```
"main.h"
"delay.h"
      #include
      #include
      #include delay.n
#include "servo.h"
#include "uart.h"
#include "sensor.h"
 3
 5
      extern int BEARDTIME;
      int main(void)
10
11
            int i = 0, j = 0;
//启动
12
13
14
            SetGreenLed;
      SetRedLed;
#if (UARTON == 1)
15
16
17
         uart_init();
19
         BEARDTIME = 0;
20
         while(1)
21
22
23
24
               ServoMove (200, 200);
25
26
27
28
            ServoMoveFollowLine();
      if((ReadLeftBeard() == 0) | |ReadLeftBeard() == 0)
\frac{1}{29}
30
               if(!BEARDTIME)
31
32
                  ResetRedLed;
33
                  ResetGreenLed;
                 for(i = 0;i<26;i++) { ServoMove(-250,250); }
BEARDTIME++;</pre>
34
35
                  ServoMove (1, 1);
36
37
                  delay_nms(1000);
38
                  delay_nms(1000);
                 delay_nms(1000);
delay_nms(1000);
39
40
41
                  delay_nms(1000);
42
43
44
45
46
          if((ReadLeftBeard() == 0) | |ReadLeftBeard() == 0)
47
48
               if (BEARDTIME)
49
50
               ResetRedLed;
51
               ResetGreenLed;
               for(j = 0; j<26; j++) { ServoMove(250, -250); }
BEARDTIME=0;}</pre>
52
53
               ServoMove (1, 1);
54
55
               delay_nms(1000);
               delay_nms(1000);
               delay_nms (1000);
delay_nms (1000);
delay_nms (1000);
57
58
               delay_nms(1000);
BEARDTIME=0;
59
60
61
62
63
            return 0;
64
65
```