2023 秋"大数据软件设计与实践"课程报告

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1. 软件功能

实现线性哈希表的基本操作,包括点查找索引项、插入索引项、删除索引项。 实现线性哈希表的可视化展示。

2. 设计方案

1. 定义线性哈希表的数据结构。

```
1  def __init__(self) -> None:
2    self.bucket_capacity = 4 #桶的容量
3    self.overpoint = 0 #分裂点
4    self.init_size = 2 #哈希表初始大小
5    self.size = 2 #哈希表大小
6    self.level = 1 #分裂轮数
7    self.buckets = [{ } for _ in range(self.init_size)] # 桶数组
8    self.id=str(uuid.uuid4())
```

2. 实现线性哈希表的基本操作,包括点查找索引项、插入索引项、删除索引项。

```
3. def Search(self, key):
        index = self.hash_fun(key, self.level)
5.
        idx=0
        if index < self.overpoint:</pre>
7.
            index = self.hash_fun(key, self.level + 1)
8.
        if self.buckets[index].get(key) == None:
            print(str(key)+"键值不存在")
9.
10.
11.
            print(str(key)+"键值在桶"+str(index))
        return self.buckets[index].get(key)
13. def Delete(self, key):
14.
        def MergeHash():
            if self.overpoint == 0 :
15.
16.
                self.level -= 1
```

```
17.
                self.overpoint = self.init_size / 2
18.
                self.init size /= 2
19.
20.
            self.overpoint -= 1
21.
            self.size -= 1
22.
            old_bucket = self.buckets[self.size]
23.
            self.buckets = self.buckets[:-1]
            for key in list(old_bucket.keys()):
24.
25.
                index = self.hash fun(key, self.level)
26.
                value = old_bucket[key]
27.
                self.buckets[index][key] = value
28.
29.
        if self.Search(key) != None:
            index = self.hash_fun(key, self.level)
30.
31.
            if index < self.overpoint:</pre>
32.
                index = self.hash fun(key, self.level + 1)
            bucket = self.buckets[index]
33.
34.
            bucket.pop(key)
            print("从桶" + str(index) + "中删除键值" + str(key))
35.
36.
            if len(bucket) == 0 and self.size >4:
37.
                MergeHash()
```

3. 实现线性哈希表的可视化展示。

```
def visualize(self):
2
        dot = Digraph(comment='Linear Hash',node_attr={'shape': 'record', 'height':
    '.1'})
        dot.attr('node', shape='box')
        #dot.node('bucket', style='filled', fillcolor='#40e0d0')
        color_1 = list(map(lambda x: color(tuple(x)), ncolors(100)))
6
        for i in range(self.size):
            dot.node("node_"+str(i),str(i))
            dot.node('bucket'+str(i), style='filled', fillcolor=color_1[i+random.ran
8
    dint(0,90)])
9
10
        for i in range(self.size):
            print(self.buckets[i])
11
            for key, value in self.buckets[i].items():
12
13
                dot.edge("node_"+str(i), 'bucket'+str(i), label=str(key) + " -> " +
    str(value))
14
        dot.view()
```

3. 软件实现

利用 graphviz 定义节点和并且连接节点

```
    digraph {

2.
       node [height=.1 shape=record]
3.
       node [shape=box]
4.
       node_0 [label=0]
       bucket0 [fillcolor="#62F92D" style=filled]
5.
       node 1 [label=1]
6.
7.
        bucket1 [fillcolor="#2EF672" style=filled]
8.
       node_2 [label=2]
9.
       bucket2 [fillcolor="#1AB7FA" style=filled]
10.
       node_3 [label=3]
11.
       bucket3 [fillcolor="#B0F322" style=filled]
12.
       node_4 [label=4]
13.
       bucket4 [fillcolor="#A2F538" style=filled]
14.
       node_5 [label=5]
       bucket5 [fillcolor="#0DF2A0" style=filled]
15.
16.
       node 6 [label=6]
17.
       bucket6 [fillcolor="#32FBCA" style=filled]
       node 7 [label=7]
18.
       bucket7 [fillcolor="#62F92D" style=filled]
19.
       node_0 -> bucket0 [label="8 -> 64"]
20.
21.
       node_0 -> bucket0 [label="16 -> 256"]
22.
       node_0 -> bucket0 [label="24 -> 576"]
23.
       node 1 -> bucket1 [label="1 -> 1"]
       node_1 -> bucket1 [label="9 -> 81"]
24.
25.
       node_1 -> bucket1 [label="17 -> 289"]
       node_1 -> bucket1 [label="25 -> 625"]
26.
       node 2 -> bucket2 [label="2 -> 4"]
27.
       node_2 -> bucket2 [label="10 -> 100"]
28.
       node_2 -> bucket2 [label="18 -> 324"]
29.
30.
       node_2 -> bucket2 [label="26 -> 676"]
       node_3 -> bucket3 [label="3 -> 9"]
31.
       node 3 -> bucket3 [label="11 -> 121"]
32.
       node_3 -> bucket3 [label="19 -> 361"]
33.
       node 3 -> bucket3 [label="27 -> 729"]
35.
       node_4 -> bucket4 [label="4 -> 16"]
36.
       node_4 -> bucket4 [label="12 -> 144"]
       node_4 -> bucket4 [label="20 -> 400"]
37.
38.
       node_4 -> bucket4 [label="28 -> 784"]
        node 5 -> bucket5 [label="5 -> 25"]
39.
40.
       node_5 -> bucket5 [label="13 -> 169"]
```

```
41.
       node_5 -> bucket5 [label="21 -> 441"]
42.
        node_5 -> bucket5 [label="29 -> 841"]
43.
        node_6 -> bucket6 [label="6 -> 36"]
       node_6 -> bucket6 [label="14 -> 196"]
44.
        node_6 -> bucket6 [label="22 -> 484"]
45.
46.
        node_7 -> bucket7 [label="7 -> 49"]
        node_7 -> bucket7 [label="15 -> 225"]
47.
       node_7 -> bucket7 [label="23 -> 529"]
48.
49.}
```

4. 软件界面

```
1. def test():
2.    L = Linear_Hash()
3.
4.    for i in range(1,30,1):
5.         k = randint(1, 100)
6.         L.Insert(i,i**2)
7.    L.print()
8.    L.visualize()
```

