CSCI567 Machine Learning (Spring 2023) Week 2: Linear Regression, LR with nonlinear basis, Overfitting

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Outline

- Review of last lecture
- 2 Linear regression
- 3 Linear regression with nonlinear basis
- Overfitting and Preventing Overfitting

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Multi-class classification

Training data (set)

- N samples/instances: $\mathcal{D}^{\text{TRAIN}} = \{(\boldsymbol{x}_1, y_1), (\boldsymbol{x}_2, y_2), \cdots, (\boldsymbol{x}_{\mathsf{N}}, y_{\mathsf{N}})\}$
- ullet Each $x_n \in \mathbb{R}^{\mathsf{D}}$ is called a feature vector.
- Each $y_n \in [C] = \{1, 2, \dots, C\}$ is called a label/class/category.
- They are used for learning $f: \mathbb{R}^{D} \to [C]$ for future prediction.

Special case: binary classification

- Number of classes: C=2
- Conventional labels: $\{0,1\}$ or $\{-1,+1\}$

K-NNC: predict the majority label within the K-nearest neighbor set



Datasets

Training data

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- \bullet They are used for learning $f(\cdot)$

Test data

- ullet M samples/instances: $\mathcal{D}^{ ext{TEST}} = \{(oldsymbol{x}_1, y_1), (oldsymbol{x}_2, y_2), \cdots, (oldsymbol{x}_{\mathsf{M}}, y_{\mathsf{M}})\}$
- They are used for assessing how well $f(\cdot)$ will do.

Development/Validation data

- L samples/instances: $\mathcal{D}^{ ext{DEV}} = \{(m{x}_1, y_1), (m{x}_2, y_2), \cdots, (m{x}_{\mathsf{L}}, y_{\mathsf{L}})\}$
- They are used to optimize hyper-parameter(s).

These three sets should *not* overlap!

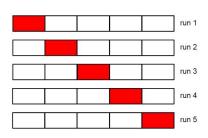


S-fold Cross-validation

What if we do not have a development set?

- Split the training data into S equal parts.
- Use each part in turn as a development dataset and use the others as a training dataset.
- Choose the hyper-parameter leading to best average performance.

 $\mathsf{S}=5$: 5-fold cross validation



Special case: S = N, called leave-one-out.

Expected risk

For a loss function L(y', y),

- e.g. $L(y',y) = \mathbb{I}[y' \neq y]$, called *0-1 loss*.
- many more other losses as we will see.

the *expected risk* of f is defined as

$$R(f) = \mathbb{E}_{(\boldsymbol{x},y) \sim \mathcal{P}} L(f(\boldsymbol{x}), y)$$

- expectation of test error is the expected risk
- training error can sometimes be a good proxy of expected risk



High level picture

Typical steps of developing a machine learning system:

- Collect data, split into training, development, and test sets.
- Train a model with a machine learning algorithm. Most often we apply cross-validation to tune hyper-parameters.
- Evaluate using the test data and report performance.
- Use the model to predict future/make decisions.

High level picture

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How to do the *red part* exactly?

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- 2 Linear regression
 - Motivation
 - Setup and Algorithm
 - Discussions
- Linear regression with nonlinear basis
- 4) Overfitting and Preventing Overfitting

Regression

Predicting a continuous outcome variable using past observations

- Predicting future temperature (last lecture)
- Predicting the amount of rainfall
- Predicting the demand of a product
- Predicting the sale price of a house
- ...

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- continuous vs discrete
- measure prediction errors differently.
- lead to quite different learning algorithms.

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Linear Regression: regression with linear models

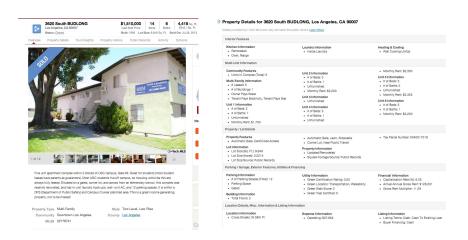


Ex: Predicting the sale price of a house

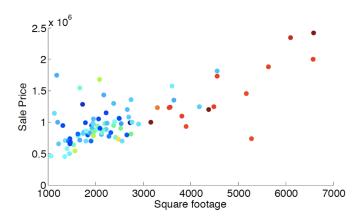
Retrieve historical sales records (training data)



Features used to predict



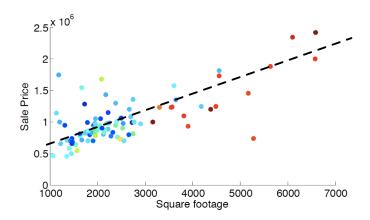
Correlation between square footage and sale price





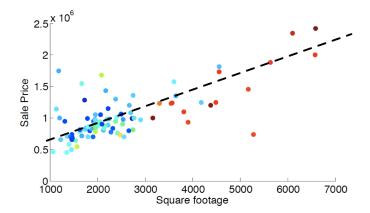
Possibly linear relationship

 ${\sf Sale \ price} \approx {\sf price_per_sqft} \times {\sf square_footage} + {\sf fixed_expense}$



Possibly linear relationship

Sale price \approx price_per_sqft \times square_footage + fixed_expense (slope) (intercept)



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- training set? (for now)

Example

Predicted price = $price_per_sqft \times square_footage + fixed_expense$ one model: $price_per_sqft = 0.3K$, $fixed_expense = 210K$

sqft	sale price (K)	prediction (K)	squared error
2000	810	810	0
2100	907	840	67^2
1100	312	540	228^{2}
5500	2,600	1,860	740^2
	• • •	• • •	• • •
Total			$0 + 67^2 + 228^2 + 740^2 + \cdots$

Adjust price_per_sqft and fixed_expense such that the total squared error is minimized.

Input: $x \in \mathbb{R}^{D}$ (features, covariates, context, predictors, etc.)

Output: $y \in \mathbb{R}$ (responses, targets, outcomes, etc)

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4 D > 4 B > 4 E > 4 E > 9 Q P

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4D > 4A > 4B > 4B > B 990

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- the model becomes simply $f(x) = \tilde{w}^T \tilde{x}$
- sometimes just use w, x, D for $\tilde{w}, \tilde{x}, D+1!$

Goal

Minimize total squared error

$$\sum_{n} (f(\boldsymbol{x}_n) - y_n)^2 = \sum_{n} (\tilde{\boldsymbol{x}}_n^{\mathrm{T}} \tilde{\boldsymbol{w}} - y_n)^2$$

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ullet Residual Sum of Squares (RSS), a function of $ilde{w}$

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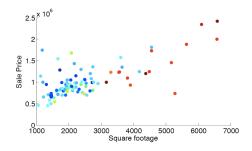
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- reduce machine learning to optimization
- in principle can apply any optimization algorithm, but linear regression admits a closed-form solution



Only one parameter w_0 : constant prediction $f(x) = w_0$



f is a horizontal line, where should it be?

$$RSS(w_0) = \sum_{n} (w_0 - y_n)^2$$

(it's a quadratic
$$aw_0^2 + bw_0 + c$$
)

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 (it's a quadratic $aw_0^2 + bw_0 + c$)
$$= Nw_0^2 - 2\left(\sum_n y_n\right)w_0 + \text{cnt.}$$

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Optimization objective becomes

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Exercise: what if we use absolute error instead of squared error?

4 D > 4 D > 4 E > 4 E > E 9 9 0

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General approach: find stationary points, i.e., points with zero gradient

$$\begin{cases} \frac{\partial \text{RSS}(\tilde{\boldsymbol{w}})}{\partial w_0} = 0\\ \frac{\partial \text{RSS}(\tilde{\boldsymbol{w}})}{\partial w_1} = 0 \end{cases} \Rightarrow \sum_n (w_0 + w_1 x_n - y_n) = 0\\ \sum_n (w_0 + w_1 x_n - y_n) x_n = 0$$

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$$\Rightarrow \begin{array}{ll} Nw_0 + w_1 \sum_n x_n &= \sum_n y_n \\ w_0 \sum_n x_n + w_1 \sum_n x_n^2 &= \sum_n y_n x_n \end{array} \quad \text{(a linear system)}$$



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 (a linear system)

$$\Rightarrow \left(\begin{array}{cc} N & \sum_{n} x_{n} \\ \sum_{n} x_{n} & \sum_{n} x_{n}^{2} \end{array}\right) \left(\begin{array}{c} w_{0} \\ w_{1} \end{array}\right) = \left(\begin{array}{c} \sum_{n} y_{n} \\ \sum_{n} x_{n} y_{n} \end{array}\right)$$

$$\Rightarrow \begin{pmatrix} w_0^* \\ w_1^* \end{pmatrix} = \begin{pmatrix} N & \sum_n x_n \\ \sum_n x_n & \sum_n x_n^2 \end{pmatrix}^{-1} \begin{pmatrix} \sum_n y_n \\ \sum_n x_n y_n \end{pmatrix}$$

(assuming the matrix is invertible)

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- ullet yes for **convex** objectives (RSS is convex in $ilde{w}$)
- not true in general

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Again, find stationary points (multivariate calculus)

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$$= (\tilde{\boldsymbol{X}}^{\text{T}} \tilde{\boldsymbol{X}}) \tilde{\boldsymbol{w}} - \tilde{\boldsymbol{X}}^{\text{T}} \boldsymbol{y}$$

where

$$m{ ilde{X}} = \left(egin{array}{c} m{ ilde{x}}_1^{
m T} \ m{ ilde{x}}_2^{
m T} \ dots \ m{ ilde{x}}_{
m N}^{
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ight) \in \mathbb{R}^{{\sf N}}$$

Objective

$$RSS(\tilde{\boldsymbol{w}}) = \sum_{n} (\tilde{\boldsymbol{x}}_{n}^{\mathrm{T}} \tilde{\boldsymbol{w}} - y_{n})^{2}$$

Again, find stationary points (multivariate calculus)

$$\nabla \text{RSS}(\tilde{\boldsymbol{w}}) = 2 \sum_{n} \tilde{\boldsymbol{x}}_{n} (\tilde{\boldsymbol{x}}_{n}^{\text{T}} \tilde{\boldsymbol{w}} - y_{n}) \propto \left(\sum_{n} \tilde{\boldsymbol{x}}_{n} \tilde{\boldsymbol{x}}_{n}^{\text{T}} \right) \tilde{\boldsymbol{w}} - \sum_{n} \tilde{\boldsymbol{x}}_{n} y_{n}$$
$$= (\tilde{\boldsymbol{X}}^{\text{T}} \tilde{\boldsymbol{X}}) \tilde{\boldsymbol{w}} - \tilde{\boldsymbol{X}}^{\text{T}} \boldsymbol{y} = \boldsymbol{0}$$

where

$$m{ ilde{X}} = \left(egin{array}{c} m{ ilde{x}}_1^{
m T} \ m{ ilde{x}}_2^{
m T} \ dots \ m{ ilde{x}}_{
m N}^{
m T} \end{array}
ight) \in \mathbb{R}^{{\sf N} imes(D+1)}, \quad m{y} = \left(egin{array}{c} y_1 \ y_2 \ dots \ y_{
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$$(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}})\tilde{\boldsymbol{w}} - \tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y} = \boldsymbol{0} \quad \Rightarrow \quad \tilde{\boldsymbol{w}}^* = (\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}})^{-1}\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y}$$

assuming $ilde{X}^{\mathrm{T}} ilde{X}$ (covariance matrix) is invertible for now.

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Again by convexity \tilde{w}^* is the minimizer of RSS.

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Again by convexity \tilde{w}^* is the minimizer of RSS.

Verify the solution when D = 1:

$$\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}} = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ x_1 & x_2 & \cdots & x_{\mathsf{N}} \end{pmatrix} \begin{pmatrix} 1 & x_1 \\ 1 & x_2 \\ \cdots & \cdots \\ 1 & x_{\mathsf{N}} \end{pmatrix} = \begin{pmatrix} N & \sum_n x_n \\ \sum_n x_n & \sum_n x_n^2 \end{pmatrix}$$

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when D = 0:
$$(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}})^{-1}=\frac{1}{N}$$
, $\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y}=\sum_{n}y_{n}$

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$$RSS(\tilde{\boldsymbol{w}}) = \sum_{n} (\tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{x}}_{n} - y_{n})^{2} = ||\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}||_{2}^{2}$$

$$RSS(\tilde{\boldsymbol{w}}) = \sum_{n} (\tilde{\boldsymbol{w}}^{T} \tilde{\boldsymbol{x}}_{n} - y_{n})^{2} = ||\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}||_{2}^{2}$$
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$$egin{aligned} & ext{RSS}(ilde{oldsymbol{w}}) = \sum_n (ilde{oldsymbol{w}}^{ ext{T}} ilde{oldsymbol{x}}_n - y_n)^2 = \| ilde{oldsymbol{X}} ilde{oldsymbol{w}} - oldsymbol{y}\|_2^2 \ &= \left(ilde{oldsymbol{X}} ilde{oldsymbol{w}} - oldsymbol{y}
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ight) \\ &= ilde{oldsymbol{w}}^{ ext{T}} ilde{oldsymbol{X}}^{ ext{T}} ilde{oldsymbol{X}} ilde{oldsymbol{w}} - oldsymbol{oldsymbol{y}}^{ ext{T}} ilde{oldsymbol{X}}^{ ext{T}} oldsymbol{y} + ext{cnt.} \end{aligned}$$

$$\begin{split} &\mathrm{RSS}(\tilde{\boldsymbol{w}}) = \sum_{n} (\tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{x}}_{n} - y_{n})^{2} = \|\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}\|_{2}^{2} \\ &= \left(\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}\right)^{\mathrm{T}} \left(\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}\right) \\ &= \tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}^{\mathrm{T}} \tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{X}}^{\mathrm{T}} \boldsymbol{y} + \mathrm{cnt.} \\ &= \left(\tilde{\boldsymbol{w}} - (\tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}})^{-1} \tilde{\boldsymbol{X}}^{\mathrm{T}} \boldsymbol{y}\right)^{\mathrm{T}} \left(\tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}}\right) \left(\tilde{\boldsymbol{w}} - (\tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}})^{-1} \tilde{\boldsymbol{X}}^{\mathrm{T}} \boldsymbol{y}\right) + \mathrm{cnt.} \end{split}$$

RSS is a quadratic

$$\begin{split} &\operatorname{RSS}(\tilde{\boldsymbol{w}}) = \sum_{n} (\tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{x}}_{n} - y_{n})^{2} = \|\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}\|_{2}^{2} \\ &= \left(\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}\right)^{\mathrm{T}} \left(\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}\right) \\ &= \tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}^{\mathrm{T}} \tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{X}}^{\mathrm{T}} \boldsymbol{y} + \mathrm{cnt.} \\ &= \left(\tilde{\boldsymbol{w}} - (\tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}})^{-1} \tilde{\boldsymbol{X}}^{\mathrm{T}} \boldsymbol{y}\right)^{\mathrm{T}} \left(\tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}}\right) \left(\tilde{\boldsymbol{w}} - (\tilde{\boldsymbol{X}}^{\mathrm{T}} \tilde{\boldsymbol{X}})^{-1} \tilde{\boldsymbol{X}}^{\mathrm{T}} \boldsymbol{y}\right) + \mathrm{cnt.} \end{split}$$

Note:
$$\boldsymbol{u}^{\mathrm{T}}\left(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}}\right)\boldsymbol{u}=\left(\tilde{\boldsymbol{X}}\boldsymbol{u}\right)^{\mathrm{T}}\tilde{\boldsymbol{X}}\boldsymbol{u}=\|\tilde{\boldsymbol{X}}\boldsymbol{u}\|_{2}^{2}\geq0$$
 and is 0 if $\boldsymbol{u}=0$.

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 $RSS(\tilde{\boldsymbol{w}}) = \sum (\tilde{\boldsymbol{w}}^{\mathrm{T}} \tilde{\boldsymbol{x}}_n - y_n)^2 = ||\tilde{\boldsymbol{X}} \tilde{\boldsymbol{w}} - \boldsymbol{y}||_2^2$

Another approach

$$\begin{split} &= \left(\tilde{\boldsymbol{X}}\tilde{\boldsymbol{w}} - \boldsymbol{y}\right)^{\mathrm{T}} \left(\tilde{\boldsymbol{X}}\tilde{\boldsymbol{w}} - \boldsymbol{y}\right) \\ &= \tilde{\boldsymbol{w}}^{\mathrm{T}}\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}}\tilde{\boldsymbol{w}} - \boldsymbol{y}^{\mathrm{T}}\tilde{\boldsymbol{X}}\tilde{\boldsymbol{w}} - \tilde{\boldsymbol{w}}^{\mathrm{T}}\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y} + \mathrm{cnt.} \\ &= \left(\tilde{\boldsymbol{w}} - (\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}})^{-1}\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y}\right)^{\mathrm{T}} \left(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}}\right) \left(\tilde{\boldsymbol{w}} - (\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}})^{-1}\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y}\right) + \mathrm{cnt.} \end{split}$$

Note:
$$\mathbf{u}^{\mathrm{T}}\left(\tilde{\mathbf{X}}^{\mathrm{T}}\tilde{\mathbf{X}}\right)\mathbf{u} = \left(\tilde{\mathbf{X}}\mathbf{u}\right)^{\mathrm{T}}\tilde{\mathbf{X}}\mathbf{u} = \|\tilde{\mathbf{X}}\mathbf{u}\|_{2}^{2} \geq 0$$
 and is 0 if $\mathbf{u} = 0$. So $\tilde{\mathbf{w}}^{*} = (\tilde{\mathbf{X}}^{\mathrm{T}}\tilde{\mathbf{X}})^{-1}\tilde{\mathbf{X}}^{\mathrm{T}}\mathbf{y}$ is the minimizer.



Computational complexity

Bottleneck of computing

$$ilde{m{w}}^* = \left(ilde{m{X}}^{ ext{T}} ilde{m{X}}
ight)^{-1} ilde{m{X}}^{ ext{T}}m{y}$$

is to invert the matrix $\tilde{{m X}}^{\rm T} \tilde{{m X}} \in \mathbb{R}^{({\sf D}+1) \times ({\sf D}+1)}$

ullet naively need $O({\rm D}^3)$ time

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- ullet naively need $O(\mathsf{D}^3)$ time
- there are many faster approaches (such as conjugate gradient)

What if $ilde{m{X}}^{\mathrm{T}} ilde{m{X}}$ is not invertible

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Example:
$$D = N = 1$$

sqft	sale price	
1000	500K	

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Example:
$$D = N = 1$$

sqft	sale price	
1000	500K	

Any line passing this single point is a minimizer of RSS.

$$\mathsf{D}=1, \mathsf{N}=2$$

sqft	sale price	
1000	500K	
1000	600K	

$$\mathsf{D}=1,\mathsf{N}=2$$

sqft	sale price
1000	500K
1000	600K

Any line passing the average is a minimizer of RSS.

$$D = 1, N = 2$$

sqft	sale price
1000	500K
1000	600K

Any line passing the average is a minimizer of RSS.

$$D = 2, N = 3$$
?

sqft	#bedroom	sale price
1000	2	500K
1500	3	700K
2000	4	800K

$$\mathsf{D}=1,\mathsf{N}=2$$

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Any line passing the average is a minimizer of RSS.

$$D = 2, N = 3$$
?

sqft	#bedroom	sale price
1000	2	500K
1500	3	700K
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Again infinitely many minimizers.



How to resolve this issue?

Intuition: what does inverting $ilde{m{X}}^{\mathrm{T}} ilde{m{X}}$ do?

eigendecomposition:
$$\tilde{m{X}}^{\mathrm{T}}\tilde{m{X}} = m{U}^{\mathrm{T}} \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \cdots & \lambda_{\mathsf{D}} & 0 \\ 0 & \cdots & 0 & \lambda_{\mathsf{D}+1} \end{bmatrix} m{U}$$

where $\lambda_1 \geq \lambda_2 \geq \cdots \lambda_{D+1} \geq 0$ are **eigenvalues**.

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where $\lambda_1 \geq \lambda_2 \geq \cdots \lambda_{D+1} \geq 0$ are **eigenvalues**.

i.e. just inverse the eigenvalues

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How to solve this problem?

Non-invertible \Rightarrow some eigenvalues are 0.

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One natural fix: add something positive

$$\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}} + \lambda \boldsymbol{I} = \boldsymbol{U}^{\mathrm{T}} \begin{bmatrix} \lambda_{1} + \lambda & 0 & \cdots & 0 \\ 0 & \lambda_{2} + \lambda & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \cdots & \lambda_{\mathsf{D}} + \lambda & 0 \\ 0 & \cdots & 0 & \lambda_{\mathsf{D}+1} + \lambda \end{bmatrix} \boldsymbol{U}$$

where $\lambda > 0$ and \boldsymbol{I} is the identity matrix.

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where $\lambda > 0$ and \boldsymbol{I} is the identity matrix. Now it is invertible:

$$(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}} + \lambda \boldsymbol{I})^{-1} = \boldsymbol{U}^{\mathrm{T}} \begin{bmatrix} \frac{1}{\lambda_{1} + \lambda} & 0 & \cdots & 0 \\ 0 & \frac{1}{\lambda_{2} + \lambda} & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots \\ 0 & \cdots & \frac{1}{\lambda_{\mathsf{D}} + \lambda} & 0 \\ 0 & \cdots & 0 & \frac{1}{\lambda_{\mathsf{D}+1} + \lambda} \end{bmatrix} \boldsymbol{U}$$

Fix the problem

The solution becomes

$$\tilde{\boldsymbol{w}}^* = \left(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}} + \lambda \boldsymbol{I}\right)^{-1}\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y}$$

• not a minimizer of the original RSS

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$$\tilde{\boldsymbol{w}}^* = \left(\tilde{\boldsymbol{X}}^{\mathrm{T}}\tilde{\boldsymbol{X}} + \lambda \boldsymbol{I}\right)^{-1}\tilde{\boldsymbol{X}}^{\mathrm{T}}\boldsymbol{y}$$

not a minimizer of the original RSS

 λ is a *hyper-parameter*, can be tuned by cross-validation.

Comparison to NNC

Parametric versus non-parametric

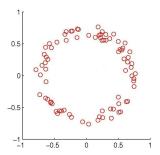
- Parametric methods: the size of the model does not grow with the size of the training set N.
 - ullet e.g. linear regression, D + 1 parameters, independent of N.
- Non-parametric methods: the size of the model *grows* with the size of the training set.
 - e.g. NNC, the training set itself needs to be kept in order to predict. Thus, the size of the model is the size of the training set.

Outline

- Review of last lecture
- 2 Linear regression
- 3 Linear regression with nonlinear basis
- Overfitting and Preventing Overfitting

What if linear model is not a good fit?

Example: a straight line is a bad fit for the following data



Solution: nonlinearly transformed features

1. Use a nonlinear mapping

$$oldsymbol{\phi}(oldsymbol{x}):oldsymbol{x}\in\mathbb{R}^D
ightarrowoldsymbol{z}\in\mathbb{R}^M$$

to transform the data to a more complicated feature space

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2. Then apply linear regression (hope: linear model is a better fit for the new feature space).

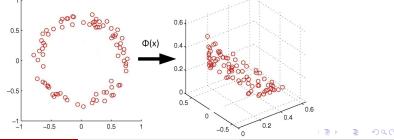
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Regression with nonlinear basis

Model: $f(\boldsymbol{x}) = \boldsymbol{w}^{\mathrm{T}} \boldsymbol{\phi}(\boldsymbol{x})$ where $\boldsymbol{w} \in \mathbb{R}^{M}$

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Similar least square solution:

$$m{w}^* = \left(m{\Phi}^{\mathrm{T}}m{\Phi}
ight)^{-1}m{\Phi}^{\mathrm{T}}m{y} \quad ext{where} \quad m{\Phi} = \left(egin{array}{c} m{\phi}(m{x}_1)^{\mathrm{T}} \ m{\phi}(m{x}_2)^{\mathrm{T}} \ dots \ m{\phi}(m{x}_N)^{\mathrm{T}} \end{array}
ight) \in \mathbb{R}^{N imes M}$$

Example

Polynomial basis functions for D=1

$$\phi(x) = \begin{bmatrix} 1 \\ x \\ x^2 \\ \vdots \\ x^M \end{bmatrix} \Rightarrow f(x) = w_0 + \sum_{m=1}^M w_m x^m$$

Example

Polynomial basis functions for D=1

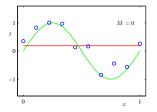
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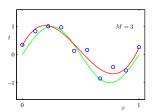
Learning a linear model in the new space

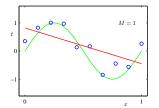
= learning an M-degree polynomial model in the original space

Example

Fitting a noisy sine function with a polynomial (M = 0, 1, or 3):







Why nonlinear?

Can I use a fancy linear feature map?

$$oldsymbol{\phi}(oldsymbol{x}) = \left[egin{array}{c} x_1 - x_2 \\ 3x_4 - x_3 \\ 2x_1 + x_4 + x_5 \\ dots \end{array}
ight] = oldsymbol{A} oldsymbol{x} \quad ext{ for some } oldsymbol{A} \in \mathbb{R}^{\mathsf{M} imes \mathsf{D}}$$

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No, it basically does nothing since

$$\min_{\boldsymbol{w} \in \mathbb{R}^{\mathsf{M}}} \sum_{n} \left(\boldsymbol{w}^{\mathsf{T}} \boldsymbol{A} \boldsymbol{x}_{n} - y_{n} \right)^{2} = \min_{\boldsymbol{w}' \in \mathsf{Im}(\boldsymbol{A}^{\mathsf{T}}) \subset \mathbb{R}^{\mathsf{D}}} \sum_{n} \left(\boldsymbol{w'}^{\mathsf{T}} \boldsymbol{x}_{n} - y_{n} \right)^{2}$$

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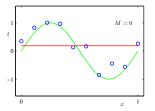
We will see more nonlinear mappings soon.

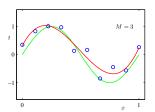
Outline

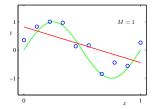
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Should we use a very complicated mapping?

Ex: fitting a noisy sine function with a polynomial:

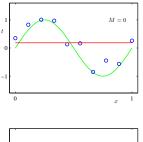


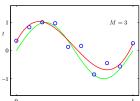


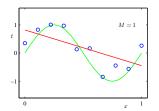


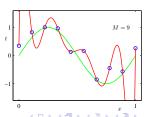
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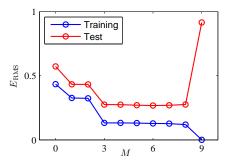
Underfitting and Overfitting

 $M \leq 2$ is *underfitting* the data

- large training error
- large test error

 $M \geq 9$ is *overfitting* the data

- small training error
- large test error



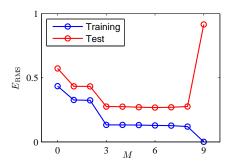
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More complicated models ⇒ larger gap between training and test error

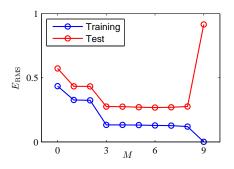
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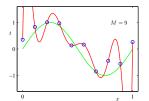


More complicated models ⇒ larger gap between training and test error

How to prevent overfitting?

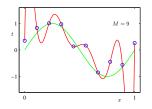
Method 1: use more training data

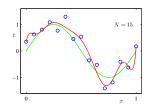
The more, the merrier



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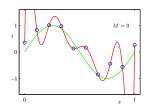
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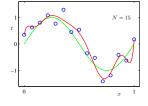


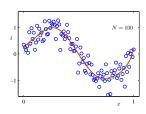


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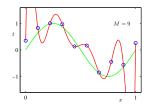


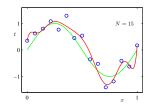


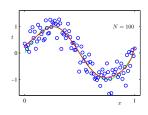


Method 1: use more training data

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More data ⇒ smaller gap between training and test error

Method 2: control the model complexity

For polynomial basis, the **degree** M clearly controls the complexity

ullet use cross-validation to pick hyper-parameter M

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When M or in general Φ is fixed, are there still other ways to control complexity?

Magnitude of weights

Least square solution for the polynomial example:

	M=0	M = 1	M = 3	M = 9
$\overline{w_0}$	0.19	0.82	0.31	0.35
w_1		-1.27	7.99	232.37
w_2			-25.43	-5321.83
w_3			17.37	48568.31
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Intuitively, large weights \Rightarrow more complex model

How to make w small?

Regularized linear regression: new objective

$$\mathcal{E}(\boldsymbol{w}) = \text{RSS}(\boldsymbol{w}) + \lambda R(\boldsymbol{w})$$

 $\mathsf{Goal:} \ \mathsf{find} \ \boldsymbol{w}^* = \mathrm{argmin}_w \, \mathcal{E}(\boldsymbol{w})$

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- ullet $R: \mathbb{R}^{\mathsf{D}} o \mathbb{R}^+$ is the *regularizer*
 - ullet measure how complex the model $oldsymbol{w}$ is
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- $\lambda > 0$ is the regularization coefficient
 - $\lambda = 0$, no regularization
 - $\lambda \to +\infty$, $\boldsymbol{w} \to \operatorname{argmin}_{\boldsymbol{w}} R(\boldsymbol{w})$
 - i.e. control trade-off between training error and complexity



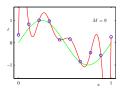
The effect of λ

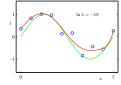
when we increase regularization coefficient λ

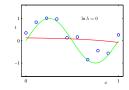
	$\ln \lambda = -\infty$	$\ln \lambda = -18$	$\ln \lambda = 0$
$\overline{w_0}$	0.35	0.35	0.13
w_1	232.37	4.74	-0.05
w_2	-5321.83	-0.77	-0.06
w_3	48568.31	-31.97	-0.06
w_4	-231639.30	-3.89	-0.03
w_5	640042.26	55.28	-0.02
w_6	-1061800.52	41.32	-0.01
w_7	1042400.18	-45.95	-0.00
w_8	-557682.99	-91.53	0.00
w_9	125201.43	72.68	0.01

The trade-off

when we increase regularization coefficient λ

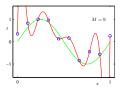


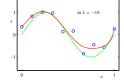


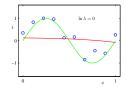


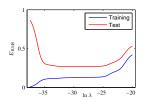
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$$R(\boldsymbol{w}) = \|\boldsymbol{w}\|_2^2$$
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$$\mathcal{E}(w) = \text{RSS}(w) + \lambda ||w||_2^2 = ||\Phi w - y||_2^2 + \lambda ||w||_2^2$$

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For other regularizers, as long as it's **convex**, standard optimization algorithms can be applied.

Equivalent form

Regularization is also sometimes formulated as

$$\underset{\boldsymbol{w}}{\operatorname{argmin}} \operatorname{RSS}(w) \quad \text{ subject to } R(\boldsymbol{w}) \leq \beta$$

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Finding the solution becomes a *constrained optimization problem*.

Choosing either λ or β can be done by cross-validation.

$$\boldsymbol{w}^* = \left(\boldsymbol{\Phi}^{\mathrm{T}}\boldsymbol{\Phi} + \lambda \boldsymbol{I}\right)^{-1} \boldsymbol{\Phi}^{\mathrm{T}}\boldsymbol{y}$$

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Overfitting: small training error but large test error

Preventing Overfitting: more data + regularization

Recall the question

Typical steps of developing a machine learning system:

- Collect data, split into training, development, and test sets.
- Train a model with a machine learning algorithm. Most often we apply cross-validation to tune hyper-parameters.
- Evaluate using the test data and report performance.
- Use the model to predict future/make decisions.

How to do the *red part* exactly?

- 1. Pick a set of **models** \mathcal{F}
 - ullet e.g. $\mathcal{F} = \{f(oldsymbol{x}) = oldsymbol{w}^{\mathrm{T}} oldsymbol{x} \mid oldsymbol{w} \in \mathbb{R}^{\mathsf{D}} \}$
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ML becomes optimization

