

CS2204 Fundamentals of Internet Applications Development

Lecture 3 HTML – Part 2

Computer Science, City University of Hong Kong

Semester A 2023-24

Outline



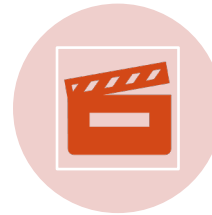
Lists



Table



Form



Multimedia

HTML: Lists

- A **list** enhances the presentation of information under a **category** with many items
 - E.g., which of the following webpage has better **readability** to you?

Web Development

Often you will find 3 components in a webpage source code:

1. HTML: HyperText Markup Language (HTML) uses a set of codes called tags to describe the structure of a webpage
2. CSS: Cascading Style Sheets (CSS) describes how the HTML elements should be displayed by specifying the fonts, colors, layout and placement of these HTML elements
3. Javascript: Javascript is a programming language that can provide instructions for a browser to dynamically generate content for a website or enhance the website interactivity

Web Development

Often you will find 3 components in a webpage source code:

- 1) HTML: HyperText Markup Language (HTML) uses a set of codes called tags to describe the structure of a webpage; 2) CSS: Cascading Style Sheets (CSS) describes how the HTML elements should be displayed by specifying the fonts, colors, layout and placement of these HTML elements; 3) Javascript: Javascript is a programming language that can provide instructions for a browser to dynamically generate content for a website or enhance the website interactivity

HTML: Lists (2)

- An **unordered** list displays items with **bullets** (by default)

`` and `` define the beginning and end of an unordered list
`` and `` enclose each list item

```
<h4>An Unordered List:</h4>
<ul>
  <li>Coffee</li>
  <li>Tea</li>
  <li>Milk</li>
</ul>
```

HTML

An Unordered List:

- Coffee
- Tea
- Milk

Browser display

- An **ordered** list displays items with **automatic numbering**

`` and `` define the beginning and end of an ordered list
`` and `` enclose each list item

```
<ol>
  <li>Coffee</li>
  <li>Tea</li>
  <li>Milk</li>
</ol>
```

HTML

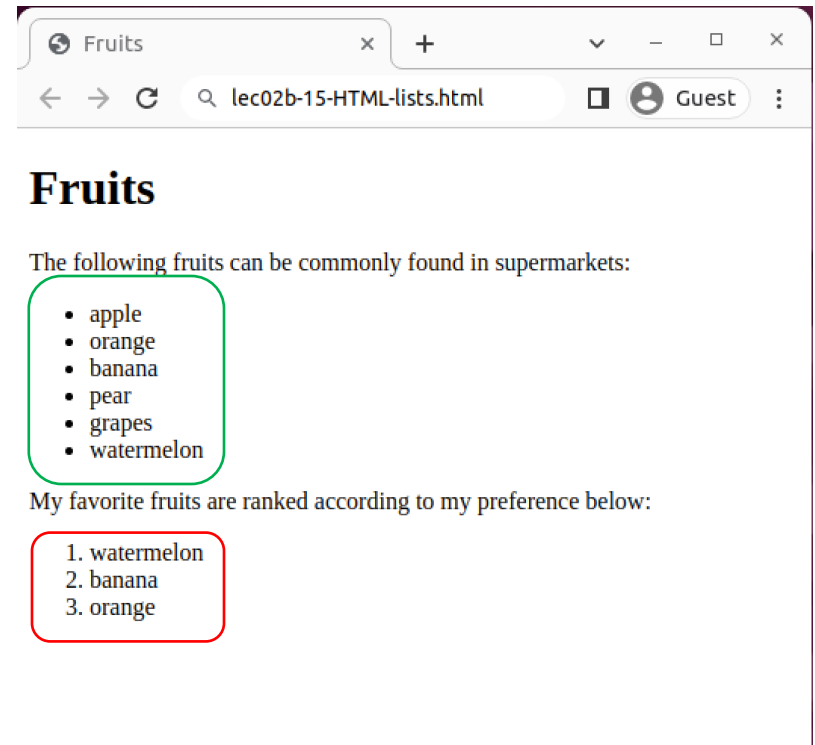
1. Coffee
2. Tea
3. Milk

Browser display

HTML: Lists Example

```
1 <!DOCTYPE html>
2 <html>
3   <head>
4     <title>Fruits</title>
5   </head>
6   <body>
7     <!-- Page content begins here -->
8     <h1>Fruits</h1>
9     <p>The following fruits can be commonly found in supermarkets:</p>
10    <ul>
11      <li>apple</li>
12      <li>orange</li>
13      <li>banana</li>
14      <li>pear</li>
15      <li>grapes</li>
16      <li>watermelon</li>
17    </ul>
18    <p>My favorite fruits are ranked according to my preference below:</p>
19    <ol>
20      <li>watermelon</li>
21      <li>banana</li>
22      <li>orange</li>
23    </ol>
24    <!-- Page content ends here -->
25  </body>
26 </html>
```

Code Example: lec02b-15-HTML-lists.html



With lists, it would be easy to **insert** or **delete** items, or **rearrange** the order of the items. For numbered list, there is no need to worry about the numbering even when the items are modified because the numbering is automatic

List: attributes

Sometimes an attribute can be defined in the start tag with the format `name="value"` to provide additional information

```
<ol type="A">  
  <li>apple</li>  
  <li>orange</li>  
  <li>banana</li>  
  <li>pear</li>  
  <li>grapes</li>  
  <li>watermelon</li>  
</ol>
```

A. apple
B. orange
C. banana
D. pear
E. grapes
F. watermelon

The attribute `type` can be set with value "A" for an ordered list so that the number style will be A,B,C,... instead of the default 1,2,3,...

```
<ol start="3">  
  <li>orange</li>  
  <li>apple</li>  
  <li>grape</li>  
</ol>
```

3. orange
4. apple
5. grape

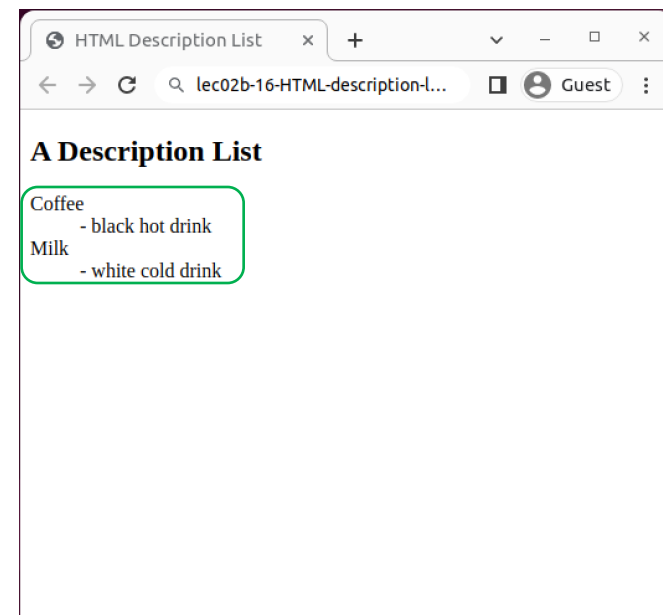
The attribute `start` can be set with a numeric value for an ordered list that corresponds to the start number of the first item instead of the default value of 1

HTML: Definition List (Description List)

- A **description list** is a list of terms, with a **description** of each term
 - **dl** for **list**, **dt** for **title** and **dd** for **data**
 - Commonly used in repeating groups of **heading** and **description** (**title-data**)

```
1 <!DOCTYPE html>
2 <html>
3   <head>
4     <meta charset="utf-8">
5     <meta name="author" content="CS2204 Instructor" />
6     <meta name="description" content="CS2204 - HTML Lists">
7     <meta name="keywords" content="CS2204 HTML, Lists" />
8     <title>Fruits</title>
9   </head>
10  <body>
11    <!-- Page content begins here -->
12    <h2>A Description List</h2>
13
14    <dl>
15      <dt>Coffee</dt>
16      <dd>- black hot drink</dd>
17      <dt>Milk</dt>
18      <dd>- white cold drink</dd>
19    </dl>
20    <!-- Page content ends here -->
21  </body>
22 </html>
```

Code Example: lec02b-16-HTML-
description-lists.html



HTML: Table

- A **table** is a matching structure for displaying tabular information (**row** by **column**)
 - A web system is often a front end to a database. Most databases are relational databases with records stored as tables
- Basic components:
 - Table **cells/data** (**td**): the basic structural unit of a table, containing data
 - Table **rows** (**tr**): one **horizontal** row of cells
 - Table **head** (**th**): the head of each column

	1	2	3	4	5	6	7	8
Row 1 →	C	C	C	C	C	C	C	C
Row 2 →	C	C	C	C	C	C	C	C
Row 3 →	C	C	C	C	C	C	C	C
Row 4 →	C	C	C	C	C	C	C	C

Cell C

HTML: Table (Example)

```
1 <!DOCTYPE html>
2 <html>
3 <style>
4 table, th, td {
5     border:1px solid black;
6 }
7 </style>
8 <body>
9
10 <h2>A basic HTML table</h2>
11
12 <table>
13 <tr>
14 <th>Company</th>
15 <th>Contact</th>
16 <th>Country</th>
17 </tr>
18 <tr>
19 <td>Alfreds Futterkiste</td>
20 <td>Maria Anders</td>
21 <td>Germany</td>
22 </tr>
23 <tr>
24 <td>Centro comercial Moctezuma</td>
25 <td>Francisco Chang</td>
26 <td>Mexico</td>
27 </tr>
28 </table>
29
30 <p>To undestand the example better, we have added borders to the table.</p>
31
32 </body>
33 </html>
```

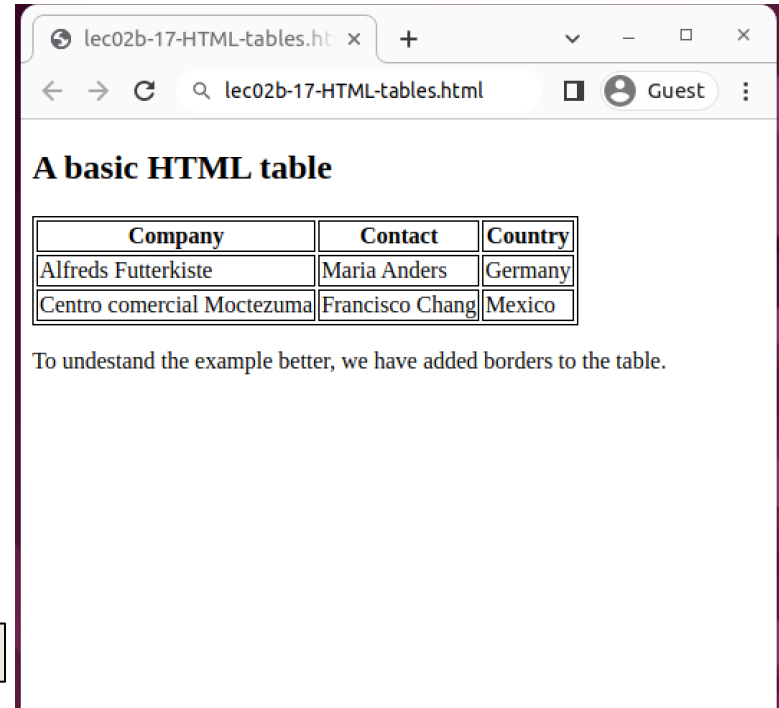
To be covered
In CSS part

Table head

Table row

Table row

Code Example: lec02b-17-HTML-tables.html



HTML: Table Details

- **Caption** (<caption> </caption>)
 - Provides a **short description** of table's purpose
 - **Only** permitted **immediately after** the **<table>** tag
 - **Only one** <caption> element in a table
- **Header** (<thead> </thead>)
 - Contains heading information of each column
 - Can have multiple rows inside, i.e., with more than one <tr>
 - **<th>** is usually used in header, instead of <td>
- **Body** (<tbody> </tbody>)
 - Contains the rows showing table's contents
- **Footer** (<tfoot> </tfoot>)
 - Contains table's footnote information
 - Useful for a summary

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4 <style>
5 table, th, td {
6     border: 1px solid black;
7 }
8 </style>
9 </head>
10 <body>
11
12 <h1>The caption,thead, tbody, and tfoot elements</h1>
13
14 <table>
15     <caption>Monthly savings</caption>
16     <thead>
17         <tr>
18             <th>Month</th>
19             <th>Savings</th>
20         </tr>
21     </thead>
22     <tbody>
23         <tr>
24             <td>January</td>
25             <td>$100</td>
26         </tr>
27         <tr>
28             <td>February</td>
29             <td>$80</td>
30         </tr>
31     </tbody>
32     <tfoot>
33         <tr>
34             <td>Sum</td>
35             <td>$180</td>
36         </tr>
37     </tfoot>
38 </table>
39
40 </body>
41 </html>
```

Code Example: lec02b-18-HTML-table-details.html

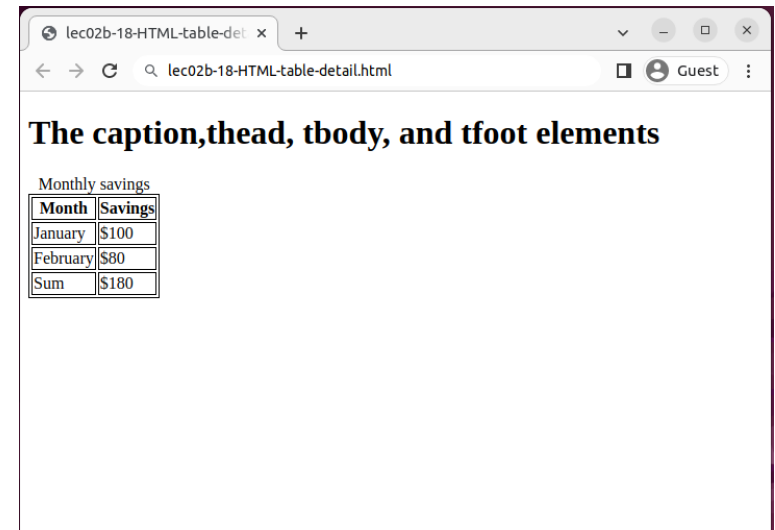


Table Details (2)

Advantages of separating table heading, body, and footer

- Standard format is set by default (e.g., `<thead>` sets the heading font bold)
- Easy to define and manage the styles for each section
- Storing data in a more reasonable way (e.g., data cells are within a hierarchy)

How to add another row?

How about another column?

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4 <style>
5   table, th, td {
6     border: 1px solid black;
7   }
8 </style>
9 </head>
10 <body>
11
12 <h1>The caption,thead, tbody, and tfoot elements</h1>
13
14 <table>
15   <caption>Monthly savings</caption>
16   <thead>
17     <tr>
18       <th>Month</th>
19       <th>Savings</th>
20     </tr>
21   </thead>
22   <tbody>
23     <tr>
24       <td>January</td>
25       <td>$100</td>
26     </tr>
27     <tr>
28       <td>February</td>
29       <td>$80</td>
30     </tr>
31   </tbody>
32   <tfoot>
33     <tr>
34       <td>Sum</td>
35       <td>$180</td>
36     </tr>
37   </tfoot>
38 </table>
39
40 </body>
41 </html>
```

The caption,thead, tbody, and tfoot elements

Monthly savings	
Month	Savings
January	\$100
February	\$80
Sum	\$180

HTML: Table Cells Merging

```
<table style="width:80%">
<tr>
  <td colspan="2">1</td>
  <td>3</td>
</tr>
<tr>
  <td>4</td>
  <td>5</td>
  <td rowspan="2">6</td>
</tr>
<tr>
  <td>7</td>
  <td>8</td>
</tr>
</table>
<br />
<table style="width:80%">
<tr>
  <td colspan="2">1</td>
  <td>2</td>
  <td>3</td>
</tr>
<tr>
  <td>4</td>
  <td>5</td>
  <td rowspan="2">6</td>
  <td>9</td>
</tr>
<tr>
  <td>7</td>
  <td>8</td>
  <td>9</td>
</tr>
</table>
```

Code Example: lec02b-19-HTML-table-cell-merging.html

- It is common to have cells **merged** to form a **larger** cell across *columns* or *rows*
- The **attributes** **rowspan** and **colspan** can be used

lec02b-19-HTML-table-cell x

lec02b-19-HTML-table-cel...

Guest

A basic HTML table

1	3	
4	5	6
7	8	

1	2	3	
4	5	6	9
7	8	6	9

Should also take away the following td's in the same row or next row otherwise the number of cells would be incorrect because merging means one or more cells would disappear.

Table Cells Merging (2)

```
<table style="width:80%">
<tr>
  <td colspan="2">1</td>
  <td>2</td>
  <td>3</td>
</tr>
<tr>
  <td>4</td>
  <td>5</td>
  <td rowspan="2">6</td>
</tr>
<tr>
  <td>7</td>
  <td>8</td>
  <td>9</td>
</tr>
</table>
```

1	2	3
4	5	6
7	8	

How to make the table rows/columns correct?

Method 1: 3 x 3 table

1	3
4	5
7	8

```
<table style="width:80%">
<tr>
  <td colspan="2">1</td>
  <td>3</td>
</tr>
<tr>
  <td>4</td>
  <td>5</td>
  <td rowspan="2">6</td>
</tr>
<tr>
  <td>7</td>
  <td>8</td>
</tr>
</table>
<br />
```

Table Cells Merging (3)

```
<table style="width:80%">
<tr>
  <td colspan="2">1</td>
  <td>2</td>
  <td>3</td>
</tr>
<tr>
  <td>4</td>
  <td>5</td>
  <td rowspan="2">6</td>
</tr>
<tr>
  <td>7</td>
  <td>8</td>
  <td>9</td>
</tr>
</table>
```

A basic HTML table

1		3
4	5	6
7	8	
1	2	3
4	5	6
7	8	9

How to make the table rows/columns correct?

Method 1: 3 x 4 table

1	2	3
4	5	6+
7	8	9

```
<table style="width:80%">
<tr>
  <td colspan="2">1</td>
  <td>2</td>
  <td>3</td>
</tr>
<tr>
  <td>4</td>
  <td>5</td>
  <td rowspan="2">6</td>
  <td>6+</td>
</tr>
<tr>
  <td>7</td>
  <td>8</td>
  <td>9</td>
</tr>
</table>
```

- `rowspan/colspan = "x"` takes x cells in the table
- Make sure the number of cells is consistent across rows/columns

Critical Thinking

- How to merge cells across **rows** and **columns** at the same time?

1		2	3
4	5	6	
7	8		

HTML: Table Good Practice

- Like “list”, it is a good practice to build in more structures in table for better control
 - The tags “thead”, “tbody” and “tfoot” are not required to make your HTML to pass validation, but help to give more structures and can have a better control in styling later
- By default, there is no border shown for a table and it is difficult to check the alignment of table cells. You may create a table (some tools do this by default) with a border attribute

`<table border="1">...</table>`

- Note that border is a style related and not be set in HTML. The **border attribute** should be taken away after testing

HTML: Table Good Practice

- Like list items (``), table cells (`<td>`) may contain other HTML tags too
- In the past, when CSS styling was not yet fully developed, people used table to control the layout of Web page (divide it into **rows** and **columns** - a **grid**)
- This approach makes the change of layout very **difficult** because you need to edit the number of rows and columns
- This approach should not be used anymore. Layout should be set with **CSS**

HTML: Form

- You may not be aware of it, but we use HTML **forms** all the time, e.g., any login page to a web site
- Form is important because it is the **basic (standard)** structure that **allows user's input to be sent back to:**
 - **Web server**
 - **Other pages** (because the information stored in a page will be lost when it is reloaded)
- To make a form work, two basics parts are required:
 - **Structure**
 - **Processing script** (in the server or other page)

HTML: Form Structure

attributes in the form tag:

method - the way to communicate with the server using HTTP, Get or Post

action - the URL of the server script or target page that will receive and process the form

```
<h2>HTML Forms</h2>
```

```
<form method="get" action="lec02b-23-HTML-form-script.html">
```

```
<label for="fname">First name:</label><br>
<input type="text" id="fname" name="fname" value="John"><br>
```

```
<label for="lname">Last name:</label><br>
<input type="text" id="lname" name="lname" value="Doe"><br><br>
```

```
<input type="submit" value="Submit">
```

```
<input type="reset" value="Reset">
```

```
</form>
```

```
</body>
```

```
</html>
```

include **Submit** & **Reset** buttons, when clicked the form will be processed by browser

Labels and **text input area**, **other types of inputs** will be covered later

input tags inside the form tag:

HTML Forms

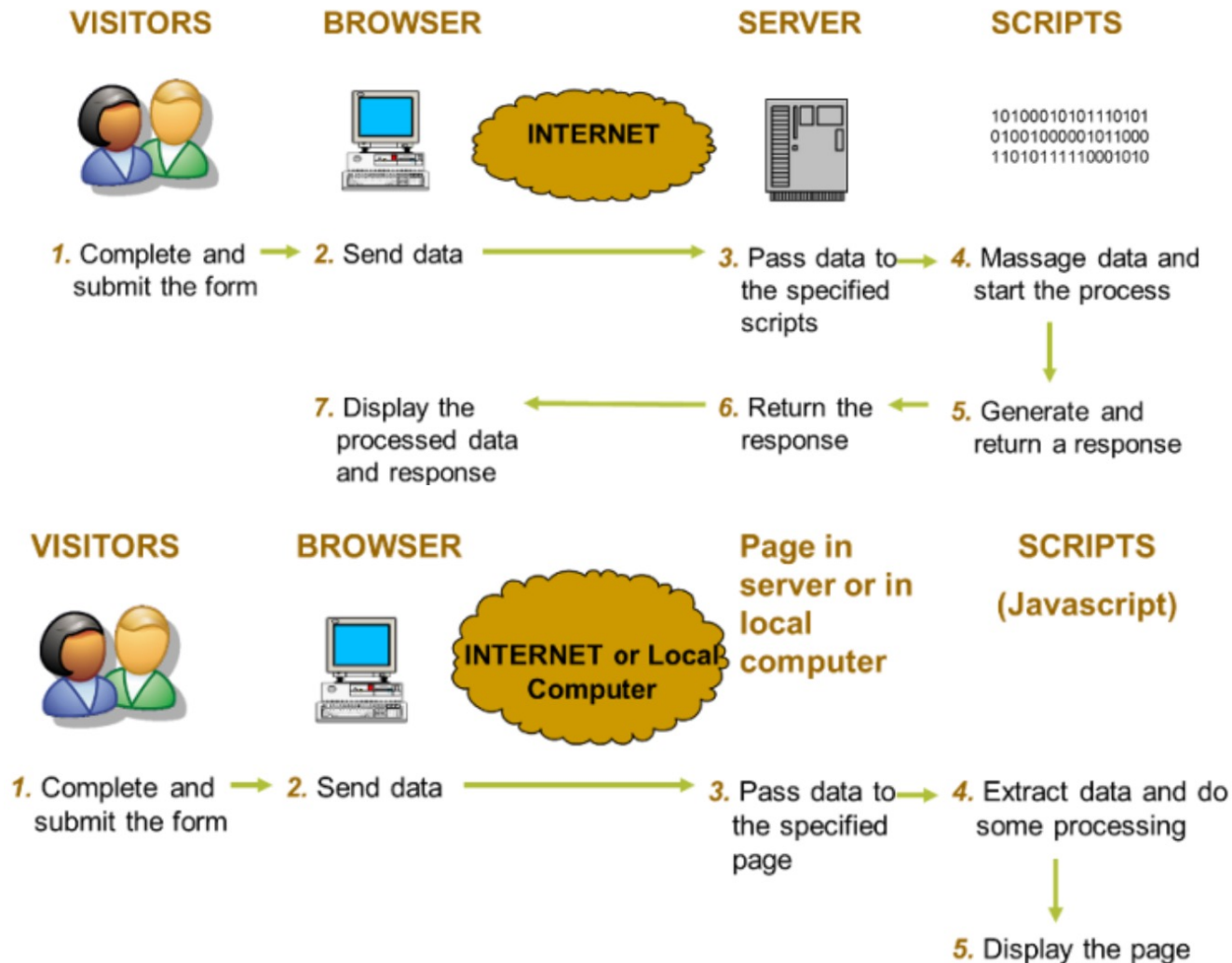
First name:
John

Last name:
Doe

Submit Reset

Code Example: lec02b-20-HTML-form-basic-structure.html

HTML: How Form Works?



HTML: Basic Form Input Element Types

```
6 <body>
7
8 <h2>HTML Forms</h2>
9
10 <form method="get" action="lec02b-23-HTML-form-script.html">
11   <label for="fname">First name:</label><br>
12   <input type="text" id="fname" name="fname" value="John"><br>
13   <label for="lname">Last name:</label><br>
14   <input type="text" id="lname" name="lname" value="Doe"><br><br>
15
16   <p>Radio Button Example:</p>
17   <input type="radio" id="button1" name="radio_button" value="button1">
18   <label for="button1">button1</label>
19   <input type="radio" id="button2" name="radio_button" value="button2">
20   <label for="button2">button2</label>
21   <input type="radio" id="button3" name="radio_button" value="button3">
22   <label for="button3">button3</label><br><br>
23
24   <p>Check Box Example:</p>
25   <input type="checkbox" id="checkbox1" name="check_box" value="checkbox1">
26   <label for="checkbox1">checkbox1</label>
27   <input type="checkbox" id="checkbox2" name="check_box" value="checkbox2">
28   <label for="checkbox2">checkbox2</label>
29   <input type="checkbox" id="checkbox3" name="check_box" value="checkbox3">
30   <label for="checkbox3">checkbox3</label><br><br>
31
32   <label for="selectExample">Selection Example:</label><br>
33   <select id="selectExample" name="selections">
34     <option value="optionA">option A</option>
35     <option value="optionB">option B</option>
36     <option value="optionC">option C</option>
37     <option value="optionD">option D</option>
38   </select><br><br>
39
40   <label for="textinput">Input text in the text area</label><br>
41   <textarea id="textinput" name="message" rows="10" cols="30">
42     Input your text here.
43   </textarea>
44
45   <br><br>
46   <label for="pwd">Password:</label><br>
47   <input type="password" id="pwd" name="pwd"><br><br>
48
49   <input type="submit" value="Submit">
50   <input type="reset" value="Reset">
51 </form>
52
53 </body>
```

Code Example: lec02b-21-HTML-form-input-element-basic.html

HTML Forms

First name:
John

Last name:
Doe

Radio Button Example:
☐ button1 ☐ button2 ☐ button3

Check Box Example:
☐ checkbox1 ☐ checkbox2 ☐ checkbox3

Selection Example:
option A

Input text in the text area
Input your text here.

Password:
[password field]

Submit Reset

Agenda for today's lecture

- HTML Tags
 - List
 - Table
 - Form
- Multimedia
 - Video & audio
 - Brief intro: Canvas and animation
- Doctype
- Personal webpage

HTML: Multimedia

- Great improvement in **multimedia handling** is the strength of **HTML5**
 - It is also the **slow** development of XHTML and its **complication** of processing multimedia that led to the forming of the WHATWG
 - Use of multimedia in HTML5 in fact involves **CSS3** and new **JavaScript** API (Application Programming Interface) as well
- **Embedding** video/audio
 - This is messy in the past because of different plug-ins and media formats
 - Now **simplify** the element, but **limit** the **supported formats**
 - `<video>` & `<audio>`
 - Even more powerful when we learn JavaScript
- **Drawing** - **Canvas**: a drawing area, like `<div>`, must work together with JavaScript
- **Animation**: must use **JavaScript** in the past, now can use **style** (CSS level 3)

HTML: Video&Audio

HTML5 trades **extendibility** for **ease of use**. Only **3 video formats** are supported: **mp4**, **WebM** and **ogg**. The concept of **plug-in** is given up

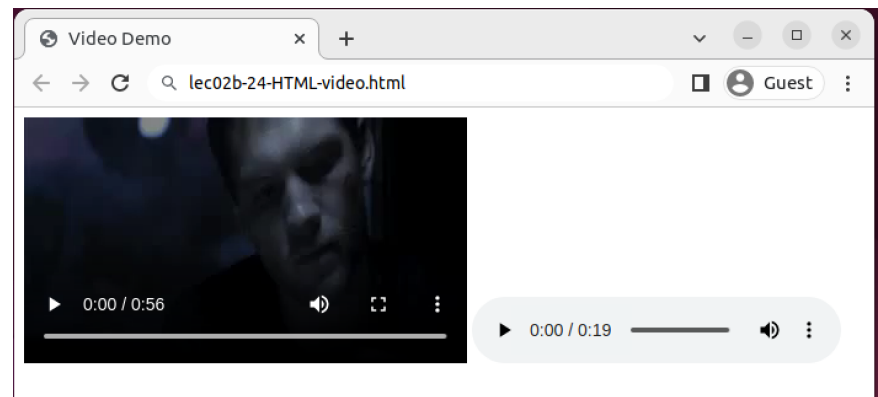
Common useful **attributes** to control the video:

- **controls** - show the control bar
- **loop** - repeat playing
- **autoplay** - play once fully loaded

Browser support:

Chrome - mp4, WebM & ogg	Opera - mp4, WebM & ogg
Safari - mp4	IE - mp4
Firefox - mp4, WebM & ogg	

```
1 <!DOCTYPE html>
2 <html lang="en">
3   <head>
4     <title>Video Demo</title>
5   </head>
6   <body>
7     <div id="container">
8       <video src="../../video/trailer.mp4" type="video/mp4"
9         controls="controls"
10        autoplay="autoplay">
11     </video>
12     <audio controls="controls">
13       <source src="../../video/75934537.mp3" />
14     </audio>
15   </div>
16 </body>
17 </html>
```



HTML: Cross Browser Support

- **Not** all browsers support all the three formats. We need to consider providing **multiple formats** in order to support common browsers (although mp4 is supported by all)
- Use the **source** attribute can handle **cross browser** support

```
<video controls="controls" autoplay>  
  <source src="../video/wonders.ogg" type="video/ogg">  
  <source src="../video/wonders.mp4" type="video/mp4">  
  <h2>Your browser does not support this video format</h2>  
</video>
```

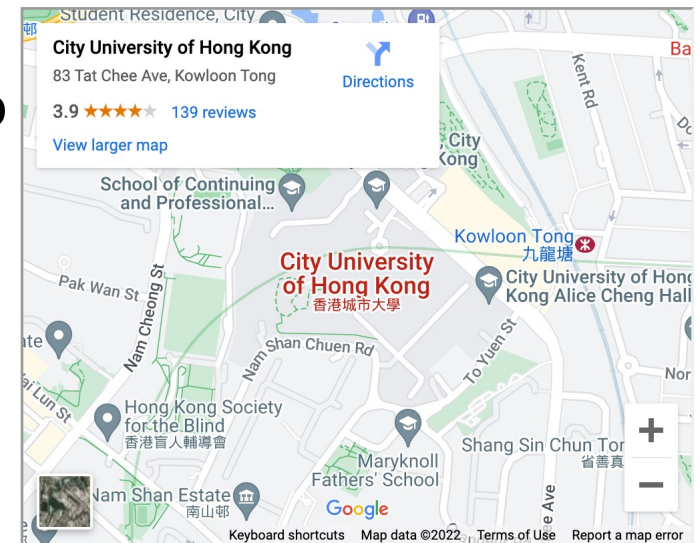
- **Fall back** - the browser will process the multiple sources one by one until it recognize a supported format
 - If no source format is supported, the remaining coding/HTML will be shown. This is called **fall back code**

Additional Markup

- `<iframe>` defines a **window** to show other information, which is short for *inline frame*
 - **width** and **height** attributes
 - **src** attribute: URL of the page to be shown in the frame
 - E.g., [Google Maps](#)

```
<iframe
  src="https://www.google.com/maps/embed?pb=!1m18!1m12!1m3!1d3690.
4487292240256!2d114.17022935097047!3d22.
33667928523252!2m3!1f0!2f0!3f0!3m2!1i1024!2i768!4f13.
1!3m3!1m2!1s0x3404073400f3ef35%3A0xeb61704ffb0ba959!2sCity%20Unive
rsity%20of%20Hong%20Kong!5e0!3m2!1sen!2shk!4v1663035905786!5m2!1se
n!2shk"
  width="500"
  height="400">
</iframe>
```

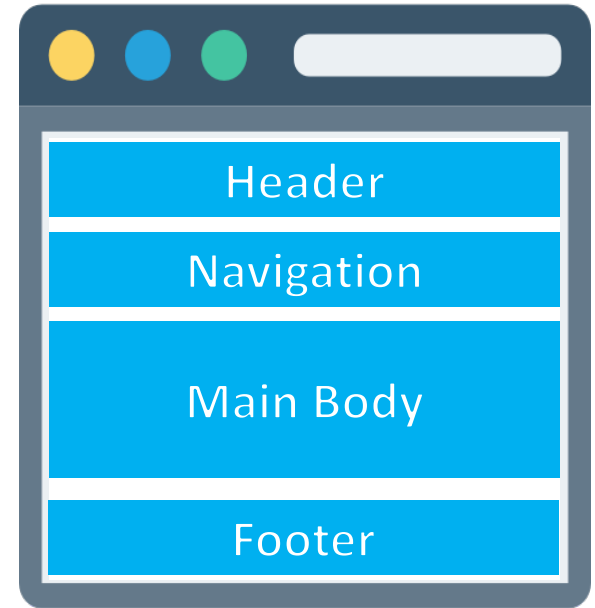
iframe Example



Additional HTML5 Tags

- `<header></header>`
 - one or more heading elements (`<h1>` - `<h6>`)
 - logo or icon
- `<nav></nav>`
 - a set of navigation links
- `<footer></footer>`
 - footer information

```
<body>
  <header class="header"></header >
  <nav class="nav"></nav>
  <div class="main_body"></div>
  <footer class="footer"></footer>
</body>
```

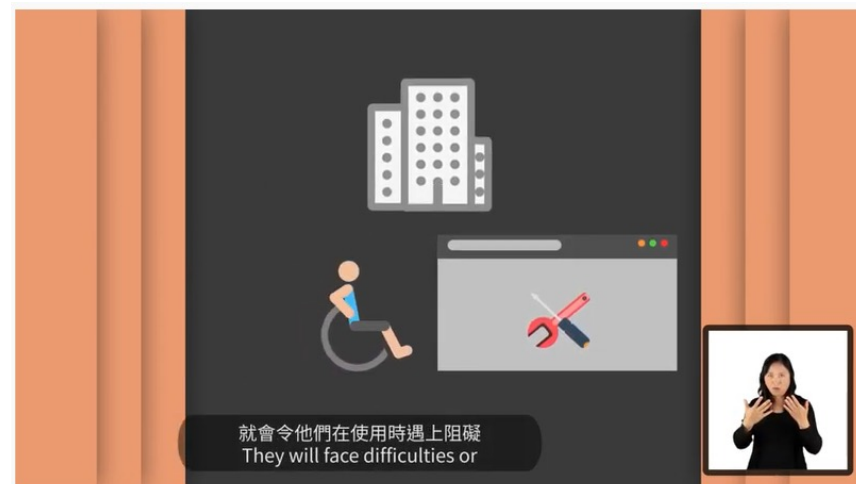


what we did before:

```
<body>
  <div class="header"></div>
  <div class="nav"></div>
  <div class="main_body"></div>
  <div class="footer"></div>
</body>
```

Accessibility - Success Criteria for Multimedia

- Videos with **subtitles** or **sign language narration**
- Additional **subtitles** to show **ambient sounds** for a clearer picture for deaf people
- Media **alternatives**
- Extended **audio description**
- Audio **control**
- Avoid background audio



HTML: Canvas

- **Canvas** means a **drawing surface**

`<canvas id="surface" width="300" height="300"> </canvas>`

- The tag **only defines an area** for drawing, actual action of drawing needs to use JavaScript (to be learned)
- Complex drawing can be done, commonly used for graphing



HTML: Animation

- Animation **cannot** be done by HTML, used to be done with JavaScript. It is common to refer HTML5 techniques as including those of CSS3, which provide many features for animation without JavaScript. We will learn more in CSS
- The demo gives an interesting example - moving list items `` with pure CSS style rules

Agenda for today's lecture

- HTML Tags
 - List
 - Table
 - Form
- Multimedia
 - Video & audio
 - Brief intro: Canvas and animation
- Doctype
- Personal webpage

What Is Doctype?

- Looking back at the history of HTML, there are 4 important milestones: [HTML 4.01](#), [XML](#), [XHTML](#) and [HTML5](#)
- How to **specify the version** if we really want to?
- The web page structure consists of **a declaration part** and `<html>`. Declaration is used to differentiate the HTML version used in the page

Doctype

- **HTML 4.01:** No doctype line - HTML 4.01 is assumed, e.g., for old Web pages
- **XML:** One more line before doctype - XML
 - It gives the ability to flexibly define the page structure/grammar by separating the document type definition, rather than built-in individual browsers
- **XHTML:** XHTML is said to be rewriting HTML using the XML method and the set of HTML tags. The !doctype line is more complicated.

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN"  
"http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd">
```

```
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en">
```

- This actually specifies an XML document. XHTML is defined using XML, so it is an XML document. There are also different sub-versions, such as xhtml10, xhtml11, etc. The exact grammar of a (sub)version is defined in the DTD

Doctype

- **HTML5:** HTML5 **simplifies** the doctype line

```
<!DOCTYPE html>
```

```
<html lang="en">
```

- Sometimes, it is known as the html syntax, but it could be written as xhtml syntax too (perhaps W3C recognized HTML5 under its xhtml framework)

```
<!DOCTYPE html>
```

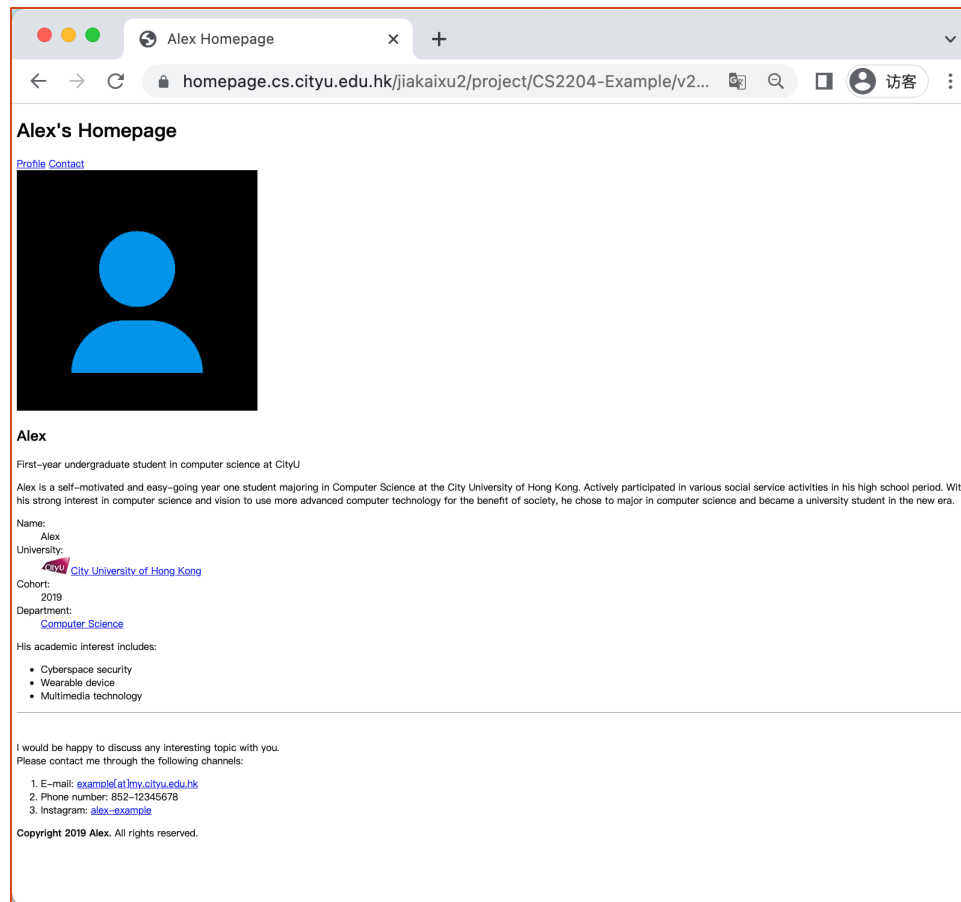
```
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en">
```

- **Not** commonly used, may cause some subtle difference in browser rendering

Web Page Validation

- How do we know our Web page is written correctly?
 - Browser knows, but modern browsers tend to **tolerate** and **recover** errors (if possible). Since all mark-up languages have a well-defined grammar, they can be checked
- **Validation**: verify mark-up pages according to the version
 - Most editing tools perform syntax checking, but some subtle errors can only be found by checking against the standard or DTD (document type definition)
- W3C provides a validation page with **three** options:
 - by URL
 - by file upload
 - by direct input
- **Convenient** to use **file upload** in your testing, and URL will be blocked by the CS Lab firewall
- W3C validation page: <https://validator.w3.org/>

Personal Webpage (Version 2)



Personal Webpage (Version 2)

- **Task 1:** A **simple description** using <p> tag
- **Task 2:** A **definition list** introducing your basic information, such as name, university, department, etc.
- **Task 3:** An **unordered list** to introduce your academic interests
- **Task 4:** An **ordered list** of your contact methods
- **Task 5:** Add **necessary links** of websites, email and social media accounts
- **Task 6:** Add **a navigator** in the header to navigate to the profile/contact section using internal links

