

## Java核心技术

第十章 Java数据结构 第四节集合Set 华东师范大学 陈良育

### 集合(1)



#### • 集合 Set

- 确定性: 对任意对象都能判定其是否属于某一个集合

- 互异性:集合内每个元素都是无差异的,注意是内容差异

- 无序性:集合内的顺序无关

## 集合(2)



- · Java中的集合接口Set
  - HashSet (基于散列函数的集合, 无序, 不支持同步)
  - TreeSet (基于树结构的集合,可排序的,不支持同步)
  - LinkedHashSet(基于散列函数和双向链表的集合,可排序的,不支持同步)

### 集合(3)



#### HashSet

- 基于HashMap实现的,可以容纳null元素,不支持同步
  - Set s = Collections.synchronizedSet(new HashSet(...));
- add 添加一个元素
- clear 清除整个HashSet
- contains 判定是否包含一个元素
- remove 删除一个元素 size 大小
- retainAll 计算两个集合交集
- 查看HashSetTest.java了解其基本用法

#### 集合(4)



- LinkedHashSet
  - 继承HashSet, 也是基于HashMap实现的, 可以容纳null元素
  - 不支持同步
    - Set s = Collections.synchronizedSet(new LinkedHashSet(...));
  - 方法和HashSet基本一致
    - add, clear, contains, remove, size
  - 通过一个双向链表维护插入顺序
  - 查看LinkedHashSetTest.java了解其基本用法

### 集合(5)



#### • TreeSet

- 基于TreeMap实现的,不可以容纳null元素,不支持同步
  - SortedSet s = Collections.synchronizedSortedSet(new TreeSet(...));
- add 添加一个元素
- clear 清除整个TreeSet
- contains 判定是否包含一个元素
- remove 删除一个元素 size 大小
- 根据compareTo方法或指定Comparator排序
- 查看TreeSetTest.java了解其基本用法

### 集合(6)



- HashSet, LinkedHashSet, TreeSet的元素都只能是对象
- HashSet和LinkedHashSet判定元素重复的原则
  - 判定两个元素的hashCode返回值是否相同,若不同,返回false
  - 若两者hashCode相同,判定equals方法,若不同,返回false;否则返回true。
  - hashCode和equals方法是所有类都有的,因为Object类有
- · TreeSet判定元素重复的原则
  - 需要元素继承自Comparable接口
  - 比较两个元素的compareTo方法

## 集合(7)



#### • 总结

- HashSet、LinkedHashSet、TreeSet
- 注意不同Set判定元素重复的原则

#### 代码(1) HashSetTest.java



```
public class HashSetTest {
   public static void main(String[] args) {
       HashSet<Integer> hs = new HashSet<Integer>();
       hs.add(null);
       hs.add(1000);
       hs.add(20);
       hs.add(3);
       hs.add(40000);
       hs.add(5000000);
       hs.add(3);
                                       //3 重复
       hs.add(null);
                                       //null重复
       System.out.println(hs.size());
                                       //6
       if(!hs.contains(6))
           hs.add(6);
       System.out.println(hs.size()); //7
       hs.remove(4);
       System.out.println(hs.size()); //6
       //hs.clear();
       //System.out.println(hs.size()); //0
       System.out.println("=======for循环遍历=======");
       for(Integer item : hs)
           System.out.println(item);
```

#### 代码(2) HashSetTest.java



```
System.out.println("========测试集合交集========"):
HashSet<String> set1 = new HashSet<String>();
HashSet<String> set2 = new HashSet<String>();
set1.add("a");
set1.add("b");
set1.add("c");
set2.add("c");
set2.add("d");
set2.add("e");
//交集
set1.retainAll(set2);
System.out.println("交集是 "+set1);
HashSet<Integer> hs2 = new HashSet<Integer>();
for(int i=0;i<100000;i++)
   hs2.add(i);
traverseByIterator(hs2);
traverseByFor(hs2);
```

#### 代码(3) HashSetTest.java



```
public static void traverseByIterator(HashSet<Integer> hs)
   long startTime = System.nanoTime();
   System.out.println("========迭代器遍历========");
   Iterator<Integer> iter1 = hs.iterator();
   while(iter1.hasNext()){
       iter1.next();
   long endTime = System.nanoTime();
   long duration = endTime - startTime;
   System.out.println(duration + "納秒");
public static void traverseByFor(HashSet<Integer> hs)
   long startTime = System.nanoTime();
   System.out.println("=======for循环遍历=======");
   for(Integer item : hs)
   long endTime = System.nanoTime();
   long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(4) LinkedHashSet.java



```
public class LinkedHashSetTest {
    public static void main(String[] args) {
        LinkedHashSet<Integer> lhs = new LinkedHashSet<Integer>();
        lhs.add(null);
        lhs.add(1000);
        lhs.add(20);
        lhs.add(3);
        lhs.add(40000);
        lhs.add(5000000);
        lhs.add(3);
                                         //3 重复
        lhs.add(null);
                                         //null 重复
        System.out.println(lhs.size()); //6
        if(!lhs.contains(6))
            lhs.add(6);
        System.out.println(lhs.size()); //7
        lhs.remove(4);
        System.out.println(lhs.size()); //6
        //lhs.clear();
        //System.out.println(lhs.size()); //0
```

#### 代码(5) LinkedHashSet.java



```
System.out.println("=======for循环遍历=======");
for(Integer item : lhs)
   System.out.println(item);
LinkedHashSet<Integer> lhs2 = new LinkedHashSet<Integer>();
for(int i=0;i<100000;i++)
   lhs2.add(i);
traverseByIterator(lhs2);
traverseByFor(1hs2);
```

#### 代码(6) LinkedHashSet.java



```
public static void traverseByIterator(LinkedHashSet<Integer> hs)
    long startTime = System.nanoTime();
   System.out.println("========迭代器遍历========");
   Iterator<Integer> iter1 = hs.iterator();
   while(iter1.hasNext()){
       iter1.next();
    long endTime = System.nanoTime();
   long duration = endTime - startTime;
   System.out.println(duration + "纳秒");
public static void traverseByFor(LinkedHashSet<Integer> hs)
    long startTime = System.nanoTime();
   System.out.println("=======for循环遍历======="):
   for(Integer item : hs)
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "纳秒");
```

#### 代码(7) TreeSetTest.java



```
public class TreeSetTest {
    public static void main(String[] args) {
        TreeSet<Integer> ts = new TreeSet<Integer>();
        // ts.add(null); 错误,不支持null
        ts.add(1000);
        ts.add(20);
        ts.add(3);
        ts.add(40000);
        ts.add(5000000);
        ts.add(3);
                                        //3 重复
        System.out.println(ts.size()); //5
        if(!ts.contains(6))
            ts.add(6);
        System.out.println(ts.size()); //6
        ts.remove(4);
        System.out.println(ts.size()); //5
        //lhs.clear();
        //System.out.println(lhs.size()); //0
```

#### 代码(8) TreeSetTest.java



```
System.out.println("=======for循环遍历=======
for(Integer item : ts)
   System.out.println(item);
TreeSet<Integer> ts2 = new TreeSet<Integer>();
for(int i=0;i<100000;i++)
   ts2.add(i);
traverseByIterator(ts2);
traverseByFor(ts2);
```

#### 代码(9) TreeSetTest.java



```
public static void traverseByIterator(TreeSet<Integer> hs)
   long startTime = System.nanoTime();
   Iterator<Integer> iter1 = hs.iterator();
   while(iter1.hasNext()){
       iter1.next();
   long endTime = System.nanoTime();
   long duration = endTime - startTime;
   System.out.println(duration + "納秒");
public static void traverseByFor(TreeSet<Integer> hs)
   long startTime = System.nanoTime();
   System.out.println("=======for循环遍历=======");
   for(Integer item : hs)
   long endTime = System.nanoTime();
   long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(10) Cat.java && Tiger.java



```
class Cat
{
    private int size;

    public Cat(int size)
    {
        this.size = size;
    }
}
```

```
public class Tiger implements Comparable{
   private int size;
   public Tiger(int s) {
       size = s;
   public int getSize() {
       return size;
   public int compareTo(Object o) {
       System.out.println("Tiger compareTo()~~~~~~");
       return size - ((Tiger) o).getSize();
```

#### 代码(11) Dog.java



```
class Dog {
   private int size;
   public Dog(int s) {
        size = s:
    public int getSize() {
        return size;
    public boolean equals(Object obj2)
        System.out.println("Dog equals()~~~~~~");
        if(\theta = size - ((Dog) obj2).getSize()) 
            return true;
        } else {
            return false;
    public int hashCode() {
        System.out.println("Dog hashCode()~~~~~~~");
        return size;
    public String toString() {
        System.out.print("Dog toString()~~~~~~");
        return size + "";
```

## 代码(12) HashSetJudgeRuleTest.java

```
public class HashSetJudgeRuleTest {
    public static void main(String[] args) {
        HashSet<Cat> hs = new HashSet<Cat>();
        hs.add(new Cat(1));
        hs.add(new Cat(2));
        hs.add(new Cat(3));
        hs.add(new Cat(3));
        System.out.println(hs.size()); //4
```

#### 代码(13) ObjectHashSetTest.java



```
public class ObjectHashSetTest {
    public static void main(String[] args) {
        System.out.println("=======Cat HashSet =========");
        HashSet<Cat> hs = new HashSet<Cat>();
        hs.add(new Cat(2));
        hs.add(new Cat(1));
        hs.add(new Cat(3));
        hs.add(new Cat(5));
        hs.add(new Cat(4));
        hs.add(new Cat(4));
        System.out.println(hs.size()); //6
        System.out.println("==========");
        LinkedHashSet<Cat> lhs= new LinkedHashSet<Cat>();
        lhs.add(new Cat(2));
        lhs.add(new Cat(1));
        lhs.add(new Cat(3));
        lhs.add(new Cat(5));
        lhs.add(new Cat(4));
        lhs.add(new Cat(4));
        System.out.println(lhs.size()); //6
```

#### 代码(14) ObjectHashSetTest.java



```
System.out.println("======Dog HashSet =========");
HashSet<Dog> hs2 = new HashSet<Dog>();
hs2.add(new Dog(2));
hs2.add(new Dog(1));
hs2.add(new Dog(3));
hs2.add(new Dog(5));
hs2.add(new Dog(4));
hs2.add(new Dog(4));
System.out.println(hs2.size()); //5
System.out.println("==========");
LinkedHashSet<Dog> lhs2= new LinkedHashSet<Dog>();
lhs2.add(new Dog(2));
lhs2.add(new Dog(1));
lhs2.add(new Dog(3));
lhs2.add(new Dog(5));
lhs2.add(new Dog(4));
lhs2.add(new Dog(4));
System.out.println(lhs2.size()); //5
```

#### 代码(15) ObjectHashSetTest.java



```
System.out.println("=======Tiger HashSet =========");
HashSet<Tiger> hs3 = new HashSet<Tiger>();
hs3.add(new Tiger(2));
hs3.add(new Tiger(1));
hs3.add(new Tiger(3));
hs3.add(new Tiger(5));
hs3.add(new Tiger(4));
hs3.add(new Tiger(4));
System.out.println(hs3.size()); //6
System.out.println("=========");
LinkedHashSet<Tiger> lhs3= new LinkedHashSet<Tiger>();
lhs3.add(new Tiger(2));
lhs3.add(new Tiger(1));
lhs3.add(new Tiger(3));
lhs3.add(new Tiger(5));
lhs3.add(new Tiger(4));
lhs3.add(new Tiger(4));
System.out.println(lhs3.size()); //6
```

#### 代码(16) ObjectTreeSetTest.java



```
public class ObjectTreeSetTest {
    public static void main(String[] args) {
       //添加到TreeSet的,需要实现Comparable接口,即实现compareTo方法
       System.out.println("=======Tiger TreeSet =========");
       TreeSet<Tiger> ts3 = new TreeSet<Tiger>();
       ts3.add(new Tiger(2));
       ts3.add(new Tiger(1));
       ts3.add(new Tiger(3));
       ts3.add(new Tiger(5));
       ts3.add(new Tiger(4));
       ts3.add(new Tiger(4));
       System.out.println(ts3.size()); //5
   }
```



# 谢 谢!