**Question 1**. Translate the following C code segment into an equivalent MIPS assembly code segment. You are allowed to use the following registers: \$t0, \$t1, \$t2 in your code

## Reference code:

```
li $t0, 15
li $t1, 7
sll $t1, $t1, 2
sub $t2, $t1, $t0
```

Question 2. Convert the following C-style code into equivalent MIPS assembly code:

```
int sum = 0;

for (int i = 1; i <= 10; i++) {

  if (i % 2 == 0) {

     sum += i;

  }

}
```

Provide the MIPS assembly code that initializes the variable sum, uses a loop to iterate through numbers from 1 to 10, checks if each number is even, and accumulates the even numbers in sum. You are allowed to use the following registers: \$t0, \$t1, \$t2 in your code, you can store sum in \$t0 and the loop counter in \$t1.

## Reference code:

```
.text
li $t0, 0
            # $t0 will store the sum
            # $t1 will be the loop counter
li $t1, 1
loop:
  # Check if i is greater than 10
  bgt $t1, 10, exit
  # Check if i is even (i \% 2 == 0)
  andi $t2, $t1, 1 # Bitwise AND with 1 to check if the LSB is 1 (odd) or 0 (even)
  bnez $t2, not_even # If LSB is 1, not even
  # Add i to sum
  add $t0, $t0, $t1
  not even:
  # Increment i
  addi $t1, $t1, 1
  # Continue the loop
  j loop
exit:
```

```
# Exit the program
li $v0, 10  # Load syscall code 10 (exit)
syscall
```

**Question 3.** Write MIPS assembly code that do the computation: F=|A-B|+C. Suppose the value A is in register \$t0, B is in register \$t1, C is in register \$t2, and the result F should be stored in register \$t3.

## Reference code:

```
.text
   move $a1, $t0 #A
   move $a2, $t1 #B
   jal calculate
                   # compute |A-B|
   move $t7, $v0 # store |A-B| in t7
   add $t3, $t2, $t7
   j exit
calculate:
   sub $t5, $a1, $a2 # compute $a1-$a2
   move $t6, $t5
   srl $t6, $t6, 31 # focus on the highest bit
   bnez $t6, negate # if highest bit is 1, then jump
   move $v0, $t5
   jr $ra
negate:
   sub $v0, $zero, $t5
   jr $ra
exit:
   li $v0, 10
                 # exit
   syscall
```

**Question 4.** Split a string by space character and get the number of substrings. Terminators can be '\n' or '\0'. \$t0, \$t1 and \$t2 can be used.

## Reference code:

```
# .data segment contains all variables
.data
# string stored in MEM
myMessage: .asciiz "Hello World!\n"
# .text segment
.text
la $t0, myMessage # load address of myMessage to $t0
li $t2, 0 # store number of substrings.

split:
lb $t1, ($t0)
add $t0, $t0, 1
```

```
beq $t1, '\n', exit
beq $t1, '\0', exit
beq $t1, '\', newsubstring
b split

newsubstring:
addi $t2, $t2, 1
b split

exit:
li $v0, 10
syscall
```