

# Magical intervention – standard wording

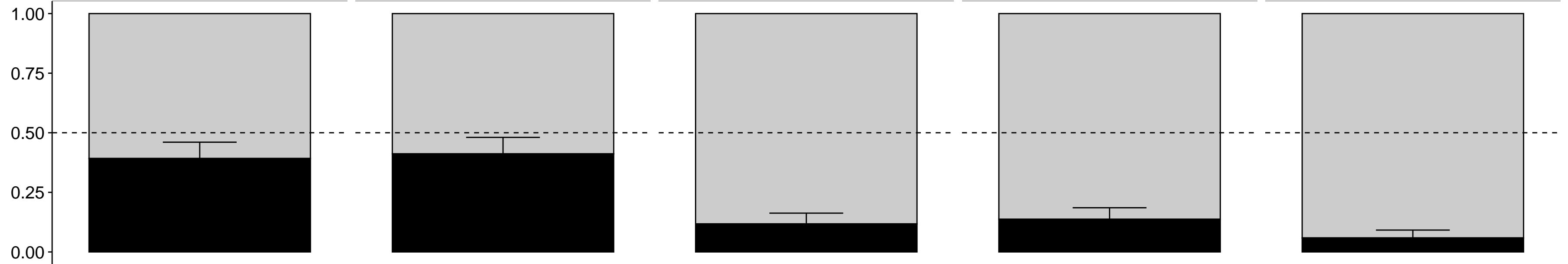
see something  
causal: take a walk  
cd,fd,f-c: (0.2,0.58,0.38)  
similar: hear something  
cd,fd,f-c: (0.42,0.18,-0.24)

hear something  
causal: take a walk  
cd,fd,f-c: (0.25,0.58,0.33)  
similar: see something  
cd,fd,f-c: (0.44,0.18,-0.27)

choose what to do  
causal: experience pain  
cd,fd,f-c: (0.2,0.57,0.36)  
similar: remember something  
cd,fd,f-c: (0.15,0.36,0.22)

remember something  
causal: take a walk  
cd,fd,f-c: (0.24,0.61,0.37)  
similar: think about something  
cd,fd,f-c: (0.07,0.15,0.08)

think about something  
causal: get sick  
cd,fd,f-c: (0.25,0.65,0.4)  
similar: remember something  
cd,fd,f-c: (0.08,0.15,0.08)



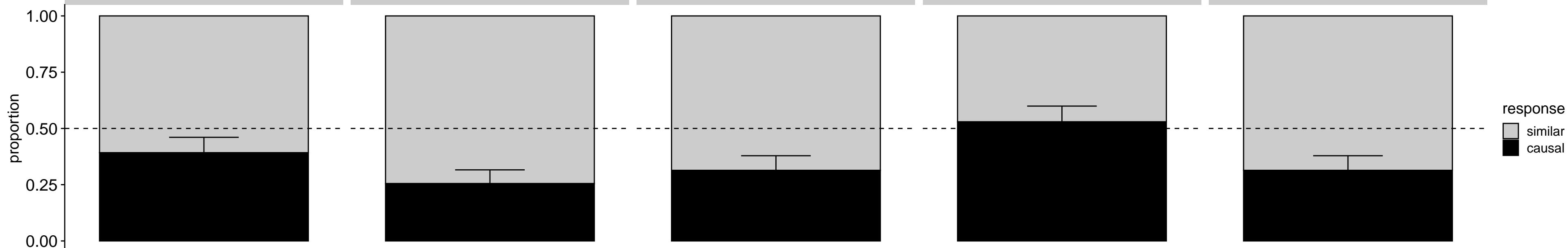
reach for something  
causal: become hungry  
cd,fd,f-c: (0.21,0.56,0.35)  
similar: kick something  
cd,fd,f-c: (0.54,0.4,-0.15)

sit down  
causal: experience pain  
cd,fd,f-c: (0.13,0.58,0.45)  
similar: jump up and down  
cd,fd,f-c: (0.54,0.3,-0.23)

jump up and down  
causal: see something  
cd,fd,f-c: (0.29,0.6,0.32)  
similar: sit down  
cd,fd,f-c: (0.83,0.3,-0.52)

kick something  
causal: think about something  
cd,fd,f-c: (0.37,0.6,0.23)  
similar: sit down  
cd,fd,f-c: (0.7,0.42,-0.29)

take a walk  
causal: think about something  
cd,fd,f-c: (NA,NA,NA)  
similar: jump up and down  
cd,fd,f-c: (NA,NA,NA)



get tired  
causal: jump up and down  
cd,fd,f-c: (0.1,0.54,0.43)  
similar: feel scared  
cd,fd,f-c: (0.42,0.4,-0.02)

become hungry  
causal: take a walk  
cd,fd,f-c: (0.18,0.55,0.37)  
similar: feel scared  
cd,fd,f-c: (0.67,0.44,-0.22)

feel scared  
causal: see something  
cd,fd,f-c: (0.12,0.54,0.42)  
similar: get tired  
cd,fd,f-c: (0.51,0.4,-0.11)

experience pain  
causal: kick something  
cd,fd,f-c: (0.13,0.51,0.38)  
similar: get tired  
cd,fd,f-c: (0.43,0.41,-0.02)

get sick  
causal: see something  
cd,fd,f-c: (0.38,0.62,0.25)  
similar: get tired  
cd,fd,f-c: (0.39,0.34,-0.06)

