

## Java核心技术

第十章 Java数据结构 第五节 映射 Map 华东师范大学 陈良育

#### 映射(1)



- Map映射
  - 数学定义: 两个集合之间的元素对应关系。
  - 一个输入对应到一个输出
  - {1, 张三}, {2, 李四}, {Key, Value}, 键值对, K-V对
- Java 中Map
  - Hashtable (同步,慢,数据量小)
  - HashMap (不支持同步,快,数据量大)
  - Properties (同步,文件形式,数据量小)

## 映射(2)



- Hashtable
  - K-V对, K和V都不允许为null
  - 同步, 多线程安全
  - 无序的
  - 适合小数据量
  - 主要方法: clear, contains/containsValue, containsKey, get, put,remove, size
  - 通过HashtableTest.java 了解其基本用法

#### 映射(3)



- HashMap
  - K-V对, K和V都允许为null
  - 不同步, 多线程不安全
    - Map m = Collections.synchronizedMap(new HashMap(...));
  - 无序的
  - 主要方法: clear, contains Value, contains Key, get, put, remove, size
  - 通过HashMapTest.java 了解其基本用法

## 映射(4)



- LinkedHashMap
  - 基于双向链表的维持插入顺序的HashMap
- TreeMap
  - 基于红黑树的Map, 可以根据key的自然排序或者compareTo方法 进行排序输出
- 查看LinkedHashMapTest.java以了解其用法
- · 查看TreeMapTest.java以了解其用法

## 映射(5)



#### Properties

- 继承于Hashtable
- 可以将K-V对保存在文件中
- 适用于数据量少的配置文件
- 继承自Hashtable的方法: clear, contains/containsValue, containsKey, get, put,remove, size
- 从文件加载的load方法, 写入到文件中的store方法
- 获取属性 getProperty, 设置属性setProperty
- 查看PropertiesTest了解其用法

#### 映射(6)



#### • 总结

- HashMap是最常用的映射结构
- 如需要排序,考虑LinkedHashMap和TreeMap
- 如需要将K-V存储为文件,可采用Properties类

#### 代码(1) HashtableTest.java



```
public class HashtableTest {
   public static void main(String[] args) {
       Hashtable<Integer,String> ht =new Hashtable<Integer,String>();
       //ht.put(1, null); 编译不报错 运行报错
       //ht.put(null,1); 编译报错
       ht.put(1000, "aaa");
       ht.put(2, "bbb");
       ht.put(30000, "ccc");
       System.out.println(ht.contains("aaa"));
       System.out.println(ht.containsValue("aaa"));
       System.out.println(ht.containsKey(30000));
       System.out.println(ht.get(30000));
       ht.put(30000, "ddd"); //更新覆盖ccc
       System.out.println(ht.get(30000));
       ht.remove(2);
       System.out.println("size: " + ht.size());
       ht.clear();
       System.out.println("size: " + ht.size());
```

#### 代码(2) HashtableTest.java



```
Hashtable<Integer,String>();
   Hashtable<Integer,String> ht2 = new
   for(int i=0;i<100000;i++)
       ht2.put(i, "aaa");
   traverseByEntry(ht2);
   traverseByKeySet(ht2);
   traverseByKeyEnumeration(ht2);
}
public static void traverseByEntry(Hashtable<Integer,String> ht)
   long startTime = System.nanoTime();
   System.out.println("======Entry迭代器遍历========");
   Integer key;
   String value;
   Iterator<Entry<Integer, String>> iter = ht.entrySet().iterator();
   while(iter.hasNext()) {
       Map.Entry<Integer, String> entry = iter.next();
       // 获取kev
       key = entry.getKey();
       // 获取value
       value = entry.getValue();
       //System.out.println("Key:" + key + ", Value:" + value);
   long endTime = System.nanoTime();
   long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(3) HashtableTest.java



```
public static void traverseByKeySet(Hashtable<Integer,String> ht)
    long startTime = System.nanoTime();
    System.out.println("=======KeySet迭代器遍历========");
    Integer key;
   String value;
    Iterator<Integer> iter = ht.keySet().iterator();
   while(iter.hasNext()) {
       key = iter.next();
       // 获取value
       value = ht.get(key);
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(4) HashtableTest.java



```
public static void traverseByKeyEnumeration(Hashtable<Integer,String> ht)
    long startTime = System.nanoTime();
    System.out.println("========KeyEnumeration迭代器遍历=========
    Integer key;
   String value;
    Enumeration<Integer> keys = ht.keys();
   while(keys.hasMoreElements()) {
       key = keys.nextElement();
       // 获取value
       value = ht.get(key);
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(5) HashMapTest.java



```
public class HashMapTest {
    public static void main(String[] args) {
        HashMap<Integer,String> hm =new HashMap<Integer,String>();
        hm.put(1, null);
        hm.put(null, "abc");
        hm.put(1000, "aaa");
        hm.put(2, "bbb");
        hm.put(30000, "ccc");
        System.out.println(hm.containsValue("aaa"));
        System.out.println(hm.containsKey(30000));
        System.out.println(hm.get(30000));
        hm.put(30000, "ddd"); //更新覆盖ccc
        System.out.println(hm.get(30000));
        hm.remove(2);
        System.out.println("size: " + hm.size());
        hm.clear();
        System.out.println("size: " + hm.size());
```

## 代码(6) HashMapTest.java



```
HashMap<Integer,String> hm2 = new HashMap<Integer,String>();
    for(int i=0;i<100000;i++)
        hm2.put(i, "aaa");
    traverseByEntry(hm2);
    traverseByKeySet(hm2);
public static void traverseByEntry(HashMap<Integer,String> ht)
    long startTime = System.nanoTime();
    System.out.println("=======Entry迭代器遍历========");
    Integer key:
    String value:
    Iterator<Entry<Integer, String>> iter = ht.entrySet().iterator();
    while(iter.hasNext()) {
       Map.Entry<Integer, String> entry = iter.next();
       // 获取key
        key = entry.getKey();
       // 获取value
       value = entry.getValue();
        //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
    System.out.println(duration + "納秒");
```

#### 代码(7) HashMapTest.java



```
public static void traverseByKeySet(HashMap<Integer,String> ht)
   long startTime = System.nanoTime();
   System.out.println("========KeySet迭代器遍历=========");
   Integer key;
   String value;
   Iterator<Integer> iter = ht.keySet().iterator();
   while(iter.hasNext()) {
       key = iter.next();
       // 获取value
       value = ht.get(key);
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(8) LinkedHashMapTest.java



```
public class LinkedHashMapTest {
   public static void main(String[] args) {
        LinkedHashMap<Integer,String> hm =new LinkedHashMap<Integer,String>();
        hm.put(1, null);
        hm.put(null, "abc");
        hm.put(1000, "aaa");
        hm.put(2, "bbb");
        hm.put(30000, "ccc");
        System.out.println(hm.containsValue("aaa"));
        System.out.println(hm.containsKey(30000));
        System.out.println(hm.get(30000));
        hm.put(30000, "ddd"); //更新覆盖ccc
        System.out.println(hm.get(30000));
        hm.remove(2);
        System.out.println("size: " + hm.size());
        //hm.clear();
        //System.out.println("size: " + hm.size());
```

#### 代码(9) LinkedHashMapTest.java



```
System.out.println("遍历开始=======");
Integer key;
String value;
Iterator<Entry<Integer, String>> iter = hm.entrySet().iterator();
while(iter.hasNext()) {
   Map.Entry<Integer, String> entry = iter.next();
   // 获取key
   key = entry.getKey();
   // 获取value
   value = entry.getValue();
   System.out.println("Key:" + key + ", Value:" + value);
System.out.println("遍历结束=======");
LinkedHashMap<Integer,String> hm2 = new LinkedHashMap<Integer,String>();
for(int i=0;i<100000;i++)
   hm2.put(i, "aaa");
traverseByEntry(hm2);
traverseByKeySet(hm2);
```

#### 代码(10) LinkedHashMapTest.java



```
public static void traverseByEntry(LinkedHashMap<Integer,String> ht)
    long startTime = System.nanoTime();
   System.out.println("=======Entry迭代器遍历========");
   Integer key;
   String value;
    Iterator<Entry<Integer, String>> iter = ht.entrySet().iterator();
   while(iter.hasNext()) {
       Map.Entry<Integer, String> entry = iter.next();
       // 获取key
       key = entry.getKey();
       // 获取value
       value = entry.getValue();
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(11) LinkedHashMapTest.java



```
public static void traverseByKeySet(LinkedHashMap<Integer,String> ht)
    long startTime = System.nanoTime();
    System.out.println("========KeySet迭代器遍历=========");
    Integer key;
   String value;
    Iterator<Integer> iter = ht.keySet().iterator();
   while(iter.hasNext()) {
       key = iter.next();
       // 获取value
       value = ht.get(key);
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "纳秒");
```

#### 代码(12) TreeMapTest.java



```
public class TreeMapTest {
   public static void main(String[] args) {
       TreeMap<Integer,String> hm =new TreeMap<Integer,String>();
       hm.put(1, null);
       //hm.put(null, "abc"); 编译没错,运行报空指针异常
       hm.put(1000, "aaa");
       hm.put(2, "bbb");
       hm.put(30000, "ccc");
       System.out.println(hm.containsValue("aaa"));
       System.out.println(hm.containsKey(30000));
       System.out.println(hm.get(30000));
       hm.put(30000, "ddd"); //更新覆盖ccc
       System.out.println(hm.get(30000));
       //hm.remove(2);
       System.out.println("size: " + hm.size());
       //hm.clear();
       //System.out.println("size: " + hm.size());
```

#### 代码(13) TreeMapTest.java



```
System.out.println("遍历开始=======");
Integer key;
String value;
Iterator<Entry<Integer, String>> iter = hm.entrySet().iterator();
while(iter.hasNext()) {
    Map.Entry<Integer, String> entry = iter.next();
   // 获取kev
    key = entry.getKey();
    // 获取value
    value = entry.getValue();
    System.out.println("Key:" + key + ", Value:" + value);
System.out.println("遍历结束========");
TreeMap<Integer,String> hm2 = new TreeMap<Integer,String>();
for(int i=0;i<100000;i++)
    hm2.put(i, "aaa");
traverseByEntry(hm2);
traverseByKeySet(hm2);
```

#### 代码(14) TreeMapTest.java



```
public static void traverseByEntry(TreeMap<Integer,String> ht)
    long startTime = System.nanoTime();
   System.out.println("======Entry迭代器遍历=======");
   Integer key;
   String value;
    Iterator<Entry<Integer, String>> iter = ht.entrySet().iterator();
   while(iter.hasNext()) {
       Map.Entry<Integer, String> entry = iter.next();
       // 获取key
       key = entry.getKey();
       // 获取value
       value = entry.getValue();
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(15) TreeMapTest.java



```
public static void traverseByKeySet(TreeMap<Integer,String> ht)
    long startTime = System.nanoTime();
    System.out.println("========KeySet迭代器遍历=========");
    Integer key;
   String value;
    Iterator<Integer> iter = ht.keySet().iterator();
   while(iter.hasNext()) {
       key = iter.next();
       // 获取value
       value = ht.get(key);
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(16) MapCompareTest.java



```
public class MapCompareTest {
   public static void main(String[] args) {
       int n = 1000000;
       System.out.println("=======HashMap========");
       HashMap<Integer,String> hm =new HashMap<Integer,String>();
       for(int i=0;i<n;i++) {
           hm.put(i, "aaa");
       traverseByEntry(hm);
       traverseByKeySet(hm);
       System.out.println("=======Hashtable========");
       Hashtable<Integer,String> ht2 = new Hashtable<Integer,String>();
       for(int i=0;i<n;i++) {
           ht2.put(i, "aaa");
       traverseByEntry(ht2);
       traverseByKeySet(ht2);
```

#### 代码(17) MapCompareTest.java



```
public static void traverseByEntry(Map<Integer,String> ht)
    long startTime = System.nanoTime();
    System.out.println("=======Entry迭代器遍历========");
    Integer key;
    String value;
    Iterator<Entry<Integer, String>> iter = ht.entrySet().iterator();
    while(iter.hasNext()) {
       Map.Entry<Integer, String> entry = iter.next();
       // 获取key
       key = entry.getKey();
       // 获取value
       value = entry.getValue();
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

#### 代码(18) MapCompareTest.java



```
public static void traverseByKeySet(Map<Integer,String> ht)
   long startTime = System.nanoTime();
   System.out.println("========KeySet迭代器遍历========");
   Integer key;
   String value;
   Iterator<Integer> iter = ht.keySet().iterator();
   while(iter.hasNext()) {
       key = iter.next();
       // 获取value
       value = ht.get(key);
       //System.out.println("Key:" + key + ", Value:" + value);
    long endTime = System.nanoTime();
    long duration = endTime - startTime;
   System.out.println(duration + "納秒");
```

## 代码(19) PropertiesTest



```
//关于Properties类常用的操作
public class PropertiesTest {
   //根据Key读取Value
   public static String GetValueByKey(String filePath, String key) {
       Properties pps = new Properties();
       trv {
           InputStream in = new BufferedInputStream (new FileInputStream(filePath));
           pps.load(in); //所有的K-V对都加载了
           String value = pps.getProperty(key);
           //System.out.println(key + " = " + value);
           return value;
       }catch (IOException e) {
           e.printStackTrace();
           return null;
```

## 代码(20) PropertiesTest



```
//读取Properties的全部信息
public static void GetAllProperties(String filePath) throws IOException {
   Properties pps = new Properties();
   InputStream in = new BufferedInputStream(new FileInputStream(filePath));
   pps.load(in); //所有的K-V对都加载了
   Enumeration en = pps.propertyNames(); //得到配置文件的名字
   while(en.hasMoreElements()) {
       String strKey = (String) en.nextElement();
       String strValue = pps.getProperty(strKey);
       //System.out.println(strKey + "=" + strValue);
```

#### 代码(21) PropertiesTest



```
//写入Properties信息
public static void WriteProperties (String filePath, String pKey, String pValue) throws IOException {
   File file = new File(filePath);
   if(!file.exists())
       file.createNewFile();
   Properties pps = new Properties();
   InputStream in = new FileInputStream(filePath);
   //从输入流中读取属性列表 (键和元素对)
   pps.load(in);
   //调用 Hashtable 的方法 put。使用 getProperty 方法提供并行性。
   //强制要求为属性的键和值使用字符串。返回值是 Hashtable 调用 put 的结果。
   OutputStream out = new FileOutputStream(filePath);
   pps.setProperty(pKey, pValue);
   //以适合使用 load 方法加载到 Properties 表中的格式,
   //将此 Properties 表中的属性列表(键和元素对)写入输出流
   pps.store(out, "Update " + pKey + " name");
   out.close();
```

#### 代码(22) Properties Test



```
public static void main(String [] args) throws IOException{
   System.out.println("写入Test.properties===========");
   WriteProperties("Test.properties", "name", "12345");
   System.out.println("加载Test.properties==========");
   GetAllProperties("Test.properties");
   System.out.println("从Test.properties加载==========");
   String value = GetValueByKey("Test.properties", "name");
   System.out.println("name is " + value);
```



# 谢 谢!