

Java核心技术

第八章 Java常用类 第三节 字符串相关类 华东师范大学 陈良育

字符串(1)



- String
 - · Java中使用频率最高的类
 - 是一个不可变对象, 加减操作性能较差
 - 以下方法需要牢记: charAt, concat, contains, endsWith, equals, equalsIgnoreCase, hashCode, indexOf, length, matches, replace, replaceAll, split, startsWith, subString, trim, valueOf
 - 查看StringTest.java

字符串(2)



- 可变字符串
 - StringBuffer (字符串加减,同步,性能好)
 - StringBuilder (字符串加减,不同步,性能更好)
- StringBuffer/StringBuilder: 方法一样,区别在同步
 - append/insert/delete/replace/substring
 - length 字符串实际大小, capacity字符串占用空间大小
 - trimToSize(): 去除空隙,将字符串存储压缩到实际大小
 - 如有大量append, 事先预估大小, 再调用相应构造函数
 - 查看相关代码

字符串(3)



• 总结

- String(不可变对象,只读)
- StringBuffer (字符串加减,同步,性能好)
- StringBuilder (字符串加减,不同步,性能更好)

代码(1) StringTest.java



```
public class StringTest {
   public static void main(String[] args) {
       String a = "123;456;789;123 ";
       System.out.println(a.charAt(0)); // 返回第0个元素
       System.out.println(a.indexOf(";")); // 返回第一个;的位置
       System.out.println(a.concat(";000")); // 连接一个新字符串并返回, a不变
       System.out.println(a.contains("000")); // 判断a是否包含000
       System.out.println(a.endsWith("000")); // 判断a是否以000结尾
       System.out.println(a.equals("000")); // 判断是否等于000
       System.out.println(a.equalsIgnoreCase("000"));// 判断在忽略大小写情况下是否等于000
       System.out.println(a.length()); // 返回a长度
       System.out.println(a.trim()); // 返回a去除前后空格后的字符串,a不变
       String[] b = a.split(";"); // 将a字符串按照;分割成数组
       for (int i = 0; i < b.length; i++) {
          System.out.println(b[i]);
       System.out.println("=======");
```

代码(2) StringTest.java



```
System.out.println(a.substring(2, 5)); // 截取a的第2个到第5个字符 a不变
System.out.println(a.replace("1", "a"));
System.out.println(a.replaceAll("1", "a")); // replaceAll第一个参数是正则表达式
System.out.println("========");
String s1 = "12345?6789";
String s2 = s1.replace("?", "a");
String s3 = s1.replaceAll("[?]", "a");
// 这里的[?] 才表示字符问号,这样才能正常替换。不然在正则中会有特殊的意义就会报异常
System.out.println(s2);
System.out.println(s3);
System.out.println(s1.replaceAll("[\\d]", "a")); //将s1内所有数字替换为a并输出,s1的值未改变。
```

代码(3) StringBufferReferenceTest.java



```
public class StringBufferReferenceTest {
   public static void main(String[] args) {
       StringBuffer sb1 = new StringBuffer("123");
       StringBuffer sb2 = sb1;
        sb1.append("12345678901234567890123456789012345678901234567890");
       System.out.println(sb2); //sb1 和 sb2还是指向同一个内存的
```

代码(4) StringAppendTest.java



```
import java.util.Calendar;
public class StringAppendTest {
    public static void main(String[] args) {
        int n = 50000:
        Calendar t1 = Calendar.getInstance();
        String a = new String();
        for(int i=0;i<n;i++)</pre>
            a = a + i + ",";
        System.out.println(Calendar.getInstance().getTimeInMillis() - t1.getTimeInMillis());
        Calendar t2 = Calendar.getInstance();
        StringBuffer b = new StringBuffer("");
        for(int i=0;i<n;i++)</pre>
            b.append(i);
            b.append(",");
        System.out.println(Calendar.getInstance().getTimeInMillis() - t2.getTimeInMillis());
        Calendar t3 = Calendar.getInstance();
        StringBuilder c = new StringBuilder("");
        for(int i=0;i<n;i++)</pre>
            b.append(i);
            b.append(",");
        System.out.println(Calendar.getInstance().getTimeInMillis() - t3.getTimeInMillis());
```

代码(5) StringBufferCapacityTest.java



```
public class StringBufferCapacityTest {
   public static void main(String[] args) {
       //StringBuffer的的初始大小为(16+初始字符串长度)即capacity=16+初始字符串长度
       //length 实际长度 capacity 存储空间大小
       StringBuffer sb1 = new StringBuffer();
       System.out.println("sb1 length: " + sb1.length());
       System.out.println("sb1 capacity: " + sb1.capacity());
       System.out.println("========");
       StringBuffer sb2 = new StringBuffer("123");
       sb2.append("456");
       System.out.println("sb2 length: " + sb2.length());
       System.out.println("sb2 capacity: " + sb2.capacity());
       System.out.println("========");
       sb2.append("7890123456789");
       System.out.println("sb2 length: " + sb2.length());
       System.out.println("sb2 capacity: " + sb2.capacity());
       System.out.println("========");
```

代码(6) StringBufferCapacityTest.java



```
sb2.append("0");
System.out.println("sb2 length: " + sb2.length());
System.out.println("sb2 capacity: " + sb2.capacity());
//一旦length大于capacity时,capacity便在前一次的基础上加1后翻倍;
System.out.println("========");
// 当前sb2length 20 capacity 40, 再append 70个字符超过(加1再2倍数額)
sb2.append("1234567890123456789012345678901234567890123456789012345678901234567890");
System.out.println("sb2 length: " + sb2.length());
System.out.println("sb2 capacity: " + sb2.capacity());
//如果append的对象很长,超过(加1再2倍数额),将以最新的长度更换
System.out.println("========");
sb2.append("0");
System.out.println("sb2 length: " + sb2.length());
System.out.println("sb2 capacity: " + sb2.capacity());
sb2.trimToSize();
System.out.println("====after trime========");
System.out.println("sb2 length: " + sb2.length());
System.out.println("sb2 capacity: " + sb2.capacity());
```



谢 谢!