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### **Experiment 1: Strong scaling analysis**

- 1. Set k=864, as a common multiple of p=1,4,8,12,16,24,48,72.
- 2. Use compute node for each running.
- 3. Stop condition: relres < 1e-8.

k=864 is fairly large, based on hw2harness.h, *If you want to verify correctly on large problems* (*k* > 400 or so), then reduce the norm of the residual requirement by an order of magnitude or two.

4. After 2198 iterations, cgsolve stops and the norm of residual is 3.77e-7.

Remark: Here we did not use value p=32 and p=64, instead, we use p=48 and 72, which are multiple of 24. We have two reasons to do this:

Reason 1: save SUs.

For each compute node, the total processor number is 24, and no matter how many processors we actually use, the SUs consumed will always be counted as 24. For p=64, it requires 4 compute nodes with 16 processor on each node, and need 4\*24=96 SUs. But for p=72, we only need 3 nodes with 24 processors on each node, and need 3\*24=72 SUs. And multiple of 24 will make full use of processor and save SUs. [This was told by Burak]

Reason2: save running time.

From the result below, we can see that p=64 takes longer time than p=48, 24, 16. It is because communication within a node is faster than communication between nodes, and it is also cheaper. So we should set p be multiples of 24, i.e. 24, 48 and 72.

Number of processors	Time taken	Efficiency	
1	24.056		
4	6.979	0.862	
8	4.084	0.736	
12	2.839	0.706	
16	2.118	0.710	
24	1.47	0.682	
48	0.823	0.609	
72	0.680	0.491	
32	1.117	0.673	
64	2.910	0.129	

Form1: Result for k=864, iteration steps =2198, residual=3.77e-7

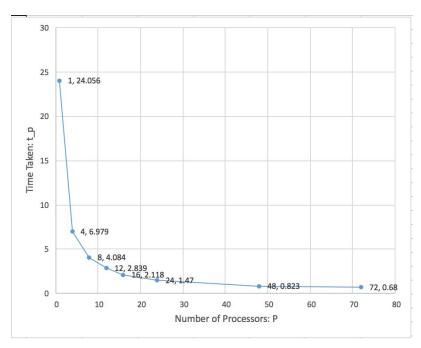


Figure 1: Running time versus number of processors P

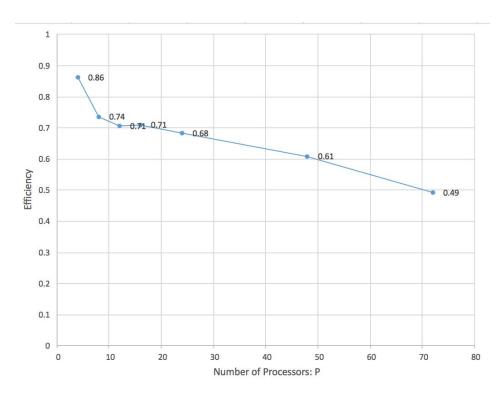


Figure 2: Efficiency versus number of processors P

As number of processors increase, the efficiency will decrease, this match with Latency/Bandwidth Model. The concrete analysis will be on the last part.

# **Experiment 2: Weak scaling analysis**

K	Number of processors	Time taken	Efficiency
864	1	1.088321	
1728	4	1.178593	0.231
2440	8	1.417219	0.096
2988	12	1.539454	0.059
3456	16	1.818838	0.0373
4224	24	3.114038	0.0145
6000	48	3.648195	0.00621
7344	72	Times out	

Form 2: K is the closest number proportional to sqrt(p) and also multiple of p. Do 100 iterations.

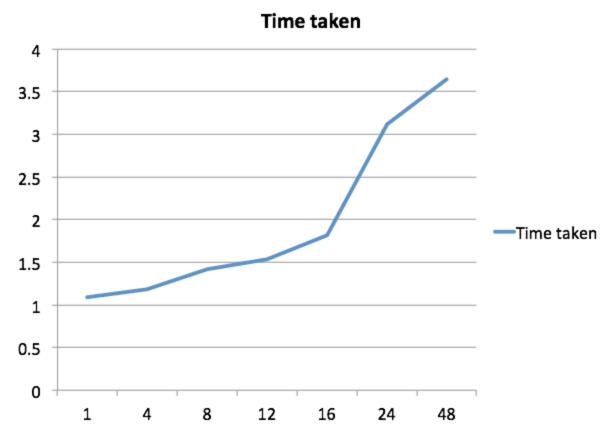


Figure 3: Running time versus number of processors P

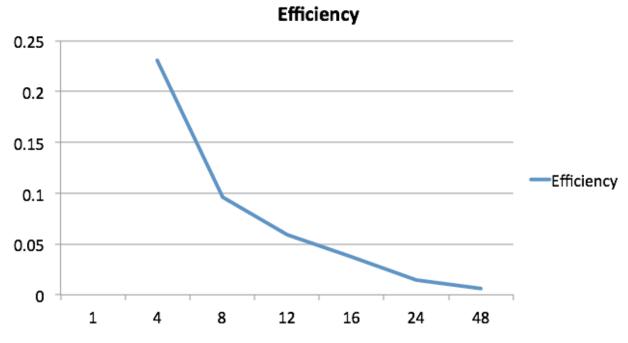


Figure 4: Efficiency versus number of processors P

## **Experiment 3: TAU analysis of the performance**

K = 144; p = 8; maxiterations = 10

NODE 0; CONTEXT 0; THREAD 0:

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name
100.0	0.741	940	1	77	940066	int main(int, char **) C
84.2	791	791	1	0	791795	MPI_Init()
15.4	145	145	1	0	145113	<pre>void save_vec(int, double *</pre>
0.2	1	1	1	0	1544	MPI_Finalize()
0.0	0.35	0.35	30	0	12	MPI_Bcast()
0.0	0.273	0.273	21	0	13	MPI_Reduce()
0.0	0.162	0.162	1	0	162	MPI_Gather()
0.0	0.064	0.064	10	0	6	MPI_Recv()
0.0	0.023	0.023	10	0	2	MPI_Send()
0.0	0.001	0.001	1	0	1	MPI_Comm_size()
0.0	0	0	1	0	0	MPI_Comm_rank()

USER EVENTS Profile :NODE 0, CONTEXT 0, THREAD 0

NumSamples	MaxValue	MinValue	MeanValue	Std. Dev.	Event Name
30	8	8	8	0	Message size for broadcast
1	2.074E+04	2.074E+04	2.074E+04	0	Message size for gather
21	8	8	8	0	Message size for reduce

### NODE 2; CONTEXT 0; THREAD 0:

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call	
100.0	0.721	939	1	97	939992 int	main(int, char **) C
84.2	791	791	1	0	791775 MPI_	Init()
14.9	140	140	1	0	140416 void	<pre>save_vec(int, double *) C</pre>
0.7	6	6	1	0	6350 MPI_	Finalize()
0.0	0.458	0.458	30	0	15 MPI_I	Bcast()
0.0	0.155	0.155	21	0	7 MPI_I	Reduce()
0.0	0.059	0.059	20	0	3 MPI_I	Recv()
0.0	0.041	0.041	20	0	2 MPI_	Send()
0.0	0.016	0.016	1	0	16 MPI_0	Gather()
0.0	0.001	0.001	1	0	1 MPI_	Comm_size()
0.0	0	0	1	0	0 MPI_	Comm_rank()

USER EVENTS Profile :NODE 2, CONTEXT 0, THREAD 0

NumSamples	MaxValue	MinValue	MeanValue	Std. Dev.	Event Name
30	8	8	8	0	Message size for broadcast
0	0	0	0	0	Message size for gather
21	8	8	8	0	Message size for reduce

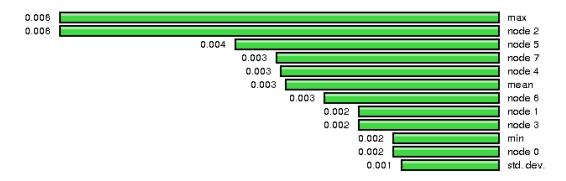
## FUNCTION SUMMARY (total):

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name
100.0	5	7,520	8	 736	940029	int main(int, char **) C
84.2	6,334	6,334	8	0	791763	MPI_Init()
15.3	1,149	1,149	8	0	143682	<pre>void save_vec(int, double *</pre>
0.3	24	24	8	0	3092	MPI_Finalize()
0.0	3	3	240	0	15	MPI_Bcast()
0.0	1	1	168	0	7	MPI_Reduce()
0.0	0.727	0.727	140	0	5	MPI_Recv()
0.0	0.345	0.345	140	0	2	MPI_Send()
0.0	0.293	0.293	8	0	37	MPI_Gather()
0.0	0.006	0.006	8	0	1	MPI_Comm_size()
0.0	0.002	0.002	8	0	0	MPI_Comm_rank()

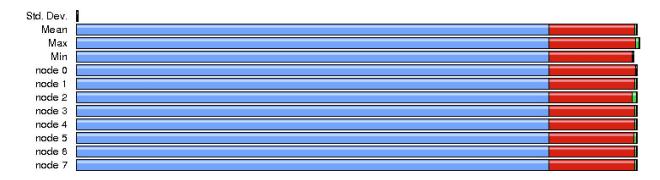
## FUNCTION SUMMARY (mean):

%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive Name usec/call
100.0	0.738	940	 1	92	940029 int main(int, char **) C
84.2	791	791	1	0	791763 MPI_Init()
15.3	143	143	1	0	143682 void save_vec(int, double *
0.3	3	3	1	0	3092 MPI_Finalize()
0.0	0.445	0.445	30	0	15 MPI_Bcast()
0.0	0.138	0.138	21	0	<pre>7 MPI_Reduce()</pre>
0.0	0.0909	0.0909	17.5	0	5 MPI_Recv()
0.0	0.0431	0.0431	17.5	0	2 MPI_Send()
0.0	0.0366	0.0366	1	0	37 MPI_Gather()
0.0	0.00075	0.00075	1	0	1 MPI_Comm_size()
0.0	0.00025	0.00025	1	0	<pre>0 MPI_Comm_rank()</pre>

Name: MPI\_Finalize() Metric Name: TIME Value: Exclusive Units: seconds



Metric: TIME Value: Exclusive



Blue - MPI\_Init; Red - save\_vec; Green - MPI\_Finalize

#### Per iteration:

- 1. Total number of send/receive = 2(p-1), since first and last processor only send one set of k elements. Other processors send 2k elements.
- 2. Total broadcasts = 3p (alpha, beta, relres)
- 3. Total reduce = 2p [We initialize rtr before the loop begins which counts as p computations, independent of iterations]
- 4. Total gather = p

## 4. Analysis with Communication Volume Model

4.1 Sequential Matlab Code

```
while relres > 1e-6 && niters < maxiters
    niters = niters+1;
    Ad = matvec(d,n);
                                % MATVEC
    alpha = rtr / (d'*Ad);
                               % DDOT
    x = x + alpha * d;
                               % SAXPY
    r = r - alpha * Ad;
                               % SAXPY
    rtrold = rtr;
    rtr = r'*r;
                                % DDOT
    beta = rtr / rtrold;
    d = r + beta * d;
                                % SAXPY
    relres = sqrt(rtr) / normb;
end:
P=1, for each iteration step, the communication cost is 0, and computation cost is (only count
product and division, ignore lower order):
1 MATVEC: 5n
3 SAXPY: 3n
2 DDOT: 2n
Total cost per step is 10n.
4.2 Parallel Code
while(relres > 1e-8 && *niters < maxiterations)</pre>
{
   *niters = *niters+1;
    Ad = matvec(d, n, rank, p);
    dot_product = ddot(d,Ad,n,p);
    MPI_Reduce(&dot_product,&dAd,1,MPI_DOUBLE,MPI_SUM,0,MPI_COMM_WORLD);
    if(rank==0)
    }
        alpha = rtr / dAd;
    MPI_Bcast(&alpha,1, MPI_DOUBLE,0,MPI_COMM_WORLD);
    x =saxpy(alpha,x,d,n,p);
    r =saxpy(-1*alpha,r,Ad,n,p);
    if(rank==0)
    {
        rtrold = rtr;
    dot_product=ddot(r,r,n,p);
    MPI_Reduce(&dot_product,&rtr,1,MPI_DOUBLE,MPI_SUM,0,MPI_COMM_WORLD);
    if(rank==0)
    {
        beta = rtr / rtrold;
    MPI_Bcast(&beta,1, MPI_DOUBLE,0,MPI_COMM_WORLD);
    d = saxpy(beta,r,d,n,p);
    if(rank==0)
    {
         relres = sqrt(rtr) / normb;
    MPI_Bcast(&relres,1, MPI_DOUBLE,0,MPI_COMM_WORLD);
}
```

	computation cost		communication cost
1 MATVEC	5n/p	~2p MPI_Send/Receive	2k*(p-2)+k*2
3 SAXPY	3n/p	3 MPI_Bcast	3(p-1)
2 DDOT	2n/p	2 MPI_Reduce	2(p-1)
Total	10n/p	1 MPI_Gather	n
		Total	2kp+n

Note: For Matvec function, each processor other than first and last should send twice k elements and receive twice k elements, and the first and last processor should send and receive once k elements. So the total cost is  $2k^*(p-2)+k^*2$ 

As k increase, the computation cost will decrease and the communication cost will increase. For experiment 2, if we set k be about proportional to sqrt(p), then computation cost  $n/p=k^2/p$  is about a constant, but the communication cost will increase as k and p increase, so we will see a pattern that as p and k increase, the running time is increasing.