
XBeach Documentation

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Contents:

USER MANUAL

1.1 Introduction

XBeach is an open-source numerical model which is originally developed to simulate hydrodynamic and morphodynamic processes and impacts on sandy coasts with a domain size of kilometers and on the time scale of storms. Since then, the model has been applied to other types of coasts and purposes.

The model includes the hydrodynamic processes of short wave transformation (refraction, shoaling and breaking), long wave (infragravity wave) transformation (generation, propagation and dissipation), wave-induced setup and unsteady currents, as well as overwash and inundation. The morphodynamic processes include bed load and suspended sediment transport, dune face avalanching, bed update and breaching. Effects of vegetation and of hard structures have been included. The model has been validated with a series of analytical, laboratory and field test cases using a standard set of parameter settings.

XBeach has two modes: a hydrostatic and a non-hydrostatic mode. In the hydrostatic mode, the short wave amplitude variation is solved separately from the long waves, currents and morphological change. This saves considerable computational time, with the expense that the phase of the short waves is not simulated. A more complete model is the non-hydrostatic model which solves all processes including short wave motions, but with more computational demand.

The original application, funded by the U.S. Corps of Engineers in the framework of the Morphos project and the U.S. Geological Survey, was to be able to assess hurricane impacts on sandy beaches. Since then with funding from the Dutch Public Works Department, the model has been extended, applied and validated for storm impacts on dune and urbanized coasts for the purpose of dune safety assessments. With support from the European Commission XBeach has been validated on a number of dissipative and reflective beaches bordering all regionall seas in the EU.

Beyond sandy coasts, the model has been applied to coral fringing and atoll reefs, in cooperation with and with funding by the University of Western Australia, the USGS and the Asian Development Bank. The model now also includes vegetative damping effects, with support of the U.S. Office of Naval Research.

The non-hydrostatic model has been developed initially by the TU Delft (as a prototype version of the SWASH model). For the purpose of simulating the morphodynamic processes on gravel beaches, the model was extended and validated with support from the University of Plymouth. In this mode, ship-induced waves can be simulated as well, demonstrating the flight that the model has taken since its first inception.

This development of XBeach could not have been possible without all of the above mentioned funding agencies and partners. It would also not have been possible without the enthusiastic, critical and constructive approach of all consultants, researchers, M.Sc. and Ph.D. students who have taken up XBeach, and made it into the tool that it is today.

This manual serves as an introduction to the model and a reference guide to its many functionalities, options and parameters. We sincerely hope that this document will help existing and new researchers apply the model for their purposes and advance our knowledge of coastal hydro- and morphodynamics.

1.2 Processes and model formulation

1.2.1 Domain and definitions

Coordinate system

XBeach uses a coordinate system where the computational x-axis is always oriented towards the coast, approximately perpendicular to the coastline, and the y-axis is alongshore, see Fig. 1.1 and Fig. 1.2. This coordinate system is defined in world coordinates. The grid size in x- and y-direction may be variable but the grid must be curvilinear. Alternatively, in case of a rectangular grid (a special case of a curvilinear grid) the user can provide coordinates in a local coordinate system that is oriented with respect to world coordinates (x_w , y_w) through an origin (x_{ori} , y_{ori}) and an orientation (α_f) as depicted in Fig. 1.1. The orientation is defined counter-clockwise w.r.t. the x_w -axis (East).

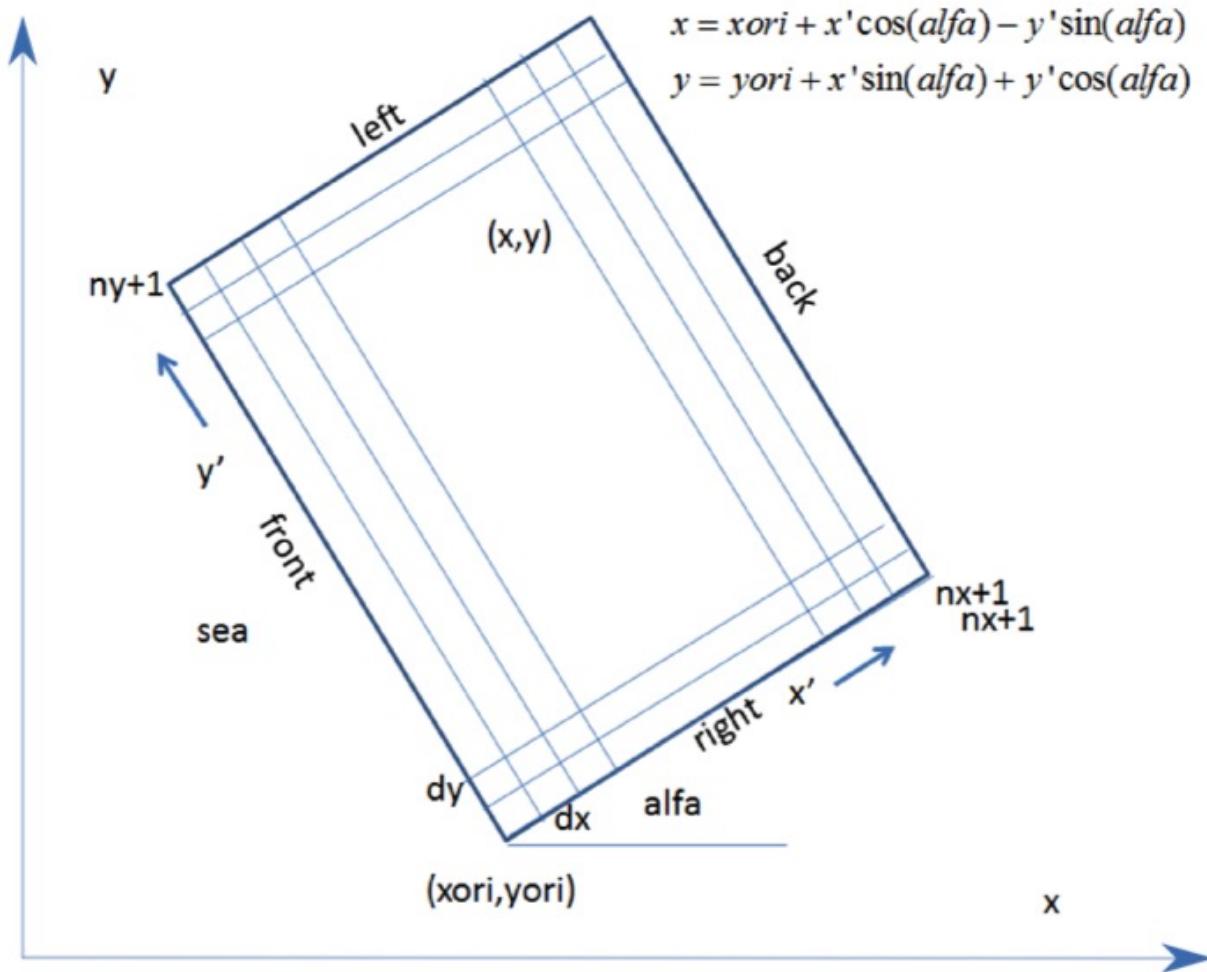


Fig. 1.1: Rectangular coordinate system of XBeach

Grid set-up

The grid applied is a staggered grid, where the bed levels, water levels, water depths and concentrations are defined in cell centers, and velocities and sediment transports are defined in u- and v-points, viz. at the cell interfaces. In the

wave energy balance, the energy, roller energy and radiation stress are defined at the cell centers, whereas the radiation stress gradients are defined at u- and v-points.

Velocities at the u- and v-points are denoted by the output variables uu and vv respectively; velocities u and v at the cell centers are obtained by interpolation and are for output purpose only. The water level, zs , and the bed level, zb , are both defined positive upward. uv and vu are the u-velocity at the v-grid point and the v-velocity at the u-grid point respectively. These are obtained by interpolation of the values of the velocities at the four surrounding grid points.

The model solves coupled 2D horizontal equations for wave propagation, flow, sediment transport and bottom changes, for varying (spectral) wave and flow boundary conditions.

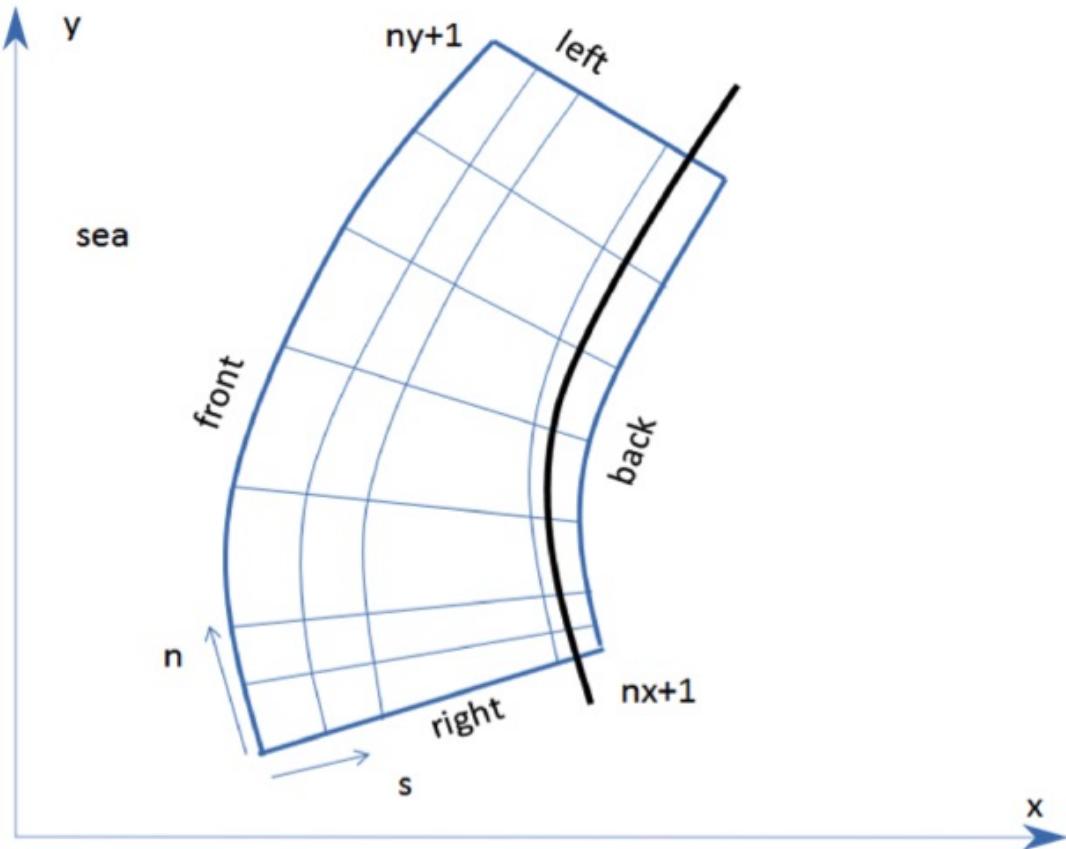


Fig. 1.2: Curvilinear coordinate system of XBeach

1.2.2 Hydrodynamics options

XBeach was originally developed as a short-wave averaged but wave-group resolving model, allowing resolving the short wave variations on the wave group scale and the long waves associated with them. Since the original paper by [RRvD+09] a number of additional model options have been implemented, thereby allowing users to choose which time-scales to resolve:

1. Stationary wave model (keyword: `wavemodel = stationary`), efficiently solving wave-averaged equations but neglecting infragravity waves;
2. Surfbeat mode (instationary) (keyword: `wavemodel = surfbeat`), where the short wave variations on the wave group scale (short wave envelope) and the long waves associated with them are resolved;

3. Non-hydrostatic mode (wave-resolving) (keyword: wavemodel = *nonh*), where a combination of the non-linear shallow water equations with a pressure correction term is applied, allowing to model the propagation and decay of individual waves.

In the following these options are discussed in more detail. Important to note that all times in XBeach are prescribed on input in morphological time. If you apply a morphological acceleration factor (keyword: morfac) all input time series and other time parameters are divided internally by morfac. This way, you can specify the time series as real times, and vary the morfac without changing the rest of the input files (keyword: morfacopt = 1).

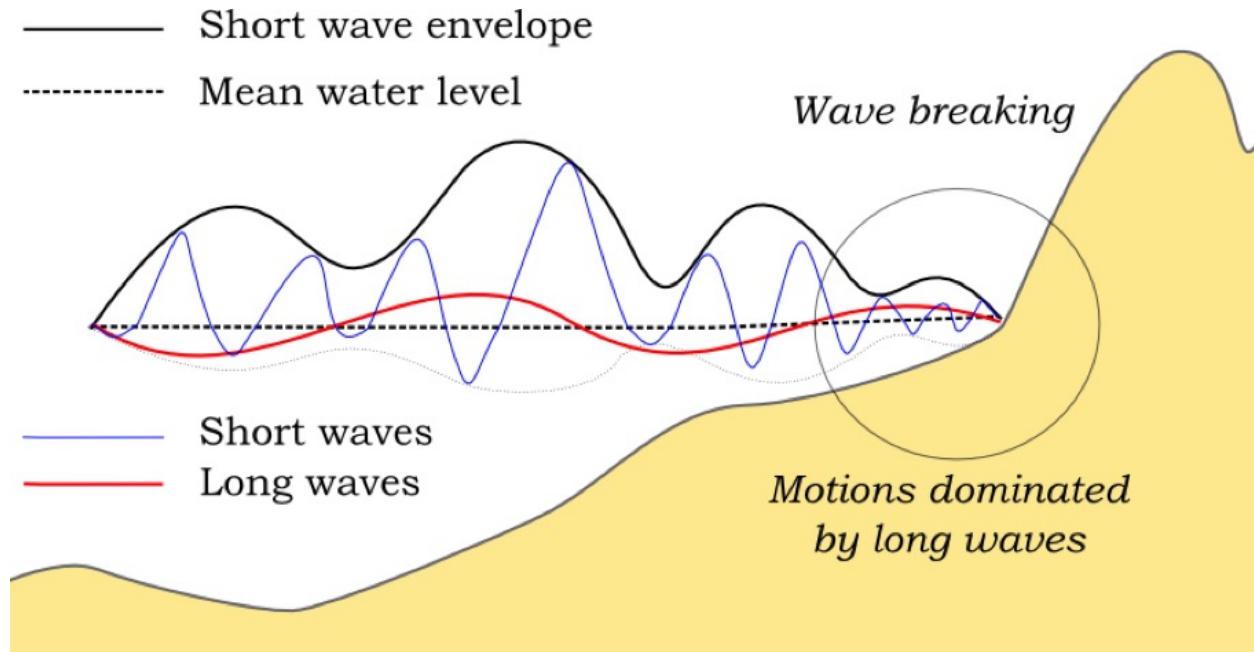


Fig. 1.3: Principle sketch of the relevant wave processes

Stationary mode

See also:

The stationary mode is implemented in *mod:wave_stationary_module*.

In stationary mode the wave-group variations and thereby all infragravity motions are neglected. This is useful for conditions where the incident waves are relatively small and/or short, and these motions would be small anyway. The model equations are similar to HISWA ([\[HBH89\]](#)) but do not include wave growth or wave period variations. Processes that are resolved are wave propagation, directional spreading, shoaling, refraction, bottom dissipation and wave breaking, and a roller model is included; these processes are usually dominant in nearshore areas of limited extent. For the breaking dissipation we use the [\[BHBvW98\]](#) model, which is valid for wave-averaged modeling. The radiation stress gradients from the wave and roller model force the shallow water equations, drive currents and lead to wave setdown and setup. Additionally, wind and tidal forcing can be applied.

The mean return flow due to mass flux and roller is included in the model and affects the sediment transport, leading to an offshore contribution. To balance this, effects of wave asymmetry and skewness are included as well. Bed slope effects can further modify the cross-shore behavior. A limited number of model coefficients allow the user to calibrate the profile shape resulting from these interactions.

A typical application would be to model morphological changes during moderate wave conditions, often in combination with tides. The wave boundary conditions can be specified as constant (keyword: wbctype = stat) or as a time-series of wave conditions (keyword: wbctype = stat_table). Typical examples of such model applications are

given below for tombolo formation behind an offshore breakwater (left panel) and development of an ebb delta at a tidal inlet (right panel). A big advantage of the stationary XBeach wave model over other models is that the lateral boundaries are entirely without disturbance if the coast is longshore uniform near these boundaries.

Surf beat mode (instationary)

See also:

The surfbeat mode is implemented in *mod:wave_instationary_module*.

The short-wave motion is solved using the wave action equation which is a time-dependent forcing of the HISWA equations ([\[HBB89\]](#)). This equation solves the variation of short-waves envelope (wave height) on the scale of wave groups. It employs a dissipation model for use with wave groups ([\[Roe93\]](#)[\[DRvD+12\]](#)) and a roller model ([\[Sve84\]](#)[\[NRS90\]](#)[\[SDeVriend94\]](#)) to represent momentum stored at the surface after breaking. These variations, through radiation stress gradients ([\[LHS62\]](#)[\[LHS64\]](#)) exert a force on the water column and drive longer period waves (infragravity waves) and unsteady currents, which are solved by the nonlinear shallow water equations (e.g. [\[Phi77\]](#)). Thus, wave-driven currents (longshore current, rip currents and undertow), and wind-driven currents (stationary and uniform) for local wind set-up, long (infragravity) waves, and runup and rundown of long waves (swash) are included.

Using the surfbeat mode is necessary when the focus is on swash zone processes rather than time-averaged currents and setup. It is fully valid on dissipative beaches, where the short waves are mostly dissipated by the time they are near the shoreline. On intermediate beaches and during extreme events the swash motions are still predominantly in the infragravity band and so is the runup.

Under this surfbeat mode, several options are available, depending on the circumstances:

1. **1D cross-shore;** in this case the longshore gradients are ignored and the domain reduces to a single gridline (keyword: ny = 0). Within this mode the following options are available:
 - #. Retaining directional spreading (keyword: dtheta < thetamax – thetamin); this has a limited effect on the wave heights because of refraction, but can also allow obliquely incident waves and the resulting longshore currents;
 - #. Using a single directional bin (keyword: dtheta = thetamax – thetamin); this leads to perpendicular waves always and ignores refraction. If the keyword snells = 1 is applied, the mean wave direction is determined based on Snell's law. In this case also longshore currents are generated.
2. **2DH area;** the model is solved on a curvilinear staggered grid (rectilinear is a special case). The incoming short wave energy will vary along the seaward boundary and in time, depending on the wave boundary conditions. This variation is propagated into the model domain. Within this mode the following options are available:
 - (a) Resolving the wave refraction 'on the fly' using the propagation in wave directional space. For large directional spreading or long distances this can lead to some smoothing of groupiness since the waves from different directions do not interfere but their energy is summed up. This option is possible for arbitrary bathymetry and any wave direction. The user must specify the width of the directional bins for the surfbeat mode (keyword: dtheta)
 - (b) Solving the wave direction at regular intervals using the stationary solver, and then propagating the wave energy along the mean wave direction. This preserves the groupiness of the waves therefore leads to more forcing of the infragravity waves (keyword: single_dir = 1). The user must now specify a single directional bin for the instationary mode (dtheta = thetamax - thetamin) and a smaller bin size for the stationary solver (keyword: dtheta_s).
 - (c) For schematic, longshore uniform cases the mean wave direction can also be computed using Snell's law (keyword: snells = 1). This will then give comparable results to the single_dir option.

In the figures below some typical applications of 1D and 2D models are shown; a reproduction of a large-scale flume test, showing the ability of XBeach to model both short-wave (HF) and long-wave (LF) wave heights and velocities; and a recent 2DH simulation ([\[NLB+15\]](#)) of the impact of hurricane Sandy on Camp Osborne, Brick, NJ.

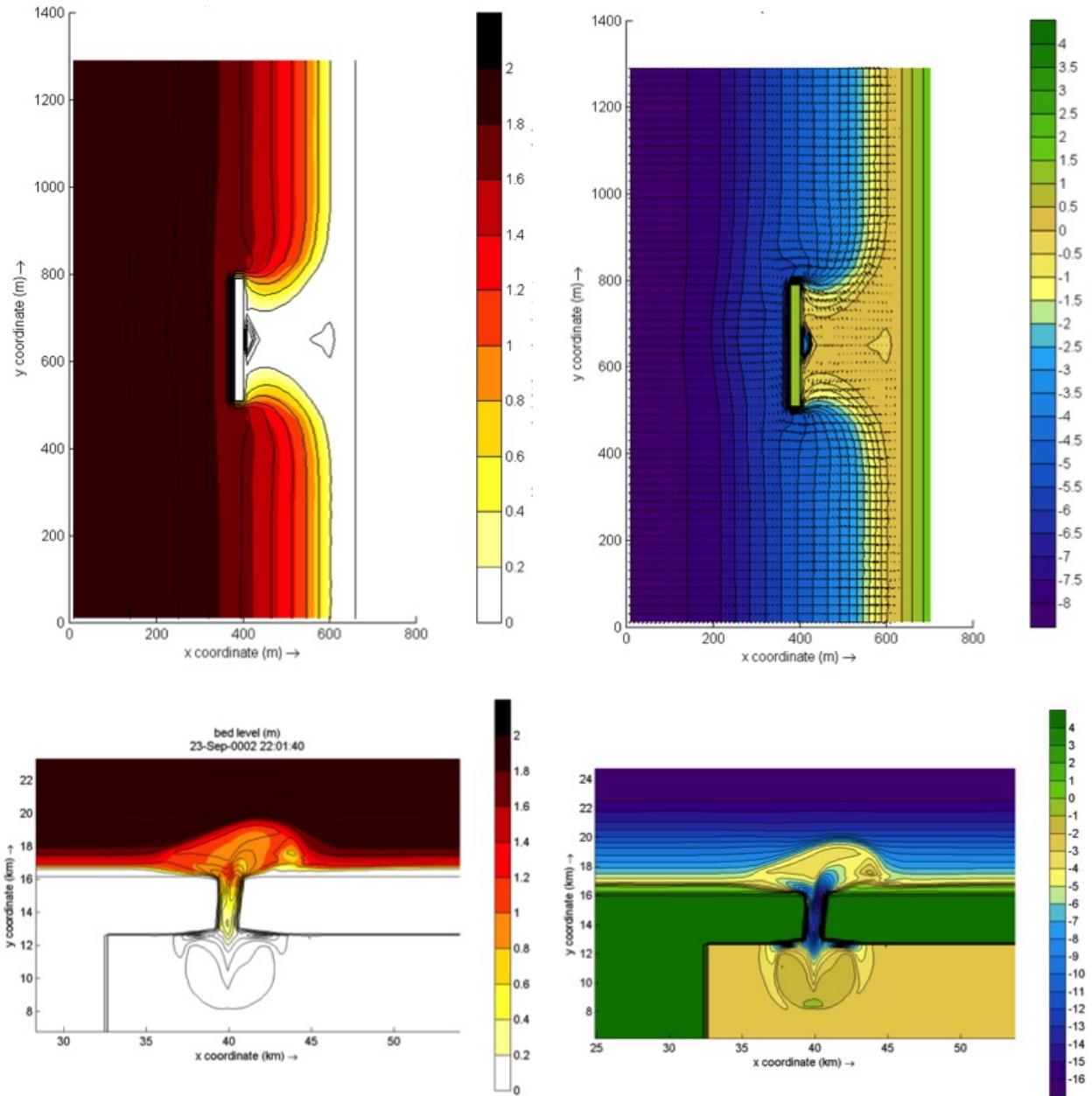


Fig. 1.4: Root-mean square wave height (left panels) and final bathymetry (right panels) for an offshore breakwater case (upper panels) and a tidal inlet with waves from 330 degrees (lower panels).

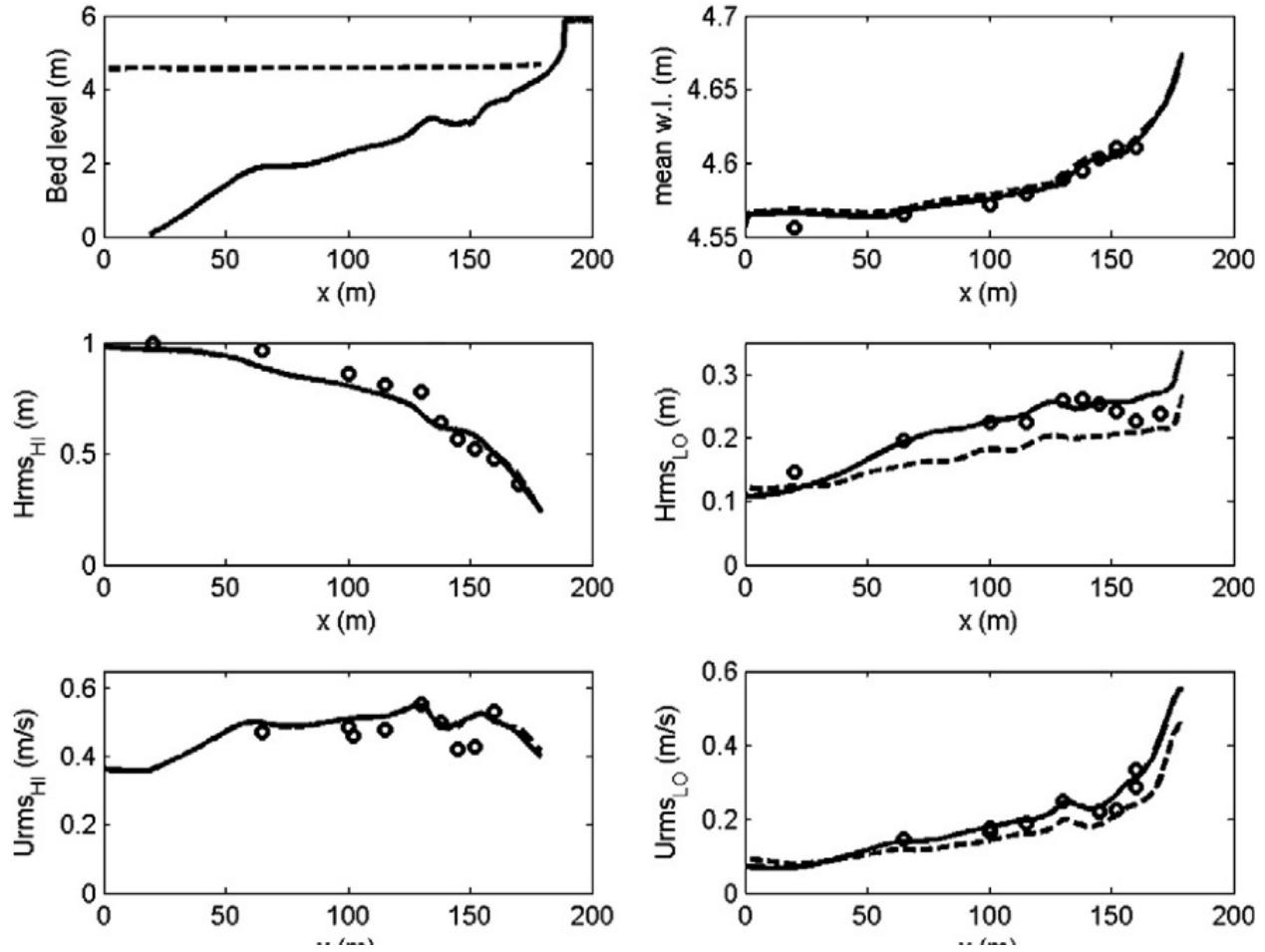


Fig. 1.5: Computed and observed hydrodynamic parameters for test 2E of the LIP11D experiment. Top left: bed level and mean water level. Top right: measured (dots) and computed

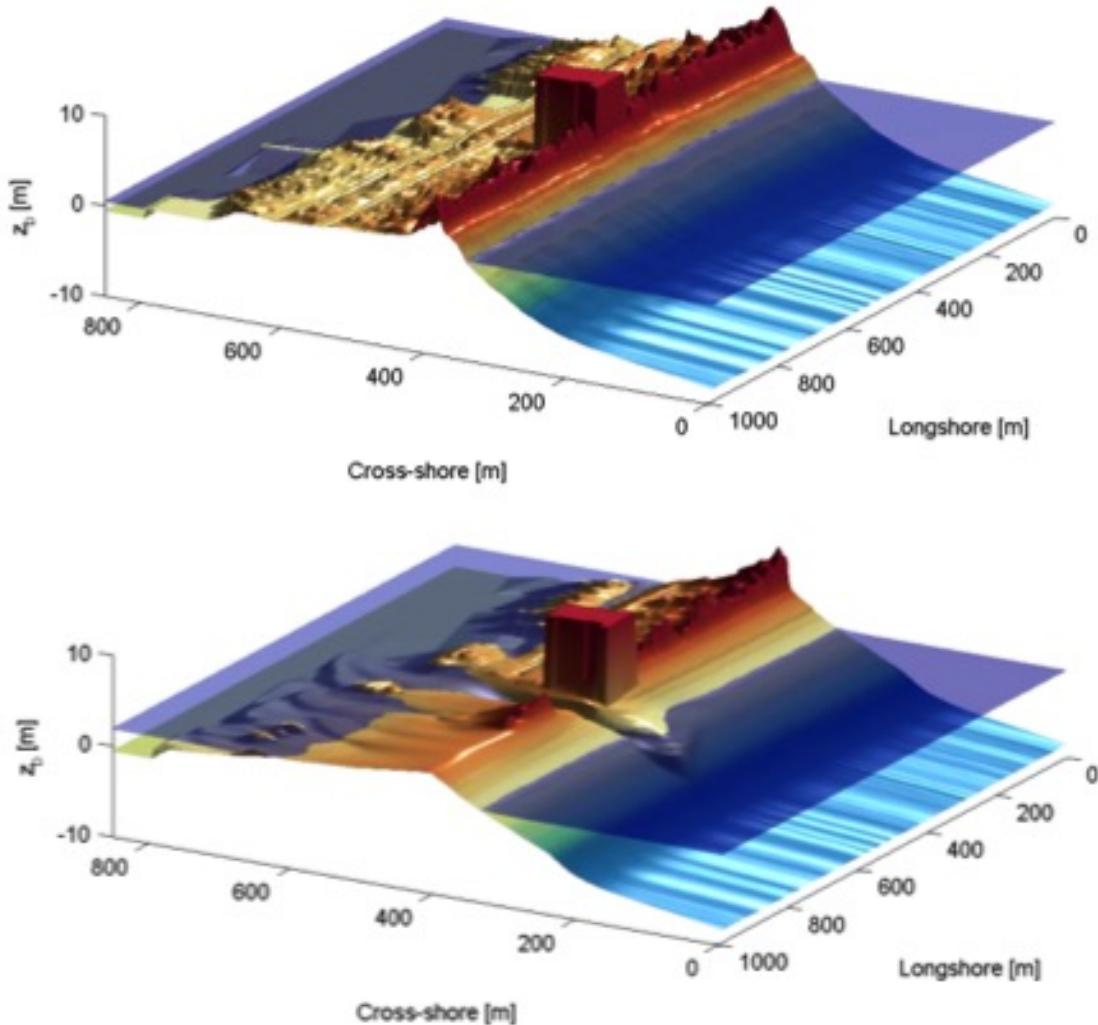


Fig. 1.6: Pre (left) and post-Sandy (right) in a three dimensional plot with both bed and water levels as simulated by XBeach ([\[NLB+15\]](#))

Non-hydrostatic mode (wave resolving)

See also:

The non-hydrostatic mode is implemented in `mod:nonh_module`.

For non-hydrostatic XBeach calculations (keyword: `wavemodel = nonh`) depth-averaged flow due to waves and currents are computed using the non-linear shallow water equations, including a non-hydrostatic pressure. The depth-averaged normalized dynamic pressure (q) is derived in a method similar to a one-layer version of the SWASH model ([\[ZSS11\]](#)). The depth averaged dynamic pressure is computed from the mean of the dynamic pressure at the surface and at the bed by assuming the dynamic pressure at the surface to be zero and a linear change over depth.

Under these formulations dispersive behavior is added to the long wave equations and the model can be used as a short-wave resolving model. Wave breaking is implemented by disabling the non-hydrostatic pressure term when

waves exceed a certain steepness, after which the bore-like breaking implicit in the momentum-conserving shallow water equations takes over.

In case the non-hydrostatic mode is used, the short wave action balance is no longer required. This saves computation time. However, in the wave-resolving mode we need much higher spatial resolution and associated smaller time steps, making this mode much more computationally expensive than the surfbeat mode.

The main advantages of the non-hydrostatic mode are that the incident-band (short wave) runup and overwashing are included, which is especially important on steep slopes such as gravel beaches. Another advantage is that the wave asymmetry and skewness are resolved by the model and no approximate local model or empirical formulation is required for these terms. Finally, in cases where diffraction is a dominant process, wave-resolving modeling is needed as it is neglected in the short wave averaged mode. The XBeach-G formulations for gravel beaches ([\[MMP+14\]](#)) are based on the non-hydrostatic mode. Although sandy morphology can be simulated using the wave-resolving mode, it has not been extensively validated and it is likely that changes in the sediment transport formulations will be implemented in the near future.

An interesting recent application that has been validated for a number of cases concerns the modeling of primary waves generated by large ships, see *Ship-induced wave motions*.

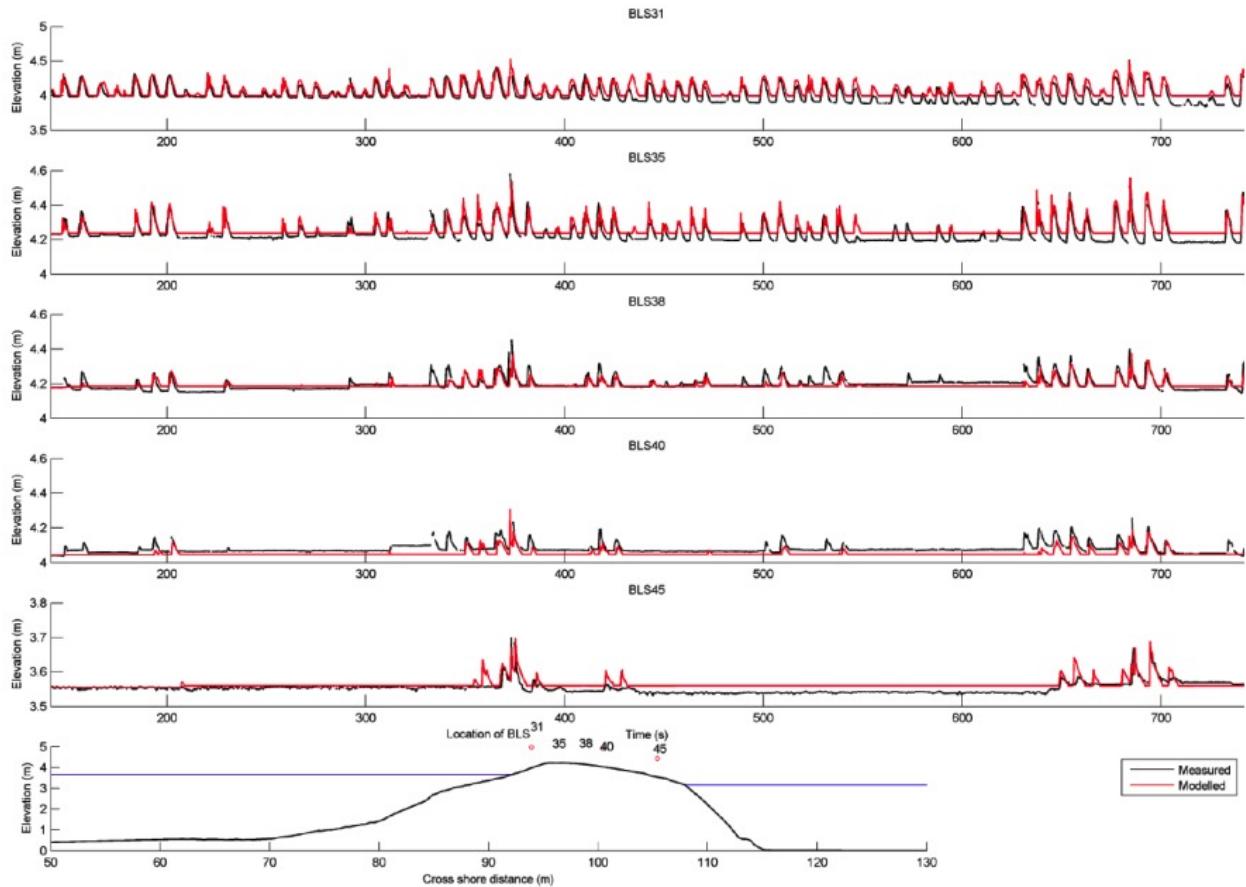


Fig. 1.7: Measured (black) and modeled (red) time series of overtopping during BARDEX experiment, from [\[MMP+14\]](#).

1.2.3 Short wave action

Short wave action balance

See also:

The short wave action balance is implemented in `func:wave_instationary_module/wave_instationary`.

The wave forcing in the shallow water momentum equation is obtained from a time dependent version of the wave action balance equation. Similar to Delft University's (stationary) HISWA model ([\[HBB89\]](#)) the directional distribution of the action density is taken into account, whereas the frequency spectrum is represented by a frequency, best represented by the spectral parameter $f_{m-1,0}$. The wave action balance (keyword: `swave`) is then given by:

$$\frac{\partial A}{\partial t} + \frac{\partial c_x A}{\partial x} + \frac{\partial c_y A}{\partial y} + \frac{\partial c_\theta A}{\partial \theta} = -\frac{D_w + D_f + D_v}{\sigma}$$

In which the wave action A is calculated as:

$$A(x, y, t, \theta) = \frac{S_w(x, y, t, \theta)}{\sigma(x, y, t)}$$

where θ represents the angle of incidence with respect to the x-axis, S_w represents the wave energy density in each directional bin and σ the intrinsic wave frequency. The intrinsic frequency σ and group velocity c_g is obtained from the linear dispersion relation. The intrinsic frequency is for example obtained with:

$$\sigma = \sqrt{gk \tanh kh}$$

The wave action propagation speeds in x , y and directional space are given by:

$$\begin{aligned} c_x(x, y, t, \theta) &= c_g \cos(\theta) \\ c_y(x, y, t, \theta) &= c_g \sin(\theta) \\ c_\theta(x, y, t, \theta) &= \frac{\sigma}{\sinh 2kh} \left(\frac{\partial h}{\partial x} \sin \theta - \frac{\partial h}{\partial y} \cos \theta \right) \end{aligned}$$

where h represents the local water depth and k the wave number. The intrinsic wave frequency σ is determined without wave current interaction (keyword: `wci = I`, see Section 2.3.1.1), which means it is equal to the absolute radial frequency ω .

Wave-current interaction (wci)

See also:

The wave-current interaction is implemented in `func:wave_instationary_module/wave_instationary`.

Wave-current interaction is the interaction between waves and the mean flow. The interaction implies an exchange of energy, so after the start of the interaction both the waves and the mean flow are affected by each other. This feature is especially of importance in gullies and rip-currents ([\[RMTS07\]](#)).

In XBeach this is taken into account by correcting the wave number k with the use of Eikonal equations, which will have impact on the group and wave propagation speed (x, y, and directional space). The cross-shore and alongshore wave numbers, k_x and k_y , are defined according to equation (1.1). In these formulations the subscripts refer to the direction of the wave vector components.

$$\begin{aligned} k_x &= k_x^{n-1} + k_x^c \\ k_y &= k_y^{n-1} + k_y^c \end{aligned} \tag{1.1}$$

Where subscript $n - 1$ refers the wave number of the previous time step, k_x^c and k_y^c are the wave number corrections and k_x and k_y are the corrected wave numbers that take into account the presence of a current. The correction terms are determined with a second set of equations, the Eikonal equations:

$$\begin{aligned} \frac{\partial k_x}{\partial t} + \frac{\partial \omega}{\partial x} &= 0 \\ \frac{\partial k_y}{\partial t} + \frac{\partial \omega}{\partial y} &= 0 \end{aligned}$$

The wave number is then given by:

$$k = \sqrt{k_x^2 + k_y^2}$$

The absolute radial frequency ω is calculated with:

$$\omega = \sigma + k_x u^L + k_y v^L$$

where u^L and v^L are the cross-shore and alongshore depth-averaged Lagrangian velocities respectively. The wave action propagation speed (in x and y direction) is given by:

$$\begin{aligned} c_x(x, y, t, \theta) &= c_g \cos(\theta) + u^L \\ c_y(x, y, t, \theta) &= c_g \sin(\theta) + v^L \end{aligned}$$

The propagation speed in directional (θ) space, where bottom refraction (first term) and current refraction (last two terms) are taken into account, is obtained from:

$$\begin{aligned} c_\theta(x, y, t, \theta) &= \frac{\sigma}{\sinh 2kh} \left(\frac{\partial h}{\partial x} \sin \theta - \frac{\partial h}{\partial y} \cos \theta \right) + \cos \theta \left(\sin \theta \frac{\partial u}{\partial x} - \cos \theta \frac{\partial u}{\partial y} \right) \\ &\quad + \sin \theta \left(\sin \theta \frac{\partial v}{\partial x} - \cos \theta \frac{\partial v}{\partial y} \right) \end{aligned}$$

Dissipation

In XBeach there are three short wave dissipation processes that can be accounted for: wave breaking (D_w), bottom friction (D_f) and vegetation (D_v). The three processes are explained in more detail in the following subsections.

Wave breaking

See also:

Short wave dissipation by breaking is implemented in *mod:roelvink_module*.

Five different wave breaking formulations are implemented in XBeach. The formulations can be selected using the keyword `break` (Table 1.1).

Table 1.1: Different wave breaking formulations implemented

Wave breaking formula	Type of waves	keyword
Roelvink (1993a)	Instationary	roelvink1
Roelvink (1993a) extended	Instationary	roelvink2
Daly et al. (2010)	Instationary	roelvink_daly
Baldock et al. (1998)	Stationary	baldock
Janssen & Battjes (2007)	Stationary	janssen

For the surf beat approach the total wave energy dissipation, i.e. directionally integrated, due to wave breaking can be modeled according to [Roe93] (keyword: `break = roelvink1`). In the formulation of the dissipation due to wave breaking the idea is to calculate the dissipation with a fraction of breaking waves (Q_b) multiplied by the dissipation per breaking event. In this formulation α is applied as wave dissipation coefficient of O (keyword: `alpha`), T_{rep} is the representative wave period and E_w is the energy of the wave. The fraction of wave breaking is determined with the root-mean-square wave height (H_{rms}) and the maximum wave height (H_{max}). The maximum wave height is calculated as ratio of the water depth (h) plus a fraction of the wave height (δH_{rms} , keyword: `delta`) using a breaker index γ (keyword: `gamma`). In the formulation for H_{rms} the ρ represents the water density and g the gravitational constant. The total wave energy E_w is calculated by integrating over the wave directional bins.

$$\begin{aligned} \bar{D}_w &= 2 \frac{\alpha}{T_{rep}} Q_b E_w \\ Q_b &= 1 - \exp \left(- \left(\frac{H_{rms}}{H_{max}} \right)^n \right), \quad H_{rms} = \sqrt{\frac{8E_w}{\rho g}}, \quad H_{max} = \gamma \cdot (h + \delta H_{rms}) \\ E_w(x, y, t) &= \int_0^{2\pi} S_w(x, y, t, \theta) d\theta \end{aligned}$$

In variation of , one could also use another wave breaking formulation, presented in . This formulation is somewhat different than the formulation of [\[Roe93\]](#) and selected using keyword `break = roelvink2`. The main difference with the original formulation is that wave dissipation with `break = roelvink2` is proportional to H^3/h instead of H^2 .

$$\bar{D}_w = 2 \frac{\alpha}{T_{rep}} Q_b E_w \frac{H_{rms}}{h}$$

Alternatively the formulation of [\[DRvD+10\]](#) states that waves are fully breaking if the wave height exceeds a threshold (γ) and stop breaking if the wave height fall below another threshold (γ_2). This formulation is selected by `break = roelvink_daly` and the second threshold, γ_2 , can be set using keyword `gamma2`.

$$\begin{cases} Q_b = 1 & \text{if } H_{rms} > \gamma h \\ Q_b = 0 & \text{if } H_{rms} < \gamma_2 h \end{cases}$$

In case of stationary waves [\[BHBvW98\]](#) is applied (keyword: `break = baldock`), which is presented in . In this breaking formulation the fraction breaking waves Q_b and breaking wave height H_b are calculated differently compared to the breaking formulations used for the non-stationary situation. In α is applied as wave dissipation coefficient, f_{rep} represents a representative intrinsic frequency and y is a calibration factor.

$$\begin{aligned} \bar{D}_w &= \frac{1}{4} \alpha Q_b \rho g f_{rep} (H_b^2 + H_{rms}^2) \\ Q_b &= \exp \left[- \left(\frac{H_b^2}{H_{rms}^2} \right) \right], \quad H_b = \frac{0.88}{k} \tanh \left[\frac{\gamma kh}{0.88} \right] \end{aligned}$$

Finally, it is possible to use the [\[JB07\]](#) formulation for wave breaking of stationary waves (keyword: `break = janssen`). This formulation is a revision of Baldock's formulation.

$$\begin{aligned} \bar{D}_w &= \frac{3\sqrt{\pi}\alpha f_{rep} \rho g H_{rms}^3}{16} Q_b \\ Q_b &= 1 + \frac{4}{3\sqrt{\pi}} (R^3 + \frac{3}{2}R) \exp(-R^2) - \operatorname{erf}(R) \\ R &= \frac{H_b}{H_{rms}} \end{aligned}$$

In both the instationary or stationary case the total wave dissipation is distributed proportionally over the wave directions with the formulation in .

$$D_w(x, y, t, \theta) = \frac{S_w(x, y, t, \theta)}{E_w(x, y, t)} \bar{D}_w(x, y, t)$$

Bottom friction

See also:

Short wave dissipation by bottom friction is implemented in `func:wave_instationary_module/wave_instationary`.

The short wave dissipation by bottom friction is modeled as

$$D_f = \frac{2}{3\pi} \rho f_w \left(\frac{\pi H_{rms}}{T_{m01} \sinh kh} \right)^3$$

In the f_w is the short-wave friction coefficient. This value only affects the wave action equation and is unrelated to bed friction in the flow equation. Studies conducted on reefs (e.g. [\[LFK+07\]](#)) indicate that f_w should be an order of magnitude (or more) larger than the friction coefficient for flow (c_f) due to the dependency of wave frictional dissipation rates on the frequency of the motion.

The derivation of the short wave dissipation term is based time-averaged instantaneous bottom dissipation using the Johnson friction factor f_w of the bed shear stress:

$$\tilde{D}_f = |\tau u| = \frac{1}{2} \rho f_w |\tilde{u}|^3$$

The evaluation of the term $\langle |\tilde{u}|^3 \rangle$, the so-called third even velocity moment, depends on the situation. First we need expressions for the orbital velocity amplitude, which is expressed as:

$$u_{orb} = \frac{\pi H_{rms}}{T_p \sinh(kh)}$$

In this formulation T_p is the peak wave period, H_{rms} is the root-mean-square wave height, k is the wave number and h is the local water depth.

If we consider the slowly-varying dissipation in wave groups, we need only to average over a single wave period and we can use a monochromatic (regular wave) expression. If we want to have the time-average dissipation over a full spectrum we get the best approximation from considering a linear Gaussian distribution. [GT85] give pragmatic expressions for both cases.

For the monochromatic case:

$$\langle |\tilde{u}|^3 \rangle = 1.20 \langle |\tilde{u}|^2 \rangle^{3/2} = 1.20 \left(\frac{1}{2} u_{orb}^2 \right)^{3/2} = 0.42 u_{orb}^3$$

For the linear Gaussian approximation:

$$\langle |\tilde{u}|^3 \rangle = 1.60 \langle |\tilde{u}|^2 \rangle^{3/2} = 1.60 \left(\frac{1}{2} u_{orb}^2 \right)^{3/2} = 0.57 u_{orb}^3$$

Combining and we get:

$$\langle \tilde{D}_f \rangle = 0.21 \rho f_w u_{orb}^3$$

In XBeach the orbital velocity amplitude is computed as in end the dissipation according to which is correct for the case of instationary simulations on wave-group scale.

For the stationary case formulations and are similarly combined into:

$$\langle \tilde{D}_f \rangle = 0.28 \rho f_w u_{orb}^3$$

Vegetation

See also:

Short wave dissipation by vegetation is implemented in *mod:vegetation_module*.

The presence of aquatic vegetation within the area of wave propagation or wave breaking results in an additional dissipation mechanism for short waves. This is modeled using the approach of [ML04], which was adjusted by [SZB+12] to take into account vertically heterogeneous vegetation, see [vRVanTdVriesM+15]. The short wave dissipation due to vegetation is calculated as function of the local wave height and several vegetation parameters. The vegetation can be schematized in a number of vertical elements with each specific property. In this way the wave damping effect of vegetation such as mangrove trees, with a relatively dense root system but sparse stem area, can be modeled. The dissipation term is then computed as the sum of the dissipation per vegetation layer ([SZB+12]):

$$D_v = \sum_{i=1}^{n_v} D_{v,i}$$

where $D_{v,i}$ is the dissipation by vegetation in vegetation layer i and n_v is the number of vegetation layers. The dissipation per layer is given by:

$$D_{v,i} = A_v \cdot \frac{\rho \tilde{C}_{D,i} b_{v,i} N_{v,i}}{2\sqrt{\pi}} \left(\frac{kg}{2\sigma} \right)^3 H_{rms}^3, \text{ with}$$

$$A_v = \frac{(\sinh^3 k\alpha_i h - \sinh^3 k\alpha_{i-1} h) + 3(\sinh k\alpha_i h - \sinh k\alpha_{i-1} h)}{3k \cosh^3 kh}$$

where $\tilde{C}_{D,i}$ is a (bulk) drag coefficient, $b_{v,i}$ is the vegetation stem diameter, $N_{v,i}$ is the vegetation density, and α_i is the relative vegetation height ($= h_v/h$) for layer i . In case only one vegetation layer is specified, the plants are assumed to be vertically uniform, which would for example typically apply in case of modeling sea grass.

Radiation stresses

Given the spatial distribution of the wave action (and therefore wave energy) the radiation stresses can be evaluated by using linear wave theory as described by:

$$\begin{aligned} S_{xx,r}(x, y, t) &= \int \cos^2 \theta S_r d\theta \\ S_{xy,r}(x, y, t) &= S_{yx,r}(x, y, t) = \int \sin \theta \cos \theta S_r d\theta \\ S_{yy,r}(x, y, t) &= \int \sin^2 \theta S_r d\theta \end{aligned}$$

Wave shape

See also:

Wave shapes are implemented in *func:morphevolution/RvR* and *func:morphevolution/vT*.

The morphodynamic model considered is (short) wave averaged and resolves hydrodynamics associated with the wave group time scale. As a result the short wave shape is not solved for. However, as waves propagate from deep water onto beaches, their surface form and orbital water motion become increasingly non-linear because of the amplification of the higher harmonics.

There are two wave forms implemented to take this non-linearity into account:

1. A formulation of [\[RRvR12\]](#) based on a parameterization with the Ursell number. (keyword: waveform = *ruessink_vanrijn*)
2. A formulation of [\[vanTdVries09\]](#) based on the parameterized wave shape model of [\[RF81\]](#) (keyword: waveform = *vanthiel*)

The formulation of [\[RRvR12\]](#) relies on parameterizations for the non-linearity parameter r and phase Φ . The parameterizations are based on a data set of 30.000+ field observations of the orbital skewness S_k and asymmetry A_s , collected under non-breaking and breaking wave conditions. The only variable parameter is the Ursell number, since according to [\[RRvR12\]](#) the Ursell that includes H_s , T and h , describes the variability in S_k and A_s well. The Ursell number is calculated with the equation below.

$$U_r = \frac{3}{4} \frac{0.5 H_s k}{(kh)^3}$$

The value for the skewness and asymmetry is calculated with the use of a Boltzmann sigmoid. The skewness and asymmetry are a function of Ψ . In the formulation of [\[RRvR12\]](#) the $p_{1:6}$ are used as parameterized factors on the data set of field observations.

$$\begin{aligned} B &= p_1 + \frac{p_2 - p_1}{1 + \exp \frac{p_3 - \log U_r}{p_4}} \\ \psi &= -90 + 90 \tanh(p_5 / U_r^{p_6}) \end{aligned}$$

$$S_k = B \cos \psi \quad \text{and} \quad A_s = B \sin \psi$$

Alternatively, [\[vanTdVries09\]](#) utilized and extended the wave shape model of [\[RF81\]](#). In this model the short wave shape is described by a Rienecker and Fenton lookup table with amongst others amplitudes non-linear components obtained with stream function theory. Therefore, wave skewness (S_k) and asymmetry (A_s) is computed in each grid point based on the water depth, dimensionless wave height and dimensionless wave period.

For w equals one a skewed (Stokes) wave is obtained with high peaks and flat troughs whereas w equals zero results in an asymmetric (saw tooth) wave with steep wave fronts. It is hypothesized that the weighting w can be expressed as a

function of wave skewness and asymmetry. The relation between the phase and the weighting is studied in more detail by [\[vanTdVries09\]](#) by varying w between zero and one in small steps and computing the amplitudes with Rienecker and Fenton for a range of wave heights, wave periods and water depths. It is found that a unique relation between w and Φ exists for any combination of wave height, wave period and water depth that is described by:

$$w = 0.2719 \ln \left(\left| \frac{\phi - 1.8642}{0.2933 - \phi} \right| \right) + 0.5$$

As explained in the next section, short-wave turbulence can be computed averaged over the bore interval (T_{bore}). The bore interval is directly related to the wave shape and hence requires the weighting function w is determined. For the formulation of [\[RRvR12\]](#) no exact wave shape is determined and therefore no bore interval can be calculated. Therefore this approach cannot be combined with bore averaged short-wave turbulence.

Turbulence

See also:

Wave breaking induced turbulence is implemented in [func:morphevolution/waveturb](#).

Wave breaking induced turbulence at the water surface has to be transported towards the bed in order to affect the up-stirring of sediment. [\[RS89\]](#) used an exponential decay model with the mixing length proportional to H_{rms} to estimate the time averaged turbulence energy at the bed from turbulence at the water surface:

$$k_b = \frac{k}{\exp(h/H_{rms}) - 1}$$

where k_b is turbulence variance at the bed and k is the time averaged turbulence variance at the water surface.

There are three possibilities for the turbulence variance at the bed (k_b) implemented into XBeach:

1. Wave averaged near-bed turbulence energy (keyword: `turb = wave_averaged`):

$$k_b = \frac{\bar{k}_s}{\exp(h/L_{mix}) - 1}$$

2. Bore-averaged near-bed turbulence energy ¹ (keyword: `turb = bore_averaged`)

$$k_b = \frac{\bar{k}_s \cdot T_{rep}/T_{bore}}{\exp(h/L_{mix}) - 1}$$

3. Not taking into account the turbulence variance at the bed (keyword: `turb = none`)

Both formulations make use of the wave-averaged turbulence energy (\bar{k}_s) and a mixing length (L_{mix}). The wave averaged turbulence energy at the surface is computed from the roller energy dissipation and following [\[Bat75\]](#) in which D_r is roller dissipation:

$$\bar{k}_s = (D_r/\rho_w)^{2/3}$$

The mixing length (L_{mix}) is expressed as thickness of the surface roller near the water surface and depends on the roller volume A_r ([\[Sve84\]](#)):

$$L_{mix} = \sqrt{A_r} = \sqrt{\frac{2E_r T_{rep}}{\rho_w c_w}}$$

¹ Currently, this formulation is only possible when the wave shape formulation of [\[vanTdVries09\]](#) is applied, see [Wave shape](#).

Roller energy balance

See also:

The roller energy balance is implemented in `func:wave_instationary_module/wave_instationary`.

While the short wave action balance adequately describes the propagation and decay of organized wave energy, it has often been found that there is a delay between the point where the waves start to break (which is where you would expect the strongest radiation stress gradients to occur) and the point where the wave set-up and longshore current start to build. This transition zone effect is generally attributed to the temporary storage of shoreward momentum in the surface rollers. Several authors have analyzed the typical dimensions of such rollers and their effect on the radiation stress (e.g. [\[LHT74\]](#), [\[Sve84\]](#), [\[RS89\]](#), [\[NRS90\]](#), [\[Dei93\]](#), [\[SDeVriend94\]](#)).

The rollers can be represented as a blob of water with cross-sectional area A that slides down the front slope of a breaking wave. The roller exerts a shear stress on the water beneath it equal to:

$$\tau_{\text{roller}} = \frac{\rho g R}{L} \beta_s \quad (1.2)$$

where β_s is the slope of the breaking wave front, R is the roller area and L is the wave length. The roller has a kinetic energy equal to:

$$E_r = \frac{1}{2} \frac{\rho R \overline{(u_{\text{roller}}^2 + w_{\text{roller}}^2)}}{L} \quad (1.3)$$

and a contribution to the radiation stress equal to:

$$S_{xx} = \frac{\rho R \overline{(u_{\text{roller}}^2 - w_{\text{roller}}^2)}}{L}$$

We can now formulate an energy balance for the roller as follows:

$$\frac{dE_r}{dt} = \frac{\partial E_r}{\partial t} + \frac{\partial E_r c \cos \theta}{\partial x} + \frac{\partial E_r c \sin \theta}{\partial y} = S - D$$

where S is the loss of organized wave motion due to breaking and D is the dissipation. The latter is equal to the work done by the shear stress between the roller and the wave:

$$D_r = \tau_{\text{roller}} c_g \quad (1.4)$$

Given the complex motion in the breaking waves, we can only give approximate estimates of the order of magnitude of the parameters in equations (1.2) till (1.4). Various authors have suggested that the velocity in the roller can be approximated as purely horizontal and equal to the wave celerity c_g . In that case we get (for waves travelling in x-direction):

$$S_{xx,\text{roller}} = 2E_r$$

However, this must be seen as an (unrealistic) upper limit on the radiation stress contribution as this can only be valid for $w_{\text{roller}} = 0$. [\[NRS90\]](#) showed that the conceptual model of [\[RS89\]](#) would lead to a factor 0.22 instead of 2. However, a ratio in the order of 1 seems more realistic. [\[SDeVriend94\]](#) found a discrepancy between the roller shear stress derived from an energy balance and that derived from the momentum balance, in the order of a factor two. They explained this by a complicated analysis of the effect of water entering and leaving the roller, which led to a modification of the propagation term in the roller energy balance by a factor two. As this leads to the unphysical result that rollers would propagate at twice the wave celerity, we believe that the discrepancy must be sought in the ratio between roller energy and radiation stress contribution. Therefore we stick to the roller energy balance suggested by [\[NRS90\]](#) in equation (1.5) and the roller contribution to the radiation stress:

$$\begin{aligned} S_{xx,\text{roller}} &\approx E_r \cos^2 \theta \\ S_{xy,\text{roller}} &\approx E_r \cos \theta \sin \theta \\ S_{yy,\text{roller}} &\approx E_r \sin^2 \theta \end{aligned} \quad (1.5)$$

This leads to an elegant and consistent distribution of the wave-induced forcing through the surfzone. To close the roller energy balance we need to express the dissipation of the roller as a function of E_r . This can be done by introducing:

$$\overline{(u_{roller}^2 + w_{roller}^2)} = \beta_2 c_g^2 \quad (1.6)$$

Combining this with equations (1.3) and (1.6) we then find:

$$D_r = 2\beta_s \beta_u \frac{g}{c_g} E_r$$

The coefficients β_s and β_u are usually lumped together into a single coefficient. This coefficient β is in the O (keyword: `beta`), which may vary through the surf zone. The forcing of the longshore current by the radiation stress gradient can be derived from the wave and roller energy balances and :

$$\begin{aligned} F_y &= -\frac{\partial S_{xy}}{\partial x} = -\frac{\partial}{\partial x} \left[\frac{c_g}{c} (E \cos(\theta) \sin(\theta)) + E_r \cos(\theta) \sin(\theta) \right] \\ &= -\frac{\partial}{\partial x} \left[\frac{\sin(\theta)}{c} (Ec_g \cos(\theta) + E_r c \cos(\theta)) \right] \\ &= -(Ec_g \cos(\theta) + E_r c \cos(\theta)) \frac{\partial}{\partial x} \left[\frac{\sin(\theta)}{c} \right] \\ &\quad - \frac{\sin(\theta)}{c} \frac{\partial}{\partial x} (Ec_g \cos(\theta) + E_r c \cos(\theta)) \end{aligned}$$

In a longshore uniform situation, according to Snell's law, the first term on the right-hand side equals zero; the second term exactly equals the sum of the wave energy dissipation and the roller energy input and dissipation terms, so the forcing term reduces to:

$$F_y = \frac{D_w + (-D_w + D_r)}{c} \sin(\alpha) = \frac{D_r}{c} \sin(\alpha)$$

1.2.4 Shallow water equations

See also:

The shallow water equations are implemented in `func:flow_timestep_module/flow`.

For the low-frequency waves and mean flows we use the shallow water equations. To account for the wave induced mass-flux and the subsequent (return) flow these are cast into a depth-averaged Generalized Lagrangian Mean (GLM) formulation ([\[AM78\]](#), [\[WRG00\]](#)). In such a framework, the momentum and continuity equations are formulated in terms of the Lagrangian velocity u^L which is defined as the distance a water particle travels in one wave period, divided by that period. This velocity is related to the Eulerian velocity (the short-wave-averaged velocity observed at a fixed point) by:

$$u^L = u^E + u^S \quad \text{and} \quad v^L = v^E + v^S$$

where u^S and v^S represent the Stokes drift in x - and y -direction respectively ([\[Phi77\]](#)). The Stokes drift is calculated with in which the wave-group varying short wave energy E_w and direction are obtained from the wave-action balance.

$$u^S = \frac{E_w \cos \theta}{\rho h c} \quad \text{and} \quad v^S = \frac{E_w \sin \theta}{\rho h c}$$

The resulting GLM-momentum equations are given by:

$$\begin{aligned} \frac{\partial u^L}{\partial t} + u^L \frac{\partial u^L}{\partial x} + v^L \frac{\partial u^L}{\partial y} - f v^L - \nu_h \left(\frac{\partial^2 u^L}{\partial x^2} + \frac{\partial^2 u^L}{\partial y^2} \right) &= \frac{\tau_{sx}}{\rho h} - \frac{\tau_{bx}^E}{\rho h} - g \frac{\partial \eta}{\partial x} + \frac{F_x}{\rho h} + \frac{F_{v,x}}{\rho h} \\ \frac{\partial v^L}{\partial t} + u^L \frac{\partial v^L}{\partial x} + v^L \frac{\partial v^L}{\partial y} + f u^L - \nu_h \left(\frac{\partial^2 v^L}{\partial x^2} + \frac{\partial^2 v^L}{\partial y^2} \right) &= \frac{\tau_{sy}}{\rho h} - \frac{\tau_{by}^E}{\rho h} - g \frac{\partial \eta}{\partial y} + \frac{F_y}{\rho h} + \frac{F_{v,y}}{\rho h} \\ \frac{\partial \eta}{\partial t} + \frac{\partial h u^L}{\partial x} + \frac{\partial h v^L}{\partial y} &= 0 \end{aligned} \quad (1.7)$$

where τ_{sx} and τ_{sy} are the wind shear stresses, τ_{bx} and τ_{by} are the bed shear stresses, η is the water level, F_x and F_y are the wave-induced stresses, $F_{v,x}$, and $F_{v,y}$ are the stresses induced by vegetation, ν_h is the horizontal viscosity and f is the Coriolis coefficient. Note that the shear stress terms are calculated with the Eulerian velocities as experienced by the bed and not with the GLM velocities, as can be seen in .

Horizontal viscosity

See also:

The Smagorinsky model is implemented in `func:flow_timestep_module/visc_smagorinsky`.

The horizontal viscosity (v_h) is by default computed using the [\[Sma63\]](#) model to account for the exchange of horizontal momentum at spatial scales smaller than the computational grid size, which is given as:

$$v_h = c_S^2 2^{\frac{1}{2}} \sqrt{\left(\frac{\delta u}{\Delta x}\right)^2 + \left(\frac{\delta v}{\Delta y}\right)^2 + \frac{1}{2} \left(\frac{\delta u}{\Delta x} + \frac{\delta v}{\Delta y}\right)^2 \Delta x \Delta y}$$

In c_S is the Smagorinsky constant (keyword: `nuh`), set at 0.1 in all model simulations. It is also possible to use a user-defined value for the horizontal viscosity by turning off the Smagorinsky model (keyword: `smag = 0`) and specifying the value directly (also keyword: `nuh`).

Bed shear stress

See also:

Bed shear stresses are implemented in `mod:bedroughness_module`.

The bed friction associated with mean currents and long waves is included via the formulation of the bed shear stress (τ_b). Using the approach of [\[RMF+01\]](#) the bed shear stress is calculated with:

$$\begin{aligned}\tau_{bx}^E &= c_f \rho u_E \sqrt{(1.16 u_{rms})^2 + (u_E + v_E)^2} \\ \tau_{by}^E &= c_f \rho v_E \sqrt{(1.16 u_{rms})^2 + (u_E + v_E)^2}\end{aligned}$$

There are 5 different formulations in order to determine the dimensionless bed friction coefficient c_f (keyword: `bed-friction`) implemented in XBeach (Table 1.2).

Table 1.2: Different bed friction formulations implemented

Bed friction formulation	Relevant coefficient	keyword
Dimensionless friction coefficient	c_f	<code>cf</code>
Chézy	C	<code>chezy</code>
Manning	n	<code>manning</code>
White-Colebrook	k_s	<code>white-colebrook</code>
White-Colebrook grain size	D90	<code>white-colebrook-grainsize</code>

The dimensionless friction coefficient can be calculated from the Chézy value with equation (1.8). A typical Chézy value is in the order of $55 m^{1/2}/s$.

$$c_f = \sqrt{\frac{g}{C^2}} \tag{1.8}$$

In the Manning formulation the Manning coefficient (n) must be specified. The dimensionless friction coefficient is calculated from equation (1.9). Manning can be seen as a depth-dependent Chézy value and a typical Manning value would be in the order of $0.02 s/m^{1/3}$.

$$c_f = \sqrt{\frac{gn^2}{h^{1/12}}} \tag{1.9}$$

In the White-Colebrook formulation the geometrical roughness of Nikuradse (k_s) must be specified. The dimensionless friction coefficient is calculated from equation (1.10) The White-Colebrook formulation has a log relation with

the water depth and a typical k_s value would be in the order of 0.01 - 0.15 m.

$$c_f = \sqrt{\frac{g}{\left(18 \log\left(\frac{12h}{k_s}\right)\right)^2}} \quad (1.10)$$

The option of White-Colebrook based on the grain size is somewhat different than the other four formulations. This formulation is based on the relation between the D_{90} of the top bed layer and the geometrical roughness of Nikuradse according to equation (1.11). The user does not have to specify a value for the bed friction coefficient.

$$c_f = \sqrt{\frac{g}{\left(18 \log\left(\frac{12h}{3D_{90}}\right)\right)^2}} \quad (1.11)$$

Values of the drag coefficient for different seabed sediment grain sizes (flat beds) and similarly for bed form scenarios have been empirically derived from field and laboratory data in previous studies for different bed friction coefficients. The value of the friction coefficient (C , c_f , n or k_s) can be defined with one single value (keyword: `bedfriccoef`) or for a separate value per grid cell (keyword: `bedfricfile`)

Damping by vegetation

See also:

Infra-gravity wave damping by vegetation is implemented in `mod:vegetation_module`.

The presence of aquatic vegetation within the area of wave propagation or wave breaking may not only result in short wave dissipation ([Dissipation](#)), but also in damping of infragravity waves and/or mean flow. Since both long waves and mean flow are fully resolved with the nonlinear shallow water equations, the effect of vegetation can be modeled using a drag force (e.g. [\[DKH84\]](#)), which can be directly added to the momentum equations ([\[vRVanTdVriesM+15\]](#), equation (1.7)):

$$F_v = F_D = \frac{1}{2} \rho C_D b_v N u |u|$$

Where C_D is a drag coefficient, b_v is the vegetation stem diameter, N is the vegetation density and u is the wave or current related velocity. To take into account the velocity due to mean flow and infragravity waves, we use the Lagrangian velocity (u^L) here. The vegetation-induced time varying drag force is then calculated as the sum of the vegetation-induced drag force per vegetation layer:

$$\begin{aligned} F_v(t) &= \sum_{i=1}^{n_v} F_{v,i}(t) \\ F_{v,i}(t) &= \frac{1}{2} \rho \tilde{C}_{D,i} b_{v,i} N_{v,i} h_{v,i} u^L(t) |u^L(t)| \end{aligned}$$

where $\tilde{C}_{D,i}$ is a (bulk) drag coefficient, $b_{v,i}$ is the vegetation stem diameter, $n_{v,i}$ is the vegetation density, and $h_{v,i}$ is the vegetation height for layer i .

Wind

The first term on the right hand side of the momentum equations (equation (1.7)) represents the forcing due to the wind stress. These forcing terms due to the wind are formulated as:

$$\begin{aligned} \tau_{sx} &= \rho_a C_d W |W_x| \\ \tau_{sy} &= \rho_a C_d W |W_y| \end{aligned}$$

where τ_w is wind stress, ρ_a is density of air, C_d is the wind drag coefficient, W is the wind velocity. The wind stress is turned off by default, and can be turned on specifying a constant wind velocity (keyword: `windv`) or by specifying a time varying wind file.

1.2.5 Non-hydrostatic pressure correction

See also:

The non-hydrostatic pressure correction is implemented in *mod:nonh_module*.

For non-hydrostatic XBeach calculations (keyword: waveform = *nonh*) depth-averaged flow due to waves and currents are computed using the non-linear shallow water equations, including a non-hydrostatic pressure. The non-hydrostatic model accounts for all wave motions (including short waves) within the shallow water equations, so the wave action balance should be turned off (keyword: swave = 0). The depth-averaged normalized dynamic pressure (q) is derived in a method similar to a one-layer version of the SWASH model ([\[ZSS11\]](#)). The depth averaged dynamic pressure is computed from the mean of the dynamic pressure at the surface and at the bed by assuming the dynamic pressure at the surface to be zero and a linear change over depth. In order to compute the normalized dynamic pressure at the bed, the contributions of advective and diffusive terms to the vertical momentum balance are assumed to be negligible.

$$\frac{\delta w}{\delta t} + \frac{\delta q}{\delta z} = 0$$

In w is the vertical velocity and z is the vertical coordinate. The vertical velocity at the bed is set by the kinematic boundary condition:

$$w_b = u \frac{\delta(\eta - h)}{\delta x}$$

Combining the Keller-box method ([\[LS76\]](#)), as applied by [\[SZ03\]](#) for the description of the pressure gradient in the vertical, the dynamic pressure at the bed can be described by:

$$q_b = -\frac{h}{2} \left(\left. \frac{\delta q}{\delta z} \right|_s + \left. \frac{\delta q}{\delta z} \right|_b \right)$$

Substituting in allows the vertical momentum balance at the surface to be described by:

$$\frac{\delta w_s}{\delta t} = 2 \frac{q_b}{h} - \frac{\delta w_b}{\delta t}$$

In the subscript s refers to the location at the surface. The dynamic pressure at the bed is subsequently solved by combining and the local continuity equation:

$$\frac{\delta u}{\delta x} + \frac{w_s - w_b}{h} = 0$$

In order to improve the computed location and magnitude of wave breaking, the hydrostatic front approximation (HFA) of [\[SJHS14\]](#) is applied, in which the pressure distribution under breaking bores is assumed to be hydrostatic. Following the recommendations of [\[SJHS14\]](#), we consider hydrostatic bores if $\frac{\delta \eta}{\delta t} > 0.6$ and reform if $\frac{\delta \eta}{\delta t} < 0.3$. The values can respectively be changed with the keywords maxbrsteep and secbrsteep.

Although this method greatly oversimplifies the complex hydrodynamics of plunging waves, [\[MMP+14\]](#) shows that the application of this method provides sufficient skill to describe dominant characteristics of the flow, without requiring computationally expensive high-resolution discretization of the vertical and surface tracking of overturning waves.

1.2.6 Groundwater flow

See also:

Groundwater flow is implemented in *mod:groundwaterflow*.

The groundwater module (keyword: gwflow = 1) in XBeach utilizes the principle of Darcy flow for laminar flow conditions and a parameterization of the Forchheimer equations for turbulent groundwater flow. The module includes a vertical interaction flow between the surface water and groundwater. This flow is assumed to be a magnitude smaller than the horizontal flow and is not incorporated in the momentum balance.

Continuity

In order to solve mass continuity in the groundwater model, the groundwater is assumed to be incompressible. Continuity is achieved by imposing a non-divergent flow field:

$$\nabla \cdot U = 0 \quad (1.12)$$

where U is the total specific discharge velocity vector, with components in the horizontal (u_{gw} , v_{gw}) and vertical (w_{gw}) direction:

$$U = \begin{bmatrix} u \\ v \\ w \end{bmatrix}$$

Equation of motions

Laminar flow of an incompressible fluid through a homogeneous medium can be described using the well-known Law of [\[Dar56\]](#), valid for laminar flow conditions (keyword: gwscheme = *laminar*)

$$\begin{aligned} u_{gw} &= -K \frac{\partial H}{\partial x} \\ v_{gw} &= -K \frac{\partial H}{\partial y} \\ w_{gw} &= -K \frac{\partial H}{\partial z} \end{aligned} \quad (1.13)$$

in which K is the hydraulic conductivity of the medium (keyword: kx ky , kz , for each horizontal and vertical direction) and H is the hydraulic head.

In situations in which flow is not laminar, turbulent and inertial terms may become important. In these cases the user can specify XBeach to use a method (keyword: gwscheme = *turbulent*) that is comparable with the USGS MODFLOW-2005 groundwater model ([\[Har05\]](#)), in which the turbulent hydraulic conductivity is estimated based on the laminar hydraulic conductivity (K_{lam}) and the Reynolds number at the start of turbulence (Re_{crit}) ([\[Hal00\]](#)):

$$u_{gw} = -K (Re) \frac{\partial H}{\partial x} \quad \text{in which } Re = \frac{|U| D_{50}}{n_p \nu} \\ K (Re) = \begin{cases} K_{lam} \sqrt{\frac{Re_{crit}}{Re}} & \text{if } Re > Re_{crit} \\ K_{lam} & \text{if } Re \leq Re_{crit} \end{cases}$$

In the Reynolds number (Re) is calculated using the median grain size (D_{50}), the kinematic viscosity of water (ν) and the groundwater velocity in the pores (U/n_p), where n_p is the porosity. Similar expressions exist for the other two components of the groundwater flow.

The critical Reynolds number for the start of turbulence (Re_{crit}) is specified by the user, based on in-situ or laboratory measurements, or expert judgment (keyword: gwReturb). Since the hydraulic conductivity in the turbulent regime is dependent on the local velocity, an iterative approach is taken to find the correct hydraulic conductivity and velocity.

Determination of the groundwater head

The XBeach groundwater model allows two methods to determine the groundwater head: a hydrostatic approach (keyword: gwnonh = 0) and a non-hydrostatic approach (keyword: gwnonh = 1).

Hydrostatic approach

In the hydrostatic approach, the groundwater head is computed as follows:

1. In cells where there is no surface water the groundwater head is set equal to the groundwater surface level η_{gw} .
2. In cells where there is surface water, but the groundwater surface level η_{gw} is more than $d_{wetlayer}$ (keyword: dwetlayer) below the surface of the bed, the groundwater head is set equal to the groundwater surface level.

3. In cells where there is surface water and the groundwater surface level η_{gw} is equal to the surface of the bed, the groundwater head is set equal to the surface water level.
4. In cells where there is surface water and the groundwater surface level η_{gw} is equal to or less than $d_{wetlayer}$ below the surface of the bed, the groundwater head is linearly weighted between that of the surface water level and the groundwater level, according to the distance from the groundwater surface to the surface of the bed.

It should be noted that the numerical parameter $d_{wetlayer}$ is required to ensure numerical stability of the hydrostatic groundwater model. Larger values of $d_{wetlayer}$ will increase numerical stability, at the expense of numerical accuracy.

Non-hydrostatic approach

Groundwater flow in the swash and surf zone has been shown to be non-hydrostatic (e.g., [\[LB00\]](#); [\[LMHK07\]](#)). In order to capture this, it may be necessary in certain cases to reject the Dupuit–Forchheimer assumption of hydrostatic groundwater pressure.

In the non-hydrostatic approach, the groundwater head is not assumed to be constant in the vertical. Since XBeach is depth-averaged, the model cannot compute true vertical profiles of the groundwater head and velocity. In order to estimate of the groundwater head variation over the vertical, a quasi-3D modeling approach is applied, which is set by two boundary conditions and one non-hydrostatic shape assumption:

1. There is no exchange of groundwater between the aquifer and the impermeable layer below the aquifer.
2. The groundwater head at the upper surface of the groundwater is continuous with the head applied at the groundwater surface.
3. The shape of the non-hydrostatic head profile is parabolic (keyword: gwheadmodel = *parabolic*), implying that the vertical velocity increases or decreases linearly from the bottom of the aquifer to the upper surface of the groundwater, or the non-hydrostatic head profile is hyperbolic (keyword: gwheadmodel = *exponential*), cf., [\[RGE99\]](#).

The vertical groundwater head approximation can be solved for the three imposed conditions by a vertical head function, shown here for the parabolic head assumption. The depth-average value of the groundwater head is used to calculate the horizontal groundwater flux and is found by integrating the groundwater head approximation over the vertical:

$$\overline{H} = \frac{1}{h_{gw}} \int_0^{h_{gw}} H(\sigma) d\sigma = H_{bc} - \frac{2}{3} \beta h_{gw}^1$$

In the mean vertical ground water head (\overline{H}) is calculated using the groundwater head imposed at the groundwater surface (H_{bc}), the groundwater head parabolic curvature coefficient (β) and the height of the groundwater level above the bottom of the aquifer (h_{gw}).

The unknown curvature coefficient (β) in the vertical groundwater head approximation is solved using the coupled equations for continuity and motion (equations [\(1.12\)](#) and [\(1.13\)](#)), thereby producing the depth-average horizontal groundwater head gradients and vertical head gradients at the groundwater surface.

Although the requirement for non-hydrostatic pressure has the benefit of being a more accurate representation of reality, and does not require the numerical smoothing parameter $d_{wetlayer}$, resolving the non-hydrostatic pressure field can be computationally expensive, particularly in 2DH applications.

Exchange with surface water

In the groundwater model there are three mechanisms for the vertical exchange of groundwater and surface water: 1) submarine exchange, 2) infiltration and 3) exfiltration. The rate of exchange between the groundwater and surface water (S) is given in terms of surface water volume, and is defined positive when water is exchanged from the surface water to the groundwater.

Infiltration and exfiltration can only occur in locations where the groundwater and surface water are not connected. Infiltration takes place when surface water covers an area in which the groundwater level is lower than the bed level.

The flux of surface water into the bed is related to the pressure gradient across the wetting front.

$$S_{inf} = K \left(\frac{1}{\rho g} \frac{p|_{z=\xi}}{\delta_{infill}} \right) 1 \quad (1.14)$$

in which $\delta_{infill}(t) = \int \frac{S}{n_p} dt$

In equation (1.14) the surface water-groundwater exchange flow of infiltration (S_{inf}) is calculated using the effective hydraulic conductivity (K), the surface water pressure at the bed ($p|_{z=\xi}$) and the thickness of the wetting front (δ_{infill}).

Since the groundwater model is depth-averaged and cannot track multiple layers of groundwater infiltrating into the bed, the wetting front thickness is reset to zero when there is no available surface water, the groundwater exceeds the surface of the bed, or the groundwater and the surface water become connected. In addition, all infiltrating surface water is instantaneously added to the groundwater volume, independent of the distance from the bed to the groundwater table. Since the groundwater model neglects the time lag between infiltration at the beach surface and connection with the groundwater table a phase error may occur in the groundwater response to swash dynamics

Exfiltration (S_{exf}) occurs where the groundwater and surface water are not connected and the groundwater level exceeds the bed level. The rate of exfiltration is related to the rate of the groundwater level exceeding the bed level.

$$S_{exf} = n_p \frac{\delta(z_b - \eta_{gw})}{\delta t}$$

Submarine exchange (S_{sub}) represents the high and low frequency infiltration and exfiltration through the bed due to pressure gradients across the saturated bed. This process only takes place where the groundwater and surface water are connected. In the case of the non-hydrostatic groundwater model, the rate of submarine exchange is determined by the vertical specific discharge velocity at the interface between the groundwater and surface water. The value of this velocity can be found using the vertical derivative of the approximated groundwater head at the groundwater-surface water interface (shown for the parabolic head approximation).

$$S_{sub} = 2\beta h_{gw} K$$

In the case of the hydrostatic groundwater model, the difference between the surface water head and the groundwater head is used to drive submarine discharge when the groundwater level is less than $d_{wetlayer}$ from the bed surface.

While most beach systems can acceptably described through vertical exchange of surface water and groundwater, in cases of very steep permeable slopes (e.g., porous breakwaters), it is necessary to include the horizontal exchange of groundwater and surface water between neighboring cells (keyword: `gwhorinfil = 1`). In this case the horizontal head gradient between the surface water and groundwater across vertical interface between the cells is used to determine the horizontal exchange flux:

$$S_{hor} = -K \frac{\partial H_s}{\partial s} A$$

where δH_s is the head gradient between the surface water and groundwater in neighboring cell, δs is the gradient distance, defined as the numerical grid size, and A is the surface area through which the exchange takes place, defined as the difference in bed level between the neighboring cells.

Calculation of groundwater and surface water levels

Groundwater levels are updated through the continuity relation:

$$n_p \frac{\delta \eta_{gw}}{\delta t} = -\frac{\partial h_{gw} u_{gw}}{\partial x} - \frac{\partial h_{gw} v_{gw}}{\partial y} + S_{inf} + S_{exf} + S_{sub} + S_{hor}$$

In these same areas the surface water level is modified to account for exchange fluxes:

$$\frac{\delta \eta}{\delta t} = -S_{inf} - S_{exf} - S_{sub} - S_{hor}$$

Boundary conditions

Since the groundwater dynamics are described by a parabolic equation, the system of equations requires boundary conditions at all horizontal and vertical boundaries, as well as an initial condition:

1. A zero flux condition is imposed at the horizontal boundaries and bottom of the aquifer.
2. The initial condition for the solution is specified by the model user in terms of the initial groundwater head (keyword: gw0, or gw0file).

1.2.7 Sediment transport

See also:

Sediment transport is implemented in *func:morphevolution/transus*.

Advection-diffusion equation

Sediment concentrations in the water column are modeled using a depth-averaged advection-diffusion scheme with a source-sink term based on equilibrium sediment concentrations ([\[GV83\]](#)):

$$\frac{\partial hC}{\partial t} + \frac{\partial hCu^E}{\partial x} + \frac{\partial hCv^E}{\partial y} + \frac{\partial}{\partial x} \left[D_h h \frac{\partial C}{\partial x} \right] + \frac{\partial}{\partial y} \left[D_h h \frac{\partial C}{\partial y} \right] = \frac{hC_{eq} - hC}{T_s}$$

In C represents the depth-averaged sediment concentration which varies on the wave-group time scale and D_h is the sediment diffusion coefficient. The entrainment of the sediment is represented by an adaptation time T_s , given by a simple approximation based on the local water depth h and sediment fall velocity w_s . A small value of T_s corresponds to nearly instantaneous sediment response (keyword: Tsmin). The factor f_{Ts} is a correction and calibration factor to take into account the fact that w_s is determined on depth-averaged data (keyword: tsfac).

$$T_s = \max \left(f_{Ts} \frac{h}{w_s}, T_{s,\min} \right)$$

The entrainment or deposition of sediment is determined by the mismatch between the actual sediment concentration C and the equilibrium concentration C_{eq} thus representing the source term in the sediment transport equation.

General parameters

In the sediment transport formulations, the equilibrium sediment concentration C_{eq} (for both the bed load and the suspended load) is related to the velocity magnitude (v_{mg}), the orbital velocity (u_{rms}) and the fall velocity (w_s). This section elaborates how these are calculated. Important to note: XBeach calculates the equilibrium concentration for the bed and suspended load *separately*.

First of all the Eulerian , if long wave stirring is turned on (keyword: lws = 1), the velocity magnitude v_{mg} is equal to the magnitude of the Eulerian velocity, as can be seen in .

$$v_{mg} = \sqrt{(u^E)^2 + (v^E)^2}$$

If wave stirring is turned off (keyword: lws = 0), the velocity magnitude will be determined by two terms: first of all a factor of the velocity magnitude of the previous time step (v_{mg}^{n-1}) and secondly a current-averaged part. Averaging will be carried out based on a certain factor f_{cats} (keyword: cats) of the representative wave period T_{rep} .

$$v_{mg} = \left(1 - \frac{dt}{f_{cats} T_{rep}} \right) v_{mg}^{n-1} + \frac{dt}{f_{cats} T_{rep}} \sqrt{(u^E)^2 + (v^E)^2}$$

Secondly, the u_{rms} is obtained from the wave group varying wave energy using linear wave theory. In this formulation T_{rep} is the representative wave period and the H_{rms} is the root-mean-square wave height. In this equation the water depth is enhanced with a certain factor of the wave height (keyword: delta).

$$u_{rms} = \frac{\pi H_{rms}}{T_{rep} \sqrt{2} \sinh(k(h + \delta H_{rms}))}$$

To account for wave breaking induced turbulence due to short waves, the orbital velocity is adjusted ([\[vanTdVries09\]](#)). In this formulation k_b is the wave breaking induced turbulence due to short waves. The turbulence is approximated with an empirical formulation in XBeach.

$$u_{rms,2}^2 = u_{rms}^2 + 1.45k_b$$

Thirdly, the w_s is calculated using the formulations of [\[Ahr00\]](#) which are derived based on a relationship suggested by [\[Hal81\]](#):

$$w_s = \alpha_1 \sqrt{\Delta g D_{50}} + \alpha_2 \frac{\Delta g D_{50}^2}{\nu}$$

$$\alpha_1 = 1.06 \tanh(0.016 A^{0.50} \exp(-120/A))$$

$$\alpha_2 = 0.055 \tanh(12 A^{-0.59} \exp(-0.0004 A))$$

For high sediment concentrations, the fall velocity is reduced (keyword: fallvelred = 1) using the expression of [\[RZ54\]](#):

$$w_{s,reduced} = (1 - C)^\alpha w_s$$

The exponent a is estimated using the equation of [\[Row87\]](#), which depends purely on the Reynolds particle number R:

$$\alpha = 2.35 \frac{2 + 0.175 R^{3/4}}{1 + 0.175 R^{3/4}}$$

$$R = \frac{w_s D_{50}}{\nu}$$

Transport formulations

See also:

The sediment transport formulations are implemented in `func:sedtransform`

In the present version of XBeach, two sediment transport formulations are available. The formulae of the two formulations are presented in the following sections. For both methods the total equilibrium sediment concentration is calculated with equation (1.15). In this equation the minimum value of the equilibrium sediment concentration (for both bed load en suspended load) compared to the maximum allowed sediment concentration (keyword: `cmax`).

$$C_{eq} = \max(\min(C_{eq,b}, \frac{1}{2}C_{max}) + \min(C_{eq,s}, \frac{1}{2}C_{max}), 0) \quad (1.15)$$

The transport formulations implemented into XBeach distinguishes bed load and suspended load transport. It is possible to in- and exclude these transports components (keywords: `bed` & `sus`, with `bed = 1` will include bed load transport). There is also a possibility to compute the total bulk transport rather than bed and suspended load separately (keyword: `bulk = 1`). The bed load will be calculated if it is suspended transport. On top of that this switch will have impact on how the bed slope effect (see Section 2.7.6) will be calculated

Soulsby-Van Rijn

The first possible sediment transport formulation are the Soulsby-Van Rijn equations (keyword: form = *soulsby_vanrijn*) ([\[Sou97\]](#); [\[vR85\]](#)). The equilibrium sediment concentrations are calculated according to:

$$C_{eq,b} = \frac{A_{sb}}{h} \left(\sqrt{v_{mg}^2 + 0.018 \frac{u_{rms,2}^2}{C_d}} - U_{cr} \right)^{2.4}$$

$$C_{eq,s} = \frac{A_{ss}}{h} \left(\sqrt{v_{mg}^2 + 0.018 \frac{u_{rms,2}^2}{C_d}} - U_{cr} \right)^{2.4}$$

For which the bed load and suspended load coefficients are calculated with:

$$A_{sb} = 0.005h \left(\frac{D_{50}}{h\Delta g D_{50}} \right)^{1.2}, \quad A_{ss} = 0.012D_{50} \frac{D_*^{-0.6}}{(\Delta g D_{50})^{1.2}}$$

In which the dimensionless sediment diameter (D_*) can be calculated with the following formulation. The v is the kinematic viscosity based on the expression of Van Rijn and is a function of the water temperature. XBeach assumes a constant temperature of 20 degrees Celsius, this result in a constant kinematic viscosity of $19^{-6}\text{m}^2/\text{s}$.

$$D_* = \left(\frac{\Delta g}{\nu^2} \right)^{1/3} D_{50}$$

The critical velocity (U_{cr}) defines at which depth averaged velocity sediment motion is initiated:

$$U_{cr} = \begin{cases} 0.19D_{50}^{0.1} \log 10 \left(\frac{4h}{D_{90}} \right) & \text{for } D_{50} \leq 0.0005 \\ 8.5D_{50}^{0.6} \log 10 \left(\frac{4h}{D_{90}} \right) & \text{for } D_{50} > 0.05 \end{cases}$$

Finally the drag coefficient (C_d) is calculated with equation (1.16). A drag coefficient is used to determine the equilibrium sediment concentrations. On top of that [\[Sou97\]](#) gives a relation between the bed shear stress of the depth-averaged current speed.

$$C_d = \left(\frac{0.40}{\ln \left(\frac{\max(h, 10z_0)}{z_0} \right) - 1} \right)^2 \quad (1.16)$$

In this equation z_0 is used for the bed roughness length and is used as zero flow velocity level in the formulation of the sediment concentration. In XBeach this is a fixed value (keyword: z0), but [\[Sou97\]](#) argues there is a relation between the Nikuradse and kinematic viscosity.

Van Thiel-Van Rijn

The second possible sediment transport formulation are the Van Thiel-Van Rijn transport equations (keyword: form = *vanthiel_vanrijn*) ([\[vR07\]](#); [\[vanTdVries09\]](#)). The major difference between the Soulsby – Van Rijn equations is twofold. First of all, there is no drag coefficient calculated anymore and secondly the critical velocity is determined by calculating separately the critical velocity for currents (U_{crc}) according to [\[Shi36\]](#) and for waves (U_{crw}) according to [\[KM75\]](#).

The equilibrium sediment concentrations are calculated according to

$$C_{eq,b} = \frac{A_{sb}}{h} \left(\sqrt{v_{mg}^2 + 0.64u_{rms,2}^2} - U_{cr} \right)^{1.5}$$

$$C_{eq,s} = \frac{A_{ss}}{h} \left(\sqrt{v_{mg}^2 + 0.64u_{rms,2}^2} - U_{cr} \right)^{2.4}$$

For which the bed-load and suspended load coefficient are calculated with:

$$A_{sb} = 0.015h \frac{(D_{50}/h)^{1.2}}{(\Delta g D_{50})^{0.75}}, A_{ss} = 0.012D_{50} \frac{D_*^{-0.6}}{(\Delta g D_{50})^{1.2}}$$

The critical velocity is computed as weighted summation of the separate contributions by currents and waves ([\[vR07\]](#)):

$$U_{cr} = \beta U_{crc} + (1 - \beta)U_{crw} \text{ in which } \beta = \frac{v_{mg}}{v_{mg} + u_{rms}}$$

The critical velocity for currents is based on [\[Shi36\]](#):

$$U_{crc} = \begin{cases} 0.19D_{50}^{0.1} \log 10 \left(\frac{4h}{D_{90}} \right) & \text{for } D_{50} \leq 0.0005 \\ 8.5D_{50}^{0.6} \log 10 \left(\frac{4h}{D_{90}} \right) & \text{for } D_{50} \leq 0.002 \\ 1.3\sqrt{\Delta g D_{50}} \left(\frac{h}{D_{50}} \right)^{1/6} & \text{for } D_{50} > 0.0005 \end{cases}$$

The critical velocity for waves is based on [\[KM75\]](#):

$$U_{crw} = \begin{cases} 0.24(\Delta g)^{2/3} (D_{50} T_{rep})^{1/3} & \text{for } D_{50} \leq 0.0005 \\ 0.95(\Delta g)^{0.57} (D_{50})^{0.43} T_{rep}^{0.14} & \text{for } D_{50} > 0.0005 \end{cases}$$

Van Rijn (1993)

The third possible sediment transport formulation are the Van Rijn (1993) equations (keyword: form = vanrijn1993). Van Rijn (1993) distinguishes between sediment transport below the reference height at which sediment is treated as bed-load transport and above the reference height which is treated as suspended-load.

The bed-load transport is computed with

$$Sb = 0.006\rho_s w_s D_{50} M^{0.5} M_e^{0.7}$$

In which the sediment mobility number due to waves and currents ((M)) can be calculated with the following formulation with (v_e) being the effective velocity. The excess sediment mobility number ((M_e)) is computed with the difference between the effective and critical velocity ((v_{cr})).

$$M = \frac{v_e^2}{(s-1)gD_{50}}$$

For the suspended-load, first the reference concentration is calculated in accordance with ([\[VanRijn84\]](#))

$$c_a = 0.015\rho_s \frac{D_{50} T_a^{1.5}}{\alpha D_*^{0.3}}$$

Secondly, the concentration profile is resolved by calculating the bed-shear stresses due to waves and currents and estimating the concentration profile where the combined bed shear stress exceeds the critical bed shear stress. Depth-averaged mixing due to waves and currents.

Effects of wave non-linearity

Effects of wave skewness and asymmetry are accounted for in the advection-diffusion equation, repeated here:

$$\begin{aligned} \frac{\partial hC}{\partial t} + \frac{\partial hC(u^E - u_a \sin \theta_m)}{\partial x} + \frac{\partial hC(v^E - u_a \cos \theta_m)}{\partial y} \\ + \frac{\partial}{\partial x} \left[D_h h \frac{\partial C}{\partial x} \right] + \frac{\partial}{\partial y} \left[D_h h \frac{\partial C}{\partial y} \right] = \frac{h C_{eq} - hC}{T_s} \end{aligned}$$

XBeach considers the wave energy of short waves as averaged over their length, and hence does not simulate the wave shape. A discretization of the wave skewness and asymmetry was introduced by [\[vanTdVries09\]](#), to affect the sediment advection velocity. In this equation u_a is calculated as function of wave skewness (S_k), wave asymmetry parameter (A_s), root-mean square velocity u_{rms} and two calibration factor f_{Sk} and f_{As} (keyword: facSk & facAs), see equation (1.17). To set both values one can use the keyword: facua. The method to determine the skewness and asymmetry is described in section 2.3.4. A higher value for u_a will simulate a stronger onshore sediment transport component.

$$u_a = (f_{Sk}S_k - f_{As}A_s)u_{rms} \quad (1.17)$$

Hindered erosion by dilatancy

Under overwash and breaching conditions (high flow velocities and large bed level variations in time), dilatancy might hinder the erosion rates ([\[dV14\]](#)). To account for this effect, the theory of [\[vR10\]](#) could be applied (keyword: dilatancy = 1), reducing the critical Shields parameter at high flow velocities:

$$\theta_{cr}^{adjusted} = \theta_{cr} \left(1 + \frac{v_e}{k_l} \frac{n_l - n_0}{1 - n_l} \frac{A}{\Delta} \right)$$

In this equation, v_e refers to the erosion velocity, k_l is the permeability, n_0 is the porosity prior, n_l is the porosity in the sheared zone (keyword: pormax) and the parameter A (keyword: rheeA) is equal to 3/4 for single particles and approximately 1.7 for a continuum.

The larger the permeability of the bed, the smaller the dilatancy effect. [\[vR10\]](#) suggests using the equation proposed by [\[dA87\]](#):

$$k_l = \frac{g}{160\nu} D_{15}^2 \frac{n_0^3}{(1 - n_0^2)}$$

Finally, the erosion velocity v_e , is the velocity at which the bottom level decreases:

$$v_e = \begin{cases} -\frac{dz_b}{dt} & if \frac{dz_b}{dt} < 0 \\ 0 & else \end{cases}$$

Bed slope effect

The bed slope affects the sediment transport in various ways ([\[WvRVanOrmondt+07\]](#)):

1. The bed slope influences the local near-bed flow velocity;
2. The bed slope may change the transport rate once the sediment is in motion;
3. The bed slope may change the transport direction once the sediment is in motion;
4. The bed slope will change the threshold conditions for initiation of motion.

The influence of the bed slope on the local hydrodynamics is not considered in XBeach.

Two possible expressions are implemented to change the magnitude of the sediment transport. The first method is the default one in XBeach:

$$q_{x,slope} = q_x - \alpha h C \sqrt{(u^L)^2 + (v^L)^2} \frac{\partial z_b}{\partial x}$$

$$q_{y,slope} = q_y - \alpha h C \sqrt{(u^L)^2 + (v^L)^2} \frac{\partial z_b}{\partial y}$$

This method could be applied on either the total sediment transport (keyword: bdsleffmag = roelvink_total) or only on the bed load transport (keyword: bdsleffmag = roelvink_bed). The second method is based on the engineering formula of [\[Sou97\]](#):

$$q_{slope} = q \left(1 - \alpha \frac{\partial z_b}{\partial s} \right)$$

Also this method could be applied on the total transport (keyword: bdsleffmag = *soulsby_total*) or on the bed load transport only (keyword: bdsleffmag = *soulsby_total*). To change the direction of the bed load transport, the expressions of [vB47] and [TvMS95] could be used (keyword: bdsleffdir = *talmon*):

$$\tan(\alpha_{\psi,new}) = \frac{\sin(\alpha_{\psi}) - f(\theta) \frac{dz_b}{dy}}{\cos(\alpha_{\psi}) - f(\theta) \frac{dz_b}{dx}}$$

$$f(\theta) = \frac{1}{9(D_{50}/h)^{0.3} \theta^{0.5}}$$

$$\begin{aligned} q_{b,x} &= |q_b| \cos(\alpha_{\psi,new}) \\ q_{b,y} &= |q_b| \sin(\alpha_{\psi,new}) \end{aligned}$$

Finally, it is possible to adjust the initiation of motion criteria for the total transport (keyword: bdsleffini = *total*) or the bed load transport only (keyword: bdsleffini = *bed*) through ([Sou97]):

$$\theta_{cr}^{adjusted} = \theta_{cr} \frac{\cos(\psi) \sin(\beta) + \sqrt{\cos^2(\beta) \tan^2(\phi_i) - \sin^2(\psi) \sin^2(\beta)}}{\tan(\phi_i)}$$

In this equation is ψ the difference in angle between the flow direction and the on-slope directed vector, β the bed slope and ϕ_i the angle of repose.

[dV14] provides a detailed overview on how the bed slope and flow direction are calculated and how the bed slope effect is combined with the dilatancy concept if the adjustment to the initiation of motion is considered.

It is also possible to prescribe a given bed slope. The result is that the swash zone profile is teased towards a given bermslope. This functionality Works in surfbeat mode (where H/h>1) and in stationary mode (where h<1m) and have been tested for profiles Praia de Faro (keyword: bermslope = desired slope).

1.2.8 Bottom updating

See also:

Bed updating is implemented in *func:morphevolution/bed_update*.

Due to sediment fluxes

Based on the gradients in the sediment transport the bed level changes according to:

$$\frac{\partial z_b}{\partial t} + \frac{f_{mor}}{(1-p)} \left(\frac{\partial q_x}{\partial x} + \frac{\partial q_y}{\partial y} \right) = 0$$

In ρ is the porosity, f_{mor} (keyword: morfac) is a morphological acceleration factor of O(1-10) ([RRT04]) and q_x and q_y represent the sediment transport rates in x- and y-direction respectively. Sediment transport can be activated with the keyword: sedtrans.

The morphological acceleration factor speeds up the morphological time scale relative to the hydrodynamic timescale. It means that if you have a simulation of 10 minutes with a morfac of 6 you effectively simulate the morphological evolution over one hour. There are now two ways in which you can input the time-varying parameters in combination with morfac:

1. All times are prescribed on input in morphological time. If you apply a morfac all input time series and other time parameters are divided internally by morfac. This is determined with keyword morfacopt = 1. If you now specify a morfac of 6, the model just runs for 10 (hydrodynamic) minutes each hour, during which the bottom changes per step are multiplied by a factor 6. This of course saves a factor of 6 in computation time.

This method is appropriate for short-term simulations with extreme events. This approach is only valid as long as the water level changes that are now accelerated by morfac do not modify the hydrodynamics too much. This is the case if the tide is perpendicular to the coast and the vertical variations do not lead to significant currents. If you have an alongshore tidal current, as is the case in shallow seas, you cannot apply this method because you would affect the inertia terms and thus modify the tidal currents.

1. Alternatively you run the model over, say, over a tidal cycle, and apply the morfac without modifying the time parameters. This means you leave all the hydrodynamic parameters unchanged and just exaggerate what happens within a tidal cycle. As long as the evolution over a single tidal cycle is limited, the mean evolution over a tidal cycle using a morfac is very similar to running morfac tidal cycles without morfac. See [\[Roe06\]](#) for a more detailed description of this approach. This option is enabled with keyword: morfacopt = 0.

This method is more appropriate for longer-term simulations with not too extreme events.

Avalanching

To account for the slumping of sandy material from the dune face to the foreshore during storm-induced dune erosion avalanching (keyword: avalanching) is introduced to update the bed evolution. Avalanching is introduced via the use of a critical bed slope for both the dry and wet area (keyword: wetslp and dryslp). It is considered that inundated areas are much more prone to slumping and therefore two separate critical slopes for dry and wet points are used. The default values are 1 and 0.3 respectively. When this critical slope is exceeded, material is exchanged between the adjacent cells to the amount needed to bring the slope back to the critical slope.

$$\left| \frac{\partial z_b}{\partial x} \right| > m_{cr}$$

To prevent the generation of large shockwaves due to sudden changes of the bottom level, bottom updating due to avalanching has been limited to a maximum speed of $v_{av,max}$ (keyword: dzmax). Equation (1.18) shows the resulting bed level change within one time step.

$$\begin{aligned} \Delta z_b &= \min \left(\left(\left| \frac{\partial z_b}{\partial x} \right| - m_{cr} \right) \Delta x, v_{av,max} \Delta t \right) & , \frac{\partial z_b}{\partial x} > 0 \\ \Delta z_b &= \max \left(- \left(\left| \frac{\partial z_b}{\partial x} \right| - m_{cr} \right) \Delta x, -v_{av,max} \Delta t \right) & , \frac{\partial z_b}{\partial x} < 0 \end{aligned} \quad (1.18)$$

Bed composition

If the effect of different sediment fractions, sorting and armoring are of importance, a bed composition constituting multiple sediment fractions can be defined. Each sediment fraction is characterized by a median grain size (D_{50}) and possibly a D_{15} and D_{90} as well. When using multiple sediment fractions, multiple bed layers are needed as well to describe the vertical distribution of the sediment fractions in the bed.

By specifying multiple bed layers, XBeach can keep track of the different sediment fractions both in the horizontal and in the vertical. Coarse sediments may be deposited on top of fine sediment after which erosion of the coarse sediment is needed to expose the fine sediment again, effectively armoring the bed. Three types of bed layers are distinguished: 1) the top layers 2) the variable or “breathing” layer and 3) the bottom layers. The top layer is the only layer that interacts with the water column and can be eroded, but preserves its thickness. The bottom layers are layers of constant thickness that move with the top layer. A single variable or “breathing” layer is defined that adapts its thickness to the erosion and sedimentation of the bed. For example: if a grid cell is eroded, particular fractions of sediment are removed from the top layer, but the top layer preserves its thickness and thus it takes the same volume of sediment, likely of different composition than the eroded sediment, from the layer below. If this layer is a top layer as well, the thickness is preserved and again the same volume of sediment is taken from a lower bed layer. This continues until the variable or “breathing” layer is reached. This layer adapts its thickness to the amount of erosion. If the thickness of the layer becomes too small, the variable layer is merged with an adjacent bottom layer and a new bottom layer is defined underneath the existing ones to ensure a constant number of bed layers. Reversely, if a grid cell is accreting, the thickness of the variable layer will be increased and with sufficient increase the variable layer will be split in two effectively creating a new bottom layer. The lowest existing bottom layer is then discarded to ensure

a constant number of bed layers. The “breathing” layer can be the upper or bottom layer in which case the top layer or bottom layer class does not exist. The thickness of the different layer classes can be set separately (keyword: `dzg1`, `dzg2` and `dzg3`) or at once (keyword: `dzg`).

Each grid cell in XBeach holds its own sediment distribution and the sediment transport formulations are used differentiate between fractions. Therefore the distribution of sediment may change over time and processes like armoring and sorting can be simulated. Due to the shifting of sediment between bed layers numerical mixing of sediment occurs. Choosing bed layer thicknesses that are in balance with the expected erosion and deposition during the simulation should keep the numerical mixing to a minimum. A bed layer thickness that is too large will result in relatively uniform behavior, while a bed layer thickness that is too small will result in a lot of shifting and thus numerical mixing (Fig. 1.8).

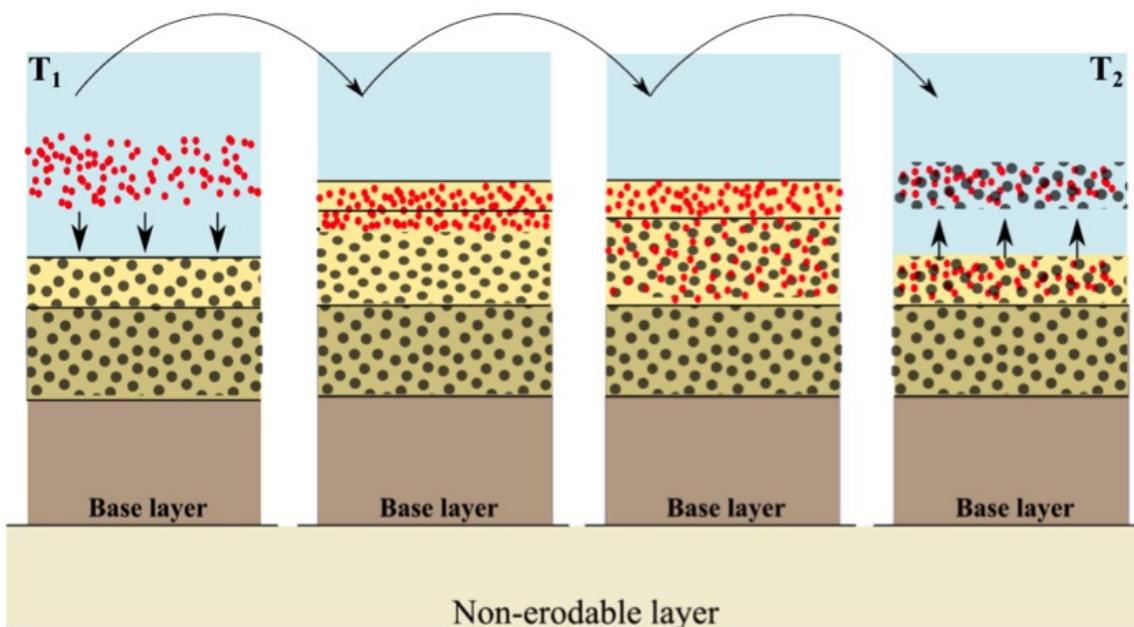


Fig. 1.8: Visualization of the diffusion that occurs when XBeach calculates sediment compositions. After sedimentation of fine sediment on top of coarser material it is uniformly mixed over the whole layer. Subsequent erosion erodes both the fines as the coarser material. To avoid this phenomenon, layers should not be too thick ([vdZ14]).

1.2.9 Ship-induced wave motions

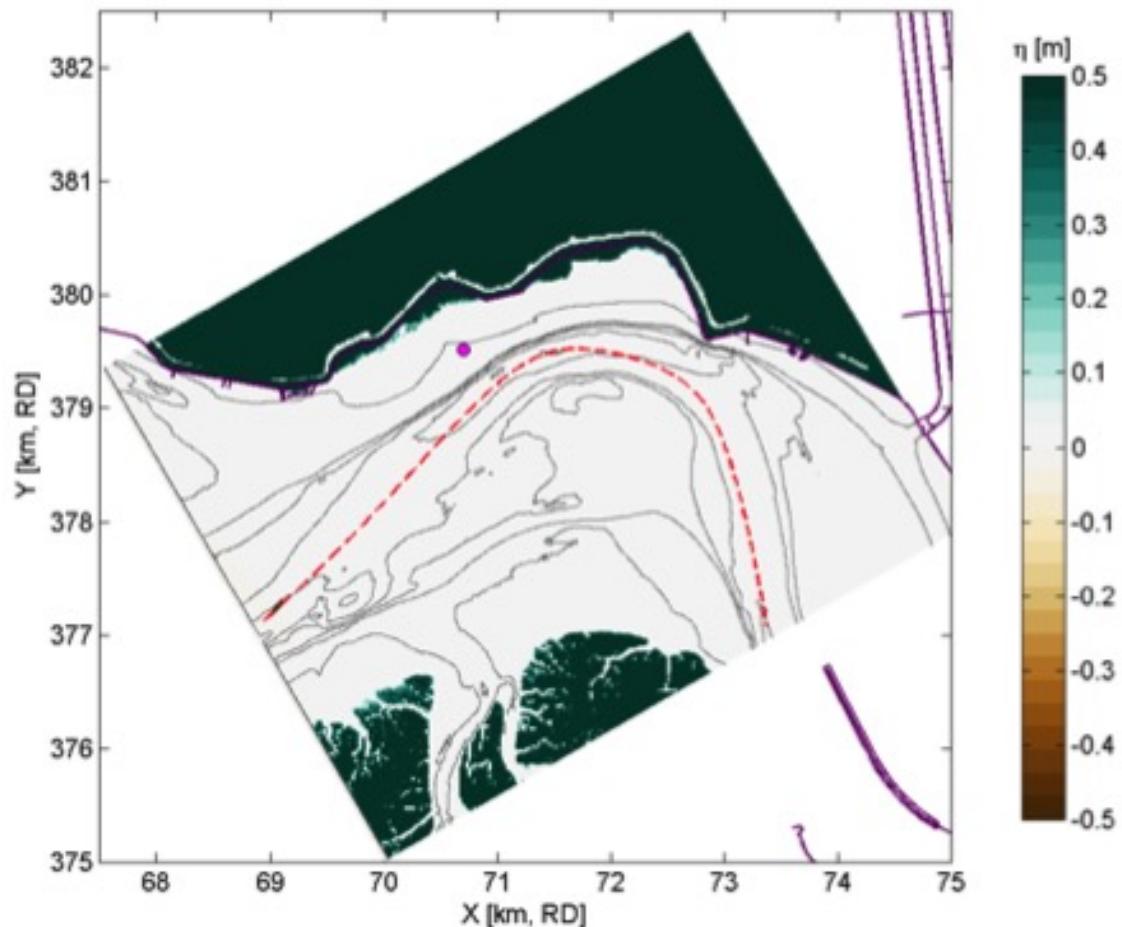
See also:

Ship-induced wave motions are implemented in `mod:ship_module`.

A relatively new application field for XBeach is the generation and propagation of waves induced by sailing vessels. This functionality has been implemented recently ([ZRVL13]), and has currently been used in several studies (e.g. [ZRZvW14], [dJRB13]), showing very good results.

For computing ship-induced waves the non-hydrostatic version of XBeach is used. A moving ship is represented as a pressure head that moves along a pre-defined track through the model domain. The ship is defined on a separate grid, where the ship draft is specified per grid point. Each computational time step the ship draft is interpolated from the ship grid to the global grid, where the ship volume is kept constant. Then the water pressure head in each global grid cell is updated based on the interpolated ship draft. By moving the pressure fields, the waves are generated and will propagate further through the global domain.

In Fig. 1.9 an example XBeach setup for ship waves is shown. The ship track is user defined and can, for instance, be obtained from the Automatic Identification System (AIS) for marine traffic. In this example, the model results were compared with measurements taken at Bath, The Netherlands. A filtered time series of the measured and computed water level is shown in Fig. 1.10. The time series was filtered to focus on the computation of the primary ship wave.



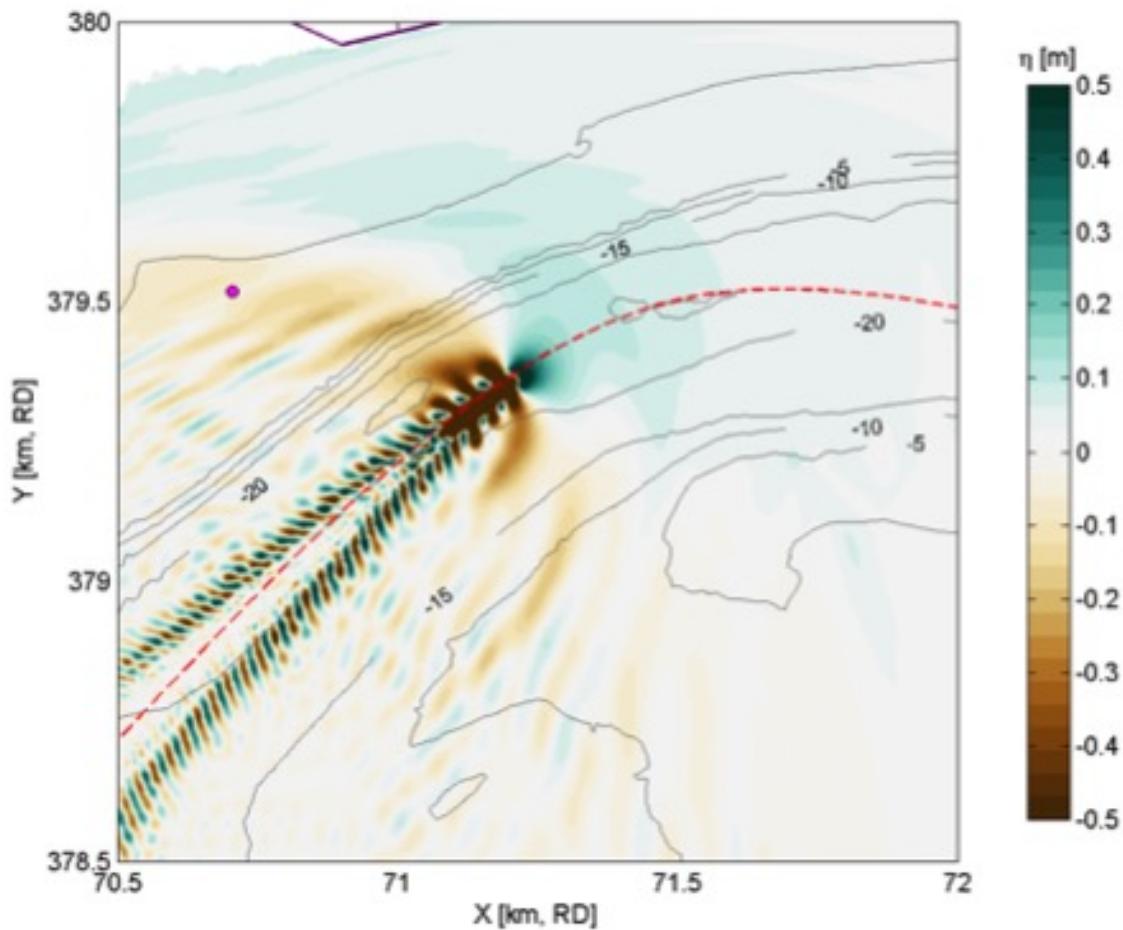


Fig. 1.9: Example XBeach setup (left) and result (right) for a ship wave simulation in the Scheldt Estuary (The Netherlands). The ship track (red dashed line) is user-defined, and the measurement location is indicated (magenta dot).

In addition to the propagation of ship-induced waves, XBeach computes the forces and moments acting on the ship body. With this functionality, passing ship effects can be analyzed (e.g. [\[ZRVL13\]](#)).

1.3 Boundary conditions

1.3.1 Waves

See also:

Wave boundary conditions are implemented in `mod:waveparams`. The latest functionalities, like spatially varying spectral conditions are implemented in `mod:spectral_wave_bc_module`.

XBeach allows users to include two different options for wave boundary conditions in the model. These wave boundary conditions can be applied only at the seaward boundary (keyword: `wbctype`). First of all, in [*Spectral conditions*](#) the method to specify wave spectra is discussed. Secondly, in [*Non-spectral conditions*](#) the method to apply non-spectra,

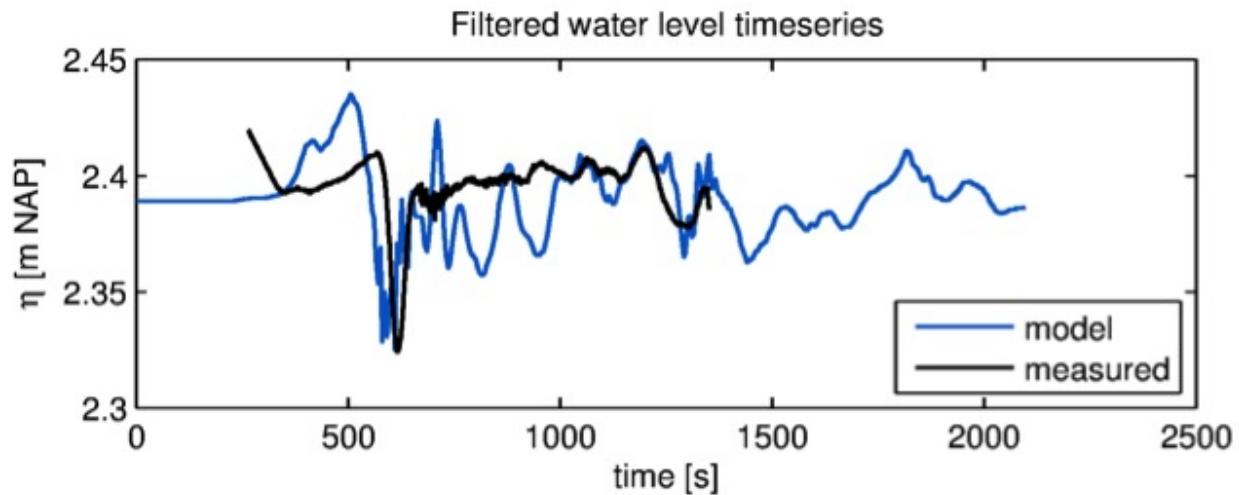


Fig. 1.10: Example XBeach result for ship-induced waves. Measurements are taken at Bath, in the Scheldt Estuary, The Netherlands ([SHvdWT11](#)).

such as stationary wave conditions or time-series is elaborated. In [Lateral boundary conditions](#) the lateral boundary conditions for waves are discussed. There is currently not a possibility to force waves on the landward boundary of a model.

Spectral conditions

The most-used wave boundary condition in XBeach is a spectral type. The input description of spectral wave boundary conditions can be found in [Spectral wave boundary conditions](#). XBeach allows the user to define these with three possibilities:

1. : With this option you define the boundary condition as parametric spectral input. The parameters (i.e. the spectral shape, the wave period and the directional spreading) can be specified. The option is especially handy when there is no nested model or measured spectrum. Here are two options:
 - (a) Specify a single parametric spectrum (keyword `wbctype = jons`).
 - (b) Specify a series of parametric spectra (keyword `wbctype = jons_table`).
2. : In this case the two-dimensional (frequency-direction) output by the spectral wave model SWAN (.sp2 files) can be specified. (keyword `wbctype = swan`). This option is especially convenient when nesting XBeach into a SWAN model.
3. : In this case a more general type spectrum can be specified. (keyword `wbctype = vardens`). This option is often used when a measured spectrum is available.

Non-spectral conditions

XBeach also allows the user to define non-spectral wave boundary conditions. This is a variation of both wave conditions without wave groups and time series. The input description of non-spectral wave boundary conditions can be found in [Non-spectral wave boundary conditions](#). XBeach allows the user to define these with two possibilities:

1. This means that a uniform and constant wave energy is specified, based on the given values of H_{rms} , T_{m01} , direction and power of the directional distribution function. The station boundary condition will contain wave groups. Here there are two options:

- (a) Specify a single sea state (keyword `wbctype = stat`)
 - (b) Specify a series of sea states (keyword `wbctype = stat_table`)
2. . The user can also specify the variation in time of the wave energy. There are three options:
- (a) First-order time series of waves (keyword `wbctype = ts_1`). XBeach will calculate the bound long wave based on the theory of [\[LHS64\]](#).
 - (b) Second-order time series of waves (keyword `wbctype = ts_2`). The bound long wave is specified by the user via a long wave elevation.
 - (c) It is also possible to specify a variation in time of the horizontal velocity, vertical velocity and the free surface elevation (keyword: `wbctype = ts_nonh`). Last two terms are optional in this boundary conditions type.

Special conditions

Besides clear spectral or non-spectral wave boundary conditions, there are also three special boundary condition types implemented in XBeach.

1. (keyword `wbctype = bichrom`). In this case, XBeach will be forced with regular wave groups as the two short-wave components force one difference (infragravity) wave period. The user needs to specify not only variables of the stationary situation but also a wave period for the long wave. This wave period will be used to calculate the long wave based on the theory of [\[LHS64\]](#). The bichromatic boundary condition is the most simplified form of a wave spectrum.
2. (keyword `wbctype = off`). This is a simple no wave action boundary condition. It still allows for a tidal record to be specified, however this through the `zs0file` parameter.
3. (keyword: `wbctype = reuse`). If the user does not wish to recalculate boundary condition files or specifically wants to reuse the boundary condition files of another XBeach simulation should be used. No further wave boundary condition data need be given. Obviously, the calculation grid should remain the same between runs, as the angles and number of grid points are embedded in the boundary condition files.

Lateral boundary conditions

There are two options to set the lateral boundaries for the wave model:

1. Neumann boundaries (keyword: `lateralwave = neumann`): here the longshore gradient is set to zero.
2. Wave crest boundaries (keyword: `lateralwave = wavecrest`). here the gradient in the wave energy along the wave crest is set to zero.

For the stationary wave mode (keyword: `wavemode = stationary`) this is the only option. It allows a correct representation of the wave propagation near the lateral boundaries, without the usual shadow zones in e.g. SWAN. By neglecting the longshore gradients, the model automatically computes a consistent 1D solution.

For the surfbeat mode (keyword: `wavemode = surfbeat`), Neumann leads to shadow zones, not so much in the wave height, but in the groupiness; the 'blobs' propagating in the mean wave direction turn into elongated, longshore uniform patches. To reduce this effect, the gradient along the wave crests of the wave energy can be set to zero, instead of the longshore gradient (keyword: `lateralwave = wavecrest`). This way the crests of the wave groups have approximately the right orientation, though the along-crest groupiness also disappears. In the wavecrest case, the wave refraction may be overestimated leading to somewhat too large longshore currents. The effects of both boundary conditions are shown in [Fig. 1.11](#).

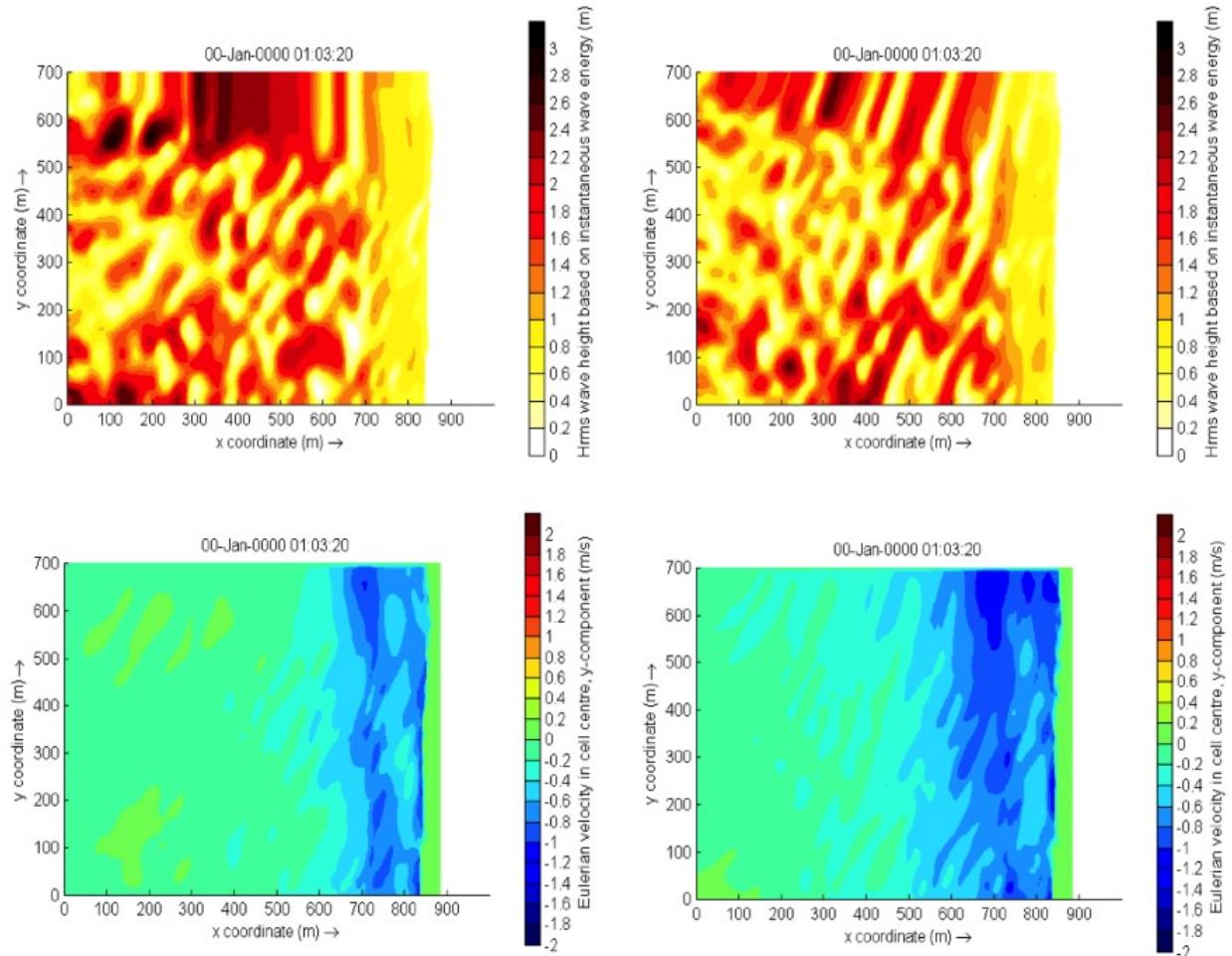


Fig. 1.11: Effect of the lateral wave boundary conditions on root-mean square wave height patterns (top) and long-shore velocity (bottom) for the Delilah test case. In this figure the left panels are used for simulations with Neumann boundaries and the right panel with the wavecrest boundary.

1.3.2 Shallow water equations

Offshore boundary

Typically, an offshore or lateral boundary is an artificial boundary which has no physical meaning. On the offshore boundary wave and flow conditions are imposed. In the domain waves and currents will be generated which need to pass through the offshore boundary to the deep sea with minimal reflection. One way to do this is to impose a weakly reflective-type boundary condition (absorbing-generating), but there are also other possibilities implemented in XBeach (keyword: front). This method can be applied in 1D or 2D, is recommended and therefore the default value for XBeach.

In XBeach, there are two options with regard to the offshore absorbing-generating boundary condition. With the parameter setting `front = abs1d` a simple one-dimensional absorbing-generating boundary condition is activated. This option allows for a time-varying water level (surge and/or infragravity waves) to be specified at the boundary while allowing any waves propagating perpendicularly towards the boundary to be absorbed (i.e., passed through the boundary with a minimum of reflection). It is therefore only useful for 1D (flume like) simulations.

With option `front = abs2d` (default value) the formulation by [\[vDS97\]](#) is activated which in turn is based on [\[VSO81\]](#) and is based on the ‘Method of Characteristics’. This boundary condition allows for obliquely-incident and obliquely-reflected waves to pass through the boundary. It is possible to account for situations with boundary-perpendicular and boundary-parallel currents. In order to differentiate between the particle velocities, the keyword `epsi` must be set. This parameter controls a simple Kalman-update filter which controls which part of the particle velocity is assumed to be part of the current and which part is wave-related. By default XBeach computes the value for `epsi` automatically using offshore boundary conditions (keyword: `epsi = -1`).

There are three other possibilities implemented besides the absorbing-generating boundary conditions:

1. No flux wall (keyword: `front = wall`). This boundary condition type is a simple no flux boundary condition.
2. Water level specification (keyword: `front = wlevel`). This boundary sets the water level at a prescribed value. This can be constant or time-varying. With this option the outgoing long waves are not absorbed.
3. Boundary condition for the non-hydrostatic option (keyword: `: front = nonh_1d`). This boundary condition is required for non-hydrostatic simulations.
4. Radiation boundary condition (keyword: `front = waveflume`). This boundary uses a continuity relation at the front boundary. This means that no net water can come into the model domain. The wave flume boundary condition is especially useful in lab experiments with a large set-up (e.g. coral reefs).

Lateral boundaries

Lateral boundaries are the boundaries perpendicular to the coastline. Usually these are artificial, because the model domain is limited but the physical coast will continue. At these boundaries (keywords: `left` & `right`) we need to prescribe information about the area beyond the numerical model domain in such a way that the boundary condition does not influence the results in an adverse way. One way to do this is to prescribe a so-called “no-gradient” or Neumann boundaries (XBeach default), which state that there is locally no change in surface elevation and velocity, but there are also other possibilities implemented into XBeach. This method is recommended and is therefore the default value for XBeach. Each lateral boundary is a separate condition, so it is possible to mix different type of lateral boundary per side.

Neumann boundary conditions are activated where the longshore water level gradient is prescribed. The alongshore gradient is prescribed by the difference in specified water levels at the offshore corner points, divided by the alongshore length of the domain. This type of Neumann boundary condition has been shown to work quite well with (quasi-) stationary situations, where the coast can be assumed to be uniform alongshore outside the model domain. So far we have found that also in case of obliquely incident wave groups this kind of boundary conditions appears to give reasonable results when a shadow zone is taken into account. This means that regions where the boundary

conditions are not fully enforced the results are not taken into account. Neumann boundaries can be individually defined (keyword: left = *neumann*).

There are three other possibilities implemented besides the absorbing-generating boundary conditions:

1. Simple no-flux boundary conditions can also be applied (keyword: left = *wall*). Wall boundary conditions will result in a zero velocity at the lateral boundary.
2. Velocity at the boundary will be calculated from NLSWE, but only include the advective terms (keywords: left = *no_advec*). The effect is that only terms that decrease the velocity will be taken into account. The result is an intermediate form between a full Neumann boundary and a wall boundary.
3. Velocity at the boundary will simply be copied from the adjacent cell in the model domain (keyword: left = *neumann_v*).

Tide and surge

XBeach can take in up to four time-vary tidal signals to be applied to the four boundaries (offshore-left, backshore-left, backshore-right, offshore-right). A time-varying water level signal is read into XBeach by reading the specified file in *zs0file*. The input signal will be interpolated to the local time step of the simulation; therefore the signals only need to be long enough and temporally-fine enough to resolve the water level phenomenon of interest (i.e. tide variations, surge event).

There are now four options for handling the tidal and/or surge contribution to the boundaries:

1. Uniform water level (keyword: *tideloc* = 0)
2. One time-varying water level signal (keyword: *tideloc* = 1)
3. Two time-varying water level signals, which requires point of application indication. (keyword: *tideloc* = 2)
4. Four time-varying water level signals (keyword: *tideloc* = 4)

For the option with a uniform water level the value specified in the *params.txt* is applied in the complete model domain (keyword: *zs0*). For the option with one time-varying water level signal the specified water level is applied (keyword: *zs0file* = <*name_of_your_time_series_file*>) to the offshore boundary and a fixed value is applied at the backshore boundary (keyword: *zs0*). For the option with two time-varying water level signals two water level signals are read from the *zs0file*. Note: one tidal record is applied to both sea corners and one tidal record to both land corners. This means there is no alongshore variation. An alongshore variation can be applied when applying four time-varying water level signals.

River and point discharge

The effect of a river outflow or other discharges can be simulated with XBeach. Multiple discharge locations can be designated. At a discharge location the discharge orifice is defined as well as the discharge time series in m³/s. The discharge orifice always constitutes an uninterrupted series of full grid abreast cell borders. It is not possible to define a discharge over half a grid cell nor is it possible to define a single discharge through grid cell borders that are either not adjacent or are not abreast.

At each time step the model sets the discharge and velocities at the grid cell borders that constitute the discharge orifice, which can be computed given the size of the discharge orifice and discharge time series. The discharge is positive in positive x or y direction. An exception is made when discharges are defined at the domain border. In that case the discharge is positive towards the domain (influx).

When a discharge is defined with a zero size orifice the discharge is assumed to be in vertical direction where a positive discharge is into the domain (influx). In these cases the discharge is linked to the closest grid cell center and at each time step mass according to the discharge time series is added. No momentum is added in case of a vertical discharge.

1.3.3 Sediment transport

The boundary conditions for sediment transport are Neumann boundaries everywhere, implying that the cross-boundary gradients in the advection-diffusion equation are set to zero, as well as the gradients of the bed load transports in that direction. Cross-shore profile changes due to cross-shore transport gradients are possible, allowing the boundary to smoothly follow the rest of the model. Still, it is good modeling practice to have the boundaries away from the area of interest.

1.4 Input description

1.4.1 General

Upon running the XBeach executable *xbeach.exe*, the file *params.txt* in the current working directory will be read. The *params.txt* file contains grid and bathymetry info, wave input, flow input, morphological input, etc. in the form of keyword/value pairs. Each keyword/value pair may contain an actual model parameter or refer to another file with additional information on the model setup. If a *params.txt* file cannot be found then XBeach will not run.

In the *params.txt* file there can be a single keyword/value pair per line. The keywords can be specified in any order. A keyword/value pair is separated by an equal sign (=). Each line containing an equal sign is interpreted as a keyword/value pair. Reversely, any lines without an equal sign are ignored and may be used for comments. Only a few keywords are required for the model to run, others have default values that are used in case the keyword is not mentioned in the *params.txt* file. The essential parameters for a simulation with a JONSWAP spectrum are listed below:

1. A . This can both in XBeach format (separate x and y files; keyword: xfile and yfile) or Delft3D (one single xy file; keyword: xyfile). On top of that the user needs to specify the width of each domain (keyword: nx and ny)
2. A file (keyword: depfile) that matches with the grid you specified at 1)
3. A (keyword: tstop) in seconds
4. A for short waves and rollers. The grid is determined by a minimum and maximum angle and width per bin (keywords: thetamin, thetamax and dtheta).
5. A (keyword: wbctype = *jons*). With a separate file containing the variables of the parametric (keyword: bcfile).

It is strongly recommended to specify as few parameters explicitly as possible and rely on the defaults for the other parameters. When running XBeach, a file called *xbeach.log* is created, which lists all the parameters set through the *params.txt* file but also all parameters not set, for which the defaults are used. When the user starts the model, it generates a file named *XBlog.txt*. In this file all the different keyword available are determined. When no keyword is defined the default value will be applied.

This chapter describes the possibilities of the *params.txt* file and any auxiliary information files that are called from the *params.txt* file. The tables in this chapter contain a description of the keywords, the default values, its units and recommended value ranges, while the formats for additional input files are described in the relevant sections. Keyword marked with an asterisk (*) are essential for XBeach to run. Keywords marked with a plus (+) are considered advanced expert options and should not be used for regular applications of XBeach.

In this chapter, any references to keywords refer to keywords that can be used in the *params.txt* file. Also any references to time indications are in seconds unless stated otherwise. A typical *params.txt* file for a 1D XBeach model is:

params.txt

```
%%%%% XBeach parameter settings input file
%%%%%
%%%%% date: 01-Jan-2015 12:00
%%%%%
```

```
%%% function: xb_write_params
%%%%%
%%% Grid parameters %%%%%%
depfile = bed.dep
posdwn = 0
nx = 265
ny = 0
alfa = 0
vardx = 1
xfile = x.grd
yfile = y.grd
thetamin = -90
thetamax = 90
dtheta = 15
thetanaut = 0

%%% Model time %%%%%%
tstop = 3600

%%% Physical constants %%%%%%
rho = 1025

%%% Tide boundary conditions %%%%%%
tideloc = 2
zs0file = tide.txt

%%% Wave boundary condition parameters %%%%%%
wbctype = jons
bcfile = filelist.txt

%%% Output variables %%%%%%
outputformat = netcdf
tint = 3600
tstart = 0
nglobalvar = 3
zb
zs
H
```

1.4.2 Physical processes

XBeach supports a variety of physical processes from generic, like waves and flow, to very specific, like ship motions and point discharge. Each process can be switched on or off. The commonly used processes are turned on by default. The table below lists the keywords used to switch on or off physical processes in XBeach.

Table 1.3: Overview of available keywords related to physical processes

parameter	description	default	range	units
advection	Include advection in flow solver	1	0 - 1	
avalanching	Turn on avalanching	1	0 - 1	
bchwiz	Turn on beachwizard	0	0 - 1	
cyclic	Turn on cyclic boundary conditions	0	0 - 1	
flow	Turn on flow calculation	1	0 - 1	
gwflow+	Turn on groundwater flow	0	0 - 1	
lwave	Turn on short wave forcing on nlsw equations and boundary conditions	1	0 - 1	
morphology	Turn on morphology	1	0 - 1	
nonh+	Turn on non-hydrostatic pressure: 0 = nswe, 1 = nsw + non-hydrostatic pressure compensation stelling & zijlema, 2003	0	0 - 1	
q3d	Turn on quasi-3d sediment transport	0	0 - 1	
sed-trans	Turn on sediment transport	1	0 - 1	
set-bathy	Turn on timeseries of prescribed bathy input	0	0 - 1	
ships+	Turn on ship waves	0	0 - 1	
single_dir+	Turn on stationary model for refraction, surfbeat based on mean direction	0	0 - 1	
snells+	Turn on snell's law for wave refraction	0	0 - 1	
swave	Turn on short waves	1	0 - 1	
swrunup	Turn on short wave runup	0	0 - 1	
vegetation+	Turn on interaction of waves and flow with vegetation	0	0 - 1	
viscosity	Include viscosity in flow solver	1	0 - 1	
wave-model	Stationary (0), surfbeat (1) or non-hydrostatic (2)	surf-beat	stationary, surfbeat, nonh	
1.4. Input description				43
wind	Include wind in flow solver	1	0 - 1	

1.4.3 Grid and bathymetry

XBeach' spatial grid size is defined by the keywords nx and ny. Here nx are the number of grid points in the cross-shore direction and ny the number in the alongshore direction. The size of the computational grid will be nx +1 by ny +1 cells large. The initial bathymetry is provided using a separate file that is referred to by the depfile keyword, which has to have a size of [nx+1, ny+1]. This file contains an initial bed level for each grid cell where each line corresponds to a transect in x-direction (cross-shore). The values are positive down by default (so e.g. a value of '10' is 10 meters depth), but this can be changed using the posdwn keyword.

Three main types of XBeach grids are supported: fast 1D, 1D and 2DH. Fast 1D grids have a single alongshore grid cell and thus a value ny = 0 and thus a single row (ny+1=1) in the depfile. The 1D grids have 3 alongshore grid cells and thus a value ny = 2 and three rows in the depfile. The 2DH grids have more than 3 alongshore grid cells, a value ny >2 and as many rows in the depfile. In general, the bathymetry file has the following space-separated format:

bed.dep

```
<z 1,1> <z 2,1> <z 3,1> ... <z nx,1> <z nx+1,1>
<z 1,2> <z 2,2> <z 3,2> ... <z nx,2> <z nx+1,2>
<z 1,3> <z 2,3> <z 3,3> ... <z nx,3> <z nx+1,3>

...
<z 1,ny> <z 2,ny> <z 3,ny> ... <z nx,ny> <z nx+1,ny>
<z 1,ny+1> <z 2,ny+1> <z 3,ny+1> ... <z nx,ny+1> <z nx+1,ny+1>
```

XBeach spatial grids can be equidistant or non-equidistant. In the former case the grid size is defined by the keywords dx and dy. In the latter case the keyword vardx should be set to 1 and x- and y-coordinates of the grid cells should be provided through the files referenced by the xfile and yfile keywords. These files take exactly the same format as the depfile file where all coordinates along the x-direction are in one row and each row represents a cell in y-direction. XBeach grids are defined in a coordinate system of choice and can be either rectangular or curvilinear grids as discussed in [Domain and definitions](#).

Delft3D grids created with tools like RFGRID are also supported. To use Delft3D grids, choose gridform = *delft3d* and provide a grid file via the keyword xyfile. The format of Delft3D grids is not described here, but can be found in the Delft3D manual ([\[Del11\]](#)). Also forced updating of bathymetries is supported as described in [Bed update](#).

Apart for the spatial grid, XBeach also uses a directional grid for short waves and rollers. The grid is determined by a minimum and maximum angle and a directional bin size using the keywords thetamin, thetamax and dtheta respectively. The thetamin and thetamax angles are either defined according to the Cartesian convention (angle w.r.t. the computational x-axis) or according to the nautical convention (angle w.r.t. deg. N, so from W is 270 deg. N). The convention is chosen using the keyword thetanaut (thetanaut = 0 for Cartesian and thetanaut = 1 for Nautical)

Examples of typical input for a non-equidistant, fast 1D XBeach model, together with the *params.txt* example at the start of this chapter, are:

depfile = bed.dep

```
-20.00 -20.00 -19.90 -19.80 -19.70 ... 14 14 15 15 15
```

xfile = x.grd

```
0.00 10.00 20.00 30.00 40.00 ... 1992.00 1994.00 1996.00 1998.00 2000.00
```

yfile = y.grd

```
0.00 0.00 0.00 0.00 0.00 0.00 0.00 ... 0.00 0.00 0.00 0.00 0.00 0.00 0.00
```

All keywords related to grid and bathymetry input are listed in the following table:

Table 1.4: Overview of available keywords related to grid parameters

parameter	description	de-default	range	units
alfa	Angle of x-axis from east	0.0	0.0 - 360.0	deg
depfile*	Name of the input bathymetry file			<file>
dtheta*	Directional resolution	10.0	0.1 - 180.0	deg
dtheta_s*	Directional resolution in case of stationary refraction	10.0	0.1 - 20.0	deg
dx*	Regular grid spacing in x-direction	-1.0	0.0 - 1000000000.0	m
dy*	Regular grid spacing in y-direction	-1.0	0.0 - 1000000000.0	m
grid-form	Grid definition format	xbeach	xbeach, delft3d	
nx*	Number of computational cell corners in x-direction	50	2 - 10000	
ny*	Number of computational cell corners in y-direction	2	0 - 10000	
nz	Number of computational cells in z-direction	1	1 - 100	
posdwn	Bathymetry is specified positive down (1) or positive up (-1)	1.0	-1.0 - 1.0	
theta-max*	Higher directional limit (angle w.r.t computational x-axis)	90.0	-360.0 - 360.0	deg
thetamin*	Lower directional limit (angle w.r.t computational x-axis)	-90.0	-360.0 - 360.0	deg
theta-naut	Switch to specify thetamin and theta-max in nautical convention rather than cartesian	0	0 - 1	
vardx	Switch for variable grid spacing	0	0 - 1	
xfile	Name of the file containing x-coordinates of the calculation grid			<file>
xori	X-coordinate of origin of axis	0.0	-1000000000.0 - 1000000000.0	m
xyfile*	Name of the file containing delft3d xy-coordinates of the calculation grid			<file>
yfile	Name of the file containing y-coordinates of the calculation grid			<file>
yori	Y-coordinate of origin of axis	0.0	-1000000000.0 - 1000000000.0	m

1.4.4 Waves input

An XBeach model is generally forced by waves on its offshore boundary. These waves are described by the wave boundary conditions discussed in this section. The details of the wave motions within the model are described by the wave numerics in terms of the wave action balance (see [Short wave action balance](#)), wave dissipation model (see 0) and wave roller model (see [Roller energy balance](#))

XBeach supports a variety of wave boundary condition types that are divided in two main groups: stationary and spectral boundary conditions. The wbctype keyword can be used to select one particular type of wave boundary conditions. [Waves](#) gives an overview of all types of wave boundary conditions available for XBeach. Fig. 1.12 can be used to help determine what type of wave boundary conditions is appropriate for your case. Each wave boundary condition type is explained in the following subsections. Note that most spectral wave boundary conditions can vary both in space and time using a *FILELIST* and/or *LOCLIST* construction as described in [Temporally and/or spatially varying wave boundary conditions](#).

Table 1.5: Overview of available keywords related to wave boundary condition parameters

parameter	description	default	range	units
Hrms	Hrms wave height for instat = stat, bichrom, ts_1 or ts_2	1.0	0.0 - 10.0	m
Tlong	Wave group period for case instat = bichrom	80.0	20.0 - 300.0	s
Trep	Representative wave period for instat = stat, bichrom, ts_1 or ts_2	10.0	1.0 - 20.0	s
bclwonly	Switch to run boundary conditions with long waves only	0	0 - 1	
dir0	Mean wave direction for instat = stat, bichrom, ts_1 or ts_2 (nautical convention)	270.0	-360.0 - 360.0	deg
instat	Old wave boundary condition type	bichrom	stat, bichrom, ts_1, ts_2, jons, swan, vardens, reuse, ts_nohn, off, stat_table, jons_table	
later-al-wave	Switch for lateral boundary at left	neumann	neumann, wavecrest, cyclic	
m	Power in \cos^m directional distribution for instat = stat, bichrom, ts_1 or ts_2	10	2 - 128	
nmax+	Maximum ratio of cg/c for computing long wave boundary conditions	0.8	0.5 - 1.0	
taper	Spin-up time of wave boundary conditions, in morphological time	100.0	0.0 - 1000.0	s
wbc-type	New wave boundary condition type	params	params, parametric, swan, vardens, off, jonstable, reuse, ts_1, ts_2, ts_nohn	

Spectral wave boundary conditions

Spectral wave boundary conditions are enabled using wbctype values *jons*, *swan*, *vardens* or *jons_table*. The conditions are defined in separate files referenced from the *params.txt* file using the *bcfile* keyword. A spectral wave boundary condition describes a spectrum *shape* that XBeach uses to generate a (random) wave time series. The length and resolution of the generated time series is determined by the keywords *rt* and *dtbc* respectively. XBeach will reuse the generated time series until the simulation is completed. The resolution of the time series should be enough to accurately represent the bound long wave, but need not be as small as the time step used in XBeach.

An overview of all keywords relevant for spectral wave boundary conditions is given in the table below. The necessary file formats for each type of spectral wave boundary condition is explained in the following subsections.

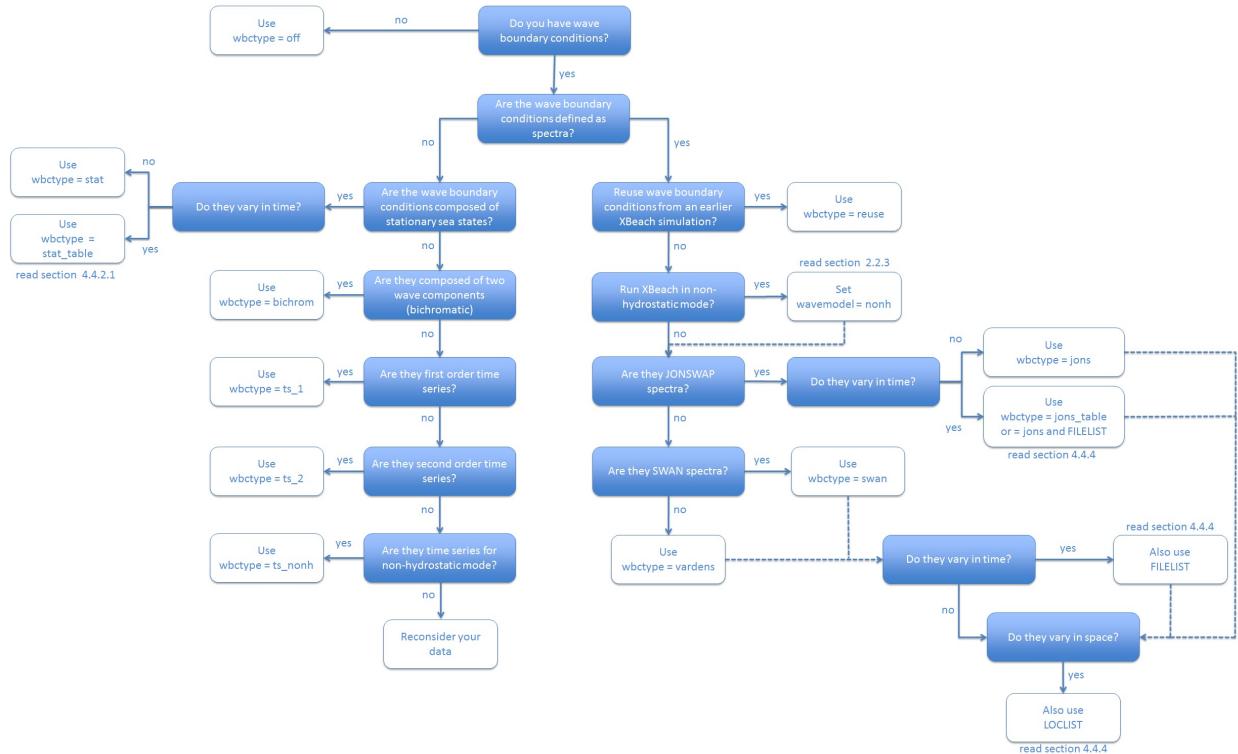


Fig. 1.12: Decision tree for selecting the appropriate type of wave boundary conditions

Table 1.6: Overview of available keywords related to wave-spectrum boundary condition parameters

parameter	description	default	range	units
Tm01switch	Switch to enable tm01 rather than tm-10	0	0 - 1	
bcfile	Name of spectrum file			<file>
correc-tHm0	Switch to enable hm0 correction	1	0 - 1	
dtbc+	Timestep used to describe time series of wave energy and long wave flux at offshore boundary (not affected by morfac)	1.0	0.1 - 2.0	s
dthetaS_XB	The (counter-clockwise) angle in the degrees needed to rotate from the x-axis in swan to the x-axis pointing east	0.0	-360.0 - 360.0	deg
fcut-off+	Low-freq cutoff frequency for instat = jons, swan or vardens boundary conditions	0.0	0.0 - 40.0	Hz
nonhspec-trum+	Spectrum format for wave action balance of nonhydrostatic waves	0	0 - 1	
nspec-trum-loc+	Number of input spectrum locations	1	1 - par%ny+1	
48 nspr	Switch to enable long wave direction forced into centres of short wave bins	0	0 - 1	Chapter 1. User manual
ran-	Switch to enable random seed for instat = jons, swan or vardens	1	0 - 1	

JONSWAP wave spectra

JONSWAP spectrum input is enabled using `wbctype = jons`. A JONSWAP wave spectrum is parametrically defined in a file that is referenced using the `bcfile` keyword. This file contains a single parameter per line in arbitrary order. The parameters that can be defined are listed in [Table 1.4.4](#). All variables are optional. If no value is given, the default value as specified in the table is used. It is advised not to specify the keyword `dfj` and allow XBeach to calculate the default value.

A typical JONSWAP definition file looks as follows:

jonswap.txt

```
Hm0 = 0.8
Tp = 8
mainang = 285.
gamma_jsp = 3.3
s = 10.
fnyq = 0.3
```

For the definitions see the table below.

It is possible to use an alternative file format for time-varying JONSWAP spectra. To enable this option use the `wbctype` value `jons_table`. In this case, each line in the spectrum definition file contains a parametric definition of a spectrum, like in a regular JONSWAP definition file, plus the duration for which that spectrum is used during the simulation. XBeach does not reuse time-varying spectrum files. Therefore the total duration of all spectra should at least match the duration of the simulation. The name of the file can be chosen freely, but the file format is fixed as follows and all parameters should be present in all lines:

jonswap.txt

```
<Hm0> <Tp> <mainang> <gamma_jsp> <s> <duration> <dtbc>
```

Note that we refer to the keywords used in a regular JONSWAP definition file in this example, with three differences: 1) the peak period rather than the peak frequency is defined 2) the duration is added (similar to `rt` in `params.txt`) 3) the time resolution is added (similar to `dtbc` in `params.txt`). The duration and boundary condition time step in this file overrules `rt` and `dtbc` in `params.txt`. This format is also used for time-varying stationary wave boundary conditions as described in [Temporally and/or spatially varying wave boundary conditions](#). As an example, the JONSWAP spectrum definition file presented above would look as follows if the significant wave height should be increased with 0.2 m every hour:

jonswap.txt

```
0.8 8. 285. 3.3 10. 0.3 3600. 1
1.0 8. 285. 3.3 10. 0.3 3600. 1
1.2 8. 285. 3.3 10. 0.3 3600. 1
```

A more generic way of providing time-varying spectral wave boundary conditions is using a FILELIST construction as described in [Temporally and/or spatially varying wave boundary conditions](#). This approach is compatible with all spectral wave boundary condition types as well as spatially varying boundary conditions as described in the same section.

The parameter `s` in the JONSWAP spectrum definition is related to the directional spreading (in deg.) through the following relation $\sigma = \sqrt{\frac{2}{s+1}} s = \frac{2}{\sigma^2} - 1$. Here σ is the directional spreading in radians and `s` the JONSWAP spreading parameter.

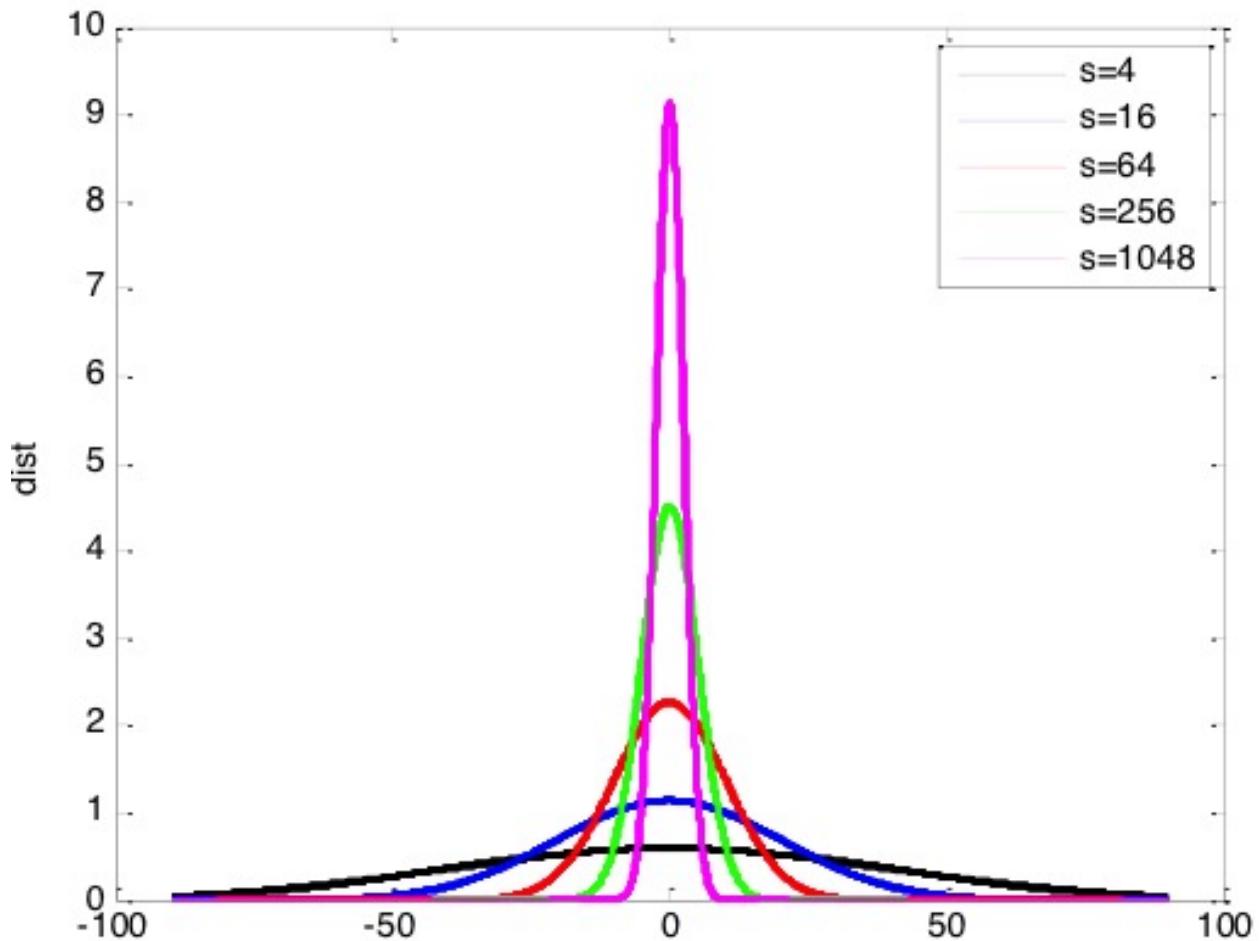


Fig. 1.13: Effect a variation in s for the direction spreading of wave energy

Table 1.7: Overview of available keywords in JONSWAP definition file

parameter	description	default	range	units
Hm0	Hm0 of the wave spectrum, significant wave height [m]	0.0	0.0 - 5.0	
fp	Peak frequency of the wave spectrum [s-1]	0.08	0.06258 - 0.4	
gammajsp	Peak enhancement factor in the JONSWAP expression [-]	3.3	1.0 - 5.0	
s	Directional spreading coefficient, law [-]	10.0	1.0 - 1000.0	
mainang	Main wave angle (nautical convention) []	270.0	180.0 - 360.0	
fnyq	Highest frequency used to create JONSWAP spectrum [s-1]	0.3	0.2 - 1.0	
dfj	Step size frequency used to create JONSWAP spectrum [s-1]	fnyq/200	fnyq/1000 - fnyq/20	

SWAN wave spectra

XBeach can read standard SWAN 2D variance density or energy density output files (+.sp2 files) as specified in the SWAN v40.51 manual. This option is enabled using wbctype = *swan* in *params.txt* and a reference to the spectrum file via the keyword bcfle. XBeach assumes the directional information in the SWAN file is according to the nautical convention. If the file uses the Cartesian convention for directions, the user must specify the angle in degrees to rotate the x-axis in SWAN to the x-axis in XBeach (by the Cartesian convention). This value is specified in *params.txt* using the keyword dthetaS_XB.

Note that time-varying and spatially varying SWAN spectra can be provided using the FILELIST and LOCLIST constructions as described in *Temporally and/or spatially varying wave boundary conditions*.

An example of a 2D SWAN spectrum is given below:

swan.txt

```
SWAN 1 Swan standard spectral file
$ Data produced by SWAN version 40.51
$ Project:'projname' ; run number:'runnum'
LOCATIONS locations in x-y-space
1 number of locations
22222.22 0.00
RFREQ relative frequencies in Hz
23 number of frequencies
0.0545
0.0622
0.0710
0.0810
0.0924
0.1055
0.1204
0.1375
0.1569
0.1791
0.2045
```


Variance density spectra

2D spectral information that is not in SWAN format can be provided using a formatted variance density spectrum file and wbctype = *vardens*. The spectrum file itself is again referenced using the keyword bcf file. The contents of the file must adhere to a specific format:

vardens.txt

```
<number of frequencies (n)>
<frequency 1>
<frequency 2>
<frequency 3>

...
<frequency n-1>
<frequency n>
<number of directions (m)>
<directions 1>
<directions 2>
<directions 3>

...
<directions m-1>
<directions m>
<variance density 1,1> <variance density 2,1> ... <variance density m,1>
<variance density 1,2> <variance density 2,2> ... <variance density m,2>

...
<variance density 1,n> <variance density 2,n> ... <variance density m,n>
```

Note that the directions must be defined according to the Cartesian convention and in the coordinate system used by XBeach. In this coordinate system 0° corresponds to waves travelling in the direction of the x-axis, while 90° corresponds to the direction of the y-axis. Also, the directions must be defined in increasing order. Time-varying and spatially varying variance density spectra can be provided using the FILELIST and LOCLIST constructions as described in [Temporally and/or spatially varying wave boundary conditions](#).

An example of a formatted variance density file is given below:

vardens.txt

```
15
0.0418
0.0477
0.0545
0.0622
0.0710
0.0810
0.0924
0.1055
0.1204
0.1375
0.1569
0.1791
0.2045
0.2334
0.2664
```

```
13
-180.0000
-150.0000
-120.0000
-90.0000
-60.0000
-30.0000
0.0000
30.0000
60.0000
90.0000
120.0000
150.0000
180.0000
0 0 0 0 0 0 0 0 0 0 0 0
51 242 574 956 1288 1482 1481 1286 957 579 244 51
129 610 1443 2402 3238 3725 3724 3234 2406 1454 613 128
273 1287 3054 5084 6846 7872 7869 6837 5091 3076 1295 271
665 3152 7463 12402 16712 19229 19221 16690 12419 7518 3172 662
1302 6159 14608 24275 32688 37618 37603 32644 24309 14716 6198 1296
2328 10989 26020 43341 58358 67109 67080 58281 43401 26213 11058 2317
3365 15922 37712 62733 84492 97150 97110 84380 62820 37991 16021 3349
3426 16230 38440 63939 86109 99010 98969 85995 64027 38724 16331 3410
2027 9612 22730 37790 50909 58529 58505 50841 37843 22898 9672 2018
672 3178 7538 12535 16892 19440 19432 16870 12552 7594 3198 669
101 479 1135 1890 2542 2924 2923 2539 1892 1144 482 101
2 11 26 43 57 66 66 57 43 26 11 2
0 0 0 1 1 1 1 1 0 0 0
0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0
```

Non-spectral wave boundary conditions

Stationary wave boundary conditions are enabled using wbctype values *stat*, *ts_1*, *ts_2*, *ts_nohn* or *stat_table*. The conditions are generally defined within the *params.txt* file directly using the keywords described in the table below. In addition, in case of wbctype values *ts_1* or *ts_2* the file *bc/gen.ezs* should be present that describes the infragravity wave forcing generated outside of XBeach. For the wbctype *ts_nohn* also a separate file is needed. More information about these files in [Non-spectral wave boundary conditions](#).

Stationary wave boundary conditions

Only in case of wbctype = *stat_table* the time-varying stationary wave boundary conditions are fully described in an external file referenced by the bcfyle keyword. The bcfyle keyword is part of the spectral wave boundary condition input and also the referenced file is designed for time-varying spectral input in the form of JONSWAP spectra (see [Spectral wave boundary conditions](#)). In stationary mode only the relevant data from this file is used and irrelevant data like gamma and dfj are discarded.

Table 1.8: Overview of available keywords related to wave boundary condition parameters

parameter	description	de-default	range	units
Hrms	Hrms wave height for instat = stat, bichrom, ts_1 or ts_2	1.0	0.0 - 10.0	m
Tlong	Wave group period for case instat = bichrom	80.0	20.0 - 300.0	s
Trep	Representative wave period for instat = stat, bichrom, ts_1 or ts_2	10.0	1.0 - 20.0	s
bclwonly	Switch to run boundary conditions with long waves only	0	0 - 1	
dir0	Mean wave direction for instat = stat, bichrom, ts_1 or ts_2 (nautical convention)	270.0	-360.0 - 360.0	deg
instat	Old wave boundary condition type	bichrom	stat, bichrom, ts_1, ts_2, jons, swan, vardens, reuse, ts_nohn, off, stat_table, jons_table	
later-al-wave	Switch for lateral boundary at left	neumann	neumann, wavecrest, cyclic	
m	Power in cos^m directional distribution for instat = stat, bichrom, ts_1 or ts_2	10	2 - 128	
nmax+	Maximum ratio of cg/c for computing long wave boundary conditions	0.8	0.5 - 1.0	
taper	Spin-up time of wave boundary conditions, in morphological time	100.0	0.0 - 1000.0	s
wbc-type	New wave boundary condition type	params	params, parametric, swan, vardens, off, jonstable, reuse, ts_1, ts_2, ts_nohn	

Time series

The wave boundary condition types of ts_1 and ts_2 need a separate file containing short wave energy and free surface elevation (including long wave motions). The format of this file is as follows:

bc/gen.ezs

```
<time 1> <zeta 1> <E 1>
<time 1> <zeta 2> <E 2>
<time 2> <zeta 3> <E 3>

...
```

The wave boundary condition type of *ts_nohn* also needs a separate file in order to run the simulation. This file, however, needs to contain free surface elevations and velocities (both in u and v).

Boun_u.bcf

```
<scalar/vector>
<number of variables>
<variables: t,U,Zs,W>
```

$$\begin{array}{cccccccccc} t^0 & U_1^0 & \cdots & U_J^0 & \eta_1^0 & \cdots & \eta_J^0 & W_1^0 & \cdots & W_J^0 \\ \vdots & \vdots & & \vdots & \vdots & & \vdots & \vdots & & \vdots \\ t^n & U_1^N & \cdots & U_J^N & \eta_1^N & \cdots & \eta_J^N & W_1^N & \cdots & W_J^N \end{array} \left. \right\} [Data]$$

Special types of wave boundary conditions

Two special types of wave boundary conditions are available that makes XBeach skip the generation of new wave time series. The first is *wbctype = off* which simply does not provide any wave forcing on the model and hence no wave action in the model.

The second is *wbctype = reuse* which makes XBeach reuse wave time series that were generated during a previous simulation. This can be a simulation using the same or a different model as long as the computational grids are identical. In order to reuse boundary conditions, all relevant files should be copied to the current working directory of the model (where the *params.txt* file is located). Relevant files are the *ebclist.bcf* and *qbcclist.bcf* files and all files referenced therein. Generally, the referenced files have *E_* and *q_* prefixes. No further wave boundary condition data need be given in *params.txt*.

On top of that bichromatic waves are also supported. Currently the same input parameters as non-spectral waves (see [Non-spectral wave boundary conditions](#)) are required; however there are planes to elaborate the input parameters of the bichromatic wave in order to specify individual frequency.

Temporally and/or spatially varying wave boundary conditions

Time-varying spectral wave boundary conditions can be defined by feeding in multiple spectrum definition files rather than a single definition file. In addition, the duration for which these spectra should occur needs to be defined.

To make use of this option, the user must specify a regular *wbctype* value for spectral wave boundary conditions (*jons*, *swan* or *vardens*), but instead of referencing a single spectrum definition file using the *bcf* keyword, an extra file listing all spectrum definition files is now referenced.

The first word in this extra file must be the keyword *FILELIST*. In the following lines, each line contains the duration of this wave spectrum condition in seconds (similar to *rt* in *params.txt*), the required time step in this boundary condition file in seconds (similar to *dtbc* in *params.txt*) and the name of the spectral definition file used to generate these boundary conditions. The duration and boundary condition time step in this file overrules *rt* and *dtbc* in *params.txt*. XBeach does not reuse time-varying spectrum files. Therefore the total duration of all spectra should at least match the duration of the simulation.

A typical input file contains the following:

filelist.txt

```
FILELIST
1800 0.2 jonswap1.inp
1800 0.2 jonswap1.inp
1350 0.2 jonswap2.inp
1500 0.2 jonswap3.inp
```

```
1200 0.2 jonswap2.inp
3600 0.2 jonswap4.inp
```

Similar to time-varying spectral wave boundary conditions, also spatially varying wave boundary conditions can be defined using a similar construction. In order to apply spatially varying spectra on the offshore boundary, the user must specify set the keywords wbcversion = 3 and nspectrumloc = <ns> in *params.txt* where <ns> is the number of locations in which a spectrum is defined. By default the number of defined spectra is one.

Similar to time-varying spectral wave boundary conditions, its spatially varying sibling uses an extra file listing all relevant spectrum definition files. The first word in this extra file must be the keyword *LOCLIST*. This line should be followed by one line per spectrum definition location containing the world x-coordinate and world y-coordinate of the location that the input spectrum should apply, and the name of the file containing spectral wave information.

A typical input file for a run with three JONSWAP spectra contains the following:

loclist.txt

```
LOCLIST
0. 0. jonswap1.inp
0. 100. jonswap2.inp
0. 200. jonswap3.inp
```

Note that it is not possible to use a mix of JONSWAP, SWAN and variance density files in either a *FILELIST* or a *LOCLIST* construction. It is also not possible to vary dthetaS_XB between files in case of non-nautical SWAN spectra. However, it is possible to combine *FILELIST* and *LOCLIST* files by referencing *FILELIST* files from the *LOCLIST* file. In this case all *FILELIST* files should adhere to the same time discretization, so the duration and time step values should be constant over all *FILELIST* files as well as the number of wave spectra definitions.

The user is reminded that along the offshore boundary of the model, the wave energy, rather than the wave height, is interpolated linearly between input spectra without consideration of the physical aspects of the intermediate bathymetry. In cases with large gradients in wave energy, direction or period, the user should specify sufficient wave spectra for the model to accurately represent changes in offshore wave conditions.

1.4.5 Flow, tide and surge input

An XBeach model needs flow boundary conditions on all boundaries of the model domain. Moreover, on each boundary tidal elevations and/ or surges may be imposed. The flow boundary conditions and time-varying tide or surge input are discussed in this section. The details on how the flow is computed within the model are described in the sections on bed friction and viscosity parameters (see *Shallow water equations*).

Flow boundary conditions

Flow boundary conditions need to be specified on all sides of the domain. We will differentiate between the offshore, lateral and landward boundaries that are set using the keywords front, back and left / right, respectively. [Table 1.9](#), [Table 1.10](#) and [Table 1.11](#) give an overview of the available flow boundary condition types for each of these boundaries.

The keyword freewave can be used to switch from bound to free long waves, which can be useful when time series of the free long wave incident on the offshore boundary need to be specified. The file *bc/gen.ezs* can be used to describe the free long waves at the offshore boundary as discussed in [Waves](#).

Table 1.9: Overview of available offshore flow boundary condition types

front	description
abs1d	absorbing-generating (weakly-reflective) boundary in 1D
abs2d	absorbing-generating (weakly-reflective) boundary in 2D
wall	no flux wall
wlevel	water level specification (from file)
nonh_1d	boundary condition for non-hydrostatic option
waveflume	boundary condition for flume experiments based on a continuity relation

Table 1.10: Overview of available landward flow boundary condition types

back	description
wall	no flux wall
abs1d	absorbing-generating (weakly-reflective) boundary in 1D
abs2d	absorbing-generating (weakly-reflective) boundary in 2D
wlevel	water level specification (from file)

Table 1.11: Overview of available lateral flow boundary condition types

left right	description
wall	no flux wall
neumann	Neumann boundary condition (constant water level gradient)
neu-mann_v	velocity is determined by the adjacent cell
no_advec	Neumann boundary condition, but only the advective terms are taken into account. Intermediate form between wall and neumann

Table 1.12: Overview of available keywords related to flow boundary condition parameters

parameter	description	de-fault	range	units
ARC+	Switch for active reflection compensation at seaward boundary	1	0 - 1	
back	Switch for boundary at bay side	abs_2d	wall, abs_1d, abs_2d	
epsi+	Ratio of mean current to time varying current through offshore boundary	-1.0	-1.0 - 0.2	
free-wave+	Switch for free wave propagation 0 = use cg (default); 1 = use sqrt(gh) in instat = ts_2	0	0 - 1	
front	Switch for seaward flow boundary	abs_2d	abs_1d, abs_2d, wall, nonh_1d, waveflume	
left	Switch for lateral boundary at ny+1	neumann	neumann, wall, no_advec, neumann_v, abs_1d	
nc	Smoothing distance for estimating umean (defined as nr of cells)	par%ny+1	par%ny+1	
order+	Switch for order of wave steering, first order wave steering (short wave energy only), second order wave steering (bound long wave corresponding to short wave forcing is added)	2.0	1.0 - 2.0	
right	Switch for lateral boundary at 0	neumann	neumann, wall, no_advec, neumann_v, abs_1d	
tide-type+	Switch for offshore boundary, velocity boundary or instant water level boundary	velocity	instant, velocity	

Time-varying tide/surge

Time-varying tidal (or surge) signals can be applied all four boundaries in a number of ways.

The number of tidal signals is determined by the keyword tideloc that can take the values 0, 1, 2 or 4. Specifying three tidal signals is not an option. Setting tideloc = 0 disables the time-varying tide/surge option. In this case a constant and uniform water level is used specified by the keyword zs0. With tideloc = 1 the specified tidal record is specified on all four corners of the domain and interpolated along the boundaries.

Using tideloc = 2, two tidal signals are specified and there are two options available: 1) the first signal is imposed on the offshore boundary and the second on the landward boundary or 2) the first signal is imposed on the left lateral boundary and the second on the right lateral boundary. The choice between the two options is made using the keyword

paulrevere where a value *0* indicates the first option and a value *1* indicates the second option. Also in the case of two tidal signals the signals are spatially interpolated along the boundaries.

Using tideloc = 4, four tide/surge signals are to be specified on each corner of the model domain and spatially interpolated along the boundaries. The first signal is imposed to the left offshore boundary seen from sea (x=1,y=1) and the others according to a clockwise rotation. Therefore the columns in the zs0file must follow the order of: (x=1,y=1), (x=1,y=N), (x=N,y=N), (x=N,y=1).

The length of the tidal signals is determined by the keyword tidelen. This is the number of water levels specified in the file referenced with the zs0file keyword. The tidal signal will be interpolated to the local time step of the XBeach simulation; therefore the resolution of the signals only needs to be enough to resolve the water level phenomenon of interest (i.e. tide variations, surge event). The tidal signals are not re-used, therefore the signal should be at least as long as the simulation time.

The zs0file file must adhere to the following format where the last three columns are optional depending on the value of tideloc and tlen represents the value of tidelen:

tide.txt

```
<time 1> <zs 1,1> [<zs 2,1> [<zs 3,1> <zs 4,1>]]  
<time 2> <zs 1,2> [<zs 2,2> [<zs 3,2> <zs 4,2>]]  
<time 3> <zs 1,3> [<zs 2,3> [<zs 3,3> <zs 4,3>]]  
  
...  
  
<time tlen> <zs 1,tlen> [<zs 2,tlen> [<zs 3,tlen> <zs 4,tlen>]]
```

In case of a single tidal signal, the signal is imposed on both offshore corners of the domain, while a constant water level defined by the keyword zs0 is imposed on the landward corners.

Table 1.13: Overview of available keywords related to tide boundary conditions

parameter	description	default	range	units
paulrevere	Specifies tide on sea and land or two sea points if tideloc = 2	land	land, sea	
tideloc	Number of corner points on which a tide time series is specified	0	0 - 4	
zs0file	Name of tide boundary condition series			<file>

1.4.6 Water level (dam break)

Water levels can be imposed on the model boundaries as explained in [Time-varying tide/surge](#) after which the shallow water equations force the water body in the model domain. Specific applications may require the initialization of the entire water body in the model domain at the start of the simulation. For example, an initial significant gradient in the water level that “collapses” at the start of the simulation may simulate a dam break. The initialization of the water level in the model domain is governed by the keywords listed in the table below.

The keyword zsinitfile references an external file describing the initial water levels in the entire model domain. The file should have the same format as the bathymetry input files described in [Grid and bathymetry](#).

Table 1.14: Overview of available keywords related to initial conditions

parameter	description	default	range	units
hotstart-flow+	Switch for hotstart flow conditions with pressure gradient balanced by wind and bed stress	0	0 - 1	
zs0	Initial water level	0.0	-5.0 - 5.0	m
zsinitfile	Name of initial water level file			<file>

1.4.7 Wind input

Spatially-uniform winds can parametrically defined using the keywords `windv` and `windth` that represent the wind velocity and direction (nautical convention) respectively. Time-varying winds can be defined in an external file referenced by the `windfile` keyword. The file should adhere to the format indicated below. The total length of the time series is automatically determined and should be at least as long as the simulation time.

wind.txt

```
<time 1> <windv 1> <windth 1>
<time 2> <windv 2> <windth 2>
<time 3> <windv 3> <windth 3>

...
```

The table below gives an overview of all keywords related to the wind:

Table 1.15: Overview of available keywords related to wind parameters

parameter	description	default	range	units
Cd+	Wind drag coefficient	0.002	0.0001 - 0.01	
rhoa+	Air density	1.25	1.0 - 2.0	kgm^-3
windfile	Name of file with non-stationary wind data			<file>
windth	Nautical wind direction, in case of stationary wind	270.0	-360.0 - 360.0	deg
windv	Wind velocity, in case of stationary wind	0.0	0.0 - 200.0	ms^-1

1.4.8 Sediment input

The sediment input determines the (initial) composition of the bed and the detail in which processes related to sediment sorting are resolved. This is different from how the sediment transport processes are handled in the model itself and that are described in [Sediment transport](#) and [Bottom updating](#)

The simplest situation is an XBeach simulation with uniform sediment. In this case it is sufficient to specify the uniform grain size using the keyword `D50` indicating the median grain size. The effects of a specific sediment distribution can be parametrically defined by additionally specifying values for `D15` and `D90` and optionally the bed composition

can be fine-tuned by specifying the porosity and sediment density using the keywords por and rhos respectively. In this case no sorting of sediment will be simulated.

If the effect of different sediment fractions, sorting and armoring are of importance, multiple sediment fractions can be defined. The number of sediment fraction is determined by the keyword ngd. For each sediment fraction a value for D50, and optionally D15 and D90, should be defined separated by a space. Moreover, when using multiple sediment fractions, multiple bed layers are needed as well. The number of bed layers can be defined using the keyword nd.

Three types of bed layers are distinguished: 1) the top layer 2) the variable or “breathing” layer and 3) the bottom layers. At least one of each type of bed layer is needed, which makes that at least three bed layers are required (see [Bed composition](#)). Each bed layer has a thickness. Choosing bed layer thicknesses that are in balance with the expected erosion and deposition during the simulation should keep the numerical mixing to a minimum. A bed layer thickness that is too large will result in relatively uniform behavior, while a bed layer thickness that is too small will result in a lot of shifting and thus numerical mixing. The bed layer thicknesses are determined by the three keywords dzg1, dzg2 and dzg3 for the top, variable and bottom layers respectively.

Apart from the discretization of the grain size distribution and the vertical structure of the bed, the initial bed composition needs to be defined. The bed composition is defined using external files that are not explicitly referenced from *params.txt*, but are assumed to be located in the working directory of the model (next to *params.txt*). There is one file for each sediment fraction specified by ngd. The file corresponding to the first sediment fraction is named *gdist1.inp*, the second *gdist2.inp*, et cetera.

The bed composition files hold information on how much sediment of a specific fraction is in each grid cell and bed layer at the start of the simulation. The values are a volumetric fraction that implies that they should add up to unity over all fractions. For example, if a specific grid cell is filled with the first sediment fraction only, the value corresponding to this grid cell will be one in the *gdist1.inp* file and zero in all others. Alternatively, if we defined five sediment fractions and a specific grid cell is filled equally with all fractions, the value corresponding to this grid cell will be $1/5 = 0.2$ in all files. The *gdist< N >.inp* files are formatted comparable to the bathymetry files (see [Grid and bathymetry](#)), but now holds values over the three dimensions x ($nx+1$), y ($ny+1$) and the bed layers (nd). The file format is as follows:

gdist1.inp

```
<p 1,1,1> <p 1,2,1> <p 1,3,1> ... <p 1,nx,1> <p 1,nx+1,1>
<p 1,1,2> <p 1,2,2> <p 1,3,2> ... <p 1,nx,2> <p 1,nx+1,2>
<p 1,1,3> <p 1,2,3> <p 1,3,3> ... <p 1,nx,3> <p 1,nx+1,3>

...
<p 1,1,ny> <p 1,2,ny> <p 1,3,ny> ... <p 1,nx,ny> <p 1,nx+1,ny>
<p 1,1,ny+1> <p 1,2,ny+1> <p 1,3,ny+1> ... <p 1,nx,ny+1> <p 1,nx+1,ny+1>

...
<p 2,1,1> <p 2,2,1> <p 2,3,1> ... <p 2,nx,1> <p 2,nx+1,1>
<p 2,1,2> <p 2,2,2> <p 2,3,2> ... <p 2,nx,2> <p 2,nx+1,2>
<p 2,1,3> <p 2,2,3> <p 2,3,3> ... <p 2,nx,3> <p 2,nx+1,3>

...
<p 2,1,ny> <p 2,2,ny> <p 2,3,ny> ... <p 2,nx,ny> <p 2,nx+1,ny>
<p 2,1,ny+1> <p 2,2,ny+1> <p 2,3,ny+1> ... <p 2,nx,ny+1> <p 2,nx+1,ny+1>

...
<p nd,1,1> <p nd,2,1> <p nd,3,1> ... <p nd,nx,1> <p nd,nx+1,1>
<p nd,1,2> <p nd,2,2> <p nd,3,2> ... <p nd,nx,2> <p nd,nx+1,2>
<p nd,1,3> <p nd,2,3> <p nd,3,3> ... <p nd,nx,3> <p nd,nx+1,3>
```

```
...
```

```
<p nd,1,ny> <p nd,2,ny> <p nd,3,ny> ... <p nd,nx,ny> <p nd,nx+1,ny>
<p nd,1,ny+1> <p nd,2,ny+1> ... <p nd,nx,ny+1> <p nd,nx+1,ny+1>
```

The table below gives an overview of all keywords related to working with multiple sediment fractions and bed layers:

Table 1.16: Overview of available keywords related to bed composition parameters

parameter	description	default	range	units
dzg1+	Thickness of top sediment class layers	par%dzg1	0.01 - 1.0	m
dzg2+	Nominal thickness of variable sediment class layer	par%dzg1	0.01 - 1.0	m
dzg3+	Thickness of bottom sediment class layers	par%dzg1	0.01 - 1.0	m
nd+	Number of computational layers in the bed	3	3 - 1000	
ngd	Number of sediment classes	1	1 - 20	
por	Porosity	0.4	0.3 - 0.5	
rhos	Solid sediment density (no pores)	2650.0	2400.0 - 2800.0	kgm^-3
ws	Average fall velocity (is computed in morph evolution)	0.02d0		m/s

1.4.9 Vegetation input

Short wave dissipation, long wave dissipation and flow interaction due to vegetation is supported. The user can define multiple vegetation species. The number of vegetation species is set by the keyword `nveg`. Furthermore, two files should be created and specified in the params.txt-file: a vegetation characteristics file (keyword: `veggiefile`) and a vegetation location file (keyword: `veggiemapfile`).

The `veggiefile` is a text file listing the names of the vegetation characteristics files that should be created for every individual vegetation species that should be accounted for. These property files contain the vegetation parameters `nsec`, `ah`, `Cd`, `bv` and `N` that represent the number of vertical sections, height of vegetation section relative to the bed, the drag coefficient, stem diameter and vegetation density per vegetation section, respectively. An example of a set of files describing two different vegetation species is given below.

veggiefile.txt

```
seagrass.txt
mangrove.txt
```

seagrass.txt

```
ah = 0.2
Cd = 1.0
bv = 0.02
N = 1200
```

mangrove.txt

```
nsec = 3
ah = 0.5 0.8 1.3
```

Cd = 2.0 1.0 2.0
bv = 0.05 0.15 0.1
N = 1000 50 500

The `nsec` keyword in the species property file allows the user to define multiple height segments of the species with different properties. The height per vegetation section is defined relative to the bed level. For all properties, the values are given from bottom to top. A definition sketch is given in Fig. 1.14.

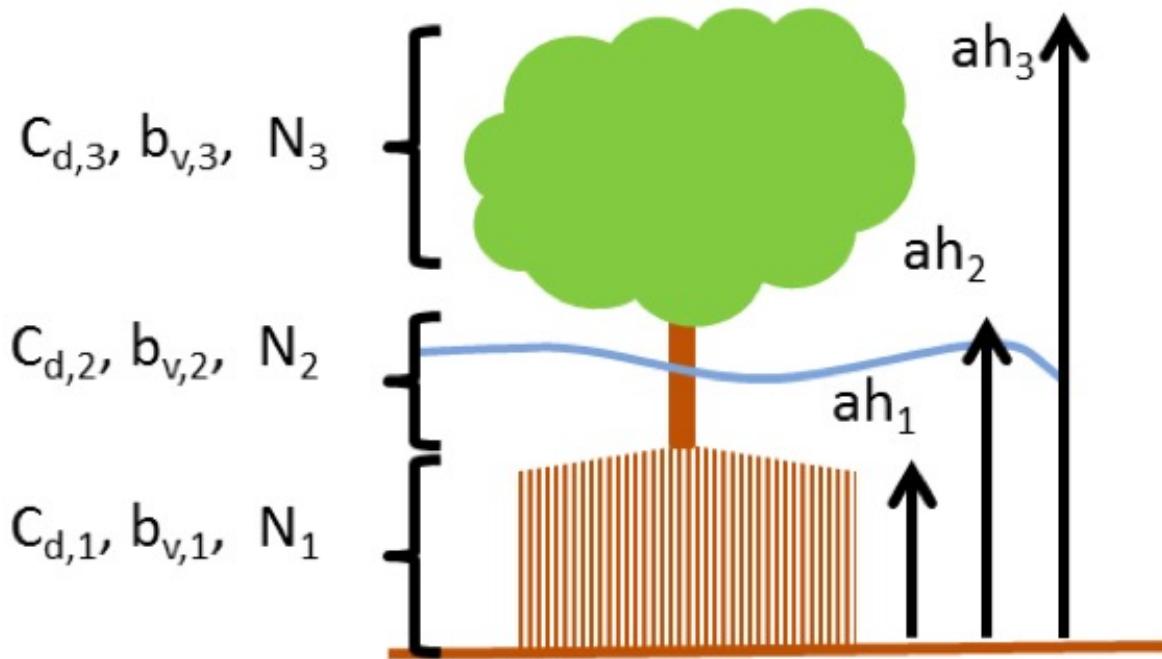


Fig. 1.14: Definition sketch of vegetation specification in XBeach (example for mangrove type vegetation schematized in three vertical sections).

Finally, the veggiemapfile indicates in what grid cell which vegetation species can be found. The format of this file is similar to the bathymetry files described in [Grid and bathymetry](#), but the values are integers referring to a species where 1 refers to the first listed species, 2 to the second, et cetera. A zero indicates no vegetation at that particular location. The use of non-integer values in this file will result in an error.

In summary, the following files should be created when the effect of vegetation is modeled:

1. 1 x Veggiemapfile: file similar to bathymetry file containing 0, 1 etc. (up to `nveg`)
2. 1 x Veggiefile: list of file names of vegetation property files per species
3. `nveg` x vegetation property file(s): describing vegetation properties per species

Below the relevant keywords in the params.txt are given. In addition, the keyword vegetation should be set to 1.

Table 1.17: Overview of available keywords related to vegetation parameters

parameter	description	default	range	units
nveg	Number of vegetation species	-123		
vegcanflo	Include incanopy flow [1] or not [0]	0	0 - 1	
veggiefile	Name of veggie species list file			
veggiemapfile	Name of veggie species map file			
vegnonlin	Include non-linear wave effect [1] or not [0]	0	0 - 1	
veguntow	Include undertow in phase-averaged vegetati	1	0 - 1	

1.4.10 Discharge input

Discharge of water at the model boundaries or directly in the model domain is defined along specific grid sections. The keywords ndischarge and ntdischarge define the number of discharge sections and the length of the discharge time series respectively. The `disch_loc_file` keyword references a file that defines the discharge sections. Each line in this file corresponds to a grid section and each line contains four numbers being the start and end coordinates of the section. The file is formatted as follows, where `ndisch` refers to the keyword ndischarge:

`disch_loc.txt`

```
<x_start 1> <y_start 1> <x_end 1> <y_end 1>
<x_start 2> <y_start 2> <x_end 2> <y_end 2>
<x_start 3> <y_start 3> <x_end 3> <y_end 3>

...
<x_start ndisch> <y_start ndisch> <x_end ndisch> <y_end ndisch >
```

The world coordinates specified in this file must be chosen such that they are close to the desired grid cell borders, since the grid cell borders are eventually used as discharge section. Discharge sections can be located along grid cell borders that are either oriented cross-shore or alongshore, but not a combination of the two. In a regular grid this implies that either the start or end x-coordinates are equal, or the start and end y-coordinates are equal. Alternatively, both are equal. In this case a vertical discharge from above is assumed, rather than a horizontal discharge. Vertical discharges only add mass and no momentum to the water body.

The keyword `disch_timeseries_file` references a file defining the time series imposed on the discharge locations. The file lists the timings in the first column and a discharge value in m³/s for each discharge section as follows, where `ntdisch` refers to the keyword ntdischarge:

`disch_timeseries.txt`

```
<t 1> <Q 1,1> <Q 2,1> ... <Q ndisch,1>
<t 2> <Q 1,2> <Q 2,2> ... <Q ndisch,2>
<t 3> <Q 1,3> <Q 2,3> ... <Q ndisch,3>

...
<t ntdisch> <Q 1,ntdisch> <Q 2,ntdisch> ... <Q ndisch,ntdisch >
```

Discharges defined at the domain borders are positive in direction towards the domain (influx). Discharges defined in the domain itself are positive in direction of the positive x or y direction. Vertical discharges are positive into the domain (influx).

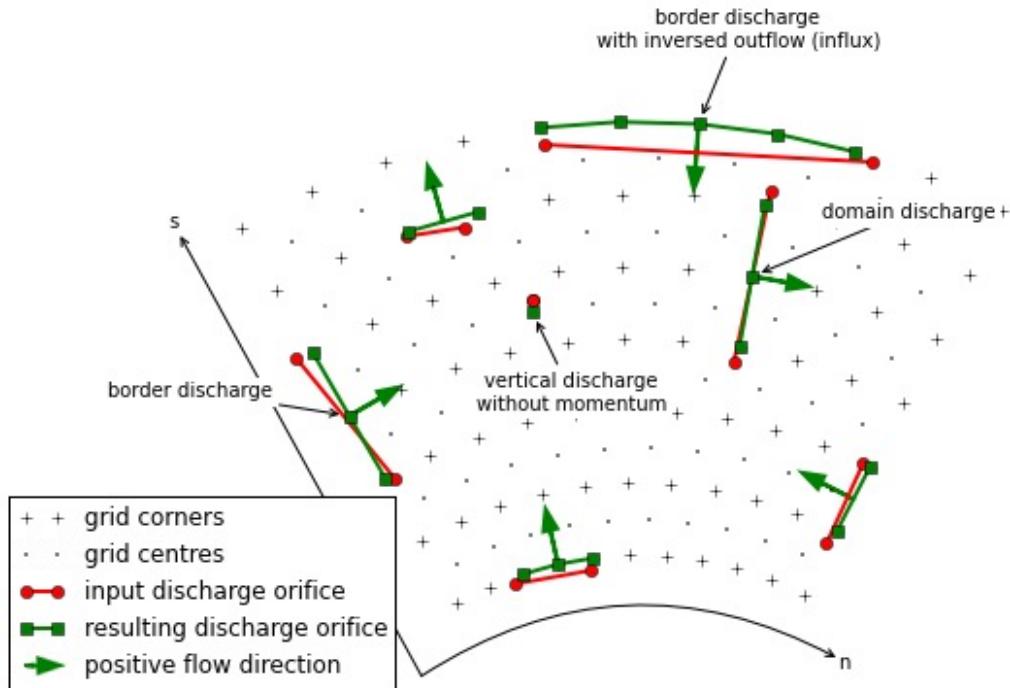


Fig. 1.15: Possible discharge orifices. A discharge orifice is defined as line in between two points (red). The resulting discharge orifice constitutes out of full abreast grid cells (green). The discharge direction is in positive grid direction (*s* or *n*), except at the domain border where the discharge is an influx in the domain (green arrows).

The table below gives an overview of all keywords related to discharges:

Table 1.18: Overview of available keywords related to flow discharge boundary conditions

parameter	description	default	range	units
disch_loc_file+	Name of discharge locations file			<file>
disch_timeseries_file+	Name of discharge timeseries file			<file>
ndischarge+	Number of discharge locations	par%ndischarge	0 - 100	
ntdischarge+	Length of discharge time series	par%ntdischarge	0 - 100	

1.4.11 Drifters input

Drifters can be deployed during the model simulation by specifying the number of drifters using the keyword `ndrifter` and the location, start and end time of the drifter deployment in a separate file referenced by the `drifterfile` keyword. The file format is as follows:

`drifter.txt`

```

<x 1> <y 1> <t_start 1> <t_end 1>
<x 2> <y 2> <t_start 2> <t_end 2>
<x 3> <y 3> <t_start 3> <t_end 3>

...
<x ndrifter> <y ndrifter> <t_start ndrifter> <t_end ndrifter>

```

The table below gives an overview of all keywords related to drifters:

Table 1.19: Overview of available keywords related to drifters parameters

parameter	description	default	range	units
drifterfile	Name of drifter data file			<file>
ndrifter	Number of drifters	par%ndrifter	0 - 50	

1.4.12 Ship-induced wave motions

Ship waves can be simulated by defining the ships' geometries and trajectories in a collection of files. The user can define multiple ships. The number of ships is set by the keyword `nship`. In the file referenced by the keyword `shipfile` each ship is given a name. The properties of each ship are summarized in another textfile with the name of the ship (`shipname.txt`). This properties file defines the parameters for the discretization of the ships geometry. The ship grid is determined by the keywords `dx`, `dy`, `nx`, and `ny`, and the ship geometry itself is given in a separate file, referenced by the keyword `shipgeom`. This file contains the ship draft per ship grid point, and should have a size of `nx + 1` by `ny + 1`. The center of gravity of the ship is also defined in the ship properties file using the keywords `xCG`, `yCG` and `zCG`. The ships trajectory is defined in a file referenced from the ship properties file by the keyword `shiptrack`. Each row in this file contains a time, x- and y-coordinate indicating the ships position as function of time.

To avoid numerical problems, the full ship track should be within the model domain (i.e. a vessel cannot sail through the model boundary). Furthermore, it is advised to start the ship track with a very low velocity and gradually increase the sailing speed. When not taking into account such spin up period, the impact of the ship on the water level can be too abrupt, resulting in unrealistic wave patterns. In addition, it is advised to maintain a relatively deep edge of a few grid cells at both model boundaries (i.e. front and back side).

Another way to avoid numerical issues at the initialization of a ship simulation is to use the 'flying' option, which can be specified in the ship file (`flying = 1`). In case the option `flying` is enabled, also a z-coordinate is defined in the `shiptrack`-file indicating the vertical position of the ship. In this way, the vessel can 'land' on the water with its correct sailing speed, thereby avoiding unwanted disturbance to the water level. Also, the ship can 'fly out' of the model domain before reaching the back boundary. By using this method the spin-up time can be reduced considerably and both inflow and outflow boundaries are unaffected by the ship

The two keywords `compute_force` and `compute_motion` enable the computation of forces on the ship and the ships motions due to wave forcing respectively; the latter has not been implemented yet. Forces on a ship in motion may be unreliable due to near-field effects; forces on a ship at rest are much more reliable. An example of ship definition files is:

shipfile.txt

```

containership.txt
oiltanker.txt

```

containership.txt

```

dx = 10
dy = 10
nx = 30
ny = 10
shipgeom = container_geom.dep
xCG = 120
yCG = 50
zCG = 30
shiptrack = container_track.txt
flying = 1
compute_force = 1
compute_motion = 1

```

pannamax_geom.txt

```

<z 0,0> <z 1,0> <z 2,0> <z 3,0> ... <z nx,0> <z nx+1,0>
<z 0,1> <z 1,1> <z 2,1> <z 3,1> ... <z nx,1> <z nx+1,1>

...
<z 0,ny> <z 1,ny> <z 2,ny> <z 3,ny> ... <z nx,ny> <z nx+1,ny>
<z 0,ny+1> <z 1,ny+1> <z 2,ny+1> <z 3,ny+1> ... <z nx,ny+1> <z nx+1,ny+1>

```

pannamax_track.txt

```

<t 1> <x 1> <y 1> <z 1>
<t 2> <x 2> <y 2> <z 2>
<t 3> <x 3> <y 3> <z 3>

...

```

oiltanker.txt

```

dx = 2
dy = 2
nx = 20
ny = 4
shipgeom = tanker_geom.dep
xCG = 20
yCG = 40
zCG = 1.5
shiptrack = tanker_track.txt
flying = 0

```

tanker_track.txt

```

<t 1> <x 1> <y 1>
<t 2> <x 2> <y 2>
<t 3> <x 3> <y 3>

...

```

Table 1.20: Overview of available keywords related to ship parameters

parameter	description	default	range	units
nship+	Number of ships	-123		
shipfile	Name of ship data file			<file>

1.4.13 Output selection

Output selection determines what data computed by XBeach is written to a file in terms of location and time and in what format. The output types, output times and output formats supported by XBeach are explained in more detail in the following subsections. The table below gives an overview of all keywords related to model output:

Table 1.21: Overview of available keywords related to output variables

parameter	description	default	range	units
ncfile-name+	Xbeach netcdf output file name			<file>
nglobalvar	Number of global output variables (as specified by user)	-1	-1 - 20	
nmeanvar	Number of mean, min, max, var output variables	0	0 - 15	
npoints	Number of output point locations	0	0 - 50	
npointvar	Number of point output variables	0	0 - 50	
nrugauge	Number of output runup gauge locations	0	0 - 50	
nrugdepth+	Number of depths to compute runup in runup gauge	1	1 - 10	
outputformat+	Output file format	fortran	fortran, netcdf, debug	
outputprecision	Switch between single and double precision output in netcdf	double	single, double	
timings+	Switch enable progress output to screen	1	0 - 1	
tintc+	Interval time of cross section output	-123		s
tintg	Interval time of global output	1.0	0.01 - par%tstop-par%tstart	s
tintm	Interval time of mean, var, max, min output	par%tstop-par%tstart	1.0 - par%tstop-par%tstart	s
tintp	Interval time of point and runup gauge output	1.0	0.01 - par%tstop-par%tstart	s
tsglobal+	Name of file containing timings of global output			
tsmean+	Name of file containing timings of mean, max, min and var output			
tspoints+	Name of file containing timings of point output			
tstart	Start time of output, in morphological time	0.0	0.0 - par%tstop	s

Output types

XBeach supports four different types of output: 1) instantaneous spatial output 2) time-averaged spatial output 3) fixed point output or 4) run-up gauge output. In principle any variable in XBeach can be outputted as long as it is part of the *spaceparams* structure defined in *spaceparams.tpl* in the XBeach source code.

The amount of output variables used for each type is determined by the keywords *nglobalvar*, *nmeanvar*, *npoints* and *nrugauge*. Each of these keywords takes a number indicating the number of parameters or locations that should be written to file. If any of the keywords is set to zero, the output type is effectively disabled. If *nglobalvar* is set to *-1* then a standard set of output variables is used, being *H*, *zs*, *zs0*, *zb*, *hh*, *u*, *v*, *ue*, *ve*, *urms*, *Fc*, *Fy*, *ccg*, *ceqsg*, *ceqbg*, *Susg*, *Svsg*, *E*, *R*, *D* and *DR*. If *nglobalvar* is not set it defaults to *-1*. The lines in the *params.txt* file immediately following these keywords determine what parameters or locations are used, as will be explained in more detail in the following subsections.

Instantaneous spatial output

Instantaneous spatial output describes the instantaneous state of variables across the entire model domain at various points in time. To make use of this option the user must specify the number of output variables required using the *nglobalvar* keyword in *params.txt*, immediately followed by the names of the requested variables on a separate line each. The output of three instantaneous grids can look as follows:

params.txt

```
nglobalvar = 3
zs
zb
H
```

Time-averaged spatial output

Time-averaged spatial output describes the time-averaged state of variables across the entire model domain at various points in time. The user can define the averaging period in *params.txt*. To make use of this option the user must specify the number of output variables required using the *nmeanvar* keyword in *params.txt*, immediately followed by the names of the requested variables on a separate line each. The output of two time-averaged grids may look as follows:

params.txt

```
nmeanvar = 2
u
v
```

Fixed point output

Fixed point output allows the user to select one or more locations for which a time series of data is stored. This output describes a time-series of one or more variables at one point in the model domain. To make use of this option, the user must specify the number of output locations using the *npoints* keyword in *params.txt*, immediately followed by one line per output location describing the location coordinates given as the x-coordinate and y-coordinate and in world coordinates. XBeach will link the output location to the nearest computational point.

The user can specify the number and selection of output variables for all points (and run-up gauges, discussed in the following section) using the *npointvar* keyword in *params.txt* to specify the number of output variables, immediately followed by the names of the requested variables on a separate line each.

Fixed point output significantly reduces the amount of data written to file in each time step and is therefore particularly suitable for high temporal resolution output.

An example with two output locations is given below. The first point is located on the offshore boundary ($x = 0.0$) and somewhere in the middle of the model domain in y-direction ($y = 800.0$). The second point is located on the lateral boundary ($y = 1600.0$) and somewhere in the middle of the domain in x-direction ($x = 2000.0$). Both locations have four output variables: H , zs , zb and D .

params.txt

```
npoints = 2
0. 800.
2000. 1600.
npointvar = 4
H
zs
zb
D
```

Run-up gauge output

Run-up gauge output describes a time-series of a number of variables at the (moving) waterline. In this case XBeach scans in an x-directional transect defined by the user for the location of the waterline. Output information is recorded for this moving point. This is particularly useful to keep track of run-up levels in cross-shore transects.

The definition of run-up gauges is similar to the definition of fixed point output. The user needs to specify the number of run-up gauges using the nrugauge keyword in *params.txt*, immediately followed by one line per run-up gauge location describing the coordinates of the initial location of the run-up gauge. XBeach will subsequently link the initial run-up gauge location to the nearest computational cross-shore transect rather than just the nearest computational point.

Run-up gauges share their selection of output variables with regular point output. However, in the case of run-up gauges, XBeach will automatically also include the variables xw , yw and zs to the point output variables, if these variables were not specified using the npointvar keyword in *params.txt*. Note that the user should refer to the *pointvars.idx* output file to check order of output variables for points and run-up gauges.

An example of a run-up gauge input is given below. The run-up gauge is initially located on the offshore boundary ($x = 0.0$) and somewhere in the middle of the model domain in y-direction ($y = 800.0$). The run-up gauge will display standard output variables (xw , yw and zs , as well as any output variables specified by the npointvar keyword).

params.txt

```
nrugauge = 1
0. 800.
```

Output times

The user may determine the output times for regular spatial output variables, time averaged spatial variables and point location variables individually. Run-up gauge output and fixed point output are given at the same moments in time. For all three types of output the user may choose to either state a fixed interval time at which output is given or supply an external file containing times at which output should be given or a combination of both.

Output at fixed intervals

The user should define a point in time after the start of the simulation at which the first output is generated for fixed interval output. The user can do this by using the tstart keyword in *params.txt*. All output that is being generated at fixed intervals uses tstart as their base. The interval for instantaneous spatial output is given by the tintg keyword. The

keywords for the interval of time-averaged spatial output and point output are tintm and tintp respectively, where tintp is used both for fixed point and run-up gauge output. Note that tintg, tintm and tintp supersede the older tint parameter that is valid for all types of output. The default value of tintg is one second. If tintp or tintm is not stated, but output is declared (npoints, nrugauge or nmeanvar is stated larger than zero), XBeach assumes the same output interval as tintg. An example of the definition of fixed intervals is given below.

params.txt

```
tstart = 100.
tintg = 100.
tintp = 2.
tintm = 3600.
```

In the case of instantaneous spatial output and point output, the first output is given at tstart. In the case of time-averaged spatial variables, the first output is given at tstart+tintm. This output represents the average condition over the interval between tstart and tstart+tintm.

Output times defined by external file

The user is given the option to have output at a set of points in time that are not separated by regular intervals. In this case the user must supply an additional file for each output type. The user specifies the name of the output time series file for instantaneous spatial output using the tsglobal keyword. The keywords for time series files for time-averaged spatial output and point output are tsmean and tspoint respectively, where tspoint is again used for both fixed point and run-up gauge output. All time series files must contain on the first line the number of output times followed by every output time on a new line. An example of such irregular output time definition is given below.

params.txt

```
tsglobal= time_series1.txt
tspoints = time_series2.txt
tsmean= time_series3.txt
```

time_series1.txt

```
18
0.05
0.15
0.2
0.8
12.0
12.5
19.124
30.
60.
90.
120.
150.
160.
170.
177.
178.
179.
180.
```

In the case of instantaneous spatial output and point output, the first output is given at the first stated point in time. In the case of time-averaged spatial variables, the first output is given at the second stated point in time. This output represents the average condition over the interval between first and second stated point in time. Subsequent averaging is done over every interval.

Combinations of fixed internal and external files

The user is allowed to define certain types of output using fixed intervals and others using external files. The use of an external file supersedes the use of fixed intervals. Note that tstart will only apply to output of fixed interval type. An example of mixing fixed and varying output time intervals is given below.

param.txt

```
tstart = 100.  
tintg = 100.  
tspoints = time_series2.txt  
tintm = 3600.
```

Output format

XBeach supports two types of output: 1) Fortran binary and 2) netCDF. The output format used is determined by the keyword outputformat. The use of netCDF output is more convenient since all output (and input) is stored in a single, easy accessible file. Also the netCDF file format is compatible with many programming languages (e.g. Matlab, Python) as well as many visualization tools (e.g. QuickPlot, Morphan). It should be noted that the support for output types in netCDF could be limited for recent functionalities of the XBeach model.

Fortran binary

Output files in Fortran binary format are bare matrix dumps of XBeach' computational matrices. At each output time, one such matrix block is added to the output file. These files can generally be read by binary read functions, like *fread* in Matlab and the *struct* package in Python.

Output files written in Fortran binary format are given the name < variable >.dat, for example *zs.dat*, for instantaneous spatial output. The only exception is that files containing information about the wave height of the short waves are called *hrms.dat* instead of *H.dat* to maintain backward compatibility. Time-averaged spatial output is stored similarly, but the file names have a suffix indicating the type of averaging < variable >_mean.dat. For time-averaged spatial output also the variance, minimum and maximum values are stored using the suffixes _var, _min and _max respectively.

All data corresponding to fixed point locations will be stored in files called *point< NNN >.dat*. < NNN > represents a number between 001 and 999 corresponding to the order in which the points are declared in *params.txt*. The data files are plain text and contain one row for each output time step. The first position on each row is the time at which the output is given. The subsequent positions in the row are the instantaneous values of the variables at the given point. The order of the variables is equal to the order in which they are defined for that point in *params.txt*. Data corresponding to run-up gauge locations are stored in the same format as fixed point output, but the files are named *rugau< NNN >.dat*.

An extra file called *dims.dat* is always written at the start of the simulation in Fortran binary output mode. This file contains the dimensions of the XBeach model. It simply states the following dimensions in order: *nt* (number of output time steps), *nx* (number of grid cells in x-direction), *ny* (number of grid cells in y-direction), *ngd* (number of sediment fractions), *nd* (number of bed layers), *ntp* (number of point output time steps), *ntm* (number of time-averaged output time steps). Subsequently, the irregular time series are stored, if applicable: *tsglobal* (irregular output times), *tspoints* (irregular point output times) and *tsmean* (irregular time-averaged output times). Similarly, a file *xy.dat* is written containing the x- and y- coordinates of the full computational grid.

netCDF

All data in netCDF output is stored in a single output file. By default this file is named *xoutput.nc*, but this name can be chosen freely using the keyword *ncfilename*. The netCDF file holds all output data, dimensions and input data in a single file. It should be noted that netCDF files can hold a multiple time axes. The temporal unit can be specified

in the *params.txt* file using the keyword tunits. This unit does not affect calculations and is only used for output. An example of the layout of the netcdf file is given below:

xoutput.nc (structure only, no real contents)

```
netcdf xoutput {
    dimensions:
        x = 565 ;
        y = 101 ;
        wave_angle = 9 ;
        bed_layers = 3 ;
        sediment_classes = 1 ;
        inout = 2 ;
        globaltime = 2 ;
        tidetime = 435 ;
        tidecorners = 2 ;
        windtime = 2 ;
    variables:
        double x(x) ;
            x:units = "m" ;
            x:long_name = "local x coordinate" ;
        double y(y) ;
            y:units = "m" ;
            y:long_name = "local y coordinate" ;
        double globaltime(globaltime) ;
            globaltime:units = "s" ;
        double H(globaltime, y, x) ;
            H:units = "m" ;
            H:long_name = "wave height" ;
        double zs(globaltime, y, x) ;
            zs:units = "m" ;
            zs:long_name = "water level" ;
        double zb(globaltime, y, x) ;
            zb:units = "m" ;
            zb:long_name = "bed level" ;
        double ue(globaltime, y, x) ;
            ue:units = "m/s" ;
}
```

1.4.14 Time parameters

In all XBeach simulations the hydrodynamic simulation starts at time 0. Model output can be postponed until the time specified by the keyword tstart. The simulation stops at the time specified by tstop. The time step used in the hydrodynamic simulation is determined based on a given maximum Courant number using the keyword [CFL](#). The table below gives an overview of all keywords related to time management:

Table 1.22: Overview of available keywords related to model time

parameter	description	default	range	units
CFL	Maximum courant-friedrichs-lewy number	0.7	0.1 - 0.9	
defuse	Turn on timestep explosion prevention mechanism	1	0 - 1	
dtset	Fixed timestep, overrides use of cfl	0.0	0.001 - 100.0	
maxdtfac	Maximum increase/decrease in time stp in explosion prevention mechanism	500.0	100.0 - 1000.0	
tstop*	Stop time of simulation, in morphological time	2000.0	1.0 - 1000000.0	s
tunits+	Time units in udunits format (seconds since 1970-01-01 00:00:00.00 +1:00)	s		

1.5 Appendices

1.5.1 Hands on exercises (based on basic XBeach of the Delft Software Days 2014)

The hands-on exercises can be downloaded via subversion. Subversion is a well-known version management system that allows you to always have the most recent source code at hand. It also allows developers to commit changes to the source code, without interfering with other developers. In order to use Subversion, you will need a Subversion client. A well-known client for Windows is Tortoise. If you have registered, you can download the source code via the following URL: https://svn.oss.deltares.nl/repos/xbeach/Courses/DSD_2014/Examples – Basic. For the tools like Quickplot and Quickin the Delft3D environment is needed.

Dune erosion at Delfland, Netherlands (1D)

The first case we will run is a relative simple 1D case. It concerns a profile along the Dutch coast and the hydraulic boundary conditions are based on the 1953 storm surge that caused substantial flooding in the Netherlands.

You can work on the following assignments:

1. Go to the folder “Examples\DelflandStorm” and double click the file “run_model.bat”. The simulation will start. The model will run for a few minutes, but in the meantime you can already work on question 2 to 5.
2. Open params.txt in which you specify the model input files and settings. Check the number of grid-points in x-direction (keyword: nx) and y-direction (keyword: ny). Check the filenames in which you specify the wave conditions (keyword: bcfile) and the storm surge level (SSL) (keyword: zs0file).
3. Do the wave conditions change during the simulation? What is/are the wave height(s) and wave period(s) applied in the simulation?
4. Does the storm surge level change during the simulation? What is the maximum surge height in the simulation. Surge height is defined with respect to the mean sea level (MSL)?
5. What is the simulation time (keyword: tstop)? Do we apply a morphological acceleration factor (keyword: morfac)? What variables are stored as output and with what time interval? How much hydrodynamic time is simulated?

6. Probably the simulation has finished. When you start the model, it generates a file named XBLog.txt. Open this file and check what is stored in the file. What was the total simulation time?
7. To check out the simulation results we make use of the Quickplot tool (A brief tutorial is attached to this document). You can start Quickplot via the Delft3D environment we installed (Start Programs Deltares Delft3D Delft3D). In the Delft 3D menu choose Utilities Quickplot. Choose Files of type “NetCDF files and GRIB files” and open “xboutput.nc” in the simulation folder.
8. Use the Quickplot tutorial and try to make an animation in which you plot short wave height (H), water level (including long wave variations, zs) and bed level (zb) as function of time.
9. Plot the offshore water level as function of time. Also open the file “tide.tek” (Tekal data files format), which contains the imposed surge level. Did the model correctly simulate the imposed surge level?
10. Copy all model files to a new folder named “superfast”. Edit params.txt and set ny=0 (instead of ny=2), and run the model. What is the simulation time compare to the original simulation?
11. Compare simulation results for the “superfast” and “default” simulation. Are these the same? What option will you use in the future?

Nourishment scenarios near Kijkduin, Holland (1D)

This case concerns the exploration of a nourishment strategy near Kijkduin along the Holland coast in the Netherlands. At this location a mega nourishment of 21 Mm³ named the Sand Engine was constructed. In this case we will explore to what extent nourishments can reduce the (dune and beach) erosion during a storm event.

You can work on the following assignments:

1. Go to the folder “Examples\Nourishment case” and double click on the file “runall.bat”. This batch file will run three simulations sequentially in which the profile configuration varies and corresponds with the undisturbed profile (folder reference), a shoreface nourishment (folder shoreface) and a beach nourishment (folder beach) respectively. Each model will run for a few minutes. While running you can already answer question 2 to 6.
2. For the reference case open the params.txt in which you specify model input files and settings. Check the number of grid-points in x-direction (keyword: nx) and y-direction (keyword: ny). How many directional wave bins are defined and what is their width (keywords: thetamin, thetamax, dtheta).
3. Do the wave conditions change during the simulation? What is/are the wave height(s) and wave period(s) applied in the simulation?
4. Does the storm surge level change during the simulation? What is the maximum surge height in the simulation. Surge height is defined with respect to the mean sea level (MSL)?
5. What is the simulation time (keyword: tstop)? Do we apply a morphological acceleration factor (keyword: morfac)? What variables are stored as output and with what time interval? How much hydrodynamic time is simulated?
6. Probably the simulation has finished. When you start the model, it generates a file named XBLog.txt. Open this file and check what is stored in the file. What was the total simulation time?
7. Inspect the initial bathymetries of each simulation with QUICKPLOT. Choose Files of type “NetCDF files and GRIB files” and open “xboutput.nc” in the simulation folder).
 - (a) At what cross-shore position were the shoreface nourishment and beach nourishment placed?
 - (b) What is the (average) thickness of the nourishments?
 - (c) Is the volume of the nourishments comparable?
 - (d) Plot the reference profile with markers; does the grid resolution vary in cross-shore direction?

8. Use the Quickplot tutorial and try to make an animation in which you plot short wave height (H), water level (including long wave variations, zs) and bed level (zb) as function of time.
9. Plot the offshore water level as function of time. Also open the file “tide.tek” (Tekal data files format), which contains the imposed surge level. Did the model correctly simulate the imposed surge level?
10. Inspect the final bathymetries of each simulation.
 - (a) What is the dune face retreat in the three simulations you have carried out?
 - (b) Where does the eroded sediment form the dunes deposit?
 - (c) What nourishment type is most effective in reducing the impact of a storm and do you have an explanation for this?
11. In the folder “banquette” you find a final simulation in which a special beach nourishment type is evaluated named a banquette. This beach nourishment has a highly elevated flat area that connects to the dune foot on which beach restaurants can be build.
 - (a) Run the model and compare in Quickplot the banquette design with the beach nourishment design we have evaluated before. Do you expect more or less erosion?
 - (b) Check your hypothesis by comparing the final profile of the banquette simulation to the other simulations.
 - (c) What would be your approach to further reduce beach and dune erosion?

Overwash at Santa Rosa Island , USA (2DH)

This case concerns overwash at Santa Rosa island in the Gulf of Mexico during hurricane Ivan in 2004.

You can work on the following assignments.

1. For the reference case open the params.txt in which you specify model input files and settings. Check the number of grid-points in x-direction (keyword: nx) and y-direction (keyword: ny). How many directional wave bins are defined and what is their width (keywords: thetamin, thetamax, dtheta).
2. In this simulation the grid is specified in Delft3D format. Open Quickin in the Delft 3D menu (Grid Quickin) and use the brief tutorial to read in the grid and bathymetry. Does the grid resolution vary in cross-shore direction? And in longshore direction? What are the minimum dx and dy? Why can the grid be coarse offshore?
3. How many wave conditions do we apply in this simulation? What is the offshore mean wave direction? Does the surge level change in the simulation?
4. What is the simulation time (hydrodynamic and morphologic)?
5. Inspect the model results and make an animation of the short wave height (H) and the water levels (including long wave, zs). Describe what is happening.
6. For the water levels set the color limits manual between -0.5 and 3.5.
7. Make an animation of cumulative sedimentation/erosion. Describe what is happening.
8. For the sedimentation/erosion set the color limits manual between -3 and 3
9. Look at the mean flow field. Plot the flow field in colored vectors. Where are the flow velocities highest and what is the direction of the flow (cross-shore or longshore)? Is there (also) a longshore current present and what is its intensity?

If you have time left feel free to:

1. Narrow or broaden the imposed spectrum by changing the parameter directional spreading (s) in ‘jonswap.inp’ (you could for example set s = 100 and s = 2 respectively). Make animations of the instantaneous short wave height to see what is happening to the size of the wave groups.

2. Design a nourishment in Quickin to reduce the impact of the storm on Santa Rosa Island. Change the depth file in params.txt to make a simulation with the updated bathymetry.

Yançep perched beach and natural breakwater (2DH)

This case is an example of a beach 60km north of Perth most commonly known as Yançep lagoon. Many beaches in WA like Yançep are fronted by shallow reef and here we are investigating the effects of the reef on the morphodynamics.

You can work on the following assignments:

1. Go to the folder “Examples\YançepBeach” and double click the file “run_model.bat”. The simulation will start (and will run about 15 minutes).
2. Meanwhile, inspect the bathymetry file and the structure file (using Quickin). What is the depth in the lagoon? Is the reef enclosing the lagoon below or above the model initial water level? What is the wave height at the boundary condition?
3. Use Quickplot and try to make an animation in which you plot short wave height (H), water level (including long wave variations) (zs) and Eulerian velocities (ue and ve) as function of time. What happens in the lagoon?
4. Use Quickplot and try to make an animation of cumulative sedimentation/erosion. What happens in the lagoon?
5. How is the lagoon affected by the mean water level? Increase or decrease the mean water level condition (‘tide.tx’), run the model again (maybe for a shorter time by reducing keyword: tstop). How are the circulation and sediment transport affected?
6. What would happen if the lagoon was open at the southern end? Open the structure file (keyword: ne_layer = *reef.dep*) with the Quickin tool and modify it to allow the southern end of the lagoon to be eroded. Modify the param.txt file to use this new structure file and run the model. Alternatively, remove the reef from the bathymetry and rerun the model without the structure file, by setting the keyword struct = 0.

If you still have time;

1. Reefs are very rough what happens in the model when the friction is increased? Reduce the Chezy roughness and increase the value of f_w . Rerun the model what do you observe?
2. Is wave/current interaction (keyword: wci = 1) switched on? Rerun the model with the wave/current switch on/off. Compare the output with model you ran previously. How much effect do you see on the morphology?

1.5.2 Advanced model coefficients

In *General* the main input parameters and files required by XBeach to start a simulation are explained. It explained how the user can switch on and off specific processes and how the user can define the model initial and boundary conditions. XBeach offers, however, many more parameters to fine-tune the simulation of different processes. These parameters are listed in the following subsections grouped by process. Most parameters are not relevant for the average XBeach user. Parameters marked with a plus (+) are considered advanced options that are recommended to stay untouched unless you know what you are doing.

Wave numerics

The parameters listed in the table below involve the numerical aspects of the wave action balance that solves the wave propagation in the model. The keyword scheme can be used to set the numerical scheme. To overcome the undesired effects of steepening of wave groups we implemented a correction to the second-order upwind scheme according to ([\[BW76\]](#)), which implies a small additional diffusion term which is a function of time step and group velocity. By default Warming and Beam (1976) is used.

Table 1.23: Overview of available keywords related to wave numerics parameters

pa- ra- me- ter	description	de- fault	range	units
maxer- ror+	Maximum wave height error in wave stationary iteration	0.0005	1e-05 - 0.001	m
max- iter+	Maximum number of iterations in wave stationary	500	2 - 1000	
scheme+	Numerical scheme for wave propagation	warm- beam	upwind_1, lax_wendroff, upwind_2, warmbeam	
swkhmin	Minimum kh value to include in wave action balance, lower included in nlswe (default -1.d0)	-0.01	-0.01 - 0.35	
wavint	Interval between wave module calls (only in stationary wave mode)	60.0	1.0 - 3600.0	s

Wave dissipation

The parameters listed in the table below involve the wave dissipation process. For instationary model runs use either `break = roelvink1`, `roelvink2` or `roelvink_daly`. Note that the standard value `gamma = 0.55` and `n = 10` was calibrated for option `break = roelvink1`. For `break = roelvink2` the wave dissipation is proportional to H^3/h instead of H^2 ; this affects the calibration. For stationary runs the `break = baldock` option is suitable. The `break = roelvink_daly` option is a model in which waves start and stop breaking. Reducing `gammax` will reduce wave heights in very shallow water, probably 2 is a reasonable value.

Table 1.24: Overview of available keywords related to wave breaking parameters

parameter	description	default	range	units
alpha+	Wave dissipation coefficient in roelvink formulation	1.0	0.5 - 2.0	
break	Type of breaker formulation	roelvink2	roelvink1, baldock, roelvink2, roelvink_daly, janssen	
break- erdelay+	Switch to enable breaker delay model	1.0	0.0 - 3.0	
delta+	Fraction of wave height to add to water depth	0.0	0.0 - 1.0	
facrun	Calibration coefficient for short wave runup	1.0	0.0 - 2.0	
facsd	Fraction of the local wave length to use for shoaling delay depth	1.0	0.0 - 2.0	
fwcutoff	Depth greater than which the bed friction factor is not applied	1000.0	0.0 - 1000.0	
gamma	Breaker parameter in baldock or roelvink formulation	0.55	0.4 - 0.9	
gamma2	End of breaking parameter in roelvink daly formulation	0.3	0.0 - 0.5	
gam- max+	Maximum ratio wave height to water depth	2.0	0.4 - 5.0	
n+	Power in roelvink dissipation model	10.0	5.0 - 20.0	
shoalde- lay	Switch to enable shoaling delay	0	0 - 1	
wavfric- coef	Wave friction coefficient	-123		
wavfric- file	Wave friction file			<file>

Rollers

The parameters listed in the table below involve the wave roller model. Using the roller model will give a shoreward shift in wave-induced setup, return flow and alongshore current. This shift becomes greater for lower `beta` values.

Table 1.25: Overview of available keywords related to roller parameters

parameter	description	de-fault	range	units
beta+	Breaker slope coefficient in roller model	0.1	0.05 - 0.3	
rbf+	Switch to feed back maximum wave surface slope in roller energy balance, otherwise rfb = par%beta	0	0 - 1	
roller+	Switch to enable roller model	1	0 - 1	

Wave-current interaction

The parameters listed in the table below involve the process of wave-current interaction. With the switch wci one can turn off or on the wave-current interaction, the wave current interaction will result in a feedback of currents on the wave propagation. On top of that, hwci limits the computation of wave-current interaction in very shallow water where the procedure may not converge.

Table 1.26: Overview of available keywords related to wave-current interaction parameters

parameter	description	default	range	units
cats+	Current averaging time scale for wci, in terms of mean wave periods	4.0	1.0 - 50.0	Trep
hwci+	Minimum depth until which wave-current interaction is used	0.1	0.001 - 1.0	m
hwci_max+	Maximum depth until which wave-current interaction is used	100.0	0.01 - 100.0	m
wci	Turns on wave-current interaction	0	0 - 1	

Bed friction and viscosity

The parameters listed in the table below involve the settings for bed friction and viscosity influencing the flow in XBeach. The bed friction is influenced by the dimensionless friction coefficient cf or other formulation like the dimensional Chézy or Manning. The bed friction formulation applied needs to be determined with the keyword bedfriction. It is possible both to define one value (keyword: `bedfriccoef`) or to apply, spatially varying values for the bed friction. A spatial varying friction can be provided through an external file referenced via the keyword `bedfricfile`. The file has the same format as the bathymetry file explained in [Grid and bathymetry](#).

The horizontal viscosity is composed of an overall background viscosity `nuh` and a viscosity depending on the roller dissipation tuned by `nuhfac`. In the alongshore direction the viscosity may be multiplied by a factor `nuhv` to account for additional advective mixing. It is also possible to use a user-defined value for the horizontal viscosity (keyword `smag = 0`)

Table 1.27: Overview of available keywords related to flow parameters

parameter	description	de-default	range	units
bedfriccoef	Bed friction coefficient	0.01	3.5e-05 - 0.9	
bedfricfile	Bed friction file (only valid with values of c)			<file>
bedfriction	Bed friction formulation	chezy	chezy, cf, white-colebrook, manning, white-colebrook-grainsize	
friction_acceleration	Turn on or off the effect of acceleration on bed roughness (morrison)	none	none, mcall, nielsen	
friction_infiltration	Turn on or off the effect of infiltration on bed roughness (conley and inman)	0	0 - 1	
friction_turbulence	Turn on or off the effect of turbulence on bed roughness (reniers van thielen)	0	0 - 1	
gamma_turb	Calibration factor for turbulence contribution to bed roughness	1.0	0.0 - 2.0	
nuh	Horizontal background viscosity	0.1	0.0 - 1.0	m^2s^{-1}
nuhfac+	Viscosity switch for roller induced turbulent horizontal viscosity	1.0	0.0 - 1.0	
nuhv	Longshore viscosity enhancement factor, following svendsen (?)	1.0	1.0 - 20.0	
smag+	Switch for smagorinsky subgrid model for viscosity	1	0 - 1	

Flow numerics

The parameters listed in the table below involve the numerical aspects of the shallow water equations that solve the water motions in the model. Especially in very shallow water some processes need to be limited to avoid unrealistic behavior. For example hmin prevents very strong return flows or high concentrations and the `eps` determines whether points are dry or wet and can be taken quite small.

Table 1.28: Overview of available keywords related to flow numerics parameters

parameter	description	default	range	units
eps	Threshold water depth above which cells are considered wet	0.005	0.001 - 0.1	m
eps_sd	Threshold velocity difference to determine conservation of energy head versus momentum	0.5	0.0 - 1.0	m/s
hmin	Threshold water depth above which stokes drift is included	0.2	0.001 - 1.0	m
oldhu	Switch to enable old hu calculation	0	0 - 1	
sec-order+	Use second order corrections to advection/non-linear terms based on maccormack scheme	0	0 - 1	
umin	Threshold velocity for upwind velocity detection and for vmag2 in equilibrium sediment concentration	0.0	0.0 - 0.2	m/s

Sediment transport

The parameters listed in the table below involve the process of sediment transport. The keywords facAs and facSk determine the effect of the wave form on the sediment transport, this is especially important in the nearshore. The facua is an alias setting in which both parameters can be varied at once. The wave form model itself is selected using the keyword waveform. Processes like short- and long-wave stirring and turbulence can be switched on or off using the keywords sws, lws and lwt. Several options for calibrating the sediment transport formulations are available as well as keywords to incorporate the bed slope effect.

Table 1.29: Overview of available keywords related to sediment transport parameters

parameter	description	default	range	units
BRfac+	Calibration factor surface slope	1.0	0.0 - 1.0	
Tbfac+	Calibration factor for bore interval tbore: tbore = tbfac*tbore	1.0	0.0 - 1.0	
Tsmin+	Minimum adaptation time scale in advection diffusion equation sediment	0.5	0.01 - 10.0	s
bdslppeffdir	Modify the direction of the sediment transport based on the bed slope	none	none, talmon	
bdslppeffdirfac	Calibration factor in the modification of the direction	1.0	0.0 - 2.0	

Continued on next page

Table 1.29 – continued from previous page

parameter	description	default	range	units
bdsIpeffini	Modify the critical shields parameter based on the bed slope	none	none, total, bed	
bdsIpeffmag	Modify the magnitude of the sediment transport based on the bed slope, uses facsl	roelvink_total	none, roelvink_total, roelvink_bed, soulsby_total, soulsby_bed	
bed+	Calibration factor for bed transports	1	0 - 1	
bermslope	Swash zone slope for (semi-) reflective beaches	0.0	0.0 - 1.0	
betad+	Dissipation parameter long wave breaking turbulence	1.0	0.0 - 10.0	
bulk+	Switch to compute bulk transport rather than bed and suspended load separately	0	0 - 1	
ci+	Mass coefficient in shields inertia term	1.0	0.5 - 1.5	
cm	Mass coefficient in shields inertia term	1.5	0.0 - 3.0	
dilatancy	Switch to reduce critical shields number due dilatancy	0	0 - 1	
facAs+	Calibration factor time averaged flows due to wave asymmetry	0.1	0.0 - 1.0	
facDc+	Option to control sediment diffusion coefficient	1.0	0.0 - 1.0	
facSk+	Calibration factor time averaged flows due to wave skewness	0.1	0.0 - 1.0	
facsl+	Factor bedslope effect	1.6	0.0 - 1.6	
facua+	Calibration factor time averaged flows due to wave skewness and asymmetry	0.1	0.0 - 1.0	
fallvelred	Switch to reduce fall velocity for high concentrations	0	0 - 1	

Continued on next page

Table 1.29 – continued from previous page

parameter	description	default	range	units
form	Equilibrium sediment concentration formulation	vanthiel_vanrijn	soulsby_vanrijn, van-thiel_vanrijn, van-rijn1993	
jetfac	Option to mimic turbulence production near revetments	0.0	0.0 - 1.0	
lws+	Switch to enable long wave stirring	1	0 - 1	
lwt+	Switch to enable long wave turbulence	0	0 - 1	
phit+	Phase lag angle in nielsen transport equation	25.0	0.0 - 90.0	
pormax	Max porosity used in the expression of van rhee	0.5	0.3 - 0.6	
reposeangle	Angle of internal friction	30.0	0.0 - 45.0	deg
rheeA	A parameter in the van rhee expression	0.75	0.75 - 2.0	
smax+	Maximum shields parameter for equilibrium sediment concentration acc. diane foster	-1.0	-1.0 - 3.0	
sus+	Calibration factor for suspensions transports	1	0 - 1	
sws+	Switch to enable short wave and roller stirring and undertow	1	0 - 1	
tsfac+	Coefficient determining $ts = tsfac * h/ws$ in sediment source term	0.1	0.01 - 1.0	
turb+	Switch to include short wave turbulence	wave_averaged	none, wave_averaged, bore_averaged	
turbadv+	Switch to activate turbulence advection model for short and or long wave turbulence	none	none, la-grangian, eulerian	
waveform	Wave shape model	vanthiel	ruessink_vanrijn, vanthiel	

Continued on next page

Table 1.29 – continued from previous page

parameter	description	default	range	units
z0+	Zero flow velocity level in soulsby and van rijn (1997) sediment concentration	0.006	0.0001 - 0.05	m

Sediment transport numerics

The parameters listed in the table below involve the numerical aspects of sediment transport that are all considered advanced options. For example the maximum allowed sediment concentration can be varied with the keyword `cmax`. It is however not recommended varying these settings.

Table 1.30: Overview of available keywords related to sediment transport numerics parameters

parameter	description	de-fault	range	units
cmax+	Maximum allowed sediment concentration	0.1	0.0 - 1.0	
sourcesink+	Switch to enable source-sink terms to calculate bed level change rather than suspended transport gradients	0	0 - 1	
thetanum+	Coefficient determining whether upwind (1) or central scheme (0.5) is used.	1.0	0.5 - 1.0	

Quasi-3D sediment transport

The parameters listed in the table below involve the tuning of quasi-3D sediment transport, if enabled. The most important setting is the kmax in which the user specifies the number of layers used in the quasi 3D sediment model.

Table 1.31: Overview of available keywords related to q3d sediment transport parameters

parameter	description	de-default	range	units
deltar	Estimated ripple height	0.025	0.001 - 1.0	
kmax	Number of sigma layers in quasi-3d model; kmax = 1 is without vertical structure of flow and suspensions	100	1 - 1000	
rwave	User-defined wave roughness adjustment factor	2.0	0.1 - 10.0	
sigfac	Dsig scales with log(sigfac)	1.3	0.0 - 10.0	
vicmol	Molecular viscosity	1e-06	0.0 - 0.001	
vonkar	Von karman constant	0.4	0.01 - 1.0	

Morphology

The parameters listed in the table below involve the morphological processes. The `dryslp` and `wetslp` keyword define the critical avalanching slope above and below water respectively. If the bed exceeds the relevant critical slope it collapses and slides downward (avalanching). To reduce the impact of these landslides the maximum bed level change due to avalanching is limited by the `dzmax` value. Which of the two slopes is applied to a grid cell is determined by the `hswitch` keyword.

The keyword `morfac` enables the user to decouple the hydrodynamical and the morphological time. This is suitable for situations where the morphological process is much slower than the hydrodynamic process. The factor defined by the `morfac` keyword is applied to all morphological change. A `morfac = 10` therefore results in 10 times more erosion and deposition in a given time step than usual. The simulation time is however then shortened with the same factor to obtain an approximate result more quickly. The user can prevent the simulation time to be adapted to the `morfac` value by setting `morfacopt` to zero. The keywords `morstart` and `morstop` let the user enable the morphological processes in XBeach only for a particular period during the (hydrodynamic) simulation. These options can be useful if a spin-up time is needed for the hydrodynamics.

The `struct` and `ne_layer` keywords enable the user to specify non-erodible structures in the model. To switch on non-erodible structures use `struct = 1`. The location of the structures is specified in an external file referenced by the `ne_layer` keyword. The file has the same format as the bathymetry file explained in [Grid and bathymetry](#). The values of the file define the thickness of the erodible layer on top of the non-erodible layer. A `ne_layer` file with only zeros therefore defines a fully non-erodible bathymetry and a file with only tens means a erodible layer of 10 meters. Only at the grid cells where the value in the `ne_layer` file is larger than zero erosion can occur. Non-erodible layers are infinitely deep and thus no erosion underneath these layers can occur.

Table 1.32: Overview of available keywords related to morphology parameters

pa-parameter	description	de-default	range	units
dryslp	Critical avalanching slope above water (dz/dx and dz/dy)	1.0	0.1 - 2.0	
dz-max+	Maximum bed level change due to avalanching	0.05	0.0 - 1.0	m/s/m
hswitch+	Water depth at which is switched from wetslp to dryslp	0.1	0.01 - 1.0	m
lsgrad	Factor to include longshore transport gradient in 1d simulations dy=lsgrad*sy; dimension 1/length scale of longshore gradients	0.0	-0.1 - 0.1	1/m
morfac	Morphological acceleration factor	1.0	0.0 - 1000.0	
morfac-opt+	Switch to adjusting output times for morfac	1	0 - 1	
morstart	Start time morphology, in morphological time	0.0	0.0 - par%tstop	s
morstop	Stop time morphology, in morphological time	2000.0	0.0 - 10000000.0	s
ne_layer	Name of file containing thickness of the erodible layer			<file>
struct	Switch for enabling hard structures	0	0 - 1	
wetslp	Critical avalanching slope under water (dz/dx and dz/dy)	0.3	0.1 - 1.0	

Bed update

The parameters listed in the table below involve the settings for the bed update process especially in the case multiple sediment fractions and bed layers are involved. The `frac_dz`, split and merge keywords determine the fraction of the variable bed layer thickness at which the layer is split or merged respectively with the surrounding bottom layers. The variable layer is chosen using the `nd_var` keyword.

Pre-defined bed evolution can be used with the keywords `setbathy` that is used to turn user-imposed bed level change on, `nsetbathy` that determines the number of imposed bed level conditions and `setbathyfile` that references a file that specifies the time series of imposed bed levels. If the `setbathy` option is used, XBeach will automatically interpolate the bed level at each computational time step from the imposed bed level time series.

The `setbathyfile` file must contain a time series (of length `nsetbathy`) of the bed level at every grid point in the XBeach model. The format of the `setbathyfile` file is such that each imposed bed level starts with the time at which the bed level should be applied (in seconds relative to the start of the simulation), followed on a new line by the bed level in each grid cell in an identical manner to the normal initial bathymetry file (e.g., one line per transect in the x-direction). The following imposed bed level condition starts on a new line with the time at which the condition is imposed and the bed levels at that time, etc. An example of a `setbathyfile` is given below.

setbathyfile.dep (generalized)

```

<t 0>
<z 1,1> <z 2,1> <z 3,1> ... <z nx,1> <z nx+1,1>
<z 1,2> <z 2,2> <z 3,2> ... <z nx,2> <z nx+1,2>
<z 1,3> <z 2,3> <z 3,3> ... <z nx,3> <z nx+1,3>

...
<z 1,ny> <z 2,ny> <z 3,ny> ... <z nx,ny> <z nx+1,ny>
<z 1,ny+1> <z 2,ny+1> <z 3,ny+1> ... <z nx,ny+1> <z nx+1,ny+1>
<t 1>
<z 1,1> <z 2,1> <z 3,1> ... <z nx,1> <z nx+1,1>
<z 1,2> <z 2,2> <z 3,2> ... <z nx,2> <z nx+1,2>
<z 1,3> <z 2,3> <z 3,3> ... <z nx,3> <z nx+1,3>

...
<z 1,ny> <z 2,ny> <z 3,ny> ... <z nx,ny> <z nx+1,ny>
<z 1,ny+1> <z 2,ny+1> <z 3,ny+1> ... <z nx,ny+1> <z nx+1,ny+1>

...
...
<t nsetbathy>
<z 1,1> <z 2,1> <z 3,1> ... <z nx,1> <z nx+1,1>
<z 1,2> <z 2,2> <z 3,2> ... <z nx,2> <z nx+1,2>
<z 1,3> <z 2,3> <z 3,3> ... <z nx,3> <z nx+1,3>

...
<z 1,ny> <z 2,ny> <z 3,ny> ... <z nx,ny> <z nx+1,ny>
<z 1,ny+1> <z 2,ny+1> <z 3,ny+1> ... <z nx,ny+1> <z nx+1,ny+1>
```

setbathyfile.dep (short 1D example, nx = 20, ny = 0, nsetbathy = 4)

0	-20	-18	-16	-14	-12	-10	-8	-6	-5	-4	-3	-2	-1	-0.5	0	0.5	1	2	3	4	5
1200	-20	-18	-16	-14	-12	-10	-8	-6	-5	-4	-3	-1.8	-0.75	-0.25	0	0.2	0.7	2	3	4	5
2400	-20	-18	-16	-14	-12	-10	-8	-6	-5	-4	-2.5	-1.6	-0.5	-0.3	0	0.1	0.6	1.5	3	4	5
3600	-20	-18	-16	-14	-12	-10	-8	-6	-5	-4	-2	-1.4	-0.3	0	0.05	0.1	0.6	1	2.2	3.5	5

Note that if the setbathy option is used, the initial bed level is derived from an interpolation of the setbathyfile file time series, not from the depfile file. It is strongly advised to turn off the computation of morphological updating (keyword: morphology = 0) if the setbathy option is used, as the computed morphological change will be overridden by the imposed morphological change.

Table 1.33: Overview of available keywords related to bed update numerics parameters

parameter	description	de-default	range	units
frac_dz+	Relative thickness to split time step for bed updating	0.7	0.5 - 0.98	
merge+	Merge threshold for variable sediment layer (ratio to nominal thickness)	0.01	0.005 - 0.1	
nd_var+	Index of layer with variable thickness	2	1 - par%nd	
nsetbathy+	Number of prescribed bed updates	1	1 - 1000	
setbathy-file*+	Name of prescribed bed update file			<file>
split+	Split threshold for variable sediment layer (ratio to nominal thickness)	1.01	1.005 - 1.1	

Groundwater flow

The parameters listed in the table below involve the process of groundwater flow. The vertical permeability coefficient in the vertical can be set differently than that of the horizontal using the keywords kz and kz respectively. The initial bed level of the aquifer is read from an external file referenced by the aquiferbotfile keyword and the initial groundwater head can be set to either a uniform value using the gw0 keyword or to spatially varying values using an external file referenced by the gw0file keyword. Both files have the same format as the bathymetry file explained in [Grid and bathymetry](#).

Table 1.34: Overview of available keywords related to groundwater parameters

parameter	description	de-default	range	units
aquiferbot+	Level of uniform aquifer bottom	-10.0	-100.0 - 100.0	m
aquiferbot-file+	Name of the aquifer bottom file			<file>
dwetlayer+	Thickness of the top soil layer interacting more freely with the surface water	0.1	0.01 - 1.0	m
gw0+	Level initial groundwater level	0.0	-5.0 - 5.0	m
gw0file+	Name of initial groundwater level file			<file>
gwReturb+	Reynolds number for start of turbulent flow in case of gwscheme = turbulent	100.0	1.0 - 600.0	
gwfastsolve	Reduce full 2d non-hydrostatic solution to quasi-explicit in longshore direction	0	0 - 1	
gwhead-model+	Model to use for vertical groundwater head	parabolic	parabolic, exponential	
gwhorinfilt+	Switch to include horizontal infiltration from surface water to groundwater	0	0 - 1	
gnonnh+	Switch to turn on or off non-hydrostatic pressure for groundwater	0	0 - 1	
gwscheme+	Scheme for momentum equation	laminar	laminar, turbulent	
kx+	Darcy-flow permeability coefficient in x-direction	0.0001	1e-05 - 0.1	ms^-1
ky+	Darcy-flow permeability coefficient in y-direction	0.0001	1e-05 - 0.1	ms^-1
kz+	Darcy-flow permeability coefficient in z-direction	0.0001	1e-05 - 0.1	ms^-1

Non-hydrostatic correction

The parameters listed in the table below involve the settings for the non-hydrostatic option (keyword: wavemodel = *nonh*). These are all considered advanced options and it is thus recommended not to change these

Table 1.35: Overview of available keywords related to non-hydrostatic correction parameters

parameter	description	default	range	units
Topt+	Absolute period to optimize coefficient	10.0	1.0 - 20.0	s
breakvis-cfac+	Factor to increase viscosity during breaking	1.5	1.0 - 3.0	
breakvis-clen+	Ratio between local depth and length scale in extra breaking viscosity	1.0	0.75 - 3.0	
dispc+	Coefficient in front of the vertical pressure gradient	-1.0	0.1 - 2.0	?
kdmin+	Minimum value of kd ($\pi/dx > \min(kd)$)	0.0	0.0 - 0.05	
maxbrsteep	Maximum wave steepness criterium	0.4	0.3 - 0.8	
nhbreaker+	Non-hydrostatic breaker model	2	0 - 2	
nhlay+	Layer distribution in the nonhydrostatic model, default = 0.33	0.33	0.0 - 1.0	
nonhq3d	Turn on or off the the reduced two-layer nonhydrostatic model, default = 0	0	0 - 1	
reform-steep+	Wave steepness criterium to reform after breaking	$0.25d0 * \text{par} \% \text{maxbrsteep}$ $0.95d0 * \text{par} \% \text{maxbrsteep}$		
secbrsteep+	Secondary maximum wave steepness criterium	$0.5d0 * \text{par} \% \text{maxbrsteep}$ $0.95d0 * \text{par} \% \text{maxbrsteep}$		
solver+	Solver used to solve the linear system	tridiag	sip, tridiag	
solver_acc+	Accuracy with respect to the right-hand side usedin the following termination criterion: $\ b - ax\ < acc * \ b\ $	0.005	1e-05 - 0.1	
solver_maxit	Maximum number of iterations in the linear sip solver	30	1 - 1000	
solver_ur	Underrelaxation parameter	0.92	0.5 - 0.99	

Physical constants

The parameters listed in the table below involve physical constants used by XBeach. The gravitational acceleration and density of water are universally used coefficient. The `depthscale` is a factor in order to set different cut-off values like `eps` and `hswitch`. A value of the `depthscale` lower than one means the cut-off values will increase.

Table 1.36: Overview of available keywords related to physical constants

parameter	description	default	range	units
depth-scale+	Depthscale of (lab)test simulated, affects eps, hmin, hswitch and dzmax	1.0	1.0 - 200.0	
g	Gravitational acceleration	9.81	9.7 - 9.9	ms^-2
rho	Density of water	1025.0	1000.0 - 1040.0	kgm^-3

Coriolis force

The parameters listed in the table below involve the settings for incorporating the effect of Coriolis on the shallow water equations. The keywords are universally used coefficients.

Table 1.37: Overview of available keywords related to coriolis force parameters

parameter	description	default	range	units
lat+	Latitude at model location for computing coriolis	0.0	-90.0 - 90.0	deg
wearth+	Angular velocity of earth calculated as: 1/rotation_time (in hours)	1.d0/24.d0	0.0 - 1.0	hour^-1

MPI

The parameters listed in the table below involve the settings for parallelization of XBeach. When running XBeach in parallel mode, the model domain is subdivided in sub models and each sub model is then computed on a separate core. This will increase the computational speed of the model. The sub models only exchange information over their boundaries when necessary. The MPI parameters determine how the model domain is subdivided. The keyword mpiboundary can be set to *auto*, *x*, *y* or *man*. In *auto* mode the model domain is subdivided such that the internal boundary is smallest. In *x* or *y* mode the model domain is subdivided in sub models extending to either the full alongshore or the full cross-shore extent of the model domain. In *man* mode the model domain is manually subdivided using the values specified with the `mmpi` and `nmpi` keywords. The number of sub models is not determined by XBeach itself, but by the MPI wrapper (e.g. MPICH2 or OpenMPI). It is important to note that information about slopes isn't exchanged over the boundaries. Therefore the avalanching algorithm will not function over MPI boundaries.

Table 1.38: Overview of available keywords related to mpi parameters

parameter	description	default	range	units
mmpi+	Number of domains in cross-shore direction when manually specifying mpi domains	2	1 - 100	
mpi-boundary+	Fix mpi boundaries along y-lines, x-lines, use manual defined domains or find shortest boundary automatically	auto	auto, x, y, man	
nmpi+	Number of domains in alongshore direction when manually specifying mpi domains	4	1 - 100	

Output projection

The parameters listed in the table below involve the projection of the model output. These settings do not influence the model results in anyway. The rotate keyword can be used to rotate the model output with an angle specified by the keyword `alfa`. The `projection` string can hold a string specifying the coordinate reference system used and is stored in the netCDF output file as metadata.

Table 1.39: Overview of available keywords related to output projection

parameter	description	default	range	units
projection+	Projection string			
remdryoutput	Remove dry output points from output data of zs etc.	1	0 - 1	
rotate	Rotate output as postprocessing with given angle	1	0 - 1	

1.5.3 Numerical implementation

Grid set-up

The new implementation utilizes a curvilinear, staggered grid where depths, water levels, wave action and sediment concentrations are given in the cell centers (denoted by subscript z) and velocities and sediment fluxes at the cell interfaces (denoted by subscript u or v). In Fig. 1.16 the z, u, v and c (corner) points with the same numbering are shown. The grid directions are named s and n; grid distances are denoted by Δs and Δn , with subscripts referring to the point where they are defined. A finite-volume approach is utilized where mass, momentum and wave action are strictly conserved. In the middle panel of Fig. 1.16, the control volume for the mass balance is shown with the corresponding grid distances around the u- and v-points. The right panel explains the numbering of the fluxes Q and the volume V .

Wave action balance

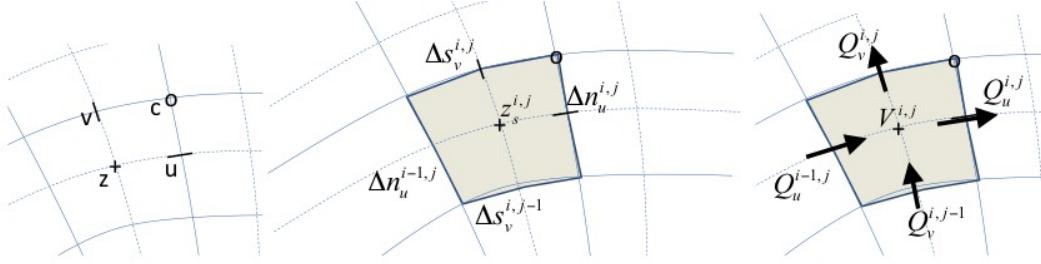


Fig. 1.16: Location of staggered grid points (left panel); definition of grid distances (middle) and terms in volume balance (right)

Surfbeat solver

The time-varying wave action balance solved in XBeach is as follows:

$$\frac{\partial E}{\partial t} + \frac{\partial EC_{g,u}}{\partial s} + \frac{\partial EC_{g,v}}{\partial n} + \frac{\partial EC_{\vartheta}}{\partial \vartheta} = -Sink$$

Where E is the wave energy or wave action, C_g is the group velocity, C_{ϑ} the refraction speed in theta-space and $Sink$ refers to effects of wave breaking and bottom friction.

Again, the advection terms are the only ones affected by the curvilinear scheme so we will discuss their treatment in detail. The control volume is the same as for the mass balance. In equation (1.19) the procedure to compute the wave energy fluxes across the cell boundaries is outlined. All variables should also have an index $i\theta$ referring to the directional grid, but for brevity these are omitted here.

The component of the group velocity normal to the cell boundary, at the cell boundary, is interpolated from the two adjacent cell center points. Depending on the direction of this component, the wave energy at the cell boundary is computed using linear extrapolation based on the two upwind points, taking into account their grid distances. This second order upwind discretization preserves the propagation of wave groups with little numerical diffusion.

$$\begin{aligned} Cg_{u,u}^{i,j} &= \frac{1}{2}(Cg_u^{i,j} + Cg_u^{i+1,j}) \\ E_u^{i,j} &= E^{i,j} + \frac{1}{2}\Delta s_u^{i,j} \frac{E^{i,j} - E^{i-1,j}}{\Delta s_u^{i-1,j}} = \\ &= ((\Delta s_u^{i-1,j} + \frac{1}{2}\Delta s_u^{i,j}) E^{i,j} - \frac{1}{2}\Delta s_u^{i,j} E^{i-1,j}) / \Delta s_u^{i-1,j} , Cg_{u,u}^{i,j} > 0 \\ E_u^{i,j} &= E^{i+1,j} - \frac{1}{2}\Delta s_u^{i,j} \frac{E^{i+2,j} - E^{i+1,j}}{\Delta s_u^{i+1,j}} = \\ &= ((\Delta s_u^{i+1,j} + \frac{1}{2}\Delta s_u^{i,j}) E^{i+1,j} - \frac{1}{2}\Delta s_u^{i,j} E^{i+2,j}) / \Delta s_u^{i+1,j} , Cg_{u,u}^{i,j} < 0 \end{aligned} \quad (1.19)$$

$$Flux_u^{i,j} = Cg_{u,u}^{i,j} E_u^{i,j} \Delta n_u^{i,j}$$

The other three fluxes are computed in a similar way; for brevity we will not present all formulations.

The time integration is explicit and the same as in the original implementation. The advection in u- and v-direction is computed simply by adding the four fluxes and dividing by the cell area. This procedure guarantees conservation of wave energy.

The procedure for the roller energy balance is identical to that for the wave energy balance and will not be repeated here.

Stationary solver

In the stationary solver the wave energy and roller energy balances are solved line by line, from the seaward boundary landward. For each line the automatic timestep is computed and the quasi-time-dependent balance is solved until convergence or the maximum number of iterations is reached, after which the solver moves to the next line.

The iteration is controlled by the parameters `maxiter` and `maxerror`.

Shallow water equations

Mass balance equation

The mass balance reads as follows:

$$\frac{\partial V}{\partial t} = Q_u^{i,j} - Q_u^{i-1,j} + Q_v^{i,j} - Q_v^{i,j-1}$$

This is discretized according to:

$$A_z^{i,j} \frac{z_s^{i,j,n+1} - z_s^{i,j,n}}{\Delta t} = u_u^{i,j,n+1/2} h_u^{i,j,n} \Delta n_u^{i,j} - u_u^{i-1,j,n+1/2} h_u^{i-1,j,n} \Delta n_u^{i-1,j} \\ + v_v^{i,j,n+1/2} h_v^{i,j,n} \Delta s_v^{i,j} - v_v^{i,j-1,n+1/2} h_v^{i,j-1,n} \Delta s_v^{i,j-1}$$

Here, A_z is the area of the cell around the cell centre, z_s is the surface elevation, u_u is the u-velocity in the u-point, h_u the water depth in the u-point and v_v the v-velocity in the v-point. The indices i, j refer to the grid number in u resp. v direction; the index n refers to the time step.

Momentum balance equation

Second, we will outline the derivation of the u-momentum balance. The control volume is given in Fig. 1.17. It is centered around the u-point. We now consider the rate of change of the momentum in the local u-direction as follows:

$$\frac{d(Vu)}{dt} - \sum Q_{in} u_{in} + \sum Q_{out} u + Vg \frac{\partial z_s}{\partial s} + A \frac{\tau_{b,u}}{\rho} = A \frac{\tau_{s,u}}{\rho} + A \frac{F_u}{\rho}$$

where V is the cell volume, u the velocity in local grid direction, Q the fluxes, ρ the density, g acceleration of gravity, $\tau_{b,u}, \tau_{s,u}$, F_u the bed shear stress, wind shear stress and wave force in u-direction. We consider that the outgoing fluxes carry the velocity inside the cell, u , and that u_{in} is determined at each inflow boundary by interpolation, reconstructing the component in the same direction as u .

The volume balance for the same volume reads:

$$\frac{dV}{dt} - \sum Q_{in} + \sum Q_{out} = 0$$

By multiplying the volume balance by u , subtracting it from the momentum balance and dividing the result by V we arrive at the following equation:

$$\frac{du}{dt} + \frac{\sum Q_{in} (u - u_{in})}{Ah_{um}} + g \frac{\partial z_s}{\partial s} + \frac{\tau_{b,s}}{\rho h_{um}} = \frac{\tau_{s,u}}{\rho h_{um}} + \frac{F_u}{\rho h_{um}}$$

where A is the cell area and h_{um} is the average depth of the cell around the u -point. The procedure for the second term (the others are straightforward) now boils down to integrating (only) the incoming fluxes over the interfaces and multiplying them with the difference between u in the cell and the component of velocity in the same direction at the upwind cell.

In the following three equations the procedure for computing the u-momentum balance is outlined. The discharges in the u-points are computed by multiplying the velocity in the u- or v-point by the water depth at that point. These discharges are then interpolated to the borders of the control volume around the u-point. The difference $\Delta\alpha$ in grid orientation between the incoming cell and the u-point is computed and used to compute the component of the incoming velocity in the local u-direction, from the left and right side of the control volume.

$$\begin{aligned} q_u^{i,j} &= u_u^{i,j,n-1/2} h_u^{i,j,n} \\ q_{in}^{left} &= \frac{1}{2} (q_u^{i,j} + q_u^{i-1,j}) \\ \Delta\alpha^{left} &= \alpha_u^{i,j} - \alpha_u^{i-1,j} \\ u_{in}^{left} &= u_u^{i-1,j} \cos(\Delta\alpha) - v_u^{i-1,j} \sin(\Delta\alpha) \end{aligned} \quad , \quad \begin{aligned} q_{in}^{right} &= -\frac{1}{2} (q_u^{i+1,j} + q_u^{i,j}) \\ \Delta\alpha^{right} &= \alpha_u^{i+1,j} - \alpha_u^{i,j} \\ u_{in}^{right} &= u_u^{i+1,j} \cos(\Delta\alpha) - v_u^{i+1,j} \sin(\Delta\alpha) \end{aligned}$$

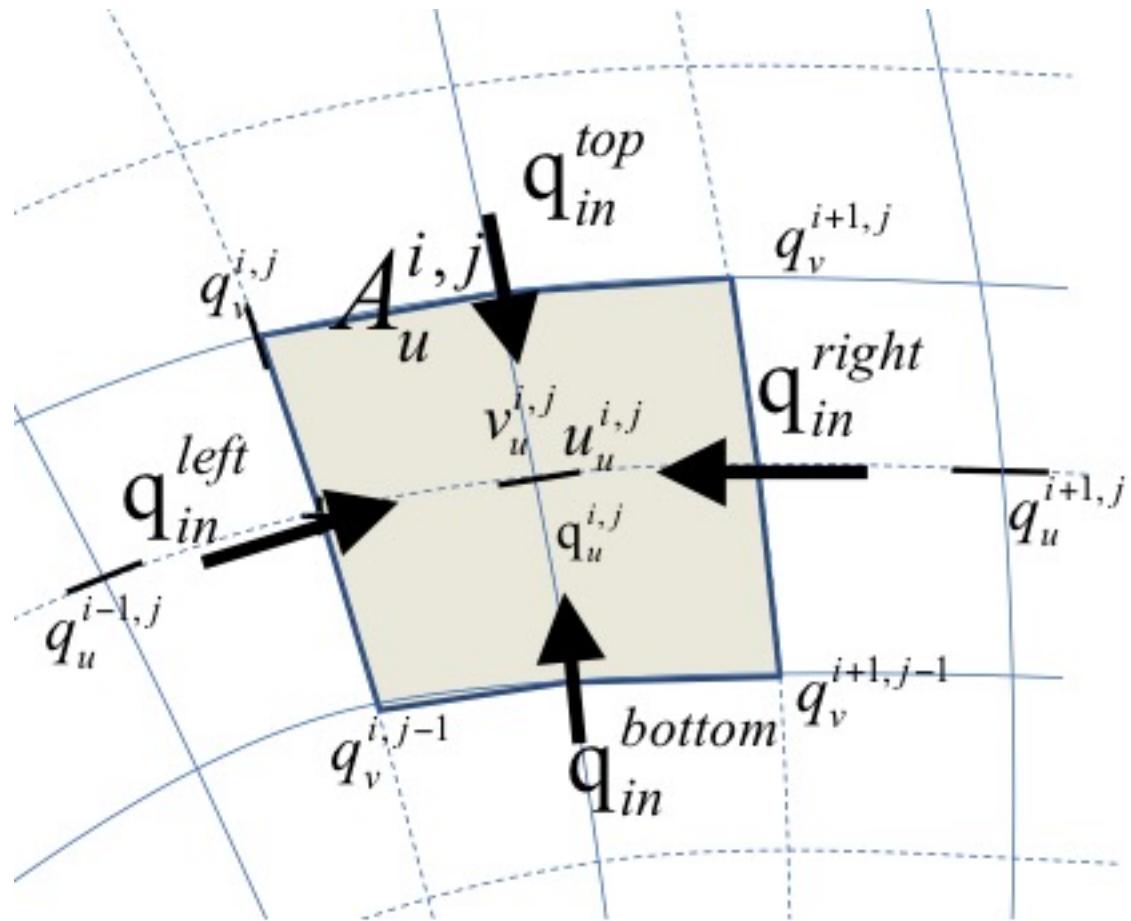


Fig. 1.17: Control volume u-momentum balance and definition of fluxes

The same is done for the top and bottom of the control volume, based on the discharges in v-direction:

$$\begin{aligned} q_v^{i,j} &= v_v^{i,j,n-1/2} h_v^{i,j,n} \\ q_{in}^{bottom} &= \frac{1}{2} (q_v^{i,j-1} + q_v^{i+1,j-1}) \\ \Delta\alpha_{bottom} &= \alpha_u^{i,j} - \alpha_u^{i,j-1} \\ u_{in}^{bottom} &= u_u^{i,j-1} \cos(\Delta\alpha) - v_u^{i,j-1} \sin(\Delta\alpha) \end{aligned}, \quad \begin{aligned} q_v^{top} &= -\frac{1}{2} (q_v^{i,j} + q_v^{i+1,j}) \\ \Delta\alpha^{top} &= \alpha_u^{i,j+1} - \alpha_u^{i,j} \\ u_{in}^{top} &= u_u^{i,j+1} \cos(\Delta\alpha) - v_u^{i,j+1} \sin(\Delta\alpha) \end{aligned}$$

Finally, the advective term in the momentum balance is given as:

$$\begin{aligned} \left(\frac{\sum Q_{in}(u-u_{in})}{A h_{um}} \right)^{i,j} &= \max(q_{in}^{left}, 0)(u_u^{i,j} - u_{in}^{left}) \frac{\Delta n_z^{i,j}}{h_{um}^{i,j} A_u^{i,j}} \\ &\quad + \max(q_{in}^{right}, 0)(u_u^{i,j} - u_{in}^{right}) \frac{\Delta n_z^{i+1,j}}{h_{um}^{i,j} A_u^{i,j}} \\ &\quad + \max(q_{in}^{bottom}, 0)(u_u^{i,j} - u_{in}^{bottom}) \frac{\Delta s_c^{i,j-1}}{h_{um}^{i,j} A_u^{i,j}} \\ &\quad + \max(q_{in}^{top}, 0)(u_u^{i,j} - u_{in}^{top}) \frac{\Delta s_c^{i,j}}{h_{um}^{i,j} A_u^{i,j}} \end{aligned}$$

Time integration scheme

The time integration of the mass and momentum balance equations is combined in an explicit leap-frog scheme, as depicted in Fig. 1.18. The velocities (in the '-' points) are updated using the momentum balance, the water levels are updated using the mass balance. The water level gradients influence the momentum balance and the velocities and derived discharges affect the mass balance. Because of the leap-frog scheme these influences are always computed at the half time step level, which makes the scheme second order accurate.

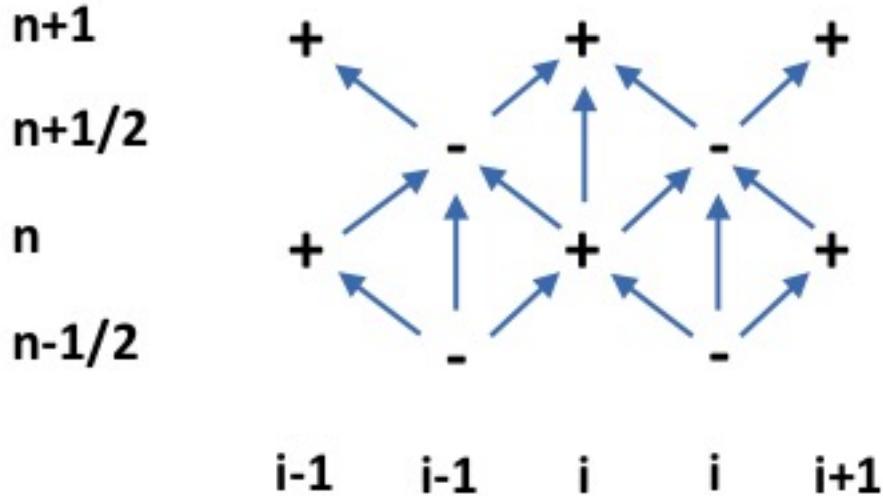


Fig. 1.18: Leap-frog time integration scheme

Using this straightforward finite volume approach, complicated transformations of the equations are avoided and the solution scheme remains transparent. It is also completely compatible with the original rectilinear implementation and is even slightly more efficient.

Groundwater flow

In order to solve the equations in xx, the spatial and temporal domain of the groundwater system is split into the same spatial grid and time steps as the XBeach surface water model it is coupled to. At each time step in the numerical

model, the depth average groundwater head is calculated in the center of the groundwater cells, and the fluxes (specific discharge, submarine exchange, infiltration and exfiltration) are calculated on the cell interfaces

At the start of the time step, every cell is evaluated whether the groundwater and surface water are connected:

$$\kappa_{i,j} = \eta_{gw,i,j} \geq z_{b,i,j} - \varepsilon \wedge \eta_{i,j} \geq z_{b,i,j} + \varepsilon \quad (1.20)$$

In equation (1.20) ε is a numerical smoothing constant used to deal with numerical round off errors near the bed (equal to the parameter `dwtlayer` in the case of hydrostatic groundwater flow, and to the parameter `eps` in the case of non-hydrostatic groundwater flow), and i and j represent cross-shore and longshore coordinates in the numerical solution grid, respectively. Infiltration is calculated in cells where the groundwater and surface water are not connected and there exists surface water. As shown in equation (1.14) the infiltration rate is a function of the thickness of the wetting front, which is zero at the start of infiltration, and increases as a function of the infiltration rate. The equations for the infiltration rate and the thickness of the wetting front are approximated by first-order schemes, in which the wetting front is updated using a backward-Euler scheme, which ensures numerical stability:

$$S_{inf,i,j}^n = K_{i,j} \left(\frac{1}{\rho g} \frac{p_{lpf,i,j}|^{z=z_b}}{\delta_{infill,i,j}^n} 1 \right)$$

$$\delta_{infill,i,j}^n = \delta_{infill,i,j}^{n-1} + S_{inf,i,j}^n \frac{\Delta t}{n_p}$$

In the pressure term p_{lpf} is the surface water pressure at the bed, which in the case of non-hydrostatic surface water flow is high-pass filtered at $4/T_{rep}$, the superscript n corresponds to the time step number and Δt is the size of the time step. The infiltration rate in the coupled relationship can be solved through substitution:

$$S_{inf,i,j}^n = \frac{-\delta_{infill,i,j}^{n-1} + \frac{\Delta t}{n_p K_{i,j}} + \sqrt{\left(\delta_{infill,i,j}^{n-1}\right)^2 + \frac{2}{n_p} \frac{\Delta t}{\delta_{infill,i,j}^{n-1} K_{i,j}} + \frac{4\rho g}{n_p} \frac{\Delta t}{p_{i,j}|^{z=\xi} K_{i,j}} + \frac{\Delta t^2}{K_{i,j}^2}}}{\frac{2\Delta t}{n_p}}$$

At the end of infiltration, i.e. when the groundwater and surface water become connected or there is no surface water left, the wetting front thickness is reset to zero. If the infiltration rate exceeds the Reynolds number for the start of turbulence, the local hydraulic conductivity is updated using the local Reynolds number:

$$K_{i,j} = K_{lam} \sqrt{\frac{Re_{crit}}{\max(Re_{i,j}, Re_{crit})}}$$

XBeach iterates until a minimum threshold difference between iterations is found for `and`. Infiltration in one time step is limited to the amount of surface water available in the cell and to the amount of water required to raise the groundwater level to the level of the bed:

$$S_{inf,i,j}^n = \min \left(S_{inf,i,j}^n, \frac{\eta_{i,j} - z_{b,i,j}}{\Delta t}, \frac{z_{b,i,j} - \eta_{gw,i,j}}{n_p \Delta t} \right)$$

If during infiltration the groundwater level reaches the bed level, the fraction of the time step required to do so is estimated (x) and the remaining fraction is used in the submarine exchange.

$$\Lambda_{t,i,j} = \frac{n_p(z_{b,i,j} - \eta_{gw,i,j})}{K_{i,j} \left(\frac{1}{\rho g} \frac{p_{i,j}|^{z=\xi}}{z_{b,i,j} - \eta_{gw,i,j}} + 1 \right)} \frac{1}{\Delta t}$$

$$0 \leq \Lambda_{t,i,j} \leq 1$$

Exfiltration is calculated in cells where the groundwater and surface water are not connected and the groundwater level exceeds the bed level:

$$S_{exf,i,j} = n_p \frac{z_{b,i,j} - \eta_{gw,i,j}}{\Delta t}$$

Horizontal infiltration and exfiltration (keyword: `gwhorinfil = 1`) is computed across the numerical vertical interface between the groundwater domain and the surface water domain in adjoining cells. The direction of exchange is

determined by the head gradient, and the bed level slope direction:

$$S_{i,j,hor}^u = \begin{cases} K_{i,j}^u \left(\frac{\eta_{i,j} + \frac{q_{i,j}}{g} - H_{gw,i+1,j}}{\Delta x} \right) (z_{b,i+1,j} - z_{b,i,j}) & z_{b,i+1,j} > z_{b,i,j} \wedge \eta_{i,j} > eps \\ K_{i,j}^u \left(\frac{\eta_{i+1,j} + \frac{q_{i+1,j}}{g} - H_{gw,i,j}}{\Delta x} \right) (z_{b,i,j} - z_{b,i+1,j}) & z_{b,i+1,j} < z_{b,i,j} \wedge \eta_{i+1,j} > eps \end{cases}$$

$$S_{i,j,hor}^v = \begin{cases} K_{i,j}^v \left(\frac{\eta_{i,j} + \frac{q_{i,j}}{g} - H_{gw,i,j+1}}{\Delta y} \right) (z_{b,i,j+1} - z_{b,i,j}) & z_{b,i,j+1} > z_{b,i,j} \wedge \eta_{i,j} > eps \\ K_{i,j}^v \left(\frac{\eta_{i,j+1} + \frac{q_{i,j+1}}{g} - H_{gw,i,j}}{\Delta y} \right) (z_{b,i,j} - z_{b,i,j+1}) & z_{b,i,j+1} < z_{b,i,j} \wedge \eta_{i,j+1} > eps \end{cases}$$

After infiltration and exfiltration have been calculated, the groundwater level and surface water level are updated:

$$\eta_{gw,i,j}^{n+\frac{1}{2}} = \eta_{gw,i,j}^n + \frac{\Delta t}{n_p} (S_{inf} + S_{exf} + S_{hor})$$

$$\eta_{i,j}^{n+\frac{1}{2}} = \eta_{i,j}^n + \Delta t (-S_{inf} - S_{exf} - S_{hor})$$

All updated cells are subsequently re-evaluated on whether the surface water and groundwater are connected or unconnected

The cell height at the center of the groundwater cells ($\Delta z_{H,i,j}$) is calculated from the groundwater level and the bottom of the aquifer in the center of the cell, whereas the cell heights at the horizontal cell interfaces are calculated using an upwind procedure:

$$\Delta z_{H,i,j} = \eta_{gw,i,j} - z_{aquifer,i,j} = h_{gw,i,j}$$

$$\Delta z_{u,i,j} = \begin{cases} \Delta z_{H,i+1,j} & \text{if } q_{qw,i,j}^x < 0 \\ \Delta z_{H,i,j} & \text{if } q_{qw,i,j}^x \geq 0 \end{cases}$$

$$\Delta z_{v,i,j} = \begin{cases} \Delta z_{H,i+1,j} & \text{if } q_{qw,i,j}^y < 0 \\ \Delta z_{H,i,j} & \text{if } q_{qw,i,j}^y \geq 0 \end{cases}$$

In $z_{aquifer}$ is the level of the bottom of the aquifer. As described in [Sediment transport](#), the head applied on the top boundary of the groundwater domain (H_{bc}) depends on whether the groundwater and surface water are connected or unconnected:

$$H_{bc,i,j} = (1 - \kappa_{r,i,j}) \eta_{gw,i,j} + \kappa_{r,i,j} \left(z_{b,i,j} + \frac{p_{i,j}|_{z=z_b}}{\rho g} \right)$$

$$\kappa_{r,i,j} = 1 - \frac{z_{b,i,j} - \eta_{gw,i,j}}{\varepsilon} \quad 0 \leq \kappa_{r,i,j} \leq 1$$

In the parameter κ_r is the relative numerical ‘connectedness’ of the groundwater and surface water head, determined by linear interpolation across the numerical smoothing constant ε .

In the case of hydrostatic groundwater flow, the groundwater head in each cell is set equal to the head applied on the top boundary of the groundwater domain (H_{bc}) and the horizontal groundwater flux is computed from the groundwater head gradient:

$$q_{gw,i,j}^x = -K_{u,i,j} \Delta z_{u,i} \frac{H_{i+1,j} - H_{i,j}}{\Delta x_{u,i,j}} = -K_{u,i,j} \Delta z_{u,i} \frac{H_{bc,i+1,j} - H_{bc,i,j}}{\Delta x_{u,i,j}}$$

$$q_{gw,i,j}^y = -K_{v,i,j} \Delta z_{v,i} \frac{H_{i+1,j} - H_{i,j}}{\Delta y_{v,i,j}} = -K_{v,i,j} \Delta z_{v,i} \frac{H_{bc,i+1,j} - H_{bc,i,j}}{\Delta y_{v,i,j}}$$

In the superscripts x and y refer to the components of the variable in the cross-shore and longshore direction, respectively, and the subscripts u and v refer to variables approximated at the horizontal cell interfaces in the cross-shore and longshore direction, respectively.

In the case of non-hydrostatic groundwater flow, the horizontal specific discharge on each cell interface can be found through an approximation of the non-hydrostatic groundwater head gradient:

$$q_{gw,i,j}^x = -K_{u,i,j} \Delta z_{u,i} \frac{H_{i+1,j} - H_{i,j}}{\Delta x_{u,i,j}} = -K_{u,i,j} \Delta z_{u,i} \frac{H_{bc,i+1,j} - \frac{2}{3} \beta_{i+1,j} \Delta z_{H,i+1,j}^2 - H_{bc,i,j} + \frac{2}{3} \beta_{i,j} \Delta z_{H,i,j}^2}{\Delta x_{u,i,j}}$$

$$q_{gw,i,j}^y = -K_{v,i,j} \Delta z_{v,i} \frac{H_{i+1,j} - H_{i,j}}{\Delta y_{v,i,j}} = -K_{v,i,j} \Delta z_{v,i} \frac{H_{bc,i+1,j} - \frac{2}{3} \beta_{i+1,j} \Delta z_{H,i+1,j}^2 - H_{bc,i,j} + \frac{2}{3} \beta_{i,j} \Delta z_{H,i,j}^2}{\Delta y_{v,i,j}}$$

In the subscript H refers to variables approximated at the cell centers. The hydraulic conductivity may be different at each cell interface and is therefore computed at every interface where every K is calculated separately.

Continuity in the groundwater cell is found following:

$$q_{gw,i-1,j}^x - q_{gw,i,j}^x + q_{gw,i,j-1}^y - q_{gw,i,j}^y - q_{gw,i,j}^z = 0$$

In the variable q^z refers to the vertical groundwater discharge (e.g., submarine exchange if connected to the surface water, or groundwater level fluctuations if the groundwater is not connected to the surface water).

In the case of hydrostatic groundwater flow, the variable q^z can be solved through the known variables q^x and q^y . However, in the case of non-hydrostatic groundwater flow, all variables contain an unknown value for the groundwater pressure head, described in terms of a known head at the surface of the groundwater (H_{bc}) and the unknown curvature of the vertical groundwater head function (β). Since water is incompressible, the groundwater pressure must be solved for all cells simultaneously using matrix algebra:

$$Ax + b = 0$$

In A is a matrix containing coefficients for the horizontal and vertical specific discharge, x is a vector containing the unknown groundwater head curvature, and b contains the known forcing terms. For a one dimensional cross-shore case, A is reduced to a tridiagonal matrix. The vector of known forcing consists of the numerical gradients in the contribution of the head applied on the top boundary of the groundwater domain to the horizontal specific discharge.

In the one dimensional case, the solution to the tridiagonal matrix A can be computed using the efficient Thomas algorithm ([Tho49J](#)). In the two dimensional case, matrix A contains two additional diagonals that are not placed along the main diagonal, and vector b contains additional forcing terms from the alongshore contribution. The solution to the two dimensional case requires a more complex and less computationally efficient matrix solver. In this case the Strongly Implicit Procedure ([Sto68J](#)) is used in a manner similar to [\[ZSS11\]](#). The horizontal and vertical groundwater fluxes are calculated using the solution of x plus and .

Since in both hydrostatic and non-hydrostatic groundwater flow some local velocities may exceed the critical Reynolds number for the start of turbulence (Re_{crit}), the turbulent hydraulic conductivity (K) is updated using the local Reynolds number. The solution to and the update of the turbulent hydraulic conductivity are iterated until a minimum threshold difference between iterations is found. Note that this approach is only used is the turbulent groundwater model is selected (keyword: `gwscheme = turbulent`).

The (iterated) solution for the specific vertical discharge is used to update the groundwater level and surface water level:

$$\begin{aligned} \eta_{gw,i,j}^{n+1} &= \begin{cases} \eta_{gw,i,j}^{n+\frac{1}{2}} & C_{i,j} \\ \eta_{gw,i,j}^{n+\frac{1}{2}} + \frac{\Delta t}{n_p} \frac{q_{i,j}^z}{\Delta x_{H,i,j}} & \neg C_{i,j} \end{cases} \\ \eta_{i,j}^{n+1} &= \begin{cases} \eta_{i,j}^{n+\frac{1}{2}} + \Delta t \frac{q_{i,j}^z}{\Delta x_{H,i,j}} & C_{i,j} \\ \eta_{i,j}^{n+\frac{1}{2}} & \neg C_{i,j} \end{cases} \end{aligned}$$

If the groundwater and surface water are connected, and the submarine exchange from the surface water to the groundwater estimated in is greater than the amount of surface water available in the cell, continuity is enforced by lowering the groundwater level to compensate for the lack of permeating water:

$$\eta_{gw,i,j}^{n+1} = \eta_{gw,i,j}^{n+1} + \frac{1}{n_p} \left(\eta_{i,j}^{n+\frac{1}{2}} - z_{b,i,j} - \Delta t \frac{q_{i,j}^z}{\Delta x_{H,i,j}} \right) \text{ if } \kappa_{i,j} \wedge \eta_{i,j}^{n+\frac{1}{2}} - z_{b,i,j} < \Delta t \frac{q_{i,j}^z}{\Delta x_{H,i,j}}$$

Sediment transport

The advection-diffusion equation for suspended sediment is the basis for the sediment transport computations in XBeach. The partial differential equation to solve is:

$$\frac{\partial hc}{\partial t} + \nabla \vec{S}_s = \frac{hc_{eq} - hc}{T_s} = -\frac{hc}{T_s} + Ero$$

Here c is the depth-averaged concentration, c_{eq} the equilibrium concentration, T_s a typical timescale proportional to water depth divided by fall velocity. As is often done to increase robustness, we treat the erosion term explicitly but take an implicit scheme for the sedimentation term:

$$\frac{c_z^{i,j,n+1} h_h^{i,j,n+1} - h_h^{i,j,n} c_z^{i,j,n}}{\Delta t} = - \frac{h_h^{i,j,n+1} c_z^{i,j,n+1}}{T_s^{i,j}} - (\nabla \vec{S}_s)^{i,j,n} + Ero^{i,j,n}$$

This can be rewritten as:

$$c_c^{i,j,n+1} = \frac{T_s^{i,j} \Delta t}{h_h^{i,j,n+1} (T_s^{i,j} + \Delta t)} \left(\frac{h_h^{i,j,n} c_c^{i,j,n}}{\Delta t} - (\nabla \vec{S}_s)^{i,j,n} + Ero^{i,j,n} \right)$$

The sediment transport gradient is discretized in a similar way as the mass balance:

$$(\nabla \vec{S}_s)^{i,j} = \frac{(S_{u,s}^{i,j} \Delta n_u^{i,j} - S_{u,s}^{i-1,j} \Delta n_u^{i-1,j} + S_{v,s}^{i,j} \Delta s_v^{i,j} - S_{v,s}^{i,j-1} \Delta s_v^{i,j-1})}{A_z^{i,j}}$$

The sediment transports in the u-points contain an advective term, a diffusive term and a bed slope term:

$$S_{u,s} = c_u u_{rep,s} h_u - D_c h_u \frac{\partial c}{\partial s} - f_{slope} c_u |v|_u h_u \frac{\partial z_b}{\partial s}$$

Here $u_{rep,s}$ is a representative velocity for suspended transport, which contains contributions due to return flow, wave skewness and wave asymmetry; D_c is a horizontal diffusion coefficient and f_{slope} a coefficient. In discretized form the expression for the suspended transport in the u-point is:

$$S_{u,s}^{i,j} = c_u^{i,j} u_{rep,s}^{i,j} h_u^{i,j} - D_c^{i,j} h_u^{i,j} \frac{c_c^{i+1,j} - c_c^{i,j}}{\Delta s_u^{i,j}} - f_{slope} c_u^{i,j} |v|_u^{i,j} h_u^{i,j} \frac{z_b^{i+1,j} - z_b^{i,j}}{\Delta s_u^{i,j}}$$

The concentrations in the u-points are computed with a θ -method, where $\theta = 1$ means a fully upwind approximation, and $\theta = 0.5$ a central scheme. In practice, we mostly use the upwind approximation for its robustness.

$$\begin{aligned} c_u^{i,j} &= \theta c_z^{i,j} + (1 - \theta) c_z^{i+1,j} & , u_{rep,s}^{i,j} > 0 \\ c_u^{i,j} &= (1 - \theta) c_z^{i,j} + \theta c_z^{i+1,j} & , u_{rep,s}^{i,j} < 0 \end{aligned}$$

The erosion and deposition terms, which may also be used in the bed updating, are finally computed from:

$$\begin{aligned} Ero^{i,j,n} &= h_h^{i,j,n} c_{eq}^{i,j,n} / T_s^{i,j} \\ Depo^{i,j} &= h_h^{i,j,n+1} c_z^{i,j,n+1} / T_s^{i,j} \end{aligned}$$

The evaluation of the bedload transport takes place in the same way as in the previous versions of XBeach, except for the fact that the directions are taken in local grid direction, and will not be repeated here.

Bottom updating schemes

Two alternative formulations are available for the bed updating: one where the bottom changes are computed based on the gradients of suspended and bed load transport, equation (1.21), and one where the changes due to suspended transport are accounted for through the erosion and deposition terms, equation (1.22).

$$(1 - n_p) \frac{\partial z_b}{\partial t} + MF (\nabla \vec{S}_s + \nabla \vec{S}_b) = 0 \quad (1.21)$$

$$(1 - n_p) \frac{\partial z_b}{\partial t} + MF (Ero - Depo + \nabla \vec{S}_b) = 0 \quad (1.22)$$

In both cases MF is the morphological factor used to accelerate morphological changes. In the first case, the sediment in the bottom is conserved in all cases, but changes in the amount of sediment in the water are not considered; one can

also say that the sediment in suspension is added to the bottom sediment. In the second case, the storage of sediment in the water is accounted for, but will be distorted in cases of high MF . Since under most circumstances the real effect of the storage in the water phase is small we prefer the first formulation which guarantees mass conservation in the bottom. Both formulations are calculated using an explicit scheme:

$$\Delta z_b^{i,j,n+1} = \Delta t \frac{MF}{(1 - n_p)} \left(\left(\nabla \vec{S}_s \right)^{i,j,n} + \left(\nabla \vec{S}_b \right)^{i,j,n} \right)$$

$$\Delta z_b^{i,j,n+1} = \Delta t \frac{MF}{(1 - n_p)} \left(Ero^{i,j,n} - Depo^{i,j,n} + \left(\nabla \vec{S}_b \right)^{i,j,n} \right)$$

Avalanching

XBeach implements avalanching as described in section [Avalanching](#). It first calculates bed level change due to avalanching in the cross-shore dimension. It then calculates the slopes in alongshore direction and bottom change due to avalanching in this direction. To avoid disrupted sediment balance XBeach does not calculate bottom change due to avalanching at the boundary grid cells. Consequently XBeach cannot calculate avalanching at the boundary between two MPI domains.

Bed composition

The bed is discretized into layers with mass $M(i, j)$ in which i refers to the layer number and j to the sediment class. The mass fraction per sediment class p , layer thickness Δ and bed level z_b are defined by:

$$\begin{aligned} p(i, j) &= \frac{M(i, j)}{\sum_{j=1}^J M(i, j)} \\ \Delta(i) &= \frac{1}{(1 - n_p) \rho_s} \sum_{j=1}^J M(i, j) \\ z_b &= z_0 + \sum_{i=1}^I \Delta(i) \end{aligned}$$

with porosity n_p and sediment density ρ . The level z_0 is the lowest point of the array of bed layers.

Due to bed load transport, sediment is exchanged between the top layer and the four horizontally neighboring top layers. Exchange with the water column and the top layer is due to erosion rate E and deposition rate D . A mixed Eulerian/Lagrangian framework is proposed. Within the set of layers, one layer is defined as the variable layer. This is the only layer that has a variable total mass. All other layers have a constant total mass, which implies for a constant porosity a constant thickness. Above the variable layer, the layers move with the bed level (Lagrangian): upwards in case of aggradation and downwards in case of degradation. This vertical movement gives an advective flux with advection velocity equal to the bed level change $A = dz/dt$. The variable layer is the transition to the lower layers, which are passive. The number of layers below the variable layer has thus no influence on the computation time. Note that diffusive processes within the bed are not considered yet. These could lead to fluxes between the layers below the variable layer.

The mass balance for the top layer can now be defined by:

$$\begin{aligned} \frac{\partial M(1,j)}{\partial t} &= dy \{p(1,j)S_b(j)\}_W - dy \{p(1,j)S_b(j)\}_E \\ &\quad dx \{p(1,j)S_b(j)\}_S - dx \{p(1,j)S_b(j)\}_N \\ &\quad - dxdy(p(1,j)E(j) + dxdyD(j) + dxdy\delta Ap_{bot}(1,j)) \\ A &= \sum_{j=1}^J \left\{ \begin{array}{l} dy \{p(1,j)S_b(j)\}_W - dy \{p(1,j)S_b(j)\}_E \\ dx \{p(1,j)S_b(j)\}_S - dx \{p(1,j)S_b(j)\}_N \\ - dxdy(p(1,j)E(j) + dxdyD(j)) \end{array} \right\} \end{aligned}$$

in which S_b is the bed-load transport (e.g. Meyer-Peter-Muller), based on the sediment properties of the specific class. The dimensions of the grid cell are defined by dx and dy . The subscripts W, E, S and N refer to West, East, South

and North indicating the four vertical faces of the bed cell. The horizontal faces are indicated with bot for the bottom of the cell and ceil for the ceiling of the cell. As the fraction p is not defined at the faces but in the cell centers, the upstream fraction is required. For the bed load fluxes, the velocity direction used. For the vertical advection term, the upstream value is based on the bed level variation: in case of aggradation the value in the top layer is used and in case of degradation the value of the second layer is used. If the top layer is the variable layer, there is no advective flux: $\delta = 0$ otherwise $\delta = 1$.

The mass balance for the layers in between the top layer and the variable layer is:

$$\frac{\partial M(i,j)}{\partial t} = dx dy A (p_{bot}(i,j) - p_{ceil}(i,j))$$

and for the variable layer, it reads:

$$\frac{\partial M(i,j)}{\partial t} = A p_{ceil}(i,j)$$

In order to avoid too thin a or too thick a variable layer, the variable layer is merged or split. If the thickness is smaller than the critical value Δ_{merge} , the variable layer is merged with the lower layer. To keep the same number of cells, a cell is added at the bottom of the array, implying that $z_0 = z_0 - \Delta$. Similarly, the variable is split into two layers if the critical value Δ_{split} is exceeded. Then, the array is shifted upwards: $z_0 = z_0 + \Delta$.

As the bed level update is explicit, the timestep is limited. A conservative estimate can be made by assuming that no more mass can be eroded than available in the top layer:

$$\frac{dy \{p(1,j)S_b(j)\}_{W/E} + dx \{p(1,j)S_b(j)\}_{S/N} + dx dy p(1,j)E(j)}{dt} < \frac{\frac{M(1,j)}{dt}}{\frac{dx dy (1-n_p) \rho_s \Delta(1)}{dy S_{b,W/E}(1) + dy S_{b,N/S}(1) + dx dy E(1)}}$$

The transport rate depends on the direction of the transport. The transport rates and erosion rates should be based on the formulation for the smallest fraction: $j = 1$. Note that the fraction p falls out. This time step restriction is less severe than the one for shallow water flow. Only in case of very top layers and/or the use of a morphological factor, this time step restriction might be relevant.

Boundary conditions

At the start of the XBeach simulation, XBeach checks whether non-stationary varying wave boundary conditions are to be used. If this is the case, it next checks whether the wave spectrum of the wave boundary conditions is to change over time, or remain constant. If the wave spectrum is to remain constant, XBeach will only read from one input file to generate wave boundary conditions. If the wave spectrum is to vary in time, XBeach reads from multiple files.

Whether or not the wave spectrum of the boundary conditions changes over time, the XBeach module requires a record length during which the current wave spectral parameters are applied. For the duration of the record length, boundary conditions are calculated at every boundary condition file time step. These time steps are not required to be the same as the time steps in the XBeach main program; XBeach will interpolate where necessary. The boundary condition time steps should therefore only be small enough to accurately describe the incoming bound long waves. The statistical data for the generation of the wave boundary conditions is read from user-specified files. The XBeach module tapers the beginning and end of the boundary condition file. This is done to ensure smooth transitions from one boundary condition file to the next.

The combination of a large record length and a small time step lead to large demands on the system memory. If the memory requirement is too large XBeach will shut down. The user must choose to either enlarge the boundary condition time step, or to reduce the record length. In case of the latter, several boundary condition files can be generated and read sequentially. It is unwise however to reduce the record length too much, as then the transitions between the boundary condition files may affect the model results.

Every time the XBeach wave boundary condition module is run, it outputs data to the local directory. Metadata about the wave boundary conditions are stored in list files: *ebclist.bcf* and *qbcfist.bcf*. The main XBeach program uses the

list files to know how and when to read and generate boundary condition files. The actual incoming short-wave energy and long-wave mass flux data is stored in other files. These files have $E_{_}$ and $q_{_}$ prefixes. The main XBeach program uses these files for the actual forcing along the offshore edge.

Non-hydrostatic

Global continuity equation

As was outlined in the previous chapter the global continuity equation, which describes the relation between the free surface and the depth averaged discharge, is given by

$$\frac{\partial \eta}{\partial t} + \frac{\partial}{\partial x} (UH) + \frac{\partial}{\partial x} (VH) = 0$$

A simple semi-discretisation of using central differences for the space derivative and using the Hansen scheme for the coupling between velocity and free surface results in

$$\frac{\eta_{i,j} - \eta_{i,j}^n}{\Delta t} + \frac{{}^x q_{i+\frac{1}{2},j} - {}^x q_{i-\frac{1}{2},j}}{\Delta x} + \frac{{}^y q_{i,j+\frac{1}{2}} - {}^y q_{i,j-\frac{1}{2}}}{\Delta y} = 0$$

With ${}^x q_{i+\frac{1}{2},j} = H_{i+\frac{1}{2},j}^n U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$, ${}^y q_{i,j+\frac{1}{2}} = H_{i,j+\frac{1}{2}}^n V_{i,j+\frac{1}{2}}^{n+\frac{1}{2}}$ and the water depth is defined by a first order accurate upwind interpolation

$$H_{i+\frac{1}{2},j}^n = \begin{cases} \zeta_{i,j}^n + d_{i,j} & \text{if } U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} > 0 \\ \zeta_{i+1,j}^n + d_{i+1,j} & \text{if } U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} < 0 \\ \max(\zeta_{i,j}^n, \zeta_{i+1,j}^n) + \min(d_i, d_{i+1,j}) & \text{if } U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} = 0 \end{cases}$$

The resulting scheme is only first order accurate by virtue of the upwind interpolations and mass conservative. When first order computations are considered accurate enough $\eta_{i,j}^{n+1}$ is set to $\eta_{i,j}^n$. For higher order accuracy the first order prediction is corrected using a limited version of the McCormack scheme. The corrector step reads

$$\frac{\eta_{i,j}^{n+1} - \eta_{i,j}^*}{\Delta t} + \frac{{}^x \Delta q_{i+\frac{1}{2},j}^* - {}^x \Delta q_{i-\frac{1}{2},j}^*}{\Delta x} + \frac{{}^y \Delta q_{i,j+\frac{1}{2}}^* - {}^y \Delta q_{i,j-\frac{1}{2}}^*}{\Delta y} = 0$$

With ${}^x \Delta q_{i+\frac{1}{2},j}^n = U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \Delta H_{i+\frac{1}{2},j}$ and $\Delta H_{i+\frac{1}{2},j}$ is given for positive flow as

$$\Delta H_{i+\frac{1}{2},j}^n = \frac{1}{2} \psi \left(\zeta_{r,i+\frac{1}{2}} \right) (\zeta_{i+1,j}^n - \zeta_{i,j}^n) \quad \zeta_{r,i+\frac{1}{2}} = \frac{\zeta_{i,j}^n - \zeta_{i-1,j}^n}{\zeta_{i+1,j}^n - \zeta_{i,j}^n} \quad \psi(r) = \max(0, \min(r, 1))$$

Here $\psi(r)$ denotes the minmod limiter. Similar expression can be constructed for negative flow. The expression for ${}^y \Delta q_{i,j+\frac{1}{2}}^n$ and $\Delta H_{i,j+\frac{1}{2}}$ are obtained in a similar manner. Note that the total flux ${}^x q_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ at the cell boundaries thus reads

$${}^x q_{i+\frac{1}{2},j}^{n+\frac{1}{2}} = {}^x q_{i+\frac{1}{2},j} + {}^x \Delta q_{i+\frac{1}{2},j}, \quad {}^y q_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} = {}^y q_{i,j+\frac{1}{2}} + {}^y \Delta q_{i,j+\frac{1}{2}}$$

The predictor-corrector set is second order accurate in regions where the solution is smooth, and reduces locally to first order accuracy near discontinuities. Furthermore, the method remains mass conservative. Note that other flux limiters can be used instead of the minmod limiter. However, as the minmod limiter performed adequately, this has not been investigated. (for an overview of flux limiters see [\[Hir07\]](#))

Local continuity equation

The depth averaged local continuity equation is given by

$$\frac{\partial HU}{\partial x} + \frac{\partial HV}{\partial y} + w|_{z=\eta} - u \frac{\partial z}{\partial x}\Big|_{z=-\zeta} - v \frac{\partial z}{\partial y}\Big|_{z=-\zeta} = 0$$

This equation is discretized using central differences

$$\frac{H_{i+\frac{1}{2},j}^{n+1} U_{i+\frac{1}{2},j}^{n+1\frac{1}{2}} - H_{i-\frac{1}{2},j}^{n+1} U_{i-\frac{1}{2},j}^{n+1\frac{1}{2}}}{\Delta x} + \frac{H_{i+\frac{1}{2},j}^{n+1} V_{i,j+\frac{1}{2}}^{n+1\frac{1}{2}} - H_{i,j-\frac{1}{2}}^{n+1} V_{i,j-\frac{1}{2}}^{n+1\frac{1}{2}}}{\Delta y} + w_{i,j,s}^{n+1\frac{1}{2}} - \bar{U}_{i,j}^{n+1\frac{1}{2}} \frac{\eta_{i+\frac{1}{2},j}^{n+1} - \eta_{i-\frac{1}{2},j}^{n+1}}{\Delta x} - \bar{V}_{i,j}^{n+1\frac{1}{2}} \frac{\eta_{i,j+\frac{1}{2}}^{n+1} - \eta_{i,j-\frac{1}{2}}^{n+1}}{\Delta x}$$

Missing grid variables $\eta_{i+\frac{1}{2},j}^{n+1}$, $\eta_{i,j+\frac{1}{2}}^{n+1}$ are approximated with upwind interpolation. Because there is no separate time evolution equation for the pressure the local continuity equation will be used to setup a discrete set of poisson type equations in which the pressures are the only unknown quantities.

Horizontal Momentum

To obtain a conservative discretisation of the momentum equation the approach from [SZ03] is followed. However, to improve the accuracy of the method the combined space-time discretisation of the advection is done using a variant of the [Mac69] is used. This scheme consists of a first order predictor step and a flux limited corrector step. The hydrostatic pressure is integrated using the midpoint rule and central differences, while the source terms and the turbulent stresses are integrated using an explicit Euler time integration. Formally the time integration is therefore first order accurate, but in regions where the turbulent stresses are negligible the scheme is of almost second order accuracy.

The depth averaged horizontal momentum equation for HU is given by

$$\frac{\partial}{\partial t} (HU) + \frac{\partial}{\partial x} (HU^2 + \frac{1}{2}gH^2 + H\bar{p} - \tau_{xx}) + \frac{\partial}{\partial y} (HUV - \tau_{yx}) = gH \frac{\partial d}{\partial x} - p \frac{\partial d}{\partial x} + S_x$$

A first order accurate predictor step in time and space is then given as

$$\begin{aligned} & \frac{(HU)^*_{i+\frac{1}{2},j} - (HU)_{i+\frac{1}{2},j}^{n+\frac{1}{2}}}{\Delta t} + \frac{x \bar{q}_{i+1,j}^{n+\frac{1}{2}} U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - x \bar{q}_{i,j}^{n+\frac{1}{2}} U_{i,j}^{n+\frac{1}{2}}}{\Delta x} + \frac{y \bar{q}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} U_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} - y \bar{q}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}} U_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}}}{\Delta y} \\ & + g \frac{(H^2)_{i+1,j}^{n+1} - (H^2)_{i,j}^{n+1}}{2\Delta x} = g \bar{H}_{i+\frac{1}{2},j}^n \frac{d_{i+\frac{1}{2},j} - d_{i-\frac{1}{2},j}}{\Delta x} + x P_r_{i+\frac{1}{2},j}^{n+\frac{1}{2}} + x S_{i+\frac{1}{2},j}^{n+\frac{1}{2}} + x T_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \end{aligned}$$

Here P_r represents a discretisation of the dynamic pressure; T the effect of (turbulent) viscosity and S includes all other source terms. The discretisation of the (turbulent) viscous terms is given by central differences:

$$\begin{aligned} x T_{i+\frac{1}{2},j}^{n+\frac{1}{2}} &= \frac{2}{\Delta x_{i+\frac{1}{2}}} \left[\nu_{i+1,j}^n H_{i+1,j}^{n+1} \frac{U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - U_{i-\frac{1}{2},j}^{n+\frac{1}{2}}}{\Delta x_{i+1}} - \nu_{i,j}^n H_{i,j}^{n+1} \frac{U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - U_{i-\frac{1}{2},j}^{n+\frac{1}{2}}}{\Delta x_i} \right] \\ &+ \frac{1}{\Delta y_i} \left[\bar{\nu}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} \bar{H}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} \frac{U_{i+\frac{1}{2},j+1}^{n+1} - U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}}{\Delta y_{i+\frac{1}{2}}} - \bar{\nu}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}} \bar{H}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+1} \frac{U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - U_{i+\frac{1}{2},j-1}^{n+\frac{1}{2}}}{\Delta y_{i-\frac{1}{2}}} \right] \\ &+ \frac{1}{\Delta y_i} \left[\bar{\nu}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} \bar{H}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} \frac{V_{i+1,j+\frac{1}{2}}^{n+1} - V_{i,j+\frac{1}{2}}^{n+\frac{1}{2}}}{\Delta x_{i+\frac{1}{2}}} - \bar{\nu}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}} \bar{H}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+1} \frac{V_{i+1,j-\frac{1}{2}}^{n+\frac{1}{2}} - V_{i,j-\frac{1}{2}}^{n+\frac{1}{2}}}{\Delta x_{i-\frac{1}{2}}} \right] \end{aligned}$$

Here $\bar{\nu}_{i+\frac{1}{2},j+1}^{n+\frac{1}{2}}$ and $\bar{H}_{i+\frac{1}{2},j+1\frac{1}{2}}^{n+\frac{1}{2}}$ are obtained from the surrounding points by simple linear interpolation.

Due to the incompressible flow assumption the dynamic pressure does not have a separate time evolution equation, but instead it satisfies an elliptical equation in space. As such its effect cannot be calculated explicitly using values at the previous time level. However to improve the accuracy of the predictor step the effect of the dynamic pressure is included explicitly. To do this first the unknown pressure is decomposed as:

$$p_{i,j}^{n+\frac{1}{2}} = p_{i,j}^{n+\frac{1}{2}} + \Delta p_{i,j}^{n+\frac{1}{2}}$$

where the difference in pressure $\Delta p_{i,j}^{n+\frac{1}{2}}$ is generally small. In the predictor step the effect of the pressure is included explicitly using $p_{i,j}^{n+\frac{1}{2}}$. In the corrector step the full Poisson equation is then solved for $\Delta p_{i,j}^{n+\frac{1}{2}}$. The pressure term in the predictor step is thus given as

$${}_x Pr_{i+\frac{1}{2},j}^{n+\frac{1}{2}} = \frac{H_{i+1,j}^{n+1} \bar{p}_{i+1,j}^{n+\frac{1}{2}} - H_{i,j}^{n+1} \bar{p}_{i,j}^{n+\frac{1}{2}}}{\Delta x} - p_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \frac{d_{i+\frac{1}{2},j} - d_{i-\frac{1}{2},j}}{\Delta x} = \frac{(\eta_{i+1,j}^{n+1} + d_{i,j}^{n+1}) p_{i+1,j}^{n+\frac{1}{2}} - (\eta_{i,j}^{n+1} - d_{i+1,j}^{n+1}) p_{i,j}^{n+\frac{1}{2}}}{2 \Delta x}$$

Here $\bar{p}_{i+1,j}^{n+\frac{1}{2}}$ represents the average pressure over the vertical which is approximated with $\bar{p}_{i+1,j}^{n+\frac{1}{2}} = \frac{1}{2} p_{i+1,j}^{n+\frac{1}{2}}$, in which $p_{i+1,j}^{n+\frac{1}{2}}$ is the pressure at the bottom. Furthermore $p_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ is given as $p_{i+\frac{1}{2},j}^{n+\frac{1}{2}} = \frac{1}{2} (p_{i+1,j}^{n+\frac{1}{2}} + p_{i,j}^{n+\frac{1}{2}})$.

Currently is formulated with the depth integrated momentum as the primitive variable, and not the depth averaged velocity. To reformulate in terms of U we use the method by [SZ03]. First note that $(HU)_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ and $(HU)_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ are approximated as $\bar{H}_{i+\frac{1}{2},j}^n U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ and $\bar{H}_{i+\frac{1}{2},j}^{n+1} U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$. Now using $(HU)_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ is equivalent to:

$$(HU)_{i+\frac{1}{2},j}^{n+\frac{1}{2}} = \bar{H}_{i+\frac{1}{2},j}^{n+1} U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \Delta t \frac{{}^x \bar{q}_{i+1,j}^{n+\frac{1}{2}} - {}^x \bar{q}_{i,j}^{n+\frac{1}{2}}}{\Delta x} - U_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \Delta t \frac{{}^y \bar{q}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} - {}^y \bar{q}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}}}{\Delta y}$$

$$\bar{H}_{i+\frac{1}{2},j}^{n+1} = \frac{1}{2} (H_{i+1,j}^{n+1} + H_{i,j}^{n+1}), \quad {}^x \bar{q}_{i,j}^{n+\frac{1}{2}} = \frac{1}{2} \left({}^x q_{i+\frac{1}{2},j}^{n+\frac{1}{2}} + {}^x q_{i-\frac{1}{2},j}^{n+\frac{1}{2}} \right), \quad {}^y \bar{q}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} = \frac{1}{2} \left({}^y q_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}} + {}^y q_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}} \right)$$

Substituting into the full expressions (including those for $V_{i,j+\frac{1}{2}}$) become:

$$\begin{aligned} & \frac{U_{i+\frac{1}{2},j}^* - U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}}{\Delta t} + \frac{{}^x \bar{q}_{i+1,j}^{n+\frac{1}{2}} U_{i+1,j}^{n+\frac{1}{2}} - {}^x \bar{q}_{i,j}^{n+\frac{1}{2}} U_{i,j}^{n+\frac{1}{2}}}{\bar{H}_{i+\frac{1}{2},j}^{n+1} \Delta x} + \frac{{}^y \bar{q}_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} U_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} - {}^y \bar{q}_{i,j-\frac{1}{2}}^{n+\frac{1}{2}} U_{i,j}^{n+\frac{1}{2}}}{\bar{H}_{i+\frac{1}{2},j}^{n+1} \Delta y} - \frac{U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}}{\bar{H}_{i+\frac{1}{2},j}^{n+1}} \frac{{}^x \bar{q}_{i+1,j}^{n+\frac{1}{2}} - {}^x \bar{q}_{i,j}^{n+\frac{1}{2}}}{\Delta x} \\ & - \frac{U_{i+\frac{1}{2},j}^{n+\frac{1}{2}}}{\bar{H}_{i+\frac{1}{2},j}^{n+1}} \frac{{}^y \bar{q}_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} - {}^y \bar{q}_{i,j-\frac{1}{2}}^{n+\frac{1}{2}}}{\Delta y} + g \frac{\eta_{i+1,j}^{n+1} - \eta_{i,j}^{n+1}}{\Delta x} = \frac{{}^x Pr_{i+\frac{1}{2},j}^{n+\frac{1}{2}} + {}^x S_{i+\frac{1}{2},j}^{n+\frac{1}{2}} + {}^x T_{i+\frac{1}{2},j}^{n+\frac{1}{2}}}{\bar{H}_{i+\frac{1}{2},j}^{n+1}} \\ & V_{i,j+\frac{1}{2}}^* - V_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} + \frac{{}^y \bar{q}_{i,j+1}^{n+\frac{1}{2}} V_{i,j+1}^{n+\frac{1}{2}} - {}^y \bar{q}_{i,j}^{n+\frac{1}{2}} V_{i,j}^{n+\frac{1}{2}}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1} \Delta y} + \frac{{}^x \bar{q}_{i+1,j}^{n+\frac{1}{2}} V_{i+1,j}^{n+\frac{1}{2}} - {}^x \bar{q}_{i,j}^{n+\frac{1}{2}} V_{i,j}^{n+\frac{1}{2}}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1} \Delta x} - \frac{V_{i,j+\frac{1}{2}}^{n+\frac{1}{2}}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1}} \frac{{}^y \bar{q}_{i,j+1}^{n+\frac{1}{2}} - {}^y \bar{q}_{i,j}^{n+\frac{1}{2}}}{\Delta y} \\ & - \frac{V_{i,j+\frac{1}{2}}^{n+\frac{1}{2}}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1}} \frac{{}^x \bar{q}_{i+1,j}^{n+\frac{1}{2}} - {}^x \bar{q}_{i,j}^{n+\frac{1}{2}}}{\Delta x} + g \frac{\eta_{i,j+1}^{n+1} - \eta_{i,j}^{n+1}}{\Delta x} = \frac{{}^y Pr_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} + {}^y S_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} + {}^y T_{i,j+\frac{1}{2}}^{n+\frac{1}{2}}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1}} \end{aligned}$$

Where we again use a first order upwind interpolation for $U_{i+1,j}^{n+\frac{1}{2}}$ and $U_{i,j+1}^{n+\frac{1}{2}}$. This is exactly the approximation used by [SZ03] and is fully momentum conservative.

The predictor step is first order accurate in both space and time due to the use of upwind approximations for advection and Euler explicit time integration for the advective terms, and first order time integration for the source/viscous terms. This level of accuracy is acceptable near shore, where strong non-linearity (wave breaking, flooding and drying) will force the use of small steps in space and time anyway. However, in the region where waves only slowly change (e.g. shoaling/refraction on mild slopes), the first order approximations suffer from significant numerical damping. To improve the accuracy of the numerical model in these regions a corrector step is implemented after the predictor step.

The corrector step is given by:

$$\begin{aligned} & \frac{(HU)_{i+\frac{1}{2},j}^{n+1\frac{1}{2}} - (HU)_{i+\frac{1}{2},j}^{n*}}{\Delta t} + \frac{x\bar{q}_{i+1,j}^{n+\frac{1}{2}}\Delta U_{i+1,j} - x\bar{q}_{i,j}^{n+\frac{1}{2}}\Delta U_{i,j}}{\Delta x} + \frac{y\bar{q}_{i,j+1}^{n+\frac{1}{2}}\Delta U_{i,j+1} - y\bar{q}_{i,j}^{n+\frac{1}{2}}\Delta U_{i,j}}{\Delta y} + \\ & \frac{(\eta_{i+1,j}^{n+1} + d_{i,j}^{n+1})\Delta p_{i+1,j}^{n+1\frac{1}{2}} - (\eta_{i,j}^{n+1} - d_{i+1,j}^{n+1})\Delta p_{i,j}^{n+1\frac{1}{2}}}{2\Delta x} = 0 \end{aligned}$$

Or, when formulated in terms of the depth averaged velocity

$$\begin{aligned} & \frac{U_{i+\frac{1}{2},j}^{n+1\frac{1}{2}} - U_{i+\frac{1}{2},j}^{n*}}{\Delta t} + \frac{x\bar{q}_{i+1,j}^{n+\frac{1}{2}}\Delta U_{i+1,j} - x\bar{q}_{i,j}^{n+\frac{1}{2}}\Delta U_{i,j}}{\bar{H}_{i+\frac{1}{2},j}^{n+1}\Delta x} + \frac{y\bar{q}_{i+\frac{1}{2},j+1}^{n+\frac{1}{2}}\Delta U_{i+\frac{1}{2},j+1} - y\bar{q}_{i+\frac{1}{2},j-\frac{1}{2}}^{n+\frac{1}{2}}\Delta U_{i+\frac{1}{2},j-\frac{1}{2}}}{\bar{H}_{i+\frac{1}{2},j}^{n+1}\Delta y} + \dots \\ & \dots + \frac{(\eta_{i+1,j}^{n+1} + d_{i,j}^{n+1})\Delta p_{i+1,j}^{n+1\frac{1}{2}} - (\eta_{i,j}^{n+1} - d_{i+1,j}^{n+1})\Delta p_{i,j}^{n+1\frac{1}{2}}}{2\bar{H}_{i+\frac{1}{2},j}^{n+1}\Delta x} = 0 \\ & \frac{V_{i,j+\frac{1}{2}}^{n+1\frac{1}{2}} - V_{i,j+\frac{1}{2}}^{n*}}{\Delta t} + \frac{y\bar{q}_{i,j+1}^{n+\frac{1}{2}}\Delta V_{i,j+1} - y\bar{q}_{i,j-\frac{1}{2}}^{n+\frac{1}{2}}\Delta V_{i,j}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1}\Delta y} + \frac{x\bar{q}_{i+\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}}\Delta V_{i+\frac{1}{2},j+\frac{1}{2}} - x\bar{q}_{i-\frac{1}{2},j+\frac{1}{2}}^{n+\frac{1}{2}}\Delta V_{i-\frac{1}{2},j+\frac{1}{2}}}{\bar{H}_{i,j+\frac{1}{2}}^{n+1}\Delta x} + \dots \\ & \dots + \frac{(\eta_{i,j+1}^{n+1} + d_{i,j}^{n+1})\Delta p_{i,j+1}^{n+1\frac{1}{2}} - (\eta_{i,j}^{n+1} - d_{i,j+1}^{n+1})\Delta p_{i,j}^{n+1\frac{1}{2}}}{2\bar{H}_{i,j+\frac{1}{2}}^{n+1}\Delta x} = 0 \end{aligned}$$

The values of $\Delta U_{i+1,j}^n$ are obtained from slope limited expressions. For positive flow these read:

$$\Delta U_{i,j}^{n*} = \frac{1}{2}\psi\left(u_r_{i+\frac{1}{2}}\right)\left(U_{i+\frac{1}{2},j}^* - U_{i-\frac{1}{2},j}^n\right) \quad u_r_{i+\frac{1}{2}} = \frac{U_{i-\frac{1}{2},j}^* - U_{i-\frac{1}{2},j}^n}{U_{i+\frac{1}{2},j}^* - U_{i-\frac{1}{2},j}^n} \quad \text{if } q_{i,j}^{n+\frac{1}{2}} > 0$$

Where ψ again denotes the minmod limiter. Similar expressions can be constructed for $\Delta U_{i+\frac{1}{2},j+\frac{1}{2}}, \Delta V_{i,j}$ and $\Delta V_{i+\frac{1}{2},j+\frac{1}{2}}$.

The predictor-corrector set is second order accurate in regions where the solution is smooth, and reduces to first order accuracy near sharp gradients in the solutions to avoid unwanted oscillations. Furthermore, the method remains momentum conservative.

Vertical momentum equations

The vertical momentum equation is discretized in a similar manner to the horizontal momentum equations using the McCormack scheme. In terms of the depth averaged vertical velocity the predictor step is:

$$\frac{\bar{W}_{i,j}^{n+\frac{1}{2}} - \bar{W}_{i,j}^{n+\frac{1}{2}}}{\Delta t} + \frac{x q_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \bar{W}_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - x q_{i-\frac{1}{2},j}^{n+\frac{1}{2}} \bar{W}_{i-\frac{1}{2},j}^{n+\frac{1}{2}}}{H_{i,j}^{n+1} \Delta x} - \frac{\bar{W}_{i,j}^{n+\frac{1}{2}}}{H_{i,j}^{n+1}} \frac{x q_{i+\frac{1}{2},j}^{n+\frac{1}{2}} - x q_{i-\frac{1}{2},j}^{n+\frac{1}{2}}}{\Delta x} + \frac{y q_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} \bar{W}_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} - y q_{i,j-\frac{1}{2}}^{n+\frac{1}{2}} \bar{W}_{i,j-\frac{1}{2}}^{n+\frac{1}{2}}}{H_{i,j}^{n+1} \Delta y} - \frac{\bar{W}_{i,j}^{n+\frac{1}{2}}}{H_{i,j}^{n+1}} \frac{y q_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} - y q_{i,j-\frac{1}{2}}^{n+\frac{1}{2}}}{\Delta y} + \frac{p_{i,j,\frac{1}{2}}^{n+\frac{1}{2}} - p_{i,j,0}^{n+\frac{1}{2}}}{H_{i,j}^{n+1}} = \frac{w S_{i,j}^{n+\frac{1}{2}} + w T_{i,j}^{n+\frac{1}{2}}}{H_{i,j}^{n+1}}$$

The pressures are defined on the cell faces and therefore do not have to be interpolated. Furthermore, we can exactly set the dynamic pressure at the free surface $p_{i,j,\frac{1}{2}}^{n+\frac{1}{2}}$ to zero. The vertical velocities are defined on the cell faces and therefore the depth averaged velocity $\bar{W}_{i,j}^{n+\frac{1}{2}}$ needs to be expressed in terms of the bottom and surface velocities. Using a simple central approximation gives

$$\bar{W}_{i,j}^{n+\frac{1}{2}} = \frac{1}{2} \left(w_{i,j,\frac{1}{2}}^{n+\frac{1}{2}} + w_{i,j,0}^{n+\frac{1}{2}} \right), \quad \bar{W}_{i,j}^* = \frac{1}{2} (w_{i,j,1}^* + w_{i,j,0}^*)$$

At the bottom the kinematic boundary condition is used for the vertical velocity:

$$w_{i,j,0}^* = \frac{1}{2} \left(U_{i+\frac{1}{2},j}^* + U_{i-\frac{1}{2},j}^* \right) \frac{d_{i+\frac{1}{2},j} - d_{i-\frac{1}{2},j}}{\Delta x_i} + \frac{1}{2} \left(V_{i,j+\frac{1}{2}}^* + V_{i,j-\frac{1}{2}}^* \right) \frac{d_{i,j+\frac{1}{2}} - d_{i,j-\frac{1}{2}}}{\Delta x_j}$$

Horizontal interpolation of $\bar{W}_{i+\frac{1}{2},j}^{n+\frac{1}{2}}$ and $\bar{W}_{i,j+\frac{1}{2}}^{n+\frac{1}{2}}$ is done using first order upwind similar to . The turbulent stresses are again approximated using a central scheme as

$$w T_{i+\frac{1}{2},j}^{n+\frac{1}{2}} = \frac{1}{\Delta x_i} \left[x \bar{\nu}_{i+\frac{1}{2},j}^n x \bar{H}_{i+\frac{1}{2},j}^{n+1} \frac{W_{i+1,j}^{n+\frac{1}{2}} - W_{i,j}^{n+\frac{1}{2}}}{\Delta x_{i+\frac{1}{2}}} - x \bar{\nu}_{i-\frac{1}{2},j}^n x \bar{H}_{i-\frac{1}{2},j}^{n+1} \frac{W_{i,j}^{n+\frac{1}{2}} - W_{i-1,j}^{n+\frac{1}{2}}}{\Delta x_{i-\frac{1}{2}}} \right] + \frac{1}{\Delta y_i} \left[y \bar{\nu}_{i,j+\frac{1}{2}}^n y \bar{H}_{i,j+\frac{1}{2}}^{n+1} \frac{W_{i,j+1}^{n+\frac{1}{2}} - W_{i,j}^{n+\frac{1}{2}}}{\Delta x_{j+\frac{1}{2}}} - y \bar{\nu}_{i,j-\frac{1}{2}}^n y \bar{H}_{i,j-\frac{1}{2}}^{n+1} \frac{W_{i,j}^{n+\frac{1}{2}} - W_{i,j-1}^{n+\frac{1}{2}}}{\Delta y_{j+\frac{1}{2}}} \right]$$

Thus combining, and explicit expressions for $w_{i,j,1}$ and $w_{i,j,0}$ are obtained.

The predicted values are again corrected using a variant of the McCormack scheme and including the pressure difference implicitly gives the corrector step:

$$\frac{\bar{W}_{i,j}^{n+\frac{1}{2}} - \bar{W}_{i,j,1}^*}{\Delta t} + \frac{x q_{i+\frac{1}{2},j}^{n+\frac{1}{2}} \Delta \bar{W}_{i+\frac{1}{2},j} - x q_{i-\frac{1}{2},j}^{n+\frac{1}{2}} \Delta \bar{W}_{i-\frac{1}{2},j}}{H_{i,j}^{n+1} \Delta x} + \frac{y q_{i,j+\frac{1}{2}}^{n+\frac{1}{2}} \Delta \bar{W}_{i,j+\frac{1}{2}} - y q_{i,j-\frac{1}{2}}^{n+\frac{1}{2}} \Delta \bar{W}_{i,j-\frac{1}{2}}}{H_{i,j}^{n+1} \Delta y} - \frac{\Delta p_{i,j}^{n+\frac{1}{2}}}{H_{i,j}^{n+1}} = 0$$

Where $\Delta \bar{W}_{i+\frac{1}{2},j}$ and $\Delta \bar{W}_{i,j+\frac{1}{2}}$ are obtained using relations similar to . Note that similar to $\bar{W}_{i,j}^{n+\frac{1}{2}} = \frac{1}{2} (w_{i,j,\frac{1}{2}}^{n+\frac{1}{2}} + w_{i,j,0}^{n+\frac{1}{2}})$ and again the kinematic boundary conditions is substituted for $w_{i,j,0}^{n+\frac{1}{2}}$.

The discrete vertical momentum balance of and looks very different from the relations found in [ZS05], [ZS08] and [Smi08]. This is mainly due to the application of the McCormack scheme for the advection. The discretisation of the pressure term is numerically fully equivalent to either the Keller box scheme as used in [ZS05], [ZS08] or the Hermetian relation used in [Smi08].

Bibliography

**CHAPTER
TWO**

INPUT PARAMETERS

Table 2.1: Overview of available keywords

parameter	description	default	range	units
ARC+	Switch for active reflection compensation at seaward boundary	1	0 - 1	
BRfac+	Calibration factor surface slope	1.0	0.0 - 1.0	
CFL	Maximum courant-friedrichs-lewy number	0.7	0.1 - 0.9	
Cd+	Wind drag coefficient	0.002	0.0001 - 0.01	
Hrms	Hrms wave height for instat = stat, bichrom, ts_1 or ts_2	1.0	0.0 - 10.0	m
Tbfac+	Calibration factor for bore interval tbore: tbore = tbfac*tbore	1.0	0.0 - 1.0	
Tlong	Wave group period for case instat = bichrom	80.0	20.0 - 300.0	s
Tm01switch+	Switch to enable tm01 rather than tm-10	0	0 - 1	
Topt+	Absolute period to optimize coefficient	10.0	1.0 - 20.0	s
Trep	Representative wave period for instat = stat, bichrom, ts_1 or ts_2	10.0	1.0 - 20.0	s
Tsmin+	Minimum adaptation time scale in advection diffusion equation sediment	0.5	0.01 - 10.0	s
advection	Include advection in flow solver	1	0 - 1	

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
alfa	Angle of x-axis from east	0.0	0.0 - 360.0	deg
alpha+	Wave dissipation coefficient in roelvink formulation	1.0	0.5 - 2.0	
aquiferbot+	Level of uniform aquifer bottom	-10.0	-100.0 - 100.0	m
aquiferbotfile+	Name of the aquifer bottom file			<file>
avalanching	Turn on avalanching	1	0 - 1	
back	Switch for boundary at bay side	abs_2d	wall, abs_1d, abs_2d, wlevel	
bctfile	Name of spectrum file			<file>
bchwiz	Turn on beachwizard	0	0 - 1	
bclwonly	Switch to run boundary conditions with long waves only	0	0 - 1	
bdsIpeffdir	Modify the direction of the sediment transport based on the bed slope	none	none, talmon	
bdsIpeffdirfac	Calibration factor in the modification of the direction	1.0	0.0 - 2.0	
bdsIpeffini	Modify the critical shields parameter based on the bed slope	none	none, total, bed	
bdsIpeffmag	Modify the magnitude of the sediment transport based on the bed slope, uses facsl	roelvink_total	none, roelvink_total, roelvink_bed, soulsby_total, soulsby_bed	
bed+	Calibration factor for bed transports	1	0 - 1	
bedfriccoef	Bed friction coefficient	0.01	3.5e-05 - 0.9	
bedfricfile	Bed friction file (only valid with values of c)			<file>

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
bedfriction	Bed friction formulation	chezy	chezy, cf, white-colebrook, manning, white-colebrook-grainsize	
bermslope	Swash zone slope for (semi-) reflective beaches	0.0	0.0 - 1.0	
beta+	Breaker slope coefficient in roller model	0.1	0.05 - 0.3	
betad+	Dissipation parameter long wave breaking turbulence	1.0	0.0 - 10.0	
break	Type of breaker formulation	roelvink2	roelvink1, baldock, roelvink2, roelvink_daly, janssen	
breakerdelay+	Switch to enable breaker delay model	1.0	0.0 - 3.0	
breakviscfac+	Factor to increase viscosity during breaking	1.5	1.0 - 3.0	
breakvisclen+	Ratio between local depth and length scale in extra breaking viscosity	1.0	0.75 - 3.0	
bulk+	Switch to compute bulk transport rather than bed and suspended load separately	0	0 - 1	
cats+	Current averaging time scale for wci, in terms of mean wave periods	4.0	1.0 - 50.0	Trep
ci+	Mass coefficient in shields inertia term	1.0	0.5 - 1.5	
cm	Mass coefficient in shields inertia term	1.5	0.0 - 3.0	
cmax+	Maximum allowed sediment concentration	0.1	0.0 - 1.0	

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
compi	Imaginary unit	-123		
correctHm0	Switch to enable hm0 correction	1	0 - 1	
cyclic	Turn on cyclic boundary conditions	0	0 - 1	
defuse	Turn on timestep explosion prevention mechanism	1	0 - 1	
delta+	Fraction of wave height to add to water depth	0.0	0.0 - 1.0	
deltar	Estimated ripple height	0.025	0.001 - 1.0	
depfile*	Name of the input bathymetry file			<file>
depthscale+	Depthscale of (lab)test simulat, affects eps, hmin, hswitch and dzma	1.0	1.0 - 200.0	
dilatancy	Switch to reduce critical shields number due dilatancy	0	0 - 1	
dir0	Mean wave direction for instat = stat, bichrom, ts_1 or ts_2 (nautical convention)	270.0	-360.0 - 360.0	deg
disch_loc_file+	Name of discharge locations file			<file>
disch_timeseries_file+	Name of discharge timeseries file			<file>
dispc+	Coefficient in front of the vertical pressure gradient	-1.0	0.1 - 2.0	?
drifterfile	Name of drifter data file			<file>
dryslp	Critical avalanching slope above water (dz/dx and dz/dy)	1.0	0.1 - 2.0	
dt	Computational time step, in hydrodynamic time	-123		s
dtbc+	Timestep used to describe time series of wave energy and long wave flux at offshore boundary (not affected by morfac)	1.0	0.1 - 2.0	s
dtheta*	Directional resolution	10.0	0.1 - 180.0	deg

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
dthetaS_XB+	The (counter-clockwise) angle in the degrees needed to rotate from the x-axis in swan to the x-axis pointing east	0.0	-360.0 - 360.0	deg
dtheta_s*	Directional resolution in case of stationary refraction	10.0	0.1 - 20.0	deg
dtset	Fixed timestep, overrides use of cfl	0.0	0.001 - 100.0	
dwetlayer+	Thickness of the top soil layer interacting more freely with the surface water	0.1	0.01 - 1.0	m
dx*	Regular grid spacing in x-direction	-1.0	0.0 - 1000000000.0	m
dy*	Regular grid spacing in y-direction	-1.0	0.0 - 1000000000.0	m
dzg1+	Thickness of top sediment class layers	par%dzg1	0.01 - 1.0	m
dzg2+	Nominal thickness of variable sediment class layer	par%dzg1	0.01 - 1.0	m
dzg3+	Thickness of bottom sediment class layers	par%dzg1	0.01 - 1.0	m
dzmax+	Maximum bed level change due to avalanching	0.05	0.0 - 1.0	m/s/m
eps	Threshold water depth above which cells are considered wet	0.005	0.001 - 0.1	m
eps_sd	Threshold velocity difference to determine conservation of energy head versus momentum	0.5	0.0 - 1.0	m/s
epsi+	Ratio of mean current to time varying current through offshore boundary	-1.0	-1.0 - 0.2	
facAs+	Calibration factor time averaged flows due to wave asymmetry	0.1	0.0 - 1.0	
facDc+	Option to control sediment diffusion coefficient	1.0	0.0 - 1.0	

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
facSk+	Calibration factor time averaged flows due to wave skewness	0.1	0.0 - 1.0	
facrun	Calibration coefficient for short wave runup	1.0	0.0 - 2.0	
facsd	Fraction of the local wave length to use for shoaling delay depth	1.0	0.0 - 2.0	
facsl+	Factor bedslope effect	1.6	0.0 - 1.6	
facua+	Calibration factor time averaged flows due to wave skewness and asymmetry	0.1	0.0 - 1.0	
fallvelred	Switch to reduce fall velocity for high concentrations	0	0 - 1	
fcutoff+	Low-freq cutoff frequency for instat = jons, swan or vardens boundary conditions	0.0	0.0 - 40.0	Hz
flow	Turn on flow calculation	1	0 - 1	
form	Equilibrium sediment concentration formulation	vanthiel_vanrijn	soulsby_vanrijn, van-thiel_vanrijn, van-rijn1993	
frac_dz+	Relative thickness to split time step for bed updating	0.7	0.5 - 0.98	
freewave+	Switch for free wave propagation 0 = use cg (default); 1 = use sqrt(gh) in instat = ts_2	0	0 - 1	
friction_acceleration	Turn on or off the effect of acceleration on bed roughness (morrison)	none	none, mccall, nielsen	
friction_infiltration	Turn on or off the effect of infiltration on bed roughness (conley and inman)	0	0 - 1	
friction_turbulence	Turn on or off the effect of turbulence on bed roughness (reniers van thielen)	0	0 - 1	

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Table 2.1 – continued from previous page

parameter	description	default	range	units
front	Switch for seaward flow boundary	abs_2d	abs_1d, abs_2d, wall, wlevel, nonh_1d, waveflume	
fwcutoff	Depth greater than which the bed friction factor is not applied	1000.0	0.0 - 1000.0	
g	Gravitational acceleration	9.81	9.7 - 9.9	ms^-2
gamma	Breaker parameter in baldock or roelvink formulation	0.55	0.4 - 0.9	
gamma2	End of breaking parameter in roelvink daly formulation	0.3	0.0 - 0.5	
gamma_turb	Calibration factor for turbulence contribution to bed roughness	1.0	0.0 - 2.0	
gammax+	Maximum ratio wave height to water depth	2.0	0.4 - 5.0	
gridform	Grid definition format	xbeach	xbeach, delft3d	
gw0+	Level initial groundwater level	0.0	-5.0 - 5.0	m
gw0file+	Name of initial groundwater level file			<file>
gwReturb+	Reynolds number for start of turbulent flow in case of gwscheme = turbulent	100.0	1.0 - 600.0	
gwfastsolve	Reduce full 2d non-hydrostatic solution to quasi-explicit in longshore direction	0	0 - 1	
gwflow+	Turn on groundwater flow	0	0 - 1	
gwheadmodel+	Model to use for vertical groundwater head	parabolic	parabolic, exponential	
gwhorinfilt+	Switch to include horizontal infiltration from surface water to groundwater	0	0 - 1	

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
gwnonh+	Switch to turn on or off non-hydrostatic pressure for groundwater	0	0 - 1	
gwscheme+	Scheme for momentum equation	laminar	laminar, turbulent	
hmin	Threshold water depth above which stokes drift is included	0.2	0.001 - 1.0	m
hotstartflow+	Switch for hotstart flow conditions with pressure gradient balanced by wind and bed stress	0	0 - 1	
hswitch+	Water depth at which is switched from wetslp to dryslp	0.1	0.01 - 1.0	m
hwci+	Minimum depth until which wave-current interaction is used	0.1	0.001 - 1.0	m
hwci _{max} +	Maximum depth until which wave-current interaction is used	100.0	0.01 - 100.0	m
instat	Old wave boundary condition type	bichrom	stat, bichrom, ts_1, ts_2, jons, swan, vardens, reuse, ts_nohn, off, stat_table, jons_table	
irhog8	^-1	-123		N^{-1}m^3
jetfac	Option to mimic turbulence production near revetments	0.0	0.0 - 1.0	
kdmin+	Minimum value of kd ($\pi/dx > \min(kd)$)	0.0	0.0 - 0.05	
kmax	Number of sigma layers in quasi-3d model; kmax = 1 is without vertical structure of flow and suspensions	100	1 - 1000	
kx+	Darcy-flow permeability coefficient in x-direction	0.0001	1e-05 - 0.1	ms^{-1}

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Table 2.1 – continued from previous page

parameter	description	default	range	units
ky+	Darcy-flow permeability coefficient in y-direction	0.0001	1e-05 - 0.1	ms^-1
kz+	Darcy-flow permeability coefficient in z-direction	0.0001	1e-05 - 0.1	ms^-1
lat+	Latitude at model location for computing coriolis	0.0	-90.0 - 90.0	deg
lateralwave	Switch for lateral boundary at left	neumann	neumann, wavecrest, cyclic	
left	Switch for lateral boundary at ny+1	neumann	neumann, wall, no_advec, neumann_v, abs_1d	
lsgrad	Factor to include longshore transport gradient in 1d simulations dsy/dy=lsgrad*sy; dimension 1/length scale of longshore gradients	0.0	-0.1 - 0.1	1/m
lwave	Turn on short wave forcing on nlsw equations and boundary conditions	1	0 - 1	
lws+	Switch to enable long wave stirring	1	0 - 1	
lwt+	Switch to enable long wave turbulence	0	0 - 1	
m	Power in cos^m directional distribution for instat = stat, bichrom, ts_1 or ts_2	10	2 - 128	
maxbrsteep+	Maximum wave steepness criterium	0.4	0.3 - 0.8	
maxdtfac	Maximum increase/decrease in time step in explosion prevention mechanism	500.0	100.0 - 1000.0	
maxerror+	Maximum wave height error in wave stationary iteration	0.0005	1e-05 - 0.001	m

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Table 2.1 – continued from previous page

parameter	description	default	range	units
maxiter+	Maximum number of iterations in wave stationary	500	2 - 1000	
merge+	Merge threshold for variable sediment layer (ratio to nominal thickness)	0.01	0.005 - 0.1	
mmpi+	Number of domains in cross-shore direction when manually specifying mpi domains	2	1 - 100	
morfac	Morphological acceleration factor	1.0	0.0 - 1000.0	
morfacopt+	Switch to adjusting output times for morfac	1	0 - 1	
morphology	Turn on morphology	1	0 - 1	
morstart	Start time morphology, in morphological time	0.0	0.0 - par%tstop	s
morstop	Stop time morphology, in morphological time	2000.0	0.0 - 10000000.0	s
mpiboundary+	Fix mpi boundaries along y-lines, x-lines, use manual defined domains or find shortest boundary automatically	auto	auto, x, y, man	
n+	Power in roelvink dissipation model	10.0	5.0 - 20.0	
nc	Smoothing distance for estimating umean (defined as nr of cells)	par%ny+1	1 - par%ny+1	
ncfilename+	Xbeach netcdf output file name			<file>
nd+	Number of computational layers in the bed	3	3 - 1000	
nd_var+	Index of layer with variable thickness	2	1 - par%nd	
ndischarge+	Number of discharge locations	par%ndischarge	0 - 100	
ndrifter	Number of drifters	par%ndrifter	0 - 50	

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Table 2.1 – continued from previous page

parameter	description	default	range	units
ne_layer	Name of file containing thickness of the erodible layer			<file>
ngd	Number of sediment classes	1	1 - 20	
nglobalvar	Number of global output variables (as specified by user)	-1	-1 - 20	
nhbreaker+	Non-hydrostatic breaker model	2	0 - 2	
nhlay+	Layer distribution in the nonhydrostatic model, default = 0.33	0.33	0.0 - 1.0	
nmax+	Maximum ratio of cg/c for computing long wave boundary conditions	0.8	0.5 - 1.0	
nmeanvar	Number of mean, min, max, var output variables	0	0 - 15	
nmpi+	Number of domains in alongshore direction when manually specifying mpi domains	4	1 - 100	
nonh+	Turn on non-hydrostatic pressure: 0 = nswe, 1 = nsw + non-hydrostatic pressure compensation stelling & zijlema, 2003	0	0 - 1	
nonhq3d	Turn on or off the the reduced two-layer nonhydrostatic model, default = 0	0	0 - 1	
nonhspectrum+	Spectrum format for wave action balance of nonhydrostatic waves	0	0 - 1	
npoints	Number of output point locations	0	0 - 50	
npointvar	Number of point output variables	0	0 - 50	
nrugauge	Number of output runup gauge locations	0	0 - 50	
nrugdepth+	Number of depths to compute runup in runup gauge	1	1 - 10	
nsetbathy+	Number of prescribed bed updates	1	1 - 1000	
nship+	Number of ships	-123		

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Table 2.1 – continued from previous page

parameter	description	default	range	units
nspectrumloc+	Number of input spectrum locations	1	1 - par%ny+1	
nspr	Switch to enable long wave direction forced into centres of short wave bins	0	0 - 1	
ntdischarge+	Length of discharge time series	par%ntdischarge	0 - 100	
nuh	Horizontal background viscosity	0.1	0.0 - 1.0	m^2s^-1
nuhfac+	Viscosity switch for roller induced turbulent horizontal viscosity	1.0	0.0 - 1.0	
nuhv	Longshore viscosity enhancement factor, following svendsen (?)	1.0	1.0 - 20.0	
nveg	Number of vegetation species	-123		
nx*	Number of computational cell corners in x-direction	50	2 - 10000	
ny*	Number of computational cell corners in y-direction	2	0 - 10000	
nz	Number of computational cells in z-direction	1	1 - 100	
oldhu	Switch to enable old hu calculation	0	0 - 1	
order+	Switch for order of wave steering, first order wave steering (short wave energy only), second order wave steering (bound long wave corresponding to short wave forcing is added)	2.0	1.0 - 2.0	
outputformat+	Output file format	fortran	fortran, netcdf, debug	
outputprecision	Switch between single and double precision output in netcdf	double	single, double	
paulrevere	Specifies tide on sea and land or two sea points if tideloc = 2	land	land, sea	
phit+	Phase lag angle in nielsen transport equation	25.0	0.0 - 90.0	

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Table 2.1 – continued from previous page

parameter	description	default	range	units
por	Porosity	0.4	0.3 - 0.5	
pormax	Max porosity used in the expression of van rhee	0.5	0.3 - 0.6	
posdwn	Bathymetry is specified positive down (1) or positive up (-1)	1.0	-1.0 - 1.0	
projection+	Projection string			
px	Pi	4.d0*atan(1.d0)		
q3d	Turn on quasi-3d sediment transport	0	0 - 1	
random+	Switch to enable random seed for instat = jons, swan or vardens boundary conditions	1	0 - 1	
reformsteep+	Wave steepness criterium to reform after breaking	0.25d0*par%maxbrsteep	0.0 - 0.95d0*par%maxbrsteep	
remdryoutput	Remove dry output points from output data of zs etc.	1	0 - 1	
reposeangle	Angle of internal friction	30.0	0.0 - 45.0	deg
rfb+	Switch to feed back maximum wave surface slope in roller energy balance, otherwise rfb = par%beta	0	0 - 1	
rheeA	A parameter in the van rhee expression	0.75	0.75 - 2.0	
rho	Density of water	1025.0	1000.0 - 1040.0	kgm^-3
rhoa+	Air density	1.25	1.0 - 2.0	kgm^-3
rhog8	$1/8 * \rho * g$	-123		Nm^-3
rhos	Solid sediment density (no pores)	2650.0	2400.0 - 2800.0	kgm^-3

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Table 2.1 – continued from previous page

parameter	description	default	range	units
right	Switch for lateral boundary at 0	neumann	neumann, wall, no_advec, neumann_v, abs_1d	
roller+	Switch to enable roller model	1	0 - 1	
rotate	Rotate output as postprocessing with given angle	1	0 - 1	
rt	Duration of wave spectrum at off-shore boundary, in morphological time	min(3600.d0,par%tstop)	1200.0 - 7200.0	s
rwave	User-defined wave roughness adjustment factor	2.0	0.1 - 10.0	
scheme+	Numerical scheme for wave propagation	warmbeam	upwind_1, lax_wendroff, upwind_2, warmbeam	
secbrsteep+	Secondary maximum wave steepness criterium	0.5d0*par%maxbrsteep	0.0 - 0.95d0*par%maxbrsteep	
secorder+	Use second order corrections to advection/non-linear terms based on maccormack scheme	0	0 - 1	
sedtrans	Turn on sediment transport	1	0 - 1	
setbathy	Turn on timeseries of prescribed bathy input	0	0 - 1	
setbathyfile*+	Name of prescribed bed update file			<file>
shipfile	Name of ship data file			<file>
ships+	Turn on ship waves	0	0 - 1	
shoaldelay	Switch to enable shoaling delay	0	0 - 1	
sigfac	Dsig scales with log(sigfac)	1.3	0.0 - 10.0	
single_dir+	Turn on stationary model for refraction, surfbeat based on mean direction	0	0 - 1	

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
smag+	Switch for smagorinsky subgrid model for viscosity	1	0 - 1	
smax+	Maximum shields parameter for equilibrium sediment concentration acc. diane foster	-1.0	-1.0 - 3.0	
snells+	Turn on snell's law for wave refraction	0	0 - 1	
solver+	Solver used to solve the linear system	tridiag	sip, tridiag	
solver_acc+	Accuracy with respect to the right-hand side used in the following termination criterion: $\ b-ax\ < acc * \ b\ $	0.005	1e-05 - 0.1	
solver_maxit+	Maximum number of iterations in the linear sip solver	30	1 - 1000	
solver_urrelax+	Underrelaxation parameter	0.92	0.5 - 0.99	
sourcesink+	Switch to enable source-sink terms to calculate bed level change rather than suspended transport gradients	0	0 - 1	
split+	Split threshold for variable sediment layer (ratio to nominal thickness)	1.01	1.005 - 1.1	
sprdthr+	Threshold ratio to maximum value of s above which spectrum densities are read in	0.08	0.0 - 1.0	
struct	Switch for enabling hard structures	0	0 - 1	
sus+	Calibration factor for suspensions transports	1	0 - 1	
swave	Turn on short waves	1	0 - 1	
swkhmin	Minimum kh value to include in wave action balance, lower included in nlswe (default -1.0)	-0.01	-0.01 - 0.35	
swrunup	Turn on short wave runup	0	0 - 1	

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Table 2.1 – continued from previous page

parameter	description	default	range	units
sws+	Switch to enable short wave and roller stirring and undertow	1	0 - 1	
t	Computational time, in hydrodynamic time	-123		s
taper	Spin-up time of wave boundary conditions, in morphological time	100.0	0.0 - 1000.0	s
thetamax*	Higher directional limit (angle w.r.t computational x-axis)	90.0	-360.0 - 360.0	deg
thetamin*	Lower directional limit (angle w.r.t computational x-axis)	-90.0	-360.0 - 360.0	deg
thetanaut	Switch to specify thetamin and thetamax in nautical convention rather than cartesian	0	0 - 1	
thetanum+	Coefficient determining whether upwind (1) or central scheme (0.5) is used.	1.0	0.5 - 1.0	
tideloc	Number of corner points on which a tide time series is specified	0	0 - 4	
tidetype+	Switch for offshore boundary, velocity boundary or instant water level boundary	velocity	instant, velocity	
timings+	Switch enable progress output to screen	1	0 - 1	
tintc+	Interval time of cross section output	-123		s
tintg	Interval time of global output	1.0	0.01 - par%tstop-par%tstart	s
tintm	Interval time of mean, var, max, min output	par%tstop-par%tstart	1.0 - par%tstop-par%tstart	s
tintp	Interval time of point and runup gauge output	1.0	0.01 - par%tstop-par%tstart	s

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
tnext	Next time point for output or wave stationary calculation, in hydrodynamic time	-123		s
trepfac+	Compute mean wave period over energy band: par%trepfac*maxval(sf) for instat jons, swan or vardens; converges to tm01 for trepfac = 0.0 and	0.01	0.0 - 1.0	
tsfac+	Coefficient determining ts = tsfac * h/ws in sediment source term	0.1	0.01 - 1.0	
tsglobal+	Name of file containing timings of global output			
tsmean+	Name of file containing timings of mean, max, min and var output			
tspoints+	Name of file containing timings of point output			
tstart	Start time of output, in morphological time	0.0	0.0 - par%tstop	s
tstop*	Stop time of simulation, in morphological time	2000.0	1.0 - 1000000.0	s
tunits+	Time units in udunits format (seconds since 1970-01-01 00:00:00.00 +1:00)	s		
turb+	Switch to include short wave turbulence	wave_averaged	none, wave_averaged, bore_averaged	
turbadv+	Switch to activate turbulence advection model for short and or long wave turbulence	none	none, lagrangian, eulerian	
umin	Threshold velocity for upwind velocity detection and for vmag2 in equilibrium sediment concentration	0.0	0.0 - 0.2	m/s
vardx	Switch for variable grid spacing	0	0 - 1	
vegcanflo	Include incanopy flow [1] or not [0]	0	0 - 1	

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
vegetation+	Turn on interaction of waves and flow with vegetation	0	0 - 1	
veggiefile	Name of veggie species list file			
veggiemapfile	Name of veggie species map file			
vegnonlin	Include non-linear wave effect [1] or not [0]	0	0 - 1	
veguntow	Include undertow in phase-averaged vegetation	1	0 - 1	
vicmol	Molecular viscosity	1e-06	0.0 - 0.001	
viscosity	Include viscosity in flow solver	1	0 - 1	
vonkar	Von karman constant	0.4	0.01 - 1.0	
waveform	Wave shape model	vanthiel	ruessink_vanrijn, vanthiel	
wavemodel	Stationary (0), surfbeat (1) or non-hydrostatic (2)	surfbeat	stationary, surfbeat, nonh	
wavfriccoef	Wave friction coefficient	-123		
wavfricfile	Wave friction file			<file>
wavint	Interval between wave module calls (only in stationary wave mode)	60.0	1.0 - 3600.0	s
wbctype	New wave boundary condition type	params	params, parametric, swan, vardens, off, jonstable, reuse, ts_1, ts_2, ts_nonh	
wbcversion	Version of wave boundary conditions	3	1 - 3	
wci	Turns on wave-current interaction	0	0 - 1	
wearth+	Angular velocity of earth calculated as: 1/rotation_time (in hours)	1.d0/24.d0	0.0 - 1.0	hour^-1

Continued on next page

Table 2.1 – continued from previous page

parameter	description	default	range	units
wetslp	Critical avalanching slope under water (dz/dx and dz/dy)	0.3	0.1 - 1.0	
wind	Include wind in flow solver	1	0 - 1	
windfile	Name of file with non-stationary wind data			<file>
windth	Nautical wind direction, in case of stationary wind	270.0	-360.0 - 360.0	deg
windv	Wind velocity, in case of stationary wind	0.0	0.0 - 200.0	ms^-1
ws	Average fall velocity (is computed in morph evolution)	0.02d0		m/s
xfile	Name of the file containing x-coordinates of the calculation grid			<file>
xori	X-coordinate of origin of axis	0.0	-1000000000.0 -1000000000.0	m
xyfile*	Name of the file containing delft3d xy-coordinates of the calculation grid			<file>
yfile	Name of the file containing y-coordinates of the calculation grid			<file>
yori	Y-coordinate of origin of axis	0.0	-1000000000.0 -1000000000.0	m
z0+	Zero flow velocity level in soulsby and van rijn (1997) sediment concentration	0.006	0.0001 - 0.05	m
zs0	Initial water level	0.0	-5.0 - 5.0	m
zs0file	Name of tide boundary condition series			<file>
zsinitfile	Name of initial water level file			<file>

**CHAPTER
THREE**

OUTPUT VARIABLES

Table 3.1: Overview of available output variables

parameter	description	default	range	units
As	Asymmetry of short waves			
BR	Maximum wave surface slope used in roller dissipation formulation			
Cdrag	Vegetation drag coefficient			
D	Dissipation			W/m ²
D15	D15 grain diameters for all sediment classes			m
D50	D50 grain diameters for all sediment classes			m
D50top	Friction coefficient flow			
D90	D90 grain diameters for all sediment classes			m
D90top	Friction coefficient flow			
DR	Roller energy dissipation			W/m ²
Dc	Diffusion coefficient			m ² /s
Df	Dissipation rate due to bed friction			W/m ²
Dp	Dissipation rate in the swash due to transformation of kinetic wave energy to potential wave energy			W/m ²
Dveg	Dissipation due to short wave attenuation by vegetation			W/m ²

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
E	Wave energy			Nm/m ²
Fvegu	X-forcing due to long wave attenuation by vegetation			N/m ²
Fvegv	Y-forcing due to long wave attenuation by vegetation			N/m ²
Fx	Wave force, x-component			N/m ²
Fy	Wave force, y-component			N/m ²
H	Hrms wave height based on instantaneous wave energy			m
Hrunup	Short wave height used in runup formulation			m
L1	Wave length (used in dispersion relation)			m
Qb	Fraction breaking waves			
R	Roller energy			Nm/m ²
Sk	Skewness of short waves			
Subg	Bed sediment transport for each sediment class (excluding pores), x-component			m ² /s
Susg	Suspended sediment transport for each sediment class (excluding pores), x-component			m ² /s
Sutot	Sediment transport integrated over bed load and suspended and for all sediment grains, x-component			m ² /s
Svbg	Bed sediment transport for each sediment class (excluding pores), y-component			m ² /s
Svsg	Suspended sediment transport for each sediment class (excluding pores), y-component			m ² /s

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
Svtot	Sediment transport integrated over bed load and suspended and for all sediment grains, y-component			m2/s
Sxx	Radiation stress, x-component			N/m
Sxy	Radiation stress, y-component			N/m
Syy	Radiation stress, z-component			N/m
Tbore	Wave period interval associated with breaking induced turbulence			s
Tsg	Sediment response time for each sediment class			s
alfau	Grid orientation at u-point			rad
alfav	Grid orientation at v-point			rad
alfaz	Grid orientation at z-point			rad
bedfriccoef	Dimensional/dimensionless input bed friction coefficient; depends on value of parameter bedfriction			
bi	Incoming bound long wave			m
breaking	Indicator whether cell has breaking nonh waves			
bwalpha	Beachwizard weighting factor			
c	Wave celerity			m/s
ca	Reference concentration			m3/m3
ccg	Depth-averaged suspended concentration for each sediment fraction			m3/m3
cctot	Sediment concentration integrated over bed load and suspended and for all sediment grains			m3/m3
ccz	Concentration profile			m3/m3
ceqbg	Depth-averaged bed equilibrium concentration for each sediment class			m3/m3

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
ceqsg	Depth-averaged suspended equilibrium concentration for each sediment class			m3/m3
cf	Friction coefficient flow			
cfu	Friction coefficient flow in u-points			
cfv	Friction coefficient flow in v-points			
cg	Group velocity			m/s
cgx	Group velocity, x-component			m/s
cgx_s	Group velocity, x-component			m/s
cgy	Group velocity, y-component			m/s
cgy_s	Group velocity, y-component			m/s
cobs	Beachwizard observed wave celerity			m/s
costh	Cos of wave angles relative to grid direction			
costh_s	Cos of wave angles relative to grid direction			
ctheta	Wave celerity theta-direction (refraction)			rad/s
ctheta_s	Wave celerity theta-direction (refraction)			rad/s
cx	Wave celerity, x-component			m/s
cy	Wave celerity, y-component			m/s
dU	U-velocity difference between two vertical layers (reduced 2-layer non-hydrostatic model)			m2/s2
dUi	Velocity difference at boundary due to (short) waves			m/s
dV	V-velocity difference between two vertical layers (reduced 2-layer non-hydrostatic model)			m2/s2

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
dassim	Beachwizard depth change			m
dcbdx	Bed concentration gradient x-dir.			kg/m3/m
dcbdy	Bed concentration gradient y-dir.			kg/m3/m
dcmdo	Beachwizard computed minus observed dissipation			W/m2
dcsdx	Suspended concentration gradient x-dir.			kg/m3/m
dcsdy	Suspended concentration gradient y-dir.			kg/m3/m
depo_ex	Explicit bed deposition rate per fraction			m/s
depo_im	Implicit bed deposition rate per fraction			m/s
dinfil	Infiltration layer depth used in quasi-vertical flow model for groundwater			m
dnc	Grid distance in n-direction, centered around c-point			m
dnu	Grid distance in n-direction, centered around u-point			m
dnv	Grid distance in n-direction, centered around v-point			m
dnz	Grid distance in n-direction, centered around z-point (=eta-point)			m
dobs	Beachwizard observed dissipation			W/m2
dsc	Grid distance in s-direction, centered around c-point			m
dsdnui	Inverse of grid cell surface, centered around u-point			1/m2
dsdnvi	Inverse of grid cell surface, centered around v-point			1/m2

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
dsdnzi	Inverse of grid cell surface, centered around z-point			1/m ²
dsu	Grid distance in s-direction, centered around u-point			m
dsv	Grid distance in s-direction, centered around v-point			m
dsz	Grid distance in s-direction, centered around z-point (=eta-point)			m
dzav	Total bed level change due to avalanching			m
dzbdt	Rate of change bed level			m/s
dzbdx	Bed level gradient in x-direction			
dzbdy	Bed level gradient in y-direction			
dzbed	No description			
dzbnow	Bed level change in current time step			m
dzs0dn	Alongshore water level gradient due to tide alone			
dzsdt	Rate of change water level			m/s
dzsdx	Water surface gradient in x-direction			m/s
dzsdy	Water surface gradient in y-direction			m/s
ee	Directionally distributed wave energy			J/m ² /rad
ee_s	Directionally distributed wave energy			J/m ² /rad
ero	Bed erosion rate per fraction			m/s
fw	Wave friction coefficient			
gw0back	Boundary condition back boundary for groundwater head			m

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
gwbottom	Level of the bottom of the aquifer			m
gwcurv	Curvature coefficient of groundwater head function			
gwhead	Groundwater head (differs from gwlevel)			m
gwheadb	Groundwater head at bottom (differs from gwlevel)			m
gwheight	Vertical size of aquifer through which groundwater can flow			m
gwlevel	Groundwater table (min(zb,gwhead))			m
gwqx	Groundwater discharge in x-direction			m/s
gwqy	Groundwater discharge in y-direction			m/s
gwu	Groundwater flow in x-direction			m/s
gwv	Groundwater flow in y-direction			m/s
gww	Groundwater flow in z-direction (interaction between surface and ground water)			m/s
hh	Water depth			m
hhw	Water depth used in all wave computations, includes h*par%delta			m
hhwcins	Water depth used in wave instationary computation in case of wci			m
hhws	Water depth used in wave stationary computation (and single_dir wave directions)			m
hold	Water depth previous time step			m
hu	Water depth in u-points			m
hum	Water depth in u-points			m

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
hv	Water depth in v-points			m
hvm	Water depth in v-points			m
idrift	Drifter x-coordinate in grid space			
infil	Rate of exchange of water between surface and groundwater (positive from sea to groundwater)			m/s
istruct	Location of revetments toe			
iwl	Location of water line (including long wave runup)			
jdrift	Drifter y-coordinate in grid space			
k	Wave number			rad/m
kb	Near bed turbulence intensity due to depth induces breaking			m ² /s ²
kturb	Depth averaged turbulence intensity due to long wave breaking			m ² /s ²
maxzs	Maximum elevation in simulation			m
minzs	Minimum elevation in simulation			m
n	Ratio group velocity/wave celerity			
nd	Number of bed layers (can be different for each computational cell)			
ndist	Cum. distance from right boundary along n-direction			m
nuh	Horizontal viscosity coefficient			m ² /s
nutz	Turbulence viscosity			
pbbed	No description			
pdisch	Discharge locations			
ph	Pressure head due to ship			m
pntdisch	Point discharge locations (no momentum)			

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
pres	Normalized dynamic pressure			m2/s2
qdisch	Discharges			m2/s
qx	Discharge in u-points, x-component			m2/s
qy	Discharge in u-points, y-component			m2/s
refA	Reference level			m
rolthick	Long wave roller thickness			m
rr	Directionally distributed roller energy			J/m2/rad
runup	Short wave runup height			m
sdist	Cum. distance from offshore boundary along s-direction			m
sedcal	Equilibrium sediment concentration factor for each sediment class			
sedero	Cum. sedimentation/erosion			m
setbathy	Prescribed bed levels			m
shipFx	Force on ship in x-direction			N
shipFy	Force on ship in y-direction			N
shipFz	Force on ship in z-direction			N
shipMx	Moment on ship around x-axis			Nm
shipMy	Moment on ship around y-axis			Nm
shipMz	Moment on ship around z-axis			Nm
shipchi	Turning angle arround y-axis			deg
shipphi	Turning angle arround x-axis			deg
shippsi	Turning angle arround z-axis			deg
shipxCG	X-coordinate of ship center of gravity			m

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
shipyCG	Y-coordinate of ship center of gravity			m
shipzCG	Z-coordinate of ship center of gravity			m
shobs	Beachwizard observed shoreline			m
sig2prior	Beachwizard prior std squared			m ²
sigm	Mean frequency			rad/s
sigt	Relative frequency			rad/s
sigz	Vertical distribution of sigma layers q3d			
sinth	Sin of wave angles relative to grid direction			
sinth_s	Sin of wave angles relative to grid direction			
strucslope	Slope of structure			
structdepth	Depth of structure in relation to instantaneous bed level			m
taubx	Bed shear stress, x-component			N/m ²
taubx_add	Additional bed shear stress due to boundary layer effects, x-component			N/m ²
tauby	Bed shear stress, y-component			N/m ²
tauby_add	Additional bed shear stress due to boundary layer effects, y-component			N/m ²
tdisch	Discharge time series			
tdriftb	Drifter release time			s
tdrifte	Drifter retrieval time			s
thet	Wave angles			rad
thet_s	Wave angles			rad

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
theta	Wave angles directional distribution w.r.t. comp. x-axis			rad
theta_s	Wave angles directional distribution w.r.t. comp. x-axis			rad
thetamean	Mean wave angle			rad
tideinpt	Input time of input tidal signal			s
tideinpz	Input tidal signal			m
tsetbathy	Points in time of prescribed bed levels			s
u	Glm velocity in cell centre, x-component			m/s
ua	Time averaged flow velocity due to wave assymetry			m/s
ucrcal	Calibration factor for u critical for each sediment class			
ududx	Advection			m2/s2
udvdx	Advection			m2/s2
ue	Eulerian velocity in cell centre, x-component			m/s
ue_sed	Advection velocity sediment in cell centre, x-component			m/s
ueu	Eulerian velocity in u-points, x-component			m/s
ui	Incident bound wave velocity in, x-component			m/s
umean	Longterm mean velocity at bnds in u-points, x-component			m/s
umwci	Velocity (time-averaged) for wci, x-component			m/s
ur	Reflected velocity at bnds in u-points			m/s

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
urepb	Representative flow velocity for sediment advection and diffusion, x-component			m/s
ureps	Representative flow velocity for sediment advection and diffusion, x-component			m/s
urms	Orbital velocity			m/s
usd	Return flow due to roller after breaker delay			m/s
ust	Stokes drift			m/s
ustr	Return flow due to roller			m/s
ustz	Stokes velocity (q3d)			
uu	Glm velocity in u-points, x-component			m/s
uv	Glm velocity in v-points, x-component			m/s
uwcins	U-velocity used in wave stationary computation in case of wci			m/s
ufwf	Stokes drift, x-component			m/s
uws	U-velocity used in wave stationary computation (and single_dir wave directions)			m/s
uz	Velocity (q3d) ksi-comp			
v	Glm velocity in cell centre, y-component			m/s
vdudy	Advection			m2/s2
vdvdy	Advection			m2/s2
ve	Eulerian velocity in cell centre, y-component			m/s
ve_sed	Advection velocity sediment in cell centre, y-component			m/s

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
vegtype	Vegetation type index			
vev	Eulerian velocity in u-points, y-component			m/s
vi	Incident bound wave velocity in, y-component			m/s
viscu	Viscosity			m2/s2
viscv	Viscosity			m2/s2
vmag	Velocity magnitude in cell centre			m/s
vimageu	Eulerian velocity magnitude u-points			m/s
vimagev	Eulerian velocity magnitude v-points			m/s
vmagu	Glm velocity magnitude u-points			m/s
vmagv	Glm velocity magnitude v-points			m/s
vmean	Longterm mean velocity at bnds in u-points, y-component			m/s
vmwci	Velocity (time-averaged) for wci, y-component			m/s
vrepb	Representative flow velocity for sediment advection and diffusion, y-component			m/s
vreps	Representative flow velocity for sediment advection and diffusion, y-component			m/s
vu	Glm velocity in u-points, y-component			m/s
vv	Glm velocity in v-points, y-component			m/s
vwcins	V-velocity used in wave stationary computation in case of wci			m/s
vwf	Stokes drift, y-component			m/s

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
vws	V-velocity used in wave stationary computation (and single_dir wave directions)			m/s
vz	Velocity (q3d) eta-comp			
wb	Vertical velocity at the bottom			m/s
wete	Mask wet/dry wave-points			
wetu	Mask wet/dry u-points			
wetv	Mask wet/dry v-points			
wetz	Mask wet/dry eta-points			
wi	Vertical velocity at boundary due to (short) waves			m/s
winddirts	Input wind direction			deg_nautical
windinpt	Input time of input wind signal			s
windnv	Wind velocity in n direction in v point at current time step			m/s
windsu	Wind velocity in s direction in u point at current time step			m/s
windvelts	Input wind velocity			m/s
windxts	Time series of input wind velocity (not s direction), x-component			m/s
windyts	Time series of input wind velocity (not n direction), y-component			m/s
wm	Mean abs frequency			rad/s
ws	Vertical velocity at the free surface			m/s
wscrit	Critical vertical velocity at the free surface for breaking			m/s
x	X-coord. original cmp. grid			m
xHrunup	Location at which short wave height for runup is taken			m

Continued on next page

Table 3.1 – continued from previous page

parameter	description	default	range	units
xu	X-coord. comp. grid u-points			m
xv	X-coord. comp. grid v-points			m
xyzs01	Global xy coordinates of corner (x=1,y=1)			
xyzs02	Global xy coordinates of corner (x=1,y=n)			
xyzs03	Global xy coordinates of corner (x=n,y=n)			
xyzs04	Global xy coordinates of corner (x=n,y=1)			
xz	X-coord. comp. grid (positive shoreward, perp. to coastline)			m
y	Y-coord. original comp. grid			m
yu	Y-coord. comp. grid u-points			m
yv	Y-coord. comp. grid v-points			m
yz	Y-coord. comp. grid			m
z0bed	No description			
zb	Bed level			m
zb0	Initial bed level			m
zbobs	Beachwizard observed depth			m
zi	Surface elevation at boundary due to (short) waves			m
zs	Water level			m
zs0	Water level due to tide alone			m
zs0fac	Relative weight of offshore bound- ary and bay boundary for each grid point is stored in zs0fac			
zs1	Water level minus tide			m
zswci	Waterlevel (time-averaged) for wci			m

EXAMPLES, TUTORIALS AND EXERCISES

4.1 Examples

4.1.1 Holland default

1D, surfbeat, random normal incident waves. Aim: Dune erosion

This test simulates dune erosion on the standard Holland profile (DUROS) under normative conditions. Simple example with minimal input.

model data: https://svn.oss.deltares.nl/repos/xbeach/skillbed/input/holland_default/

4.1.2 Field experiment: DELILAH

2D, surfbeat, directional spreading. Aim: comparison field data hydrodynamics

In order to verify the 2DH hydrodynamics of XBeach when forced by directionally-spread short waves, a simulation is set up to compare model results to field measurements. In this case the DELILAH field experiment at Duck, North Carolina is selected as a suitable test location. The period that is modeled is October 13th 1990, which was a stormy day, between 16:00 and 17:00 hours. For more info, check: <http://oss.deltares.nl/web/xbeach/skillbed>

model data: https://svn.oss.deltares.nl/repos/xbeach/skillbed/input/Delilah_199010131000/

4.1.3 Longcrested Refraction

2D, surfbeat, random long crested incident waves, hydrodynamics only. Aim: simulation of refraction

Longcrested waves are supported in XBeach by using a value s larger than 1,000. This test shows the numerical directional diffusion in the comparison of a few runs where the angle of wave incidence and the number of directional bins vary. The bathymetry is a linear sloping beach and no morphological change is computed in these runs.

model data: https://svn.oss.deltares.nl/repos/xbeach/skillbed/input/longcrested_refraction/

4.1.4 Hurricane Sandy

2D, surfbeat, nested in SWAN simulation. Aim: beach and dune erosion

This model setup is used as a tool to model the impact of Hurricane Sandy on the New Jersey coast. Hurricane Sandy caused wide-spread erosion of the coastal system as well as barrier island breaching at several spots. The model focusses on the area of Camp Osborne, Brick, NJ where a condominium resulted in 32% additional erosion in adjacent locations.

model data: <https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files/Model> tutorial: <http://xbeach.readthedocs.io/en/latest/tutorials/sandy/index.html>

4.1.5 Port application

2D, surfbeat, random incident waves, hydrodynamics only. Aim: simulation of port hydrodynamics.

The laboratory experiments were conducted at Deltares in the Vinjè directional basin in 2004. The tests were carried out under controlled conditions for the purpose of validating new numerical models of wave forces on moored ships (van der Molen, 2006). In this study, the dataset is only used to examine the computational skills of XBeach in a harbour basin by comparing the measured and calculated results of the hydrodynamics. Wave forces are not considered in this study

thesis: <http://repository.tudelft.nl/islandora/object/uuid:533ad406-9d7f-44bb-ba3b-7fe60e112432?collection=education> model data: <https://svn.oss.deltares.nl/repos/xbeach/testcases/Wong2016/>

4.2 Exercises

The hands-on exercises can be downloaded via subversion. Subversion is a well-known version management system that allows you to always have the most recent source code at hand. It also allows developers to commit changes to the source code, without interfering with other developers. In order to use Subversion, you will need a Subversion client. A well-known client for Windows is Tortoise. If you have registered, you can download the source code via the following URL: https://svn.oss.deltares.nl/repos/xbeach/Courses/DSD_2014/Examples – Basic. For the tools like Quickplot and Quickin the Delft3D environment is needed.

4.2.1 Dune erosion at Delfland, Netherlands (1D)

The first case we will run is a relative simple 1D case. It concerns a profile along the Dutch coast and the hydraulic boundary conditions are based on the 1953 storm surge that caused substantial flooding in the Netherlands.

You can work on the following assignments:

1. Go to the folder “Examples\DelflandStorm” and double click the file “run_model.bat”. The simulation will start. The model will run for a few minutes, but in the meantime you can already work on question 2 to 5.
2. Open params.txt in which you specify the model input files and settings. Check the number of grid-points in x-direction (keyword: *nx*) and y-direction (keyword: *ny*). Check the filenames in which you specify the wave conditions (keyword: *bcsfile*) and the storm surge level (SSL) (keyword: *zs0file*).
3. Do the wave conditions change during the simulation? What is/are the wave height(s) and wave period(s) applied in the simulation?
4. Does the storm surge level change during the simulation? What is the maximum surge height in the simulation. Surge height is defined with respect to the mean sea level (MSL)?
5. What is the simulation time (keyword: *tstop*)? Do we apply a morphological acceleration factor (keyword: *morfac*)? What variables are stored as output and with what time interval? How much hydrodynamic time is simulated?
6. Probably the simulation has finished. When you start the model, it generates a file named XBLog.txt. Open this file and check what is stored in the file. What was the total simulation time?
7. To check out the simulation results we make use of the Quickplot tool (A brief tutorial is attached to this document). You can start Quickplot via the Delft3D environment we installed (Start Programs Deltares Delft3D Delft3D). In the Delft 3D menu choose Utilities Quickplot. Choose Files of type “NetCDF files and GRIB files” and open “xboutput.nc” in the simulation folder.

8. Use the Quickplot tutorial and try to make an animation in which you plot short wave height (H), water level (including long wave variations, zs) and bed level (zb) as function of time.
9. Plot the offshore water level as function of time. Also open the file “tide.tek” (Tekal data files format), which contains the imposed surge level. Did the model correctly simulate the imposed surge level?
10. Copy all model files to a new folder named “superfast”. Edit params.txt and set ny=0 (instead of ny=2), and run the model. What is the simulation time compare to the original simulation?
11. Compare simulation results for the “superfast” and “default” simulation. Are these the same? What option will you use in the future?

4.2.2 Nourishment scenarios near Kijkduin, Holland (1D)

This case concerns the exploration of a nourishment strategy near Kijkduin along the Holland coast in the Netherlands. At this location a mega nourishment of 21 Mm³ named the Sand Engine was constructed. In this case we will explore to what extent nourishments can reduce the (dune and beach) erosion during a storm event.

You can work on the following assignments:

1. Go to the folder “Examples\Nourishment case” and double click on the file “runall.bat”. This batch file will run three simulations sequentially in which the profile configuration varies and corresponds with the undisturbed profile (folder reference), a shoreface nourishment (folder shoreface) and a beach nourishment (folder beach) respectively. Each model will run for a few minutes. While running you can already answer question 2 to 6.
2. For the reference case open the params.txt in which you specify model input files and settings. Check the number of grid-points in x-direction (keyword: *nx*) and y-direction (keyword: *ny*). How many directional wave bins are defined and what is their width (keywords: *thetamin*, *thetamax*, *dtheta*).
3. Do the wave conditions change during the simulation? What is/are the wave height(s) and wave period(s) applied in the simulation?
4. Does the storm surge level change during the simulation? What is the maximum surge height in the simulation. Surge height is defined with respect to the mean sea level (MSL)?
5. What is the simulation time (keyword: *tstop*)? Do we apply a morphological acceleration factor (keyword: *morfac*)? What variables are stored as output and with what time interval? How much hydrodynamic time is simulated?
6. Probably the simulation has finished. When you start the model, it generates a file named XBLog.txt. Open this file and check what is stored in the file. What was the total simulation time?
7. Inspect the initial bathymetries of each simulation with QUICKPLOT. Choose Files of type “NetCDF files and GRIB files” and open “xboutput.nc” in the simulation folder.
 - (a) At what cross-shore position were the shoreface nourishment and beach nourishment placed?
 - (b) What is the (average) thickness of the nourishments?
 - (c) Is the volume of the nourishments comparable?
 - (d) Plot the reference profile with markers; does the grid resolution vary in cross-shore direction?
8. Use the Quickplot tutorial and try to make an animation in which you plot short wave height (H), water level (including long wave variations, zs) and bed level (zb) as function of time.
9. Plot the offshore water level as function of time. Also open the file “tide.tek” (Tekal data files format), which contains the imposed surge level. Did the model correctly simulate the imposed surge level?
10. Inspect the final bathymetries of each simulation.
 - (a) What is the dune face retreat in the three simulations you have carried out?

- (b) Where does the eroded sediment form the dunes deposit?
 - (c) What nourishment type is most effective in reducing the impact of a storm and do you have an explanation for this?
11. In the folder “banquette” you find a final simulation in which a special beach nourishment type is evaluated named a banquette. This beach nourishment has a highly elevated flat area that connects to the dune foot on which beach restaurants can be build.
- (a) Run the model and compare in Quickplot the banquette design with the beach nourishment design we have evaluated before. Do you expect more or less erosion?
 - (b) Check your hypothesis by comparing the final profile of the banquette simulation to the other simulations.
 - (c) What would be your approach to further reduce beach and dune erosion?

4.2.3 Overwash at Santa Rosa Island , USA (2DH)

This case concerns overwash at Santa Rosa island in the Gulf of Mexico during hurricane Ivan in 2004.

You can work on the following assignments.

1. For the reference case open the params.txt in which you specify model input files and settings. Check the number of grid-points in x-direction (keyword: *nx*) and y-direction (keyword: *ny*). How many directional wave bins are defined and what is their width (keywords: *thetamin*, *thetamax*, *dtheta*).
2. In this simulation the grid is specified in Delft3D format. Open Quickin in the Delft 3D menu (Grid Quickin) and use the brief tutorial to read in the grid and bathymetry. Does the grid resolution vary in cross-shore direction? And in longshore direction? What are the minimum dx and dy? Why can the grid be coarse offshore?
3. How many wave conditions do we apply in this simulation? What is the offshore mean wave direction? Does the surge level change in the simulation?
4. What is the simulation time (hydrodynamic and morphologic)?
5. Inspect the model results and make an animation of the short wave height (H) and the water levels (including long wave, zs). Describe what is happening.
6. For the water levels set the color limits manual between -0.5 and 3.5.
7. Make an animation of cumulative sedimentation/erosion. Describe what is happening.
8. For the sedimentation/erosion set the color limits manual between -3 and 3
9. Look at the mean flow field. Plot the flow field in colored vectors. Where are the flow velocities highest and what is the direction of the flow (cross-shore or longshore)? Is there (also) a longshore current present and what is its intensity?

If you have time left feel free to:

1. Narrow or broaden the imposed spectrum by changing the parameter directional spreading (*s*) in ‘jonswap.inp’ (you could for example set *s* = 100 and *s* = 2 respectively). Make animations of the instantaneous short wave height to see what is happening to the size of the wave groups.
2. Design a nourishment in Quickin to reduce the impact of the storm on Santa Rosa Island. Change the depth file in params.txt to make a simulation with the updated bathymetry.

4.2.4 Yanchep perched beach and natural breakwater (2DH)

This case is an example of a beach 60km north of Perth most commonly known as Yanchep lagoon. Many beaches in WA like Yanchep are fronted by shallow reef and here we are investigating the effects of the reef on the morphodynamics.

You can work on the following assignments:

1. Go to the folder “Examples\YanchepBeach” and double click the file “run_model.bat”. The simulation will start (and will run about 15 minutes).
2. Meanwhile, inspect the bathymetry file and the structure file (using Quickin). What is the depth in the lagoon? Is the reef enclosing the lagoon below or above the model initial water level? What is the wave height at the boundary condition?
3. Use Quickplot and try to make an animation in which you plot short wave height (H), water level (including long wave variations) (zs) and Eulerian velocities (ue and ve) as function of time. What happens in the lagoon?
4. Use Quickplot and try to make an animation of cumulative sedimentation/erosion. What happens in the lagoon?
5. How is the lagoon affected by the mean water level? Increase or decrease the mean water level condition ('tide.tx'), run the model again (maybe for a shorter time by reducing keyword: $tstop$). How are the circulation and sediment transport affected?
6. What would happen if the lagoon was open at the southern end? Open the structure file (keyword: $ne_layer='reef.dep'$) with the Quickin tool and modify it to allow the southern end of the lagoon to be eroded. Modify the param.txt file to use this new structure file and run the model. Alternatively, remove the reef from the bathymetry and rerun the model without the structure file, by setting the keyword $struct=0$.

If you still have time;

1. Reefs are very rough what happens in the model when the friction is increased? Reduce the Chezy roughness and increase the value of $f:math: '{}_{w}'$. Rerun the model what do you observe?
2. Is wave/current interaction (keyword: $wci=1$) switched on? Rerun the model with the wave/current switch on/off. Compare the output with model you ran previously. How much effect do you see on the morphology?

4.3 Tutorials

4.3.1 Hindcast hurricane impact Sandy

Autor: Kees Nederhoff Email: kees.nederhoff@deltares.nl Date: 26-June-2017

Introduction in the case

In this tutorial the sandy coast of Bay Head (New Jersey, United States) during Hurricane Sandy (2012) is modeled. Hurricane Sandy originated from the Western North Atlantic Ocean in October 2012. The storm caused flooding, wind and wave damage. During Hurricane Sandy the state of New York and New Jersey were most severely hit (National Hurricane Center, 2012), see Fig. 4.1. Sandy made landfall on October 29, 2012 at 12:00 PM UTC during spring tide near Atlantic City, NJ. Hurricane Sandy caused wide-spread erosion of the coastal system as well as barrier island breaching at several spots. Sandy was the second costliest hurricane in the United States history with a total of 68 billion dollar in property damage (National Hurricane Center, 2012). XBeach (Roelvink et al., 2009) is a process-based model designed to describe the different storm regimes described by Sallenger (2000) and is used in as a tool to model the impact of Hurricane Sandy on the New Jersey coast.





Fig. 4.1: Upper pictures show characteristic examples of damage which occurred during Sandy (Lopez-Feliciano, 2014). Bottom pictures shows examples of depositional features such as described by Donneley (2007) (source: Google Earth). Pictures are in the area of Bay Head, NJ and taken on November 3th 2012. ?

Tools and ingredients needed

We need the following tools:

- Matlab with the OpenEarth toolbox
 - Can be retrieved via: <https://svn.oss.deltares.nl/repos/openearthtools/trunk>
- An XBeach executable
 - Can be retrieved via: <http://www.xbeach.org>
- This tutorial data folder with scripts, data and model set-up
 - Can be retrieved via: <https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files>
- Add the files in the folder Functions to your Matlab folder. Another option is to add the entire path of Functions. This can be done with the Matlab command addpath.

The ingredients of every XBeach model set-up contains 5 steps:

1. Bathymetric information: pre and post storm of several sources (LiDAR and Coastal Relief Model). LiDAR is gathered by the USGS, both pre and post Sandy. The Coastal Relief Model (CRM) doesn't have specific date.
2. Boundary conditions: water levels and wave spectra. This can either be measured by a buoy or simulated by another model (nesting). In this tutorial we are going to nest XBeach in an existing Delft3D model of the Atlantic coast.
3. Generate your XBeach model: once we have the bathymetry (step 1) and boundary conditions (step 2) we can generate the XBeach model. It's recommended to start with default values in XBeach.
4. Calibrate and validate your XBeach model: a process-based model is a schematic reproduction of the reality. It's however always important to have some idea of the skill of your model (eg. bias, RMSE, BSS, see Van Rijn, 2003). One can either only validate the default model set-up or also calibrate different model parameters. A straight-forward method of calibrating an XBeach model is by applying the two-step calibration approach of Nederhoff et al. (2015).
5. Post-processing: make graphs and animations of the final run to present your supervisor or client. ?

Step 1: make a bathymetry

In this first step we are going to use two different data sources in order to define all the bathymetric information we need to model this area with XBeach. There are two important steps. First of all, we need to interpolate the different data sources to our area of interest. Secondly, we need to combine the different data sources together. In this tutorial we will use Coastal Relief Model (CRM; NGDC, 2014) as a basis of our model. Everywhere there is LiDAR data from the USGS the CRM values will be overwritten. An optional third step is applying a small smoothing function in order to get rid of large disturbances or add more data sources.

1. Download the data sources. In this example we use two sources: LiDAR and CRM
 - For LiDAR information one goes to the website: <http://www.csc.noaa.gov/dataviewer>. LiDAR is a remote sensing technology that measures distance by illuminating a target with a laser and analyzing the reflected light. This technique is often used to measure barrier erosion during extreme events like Hurricane Sandy.
 - Draw a box around the barrier that you want to model.

- Select the ‘2012 USGS Pre Sandy LiDAR’ and click on ‘add to chart’. See Fig. 4.2.
- Repeat this step if you would like to have more data (eg. Post Sandy data).
- Click on ‘Checkout’ and define output settings. XBeach uses a Cartesian grid laid out (eg. UTM) in meters. It’s recommended to use grid output instead of points cloud and to select ‘ground-based’ on the ‘last return’. This makes it possible to model the ‘bare earth’ without small trees and bushes. See Fig. 4.3 for the recommended settings.
- You will receive an email from NOAA in a few minutes where you can download the files.
- For CRM data one goes to the website: <http://maps.ngdc.noaa.gov/viewers/wcs-client/>. Coastal Relief Model provides a comprehensive view of the U.S. coastal zone, integrating offshore bathymetry with land topography.
 - Draw a box around the barrier that you want to model
 - Select ASCII grid and click on download. See Fig. 4.4
 - The function to read .asc files (arcgridread_v2.m) wants to read a no data header. The CRM doesn’t provides such a values, so we have to enter it manually. See the .asc files of the LiDAR for the format.

NB: For this tutorial one can use the “crm.asc”, “2012_USGS_preSandy_NJ.asc” and “2012_USGS_postSandy_NJ.asc”, see https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files/Data/Step1_makebathy/

2. Interpolate the data to the area of interest on a defined grid resolution

- A minimum resolution of 2x2m is recommended in order to keep enough information of the exact shape of the dune face.
- CRM needs to be converted to the UTM coordinate system because XBeach cannot handle geographic coordinate systems (eg. lat/lon)

3. Optional steps:

- Add more data sources of for example beach profiles
- Smooth the data in cross-shore and longshore direction

After this first step one will have bathymetric information both pre and post storm of the area of interest. This data sources can be used in a data analysis (eg. determine erosion volumes) and will be used as an input in order to set-up and compare the model with (step 3 and 4). The different steps as described are coded in the Matlab m-file JIP_1_combinebathy.m. One can found the data in https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files/Data/Step1_makebathy/ . The final bathy is saved in the mat-file bathy_final.mat and will be used when we will make the actual XBeach model.

Step 2: determine boundary conditions

In this second step we are going to determine the boundary conditions (waves and water levels) for XBeach by nesting (offline coupling) the model in a Delft3D model of the Atlantic Ocean during Hurricane Sandy (van Ormondt, personal communication, 2014). The results of the Delft3D model needs be validated with available measurement data in order to have an idea of the quality of the nesting procedure (skill scores: eg. R2, RMSE, bias).

1. Determine the water levels and wave information on sea by making an observation points in Delft3D-FLOW and WAVE. The water levels can be extracted from the trih-file, see Fig. 4.5. The wave information can be saved as a sp2-file which can directly be read by XBeach, Fig. 4.7.
 - Validate the wave information. Wave heights and periods are determined at buoy 44065 and 44025 offshore of Sandy Hook. Data can be retrieved from the *National Data Buoy Center* from NOAA at <http://www.ndbc.noaa.gov/>, see Fig. 4.8.

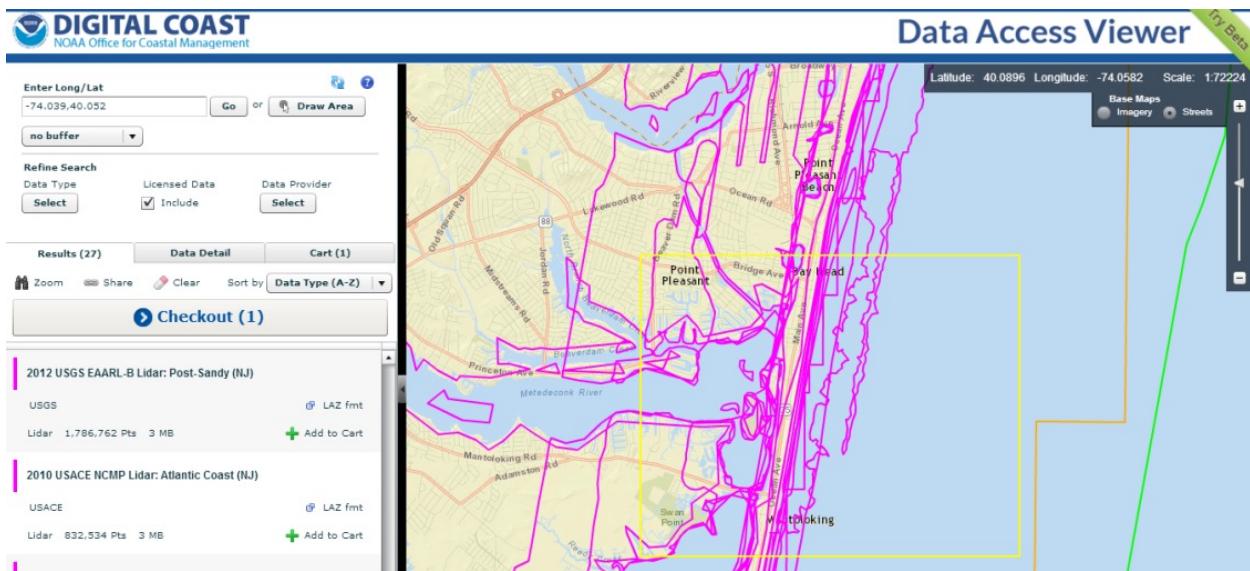


Fig. 4.2: Select the LiDAR data for the area of interest

Checkout	Notification	Outputs	Delivery	Confirmation	
		<p>Horizontal Units: Meters</p> <p>Vertical Units: Meters</p> <p>Output Options:</p> <p>Output Product: Raster</p> <p>Grid Method: Average</p> <p><input checked="" type="checkbox"/> Fill small gaps</p> <p>Data Options: <input checked="" type="checkbox"/> Use Advanced Options</p> <p>Adv. Data Classes: Unclassified, Ground, Low Point (noise)</p> <p><input type="checkbox"/> Add Intensity images</p>	<p>Horizontal Datum: NAD83</p> <p>Vertical Datum: NAVD88</p> <p>Output Format: Grid - ASCII</p> <p>Grid Units: Meters</p> <p>Grid Size: 1</p> <p>Return Types: Last</p>		
				<p> Back</p> <p> Next</p>	

Fig. 4.3: Define the output variables. Make sure you use UTM coordinates!

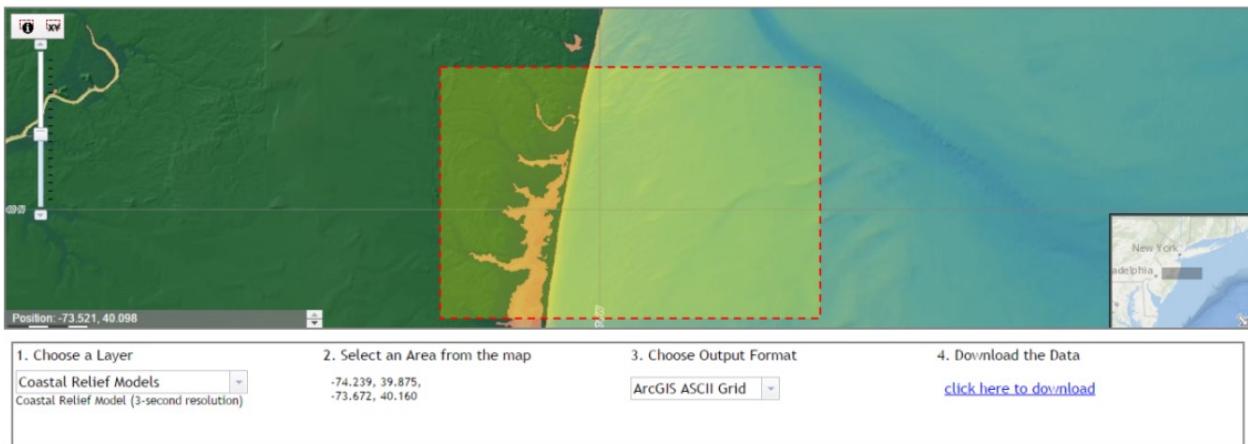


Fig. 4.4: Also download the CRM model in order to have values for all the grid cells.

- Go to buoy, click on it and select ‘view history’.
- Go to Standard meteorological data and the year of the event (Sandy it is 2012). WVHT is the significant wave height, DPD is the dominant wave period and the MWD is the wave direction (in nautical degrees).
- Validate the wave height and period. What is the RMSE per station per parameter?
- Validate the water levels. Information of NOAA with the use of tide gauge 8534720 near Atlantic City, 8531680 near Sandy Hook, 8518750 near Battery. Data can be retrieved at <https://tidesandcurrents.noaa.gov/map/>. Make sure you select the same horizontal and vertical reference as the bathymetry (for example NAVD88 and MSL).

The full URL for water level data during Hurricane Sandy of the station of Atlantic City, for other stations change the gauge number (8534720) in the required gauge number (eg. 8531680, 8518750) <https://tidesandcurrents.noaa.gov/waterlevels.html?id=8534720&units=metric&bdate=20121025&edate=20121031×tep=10>

- Select the measurement station and click on it
- Click on gauge height. This will automatically refer you to the webpage of the USGS waterbase where all the USGS measurements can be found.
- Validate the water level. What is the RMSE per station?

In this tutorial we will not go through all the validation steps, however Nederhoff (2014; Section F5, page 145) gives an elaborate validation of the Delft3D model. In https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files/Data/Step2_makebc/Measurements some measurements of the water levels and waves can be found. In https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files/Data/Step2_makebc/Model the model output of Delft3D can be found.

1. Determine the water levels in the bay. The Delft3D-model doesn't contain water levels in the Barnegat Bay. For the bay surge information the USGS website ‘Waterbase’ can be visited. Data can be retrieved at <http://nwis.waterdata.usgs.gov/>. There are in total four different stations in Barnegat Bay, however not all data is quality approved. The data at Barnegat Light NJ is approved (01409125). One should search for the name of gauge number. Make sure you select the same reference system as the bathymetry, see Fig. 4.10.

For the full URL of the Waterbase website for data of the Barnegat Bay during Sandy: http://nwis.waterdata.usgs.gov/usa/nwis/uv/?cb_00065=on&format=gif_default&site_no=01409125&period=&begin_date=2012-10-25&end_date=2012-10-31

After this first step one will have the boundary conditions needed to force XBeach. These data sources can be used in a data analysis (eg. determine maximum wave height) and will be used as an input in order to set-up and compare the model with (step 3 and 4). The different steps as described are not coded in Matlab. The data can be found in

https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/sandy/files/Data/Step2_makebc/. The result of the waves, water levels (sea and bay) can be found in Fig. 4.5.

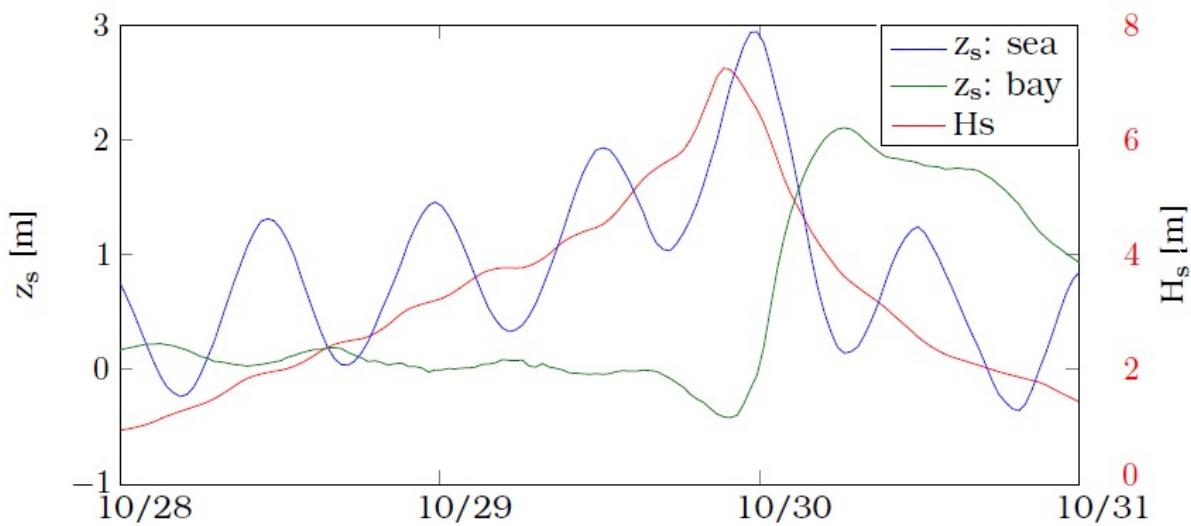


Fig. 4.5: The wave and surge level data at sea are obtained by a nesting procedure between XBeach and Delft3D. The bay water level are measured. Reference level: NAVD88.

Step 3: generate a XBeach model

We now have the two most basic input requirements for the XBeach model: bathymetry and boundary conditions. Step 3 will be the load everything into Matlab and generate the actual XBeach grid and settings file (so called params.txt). One can find a Matlab script to generate the model with the name JIP_3_makeXBeach.m

We will go no trough the basic set-up steps one should consider the following when applying the Matlab function xb_generate_model. A full list of options in the params.txt can be found in the XBeach manual. On top of that the params.txt of this tutorial is added.

1. Bathymetry

- Location: think about the area of interest, shadow zone of waves (depends on the incident wave angle) and offshore boundary depth (no wave breaking, $c_g / c < 0.8$).
- Resolution. Grid resolution should be sufficient to describe long wave (10-20 points) and multiple grid points per feature (5-10). For dune erosion and overwash cases a minimum resolution in cross-shore (dx) of 1 till 2 meter is advised in order to have enough accuracy to solve the morphological processes. A resolution of 5 till 10 meters is advised; however it is possible to increase this to higher values. The toolbox will make a robust model set-up based on a set of default settings (like points per wave length and Courant number).
- Other settings which are important are for example settings the grid in world coordinates, and seaward flatten and extending of the model. The last step is needed to have no bathymetry gradient at the boundary. Offshore boundary at sufficiently deep water for realistic long wave boundary conditions ($n < 0.8$). Uniform coast (three cells) near lateral boundaries and offshore boundary This is needed to have realistic long waves and proper boundaries.

2. Boundary conditions

- Waves. Different types (keyword ‘instat’, see Fig. 4.11) | Stationary: no wave groups, short wave action | Wave group forcing: resolving long wave (‘surf-beat’) | Parameterized JONSWAP/PM spectrum (instat

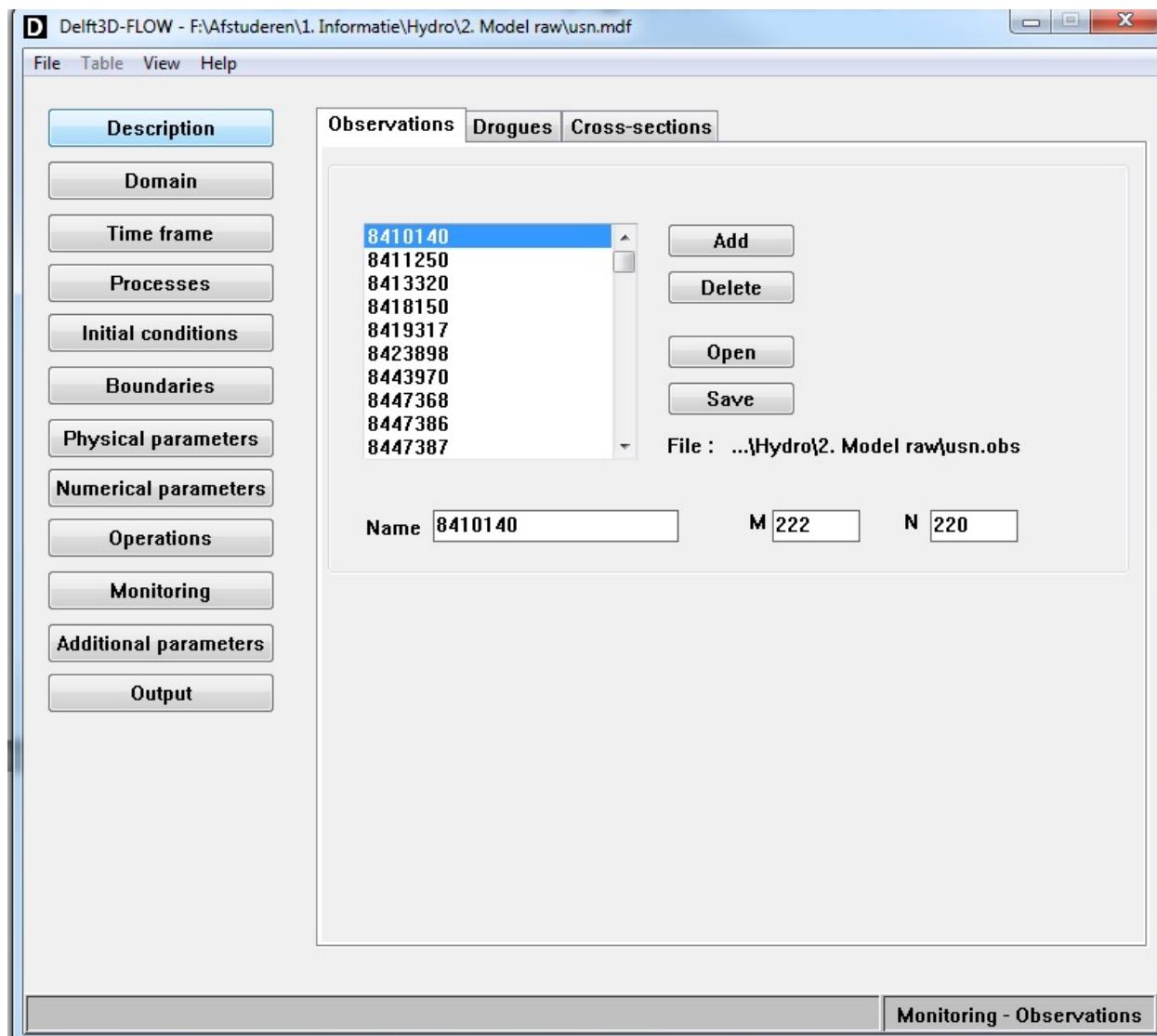


Fig. 4.6: Observation points in Delft3D-FLOW

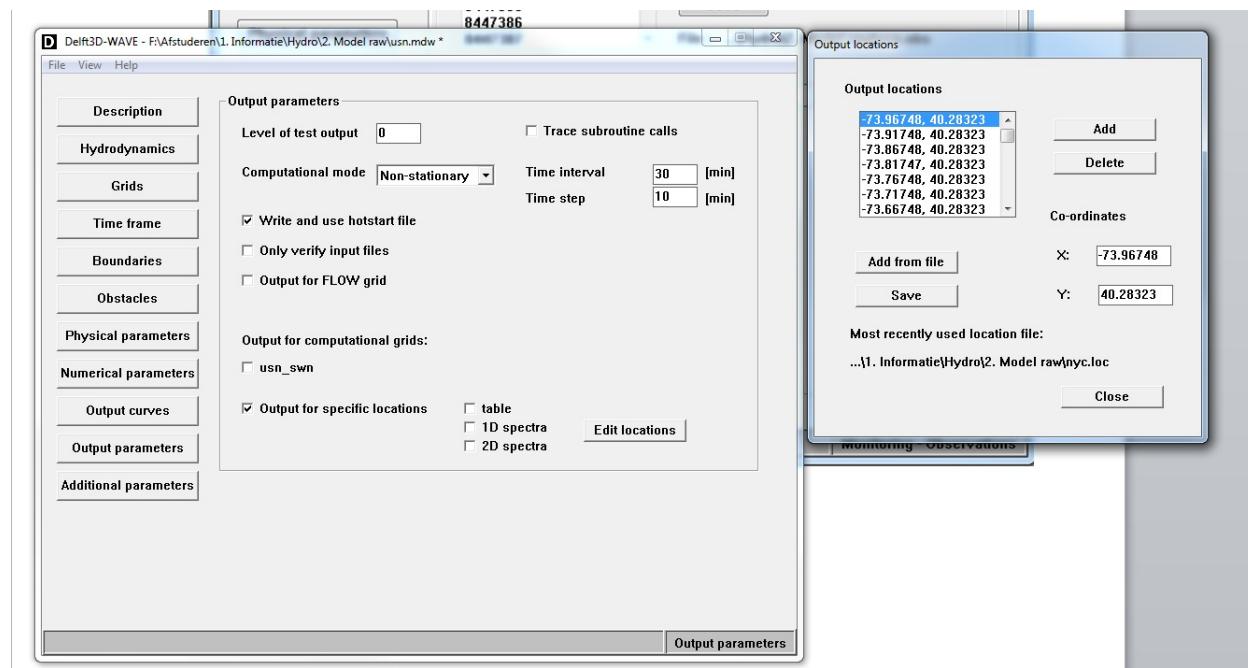


Fig. 4.7: Observation points in Delft3D-WAVE

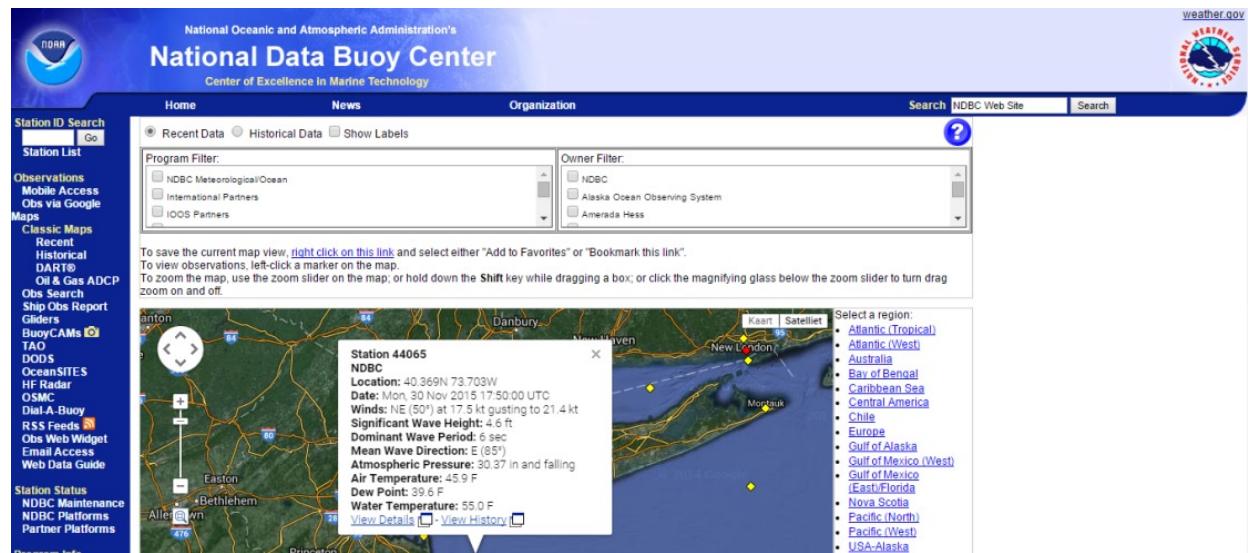


Fig. 4.8: The National Data Buoy Center. All information related to wave buoys can be found here.

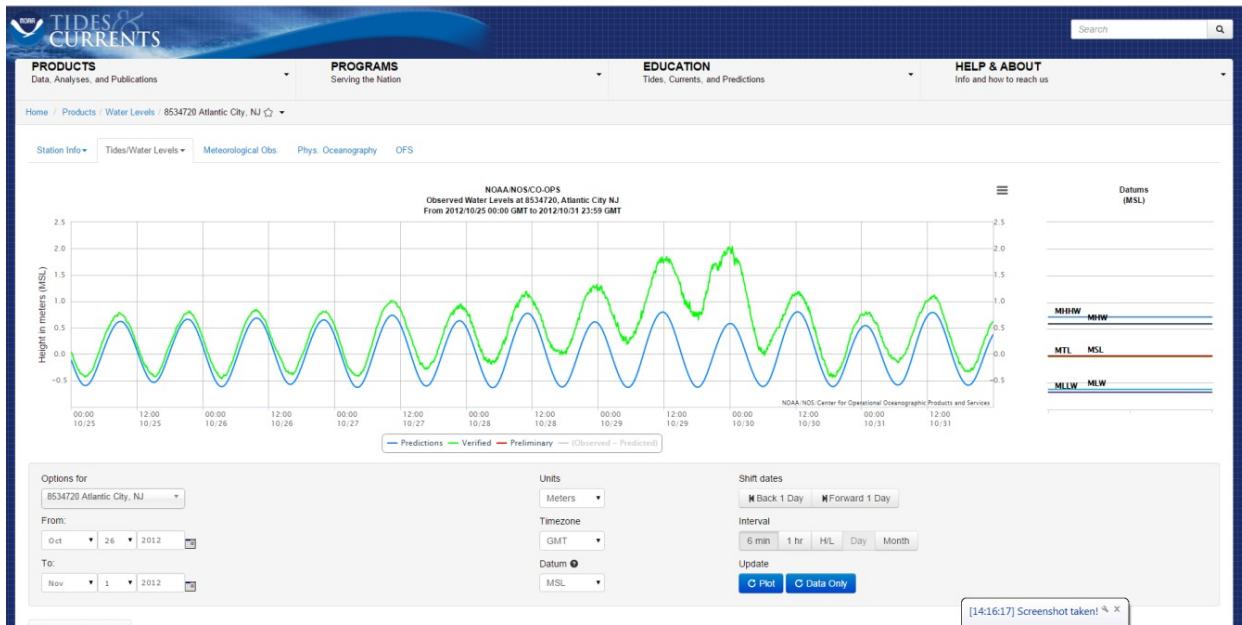


Fig. 4.9: NOAA: tides and currents. A useful website for tide information along the US coast

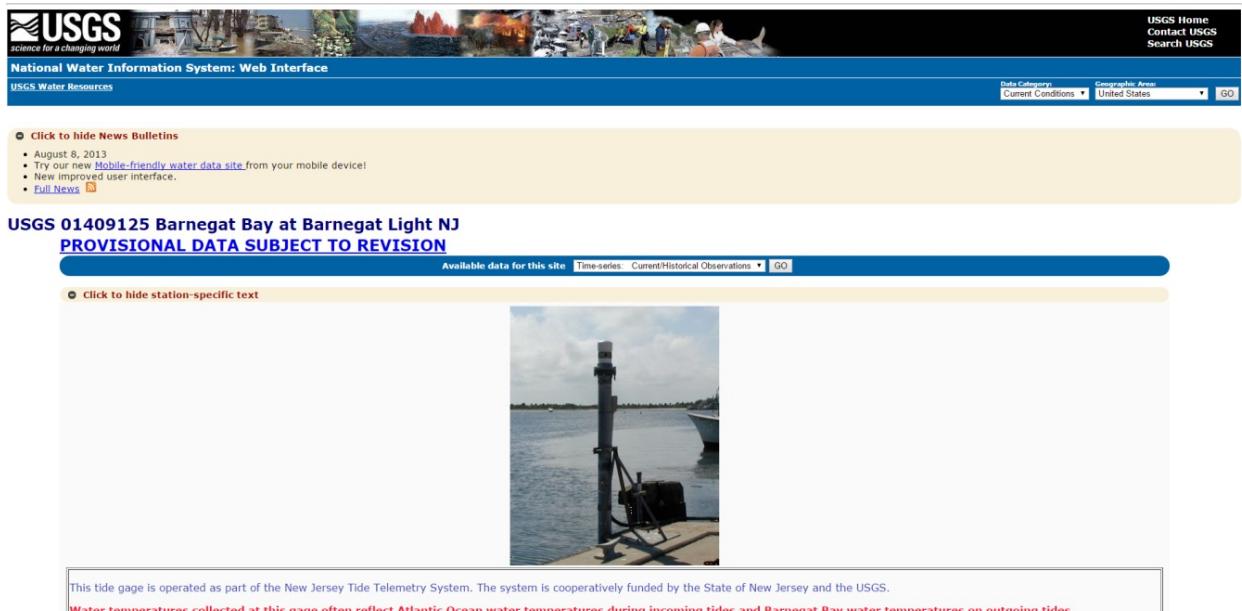


Fig. 4.10: USGS: Waterbase. Information related to rivers and bays (eg. discharges, temperature, gauge height, salinity) can be found here.

= jons) | 2D Variance density input (instat = vardens) | SWAN sp2 output (instat = swan) | Reusing exact previous realization (instat = reuse) | Non-hydrostatic: also resolving short waves

- Waterlevels.

To initialize with a given (possibly spatially varying) waterlevel zsinfile specifying a water level per grid cell zs0 imposes one initial water level across the domain

- Lateral boundary | Neumann: no-gradient boundary | Wall: no flux boundary
- Offshore boundary | abs1d / abs2d absorbing generation; long waves can enter / leave | wall no flux boundary | waterlevel a waterlevel is prescribed on the boundary

3. Other settings

- Bed friction

There are multiple bed friction formulations (keyword: bedfriction) in XBeach. This gives the user the possibility to calculate with for example Chezy, Manning, cf

- Sediment transport

A common used method to calibrate the sediment transport time is the facua option. This will change the offshore sediment transport. A value between 0.1 and 0.3 is advised.

- Morphology

A common used method to decrease the computational time is the morfac option. A value between 1 and 10 is advised.

Step 4: running XBeach

There are four ways to run a XBeach simulation:

1. Windows: with one core. This can be done by making a bat file. One can make a bat-file with a simple texteditor like Notepad or Textpad and type: call "folderofXBeachsourceXBeach.exe" The bat file needs to be save as 'run_XBeach.bat'
2. Windows: with multiple cores via MPI. MPI is a standardized and portable system designed by a to function on a wide variety of parallel computers. Fortran (the programming languages of XBeach) can use MPI. For Windows computers one can use MPICH. For more information about MPICH one is referred to <http://www.mpich.org/downloads/>. For a tutorial to install MPICH on Windows (http://oss.deltares.nl/web/xbeach/forum/-/message_boards/view_message/718128).

Running xbeach in mpi mode with mpich is quite easy once the previous steps have been successfully completed. Firstly, mpi jobs should be started with the mpiexec.exe process (not with a call to xbeach.exe directly). To do so open a command prompt window and enter the following command:

```
mpiexec.exe -n [N] -wdir [xbeach_params.txt_dir] -mapall [dirtoxbeachxbeach.exe]
```

3. UNIX: It is also possible to calculate on a UNIX system. For more information about compiling XBeach on your UNIX system see <https://oss.deltares.nl/web/xbeach/compile-code>.
4. Cloud computing: we support a virtual machine on Amazon. The newest release can be found as a AMI (Amazon Machine Image). Search for XBeach_Kingsday.

XBeach has an unit speed of about $3 - 4 \cdot 10^{-6}$ per second. This means that 1 million grid cells (nx: 1000 and ny: 1000) for one hour (3600 seconds) will take 3.66 hours to calculate. When running on 8 cores this will decrease to 0,5 till 1,0 hours. So when calculating large grids or for long times, the simulation time of XBeach can get out of hand. Below a couple of tips in order to reduce the computational expenses:

- Disable processes that you don't need (eg. morphology = 0)

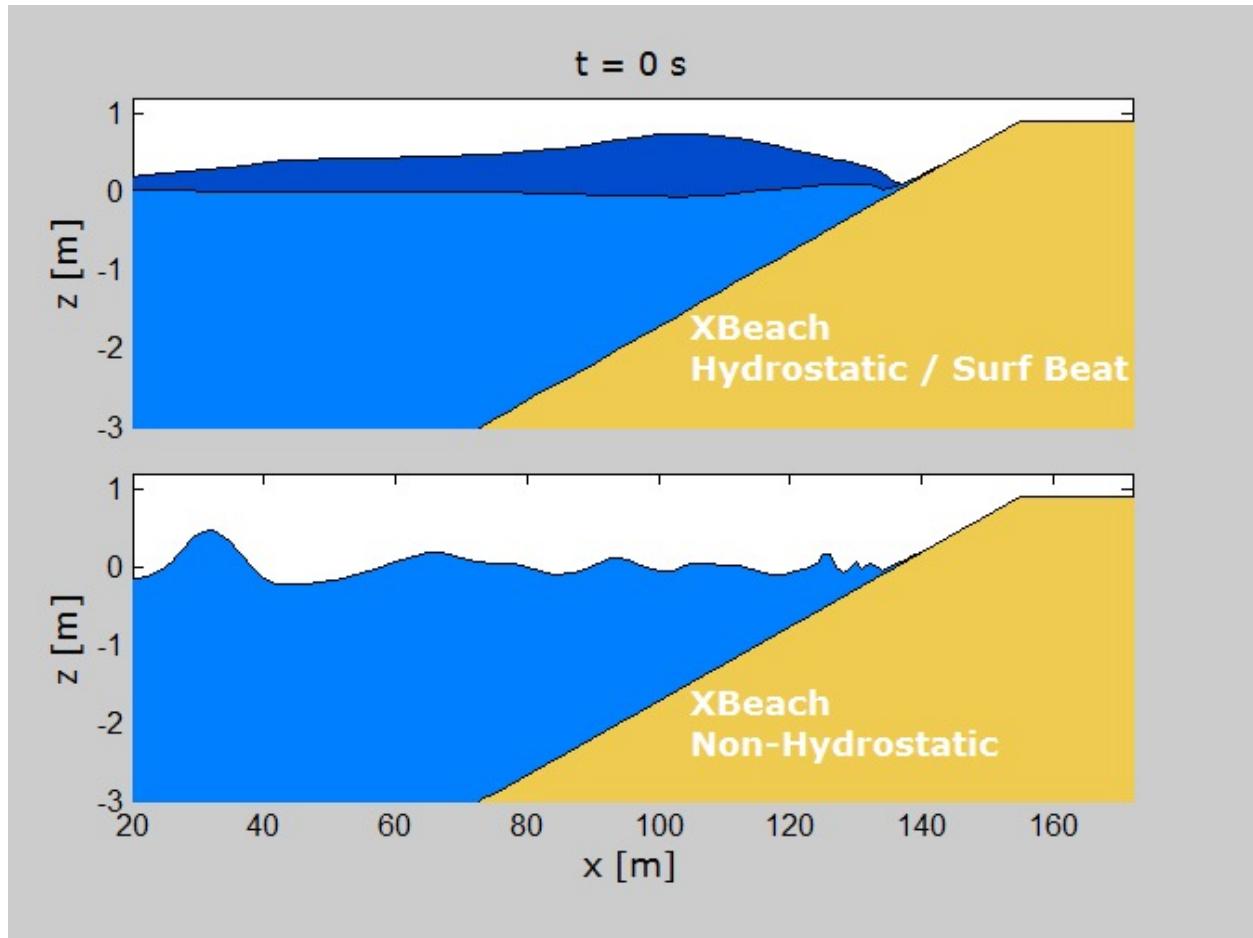


Fig. 4.11: Different wave boundary options: surf beat versus non-hydrostatic.

Listing 4.1: Example params.txt

```
%%%%% XBeach parameter settings input file %%%
%%%% date: 30-Nov-2015 23:46:15 %%%
%%%% function: xb_write_params %%%
%%%% Bed composition parameters %%%

D50      = 0.000300
D90      = 0.000400

%%%% Flow boundary condition parameters %%%

front    = abs_2d
back     = abs_2d
epsi     = -1

%%%% Flow parameters %%%

bedfriction = manning
bedfricfile = bedfricfile.txt

%%%% General %%%

tidelen   = 144

%%%% Grid parameters %%%

depfile    = bed.dep
posdwn    = 0
nx         = 836
ny         = 100
alfa       = 0
vardx     = 1
xfile      = x.grd
yfile      = y.grd
xori       = 0
yori       = 0
thetamin  = 0
thetamax  = 180
dtheta    = 10
thetanaut = 1

%%%% MPI parameters %%%

mpiboundary = x

%%%% Model time %%%

tstop      = 259200
CFL        = 0.700000

%%%% Morphology parameters %%%

morfac     = 10
morstart   = 0

%%%% Sediment transport parameters %%%

164
facua      = 0.100000

%%%% Tide boundary conditions %%%
```

- Calculating on multiple cores with MPI.
- Reduce the simulation time. Model for example only the ‘real’ peak of the storm.
- Increase the morfac. Morfac of 10 is the maximum for strom conditions
- When running in multi_dir:
 - Decrease the wave grid by reducing the thetamin, thetamax and dtheta.
 - Run with single_dir = 1. This will turn on stationary model for refraction and use surfbeat based on the mean direction. Settings needed are dtheta = thetamax – thetamin and dtheta_s = 10.
- Optimize the model grid by making use of the OpenEarth toolbox. The function xb_generate_bathy optimize the grid by varying the grid size in x and y.

Step 5: calibrate / validate the model

An important fourth step in modeling with any morphological process-based model is the calibrating and validation part. In this tutorial we propose to calibrate by applying a two-step morphological calibration approach as suggested and demonstrated by Nederhoff (2014). This is a simple straight-forward calibration method for morphological development during extreme conditions in XBeach when multiple regimes of Sallanger (2000) are of importance (combination of dune erosion and overwash).

The first substep is to increase the parameterized wave asymmetry sediment transport component (facua). A higher value will result in less net offshore sediment transport and is suitable for calibrating dune erosion. XBeach considers the wave energy of short waves as averaged over their length, and hence does not simulate the wave shape. A discretization of the wave skewness and asymmetry was introduced by Van Thiel de Vries (2009), to affect the sediment advection velocity. One hypothesis is that on steep beaches wave asymmetry becomes more important and since the facua parameter is determined for Dutch beaches, calibration is needed (Nederhoff, 2014). Nederhoff et al. (2015) shown that a facua of 0.25 leads to good agreement in morphological development during Sandy for New Jersey. This is much higher than the default value of XBeach (0.1).

The second substep is to increase the roughness of the barrier (parameter: bedfricvalue). A higher roughness will result in less sediment transport on top of the barrier and is applied to calibrate the overwash regime. Friction is used for the bed stability and the sediment transport via the formulation of the bed shear stress (?b). For a situation with hydraulic rough flow on top of a barrier island the roughness needs to be higher than the default value, since a higher Manning value represents friction due to the presence of structures and/or vegetation. In fact the friction can be used as a sum for all kind of different contributions that can have an impact on the flow. The reason is that small constructions have limited impact on the morphological development of the barrier. However to take into account some of the effect friction (with a higher Manning value) can be used as a sum for all kind of different contribution. De Vet et al. (2015) shown that a Manning value of 0.04 leads to good agreement in morphological development during Sandy for New York. Nederhoff et al. (2015) did a similar calibration however with a Chezy coefficient and for the state of New Jersey, however this lead to a similar dimensionless friction value.

Step 6: Post-processing: make graphs and animations

When one is happy with its result (in terms of skill score) post processing needs to be carried out. Post processing is the term used for all work related to making figures, animations and graphs. An example of an XBeach animation can be found here (<https://www.youtube.com/watch?v=qw7kvt-aBdU>) or in

References

De Vet, P. L. M., McCall, R. T., Den Bieman, J. P., Stive, M. J. F., Van Ormondt, M. (2015). Modelling dune erosion, overwash and breaching at Fire Island (NY) during Hurricane Sandy. Proceedings Coastal Sediments, San Diego, CA.

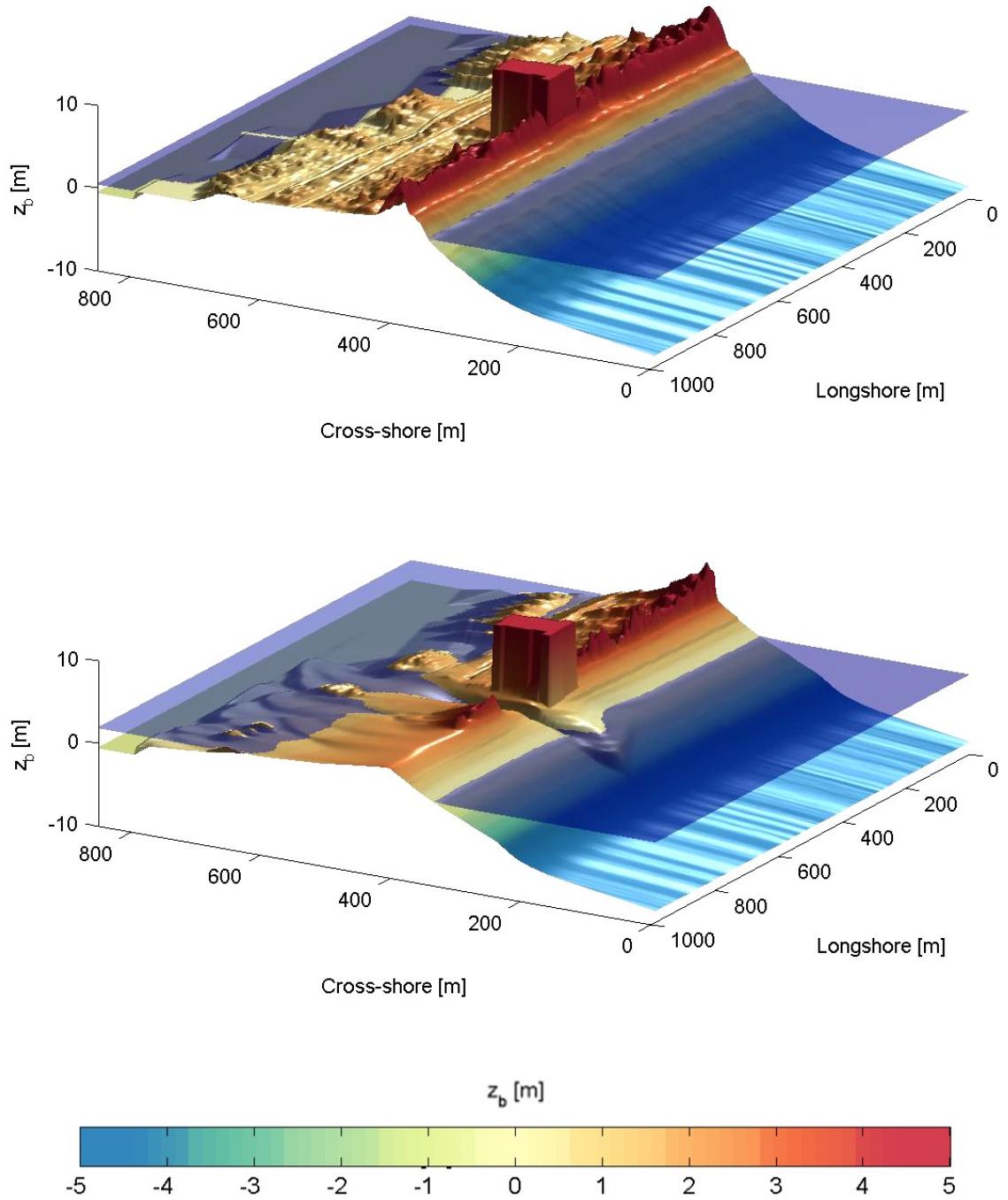


Fig. 4.12: Pre (top panel) and post Sandy (lower panel) in a three dimensional plot with both bed and water levels. (Nederhoff et al., 2015) ?

- Donnelly, C. (2007). Morphologic Change by Overwash : Establishing and Evaluating Predictors. *Journal of Coastal Research*, (50), 520–526.
- National Hurricane Center. (2012). Hurricane Sandy Advisory Archive.
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- Nederhoff, C. M. (2014). Modeling the effects of hard structures on dune erosion and overwash Hindcasting the impact of Hurricane Sandy on New Jersey.
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- Roelvink, J. A., Reniers, A. J. H. M., van Dongeren, A. R., van Thiel de Vries, J. S. M., McCall, R. T., & Lescinski, J. (2009). Modelling storm impacts on beaches, dunes and barrier islands. *Coastal Engineering*, 56(11-12), 1133–1152. doi:10.1016/j.coastaleng.2009.08.006
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- Van Thiel de Vries, J. S. M. (2009). Dune erosion during storm surges. PhD thesis, Delft University of Technology, Delft.

4.3.2 Cloud computing with XBeach

by Marco Westra MetOcean Consult

In this tutorial discusses the possibilities of *cloud computing* for XBeach (Roelvink et al., 2009) on two different cloud computing systems is presented. Cloud computing is a web service that provides resizable compute capacity in the cloud. A simple web service interface allows the user to obtain and configure capacity with minimal friction. Cloud computing reduces the time required to obtain and boot new machine to minutes, allowing the user to quickly scale capacity, both up and down, as your computing requirements change.

The cloud computing systems analysed in this memo are Amazon EC2 (Chapter 2) and Microsoft Azure (Chapter 3). The focus of this analysis is to identify the possibilities per system and to determine the best option in terms of price per XBeach simulation. This analysis is carried out for WP5 (Application at case studies sites) within the RISC-KIT program in order to provide partners that do not have high speed computational facilities with an alternative. The conclusions are presented in Chapter 4.

Amazon EC2

Amazon offers via AWS (Amazon Web Services) several possibilities of cloud computing (EC2: Elastic Compute Cloud). The possibilities of the on-demand instances are tested. There are however also possibilities with so-called reserved instances. This can potentially save up to 75% in prices, but doesn't have the flexibility of the on-demand services. An *Instance* is the name for a computer / virtual machine. In this memo the possibilities of the UNIX-environment (Linux) are tested.

More information about the cloud computing possibilities of Amazon can be found on their website: <http://aws.amazon.com/ec2/>.

Creating an account

Creating an account at Amazon is quite easy. On top of that there is a free tier that is designed to enable to get hands-on experience with AWS at no charge for 12 months after you sign up. After creating your AWS account you can use any of the 21 products and services (EC2 is one of them). You can sign up for the AWS's free tier with the following steps:

- Sign-up for an AWS account.
- Enter your billing address and credit card information. You will not be charged unless your usage exceeds the free usage tiers.
- Start using AWS choosing from any of the products listed below.
- For XBeach simulations you need to select the *Amazon EC2*

```
dummy bla bla
```

4.3.3 Hydrodynamics in ports using XBeach

Introduction

This guideline describes how to use XBeach in harbour applications. The main focus of this application is to predict wave motions in harbours. XBeach has been developed to predict the impact of storms on coastal areas, where the long waves (i.e. surfbeat, infragravity waves) are relevant. These long wave motions are also relevant in harbours, because it can interrupt harbour operations or causes hazardous situations for vessels. XBeach surfbeat could be an alternative for the existing calculation models because of its reasonable computational time and the ability to fully resolve long waves. For example, it might serve as a first estimate to predict possible resonance in the harbour. If short waves are not to be neglected, a switch is easily made to the more complete non-hydrostatic mode within XBeach. This is also of interest because it is able to compute both the primary and (second order) long waves, but at the expense of the computational ease. Wong (2016) studied the applicability of XBeach (both surfbeat and non-hydrostatic) in predicting wave climates and the determination of application limits for hydrodynamics in harbours in general. Based on his study, this guideline will first elaborate on the model choice in various situations, next it will give the necessary tips and tricks for setting up a typical harbour model.

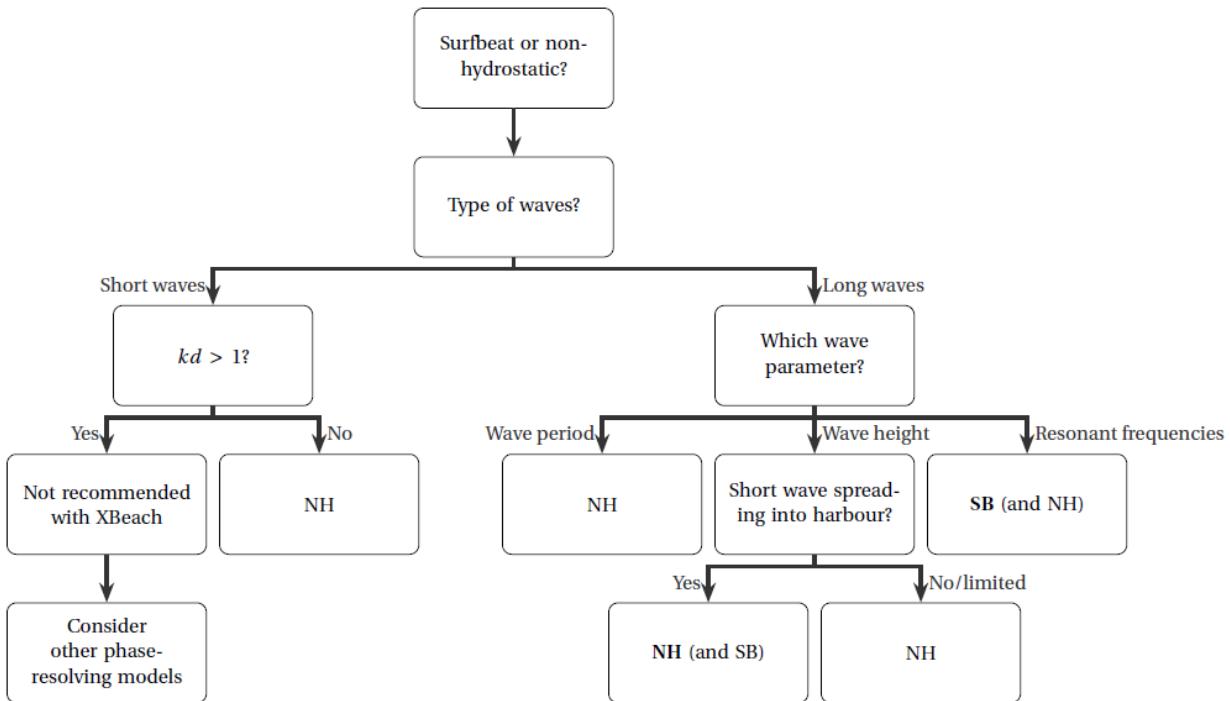
Decision tree

Figure Fig. 4.3.3 shows a decision tree set up by Wong in order to make a well-considered choice of the XBeach mode in various situations. The first step is to decide in which waves you are interested, short or long (surfbeat or infragravity waves). When the interest is on short waves, the surfbeat mode has appeared to be not applicable as this model lacks several processes that are of importance in harbour situations (diffraction, reflection). For short waves in shallow water ($kd < 1$), Wong has proved that XBeach non-hydrostatic works quite well. In deeper water ($kd > 1$) the model is not recommended as XBeach uses only 1 vertical layer.

4.3.4 Modeling wave attenuation by vegetation (1D)

Introduction

Many coastlines around the world are fronted by vegetation (e.g. seagrass, mangroves, kelp, salt marsh) and recent studies have shown that the presence of aquatic vegetation can result in wave attenuation and flow reduction. In addition, these ecosystems may play a very important role of the coastal morphodynamics. To be able to take into account the effect of vegetation on coastal hydrodynamics in XBeach a vegetation module was developed (Van Rooijen et al., 2016; Roelvink et al., 2015). The main objective of this tutorial is to get familiar with the vegetation module of XBeach (Fig. 1).



Case description

The tutorial is based on a large scale laboratory experiment that was carried out in Norway as part of the PhD project of S.M. Løvås at the Norwegian University of Science and Technology (Løvås, 2000; Løvås & Tørum, 2001, see Fig. 2). The experiments were carried out in a wave tank and tests were carried out with and without mimic kelp vegetation (Fig. 3). The goal was to study the effect of the mimic kelp on wave propagation, velocities and dune erosion. For more background on this study, reference is made to Løvås & Tørum (2001).

Tutorial

The tutorial considers one of the experiments of Løvås, which was carried out twice: with and without the kelp vegetation present. In the directory (https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/vegetation_lab) you can find a number of files that can be of use:

- Løvås & Tørum, 2001, Coastal Engineering paper (files/Literature)
- Løvås & Tørum, 2000, ICCE Proceedings conference paper (files/Literature)
- measured wave heights for test 1 (lovas_waves_test1.txt), this is the case without vegetation (files/Data)
- measured wave heights for test 2 (lovas_waves_test2.txt), this is the case with vegetation (files/Data)

Based on this information you can set up two separate models that represent the experiments: one with vegetation and one without the vegetation. The resulting model files for both models are available in the ‘model_files’ directory (files/Model). In addition to the standard XBeach input files (e.g. params, grid, bathymetry, wave conditions), this directory contains the following vegetation files:

- veggiefile (‘vegetation.txt’) - this file describes which vegetation types are present in the model (in this case only one)
- veggiemapfile (‘kelpbed.txt’) - this file describes which vegetation type is present at each grid point (0 = no vegetation, 1 = type 1, 2 = type 2 etc.)

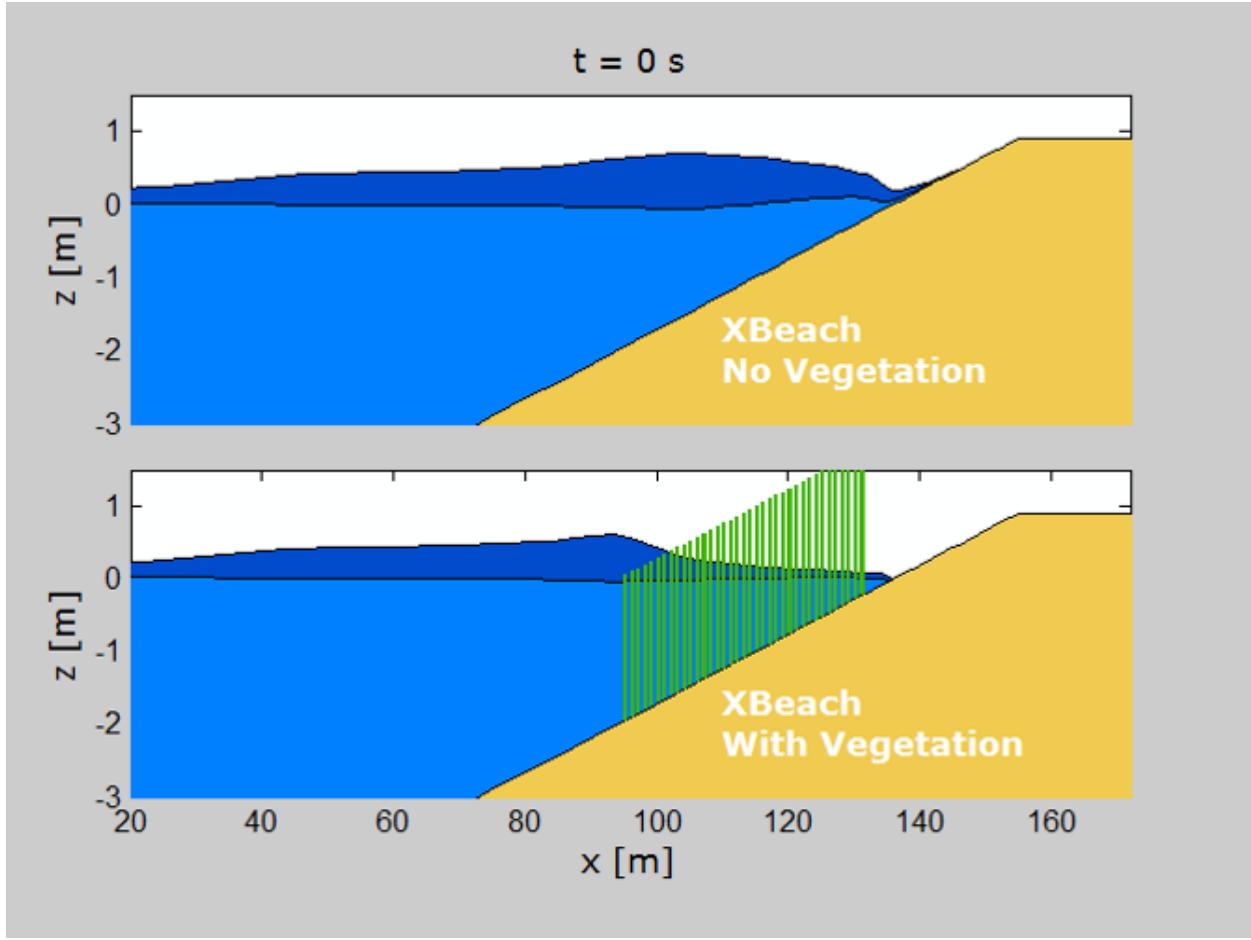


Fig. 4.13: Fig. 1. Snapshot of XBeach-Veg.

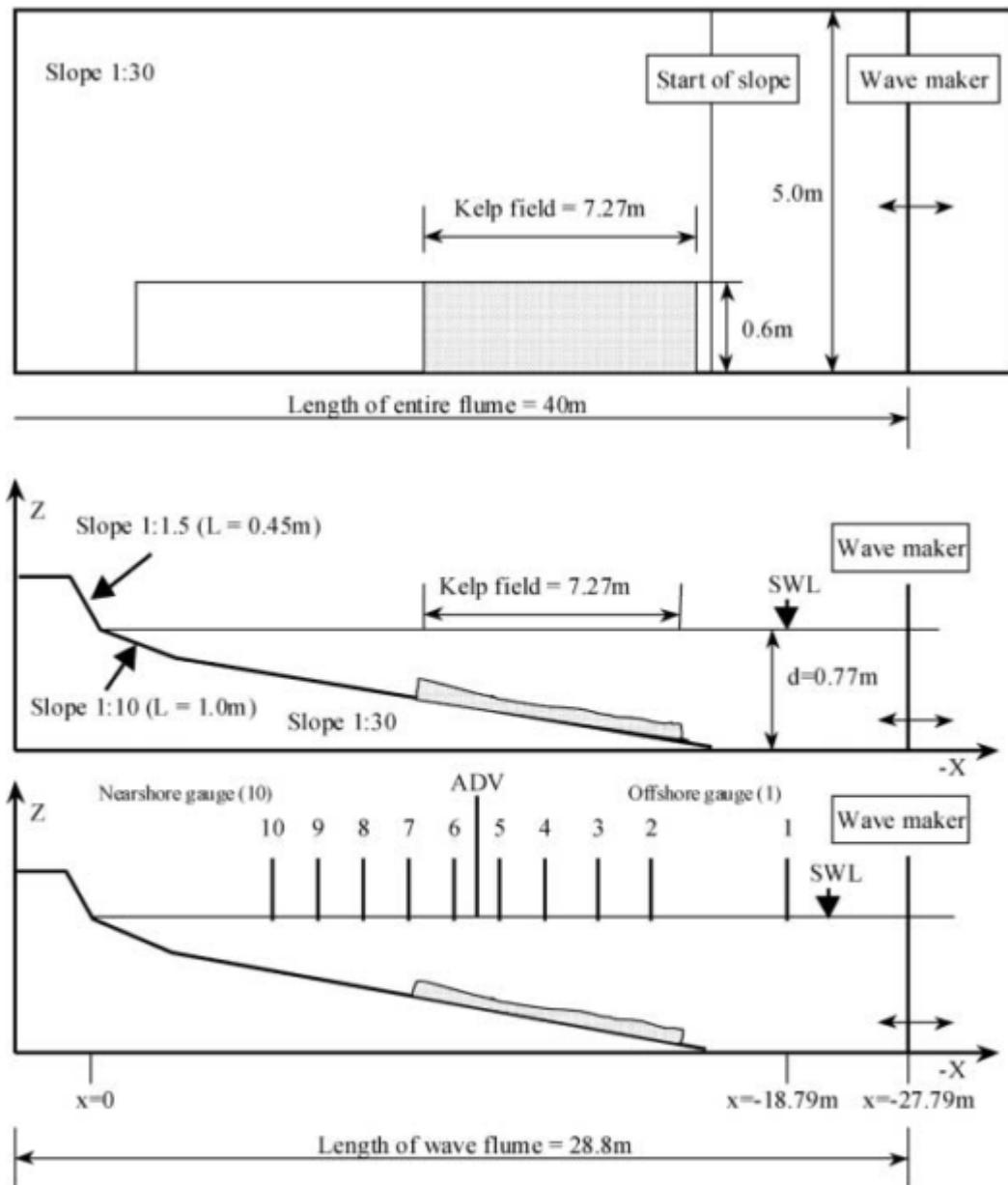


Fig. 2. Wave flume layout. Top view, side view and side view with instrumentation. The slope begins about 14 m from the wave generator.

- veggiecharsfile ('kelp.txt') - this file describes the characteristics of the specific vegetation type (number of sections, height, stem diameter, density, drag coefficient), each vegetation type should have its own veggiecharsfile.

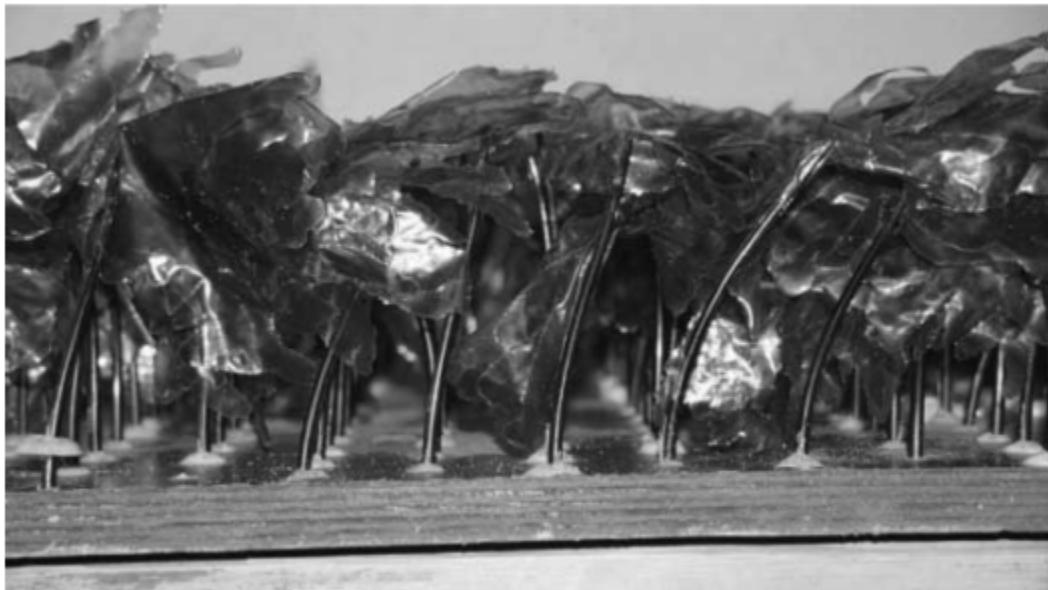


Fig. 3. Model kelp plants.

Using the XBeach MATLAB Toolbox

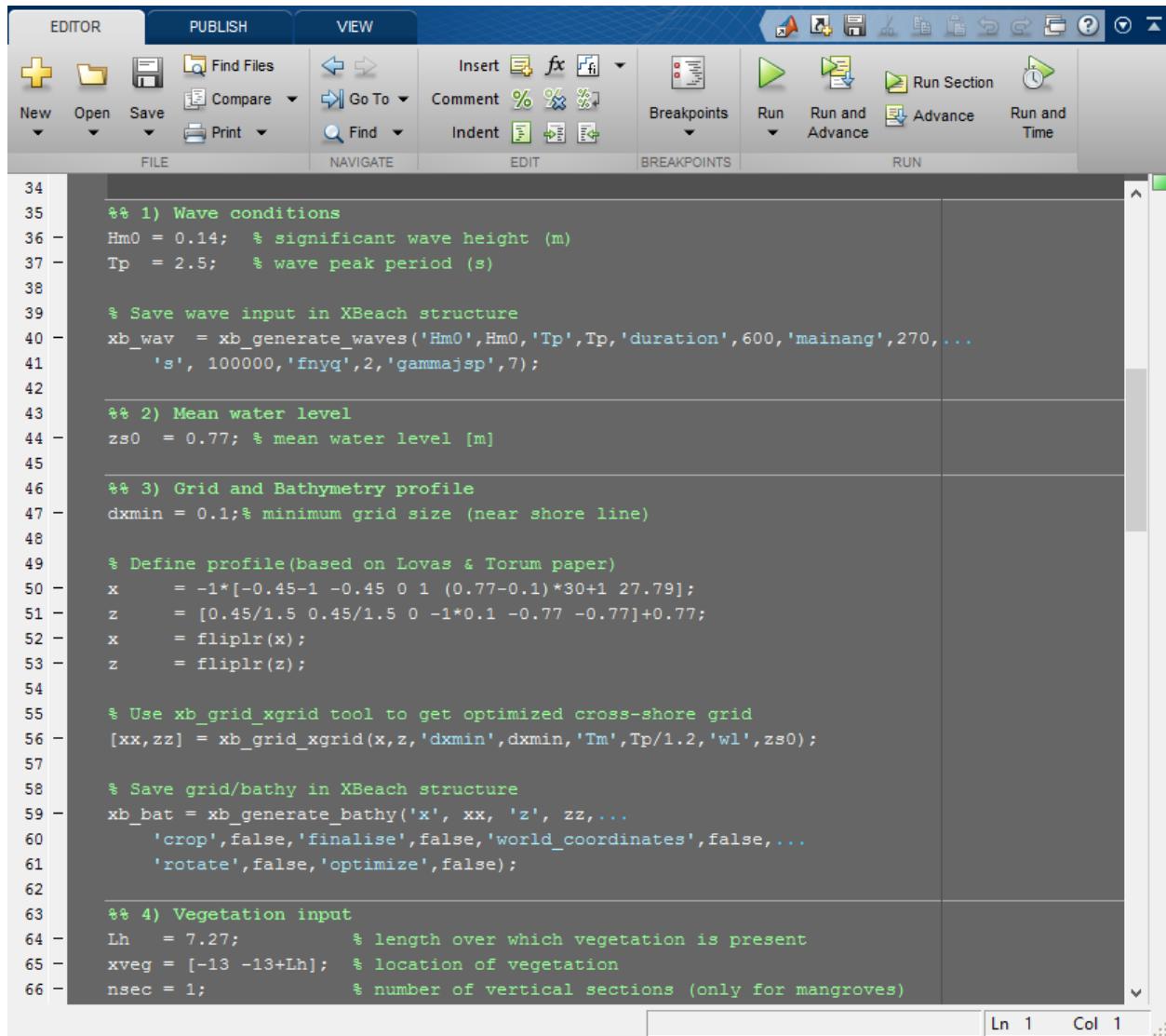
For users that have access to MATLAB, it is recommended to download the XBeach MATLAB Toolbox, which can be accessed via the Open Earth initiative (<https://publicwiki.deltares.nl/display/OET/OpenEarth>). The toolbox contains a variety of handy functions that can help you set up your model. To give you an idea on how you can use the toolbox for this particular tutorial, a script was added that will generate all the model files itself ('files/MatlabScripts/setup_lovas_model.m', see screenshot Fig. 4). In addition, a script is added that can plot some of the results ('files/MatlabScripts/plot_lovas.m').

Please note that XBeach is entirely independent from MATLAB and you do not need MATLAB in order to use XBeach. It is, however, handy for pre- and postprocessing.

Fig.4. Screenshot of MATLAB script that can be used to set up the model ('files/MatlabScripts/setup_lovas_model.m').

References

- Løvås, S. M., & Tørum, A. (2001). Effect of the kelp *Laminaria hyperborea* upon sand dune erosion and water particle velocities. *Coastal Engineering*, 44(1), 37-63.
- Løvås, S. M. (2000). Hydro-physical conditions in kelp forests and the effect on wave damping and dune erosion: A case study on *Laminaria hyperborea*. Norwegian University of Science and Technology.
- Roelvink, D., van Dongeren, A., McCall, R., Hoonhout, B., van Rooijen, A., Van Geer, P., De Vet, L., Nederhoff, K. & Quataert, E. (2015). XBeach Technical Reference: Kingsday Release.
- van Rooijen, A. A., McCall, R. T., van Thiel de Vries, J. S. M., van Dongeren, A. R., Reniers, A. J. H. M., & Roelvink, J. A. (2016). Modeling the effect of wave?vegetation interaction on wave setup. *Journal of Geophysical Research:*



The screenshot shows the XBeach MATLAB interface. The top menu bar includes 'EDITOR', 'PUBLISH', and 'VIEW'. The 'EDITOR' tab is active, displaying a script window with the following MATLAB code:

```

34
35 %% 1) Wave conditions
36 - Hm0 = 0.14; % significant wave height (m)
37 - Tp = 2.5; % wave peak period (s)
38
39 % Save wave input in XBeach structure
40 - xb_wav = xb_generate_waves('Hm0',Hm0,'Tp',Tp,'duration',600,'mainang',270,...)
41 - 's', 100000,'fnyq',2,'gammajsp',7);
42
43 %% 2) Mean water level
44 - zs0 = 0.77; % mean water level [m]
45
46 %% 3) Grid and Bathymetry profile
47 - dxmin = 0.1;% minimum grid size (near shore line)
48
49 % Define profile(based on Lovas & Torum paper)
50 - x = -1*[-0.45-1 -0.45 0 1 (0.77-0.1)*30+1 27.79];
51 - z = [0.45/1.5 0.45/1.5 0 -1*0.1 -0.77 -0.77]+0.77;
52 - x = fliplr(x);
53 - z = fliplr(z);
54
55 % Use xb_grid_xgrid tool to get optimized cross-shore grid
56 - [xx,zz] = xb_grid_xgrid(x,z,'dxmin',dxmin,'Tm',Tp/1.2,'wl',zs0);
57
58 % Save grid/bathy in XBeach structure
59 - xb_bat = xb_generate_bathy('x', xx, 'z', zz,...
60 - 'crop',false,'finalise',false,'world_coordinates',false,...
61 - 'rotate',false,'optimize',false);
62
63 %% 4) Vegetation input
64 - Lh = 7.27; % length over which vegetation is present
65 - xveg = [-13 -13+Lh]; % location of vegetation
66 - nsec = 1; % number of vertical sections (only for mangroves)

```

The code is organized into four main sections: Wave conditions, Mean water level, Grid and Bathymetry profile, and Vegetation input. It uses various XBeach functions like `xb_generate_waves`, `xb_grid_xgrid`, and `xb_generate_bathy` to set up the simulation parameters.

Oceans.

4.3.5 Modeling wave attenuation by vegetation (2D)

Introduction

Many coastlines around the world are fronted by vegetation (e.g. seagrass, mangroves, kelp, salt marsh) and recent studies have shown that the presence of aquatic vegetation can result in wave attenuation and flow reduction. In addition, these ecosystems may play a very important role of the coastal morphodynamics. To be able to take into account the effect of vegetation on coastal hydrodynamics in XBeach a vegetation module was developed (Van Rooijen et al., 2016; Roelvink et al., 2015). The main objective of this tutorial is to get familiar with the vegetation module of XBeach. All files mentioned below can be found in https://github.com/openearth/xbeach-docs/tree/master/docs/tutorials/vegetation_field2d.

Tutorial

In this tutorial you will set up an idealized 2D XBeach model with mangrove vegetation, which is based on the study by Phan et al. (2014), see ‘files/Literature/Phan - 2014 - Coastal Mangrove Squeeze in the Mekong Delta.pdf’. The idealized case considers a coastal profile with the offshore boundary at $z = -8$ m and a constant slope of 1/150 up to $z = 2$ m. From there a sea dike with slope of 1/3 and height of 5 m characterizes the profile. The mangroves are located between MSL ($z = 0$ m) and $z = 2$ m. We furthermore assume a storm surge level of $z = +3$ m, a wave height $Hm0$ of 2m and a wave peak period of 6 second. The goal is to study the wave dissipation by the mangrove trees, for which the vegetation characteristics can be obtained from Phan et al. (2014). Fig. 1 shows a possible model setup, and the resulting model input files can be found under ‘files/Model’.

MATLAB Toolbox for XBeach

For users that have access to MATLAB, it is recommended to download the XBeach MATLAB Toolbox, which can be accessed via the Open Earth initiative (<https://publicwiki.deltares.nl/display/OET/OpenEarth>). The toolbox contains a variety of handy functions that can help you set up your model. To give you an idea on how you can use the toolbox for this particular tutorial, a script was added that will generate all the model files itself (‘files/MatlabScripts/setup_xbveg_2D.m’). This script makes use of another file that defines the area with mangroves (‘files/MatlabScripts/mangrove_forest.txt’). In addition, a script is added that can plot some of the results (‘files/MatlabScripts/plot_waveheight.m’, see also Fig.2).

Please note that XBeach is entirely independent from MATLAB and you do not need MATLAB in order to use XBeach. It is, however, handy for pre- and postprocessing.

4.3.6 Holland Default

The Holland Default example simulates the response of the typical cross-shore profile of the Dutch coast to normative storm conditions. In this tutorial this simulation will be built up step by step. The resulting model schematization can be found here: https://svn.oss.deltares.nl/repos/xbeach/skillbed/input/holland_default/

For this tutorial, you should have XBeach Kingsday release or later installed on your pc, as well as the XBeach open earth tools. Furthermore a measured or schematized cross shore profile is required as model geometry.

Grid and bathymetry

The starting point of any 1D XBeach computation is the depth profile mentioned above, it is recommended to either cut off or extend this to the 20 m depth contour. Based on this geometry, the computational grid and bathymetry can

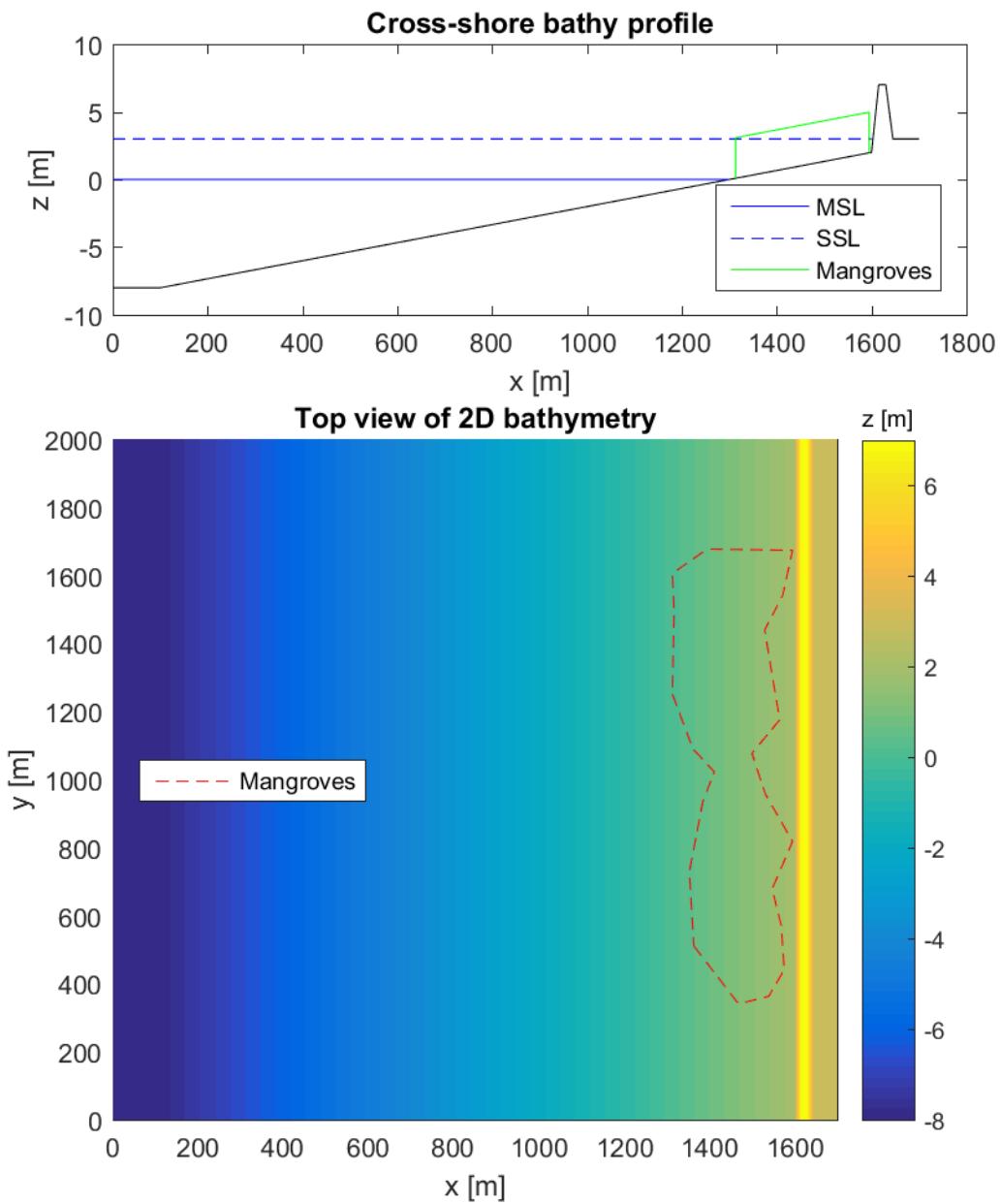


Fig. 4.14: Fig. 1. XBeach-Veg model setup for 2D mangrove case.

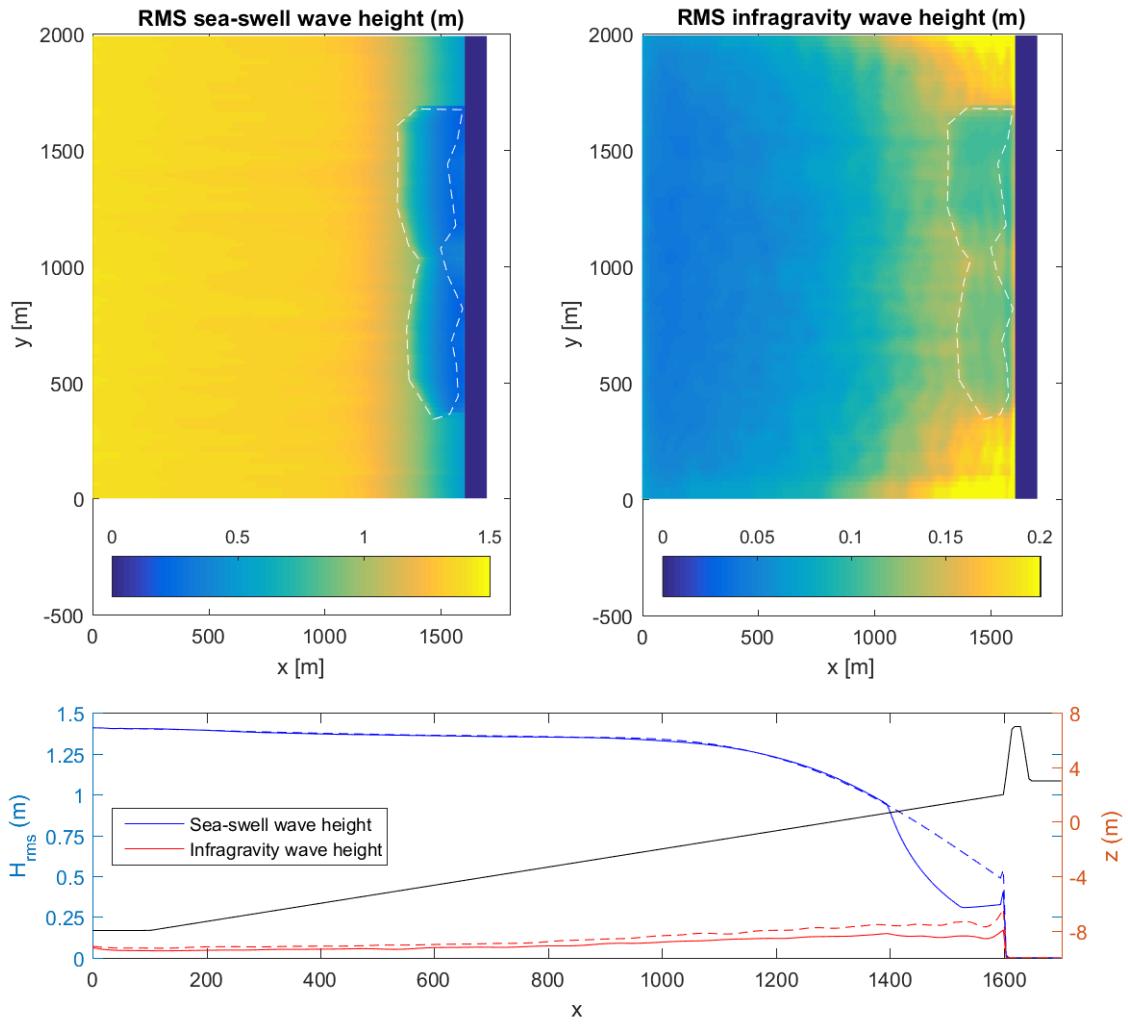


Fig. 4.15: Fig. 2. Sea swell and infragravity wave height as computed by XBeach.

be constructed. Three files will have to be made:

- `x.grd`

This is the cross-shore grid in plain ascii format. With default nautical direction conventions positive x direction is due east. In this case the grid is non-equidistant, with a coarse offshore resolution and increasing resolution towards shore. The `x.grd` can be generated automatically using the Matlab function `xb_grid_xgrid.m` found in the Open Earth Tools (see <https://publicwiki.deltares.nl/display/OET/OpenEarth>). The function helps to ensure that some numerical criteria such as grid points per wave length are met.

- `y.grd`

This is the longshore grid, which in this case contains only zeroes (with a length equal to the `x.grd`). This type of simulation thus is of the ‘fast 1D’ type (see section ‘Grid and bathymetry’ of the manual).

- `bed.dep`

In this file (which is also in plain ascii) the z-values (default positive upwards) corresponding to the grid points in `x.grd` are put. Note that for XBeach to work properly at the seaward boundary at least a single horizontal cell is required. Such an adaption to the profile will have to be added manually.

Example Matlab code to quickly generate these files:

```
[xgr zgr] = xb_grid_xgrid(Xin,Zin);
ygr = zeros(size(xgr));
save('y.grd','ygr','-ascii');
save('x.grd','xgr','-ascii');
save('bed.dep','zgr','-ascii');
```

Wave boundary input: jonswap.txt

In this example the model will be forced by a spectral condition, that is not varying in time. The parameters to describe this condition are written down in a single file, which may contain the following keywords (if omitted, default values are assumed):

- `Hm0 = 7.6000`

Significant wave height.

- `fp = 0.0833`

Peak frequency of the wave spectrum ($=1/T_p$)

- `mainang = 270.0000`

Main incident wave angle. According to the XBeach direction conventions (default nautical) 270 degrees implies incident from the West.

- `gammajsp = 3.3000`

Peak enhancement factor (default) corresponding in this case to a JONSWAP spectrum shape.

- `s = 10,000`

Directional spreading. See the manual on how `s` is related to directional spreading in degrees (Input description/Waves input/Spectral wave boundary conditions). Note that in this simulation there is only a single directional wave bin (see next section). This implies that waves can only propagate in a single direction. Directional spreading in this case therefore does not influence the amount of losses of wave energy outside the domain, but it does influence the groupiness of the waves on the model boundary and therefore infra-gravity wave generation. It is thus recommended to input a high directional spreading parameter in a 1D computation, corresponding to waves without significant directional spread.

- fnyq = 1.0000

Nyquist frequency. Energy of waves with a frequency higher than this frequency is mirrored around the Nyquist frequency over the other frequencies. This value should not lie closely to the characteristic frequency of the spectrum.

Main input file: params.txt

The params file is the main input file of any XBeach simulation. A minimal set of default parameters, supplemented by your own case-specific settings, can be generated using the Matlab function `xb_generate_settings.m`. For this case the following keywords are included in the params file:

- Grid parameters
 - depfile = bed.dep
Reference to the file with the bathymetry generated under section 1 of this tutorial.
 - nx = 230
Indicates that there are 230 grid cells (and thus 231) grid points (entrees in the `x.grd` file).
 - ny = 0
Indicating zero alongshore grid cells, which makes the model of the (fast) 1Dv type.
 - alfa = 0
The rotation of the grid. See the image in this paper for an explanation:
https://oss.deltares.nl/documents/48999/59759/Roelvink_2009.pdf
 - vardx = 1
Indicating that the grid in x direction is non-equidistant.
 - xfile = x.grd
Reference to the cross-shore grid file.
 - yfile = y.grd
Reference to the alongshore grid file.
 - xori = 0
The world coordinate of the x origin (not relevant in this simulation)
 - yori = 0
The world coordinate of the y origin (not relevant in this simulation)
 - thetamin = 225
The lower directional dimension of the wave spectrum discretization.
 - thetamax = 315
The upper directional dimension of the wave spectrum discretization.
 - dtheta = 90
The size of the direction bins. In this case $d\theta = \theta_{max} - \theta_{min}$, which implies there is only a single directional bin. This makes the model in essence resemble a laboratory wave flume in which waves can propagate in one direction only and no wave energy is lost through the sides of the wave flume.

- `thetanaut = 1`

Specifies that `thetamin` and `thetamax` are input according the nautical convention as opposed to the cartesian convention.

- Initial conditions

- `zs0 = 5`

Initial water level is at +5m. In the Netherlands this is typically at the toe of the dunes during storm set-up.

- Model time

- `tstop = 18000`

As an example a period of 5 hours is modeled.

- Wave boundary condition parameters

- `instat = jons`

The type of the wave boundary condition is JONSWAP. See http://xbeach.readthedocs.io/en/latest/_images/image24.png on how to arrive at the proper wave boundary type for your own simulation.

- `random = 0`

XBeach generates a wave time series. With the switch `random = 0` this time series does not have a randomness (i.e. it will always be the same time series for each repeat of the simulation).

- Wave-spectrum boundary condition parameters

- `bctfile = jonswap.txt`

The file containing the wave boundary conditions (see below).

- `rt = 1800`

The reuse time of the generated wave time series. In this case a time series of a duration of half an hour is generated, which is reused 10 times to complete the entire (5 hour) simulation.

- `dtbc = 1`

The discretization time step of the time series, which is 1s in this case. This should typically be a small value, taking into account the Nyquist frequency as well (see above).

- Output variables

- `tstart = 0`

The model output starts to be generated at `t=0`. If you for example have a spin-up time in which you are not interested in the output you can postpone output generation with this keyword.

- `tintg = 3600`

Gap between which global (instantaneous) output is written to file. Also mean output can be saved, which is specified with `tintm`.

- `outputformat = netcdf`

Format of the output.

- `nglobalvar = 1`

The amount of global output variables that have to be written to file.

- `zb`

The bed level is the only output variable. The output will contain 6 profiles (the initial and `tstop/tintg = 5` other profiles).

Running the model

It is assumed here that you are running under windows (see [LINK] for other platforms). The XBeach executable that should be placed somewhere on your pc, for example on: d:\Software\XBeach\2015-10-22_XBeach_v1.22.4867_Kingsday_x64_netcdf\xbeach.exe

Which can be run via a batch file containing a reference to that path, like this:

```
>>> call d:\Software\XBeach\2015-10-22_XBeach_v1.22.4867_Kingsday_x64_netcdf\xbeach.exe
```

Or by navigating in a command window to your folder containing the model files and executing the above line.

Post-processing your model results

Results can be visualized using the following Matlab code. Note that you must have the Open Earth Tools loaded.

```
clear;
%read the output
xb = xb_read_output('xboutput.nc');
[zb, DIMS] = xs_get(xb, 'zb', 'DIMS');
xgr = xs_get(DIMS, 'x');

%plot the output
plot(xgr,zb,'linewidth',2);
legend({'Initial profile','t=1hr','t=2hr','t=3hr','t=4hr','t=5hr'},'location','northwest')
xlabel('x [m]'); ylabel('z [m]')
xlim([2200 3000]); ylim([-5 16])
grid on; title('Holland default XBeach simulation')
```

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