



# Master of Science in Business Analytics

**Machine Learning I**  
**OPAN 6602**

**Week 1 Live Session**

**Instructor:**  
**Tommy Jones, PhD**

*GEORGETOWN*  
*UNIVERSITY* / *McDONOUGH*  
*SCHOOL of BUSINESS*

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**“All models are wrong. Some Models are useful.”**

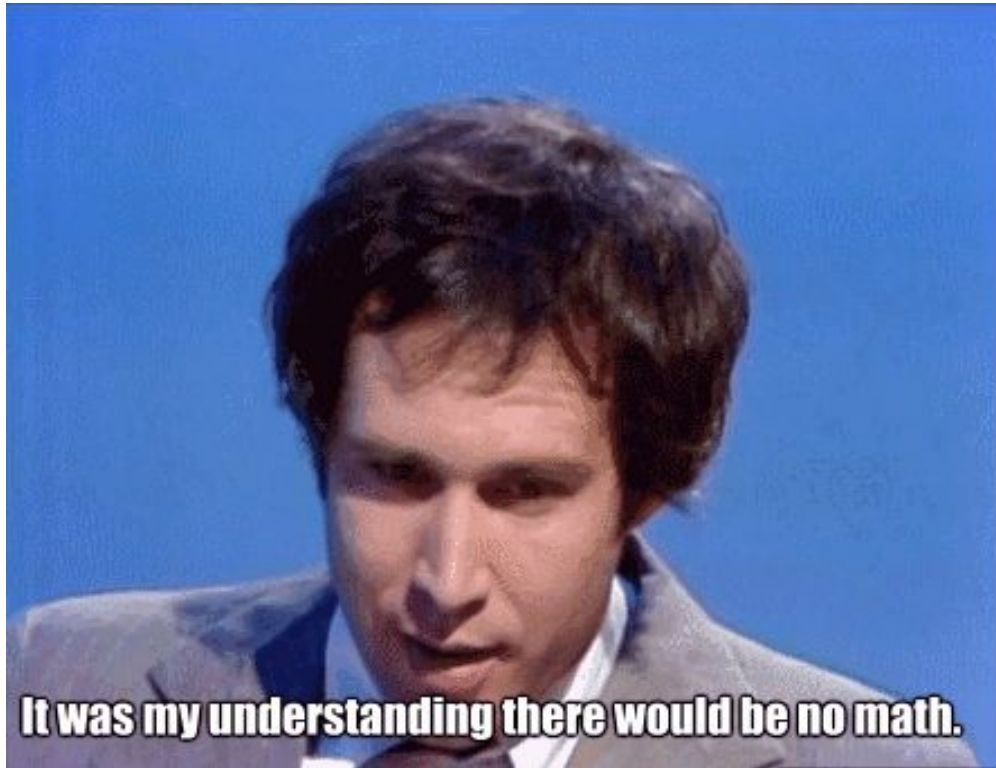
– George Box

**“An approximate answer to the right question is worth far more than a precise answer to the wrong one.”**

– John Tukey

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# Welcome to Foundations of Machine Learning I



## Objectives:

- Know when to apply which model
- Know when a model is or is not working well
- Know how to run these models in Python

# Week 1 Live Session Agenda

1. **Course Introduction**
2. Machine Learning Overview
3. Linear Regression Review
4. Coding Examples

October 30	Live Session 1: Linear Regression I
November 6	Live Session 2: Linear Regression II
<i>November 12</i>	<i>Project 1 Due</i>
November 13	Live Session 3: Logistic Regression
November 20	Live Session 4: Model Validation & Feature Engineering
<i>December 3</i>	<i>Project 2 Due</i>
December 4	Live Session 5: Biased Regression Models
December 11	Live Session 6: Decision Trees
<i>December 18</i>	<i>Final Project Due</i>

# Course Introduction

- Machine Learning Concepts
  - Focus on supervised learning
- Tools: Python, Google Colab
- Assignments and Grades
  - Project 1: Multiple Linear Regression (Individual) 30%
  - Project 2: Logistic Regression (Individual) 30%
  - Project 3: (Group) 35% (25% report, 10% peer-evaluation)
  - Class participation (Individual) 5%

# Office Hours

## Me:

Mondays 4:30 - 6:00 PM Eastern, by appointment.

<https://calendar.app.google/YGm3wdBi51mRBka5A>

## Manav (TA):

Sundays 1 - 2:30pm ET

Tuesdays 7:30 - 9pm ET

<https://georgetown.zoom.us/my/manavarora>

# Tour of Course Canvas



# Week 1 Live Session Agenda

1. Course Introduction
2. **Machine Learning Overview**
3. Linear Regression Review
4. Coding Examples

# Defining Machine Learning

## **Machine Learning** (from getting started video)

“A subfield of Artificial Intelligence where algorithms ‘learn’ patterns in data to solve problems.”

## **Statistical Learning** (from ISL pp. 16-17)

“Statistical Learning [is] a set of approaches for estimating  $f^*$  where  $f$  defines the relationship between variable(s),  $Y$ , and variable(s),  $X$ , with some error,  $\epsilon$  as in the equation below.

$$Y = f(X) + \epsilon$$

# Types of Machine Learning

## Supervised

We want to learn patterns in the data **based on a known outcome** we are trying to predict.

## Unsupervised

We want to learn patterns in the data **without or independent of a known outcome** we are trying to predict.

## Reinforcement

Used primarily in robotics. An algorithm interacts with its environment within a structure of rewards and penalties.

# Comprehension Check:

## Is this supervised or unsupervised ML?

Competition: October 2006.

Using a training data set of 400,000 Netflix customers' ratings for 18,000 movies, participants were asked to build a model predicting customer ratings.

The test set was a set of 1 million customer-movie pairs that are missing in the training data,

Ratings ranged between 1 (terrible) and 5 (amazing).

Netflix's original algorithm achieved a RMSE of 0.953. The first team to achieve a 10% improvement to Netflix's algorithm wins one million dollars.

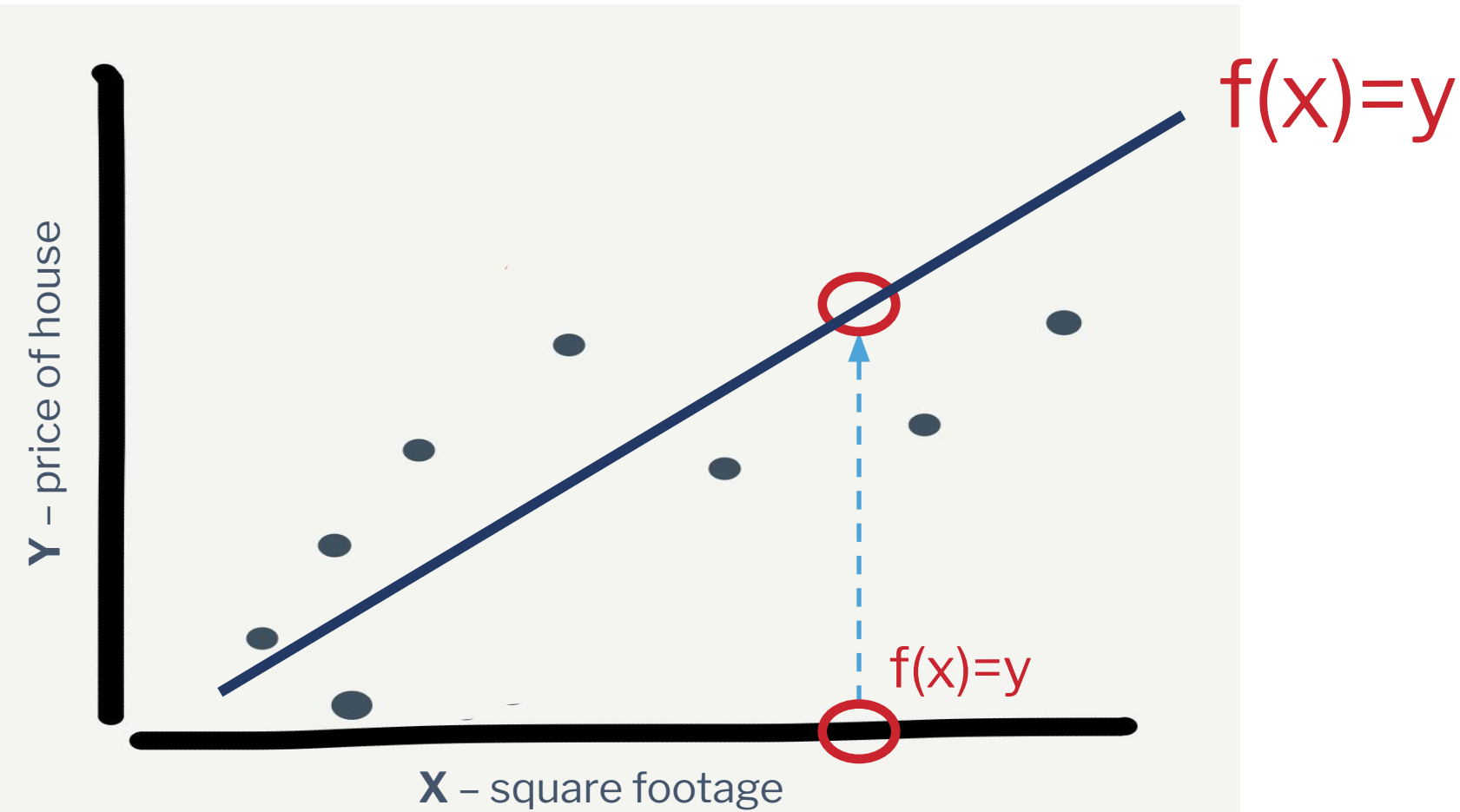
# Comprehension Check:

**Is this supervised or unsupervised ML?**

Unsupervised ML

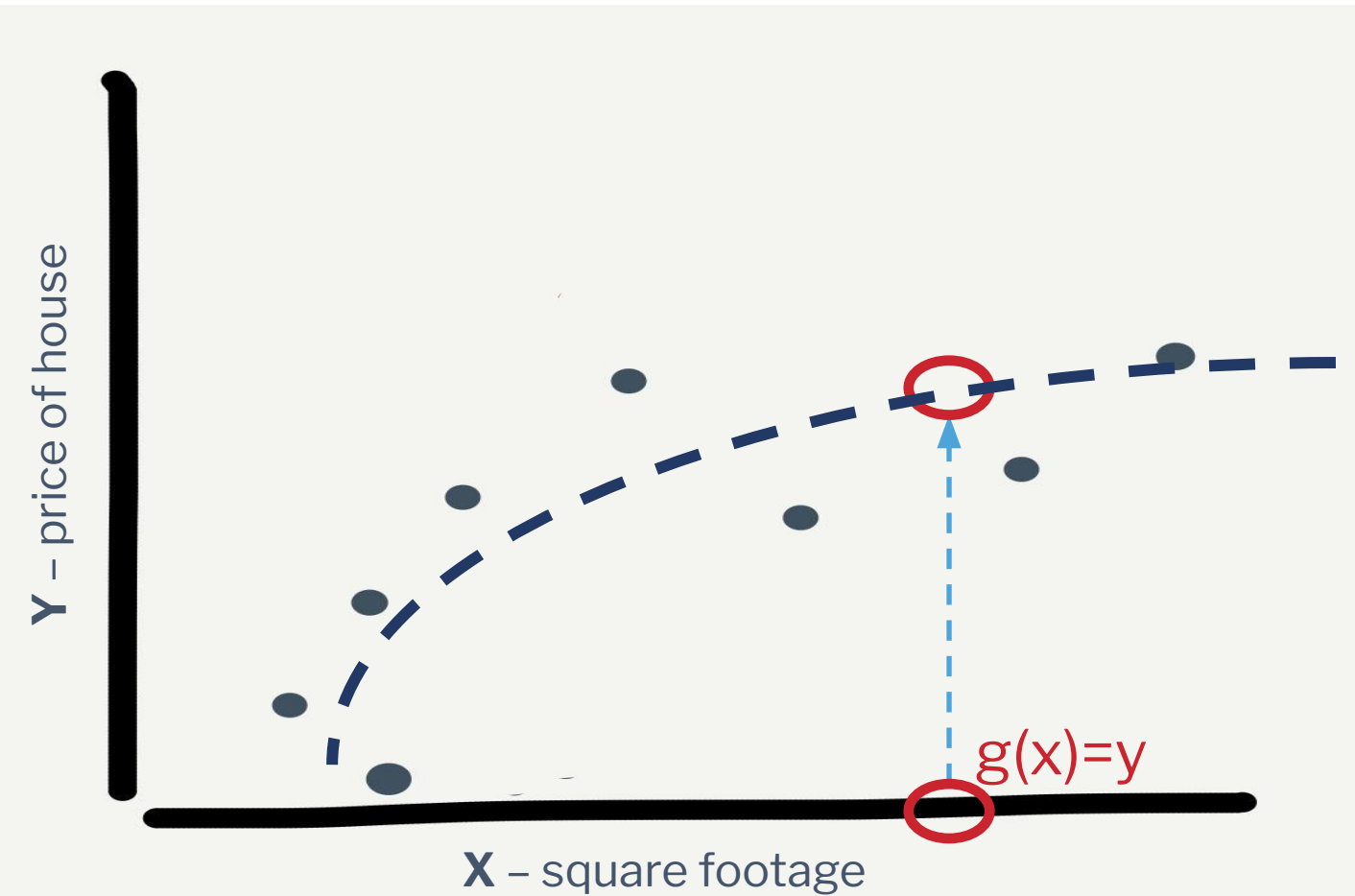
**Supervised ML**

# Supervised Learning: Numeric Prediction (Regression)



X	Y
850	650,220
1,300	753,475
2,400	999,876
...	...

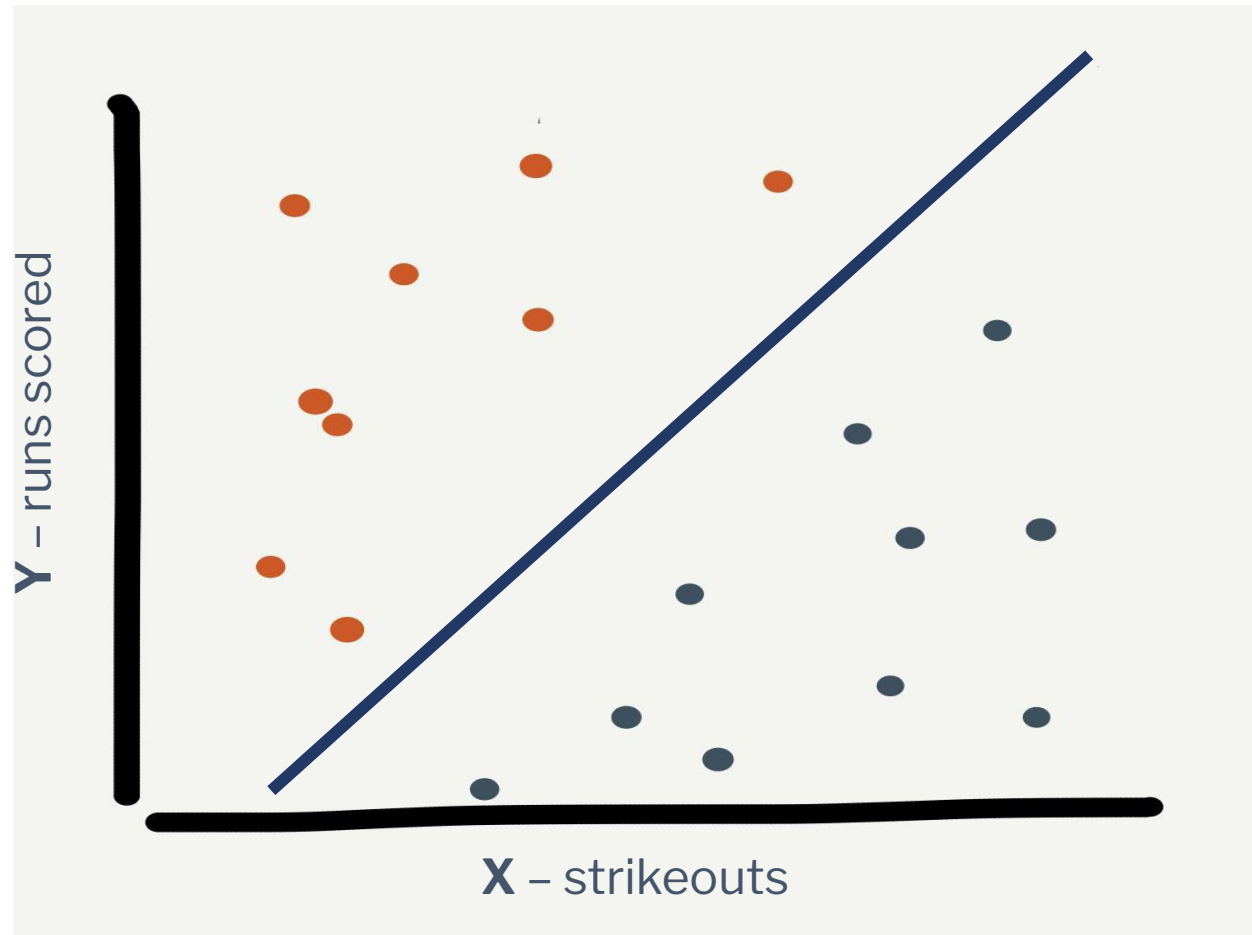
# Supervised Learning: Numeric Prediction (Regression)



$$g(x)=y$$

X	Y
850	650,220
1,300	753,475
2,400	999,876
...	...

# Supervised Learning: Classification



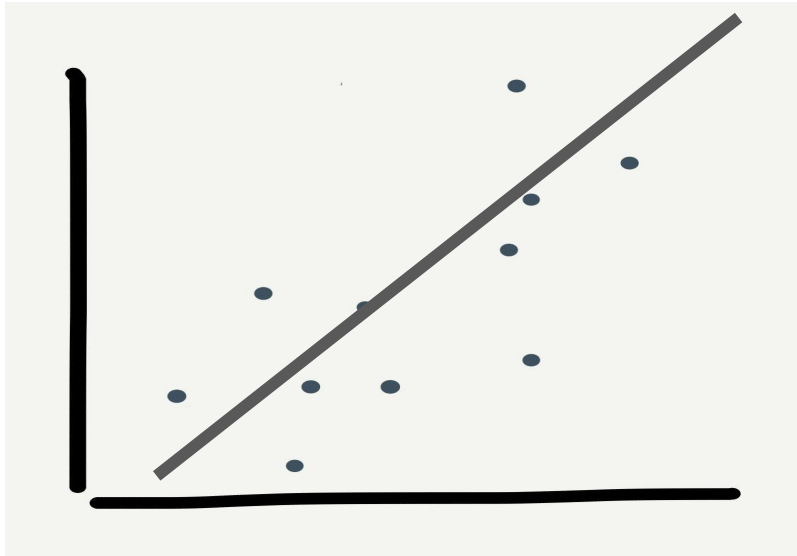
**Win**  
**Loss**



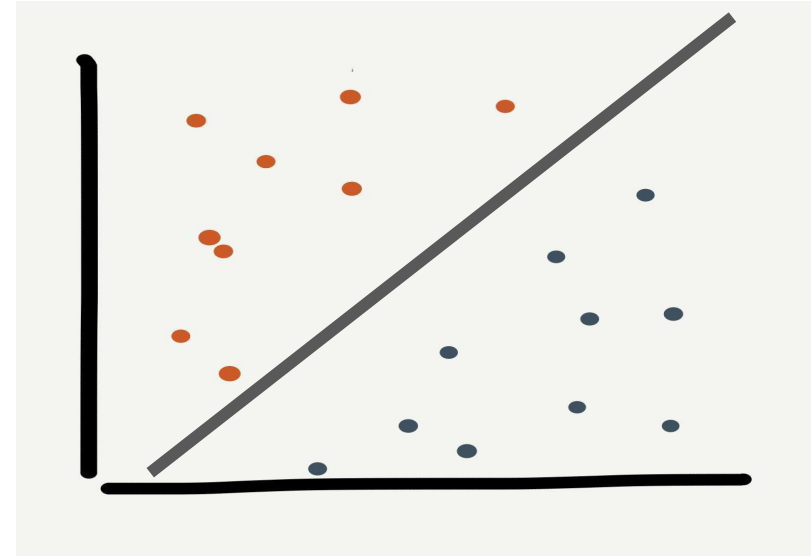
X	Y	Class
0	5	Win
7	3	Loss
5	10	Win
...	...	...



## Numeric Prediction



## Classification



# Unsupervised ML & Reinforcement Learning

## Unsupervised

- Clustering (including embedding)
- Association Rules
- Anomaly Detection

## Reinforcement

- An “agent” (the model) interacts with an environment and receives feedback in the form of rewards or penalties



Covered in later  
courses

# Week 1 Live Session Agenda

1. Course Introduction
2. Machine Learning Overview
3. **Linear Regression Review**
4. Coding Examples

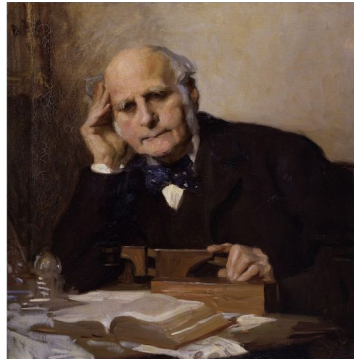
# Linear Regression (OLS) - The Oldest ML Model?



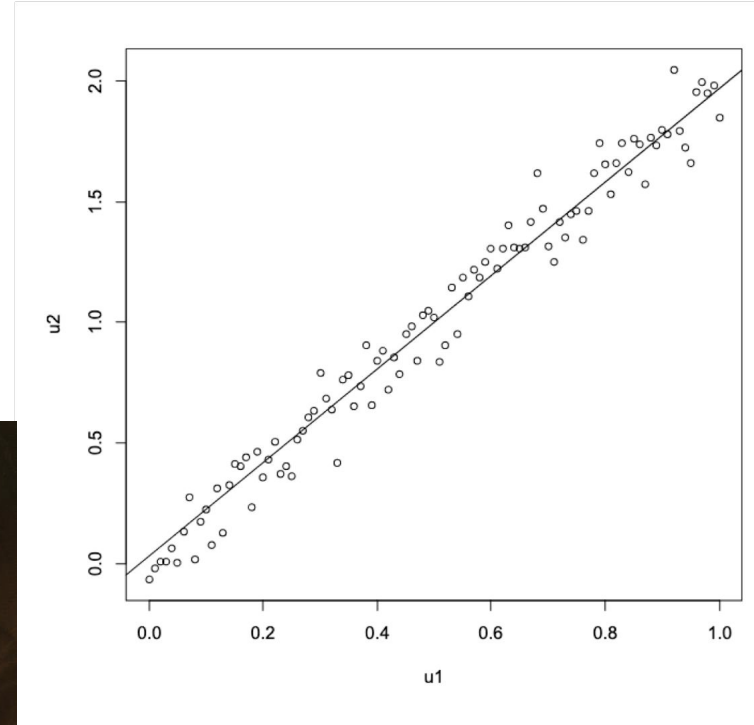
By Christian Albrecht Jensen - Public Domain



By Jules-Léonard Dailly - Public Domain



By Charles William Feroe - Public Domain



"File:Regression lineaire avec R.svg" by Cdang is marked with CC0 1.0

## Comprehension Check:

**Which of the following is *not* an assumption of OLS?**

1. Errors are distributed normally.
2. The relationship between Y and X is linear in the parameters.
3. The data set is representative of the population.
4. The errors have a mean of zero.
5. The errors have constant variance.

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# Linear Regression

## AKA Ordinary Least Squares (OLS)

For linear regression model

$$Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p + \epsilon$$

1. The relationship between  $Y$  and the  $X$ 's are linear in its parameters.
2.  $\epsilon \sim N(0, \sigma)^*$
3.  $\sigma$  is constant (homoskedasticity).\*
4. Errors are i.i.d (implicitly,  $x_i$  and  $x_j$  are independent  $\forall i, j$ )\*

If you **only** want to **predict**, you only need this.

If you also want to **explain**, you need these.

# Prediction vs. Explanation

## **If prediction is your goal:**

Only “linear in parameters” assumption really matters.  
You can (mostly) go wild with transformations.  
Still watch out for structural breaks (data drift).

## **If explanation is your goal:**

Statistical inference really matters → all assumptions apply.  
Be careful with transformations that obscure explanation.  
Sometimes it's ok to trade good predictions for simplicity.



# You can capture non linear relationships with OLS.

“Linear *in the parameters*” is key. Consider...

$$Y = \beta_0 + \beta_1 X + \beta_2 X^2 + \epsilon$$

There is non-linear absolute relationship between  $Y$  and  $X$ .

But by including the quadratic of  $X$ , the relationship is *linear in the parameters*.

**Marginal Effect**       $Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p + \epsilon$

“A one unit change in  $X_1$  leads to a  $\beta_1$  unit change in  $Y$ .”

Units of  $X$  and  $Y$  matter in interpretation, not mathematically.  
e.g., if  $Y$  is in millions of dollars and  $X$  is in cents...Eek.

Working with transformed variables means you have to reverse transform to get marginal effects in human-interpretable units.

# Marginal Effect → Take the Derivative

Things are more complicated with non-linear relationships.

$$Y = \beta_0 + \beta_1 X + \beta_2 X^2 + \epsilon \qquad \frac{dY}{dX} = \beta_1 + 2\beta_2 X$$

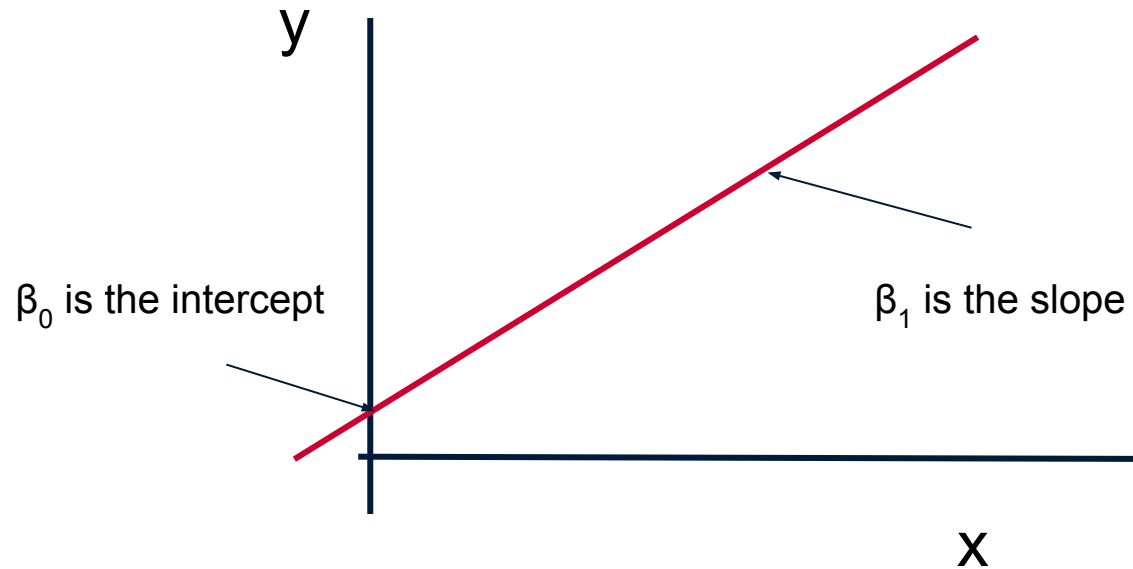
In this case, you can report the marginal effect different ways:

1. At a specific point (e.g, at the mean or median of  $X$ ).
2. Averaged across the range of  $X$  in the training set.

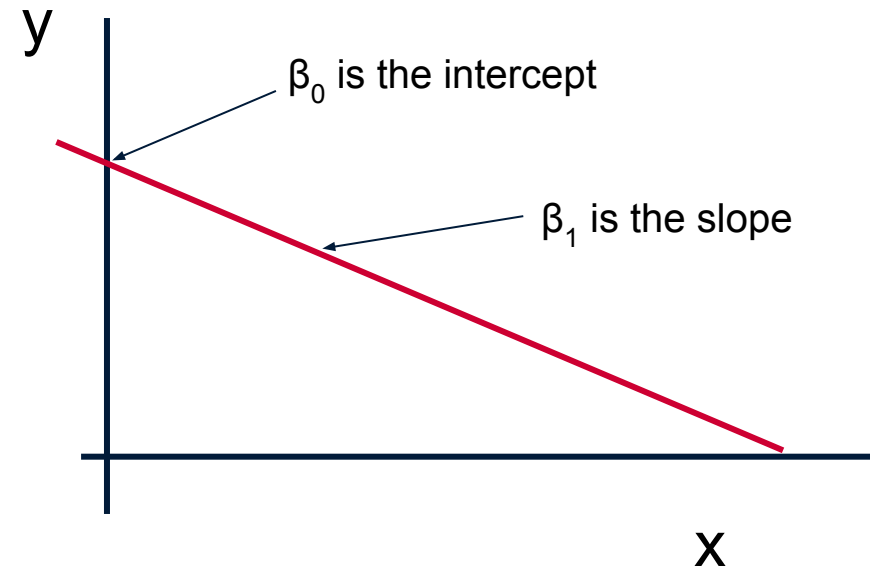
We have to do similar for logistic regression (week 3).

# Marginal Effects: Linear Parameters & “Constant Returns”

$$y = \beta_0 + \beta_1 x$$



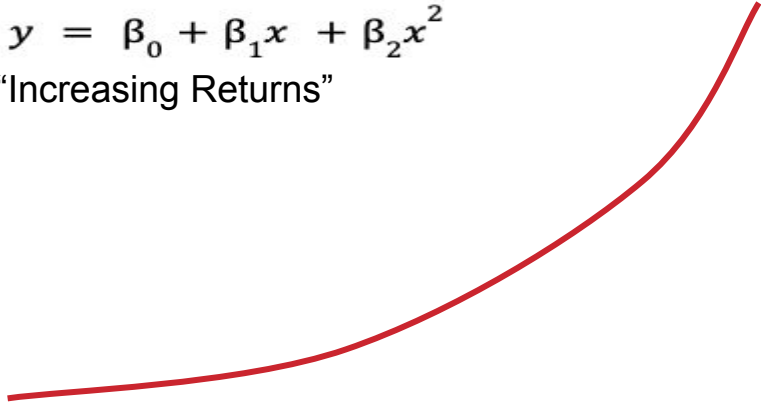
$$y = \beta_0 - \beta_1 x$$



# Marginal Effects: Using Quadratics

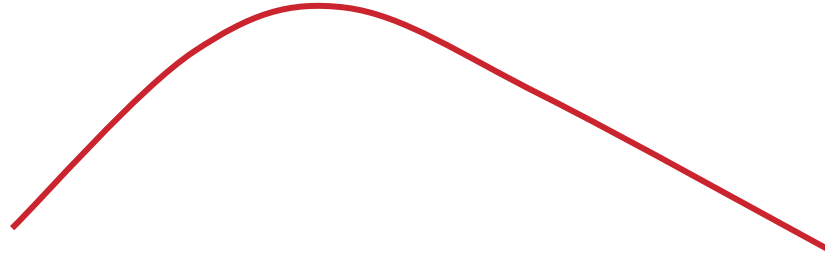
$$y = \beta_0 + \beta_1 x + \beta_2 x^2$$

“Increasing Returns”



$$y = \beta_0 + \beta_1 x - \beta_2 x^2$$

“Decreasing Returns”



$$y = \beta_0 - \beta_1 x + \beta_2 x^2$$

“Increasing Returns”



$$y = \beta_0 - \beta_1 x - \beta_2 x^2$$

“Decreasing Returns”



Coefficients in same direction →  
Acceleration  
(hockey stick)

Coefficients in opposite direction →  
Deceleration and  
Critical points

Critical points are  
where slope changes  
direction

# A Marginal Effects Helper Table

Transform	Model	Marginal Effect of x on y
None	$y = \beta_0 \pm \beta_1 x$	$\pm \beta_1$
Square/quadratic	$y = \beta_0 \pm \beta_1 x \pm \beta_2 x^2$	$\pm \beta_1 \pm 2\beta_2 x$
Square root	$y = \beta_0 \pm \beta_1 x \pm \beta_2 \sqrt{x}$	$\pm \beta_1 \pm \frac{1}{2}\beta_2 \frac{1}{\sqrt{x}}$
Cube root	$y = \beta_0 \pm \beta_1 x \pm \beta_2 x^{1/3}$	$\pm \beta_1 \pm \frac{1}{3}\beta_2 \frac{1}{x^{1/3}}$
Standardization	$y = \beta_0 \pm \beta_1 x \pm \beta_2 \frac{x - \mu_x}{\sigma_x}$	$\pm \beta_1 \pm \frac{\beta_2}{\sigma_x}$
Normalization/MinMax	$y = \beta_0 \pm \beta_1 x \pm \beta_2 \frac{x - \min_x}{\max_x - \min_x}$	$\pm \beta_1 \pm \frac{\beta_2}{\max_x - \min_x}$



Focus just on these for now.

## Comprehension Check:

### Which of the following is true?

1. Backward elimination begins with no X variables—an empty model.
2. "Stepwise selection" is a combination of both forward and backward selection techniques.
3. P-values are not typically used to test the significance at each step.
4. Forward selection starts with all variables in the model and deletes the worst variables one at a time.

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# Automated Model Selection

Forward Selection, Backward Selection, Stepwise Selection

**Be careful if explanation is your goal.** In all cases:

- Biases in coefficients, predictions, standard errors

- Biases degrees of freedom of model (multiple testing)

- Biases p-values towards significance

If only prediction is your goal, you can mostly go wild..

# Goodness of Fit Metrics: Numeric Prediction

MSE (minimize) - squared units of Y -

$$\frac{1}{n} \sum_{i=1}^n (\hat{f}(X) - Y)^2$$

---

RMSE (minimize) - units of Y -

$$\sqrt{\frac{1}{n} \sum_{i=1}^n (\hat{f}(X) - Y)^2}$$

---

MAE (minimize) - units of Y -

$$\frac{1}{n} \sum_{i=1}^n |\hat{f}(X) - Y|$$

---

R-squared (maximize) - prop. of var. -

$$1 - \frac{\sum_{i=1}^n (Y - \hat{f}(X))^2}{\sum_{i=1}^n (Y - E[Y])^2}$$

# Adjusted $R^2$

All else constant,  $R^2$  increases by adding predictor variables.

This can lead to overly-complex models and over fit.

Adjusted  $R^2$  adds a penalizing factor for the number of predictor variables.

$$R^2_{adj.} = 1 - \frac{(1 - R^2)(n - 1)}{n - p - 1}$$

# Modeling Process

Generalizes to all supervised learning methods.

1. Data pre-processing
2. Partition: train/test
3. Data exploration
4. Feature engineering
5. Feature & model selection
6. Model evaluation
7. Predictions & conclusions

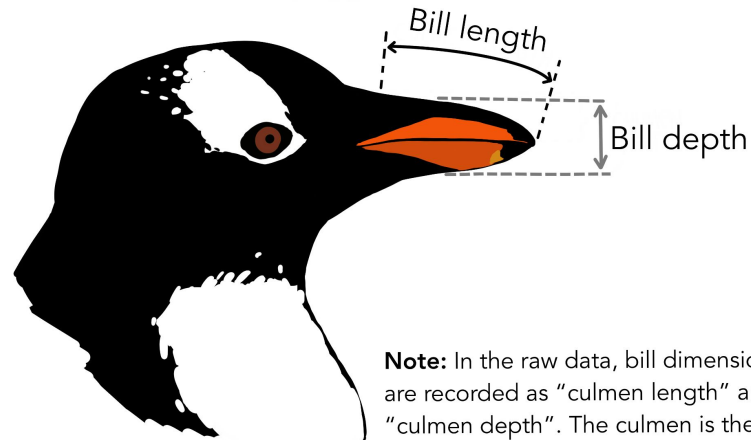
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# Code: Introducing the Palmer Penguins Data Set

<https://allisonhorst.github.io/palmerpenguins/>

Data were collected and made available by [Dr. Kristen Gorman](#) and the [Palmer Station, Antarctica LTER](#), a member of the [Long Term Ecological Research Network](#).



**Note:** In the raw data, bill dimensions are recorded as "culmen length" and "culmen depth". The culmen is the dorsal ridge atop the bill.

# Note on Python Packages: statsmodels & sklearn

## scikit-learn (sklearn)

- **Standard ML library in Python**; works seamlessly with tools like mlxtend for model selection.
- Geared toward **prediction tasks**: focus on training/test workflows, cross-validation, pipelines.
- Outputs coefficients and intercept, but no rich inference (no p-values, confidence intervals by default).
- Default choice for most machine learning models in this course.

## statsmodels

- Built for **statistical inference and explanation**.
- Provides rich output: standard errors, p-values, confidence intervals,  $R^2$ , adjusted  $R^2$ , etc.
- Preferred **when the goal is to explain relationships or test hypotheses**, not just predict.
- Common in econometrics and social sciences, where interpretability is critical.

# Demo: Regression on Penguins Data



# Exercise: Regression on Penguins Data

# End