

Profile

- 10 years of full-time software developments (6+ years of full stack web development, 4 years of C++ development);
 extensive role of technical team lead
- o Solid skills with full stack web development & architecture
- Various experiences on backend, frontend, deployment, 2D/3D graphics and mesh processing
- o Strong practices of micro-service oriented architecture with scalability, performance and high availability
- o Good knowledge on RESTful services build and integration
- o Familiar with object-oriented and functional programming, cloud computing, AWS
- o DevOps related skills, such as Docker, Kubernetes
- o Passionate on the newest technology and open sources

Skills

- Language: Java, Scala, JavaScript/NodeJs, Python, Bash/Linux, Go, C++
- o Backend Framework: Spring Boot, Jersey, Play framework, Mybatis, Swagger
- Frontend Framework: AngularJs, JQuery, Google Closure Tools, Bootstrap, HTML5, SVG
- o Database: MySQL, NoSQL(Couchbase, Redis), Elastic search
- Web Infrastructure: AWS, Apache, Varnish, Haproxy
- o CI/CD: Docker, Kubernetes
- o Tools: Git, Maven, NPM, Grunt, Bamboo

Experience

- Wanda FFAN Information Company Senior Developer 2016/10 to present www.ffan.com
 Build the cloud PASS platform Web Console based on Docker and Kubernetes, make the CI & CD as a PASS service.
 - As core developer, led a team to build a set of backend API from scratch to support CI & CD based on Kubernetes and Docker SDK. Focusing on architecture and technical solution definition, coding practice and modularizing components etc.
 - o Coordinate the project feature scope and milestones with PM, lead the team to develop and deliver APIs in time.

Technical Environment: Java, Spring boot, Docker, Kubernetes, Jenkins, MySQL

- Autodesk EZHome Platform Senior Developer 2016/5 to 2016/10 www.shejijia.com
 Build the O2O home platform for EZHome (one of the largest home retailers in China) by leveraging Autodesk cloud service.
 - Led a team to build a set of backend API services from scratch. Focusing on architecture and technical solution definition, coding practice and modularizing components etc.
 - Designed and implemented RESTful API based Framework. Micro-service oriented for separated development, easy deployment and comfortable maintenance. Used by all EZHome RESTful API based backend projects.
 - \circ Coordinate the project feature scope and milestones with PM, lead the team to develop and deliver APIs in time.

Technical Environment: Java, Spring boot, Jersey, Swagger, AWS, Couchbase, MySQL

- Autodesk Homestyler Floorplan Senior Developer 2015 to 2016/5 www.homestyler.com
 An HTML5 and WebGL based product that targets on real 3d visualization for home decoration.
 - Proposed, designed and implemented the search/index service for catalog/product based on Elasticsearch. Support features: query & filter by various of criteria, full-text search, ranking by customized weights(retailer, brands).
 Technical Environment: Java/Scala, Play Framework, Elasticsearch, AWS SQS.
 - Designed and led a team to implemented AngularJs based back office website for administrators and various message driven services for distributed computing -- model process, index update.

Technical Environment: Java/Scala, Javascript, AngularJS, Bootstrap CSS, Html5, AWS S3

Re-establish backend service web infrastructure and setup all environments with high criteria to improves the stability
and the reliability of system. Actions are: Setup service cluster with AWS ELB, Couchbase cluster cetup, Elasticsearch
cluster setup, AWS VPC setup.

Technical Environment: AWS ELB/EC2/SQS, HAPoxy, Couchbase, Elasticsearch.

CAD exporting & other 2D modeling features – parse design data in web page and translate to AutoCAD format for
professional designs following work. 2D elements rendering on Svg canvas, etc.

Technical Environment: Javascript, SVG, Canvg, raphael.js, etc

 Work closely together with Ops to set up the build and deployment system for backend, writing scripts for migration or ad hoc requirements.

Technical Environment: Bamboo, Python, Bash, Linux

Autodesk Tinkercad Senior Developer 2013 to 2014 www.tinkercad.com

A simple, browser-based 3D design/modeling and 3D printing app for all.

 Designed and implemented the core mesh processing algorithms: imprint image on mesh surface, emboss text on mesh surface, mesh slicing, etc.

Technical Environment: Javascript/NodeJs, SVG, clipper.js, tess2.js.

- Implement REST APIs based on feature's requirements
- o Responsible for Tinkercad deployment.

Technical Environment: Go, Javascript/NodeJs, Bash/Linux

• Autodesk 123D Family app Frontend Developer 2011 to 2013 www.123dapp.com

A family of free online apps to design and modeling.

- o Setup the Web Infrastructure, design and implement CI & CD system.
- o Designed and implemented various of features from UI to modeling.

Technical Environment: Java, Javascript, Python, Bamboo, AWS

 ${\color{red} \bullet} \quad \textbf{Autodesk Sketchbook} \ \textit{C++} \ \textit{Developer 2007 to 2010} \ \textbf{www.sketchbook.com} \\$

A desktop 2D sketch&paint tool.

- $\circ \;$ Implement various of brush painting, image processing features.
- o Implement UI widgets and components.

Technical Environment: C++, QT

Github Projects

play-nosql https://github.com/liusenhua/play-nosql.git
 A starter kit project to demonstrate how to use various NoSQL DBs in Scala Play2, as well as document REST APIs with Swagger.

Education

o 2002 to 2006: Bachelor of Huazhong Agricultural University(Computer & science)