

数据结构与算法8-集合和映射

笔记本： 我的笔记

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作者： liuhouer

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1.集合set定义以及用二分搜索树BST实现set

```
public interface Set<E> {  
    void add(E e);  
    boolean contains(E e);  
    void remove(E e);  
    int getSize();  
    boolean isEmpty();  
}
```

```
import java.util.LinkedList;  
import java.util.Queue;  
import java.util.Stack;  
  
public class BST<E extends Comparable<E>> {  
  
    private class Node{  
        public E e;  
        public Node left, right;  
  
        public Node(E e){  
            this.e = e;  
            left = null;  
            right = null;  
        }  
    }  
  
    private Node root;  
    private int size;  
  
    public BST(){  
        root = null;  
        size = 0;  
    }  
  
    public int size(){  
        return size;  
    }  
  
    public boolean isEmpty(){  
        return size == 0;  
    }  
  
    // 向二分搜索树中添加新的元素e  
    public void add(E e){  
        root = add(root, e);  
    }  
}
```

```

// 向以node为根的二分搜索树中插入元素e，递归算法
// 返回插入新节点后二分搜索树的根
private Node add(Node node, E e){

    if(node == null){
        size ++;
        return new Node(e);
    }

    if(e.compareTo(node.e) < 0)
        node.left = add(node.left, e);
    else if(e.compareTo(node.e) > 0)
        node.right = add(node.right, e);

    return node;
}

// 看二分搜索树中是否包含元素e
public boolean contains(E e){
    return contains(root, e);
}

// 看以node为根的二分搜索树中是否包含元素e，递归算法
private boolean contains(Node node, E e){

    if(node == null)
        return false;

    if(e.compareTo(node.e) == 0)
        return true;
    else if(e.compareTo(node.e) < 0)
        return contains(node.left, e);
    else // e.compareTo(node.e) > 0
        return contains(node.right, e);
}

// 二分搜索树的前序遍历
public void preOrder(){
    preOrder(root);
}

// 前序遍历以node为根的二分搜索树，递归算法
private void preOrder(Node node){

    if(node == null)
        return;

    System.out.println(node.e);
    preOrder(node.left);
    preOrder(node.right);
}

// 二分搜索树的非递归前序遍历
public void preOrderNR(){

    Stack<Node> stack = new Stack<>();
    stack.push(root);
    while(!stack.isEmpty()){
        Node cur = stack.pop();
        System.out.println(cur.e);
    }
}

```

```

        if(cur.right != null)
            stack.push(cur.right);
        if(cur.left != null)
            stack.push(cur.left);
    }
}

// 二分搜索树的中序遍历
public void inOrder(){
    inOrder(root);
}

// 中序遍历以node为根的二分搜索树，递归算法
private void inOrder(Node node){

    if(node == null)
        return;

    inOrder(node.left);
    System.out.println(node.e);
    inOrder(node.right);
}

// 二分搜索树的后序遍历
public void postOrder(){
    postOrder(root);
}

// 后序遍历以node为根的二分搜索树，递归算法
private void postOrder(Node node){

    if(node == null)
        return;

    postOrder(node.left);
    postOrder(node.right);
    System.out.println(node.e);
}

// 二分搜索树的层序遍历
public void levelOrder(){

    Queue<Node> q = new LinkedList<>();
    q.add(root);
    while(!q.isEmpty()){
        Node cur = q.remove();
        System.out.println(cur.e);

        if(cur.left != null)
            q.add(cur.left);
        if(cur.right != null)
            q.add(cur.right);
    }
}

// 寻找二分搜索树的最小元素
public E minimum(){
    if(size == 0)
        throw new IllegalArgumentException("BST is empty!");

    return minimum(root).e;
}

```

```

}

// 返回以node为根的二分搜索树的最小值所在的节点
private Node minimum(Node node){
    if(node.left == null)
        return node;
    return minimum(node.left);
}

// 寻找二分搜索树的最大元素
public E maximum(){
    if(size == 0)
        throw new IllegalArgumentException("BST is empty");

    return maximum(root).e;
}

// 返回以node为根的二分搜索树的最大值所在的节点
private Node maximum(Node node){
    if(node.right == null)
        return node;

    return maximum(node.right);
}

// 从二分搜索树中删除最小值所在节点，返回最小值
public E removeMin(){
    E ret = minimum();
    root = removeMin(root);
    return ret;
}

// 删除掉以node为根的二分搜索树中的最小节点
// 返回删除节点后新的二分搜索树的根
private Node removeMin(Node node){

    if(node.left == null){
        Node rightNode = node.right;
        node.right = null;
        size--;
        return rightNode;
    }

    node.left = removeMin(node.left);
    return node;
}

// 从二分搜索树中删除最大值所在节点
public E removeMax(){
    E ret = maximum();
    root = removeMax(root);
    return ret;
}

// 删除掉以node为根的二分搜索树中的最大节点
// 返回删除节点后新的二分搜索树的根
private Node removeMax(Node node){

    if(node.right == null){
        Node leftNode = node.left;
        node.left = null;
        size--;
        return leftNode;
    }

```

```

    }

    node.right = removeMax(node.right);
    return node;
}

// 从二分搜索树中删除元素为e的节点
public void remove(E e){
    root = remove(root, e);
}

// 删除掉以node为根的二分搜索树中值为e的节点，递归算法
// 返回删除节点后新的二分搜索树的根
private Node remove(Node node, E e){

    if( node == null )
        return null;

    if( e.compareTo(node.e) < 0 ){
        node.left = remove(node.left , e);
        return node;
    }
    else if(e.compareTo(node.e) > 0 ){
        node.right = remove(node.right, e);
        return node;
    }
    else{ // e.compareTo(node.e) == 0

        // 待删除节点左子树为空的情况
        if(node.left == null){
            Node rightNode = node.right;
            node.right = null;
            size --;
            return rightNode;
        }

        // 待删除节点右子树为空的情况
        if(node.right == null){
            Node leftNode = node.left;
            node.left = null;
            size --;
            return leftNode;
        }

        // 待删除节点左右子树均不为空的情况

        // 找到比待删除节点大的最小节点，即待删除节点右子树的最小节点
        // 用这个节点顶替待删除节点的位置
        Node successor = minimum(node.right);
        successor.right = removeMin(node.right);
        successor.left = node.left;

        node.left = node.right = null;

        return successor;
    }
}

@Override
public String toString(){
    StringBuilder res = new StringBuilder();
    generateBSTString(root, 0, res);
    return res.toString();
}

```

```

    }

    // 生成以node为根节点，深度为depth的描述二叉树的字符串
    private void generateBSTString(Node node, int depth, StringBuilder res){

        if(node == null){
            res.append(generateDepthString(depth) + "null\n");
            return;
        }

        res.append(generateDepthString(depth) + node.e + "\n");
        generateBSTString(node.left, depth + 1, res);
        generateBSTString(node.right, depth + 1, res);
    }

    private String generateDepthString(int depth){
        StringBuilder res = new StringBuilder();
        for(int i = 0 ; i < depth ; i ++){
            res.append("--");
        }
        return res.toString();
    }
}

```

```

public class BSTSet<E> extends Comparable<E>> implements Set<E> {

    private BST<E> bst;

    public BSTSet(){
        bst = new BST<>();
    }

    @Override
    public int getSize(){
        return bst.size();
    }

    @Override
    public boolean isEmpty(){
        return bst.isEmpty();
    }

    @Override
    public void add(E e){
        bst.add(e);
    }

    @Override
    public boolean contains(E e){
        return bst.contains(e);
    }

    @Override
    public void remove(E e){
        bst.remove(e);
    }
}

```

```

import java.io.FileInputStream;
import java.util.ArrayList;
import java.util.Scanner;
import java.util.Locale;

```

```

import java.io.File;
import java.io.BufferedReader;
import java.io.IOException;

// 文件相关操作
public class FileOperation {

    // 读取文件名称为filename中的内容，并将其中包含的所有词语放进words中
    public static boolean readFile(String filename, ArrayList<String> words){

        if (filename == null || words == null){
            System.out.println("filename is null or words is null");
            return false;
        }

        // 文件读取
        Scanner scanner;

        try {
            File file = new File(filename);
            if(file.exists()){
                FileInputStream fis = new FileInputStream(file);
                scanner = new Scanner(new BufferedInputStream(fis), "UTF-8");
                scanner.useLocale(Locale.ENGLISH);
            }
            else
                return false;
        }
        catch(IOException ioe){
            System.out.println("Cannot open " + filename);
            return false;
        }

        // 简单分词
        // 这个分词方式相对简陋，没有考虑很多文本处理中的特殊问题
        // 在这里只做demo展示用
        if (scanner.hasNextLine()) {

            String contents = scanner.useDelimiter("\\\\A").next();

            int start = firstCharacterIndex(contents, 0);
            for (int i = start + 1; i <= contents.length(); )
                if (i == contents.length() ||
!Character.isLetter(contents.charAt(i))) {
                    String word = contents.substring(start, i).toLowerCase();
                    words.add(word);
                    start = firstCharacterIndex(contents, i);
                    i = start + 1;
                } else
                    i++;
        }

        return true;
    }

    // 寻找字符串s中，从start的位置开始的第一个字母字符的位置
    private static int firstCharacterIndex(String s, int start){

        for( int i = start ; i < s.length() ; i ++ )
            if( Character.isLetter(s.charAt(i)) )
                return i;
        return s.length();
    }
}

```

2.用链表实现集合set

```
public class LinkedList<E> {

    private class Node{
        public E e;
        public Node next;

        public Node(E e, Node next){
            this.e = e;
            this.next = next;
        }

        public Node(E e){
            this(e, null);
        }

        public Node(){
            this(null, null);
        }

        @Override
        public String toString(){
            return e.toString();
        }
    }

    private Node dummyHead;
    private int size;

    public LinkedList(){
        dummyHead = new Node();
        size = 0;
    }

    // 获取链表中的元素个数
    public int getSize(){
        return size;
    }

    // 返回链表是否为空
    public boolean isEmpty(){
        return size == 0;
    }

    // 在链表的index(0-based)位置添加新的元素e
    // 在链表中不是一个常用的操作，练习用：)
    public void add(int index, E e){

        if(index < 0 || index > size)
            throw new IllegalArgumentException("Add failed. Illegal index.");

        Node prev = dummyHead;
        for(int i = 0 ; i < index ; i ++){
            prev = prev.next;
        }

        prev.next = new Node(e, prev.next);
        size ++;
    }
}
```



```

// 在链表头添加新的元素e
public void addFirst(E e){
    add(0, e);
}

// 在链表末尾添加新的元素e
public void addLast(E e){
    add(size, e);
}

// 获得链表的第index(0-based)个位置的元素
// 在链表中不是一个常用的操作，练习用：)
public E get(int index){

    if(index < 0 || index >= size)
        throw new IllegalArgumentException("Get failed. Illegal index.");

    Node cur = dummyHead.next;
    for(int i = 0 ; i < index ; i ++){
        cur = cur.next;
    }
    return cur.e;
}

// 获得链表的第一个元素
public E getFirst(){
    return get(0);
}

// 获得链表的最后一个元素
public E getLast(){
    return get(size - 1);
}

// 修改链表的第index(0-based)个位置的元素为e
// 在链表中不是一个常用的操作，练习用：)
public void set(int index, E e){
    if(index < 0 || index >= size)
        throw new IllegalArgumentException("Set failed. Illegal index.");

    Node cur = dummyHead.next;
    for(int i = 0 ; i < index ; i ++){
        cur = cur.next;
    }
    cur.e = e;
}

// 查找链表中是否有元素e
public boolean contains(E e){
    Node cur = dummyHead.next;
    while(cur != null){
        if(cur.e.equals(e))
            return true;
        cur = cur.next;
    }
    return false;
}

// 从链表中删除index(0-based)位置的元素，返回删除的元素
// 在链表中不是一个常用的操作，练习用：)
public E remove(int index){
    if(index < 0 || index >= size)
        throw new IllegalArgumentException("Remove failed. Index is
illegal.");
}

```

```

        Node prev = dummyHead;
        for(int i = 0 ; i < index ; i ++){
            prev = prev.next;

            Node retNode = prev.next;
            prev.next = retNode.next;
            retNode.next = null;
            size --;

            return retNode.e;
        }

// 从链表中删除第一个元素，返回删除的元素
public E removeFirst(){
    return remove(0);
}

// 从链表中删除最后一个元素，返回删除的元素
public E removeLast(){
    return remove(size - 1);
}

// 从链表中删除元素e
public void removeElement(E e){

    Node prev = dummyHead;
    while(prev.next != null){
        if(prev.next.e.equals(e))
            break;
        prev = prev.next;
    }

    if(prev.next != null){
        Node delNode = prev.next;
        prev.next = delNode.next;
        delNode.next = null;
        size --;
    }
}

@Override
public String toString(){
    StringBuilder res = new StringBuilder();

    Node cur = dummyHead.next;
    while(cur != null){
        res.append(cur + "->");
        cur = cur.next;
    }
    res.append("NULL");

    return res.toString();
}
}

```

```

import java.util.ArrayList;

public class LinkedListSet<E> implements Set<E> {

    private LinkedList<E> list;

```

```

public LinkedListSet(){
    list = new LinkedList<>();
}

@Override
public int getSize(){
    return list.getSize();
}

@Override
public boolean isEmpty(){
    return list.isEmpty();
}

@Override
public void add(E e){
    if(!list.contains(e))
        list.addFirst(e);
}

@Override
public boolean contains(E e){
    return list.contains(e);
}

@Override
public void remove(E e){
    list.removeElement(e);
}

public static void main(String[] args) {

    System.out.println("Pride and Prejudice");

    ArrayList<String> words1 = new ArrayList<>();
    if(FileOperation.readFile("pride-and-prejudice.txt", words1)) {
        System.out.println("Total words: " + words1.size());

        LinkedListSet<String> set1 = new LinkedListSet<>();
        for (String word : words1)
            set1.add(word);
        System.out.println("Total different words: " + set1.getSize());
    }

    System.out.println();

    System.out.println("A Tale of Two Cities");

    ArrayList<String> words2 = new ArrayList<>();
    if(FileOperation.readFile("a-tale-of-two-cities.txt", words2)){
        System.out.println("Total words: " + words2.size());

        LinkedListSet<String> set2 = new LinkedListSet<>();
        for(String word: words2)
            set2.add(word);
        System.out.println("Total different words: " + set2.getSize());
    }
}

```

```
}
```

3.映射的定义

```
public interface Map<K, V> {  
    void add(K key, V value);  
    V remove(K key);  
    boolean contains(K key);  
    V get(K key);  
    void set(K key, V newValue);  
    int getSize();  
    boolean isEmpty();  
}
```

4.用链表实现映射

```
import java.util.ArrayList;  
  
public class LinkedListMap<K, V> implements Map<K, V> {  
  
    private class Node{  
        public K key;  
        public V value;  
        public Node next;  
  
        public Node(K key, V value, Node next){  
            this.key = key;  
            this.value = value;  
            this.next = next;  
        }  
  
        public Node(K key, V value){  
            this(key, value, null);  
        }  
  
        public Node(){  
            this(null, null, null);  
        }  
  
        @Override  
        public String toString(){  
            return key.toString() + " : " + value.toString();  
        }  
    }  
  
    private Node dummyHead;  
    private int size;  
  
    public LinkedListMap(){  
        dummyHead = new Node();  
        size = 0;  
    }  
  
    @Override  
    public int getSize(){  
        return size;  
    }  
  
    @Override  
    public boolean isEmpty(){  
        return size == 0;  
    }  
}
```

```

private Node getNode(K key){
    Node cur = dummyHead.next;
    while(cur != null){
        if(cur.key.equals(key))
            return cur;
        cur = cur.next;
    }
    return null;
}

@Override
public boolean contains(K key){
    return getNode(key) != null;
}

@Override
public V get(K key){
    Node node = getNode(key);
    return node == null ? null : node.value;
}

@Override
public void add(K key, V value){
    Node node = getNode(key);
    if(node == null){
        dummyHead.next = new Node(key, value, dummyHead.next);
        size ++;
    }
    else
        node.value = value;
}

@Override
public void set(K key, V newValue){
    Node node = getNode(key);
    if(node == null)
        throw new IllegalArgumentException(key + " doesn't exist!");

    node.value = newValue;
}

@Override
public V remove(K key){

    Node prev = dummyHead;
    while(prev.next != null){
        if(prev.next.key.equals(key))
            break;
        prev = prev.next;
    }

    if(prev.next != null){
        Node delNode = prev.next;
        prev.next = delNode.next;
        delNode.next = null;
        size --;
        return delNode.value;
    }

    return null;
}

public static void main(String[] args){

```

```

        System.out.println("Pride and Prejudice");

        ArrayList<String> words = new ArrayList<>();
        if(FileOperation.readFile("pride-and-prejudice.txt", words)) {
            System.out.println("Total words: " + words.size());

            LinkedListMap<String, Integer> map = new LinkedListMap<>();
            for (String word : words) {
                if (map.contains(word))
                    map.set(word, map.get(word) + 1);
                else
                    map.add(word, 1);
            }

            System.out.println("Total different words: " + map.getSize());
            System.out.println("Frequency of PRIDE: " + map.get("pride"));
            System.out.println("Frequency of PREJUDICE: " +
map.get("prejudice"));
        }

        System.out.println();
    }
}

```

5.用二分搜索树实现映射

```

import java.util.ArrayList;

public class BSTMap<K extends Comparable<K>, V> implements Map<K, V> {

    private class Node{
        public K key;
        public V value;
        public Node left, right;

        public Node(K key, V value){
            this.key = key;
            this.value = value;
            left = null;
            right = null;
        }
    }

    private Node root;
    private int size;

    public BSTMap(){
        root = null;
        size = 0;
    }

    @Override
    public int getSize(){
        return size;
    }

    @Override
    public boolean isEmpty(){
        return size == 0;
    }
}

```

```

// 向二分搜索树中添加新的元素(key, value)
@Override
public void add(K key, V value){
    root = add(root, key, value);
}

// 向以node为根的二分搜索树中插入元素(key, value)，递归算法
// 返回插入新节点后二分搜索树的根
private Node add(Node node, K key, V value){

    if(node == null){
        size++;
        return new Node(key, value);
    }

    if(key.compareTo(node.key) < 0)
        node.left = add(node.left, key, value);
    else if(key.compareTo(node.key) > 0)
        node.right = add(node.right, key, value);
    else // key.compareTo(node.key) == 0
        node.value = value;

    return node;
}

// 返回以node为根节点的二分搜索树中，key所在的节点
private Node getNode(Node node, K key){

    if(node == null)
        return null;

    if(key.equals(node.key))
        return node;
    else if(key.compareTo(node.key) < 0)
        return getNode(node.left, key);
    else // if(key.compareTo(node.key) > 0)
        return getNode(node.right, key);
}

@Override
public boolean contains(K key){
    return getNode(root, key) != null;
}

@Override
public V get(K key){

    Node node = getNode(root, key);
    return node == null ? null : node.value;
}

@Override
public void set(K key, V newValue){
    Node node = getNode(root, key);
    if(node == null)
        throw new IllegalArgumentException(key + " doesn't exist!");

    node.value = newValue;
}

```

```

// 返回以node为根的二分搜索树的最小值所在的节点
private Node minimum(Node node){
    if(node.left == null)
        return node;
    return minimum(node.left);
}

// 删除掉以node为根的二分搜索树中的最小节点
// 返回删除节点后新的二分搜索树的根
private Node removeMin(Node node){

    if(node.left == null){
        Node rightNode = node.right;
        node.right = null;
        size--;
        return rightNode;
    }

    node.left = removeMin(node.left);
    return node;
}

// 从二分搜索树中删除键为key的节点
@Override
public V remove(K key){

    Node node = getNode(root, key);
    if(node != null){
        root = remove(root, key);
        return node.value;
    }
    return null;
}

private Node remove(Node node, K key){

    if( node == null )
        return null;

    if( key.compareTo(node.key) < 0 ){
        node.left = remove(node.left , key);
        return node;
    }
    else if(key.compareTo(node.key) > 0 ){
        node.right = remove(node.right, key);
        return node;
    }
    else{ // key.compareTo(node.key) == 0

        // 待删除节点左子树为空的情况
        if(node.left == null){
            Node rightNode = node.right;
            node.right = null;
            size--;
            return rightNode;
        }

        // 待删除节点右子树为空的情况
        if(node.right == null){
            Node leftNode = node.left;
            node.left = null;
            size--;
            return leftNode;
        }
    }
}

```



```

// 待删除节点左右子树均不为空的情况

// 找到比待删除节点大的最小节点，即待删除节点右子树的最小节点
// 用这个节点顶替待删除节点的位置
Node successor = minimum(node.right);
successor.right = removeMin(node.right);
successor.left = node.left;

node.left = node.right = null;

return successor;
}
}

public static void main(String[] args){

    System.out.println("Pride and Prejudice");

    ArrayList<String> words = new ArrayList<>();
    if(FileOperation.readFile("pride-and-prejudice.txt", words)) {
        System.out.println("Total words: " + words.size());

        BSTMap<String, Integer> map = new BSTMap<>();
        for (String word : words) {
            if (map.contains(word))
                map.set(word, map.get(word) + 1);
            else
                map.add(word, 1);
        }

        System.out.println("Total different words: " + map.getSize());
        System.out.println("Frequency of PRIDE: " + map.get("pride"));
        System.out.println("Frequency of PREJUDICE: " +
map.get("prejudice"));
    }

    System.out.println();
}
}

```

集合的时间复杂度分析

	LinkedListSet	BSTSet	平均	最差
增 add	O(n)	O(h)	O(logn)	O(n)
查 contains	O(n)	O(h)	O(logn)	O(n)
删 remove	O(n)	O(h)	O(logn)	O(n)

