0d392df, 0xd3a0342b, 0x8971f21e,
0x1b0a7441, 0x4ba3348c, 0xc5be7120, 0xc37632d8,
0xdf359f8d, 0x9b992f2e, 0xe60b6f47, 0x0fe3f11d,


```

        0xe54cda54, 0x1edad891, 0xce6279cf, 0xcd3e7e6f,
        0x1618b166, 0xfd2c1d05, 0x848fd2c5, 0xf6fb2299,
        0xf523f357, 0xa6327623, 0x93a83531, 0x56cccd02,
        0xacf08162, 0x5a75ebb5, 0x6e163697, 0x88d273cc,
        0xde966292, 0x81b949d0, 0x4c50901b, 0x71c65614,
        0xe6c6c7bd, 0x327a140a, 0x45e1d006, 0xc3f27b9a,
        0xc9aa53fd, 0x62a80f00, 0xbb25bfe2, 0x35bdd2f6,
        0x71126905, 0xb2040222, 0xb6cbcf7c, 0xcd769c2b,
        0x53113ec0, 0x1640e3d3, 0x38abbd60, 0x2547adf0,
        0xba38209c, 0xf746ce76, 0x77afa1c5, 0x20756060,
        0x85cbfe4e, 0x8ae88dd8, 0x7aaaf9b0, 0x4cf9aa7e,
        0x1948c25c, 0x02fb8a8c, 0x01c36ae4, 0xd6ebe1f9,
        0x90d4f869, 0xa65cdea0, 0x3f09252d, 0xc208e69f,
        0xb74e6132, 0xce77e25b, 0x578fdfe3, 0x3ac372e6
    };

    // bcrypt IV: "OrpheanBeholdersScryDoubt". The C implementation calls
    // this "ciphertext", but it is really plaintext or an IV. We keep
    // the name to make code comparison easier.
    static private final int bf_crypt_ciphertext[] = {
        0x4f727068, 0x65616e42, 0x65686f6c,
        0x64657253, 0x63727944, 0x6f756274
    };

    // Table for Base64 encoding
    static private final char base64_code[] = {
        '.', '/', 'A', 'B', 'C', 'D', 'E', 'F', 'G', 'H', 'I', 'J',
        'K', 'L', 'M', 'N', 'O', 'P', 'Q', 'R', 'S', 'T', 'U', 'V',
        'W', 'X', 'Y', 'Z', 'a', 'b', 'c', 'd', 'e', 'f', 'g', 'h',
        'i', 'j', 'k', 'l', 'm', 'n', 'o', 'p', 'q', 'r', 's', 't',
        'u', 'v', 'w', 'x', 'y', 'z', '0', '1', '2', '3', '4', '5',
        '6', '7', '8', '9'
    };

    // Table for Base64 decoding
    static private final byte index_64[] = {
        -1, -1, -1, -1, -1, -1, -1, -1, -1, -1,
        -1, -1, -1, -1, -1, -1, -1, -1, -1, -1,
        -1, -1, -1, -1, -1, -1, -1, -1, -1, -1,
        -1, -1, -1, -1, -1, -1, -1, -1, -1, -1,
        -1, -1, -1, -1, -1, -1, 0, 1, 54, 55,
        56, 57, 58, 59, 60, 61, 62, 63, -1, -1,
        -1, -1, -1, -1, -1, 2, 3, 4, 5, 6,
        7, 8, 9, 10, 11, 12, 13, 14, 15, 16,
        17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27,
        -1, -1, -1, -1, -1, -1, 28, 29, 30,
        31, 32, 33, 34, 35, 36, 37, 38, 39, 40,
        41, 42, 43, 44, 45, 46, 47, 48, 49, 50,
        51, 52, 53, -1, -1, -1, -1, -1
    };

    // Expanded Blowfish key
    private int P[];
    private int S[];

    /**
     * Encode a byte array using bcrypt's slightly-modified base64
     * encoding scheme. Note that this is *not* compatible with

```

```

    * the standard MIME-base64 encoding.
    *
    * @param d the byte array to encode
    * @param len the number of bytes to encode
    * @return base64-encoded string
    * @exception IllegalArgumentException if the length is invalid
    */
private static String encode_base64(byte d[], int len)
    throws IllegalArgumentException {
    int off = 0;
    StringBuffer rs = new StringBuffer();
    int c1, c2;

    if (len <= 0 || len > d.length) {
        throw new IllegalArgumentException("Invalid len");
    }
    while (off < len) {
        c1 = d[off++] & 0xff;
        rs.append(base64_code[(c1 >> 2) & 0x3f]);
        c1 = (c1 & 0x03) << 4;
        if (off >= len) {
            rs.append(base64_code[c1 & 0x3f]);
            break;
        }
        c2 = d[off++] & 0xff;
        c1 |= (c2 >> 4) & 0x0f;
        rs.append(base64_code[c1 & 0x3f]);
        c1 = (c2 & 0x0f) << 2;
        if (off >= len) {
            rs.append(base64_code[c1 & 0x3f]);
            break;
        }
        c2 = d[off++] & 0xff;
        c1 |= (c2 >> 6) & 0x03;
        rs.append(base64_code[c1 & 0x3f]);
        rs.append(base64_code[c2 & 0x3f]);
    }
    return rs.toString();
}

/**
 * Look up the 3 bits base64-encoded by the specified character,
 * range-checking against conversion table
 * @param x the base64-encoded value
 * @return the decoded value of x
 */
private static byte char64(char x) {
    if ((int)x < 0 || (int)x > index_64.length) {
        return -1;
    }
    return index_64[(int)x];
}

/**
 * Decode a string encoded using bcrypt's base64 scheme to a
 * byte array. Note that this is *not* compatible with
 * the standard MIME-base64 encoding.
 * @param s the string to decode

```

```

    * @param maxlen    the maximum number of bytes to decode
    * @return   an array containing the decoded bytes
    * @throws IllegalArgumentException if maxlen is invalid
    */
private static byte[] decode_base64(String s, int maxlen)
    throws IllegalArgumentException {
    StringBuffer rs = new StringBuffer();
    int off = 0, slen = s.length(), olen = 0;
    byte ret[];
    byte c1, c2, c3, c4, o;

    if (maxlen <= 0) {
        throw new IllegalArgumentException("Invalid maxlen");
    }
    while (off < slen - 1 && olen < maxlen) {
        c1 = char64(s.charAt(off++));
        c2 = char64(s.charAt(off++));
        if (c1 == -1 || c2 == -1) {
            break;
        }
        o = (byte)(c1 << 2);
        o |= (c2 & 0x30) >> 4;
        rs.append((char)o);
        if (++olen >= maxlen || off >= slen) {
            break;
        }
        c3 = char64(s.charAt(off++));
        if (c3 == -1) {
            break;
        }
        o = (byte)((c2 & 0x0f) << 4);
        o |= (c3 & 0x3c) >> 2;
        rs.append((char)o);
        if (++olen >= maxlen || off >= slen) {
            break;
        }
        c4 = char64(s.charAt(off++));
        o = (byte)((c3 & 0x03) << 6);
        o |= c4;
        rs.append((char)o);
        ++olen;
    }

    ret = new byte[olen];
    for (off = 0; off < olen; off++) {
        ret[off] = (byte) rs.charAt(off);
    }
    return ret;
}

/**
 * Blowfish encipher a single 64-bit block encoded as
 * two 32-bit halves
 * @param lr    an array containing the two 32-bit half blocks
 * @param off    the position in the array of the blocks
 */
private final void encipher(int lr[], int off) {
    int i, n, l = lr[off], r = lr[off + 1];

```

```

l ^= P[0];
for (i = 0; i <= BLOWFISH_NUM_ROUNDS - 2;) {
    // Feistel substitution on left word
    n = S[(l >> 24) & 0xff];
    n += S[0x100 | ((l >> 16) & 0xff)];
    n ^= S[0x200 | ((l >> 8) & 0xff)];
    n += S[0x300 | (l & 0xff)];
    r ^= n ^ P[++i];

    // Feistel substitution on right word
    n = S[(r >> 24) & 0xff];
    n += S[0x100 | ((r >> 16) & 0xff)];
    n ^= S[0x200 | ((r >> 8) & 0xff)];
    n += S[0x300 | (r & 0xff)];
    l ^= n ^ P[++i];
}
lr[off] = r ^ P[BLOWFISH_NUM_ROUNDS + 1];
lr[off + 1] = l;
}

/**
 * Cycically extract a word of key material
 * @param data the string to extract the data from
 * @param offp a "pointer" (as a one-entry array) to the
 * current offset into data
 * @return the next word of material from data
 */
private static int streamtoward(byte data[], int offp[]) {
    int i;
    int word = 0;
    int off = offp[0];

    for (i = 0; i < 4; i++) {
        word = (word << 8) | (data[off] & 0xff);
        off = (off + 1) % data.length;
    }

    offp[0] = off;
    return word;
}

/**
 * Initialise the Blowfish key schedule
 */
private void init_key() {
    P = (int[])P_orig.clone();
    S = (int[])S_orig.clone();
}

/**
 * Key the Blowfish cipher
 * @param key an array containing the key
 */
private void key(byte key[]) {
    int i;
    int koffp[] = { 0 };
    int lr[] = { 0, 0 };

```

```

    int plen = P.length, slen = S.length;

    for (i = 0; i < plen; i++) {
        P[i] = P[i] ^ streamtoward(key, koffp);
    }
    for (i = 0; i < plen; i += 2) {
        encipher(lr, 0);
        P[i] = lr[0];
        P[i + 1] = lr[1];
    }

    for (i = 0; i < slen; i += 2) {
        encipher(lr, 0);
        S[i] = lr[0];
        S[i + 1] = lr[1];
    }
}

/**
 * Perform the "enhanced key schedule" step described by
 * Provos and Mazieres in "A Future-Adaptable Password Scheme"
 * http://www.openbsd.org/papers/bcrypt-paper.ps
 * @param data salt information
 * @param key password information
 */
private void ekskey(byte data[], byte key[]) {
    int i;
    int koffp[] = { 0 }, doffp[] = { 0 };
    int lr[] = { 0, 0 };
    int plen = P.length, slen = S.length;

    for (i = 0; i < plen; i++) {
        P[i] = P[i] ^ streamtoward(key, koffp);
    }
    for (i = 0; i < plen; i += 2) {
        lr[0] ^= streamtoward(data, doffp);
        lr[1] ^= streamtoward(data, doffp);
        encipher(lr, 0);
        P[i] = lr[0];
        P[i + 1] = lr[1];
    }

    for (i = 0; i < slen; i += 2) {
        lr[0] ^= streamtoward(data, doffp);
        lr[1] ^= streamtoward(data, doffp);
        encipher(lr, 0);
        S[i] = lr[0];
        S[i + 1] = lr[1];
    }
}

/**
 * Perform the central password hashing step in the
 * bcrypt scheme
 * @param password the password to hash
 * @param salt the binary salt to hash with the password
 * @param log_rounds the binary logarithm of the number
 * of rounds of hashing to apply

```

```

    * @param cdata      the plaintext to encrypt
    * @return an array containing the binary hashed password
    */
    public byte[] crypt_raw(byte password[], byte salt[], int log_rounds,
                           int cdata[]) {
        int rounds, i, j;
        int clen = cdata.length;
        byte ret[];

        if (log_rounds < 4 || log_rounds > 30) {
            throw new IllegalArgumentException("Bad number of rounds");
        }
        rounds = 1 << log_rounds;
        if (salt.length != BCrypt.SALT_LEN) {
            throw new IllegalArgumentException("Bad salt length");
        }
        init_key();
        ekskey(salt, password);
        for (i = 0; i != rounds; i++) {
            key(password);
            key(salt);
        }

        for (i = 0; i < 64; i++) {
            for (j = 0; j < (clen >> 1); j++) {
                encipher(cdata, j << 1);
            }
        }

        ret = new byte[clen * 4];
        for (i = 0, j = 0; i < clen; i++) {
            ret[j++] = (byte)((cdata[i] >> 24) & 0xff);
            ret[j++] = (byte)((cdata[i] >> 16) & 0xff);
            ret[j++] = (byte)((cdata[i] >> 8) & 0xff);
            ret[j++] = (byte)(cdata[i] & 0xff);
        }
        return ret;
    }

    /**
     * Hash a password using the OpenBSD bcrypt scheme
     * @param password the password to hash
     * @param salt the salt to hash with (perhaps generated
     * using BCrypt.gensalt)
     * @return the hashed password
     */
    public static String hashpw(String password, String salt) {
        BCryptUtil B;
        String real_salt;
        byte passwordb[], saltb[], hashed[];
        char minor = (char)0;
        int rounds, off = 0;
        StringBuffer rs = new StringBuffer();

        if (salt.charAt(0) != '$' || salt.charAt(1) != '2') {
            throw new IllegalArgumentException("Invalid salt version");
        }
        if (salt.charAt(2) == '$') {

```

```

        off = 3;
    } else {
        minor = salt.charAt(2);
        if (minor != 'a' || salt.charAt(3) != '$') {
            throw new IllegalArgumentException("Invalid salt revision");
        }
        off = 4;
    }

    // Extract number of rounds
    if (salt.charAt(off + 2) > '$') {
        throw new IllegalArgumentException("Missing salt rounds");
    }
    rounds = Integer.parseInt(salt.substring(off, off + 2));

    real_salt = salt.substring(off + 3, off + 25);
    try {
        passwordb = (password + (minor >= 'a' ? "\000" : "")).getBytes("UTF-
8");
    } catch (UnsupportedEncodingException uee) {
        throw new AssertionError("UTF-8 is not supported");
    }

    saltb = decode_base64(real_salt, BCrypt.SALT_LEN);

    B = new BCryptUtil();
    hashed = B.crypt_raw(passwordb, saltb, rounds,
        (int[])bf_crypt_ciphertext.clone());

    rs.append("$2");
    if (minor >= 'a') {
        rs.append(minor);
    }
    rs.append("$");
    if (rounds < 10) {
        rs.append("0");
    }
    if (rounds > 30) {
        throw new IllegalArgumentException(
            "rounds exceeds maximum (30)");
    }
    rs.append(Integer.toString(rounds));
    rs.append("$");
    rs.append(encode_base64(saltb, saltb.length));
    rs.append(encode_base64(hashed,
        bf_crypt_ciphertext.length * 4 - 1));
    return rs.toString();
}

/**
 * Generate a salt for use with the BCrypt.hashpw() method
 * @param log_rounds    the log2 of the number of rounds of
 * hashing to apply - the work factor therefore increases as
 * 2**log_rounds.
 * @param random        an instance of SecureRandom to use
 * @return  an encoded salt value
 */
public static String gensalt(int log_rounds, SecureRandom random) {

```



```

        StringBuffer rs = new StringBuffer();
        byte rnd[] = new byte[BCRYPT_SALT_LEN];

        random.nextBytes(rnd);

        rs.append("$2a$");
        if (log_rounds < 10) {
            rs.append("0");
        }
        if (log_rounds > 30) {
            throw new IllegalArgumentException(
                "log_rounds exceeds maximum (30)");
        }
        rs.append(Integer.toString(log_rounds));
        rs.append("$");
        rs.append(encode_base64(rnd, rnd.length));
        return rs.toString();
    }

    /**
     * Generate a salt for use with the BCrypt.hashpw() method
     * @param log_rounds    the log2 of the number of rounds of
     * hashing to apply - the work factor therefore increases as
     * 2**log_rounds.
     * @return  an encoded salt value
     */
    public static String gensalt(int log_rounds) {
        return gensalt(log_rounds, new SecureRandom());
    }

    /**
     * Generate a salt for use with the BCrypt.hashpw() method,
     * selecting a reasonable default for the number of hashing
     * rounds to apply
     * @return  an encoded salt value
     */
    public static String gensalt() {
        return gensalt(GENSALT_DEFAULT_LOG2_ROUNDS);
    }

    /**
     * Check that a plaintext password matches a previously hashed
     * one
     * @param plaintext the plaintext password to verify
     * @param hashed    the previously-hashed password
     * @return  true if the passwords match, false otherwise
     */
    public static boolean checkpw(String plaintext, String hashed) {
        byte hashed_bytes[];
        byte try_bytes[];
        try {
            String try_pw = hashpw(plaintext, hashed);
            hashed_bytes = hashed.getBytes("UTF-8");
            try_bytes = try_pw.getBytes("UTF-8");
        } catch (UnsupportedEncodingException uee) {
            return false;
        }
        if (hashed_bytes.length != try_bytes.length) {

```

```

        return false;
    }
    byte ret = 0;
    for (int i = 0; i < try_bytes.length; i++) {
        ret |= hashed_bytes[i] ^ try_bytes[i];
    }
    return ret == 0;
}

/*    public static void main(String[] args) {
        String password = "123456";
        String mingruijiaoyu = hashpw(password, gensalt()); //加密
        System.out.println(mingruijiaoyu);

        String pwd =
"$2a$10$nA2g16Zq1xS.CinETDlKfuxqLbZWmgIVSCGsE7G2G27PicxqoKsL.";

        boolean checkpw = checkpw("1234556", pwd); //明文密码和密文密码比较
        System.out.println(checkpw);
    }*/
}

```

2.2.2 bcrypt特点

- 每一次 HASH 出来的值不一样
- 计算非常缓慢

因此使用 Bcrypt 进行加密后，攻击者想要使用算出 M2 成本变得不可接受。但代价是应用自身也会性能受到影响，不过登录行为并不是随时在发生，因此能够忍受。对于攻击者来说，需要不断计算，让攻击变得不太可能。

spring-security就使用了bcrypt的加密算法

<https://github.com/spring-projects/spring-security/blob/master/crypto/src/main/java/org/springframework/security/crypto/bcrypt/BCrypt.java>

我们当前的工具类只是将spring官方提供的工具类原封不动的复制了出来,改了一个类名而已.....

2.3 service

2.3.1 新建mingrui-shop-service-user项目

2.3.2 pom.xml

```

<dependencies>
    <dependency>
        <groupId>com.baidu</groupId>
        <artifactId>mingrui-shop-service-api-user</artifactId>
        <version>1.0-SNAPSHOT</version>
    </dependency>
</dependencies>

```

2.3.3 application.yml

```
server:
```

```

port: 8500

spring:
  application:
    name: user-server
  datasource:
    # 数据源名称, 任意
    name: mysql
    url: jdbc:mysql://127.0.0.1:3306/mr-shop?
useSSL=true&nullNamePatternMatchesAll=true&serverTimezone=GMT%2B8&useUnicode=true&characterEncoding=utf8
    # 数据库连接用户
    username: root
    # 数据库连接密码
    password: root
    # 驱动名称
    driver-class-name: com.mysql.cj.jdbc.Driver
    # boot2.0+使用hikari作为默认数据库连接池
    type: com.zaxxer.hikari.HikariDataSource
    hikari:
      # 是否自动提交事务 默认
      auto-commit: true
      # 允许的最小连接数
      minimum-idle: 5
      # 连接池内最大连接数
      maximum-pool-size: 10
      # 验证连接的sql语句
      connection-test-query: SELECT 1 FROM DUAL
      # 连接超时时间 默认30000 毫秒 如果小于250毫秒, 则被重置回30秒
      connection-timeout: 30000
      # 验证超时时间默认5000毫秒 如果小于250毫秒, 则会被重置回5秒
      validation-timeout: 5000
      # 设置连接在连接池中的存货时间 如果不等于0且小于30秒则会被重置回30分钟
      max-lifetime: 1800000
    # 通用mapper
    mapper:
      mappers: tk.mybatis.mapper.common.Mapper
      identity: MYSQL
    # 日志设置
    logging:
      level:
        # 打印与我们程序相关的日志信息
        com.baidu.shop: debug
    # eureka配置
    eureka:
      client:
        service-url:
          defaultZone: http://localhost:8761/eureka/

```

2.3.4 新建包com.baidu

2.3.5 新建启动类RunUserServerApplication

```

import org.springframework.boot.SpringApplication;
import org.springframework.boot.autoconfigure.SpringBootApplication;

```

```

import org.springframework.cloud.netflix.eureka.EnableEurekaClient;
import tk.mybatis.spring.annotation.MapperScan;

/**
 * @ClassName RunUserServerApplication
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/9/20
 * @Version V1.0
 */
@SpringBootApplication
@EnableEurekaClient
@MapperScan(value = "com.baidu.shop.mapper")
public class RunUserServerApplication {
    public static void main(String[] args) {
        SpringApplication.run(RunUserServerApplication.class);
    }
}

```

2.3.6 新建包com.baidu.shop.mapper

2.3.7 包下新建UserMapper

```

import com.baidu.shop.entity.UserEntity;
import tk.mybatis.mapper.common.Mapper;

/**
 * @ClassName UserMapper
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/9/20
 * @Version V1.0
 */
public interface UserMapper extends Mapper<UserEntity> {
}

```

2.3.8 新建包com.baidu.shop.service.impl

2.3.9 包下新建UserServiceImpl

```

^~/
@RestController
public class UserServiceImpl extends BaseApiService implements UserService {

    @Autowired
    private UserMapper userMapper;

    @Override
    public Result<JSONObject> register(UserDTO userDTO) {

        UserEntity userEntity = BaiduBeanUtil.copyProperties(userDTO, UserEntity.class);
        userEntity.setPassword(BCryptUtil.hashpw(userEntity.getPassword(),BCryptUtil.gensalt()));
        userEntity.setCreated(new Date());

        userMapper.insertSelective(userEntity);
        return this.setResultSuccess();
    }
}

```

加密

```

import com.alibaba.fastjson.JSONObject;
import com.baidu.shop.base.BaseApiService;

```

```

import com.baidu.shop.base.Result;
import com.baidu.shop.dto.UserDTO;
import com.baidu.shop.entity.UserEntity;
import com.baidu.shop.mapper.UserMapper;
import com.baidu.shop.service.UserService;
import com.baidu.shop.utils.BCryptUtil;
import com.baidu.shop.utils.BaiduBeanUtil;
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.web.bind.annotation.RestController;

import java.util.Date;

/**
 * @ClassName UserServiceImpl
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/9/20
 * @Version v1.0
 */
@RestController
public class UserServiceImpl extends BaseApiService implements UserService {

    @Autowired
    private UserMapper userMapper;
    @Override
    public Result<JSONObject> register(UserDTO userDTO) {

        UserEntity userEntity = BaiduBeanUtil.copyProperties(userDTO,
UserEntity.class);

        userEntity.setPassword(BCryptUtil.hashpw(userEntity.getPassword(),BCryptUtil.ge
nsalt()));
        userEntity.setCreated(new Date());

        userMapper.insertSelective(userEntity);
        return this.setResultSuccess();
    }
}

```


2.3.10 测试注册接口

```

2020-09-22 15:37:01.986 DEBUG 7940 --- [nio-8500-exec-3] c.b.s.mapper.UserMapper.insertSelective : ==> Preparing: INSERT INTO tb_user ( username,password,
2020-09-22 15:37:01.989 DEBUG 7940 --- [nio-8500-exec-3] c.b.s.mapper.UserMapper.insertSelective : ==> Parameters: admin(String), $2a$10$IFlfZwvq1PT4m4Xcif
2020-09-22 15:37:02.069 DEBUG 7940 --- [nio-8500-exec-3] com.baidu.shop.global.GlobalExceptionHandler :
### Error updating database.  Cause: com.mysql.cj.jdbc.exceptions.MySQLDataTruncation: Data truncation: Data too long for column 'password' at row 1
### The error may involve com.baidu.shop.mapper.UserMapper.insertSelective-Inline
### The error occurred while setting parameters
### SQL: INSERT INTO tb_user ( username,password,created ) VALUES( ?,?,? )
### Cause: com.mysql.cj.jdbc.exceptions.MySQLDataTruncation: Data truncation: Data too long for column 'password' at row 1
; Data truncation: Data too long for column 'password' at row 1; nested exception is com.mysql.cj.jdbc.exceptions.MySQLDataTruncation: Data truncation: Data
|

```

数据库表的密码长度给的不够


字段	索引	外键	触发器	选项	注释	SQL 预览
名					类型	长度 小数点 不是 null 虚拟 键 注释
id					bigint	0 0 <input checked="" type="checkbox"/> <input type="checkbox"/>  1
username					varchar	50 0 <input checked="" type="checkbox"/> <input type="checkbox"/> 用户名
password					varchar	255 0 <input checked="" type="checkbox"/> <input type="checkbox"/> 密码, 加密存储
phone					varchar	20 0 <input type="checkbox"/> <input type="checkbox"/> 注册手机号
created					datetime	0 0 <input checked="" type="checkbox"/> <input type="checkbox"/> 创建时间
salt					varchar	32 0 <input checked="" type="checkbox"/> <input type="checkbox"/> 密码加密的salt值

```

2020-09-22 15:39:53.149 DEBUG 7940 --- [nio-8500-exec-8] com.baidu.shop.global.GlobalExceptionHandler :
### Error updating database. Cause: java.sql.SQLException: Field 'salt' doesn't have a default value
### The error may involve com.baidu.shop.mapper.UserMapper.insertSelective-Inline
### The error occurred while setting parameters
### SQL: INSERT INTO tb_user ( username,password,phone,created ) VALUES( ?,?,?,? )
### Cause: java.sql.SQLException: Field 'salt' doesn't have a default value
; Field 'salt' doesn't have a default value; nested exception is java.sql.SQLException: Field 'salt' doesn't have a default value
|

```

salt这个字段我们没有用,但是数据库设置的这个字段不能为空

SQL 预览								
名	类型	长度	小数点	不是 null	虚拟	键	注释	
id	bigint	0	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>	 1		
username	varchar	50	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>		用户名	
password	varchar	255	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>		密码, 加密存储	
phone	varchar	20	0	<input type="checkbox"/>	<input type="checkbox"/>		注册手机号	
created	datetime	0	0	<input checked="" type="checkbox"/>	<input type="checkbox"/>		创建时间	
salt	varchar	32	0	<input type="checkbox"/>	<input type="checkbox"/>		密码加密的salt值	

2.4 zuul

2.4.1 application.yml

```

zuul:
  # 路由前缀
  prefix: /api
  # 声明路由
  routes:
    xxx-service: /manage/**
    search-server: /search/**
    user-server: /user-center/**
  # 路由名称
  # api-xxx:
  # 声明将所发以/api-xxx/的请求都转发到xxx-service的服务中

```

3 注册功能实现

3.1 校验用户名/手机号唯一

3.1.1 UserService

```

@ApiOperation(value = "校验用户名或手机号唯一")
@GetMapping(value = "user/check/{value}/{type}")
Result<List<UserEntity>> checkUserNameOrPhone(@PathVariable(value = "value")
String value, @PathVariable(value = "type") Integer type);

```

3.1.2 UserServiceImpl

```

@Override
public Result<List<UserEntity>> checkUserNameOrPhone(String value, Integer type) {

    Example example = new Example(UserEntity.class);
    Example.Criteria criteria = example.createCriteria();

    if(type != null && value != null){
        if(type == 1) { //通过用户名校验
            criteria.andEqualTo("username", value);
        } else { //通过手机号校验
            criteria.andEqualTo("phone", value);
        }
    }

    List<UserEntity> userEntities = userMapper.selectByExample(example);

    return this.setResultSuccess(userEntities);
}

```

最好使用常量做判断

```

@Override
public Result<List<UserEntity>> checkUserNameOrPhone(String value, Integer
type) {

    Example example = new Example(UserEntity.class);
    Example.Criteria criteria = example.createCriteria();

    if(type != null && value != null){
        if(type == 1){
            //通过用户名校验
            criteria.andEqualTo("username", value);
        } else {
            //通过手机号校验
            criteria.andEqualTo("phone", value);
        }
    }

    List<UserEntity> userEntities = userMapper.selectByExample(example);

    return this.setResultSuccess(userEntities);
}

```

页面代码

```

},
validate(value, args) {
    return new Promise(resolve => {
        mrshop.http.get("/user-center/user/check/" + value + "/" + args[0])
            .then(resp => {
                console.log(resp)
                if(resp.data.code == 200){
                    resolve({
                        valid: !(resp.data.data.length > 0),
                        data: "已存在!"
                    })
                }
            })
    });
}
}

```

注意此处应该加上user-center zuul中的配置


```
    },
    created() {
      this.$validator.extend('useful', {
        getMessage(field, args, data) {
          return args[0] === '1' ? '用户名' + data : '手机' + data;
        },
        validate(value, args) {
          return new Promise(resolve => {
            mrshop.http.get("/user-center/user/check/" + value + "/" + args[0])
              .then(resp => {
                console.log(resp)
                if (resp.data.code == 200) {
                  resolve({
                    valid: !(resp.data.data.length > 0),
                    data: "已存在!"
                  })
                }
              })
          })
        }
      });
    }
  })
}
```

如果发返回的数据中存在数据
那他肯定 > 0(true)所以我们需要取反

注意:valid的值为false
的时候才给出错误提示

```
validate(value, args) {
  return new Promise(resolve => {
    mrshop.http.get("/user-center/user/check/" + value + "/" +
+ args[0])

    .then(resp => {
      console.log(resp)
      if (resp.data.code == 200) {
        resolve({
          valid: !(resp.data.data.length > 0),
          data: "已存在!"
        })
      }
    })
  })
});
}
```

3.2 给手机发送验证码

3.2.1 螺丝帽

文档: 项目接入短信平台(螺丝帽) .note

链接: <http://note.youdao.com/noteshare?id=423762507f2d04dd10c936498bb678e0&sub=9E5C9B6C0C6543428DE728EBA964E6CC>

3.2.2 将本地jar包安装到本地仓库

```
mvn install:install-file -Dfile=jersey-bundle-1.19.jar -
DgroupId=com.mrshop.luosimao -DartifactId=jersey-bundle -Dversion=1.0.0 -
Dpackaging=jar

mvn install:install-file -Dfile=json-org.jar -DgroupId=com.mrshop.luosimao -
DartifactId=json-org -Dversion=1.0.0 -Dpackaging=jar
```

这么做不对,应该将jar包上传到maven私服

3.2.3 common-core

3.2.3.1 pom.xml

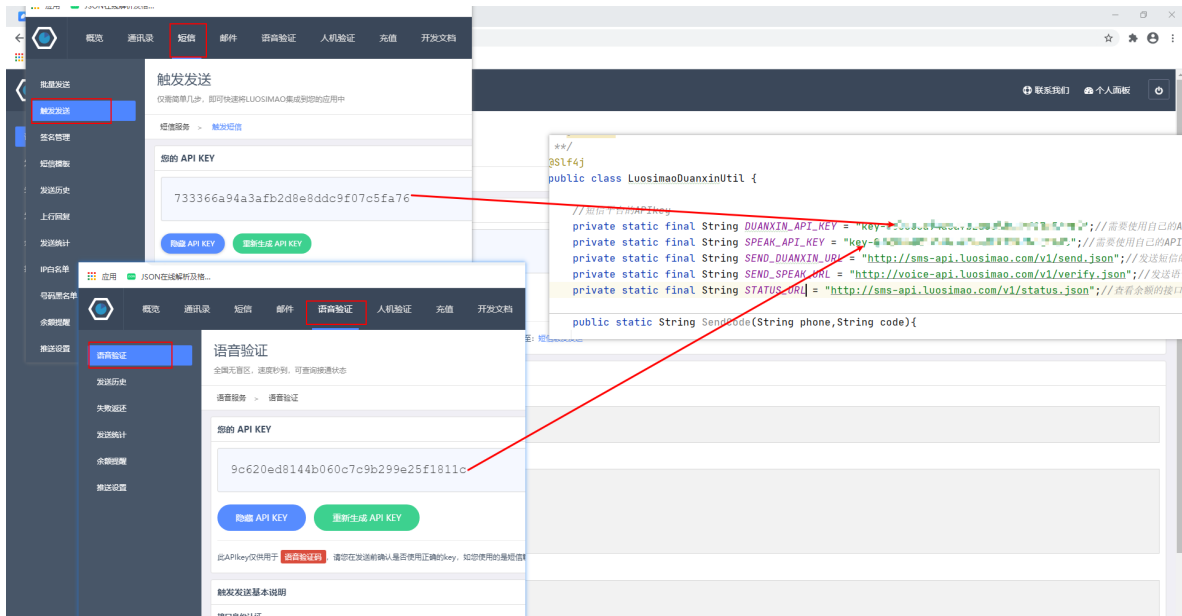
```

<dependency>
    <groupId>com.mrshop.luosimao</groupId>
    <artifactId>jersey-bundle</artifactId>
    <version>1.0.0</version>
</dependency>

<dependency>
    <groupId>com.mrshop.luosimao</groupId>
    <artifactId>json-org</artifactId>
    <version>1.0.0</version>
</dependency>

```

3.2.3.2 utils包下新建LuosimaoDuanxinUtil



```

import com.sun.jersey.api.client.Client;
import com.sun.jersey.api.client.ClientResponse;
import com.sun.jersey.api.client.WebResource;
import com.sun.jersey.api.client.filter.HTTPBasicAuthFilter;
import com.sun.jersey.core.util.MultivaluedMapImpl;
import lombok.extern.slf4j.Slf4j;
import javax.ws.rs.core.MediaType;

/**
 * @ClassName LuosimaoDuanxinUtil
 * @Description: TODO
 * @Author shenyaqi
 * @Date 2020/9/22
 * @Version V1.0
 */
@Slf4j
public class LuosimaoDuanxinUtil {

    //短信平台的APIkey
    private static final String DUANXIN_API_KEY = "key-";//需要使用自己的APIkey
    private static final String SPEAK_API_KEY = "key-";//需要使用自己的APIkey
    private static final String SEND_DUANXIN_URL = "http://sms-api.luosimao.com/v1/send.json";//发送短信的接口
    private static final String SEND_SPEAK_URL = "http://voice-api.luosimao.com/v1/verify.json";//发送语音的接口

```

```

private static final String STATUS_URL = "http://sms-
api.luosimao.com/v1/status.json";//查看余额的接口

public static String SendCode(String phone,String code){

    // just replace key here
    Client client = Client.create();
    client.addFilter(new HTTPBasicAuthFilter(
        "api",DUANXIN_API_KEY));
    WebResource webResource = client.resource(SEND_DUANXIN_URL);
    MultivaluedMapImpl formData = new MultivaluedMapImpl();
    formData.add("mobile", phone);
    formData.add("message", "验证码: " + code + "【铁壳测试】");//注意此处不能修改
    ClientResponse response =
webResource.type(MediaType.APPLICATION_FORM_URLENCODED).
        post(ClientResponse.class, formData);
    String textEntity = response.getEntity(String.class);
    int status = response.getStatus();
    log.info(textEntity);
    log.info("-----发送短信验证状态-----" + status);
    return textEntity;
}

public static String sendSpeak(String phone,String code){
    // just replace key here
    Client client = Client.create();
    client.addFilter(new HTTPBasicAuthFilter(
        "api",SPEAK_API_KEY));
    WebResource webResource = client.resource(
        SEND_SPEAK_URL);
    MultivaluedMapImpl formData = new MultivaluedMapImpl();
    formData.add("mobile", phone);
    formData.add("code", code);
    ClientResponse response =
webResource.type(MediaType.APPLICATION_FORM_URLENCODED).
        post(ClientResponse.class, formData);
    String textEntity = response.getEntity(String.class);
    int status = response.getStatus();
    log.info(textEntity);
    log.info("-----发送语音验证状态-----" + status);

    return textEntity;
}

private static String getStatus(){
    Client client = Client.create();
    client.addFilter(new HTTPBasicAuthFilter(
        "api",DUANXIN_API_KEY));
    WebResource webResource = client.resource( STATUS_URL );
    MultivaluedMapImpl formData = new MultivaluedMapImpl();
    ClientResponse response = webResource.get( ClientResponse.class );
    String textEntity = response.getEntity(String.class);
    int status = response.getStatus();

    log.info(textEntity);
    log.info(status + "");
    return textEntity;
}

```

```
}  
}
```

3.2.4 前端页面

```
methods: {  
  createVerifyCode() { // 生成短信验证码  
    this.$validator.validate("phone").then(r => {  
      if (r) {  
        mrshop.http.post("/user-center/user/sendValidCode", {  
          phone: this.user.phone  
        }).then(resp => {  
          console.log(resp);  
        }).catch(error => console.log(error));  
      }  
    });  
  }  
};
```

3.2.5 UserService

```
@ApiOperation(value = "给手机号发送验证码")  
@PostMapping(value = "user/sendValidCode")  
Result<JsonObject> sendValidCode(@RequestBody UserDTO userDTO);
```

3.2.6 UserServiceImpl

```
@Override  
public Result<JsonObject> sendValidCode(UserDTO userDTO) {  
  
    //生成随机6位验证码  
    String code = (int)((Math.random() * 9 + 1) * 100000) + "";  
    //发送短信验证码  
    LuosimaoDuanxinUtil.SendCode(userDTO.getPhone(), code);  
  
    return this.setResultSuccess();  
}
```

说明:短信验证码只有10条,不够我们测试

```
//短信条数只有10条,不够我们测试.所以就不发送短信验证码了,直接在控制台打印就可以  
log.debug("向手机号码: {} 发送验证码: {}", userDTO.getPhone(), code);
```

3.2.7 页面效果

```

var registerVm = new Vue({
  el: "#registerApp",
  data: {
    user: {
      username: '',
      password: '',
      confirmPassword: '',
      phone: '',
      code: '',
    },
    check: {
      username: false
    },
    sendMsg: '获取短信验证码'
  },
  created() {

```

记录一下发送验证码的状态

发送验证码的文字

```

</div>
<div class="control-group">
  <label class="control-label">短信验证码: </label>
  <div class="controls">
    <input type="text" placeholder="短信验证码" class="input-xfat input-xlarge" style="width: 120px;"
      v-model="user.code" name="code" v-validate="'required'" data-vv-as="验证码">
    <span class="code-span disabled" @click="createVerifyCode">
      {{ sendMsg }}
    </span>
  </div>
  <span style="color: red; ">{{ errors.first('code') }}</span>
</div>

```

createVerifyCode() { // 生成短信验证码

```

if(this.sended){ //当前是已经发送验证码的状态,就不能再发送短信验证了
  return ;
}

```

```

this.$validator.validate("phone").then(r => {

```

```

  if (r) {

```

```

    mrshop.http.post("/user-center/user/sendValidCode", {
      phone:this.user.phone
    }).then(resp => {

```

```

      if(resp.data.code == 200){

```

```

        //成功发送验证码,设置已经发送过验证码

```

```

        this.sended = true;

```

```

        //验证码有效时间60秒

```

```

        let time = 60;

```

```

        //js定时执行任务

```

```

        const timer = window.setInterval(() => {

```

```

          time--; //执行一次减一秒

```

```

          this.sendMsg = '验证码已经发送,请' + time + '秒后重试';

```

```

          if(time == 1){ //如果time的值为1 那这个定时器就不应该再次执行了

```

```

            //停止定时任务

```

```

            window.clearInterval(timer);

```

```

            this.sended = false; //设置发送状态

```

```

            this.sendMsg = '获取短信验证码'; //修改按钮的值

```

```

          }, 1000);

```

```

        }).catch(error => console.log(error));

```

```

      }
    });

```

createVerifyCode() { // 生成短信验证码

```

if(this.sended){ //当前是已经发送验证码的状态,就不能再发送短信验证了
  return ;
}

```

```

this.$validator.validate("phone").then(r => {

```

```

  if (r) {

```

```

    mrshop.http.post("/user-center/user/sendValidCode", {
      phone:this.user.phone
    }).then(resp => {

```

```

      if(resp.data.code == 200){

```

```

        //成功发送验证码,设置已经发送过验证码

```

```

        this.sended = true;

```

```

//验证码有效时间60秒
let time = 60;
//js定时执行任务
const timer = window.setInterval(() => {
  time--;//执行一次减一秒
  this.sendMsg = '验证码已经发送,请' + time + '秒
后重试';

  if(time == 1){//如果time的值为1 那这个定时器就不
    应该再次执行了

    //停止定时任务
    window.clearInterval(timer);
    this.sended = false;//设置发送状态
    this.sendMsg = '获取短信验证码';//修改按钮的
    值
  }
}, 1000);
}).catch(error => console.log(error));
});
},

```

3.3 校验手机验证码

3.3.1 redis

3.3.1.1 redis介绍

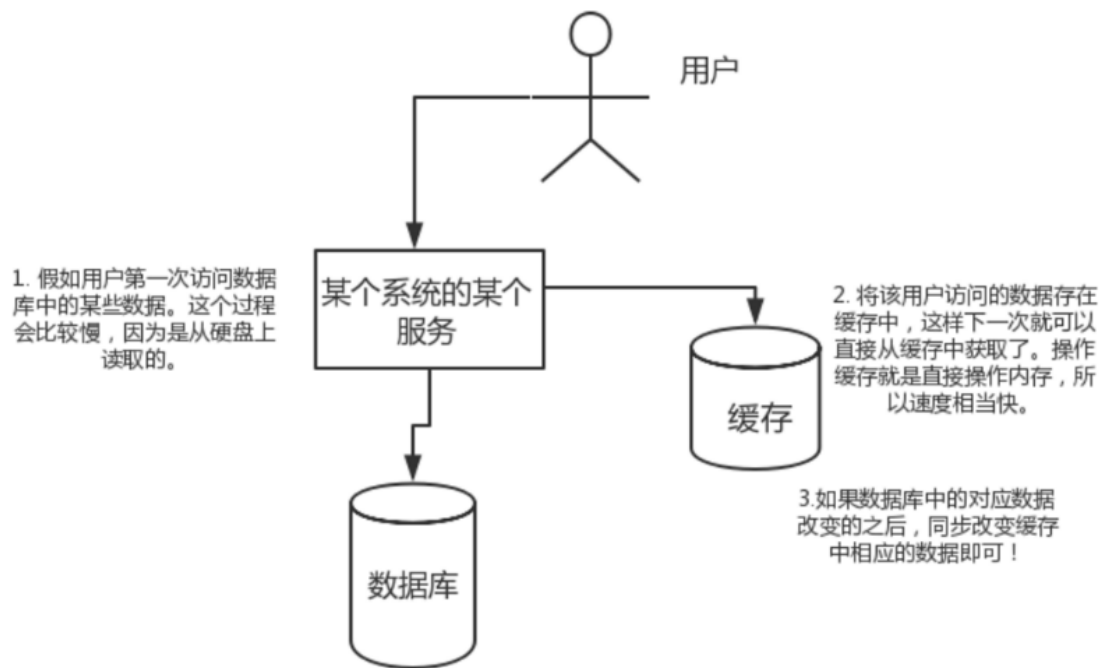
简单来说 redis 就是一个数据库，不过与传统数据库不同的是 redis 的数据是存在内存中的，所以读写速度非常快，因此 redis 被广泛应用于缓存方向。另外，redis 也经常用来做分布式锁。redis 提供了多种数据类型来支持不同的业务场景。除此之外，redis 支持事务、持久化、LUA脚本、LRU驱动事件、多种集群方案。

3.3.1.2 为什么要用 redis? 为什么要用缓存?

主要从“高性能”和“高并发”这两点来看待这个问题。

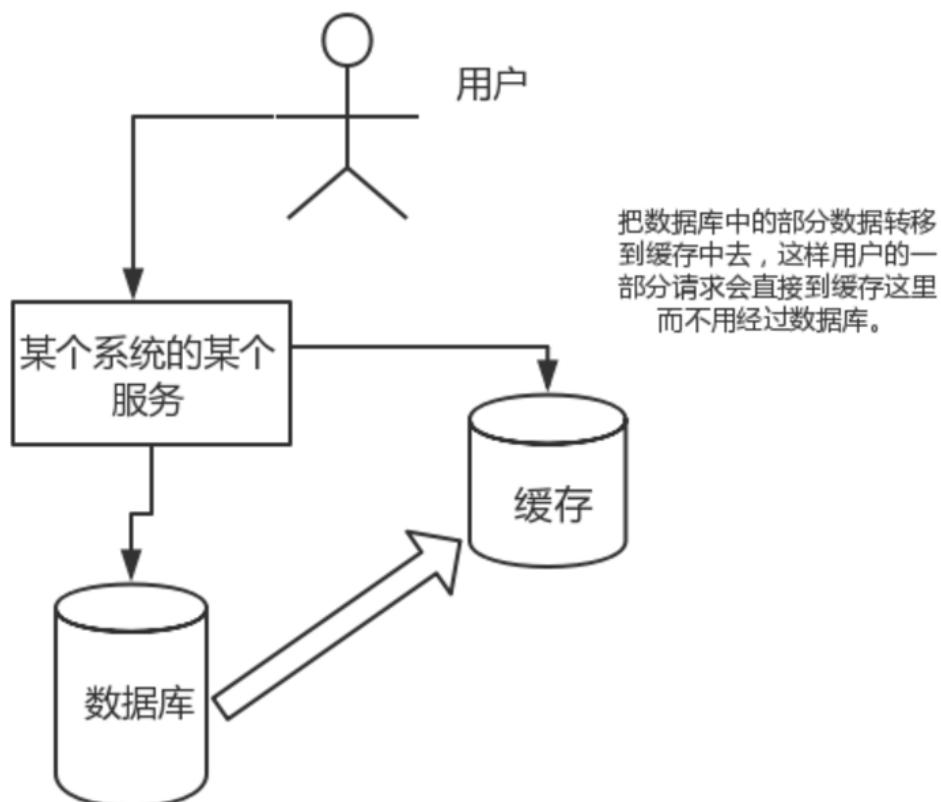
高性能：

假如用户第一次访问数据库中的某些数据。这个过程会比较慢，因为是从硬盘上读取的。将该用户访问的数据存在缓存中，这样下一次再访问这些数据的时候就可以直接从缓存中获取了。操作缓存就是直接操作内存，所以速度相当快。如果数据库中的对应数据改变的之后，同步改变缓存中相应的数据即可



高并发：

直接操作缓存能够承受的请求是远远大于直接访问数据库的，所以我们可以考虑把数据库中的部分数据转移到缓存中去，这样用户的一部分请求会直接到缓存这里而不用经过数据库。



我们现在使用redis存储一下平台发送到指定手机号上的验证码

3.3.2.3 redis安装

linux下新建redis目录

下载linux压缩包


```
wget http://download.redis.io/releases/redis-5.0.5.tar.gz
```

解压压缩包

```
tar -zxvf redis-5.0.5.tar.gz
```

进入刚刚解压的目录

```
cd redis-5.0.5/
```

编译

```
make
```

```
CC geohash.o
CC geohash_helper.o
CC childinfo.o
CC defrag.o
CC siphash.o
CC rax.o
CC t_stream.o
CC listpack.o
CC localtime.o
CC lolwut.o
CC lolwut5.o
LINK redis-server
INSTALL redis-sentinel
CC redis-cli.o
LINK redis-cli
CC redis-benchmark.o
LINK redis-benchmark
INSTALL redis-check-rdb
INSTALL redis-check-aof

Hint: It's a good idea to run 'make test' ;)

make[1]: Leaving directory `/shenyaqi/redis/redis-5.0.5/src'
```

测试编译

```
make test
```

```
[root@VM-0-6-centos redis-5.0.5]# make test
cd src && make test
make[1]: Entering directory `/shenyaqi/redis/redis-5.0.5/src'
  CC Makefile.dep
make[1]: Leaving directory `/shenyaqi/redis/redis-5.0.5/src'
make[1]: Entering directory `/shenyaqi/redis/redis-5.0.5/src'
You need tcl 8.5 or newer in order to run the Redis test
make[1]: *** [test] Error 1
make[1]: Leaving directory `/shenyaqi/redis/redis-5.0.5/src'
make: *** [test] Error 2
```

```
yum install tcl
```

Dependencies Resolved

```
=====
Package                               Arch
=====
Installing:
tcl                                   x86_64
=====
```

Transaction Summary

Install 1 Package

Total download size: 1.9 M

Installed size: 4.4 M

Is this ok [y/d/N]: y

Install 1 Package

Total download size: 1.9 M

Installed size: 4.4 M

Is this ok [y/d/N]: y

Downloading packages:

tcl-8.5.13-8.el7.x86_64.rpm

Running transaction check

Running transaction test

Transaction test succeeded

Running transaction

Installing : 1:tcl-8.5.13-8.el7.x86_64

Verifying : 1:tcl-8.5.13-8.el7.x86_64

Installed:

tcl.x86_64 1:8.5.13-8.el7

Complete!

[root@VM-0-6-centos ~]#

再次测试编译

make test

```

10 seconds - unit/lazytree
112 seconds - unit/dump
38 seconds - unit/bitops
11 seconds - unit/wait
119 seconds - unit/aofrw
152 seconds - unit/type/list-2
62 seconds - unit/pendingquerybuf
175 seconds - unit/type/stream
182 seconds - unit/type/list-3
171 seconds - integration/replication-3
147 seconds - integration/replication-psync
169 seconds - integration/replication-4
121 seconds - unit/geo
116 seconds - unit/hyperloglog
175 seconds - unit/maxmemory
249 seconds - integration/replication
185 seconds - unit/obuf-limits
168 seconds - unit/memefficiency

\o/ All tests passed without errors!

Cleanup: may take some time... OK
make[1]: Leaving directory `/shenyaqi/redis/redis-5.0.5/src'

```

所有测试都顺利通过

创建etc和bin文件夹

```

mkdir etc
mkdir bin

```

将redis配置文件移动到etc文件夹下

```

mv redis.conf etc/

```

进入src文件夹

```

cd src/

```

将我们有可能使用到的脚本放到bin文件夹

```

mv mkreleashdr.sh redis-benchmark redis-check-aof redis-check-rdb redis-cli
redis-server ../bin/

```

进入etc文件夹

修改redis.conf

```

vi redis.conf

```

```

# ~~~ WARNING ~~~ If the computer running Redis is directly exposed to the
# internet, binding to all the interfaces is dangerous and will expose the
# instance to everybody on the internet. So by default we uncomment the
# following bind directive, that will force Redis to listen only into
# the IPv4 loopback interface address (this means Redis will be able to
# accept connections only from clients running into the same computer it
# is running).
#
# IF YOU ARE SURE YOU WANT YOUR INSTANCE TO LISTEN TO ALL THE INTERFACES
# JUST COMMENT THE FOLLOWING LINE.
# ~~~~~
#bind 127.0.0.1

```

注释掉:当前配置是只允许本地访问

```
##### GENERAL #####

# By default Redis does not run as a daemon. Use 'yes' if you need it. 开启守护进程
# Note that Redis will write a pid file in /var/run/redis.pid when daemonized.
daemonize yes

# If you run Redis from upstart or systemd, Redis can interact with your
```

```
# This can be one of:
# debug (a lot of information, useful for development/testing)
# verbose (many rarely useful info, but not a mess like the debug level)
# notice (moderately verbose, what you want in production probably)
# warning (only very important / critical messages are logged)
loglevel notice

# Specify the log file name. Also the empty string can be used to force
# Redis to log on the standard output. Note that if you use standard
# output for logging but daemonize, logs will be sent to /dev/null
logfile "/shenyaqi/redis/redis-5.0.5/logs/redis.log"

# To enable logging to the system logger, just set 'syslog-enabled' to yes,
# and optionally update the other syslog parameters to suit your needs
```

```
# This should stay commented out for backward compatibility and because most
# people do not need auth (e.g. they run their own servers).
#
# Warning: since Redis is pretty fast an outside user can try up to
# 150k passwords per second against a good box. This means that you should
# use a very strong password otherwise it will be very easy to break.
#
requirepass 1223456
```

在redis_home下创建logs文件夹

```
mkdir logs
```

文件夹内创建redis.log文件

```
touch redis.log
```

进入bin文件夹

启动redis服务

```
./redis-server
./redis-server ../etc/redis.conf #后台运行
ps -ef | grep redis #查看redis进程
```

进入logs文件夹查看日志

```
[root@VM-0-b-centos bin]# ./redis-server
19019:C 23 Sep 2020 15:34:38.016 # o000o000o000o Redis is starting o000o000o000o
19019:C 23 Sep 2020 15:34:38.016 # Redis version=5.0.5, bits=64, commit=00000000, modified=0, pid=19019, just started
19019:C 23 Sep 2020 15:34:38.016 # Warning: no config file specified, using the default config. In order to specify a config file use ./redis-server /path/to/redis.conf

Redis 5.0.5 (00000000/0) 64 bit
Running in standalone mode
Port: 6379
PID: 19019

http://redis.io

19019:M 23 Sep 2020 15:34:38.016 # WARNING: The TCP backlog setting of 511 cannot be enforced because /proc/sys/net/core/somaxconn is set to the lower value of 128.
19019:M 23 Sep 2020 15:34:38.016 # Server initialized
19019:M 23 Sep 2020 15:34:38.016 # WARNING overcommit_memory is set to 0! Background save may fail under low memory condition. To fix this issue add 'vm.overcommit_memory = 1' to /etc/sysctl.conf and then reboot or run the command 'sysctl vm.overcommit_memory=1' for this to take effect.
19019:M 23 Sep 2020 15:34:38.016 # WARNING you have Transparent Huge Pages (THP) support enabled in your kernel. This will create latency and memory usage issues on your server. To fix this issue run the command 'echo never > /sys/kernel/mm/transparent_hugepage/enabled' as root, and add it to your /etc/rc.local in order to retain the setting after a reboot. Redis must be restarted after THP is disabled.
19019:M 23 Sep 2020 15:34:38.017 * Ready to accept connections
```

进入bin目录

执行客户端脚本

```
./redis-cli  
auth 123456 #验证密码
```

3.3.2 项目整合redis

3.3.2.1 api-user

3.3.2.1.1 pom.xml

```
<dependencies>  
    <!--springboot整合redis-->  
    <dependency>  
        <groupId>org.springframework.boot</groupId>  
        <artifactId>spring-boot-starter-data-redis</artifactId>  
    </dependency>  
    <!--redis需要的对象池 redis可以将存储对象-->  
    <dependency>  
        <groupId>org.apache.commons</groupId>  
        <artifactId>commons-pool2</artifactId>  
        <version>2.8.0</version>  
    </dependency>  
</dependencies>
```

3.3.2.1.2 config包下新建RedisConfig

```
import com.fasterxml.jackson.annotation.JsonAutoDetect;  
import com.fasterxml.jackson.annotation.JsonTypeInfo;  
import com.fasterxml.jackson.annotation.PropertyAccessor;  
import com.fasterxml.jackson.databind.ObjectMapper;  
import com.fasterxml.jackson.databind.jsontype.impl.LaissezFaireSubTypeValidator;  
import org.springframework.cache.CacheManager;  
import org.springframework.cache.annotation.CachingConfigurerSupport;  
import org.springframework.context.annotation.Bean;  
import org.springframework.context.annotation.Configuration;  
import org.springframework.context.annotation.Primary;  
import org.springframework.data.redis.cache.RedisCacheConfiguration;  
import org.springframework.data.redis.cache.RedisCacheManager;  
import org.springframework.data.redis.connection.RedisConnectionFactory;  
import org.springframework.data.redis.core.RedisTemplate;  
import org.springframework.data.redis.serializer.Jackson2JsonRedisSerializer;  
import org.springframework.data.redis.serializer.RedisSerializationContext;  
import org.springframework.data.redis.serializer.RedisSerializer;  
import org.springframework.data.redis.serializer.StringRedisSerializer;  
  
import java.nio.charset.Charset;  
import java.time.Duration;  
  
/**  
 * @ClassName RedisConfig  
 * @Description: TODO  
 * @Author shenyaqi  
 * @Date 2020/9/24  
 * @Version V1.0  
 **/  
@Configuration
```

```

public class RedisConfig extends CachingConfigurersSupport {
    @Bean
    @Primary
    public RedisTemplate<String, Object> redisTemplate(RedisConnectionFactory
factory) {

        RedisTemplate<String, Object> template = new RedisTemplate<>();

        RedisSerializer<String> redisSerializer = new
StringRedisSerializer(Charset.forName("UTF8"));

        Jackson2JsonRedisSerializer jackson2JsonRedisSerializer = new
Jackson2JsonRedisSerializer(Object.class);
        ObjectMapper om = new ObjectMapper();
        om.setVisibility(PropertyAccessor.ALL, JsonAutoDetect.Visibility.ANY);
        //om.enableDefaultTyping(ObjectMapper.DefaultTyping.NON_FINAL);//方法已经
过时,我印象当中这个方法是有漏洞的

        om.activateDefaultTyping(LaissezFaireSubTypeValidator.instance,ObjectMapper.Def
aultTyping.NON_FINAL, JsonTypeInfo.As.WRAPPER_ARRAY);
        jackson2JsonRedisSerializer.setObjectMapper(om);

        template.setConnectionFactory(factory);
        //key序列化方式
        template.setKeySerializer(redisSerializer);
        //value序列化
        template.setValueSerializer(jackson2JsonRedisSerializer);
        //value hashmap序列化
        template.setHashValueSerializer(jackson2JsonRedisSerializer);

        return template;
    }

    @Bean
    public CacheManager cacheManager(RedisConnectionFactory factory) {
        RedisSerializer<String> redisSerializer = new StringRedisSerializer();
        Jackson2JsonRedisSerializer jackson2JsonRedisSerializer = new
Jackson2JsonRedisSerializer(Object.class);

        //解决查询缓存转换异常的问题
        ObjectMapper om = new ObjectMapper();
        om.setVisibility(PropertyAccessor.ALL, JsonAutoDetect.Visibility.ANY);
        //om.enableDefaultTyping(ObjectMapper.DefaultTyping.NON_FINAL);

        om.activateDefaultTyping(LaissezFaireSubTypeValidator.instance,ObjectMapper.Def
aultTyping.NON_FINAL, JsonTypeInfo.As.WRAPPER_ARRAY);
        jackson2JsonRedisSerializer.setObjectMapper(om);

        // 配置序列化（解决乱码的问题）,过期时间30秒
        RedisCacheConfiguration config =
RedisCacheConfiguration.defaultCacheConfig()
            .entryTtl(Duration.ofSeconds(30))

        .serializeKeysWith(RedisSerializationContext.SerializationPair.fromSerializer(re
disSerializer))

        .serializeValuesWith(RedisSerializationContext.SerializationPair.fromSerializer(
jackson2JsonRedisSerializer))
    }
}

```

```

        .disableCachingNullValues();

        RedisCacheManager cacheManager = RedisCacheManager.builder(factory)
            .cacheDefaults(config)
            .build();
        return cacheManager;
    }
}

```

3.3.2.2 service-user

application.yml

```

spring:
  # 整合redis配置
  redis:
    # 数据库标识, 可以配置多个redis使用不同的标识区分
    database: 0
    # redisIP地址
    host: 127.0.0.1
    # redis端口号
    port: 6379
    # redis密码
    password: 123456
    # redis连接池的配置
    jedis:
      pool:
        #最大连接数据库连接数, 设 0 为没有限制
        max-active: 8
        #最大等待连接中的数量, 设 0 为没有限制
        max-idle: 8
        #最大建立连接等待时间。如果超过此时间将接到异常。设为-1表示无限制。
        max-wait: -1ms
        #最小等待连接中的数量, 设 0 为没有限制
        min-idle: 0

```

3.3.2.2.1 com.baidu.shop包下新建redis.repository包

3.3.2.2.2 包下新建RedisRepository

```

import com.baidu.shop.utils.JSONUtil;
import org.springframework.beans.factory.annotation.Autowired;
import org.springframework.dao.DataAccessException;
import org.springframework.data.redis.connection.RedisConnection;
import org.springframework.data.redis.core.RedisCallback;
import org.springframework.data.redis.core.StringRedisTemplate;
import org.springframework.data.redis.serializer.RedisSerializer;
import org.springframework.stereotype.Component;

import java.util.HashMap;
import java.util.List;
import java.util.Map;
import java.util.concurrent.TimeUnit;

/**

```



```

* @ClassName RedisRepository
* @Description: TODO
* @Author shenyaqi
* @Date 2020/9/24
* @Version V1.0
**/
@Component
public class RedisRepository {

    /**
     * 获取序列化工具
     * @return
     */
    private RedisSerializer<String> getSerializer(){

        return redisTemplate.getStringSerializer();
    }

    /**
     * 放入string类型的值
     * @param key
     * @param value
     * @return
     */
    public boolean set(final String key, final String value) {
        return redisTemplate.execute(new RedisCallback<Boolean>() {

            @Override
            public Boolean doInRedis(RedisConnection connection) throws
DataAccessException {

                return connection.set(getSerializer().serialize(key),
getSerializer().serialize(value));
            }
        });
    }

    /**
     * 放入对象类型的值
     * @param key
     * @param obj
     * @return
     */
    public boolean setObj(final String key, final Object obj) {

        return redisTemplate.execute(new RedisCallback<Boolean>() {

            @Override
            public Boolean doInRedis(RedisConnection connection) throws
DataAccessException {

                return connection.set(getSerializer().serialize(key),
getSerializer().serialize(JSONUtil.toJsonString(obj)));
            }
        });
    }
}

```

//--注意：此处不能使用Resource注解，因为在RedisConfig line:30行中使用@Bean注解，方法的返回值是RedisTemplate @Resource默认按名称自动注入，会与我们定义的redisTemplate冲突

```

    }
    });
}

/**
 * 获取string类型的值
 * @param key
 * @return
 */
public String get(final String key) {

    return redisTemplate.execute(new RedisCallback<String>() {
        @Override
        public String doInRedis(RedisConnection connection) throws
DataAccessException {

            byte[] value = connection.get(getSerializer().serialize(key));

            return getSerializer().deserialize(value);
        }
    });
}

/**
 * 获取对象类型的值
 * @param key
 * @param clazz
 * @param <T>
 * @return
 */
public <T> T getObj(final String key, Class<T> clazz) {

    String result = redisTemplate.execute(new RedisCallback<String>() {

        @Override
        public String doInRedis(RedisConnection connection) throws
DataAccessException {

            byte[] value = connection.get(getSerializer().serialize(key));

            return getSerializer().deserialize(value);
        }
    });

    Object o = JSONUtil.toBean(result, clazz);

    if(clazz.isInstance(o)){

        return clazz.cast(o);
    }

    return null;
}

/**
 * 给key值设置过期时间
 * @param key
 * @param expire

```

```

        * @return
        */
        public boolean expire(final String key, long expire) {
            return redisTemplate.expire(key, expire, TimeUnit.SECONDS);
        }

        /**
         * 放入list类型的值
         * @param key
         * @param list
         * @param <T>
         * @return
         */
        public <T> boolean setList(String key, List<T> list) {

            return set(key, JSONUtil.toJsonString(list));
        }

        /**
         * 获取list类型的值
         * @param key
         * @param clz
         * @param <T>
         * @return
         */
        public <T> List<T> getList(String key, Class<T> clz) {

            String json = get(key);

            if (json != null) {

                List<T> list = JSONUtil.toList(json, clz);
                return list;
            }
            return null;
        }

        /**
         * 操作队列
         * @param key
         * @param obj
         * @return
         */
        public long rpush(final String key, Object obj) {
            final String value = JSONUtil.toJsonString(obj);
            long result = redisTemplate.execute(new RedisCallback<Long>() {
                @Override
                public Long doInRedis(RedisConnection connection) throws
                DataAccessException {

                    long count = connection.rPush(getSerializer().serialize(key),
                    getSerializer().serialize(value));
                    return count;
                }
            });
            return result;
        }
    }

```

```

/**
 * 删除队列
 * @param key
 * @return
 */
public String lpop(final String key) {
    String result = redisTemplate.execute(new RedisCallback<String>() {
        @Override
        public String doInRedis(RedisConnection connection) throws
DataAccessException {

            byte[] res = connection.lPop(getSerializer().serialize(key));
            return getSerializer().deserialize(res);
        }
    });
    return result;
}

/**
 * 通过key值删除缓存数据
 * @param key
 * @return
 */
public boolean del(String key) {
    // TODO Auto-generated method stub
    return redisTemplate.delete(key);
}

/**
 * 存入hash类型的值
 * @param key
 * @param mapKey
 * @param value
 * @return
 */
public boolean setHash(final String key,final String mapKey, final String
value) {

    return redisTemplate.execute(new RedisCallback<Boolean>() {
        @Override
        public Boolean doInRedis(RedisConnection connection) throws
DataAccessException {
            // TODO Auto-generated method stub

            return connection.hSet(getSerializer().serialize(key),
getSerializer().serialize(mapKey), getSerializer().serialize(value));
        }
    });
}

/**
 * 通过redis的key和hashkey删除value
 * @param key
 * @param mapKey
 * @return
 */
public boolean delHash(final String key,final String mapKey) {

```

```

        return redisTemplate.execute(new RedisCallback<Boolean>() {
            @Override
            public Boolean doInRedis(RedisConnection connection) throws
DataAccessException {
                // TODO Auto-generated method stub
                Long aLong = connection.hDel(getSerializer().serialize(key),
getSerializer().serialize(mapKey));
                return aLong != 0;
            }
        });
    }

    /**
     * 通过rediskey删除hash
     * @param key
     * @return
     */
    public boolean delHash(final String key) {

        return redisTemplate.execute(new RedisCallback<Boolean>() {
            @Override
            public Boolean doInRedis(RedisConnection connection) throws
DataAccessException {
                // TODO Auto-generated method stub
                Long aLong = connection.hDel(getSerializer().serialize(key));
                return aLong != 0;
            }
        });
    }

    /**
     * 根据redis的key和hask的key获取hash对应的值
     * @param key
     * @param mapKey
     * @param clazz
     * @param <T>
     * @return
     */
    public <T> T getHash(final String key, final String mapKey, Class<T> clazz) {

        String result = redisTemplate.execute(new RedisCallback<String>() {
            @Override
            public String doInRedis(RedisConnection connection) throws
DataAccessException {

                byte[] bytes = connection.hGet(getSerializer().serialize(key),
getSerializer().serialize(mapKey));

                return getSerializer().deserialize(bytes);
            }
        });

        Object o = JSONUtil.toBean(result, clazz);
        if(clazz.isInstance(o)){
            return clazz.cast(o);
        }
        return null;
    }

```

```

    }

    /**
     * 根据redis 的key值获取hash的entry
     * @param key
     * @return
     */
    public Map<String, String> getHash(final String key) {

        Map<byte[], byte[]> result = (Map<byte[], byte[]>)
redisTemplate.execute(new RedisCallback<Map<byte[], byte[]>>() {
            @Override
            public Map<byte[], byte[]> doInRedis(RedisConnection connection)
throws DataAccessException {

                Map<byte[], byte[]> map =
connection.hgetAll(getSerializer().serialize(key));
                return map;
            }
        });

        Map<String, String> map = new HashMap<String, String>();
        for (Map.Entry<byte[], byte[]> entry : result.entrySet()){

            map.put(getSerializer().deserialize(entry.getKey()),getSerializer().deserialize
(entry.getValue()));
        }

        return map;
    }
}

```

3.3.2.2.3 UserServiceImpl

在发送手机验证码同时将验证码存到redis库中,并设置过期时间为60秒

```

@Override
public Result<JSONObject> sendValidCode(UserDTO userDTO) {

    //生成随机6位验证码
    String code = (int)((Math.random() * 9 + 1) * 100000) + "";

    //短信条数只有10条,不够我们测试.所以就不发送短信验证码了,直接在控制台打印就可以
    log.debug("向手机号码:{0} 发送验证码:{0}",userDTO.getPhone(),code);

    redisRepository.set("valid-code-" + userDTO.getPhone(), code);

    redisRepository.expire( key: "valid-code-" + userDTO.getPhone(), expire: 60);
    //发送短信验证码
    //LuosimaoDuanxinUtil.SendCode(userDTO.getPhone(),code);

    return this.setResultSuccess();
}

```



```

@Autowired
private RedisRepository redisRepository;

@Override

```

```

public Result<JsonObject> sendValidCode(UserDTO userDTO) {

    //生成随机6位验证码
    String code = (int)((Math.random() * 9 + 1) * 100000) + "";

    //短信条数只有10条,不够我们测试.所以就不发送短信验证码了,直接在控制台打印就可以
    Log.debug("向手机号码:{}", 发送验证码:{}", userDTO.getPhone(), code);

    redisRepository.set("valid-code-" + userDTO.getPhone(), code);

    redisRepository.expire("valid-code-" + userDTO.getPhone(), 60);
    //发送短信验证码
    //LuosimaoDuanxinUtil.SendCode(userDTO.getPhone(), code);

    return this.setResultSuccess();
}

```

3.2.2.2.4 提供一个校验验证码的接口

接口的方法就没有在文档里面写了

```

private RedisRepository redisRepository;

@Override
public Result<JsonObject> checkValidCode(String phone, String validcode) {

    String redisValidCode = redisRepository.get("valid-code-" + phone);
    if(!validcode.equals(redisValidCode)){
        return this.setResultError("验证码输入错误");
    }

    return this.setResultSuccess();
}

```

手机号 验证码

```

@Override
public Result<JsonObject> checkValidCode(String phone, String validcode) {

    String redisValidCode = redisRepository.get("valid-code-" + phone);
    if(!validcode.equals(redisValidCode)){
        return this.setResultError("验证码输入错误");
    }

    return this.setResultSuccess();
}

```

3.3.2.3 页面校验

```

<label class="control-label">短信验证码: </label>
<div class="controls">
    <input type="text" placeholder="短信验证码" class="input-xfat input-xlarge" style="width: 120px;"
        v-model="user.code" name="code" v-validate="{required:true,validcode:user.phone}" data-vv-as="验证码" />
    <span class="code-span disabled" @click="createVerifyCode">
        {{ sendMsg }}
    </span>
</div>
<span style="color: red;">{{ errors.first('code') }}</span>
</div>
<div class="control-group">
    <label class="control-label">&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;</label>

```

自定义一个校验手机验证码的函数
参数为当前用户输入的手机号

```
<input type="text" placeholder="短信验证码" class="input-xfat input-xlarge"
style="width: 120px;"
v-model="user.code" name="code" v-validate="
{required:true,validcode:user.phone}" data-vv-as="验证码">
```

```
this.$validator.extend('validcode', {
  getMessage() {
    return "验证码输入错误"
  },
  validate(val, args) {
    //验证验证码输入是否正确
    return new Promise(resolve => {
      mrshop.http.get('/user-center/user/checkValidCode',{
        params:{
          phone:args[0],
          validcode:val
        }
      }).then(resp => {
        resolve({
          valid: resp.data.code == 200
        })
      }).catch(error => console.log(error));
    });
  }
})
```

自定义校验函数
方法参照校验用户名和手机号的函数写的

```
this.$validator.extend('validcode', {
  getMessage() {
    return "验证码输入错误"
  },
  validate(val, args) {
    //验证验证码输入是否正确
    return new Promise(resolve => {
      mrshop.http.get('/user-center/user/checkvalidCode',{
        params:{
          phone:args[0],
          validcode:val
        }
      }).then(resp => {
        resolve({
          valid: resp.data.code == 200
        })
      }).catch(error => console.log(error));
    });
  }
})
```

3.5 完成注册

```
<div class= "control-group" >
  <label class="control-label"></label>
  <div class="controls btn-reg">
    <a class="sui-btn btn-block btn-xlarge btn-danger" href="javascript:void(0)"
      @click.stop="submit"
    >完成注册</a>
  </div>
</div>
```

删除掉target属性


```

    },
    submit() {
      this.$validator.validateAll().then(d => {
        if (d) {
          // 校验通过, 提交表单
          mrshop.http.post("/user-center/user/register", this.user)
            .then(resp => {
              console.log(resp)
              if (resp.data.code === 200) {
                // 注册成功
                alert("注册成功,即将跳转到登录页!");
                setTimeout(() => window.location = '/login.html', 2000);
              }
            }).catch(() => alert("注册失败! "))
        }
      })
    }
  }
}

```

```

      this.$validator.validateAll().then(d => {
        if (d) {
          // 校验通过, 提交表单
          mrshop.http.post("/user-center/user/register",
            this.user)
            .then(resp => {
              console.log(resp)
              if (resp.data.code === 200) {
                // 注册成功
                alert("注册成功,即将跳转到登录页!");
                setTimeout(() => window.location =
                  '/login.html', 2000);
              }
            }).catch(() => alert("注册失败! "))
        }
      })
    }
  }
}

```

4 用户登录功能实现

说明:想在这实现用户登录的话也可以,后面会讲到另一个登录相关的问题

5 其他模块

其他跟用户相关的还有好多模块,我就不一一给大家实现了,等大流程走完以后会给大家时间让大家自己做的