继承与多态程序实例 - 多重继承

【例3-9】定义一个动物类Animal,成员变量包括:int型的m_nWeight(重

量)。成员函数包括:SetWeight(int nWeight)、GetWeight()。

由Animal类派生出马类Horse,添加成员函数:

Run() { cout < < "I can run" < < endl; }</pre>

由Animal类派生出鸟类Bird,添加成员函数:

Fly() { cout < < "I can fly" < < endl; }</pre>

由Horse类和Bird类共同派生出天马类Pegasus。要求:

```
执行以下主函数,得出正确结果:
int main()
  Pegasus p;
  p.run();
  p.fly();
  p.SetWeight(5);
  cout < < p.GetWeight() < < endl;</pre>
  return 0;
```

```
// Animal.h
#ifndef _ANIMAL_H
                                                       void SetWeight(int nWeight)
#define _ANIMAL_H
                                                       { m_nWeight = nWeight; }
#include <string>
                                                       int GetWeight()
#include <iostream>
                                                       { return m_nWeight; }
using namespace std;
                                                     private:
class Animal
                                                       int m_nWeight;
                                                                // end of _ANIMAL_H
public:
                                                     #endif
  Animal()
  { cout < < "Animal类的构造函数被调用! " < < endl; }
  ~Animal()
  { cout < < "Animal类的析构函数被调用! " < < endl; }
```

```
// Horse.h
#ifndef _HORSE_H
#define _HORSE_H
#include "Animal.h"
#include <iostream>
using namespace std;
class Horse: virtual public Animal
public:
  Horse() { cout < < "Horse类的构造函数被调用! " < < endl; }
  ~Horse() { cout<<"Horse类的析构函数被调用!" <<endl; } void run() { cout<<"I can run"<<endl; }
#endif
           // end of _HORSE_H
```

```
// Bird.h
#ifndef _BIRD_H
#define _BIRD_H
#include "Animal.h"
#include <iostream>
using namespace std;
class Bird: virtual public Animal
public:
   Bird() { cout < < "Bird类的构造函数被调用!" < < endl; } ~Bird() { cout < < "Bird类的析构函数被调用!" < < endl; }
   void fly() { cout<<"I can fly"<<endl; }</pre>
             // end of _BIRD_H
#endif
```

```
// Pegasus.h
#ifndef _PEGASUS_H
#define _PEGASUS_H
#include "Horse.h"
#include "Bird.h"
class Pegasus: public Horse, public Bird
public:
  Pegasus()
    cout<<"Pegasus类的构造函数被调用!"<<endl;
  ~Pegasus()
    cout<<"Pegasus类的析构函数被调用!"<<endl;
#endif
         // end of _PEGASUS_H
```

```
// main.cpp
                                 运行结果:
#include "Pegasus.h"
                                 Animal类的构造函数被调用!
int main()
                                 Horse类的构造函数被调用!
                                 Bird类的构造函数被调用!
                                 Pegasus类的构造函数被调用!
 Pegasus p;
                                 I can run
 p.run();
                                 I can fly
 p.fly();
 p.SetWeight(5);
 cout<<p.GetWeight()<<endl;</pre>
                                 Pegasus类的析构函数被调用!
                                 Bird类的析构函数被调用!
 return 0;
                                 Horse类的析构函数被调用!
                                 Animal类的析构函数被调用!
```