

Instruction

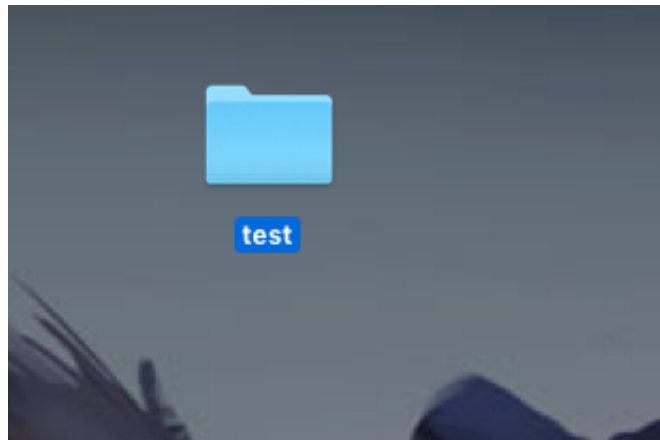
This software can only present .dae model, else may not able to be showed. The general form of .dae file (should be a folder, because it may contains more than one files) may not able to be added into software directly. Here is the step

1. Process the folder to model.scnassets
2. Drag the model.scnassets into the correct directory

Process the folder to model.scnassets

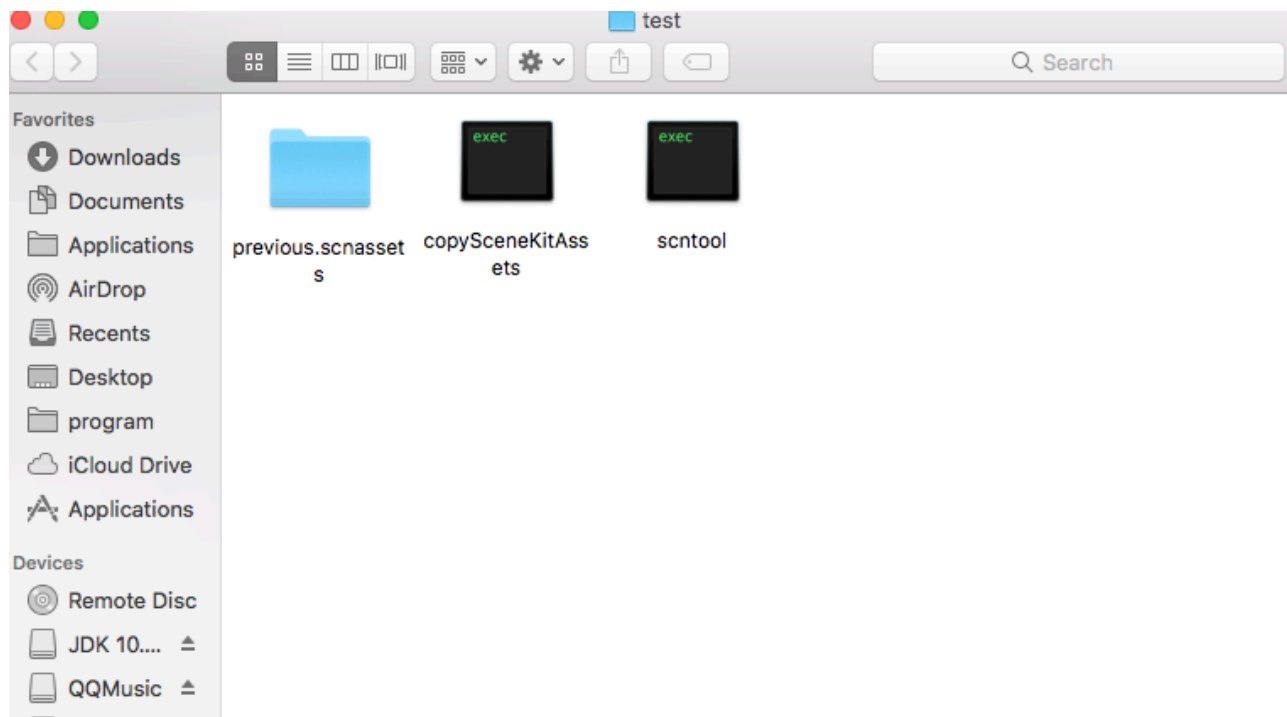
Step 1

Create a new folder, and put the model file (should be a folder) in it.



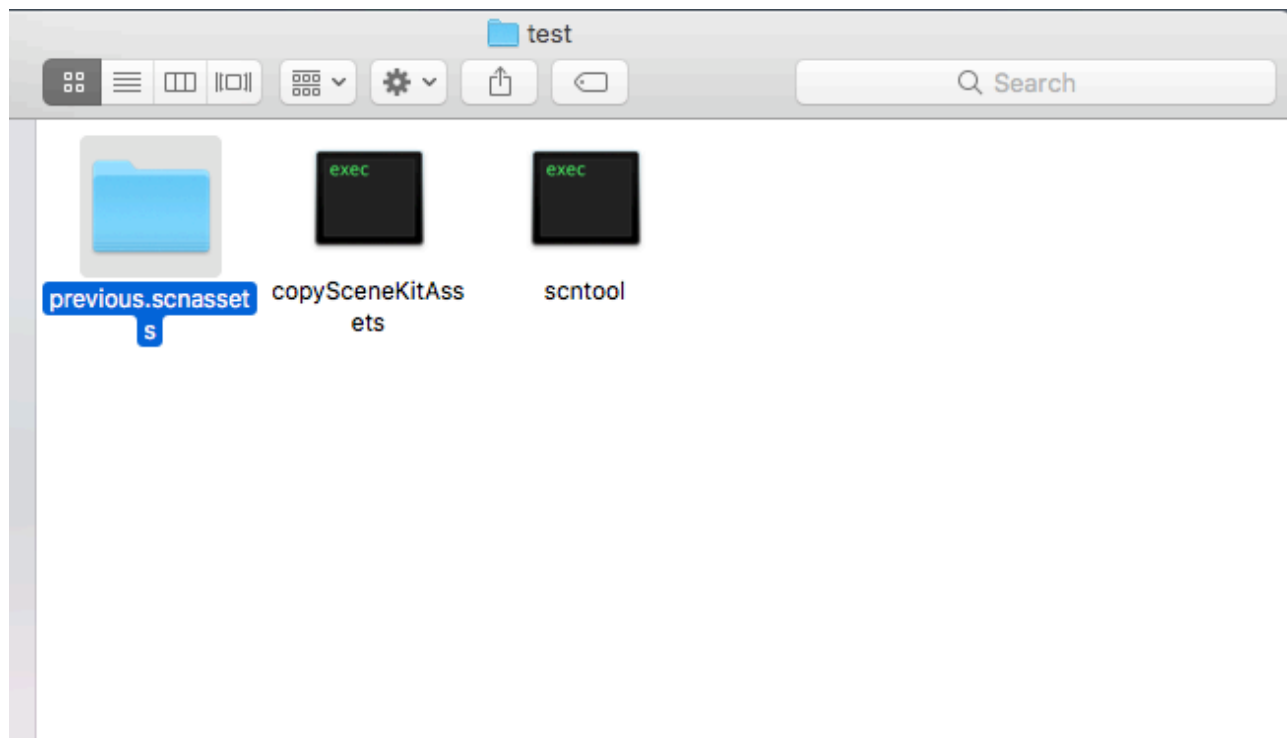
Step 2

Put both "copySceneKitAssets" and "scntool" into the fold that you have created



Step 3

Rename the model file (should be a folder) as "previous.scnassets"



Step 4

Open Terminal and cd to the folder that you have create. You can first tap in "cd " and then drag the folder that you have created into the window (Terminal), then run it.

```
zihao.wang — -bash — 80x24
Last login: Wed Dec 12 07:20:31 on ttys001
Zihao-Arthur-Wang-[STUDENT]:~ zihao.wang$ cd /Users/zihao.wang/Desktop/test
```

Step 5

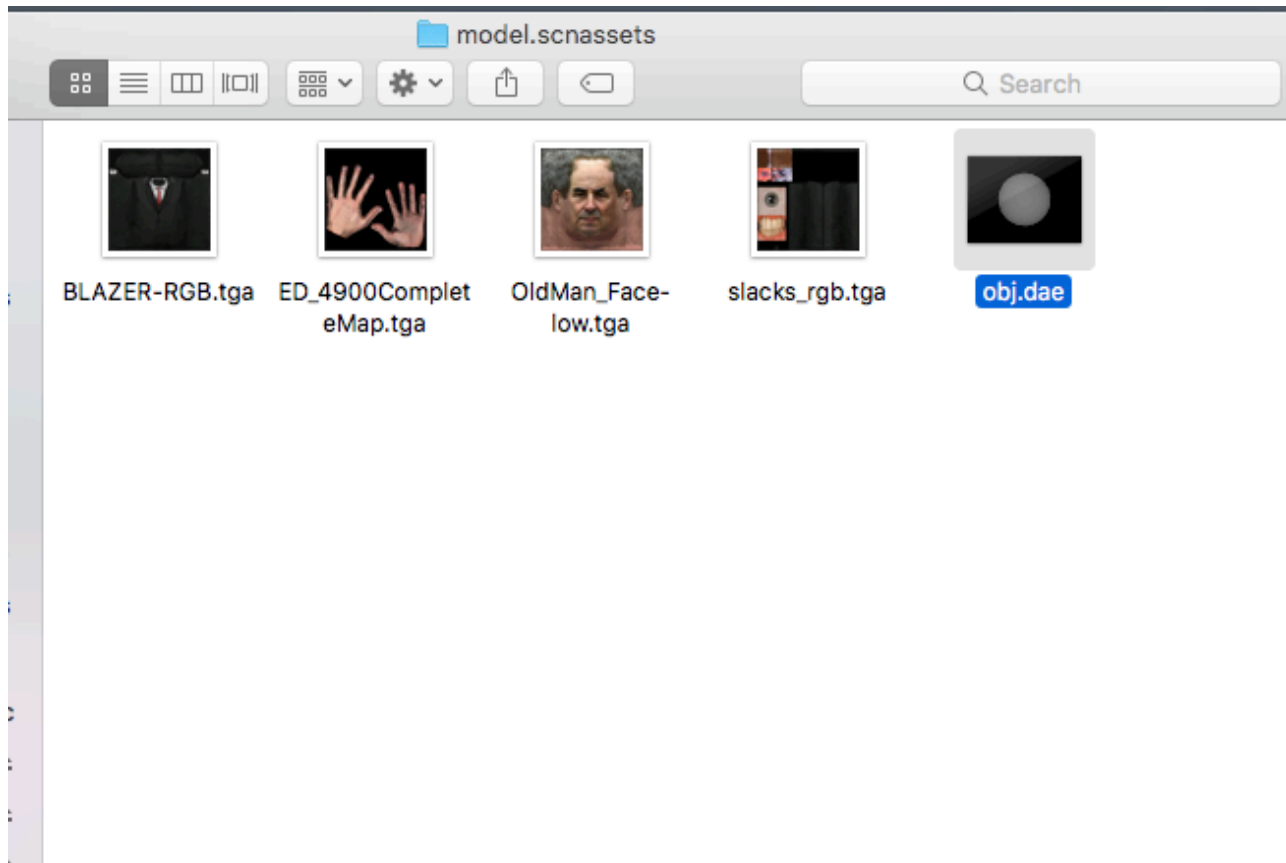
Copy command and run:

```
./copySceneKitAssets previous.scnassets -o model.scnassets
```

```
Last login: Wed Dec 12 07:20:31 on ttys001
[Zihao-Arthur-Wang-[STUDENT]:~ zihao.wang$ cd /Users/zihao.wang/Desktop/test
[Zihao-Arthur-Wang-[STUDENT]:test zihao.wang$ ./copySceneKitAssets previous.scnassets -o model.scnassets
copySceneKitAssets: Copy man.dae
copySceneKitAssets: Copy man_walk.dae
copySceneKitAssets: Copy BLAZER-RGB.tga
copySceneKitAssets: Copy OldMan_Face-low.tga
copySceneKitAssets: Copy ED_4900CompleteMap.tga
copySceneKitAssets: Copy slacks_rgb.tga
copySceneKitAssets: Copy Test_Ball_Hard.dae
copySceneKitAssets: Running sctool on model.scnassets/man.dae
copySceneKitAssets: Running sctool on model.scnassets/man_walk.dae
copySceneKitAssets: Running sctool on model.scnassets/Test_Ball_Hard.dae
Zihao-Arthur-Wang-[STUDENT]:test zihao.wang$
```

Step 6

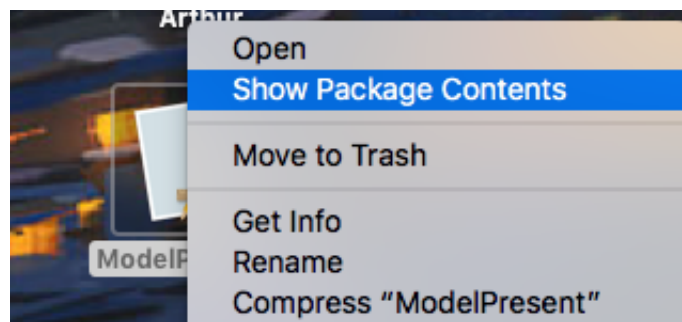
Rename the .dae model that you want to present to obj.dae



Drag the model.scnassets into the correct directory

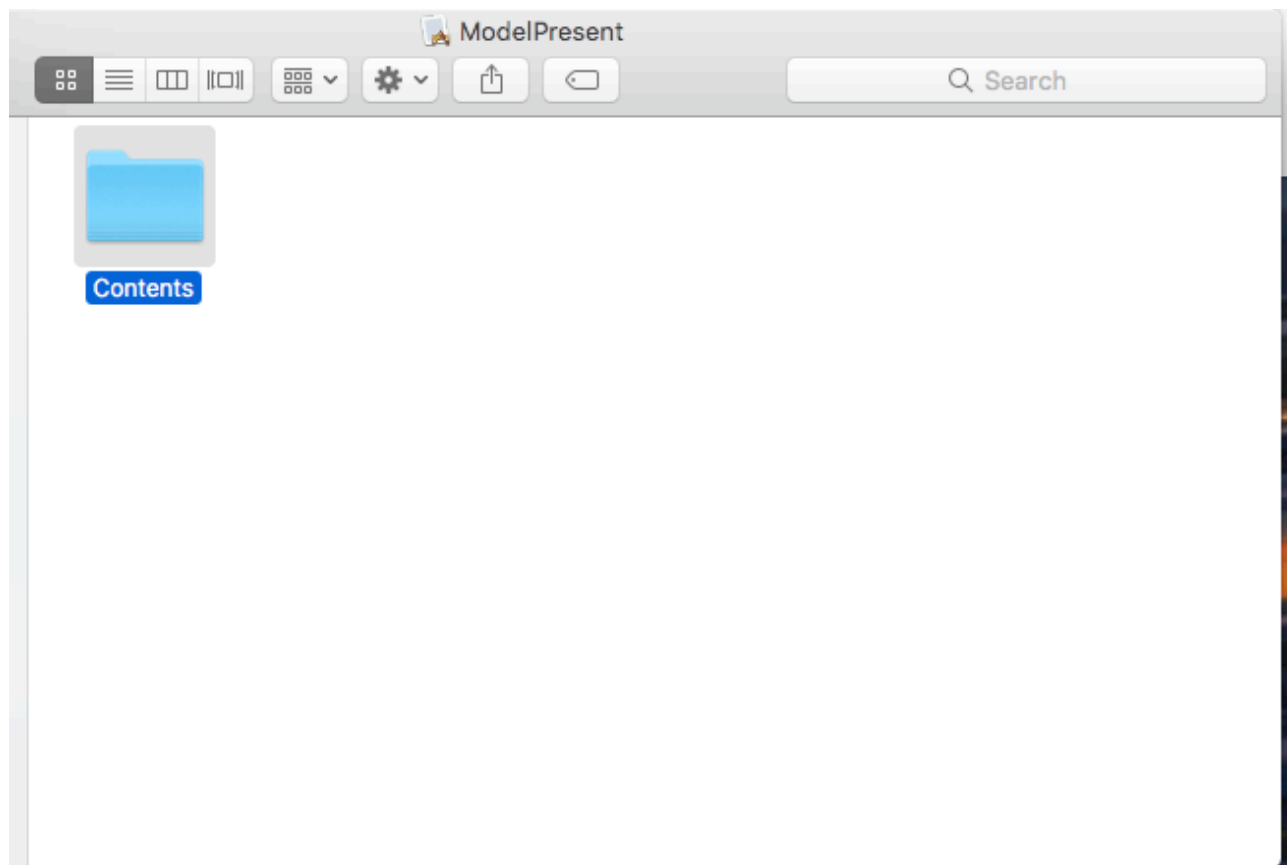
Step 1

Right click the icon, and single click the "Show Package Contents".



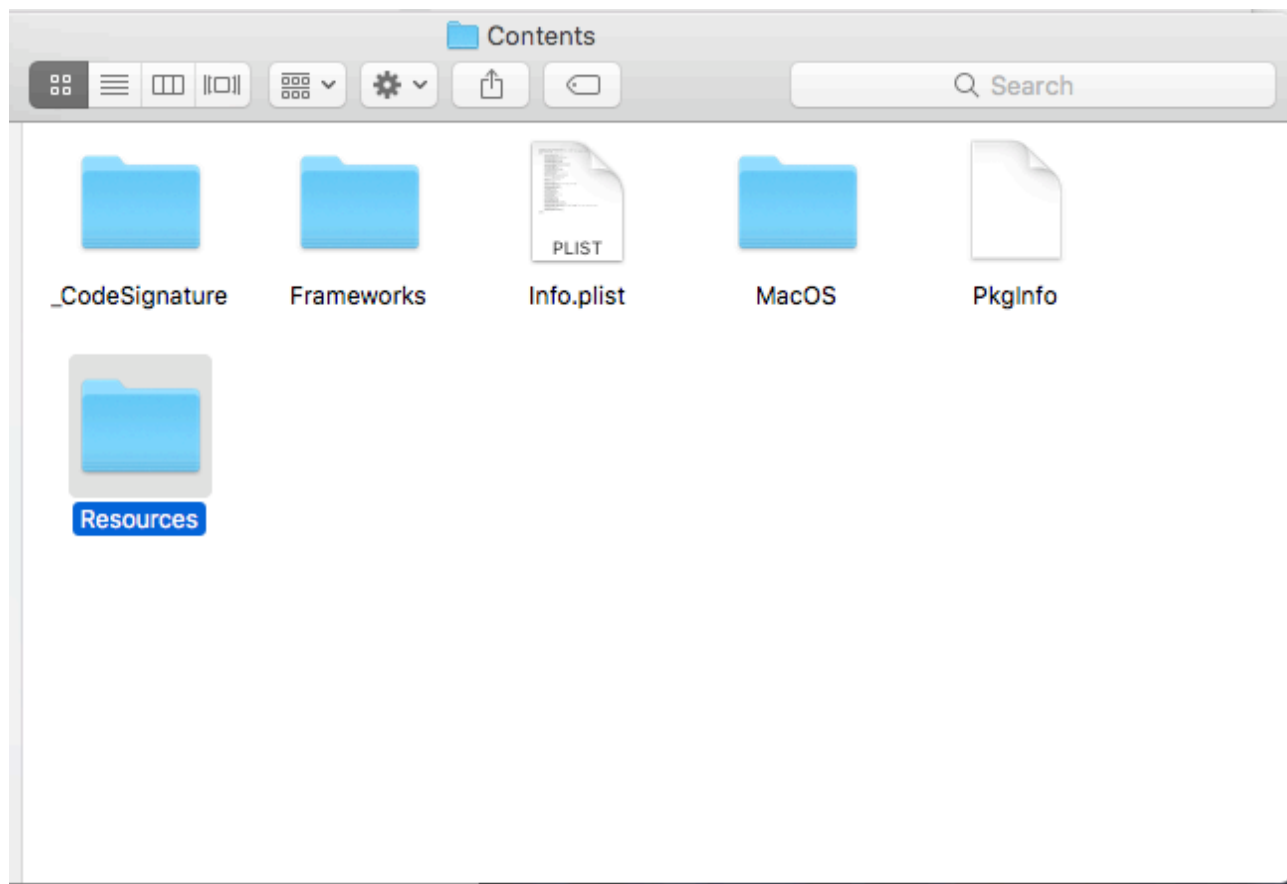
Step 2

Double click "Contents" folder



Step 3

Double click the "Resources" folder



Step 4

Drag "model.scnassets" in the "Resources" folder

